

The background of the slide features a light gray circuit board pattern with various traces and circular components. A solid dark gray horizontal band runs across the middle of the image, serving as a background for the text.

# CMSC 131

Fall 2018

# Finish Demonstration: FunnyIntegerSet

This class has some bugs. Let's test it with JUnit!

```
public FunnyIntegerSet()
```

Instantiates an “empty” set

```
public void add(int x)
```

Adds a value to the set

```
public int findClosest(int x)
```

Returns the value in the set that is “closest” to x

# Recommendations

- Lots of tests!
- Keep test code “simple”

# Observations

- Tests are run in an arbitrary order!
  - Two ways to fail:
    - Failing an assertion
    - Throwing an exception (more about this later)
  - All tests will run, even if one (or more) fail
  - If an assertion fails, the test is aborted. (Subsequent assertions are not attempted).
- 
- Note: Project #3 does NOT lend itself to use of JUnit.

# Memory Diagram for Method Calls

- What is a “stack”?
  - push
  - pop
- What is the “call stack” used by the Java Virtual Machine?
- What are frames?

## Example: PassingParameters.java

### Observations:

- Primitives are passed “by value”
- Objects are passed “by reference” (local copy can be modified!)

# this

- What is “this”?
- 1. Using “this” to access the current object
  - Examples:
    - Accessing the state of the “current object”  
(Demonstrate with Student class)
    - Writing a constructor with parameter names matching instance variables  
(Demonstrate with Student class)
    - Passing the current object as an argument to a method  
(Demonstrate with SubmitServer, Student classes)