CMSC 430 Introduction to Compilers Fall 2018

Data Flow Analysis Applications and Implementations

Data Flow Analysis

- A framework for proving facts about programs
- Reasons about lots of little facts
- Little or no interaction between facts
 - Works best on properties about *how* program computes
- Based on all paths through program
 - Including infeasible paths
- Operates on control-flow graphs, typically

Space of Data Flow Analyses

	May	Must
Forward	Reaching definitions	Available expressions
Backward	Live variables	Very busy expressions

- Most data flow analyses can be classified this way
 - A few don't fit: bidirectional analysis
- Lots of literature on data flow analysis

Applications: Reaching Defs.

 Constant propagation: if all definitions of a given variable's use are the same constant value, just assign the constant directly.

• Loop invariant code motion: if an expression is computed in a loop, but all of the components are defined outside the loop, the code can move.

Applications: Liveness

 Register allocation: variables that are not live in a given basic block (or subgraph) do not need to be in registers. More on this later.

 Dead code elimination: variables that are assigned but not live after the assignment don't need to be computed at all.

Applications: Available Exprs.

 Common sub-expression elimination: create a new variable containing the result of an expression.
 Replace subsequent uses of the expression with a read from the variable.

Applications: Very Busy Exprs.

- **Code motion**, e.g., move the computation of an expression to before a loop or branch.
- If the same expression will be computed on every branch of a conditional, or every time through the loop, it can be pre-computed.

Implementations

- Optimizing compilers implement data-flow analysis
- GCC:
 - https://www.airs.com/dnovillo/200711-GCC-Internals/200711-GCC-Internals-4-cfg-cg-df.pdf
 - https://github.com/gcc-mirror/gcc/blob/master/gcc/df-core.c
 - https://github.com/gcc-mirror/gcc/blob/master/gcc/df-problems.c
- Clang:
 - <u>https://clang.llvm.org/doxygen/LiveVariables_8cpp_source.html</u>
 - https://github.com/llvm-mirror/clang/blob/master/lib/Analysis/LiveVariables.cpp
 - https://github.com/llvm-mirror/clang/blob/master/lib/Analysis/UninitializedValues.cpp

Implementations (cont.)

- Static analysis and bug-finding tools also use DFA
- Haskell package for LLVM: <u>http://hackage.haskell.org/package/llvm-</u> <u>analysis-0.3.0/docs/LLVM-Analysis-Dataflow.html</u>
- C Intermediate Language (CIL)
 - <u>https://github.com/cil-project/cil</u> <u>http://cil-project.github.io/cil/doc/html/cil/</u>
 - Written in OCaml!
 - Stable but no longer directly maintained
 - Used in Frama-C: http://frama-c.com/

Using CIL on Grace

\$ ssh grace.umd.edu

\$ source /afs/glue.umd.edu/class/fall2018/cmsc/430/0201/public/.opam/opam-init/init.csh

\$ git clone https://github.com/cil-project/cil

\$ cd cil

- \$./configure && make
- \$./bin/cilly -help | less

```
$ ./bin/cilly \
 --save-temps \
 --doLiveness \
 --live_func=main \
 --live_debug \
 /afs/glue.umd.edu/class/fall2018/cmsc/430/0201/public/src/ex1/ex1.c
```

ex1.c

}

```
int main(int argc, char *argv[]) {
 int x, y, z, w, a;
x = 10;
w = 20;
a = 100;
 y = x + 3;
 z = y + w;
w = 42;
 while (z < a) {
     z = z + y;
     a = a - 1;
     x = x + 1;
     if (z > 5) {
       y = x + 3;
     }
 }
 return x;
```

main() CFG

