

CMSC436: Programming Handheld Systems

Networking

Today's Topics

Networking

Android networking classes

Processing HTTP responses

Networking

Early handheld devices gave us mobility, but had limited connectivity

Today's devices have greater mobility and connectivity

Today, many applications use data and services via the Internet

Networking

Android includes multiple networking support classes, e.g.,

java.net – (Socket, URL, URLConnection)

Example Application

Sends a request to a networked server for earthquake data

Receives the earthquake data

Displays the requested data

Sending HTTP Requests

Socket

HttpURLConnection

Networking Permissions

Applications need permission to open network sockets

```
<uses-permission android:name=  
    "android.permission.INTERNET" />
```

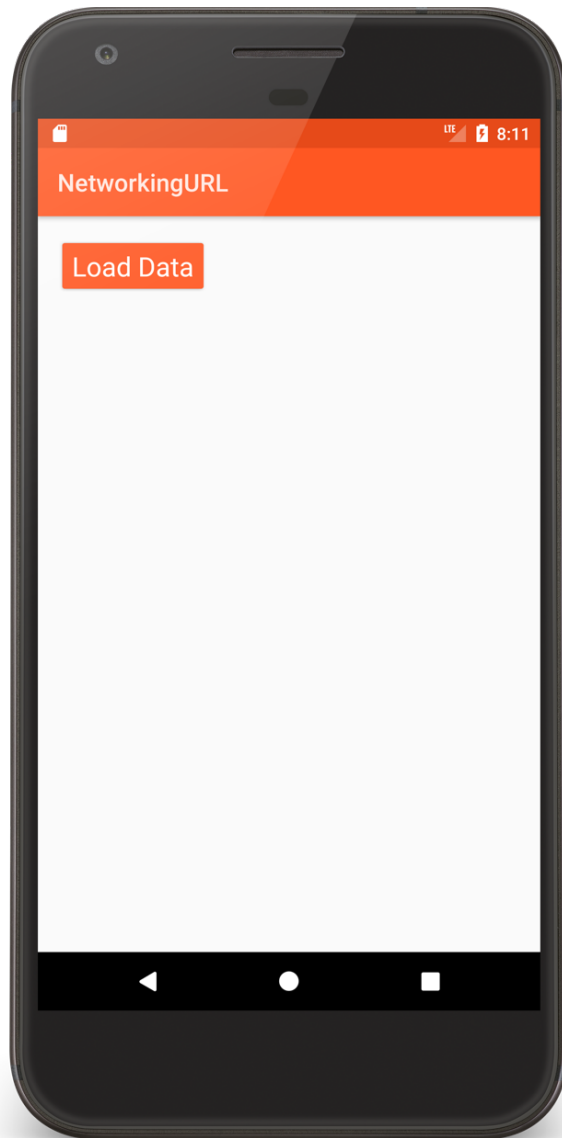

HttpURLConnection

Higher-level than Sockets

Usage Pattern

1. Get an `HttpURLConnection`
2. Prepare your request
3. Optionally, upload a request body
4. Read the response
5. Disconnect.

Networking URL



RetainedFragment.kt

```
internal class HttpGetTask(retainedFragment: RetainedFragment) :
    AsyncTask<Void, Void, String>() {
    companion object {
        ...
        private const val URL = ("http://" + HOST +
            "/earthquakesJSON?north=44.1&south=-9.9&east=-22.4&west=55.2&username="
            + USER_NAME)
        ...
        override fun doInBackground(vararg params: Void): String? {
            var data: String? = null
            var httpURLConnection: HttpURLConnection? = null
            try {
                // 1. Get connection. 2. Prepare request (URI)
                httpURLConnection = URL(URL).openConnection()
                                                    as HttpURLConnection
            }
        }
    }
}
```

RetainedFragment.kt

```
        // 3. This app does not use a request body
        // 4. Read the response
        val inputStream = BufferedInputStream(
            httpURLConnection.inputStream
        )
        data = readStream(inputStream)
    } catch (exception: MalformedURLException) {
        Log.e(TAG, "MalformedURLException")
    } catch (exception: IOException) {
        Log.e(TAG, exception.toString())
    } finally {
        httpURLConnection?.disconnect()
    }
    return data
}
```

Processing Http Responses

Will focus on two popular formats:

JSON

XML

Javascript Object Notation (JSON)

A lightweight data interchange format

Data packaged in two types of structures:

- Maps of key/value pairs

- Ordered lists of values

See: <http://www.json.org/>

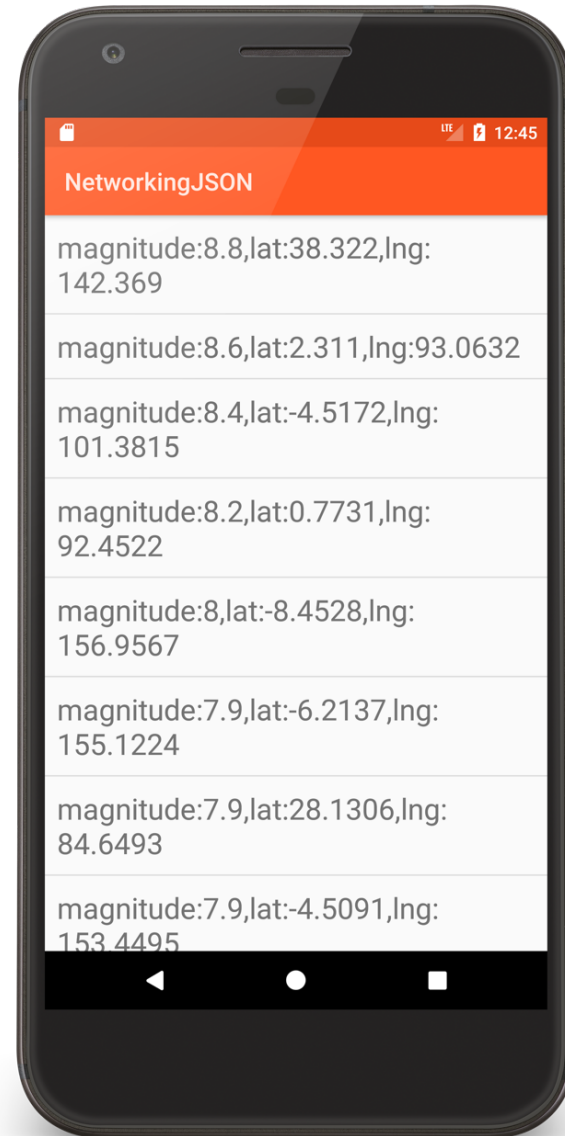
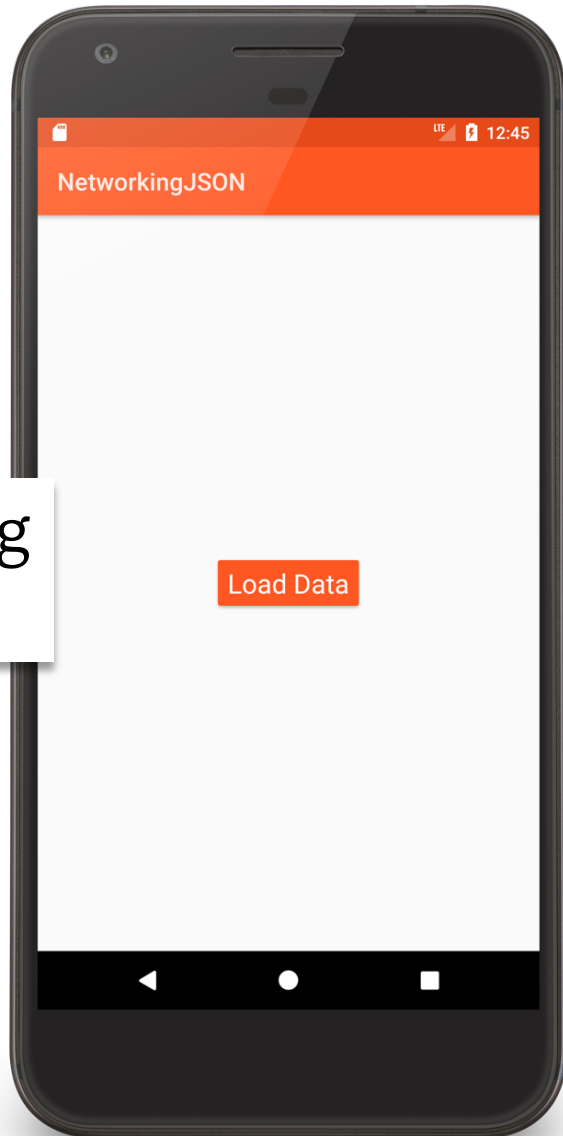
Earthquake Data Request (JSON)

<http://api.geonames.org/earthquakesJSON?north=44.1&south=-9.9&east=-22.4&west=55.2&username=demo>

JSON Response

```
{"earthquakes": [  
  {"eqid":"c0001xgp","magnitude":8.8,"lng":142.369, "src":"us", "datetime":"2011-  
03-11 04:46:23","depth":24.4,"lat":38.322}  
  {"eqid":"2007hear","magnitude":8.4,"lng":101.3815,src":"us","datetime":"2007-  
09-12 09:10:26","depth": 30,"lat":-4.5172},  
  ...  
  {"eqid":"2010xkbv","magnitude":7.5,"lng":91.9379,"src":"us","datetime":"2010-  
06-12 17:26:50","depth":35,"lat":7.7477}  
]  
}
```

Networking JSON



RetainedFragment.kt

```
override fun doInBackground(vararg params: Void): List<String> {  
    ...  
    // 1. Get connection.  
    //2. Prepare request (URI)  
    // 3. This app does not use a request body  
    // 4. Read the response  
    // 5. Disconnect  
    // 6. Parse the JSON-formatted response  
    return parseJsonString(data);  
}
```

RetainedFragment.kt

```
private fun parseJsonString(data: String?): List<String> {
    val result = ArrayList<String>()
    try {
        // Get top-level JSON Object - a Map
        val responseObject = JSONTokener(data).nextValue() as JSONObject

        // Extract value of "earthquakes" key -- a List
        val earthquakes = responseObject.getJSONArray(EARTHQUAKE_TAG)

        // Iterate over earthquakes list
        for (idx in 0 until earthquakes.length()) {

            // Get single earthquake mData - a Map
            val earthquake = earthquakes.get(idx) as JSONObject
        }
    }
}
```

RetainedFragment.kt

```
        // Summarize earthquake mData as a string and add it to
        // result
        result.add(MAGNITUDE_TAG + ":"
            + earthquake.get(MAGNITUDE_TAG) + ","
            + LATITUDE_TAG + ":"
            + earthquake.getString(LATITUDE_TAG) + ","
            + LONGITUDE_TAG + ":"
            + earthquake.get(LONGITUDE_TAG))
    }
} catch (e: JSONException) {
    e.printStackTrace()
}
return result
}
```

eXtensible Markup Language (XML)

XML documents can contain markup & content

Markup encodes a description of the document's storage layout and logical structure

Content is everything else

See <http://www.w3.org/TR/xml>

Earthquake Data (XML)

[http://api.geonames.org/earthquakes?north=44.1
&south=-9.9&east=-22.4&
west=55.2&username=demo](http://api.geonames.org/earthquakes?north=44.1&south=-9.9&east=-22.4&west=55.2&username=demo)

XML Response

```
<geonames>  
  <earthquake>  
    <src>us</src>  
    <eqid>c0001xgp</eqid>  
    <datetime>2011-03-11 04:46:23</datetime>  
    <lat>38.322</lat>  
    <lng>142.369</lng>  
    <magnitude>8.8</magnitude>  
    <depth>24.4</depth>  
  </earthquake>  
  ...  
</geonames>
```


Parsing XML

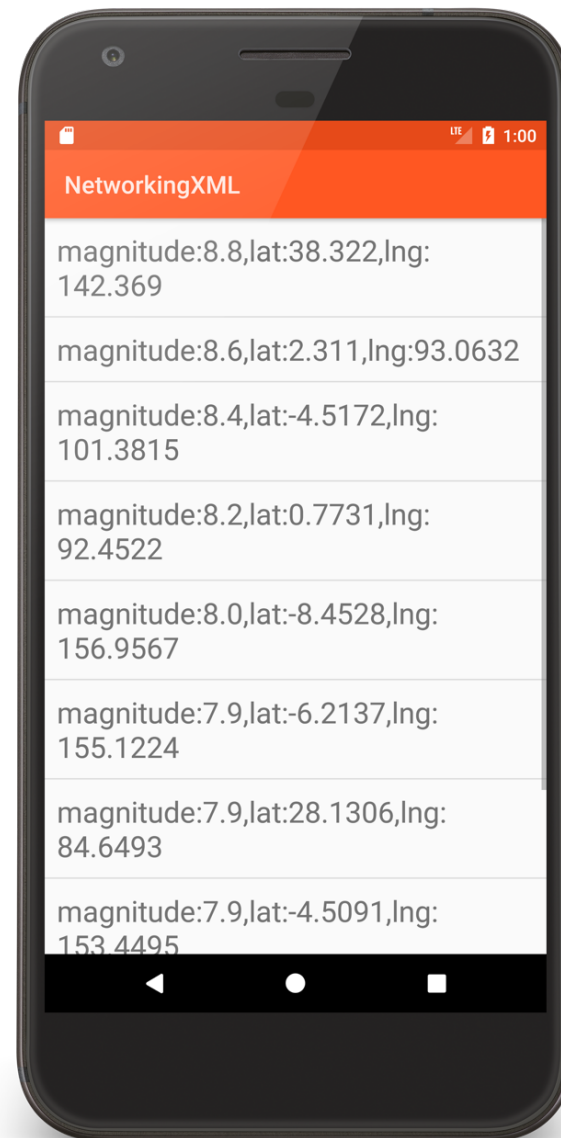
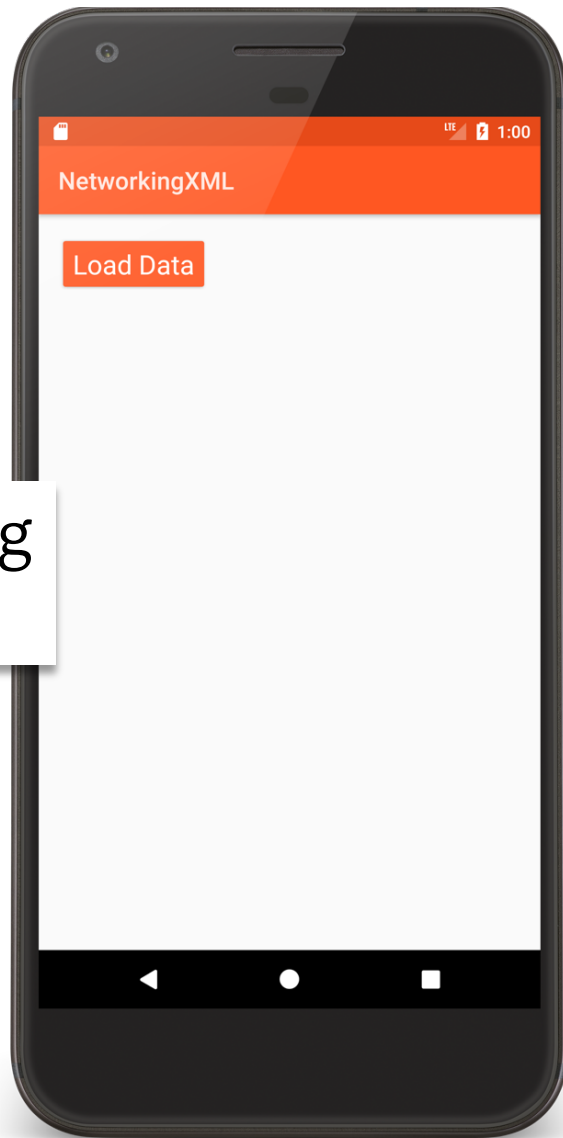
Several types of parsers available

DOM – Converts document into a tree of nodes

SAX – streaming with application callbacks

Pull – Application iterates over XML entries

Networking XML



RetainedFragment.kt

```
private fun parseXmlString(data: String?): List<String>? {
    try {
        // Create the Pull Parser
        val factory = XmlPullParserFactory.newInstance()
        val xpp = factory.newPullParser()
        xpp.setInput(StringReader(data!!))

        // Get the first Parser event and start iterating over the XML document
        var eventType = xpp.eventType
        while (eventType != XmlPullParser.END_DOCUMENT) {
            when (eventType) {
                XmlPullParser.START_TAG -> startTag(xpp.name)
                XmlPullParser.END_TAG -> endTag(xpp.name)
                XmlPullParser.TEXT -> text(xpp.text)
            }
            eventType = xpp.next()
        }
    }
}
```

RetainedFragment.kt

```
return mResults
    } catch (e: XmlPullParserException) {
        e.printStackTrace()
    } catch (e: IOException) {
        e.printStackTrace()
    }
    return null
}
```

RetainedFragment.kt

```
private fun startTag(localName: String) {
    when (localName) {
        LATITUDE_TAG -> mIsParsingLat = true
        LONGITUDE_TAG -> mIsParsingLng = true
        MAGNITUDE_TAG -> mIsParsingMag = true
    }
}

private fun text(text: String) {
    when {
        mIsParsingLat -> mLat = text.trim { it <= ' ' }
        mIsParsingLng -> mLng = text.trim { it <= ' ' }
        mIsParsingMag -> mMag = text.trim { it <= ' ' }
    }
}
```

RetainedFragment.kt

```
private fun endTag(localName: String) {
    when (localName) {
        LATITUDE_TAG -> mIsParsingLat = false
        LONGITUDE_TAG -> mIsParsingLng = false
        MAGNITUDE_TAG -> mIsParsingMag = false
        EARTHQUAKE_TAG -> {
            mResults.add(MAGNITUDE_TAG + ":" + mMag + "," + LATITUDE_TAG + ":"
                + mLat + "," + LONGITUDE_TAG + ":" + mLng)
            mLat = null
            mLng = null
            mMag = null
        }
    }
}
```

Next Time

Graphics and Animation

Example Applications

NetworkingURL

NetworkingJSON

NetworkingXML