### High Performance Computing Systems (CMSC714)



### Lecture 1: Introduction to Parallel Computing



### Abhinav Bhatele, Department of Computer Science



## A little bit about me ...

- Ph.D. from the University of Illinois
- Spent eight years at Lawrence Livermore National Laboratory
- Started at the University of Maryland in August









### Introductions

- Name
- MS or PhD / Department
- Area of research
- Why this course?
- Something interesting/ unique about yourself





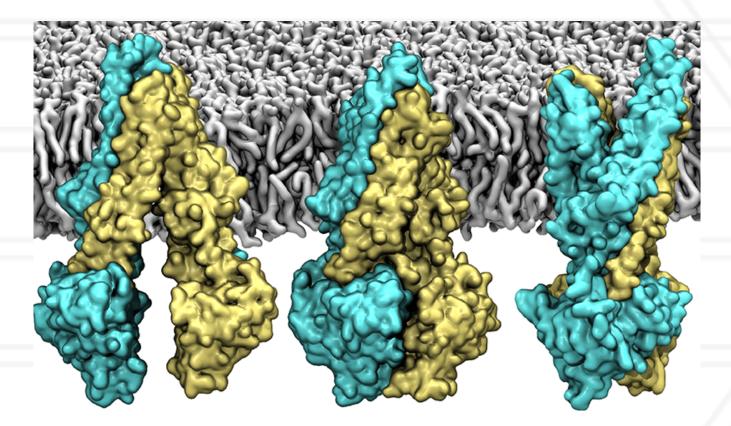
### This course is

- An introduction to parallel computing
  - Will cover programming models, architectures, tools, systems issues, algorithms and applications
- A qualifying course for MS/PhD
- Work expected:
  - Two programming assignments
  - Mid-term
  - Group project (3 students per group)
  - Classroom participation



### The need for high performance computing

### **Drug discovery**



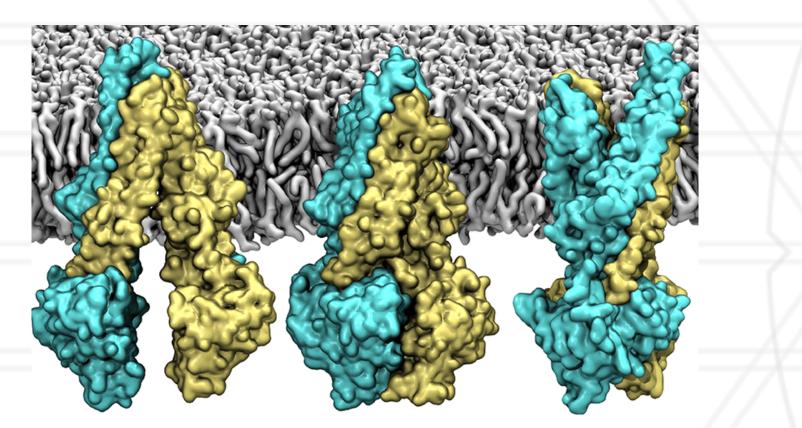
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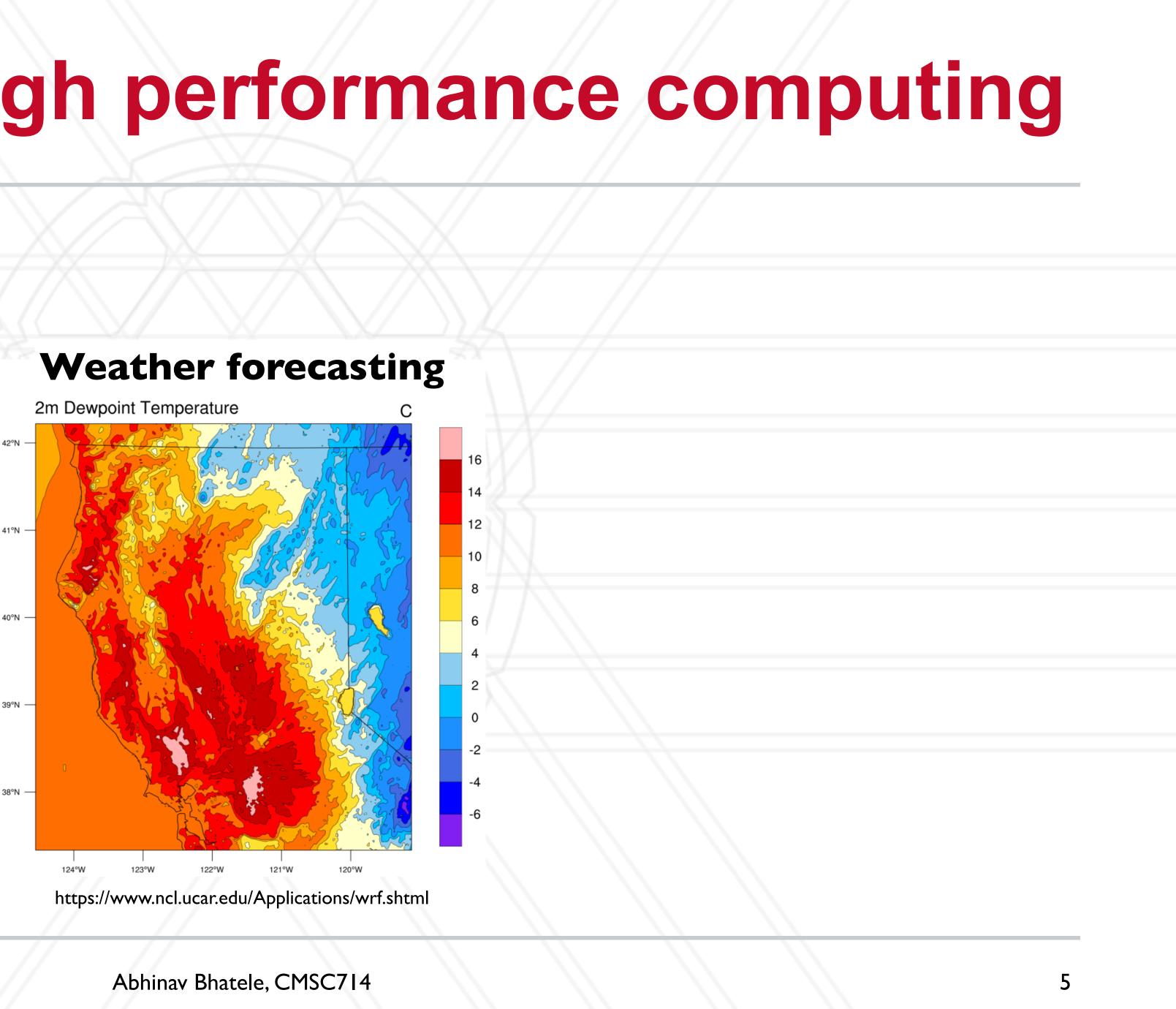


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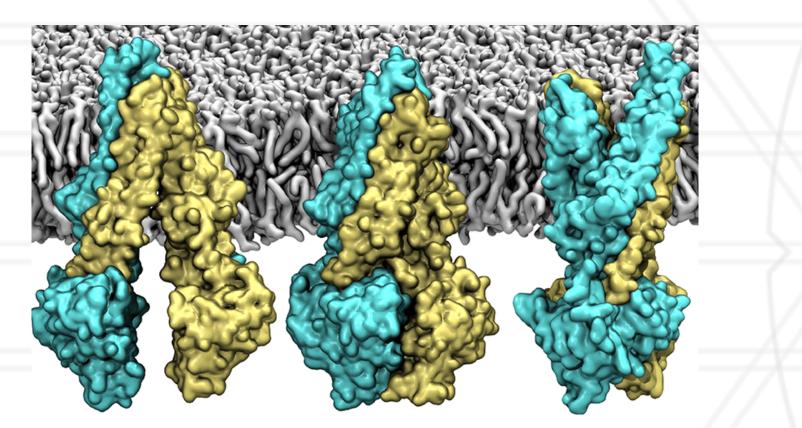
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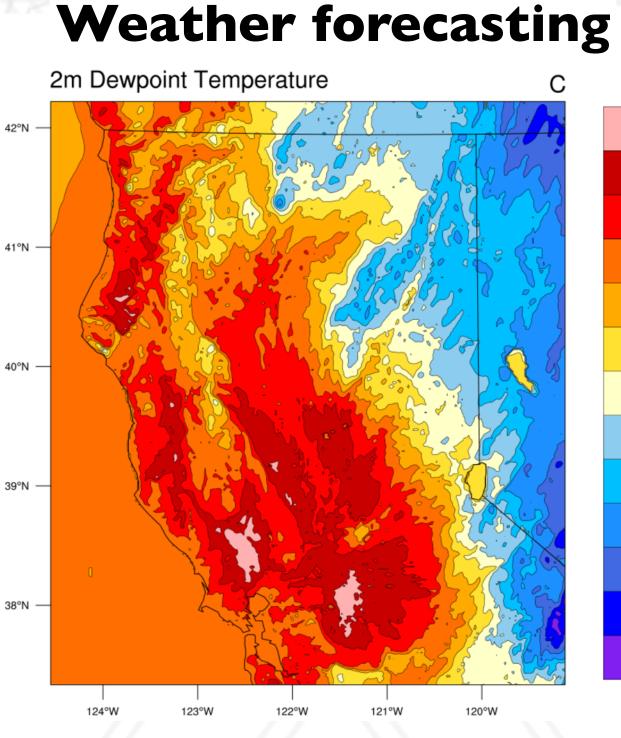


### The need for high performance computing

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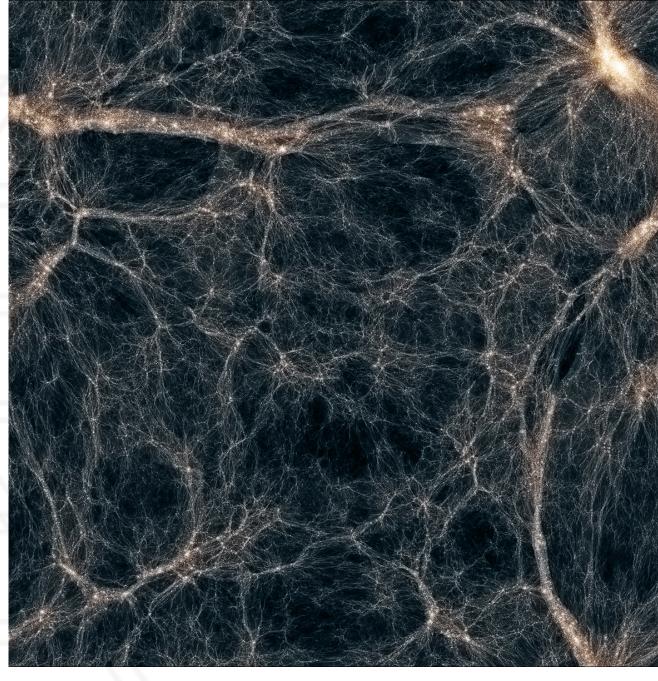
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### Study of the universe



https://www.nas.nasa.gov/SCI4/demos/demo27.html

https://www.ncl.ucar.edu/Applications/wrf.shtml

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## Why do we need parallelism

- Make some science simulations feasible in the lifetime of humans
  - Either due to speed or memory requirements
- Provide answers in realtime or near realtime





## What is parallel computing?

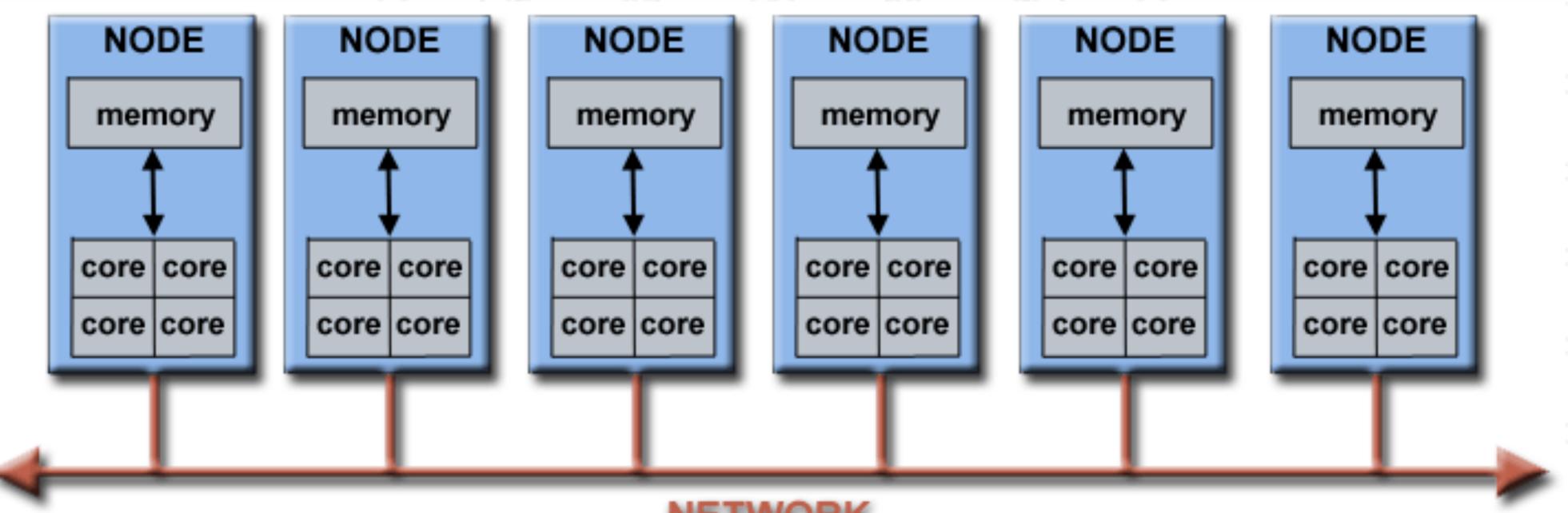
- Does it include:
  - Grid computing
  - Distributed computing
  - Cloud computing
- Does it include:
  - Superscalar processors
  - Vector processors
  - Accelerators (GPUs, FPGAs)





### **Parallel Architecture**

### • A set of nodes or processing elements connected by a network.



https://computing.llnl.gov/tutorials/parallel comp

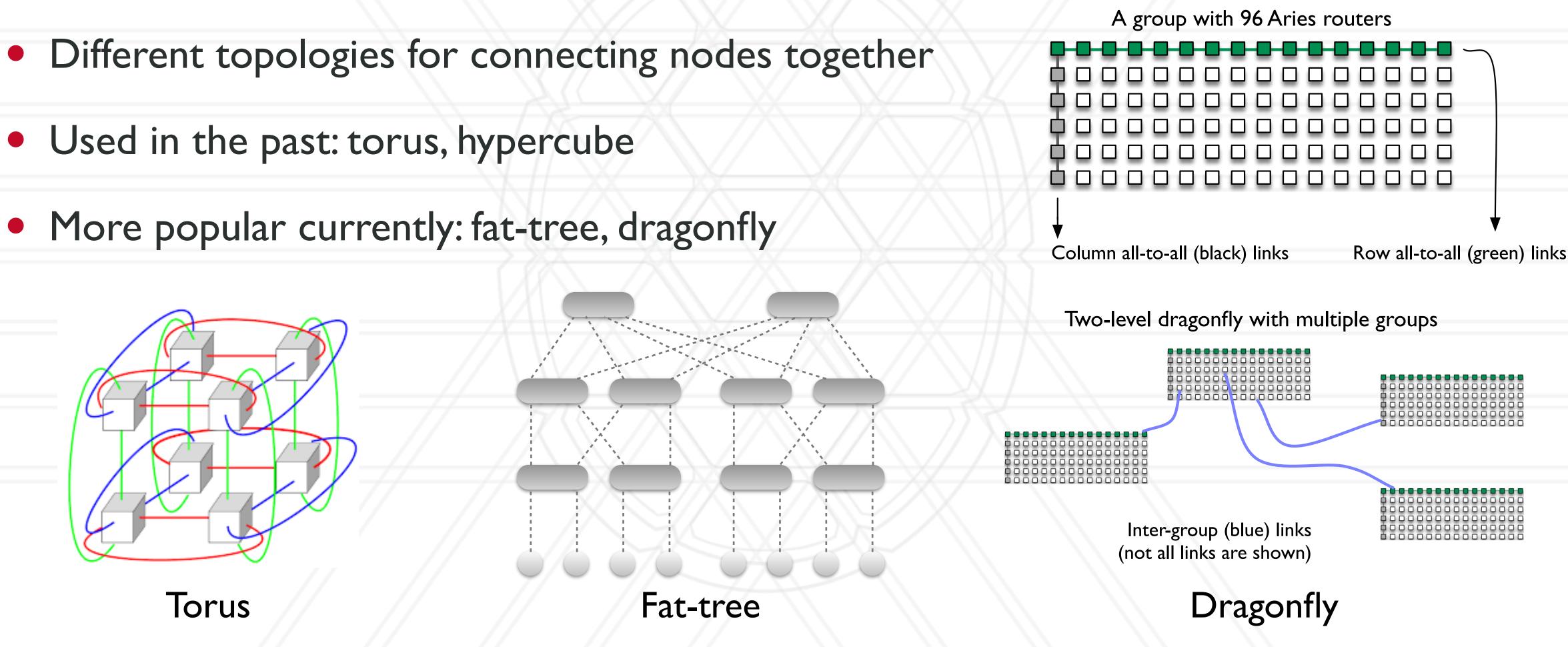






### Interconnection networks

- Used in the past: torus, hypercube





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## Memory and I/O sub-systems

- Similar issues for both memory and disks (storage):
  - Where is it located?
  - View to the programmer vs. reality
- Performance considerations: latency vs. throughput







## System software: Programming models

- Shared memory/ address-space
  - Explicit: Pthreads
  - Implicit: OpenMP
- Distributed memory
  - Explicit: MPI
  - Implicit: Task-based models (Charm++)





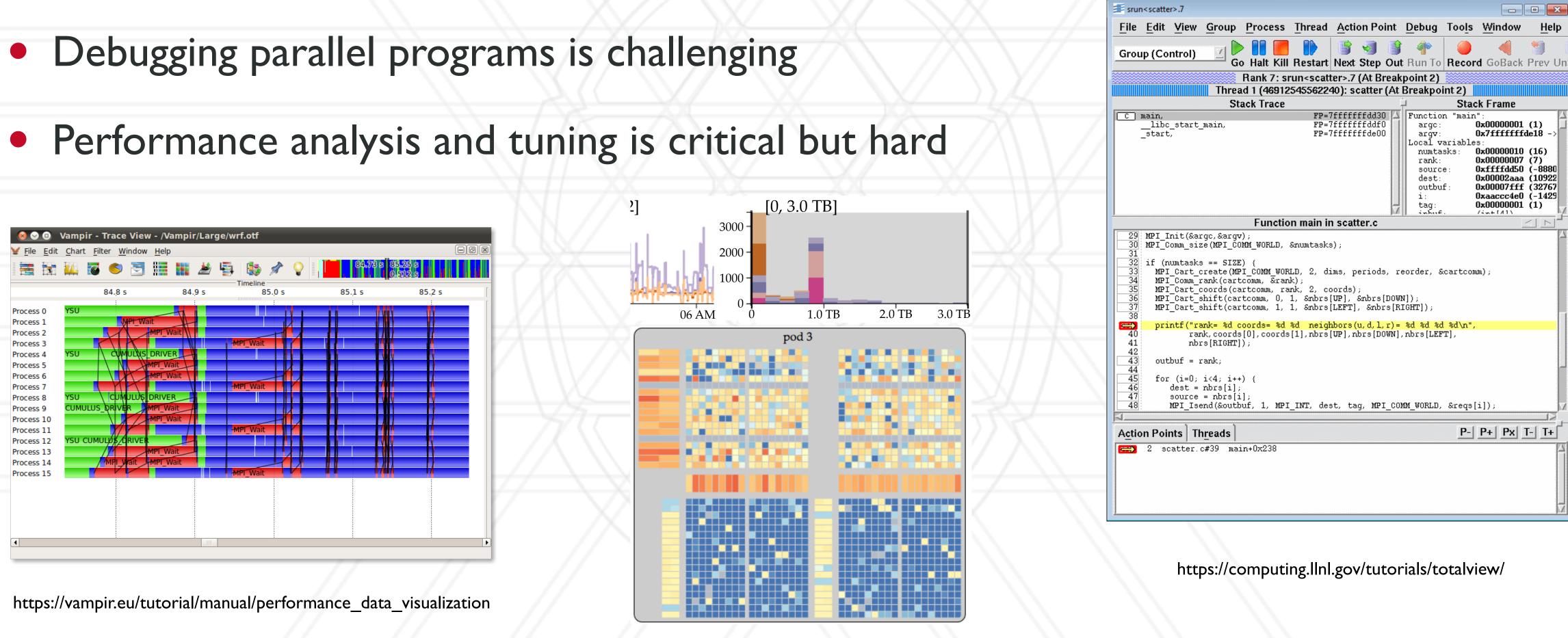
Parallel runtime

**Communication** library

**Operating system** 

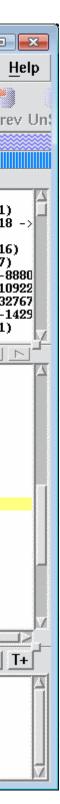
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## Performance and debugging tools





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### Systems Issues

- Operating system noise
- Network congestion
  - Congestion-avoiding routing
  - Parallel I/O
- Job scheduling:
  - Interference from other jobs





## **Parallel algorithms and applications**

- Parallel Matrix Multiplication
- Parallel Sorting
- N-body calculations
- Discrete event simulations







## Parallel algorithms and applications

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Molecular dynamics

Computational cosmology

• Weather and climate modeling

Discrete-event simulation





# UNIVERSITY OF MARYLAND

### Questions?



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