

# CMSC/Math 456: Cryptography (Fall 2023)

Lecture 15

Daniel Gottesman

# Administrative

Midterm this Thursday, Oct. 19.

- In class
- Open book (including textbook), no electronic devices
- Will cover material through Diffie-Hellman and key exchange, but not public key encryption.

Solution sets for PS #6 and last year's midterm are now posted on ELMS.

For last year's midterm, I strongly recommend doing your best to try the midterm problems **before** looking at the solutions.

# Pseudorandomness

## Pseudorandom generator $G(y)$

- One input  $y$ , “seed”
- Output looks like a random string when  $s$  unknown
- Output should be longer than the seed
- Generally only good for EAV security
- **Stream cipher** is a more flexible version

## Pseudorandom function $F_k(r)$

- Two inputs:  $k$  (**key**) and  $r$
- For fixed but unknown  $k$ , looks like a random function of  $r$
- Output can be the same size or smaller than the input
- Useful for CPA security
- **Block cipher** is a fixed-size version, but must be a permutation (with computable inverse for known  $k$ )

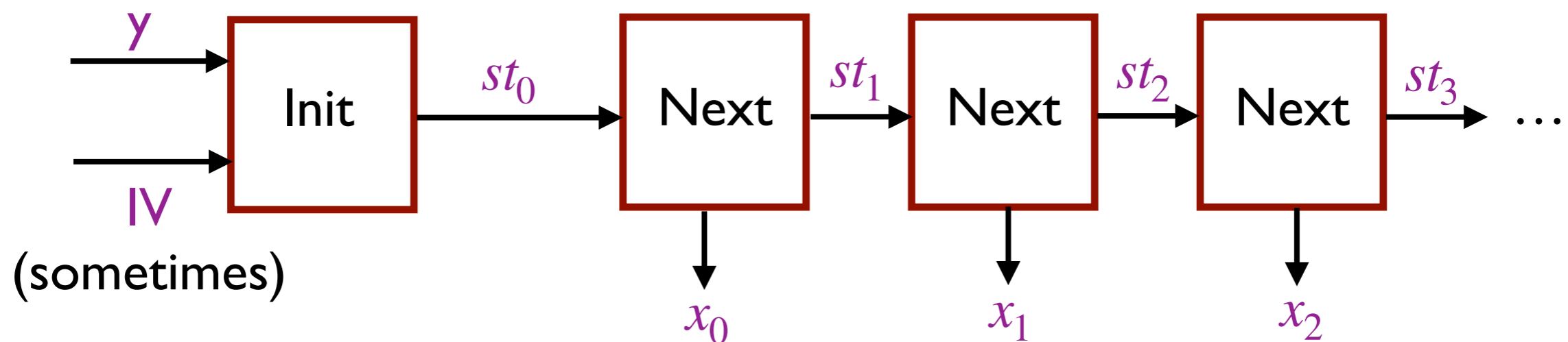
# Stream Ciphers

## Pseudorandom generator $G(y)$

- Input only seed  $y$ , which has length  $s$
- Single output string  $G(y)$  of length  $\ell(s)$

## Stream cipher

- Input seed  $x$ , but *may also* take initial value  $IV$  as input
- With  $IV$ , can provide CPA security
- Has two component functions **Init** and **Next**
- Each time **Next** is called, the stream cipher outputs a fixed number of bits. I.e., output can be any length
- Function  $y \mapsto (x_0, x_1, x_2, \dots, x_\ell)$  is a pseudorandom generator



# Encryption Using a Stream Cipher

Suppose we have a message  $m = m_1, m_2, m_3, \dots, m_a$  of length  $a$  and we wish to encrypt using a stream cipher to get **EAV security** using key  $k$ :

1. Run **Init** using input  $k$  and no **IV** or fixed **IV**.
2. Run **Next**  $a$  times to get  $x_1, x_2, x_3, \dots, x_a$ .
3. Ciphertext is  $c = (m_1 \oplus x_1, m_2 \oplus x_2, \dots, m_a \oplus x_a)$ .

For **CPA security**:

1. Choose random **IV**. Run **Init** using input  $k$  and **IV**.
2. Run **Next**  $a$  times to get  $x_1, x_2, x_3, \dots, x_a$ .
3. Ciphertext is  $c = (IV, m_1 \oplus x_1, m_2 \oplus x_2, \dots, m_a \oplus x_a)$ .

# Block Ciphers

## Pseudorandom function $F_k(r)$

- Inputs  $k$  (key) and  $r$  have length  $n$ , a variable (although  $k$  could have a different length than  $r$ )
- For fixed but unknown  $k$ , looks like a random function of  $r$
- Output can be the **same size or smaller** than the input

## Block cipher $F_k(r)$

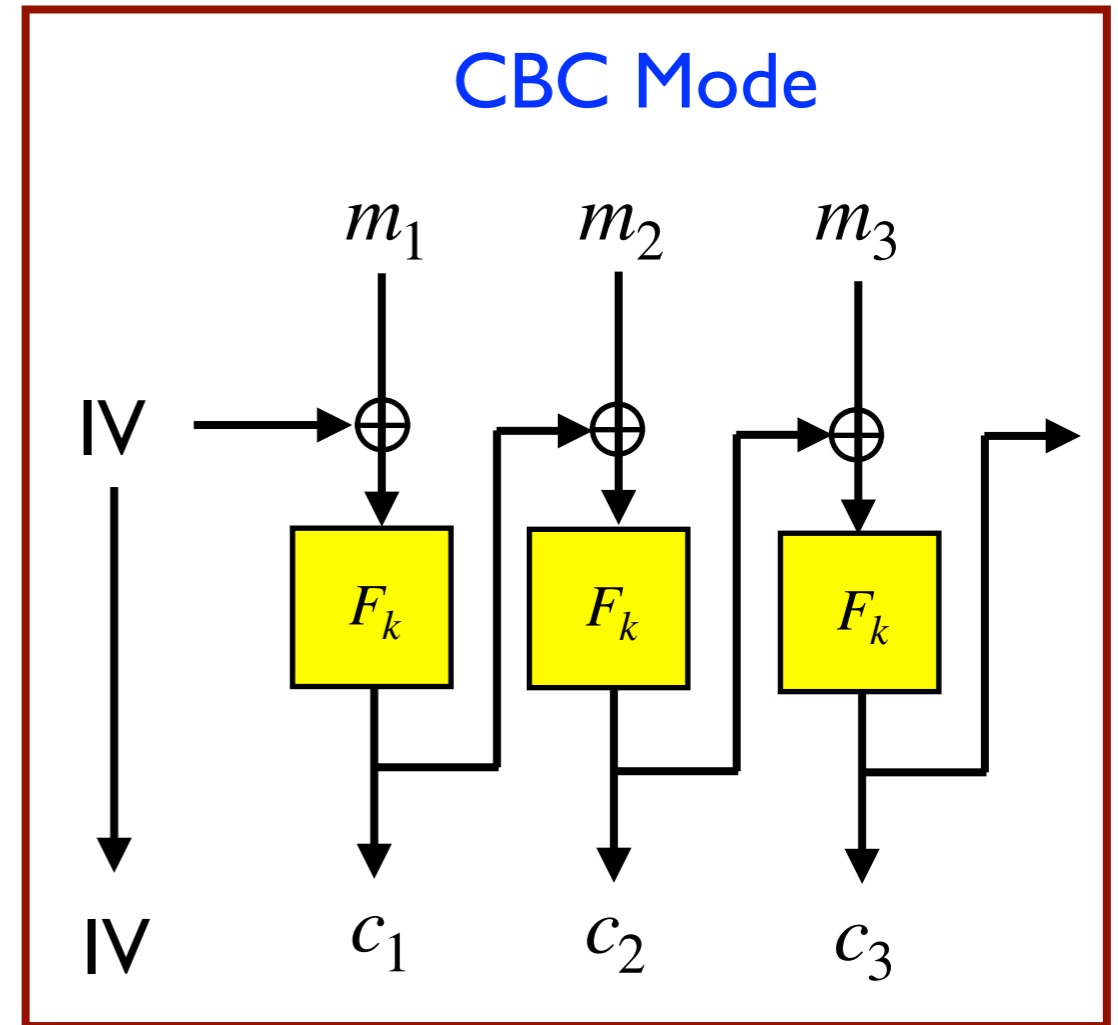
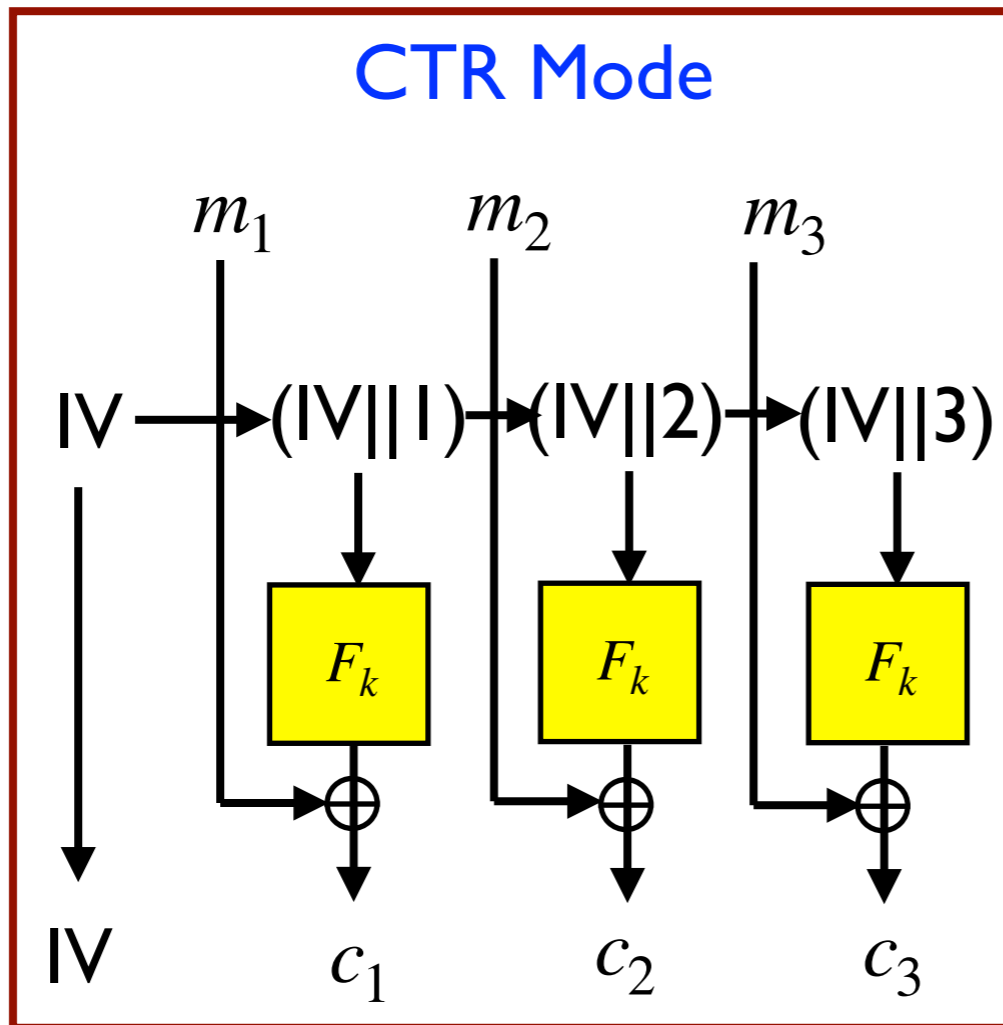
- Also inputs  $k$  (key) and  $r$  but now they are fixed length
- For fixed but unknown  $k$ , looks like a random function of  $r$
- Output must be **same size** as  $r$  is
- Is a **permutation**: has computable inverse for known  $k$

# Block Cipher Modes of Operation

Break up message  $m$  into blocks of fixed size:  $m_1, m_2, m_3, \dots$

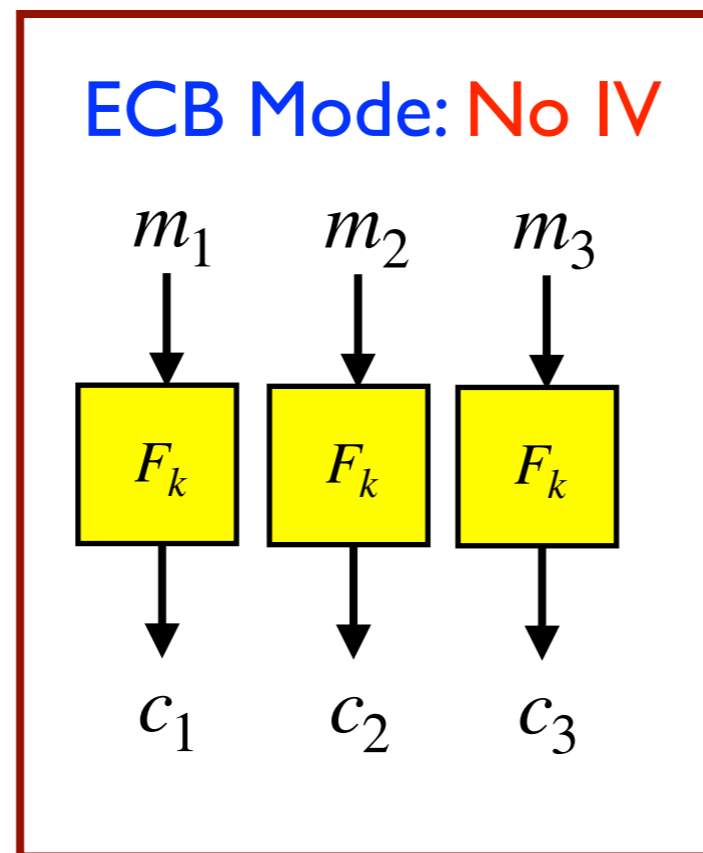
Message:

Ciphertext:



# Block Cipher Modes

- CTR and CBC modes are both CPA-secure.
- IV is needed to provide randomness as part of the encoding so that the same message doesn't always have the same ciphertext.
- IV must be sent as part of the ciphertext so that Bob can decode.
- Another mode, ECB mode (below) is **insecure**, even against EAV attacks.

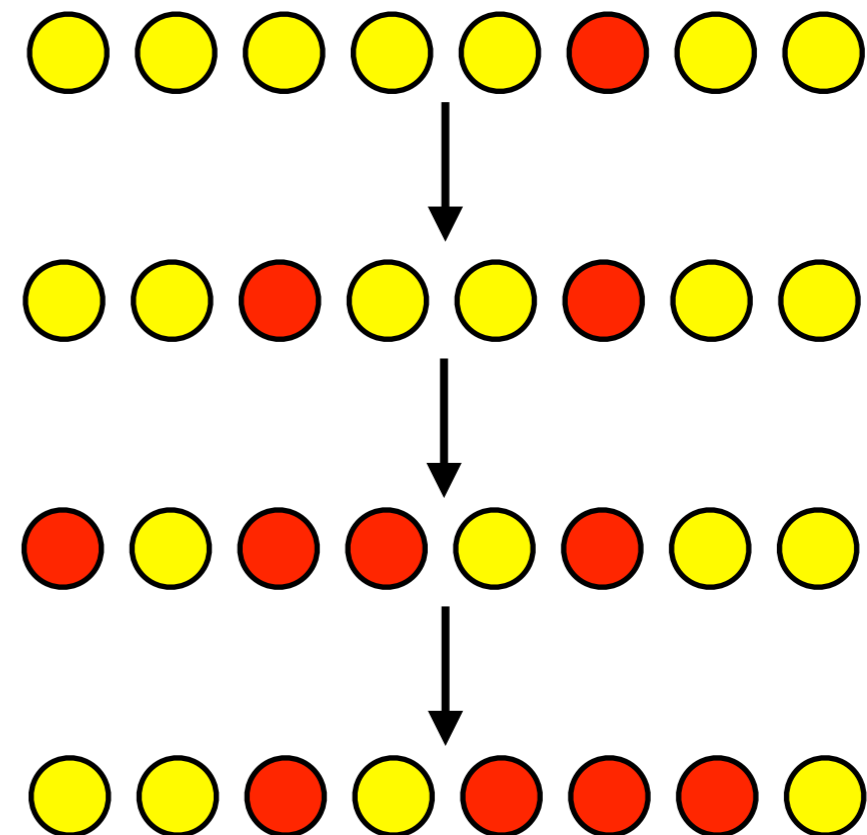




# Goals of Block Cipher Design

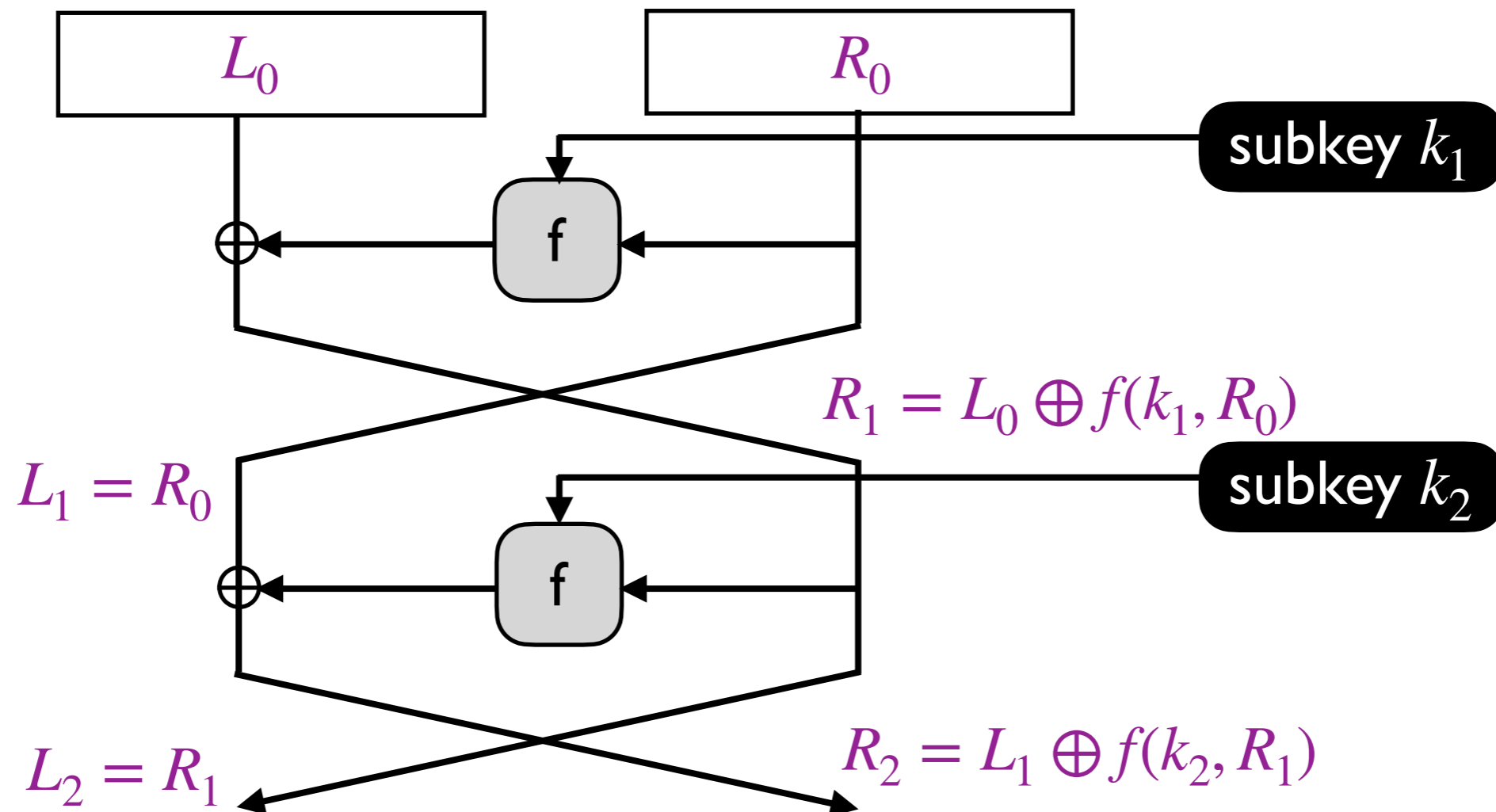
- Must be invertible to use with CBC mode (i.e., **pseudorandom permutation** rather than **pseudorandom function**).
- Even when the inputs are related, the outputs should be very different.

In particular, the change of even a single bit of the input should result in a totally different output. This is known as the “**avalanche effect**.” It is often achieved by having multiple rounds, each of which magnifies small changes.



# Feistel Network

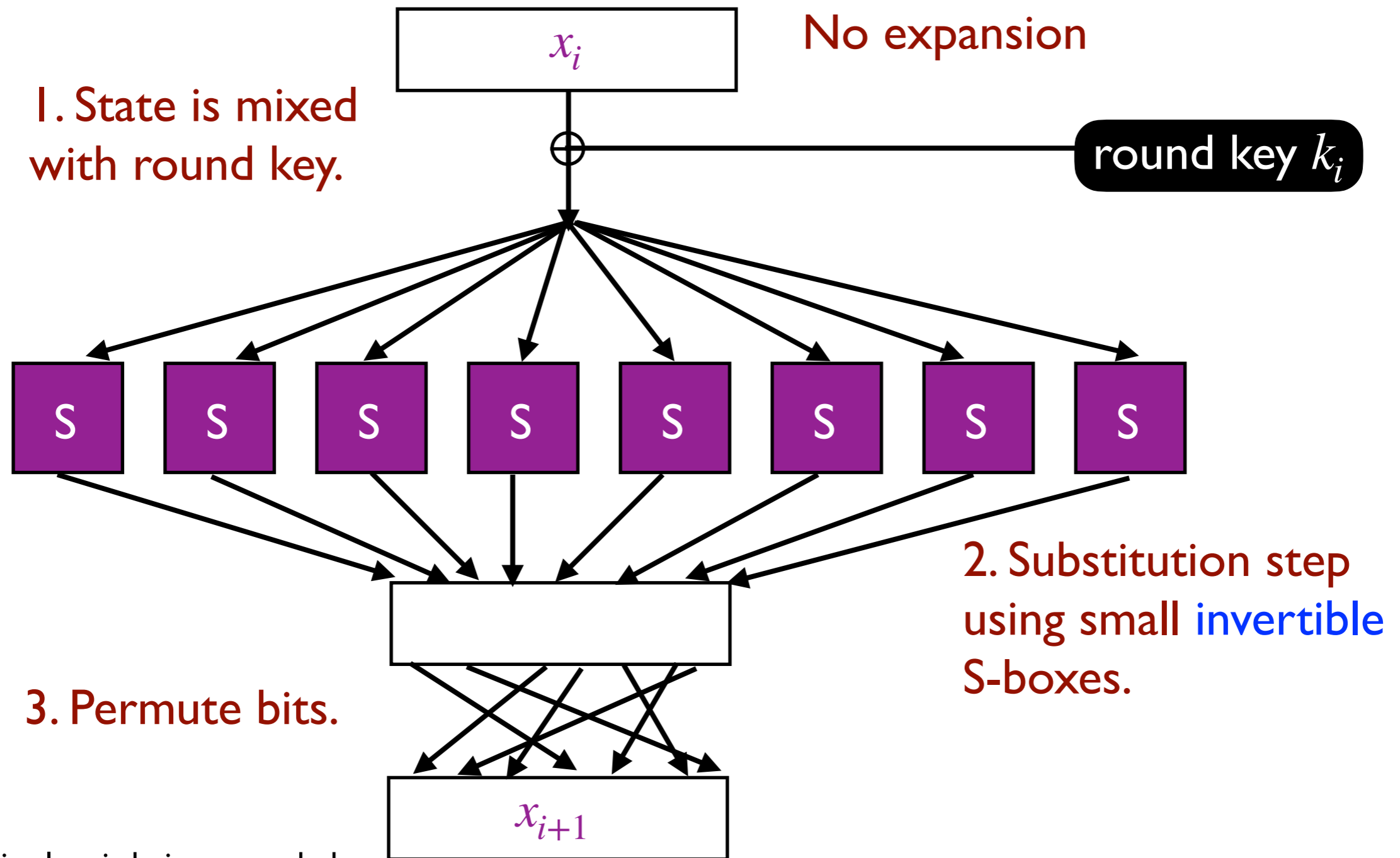
A **Feistel network** consists of a sequence of rounds sequentially acting on the message, which is split into a left and right half.



In each round, the current right half is fed into a **round function  $f$**  with a key for the round and then XORed with the left half. The modified left half and old right half are then switched.

# Substitution-Permutation Networks

Variants of **substitution-permutation networks** are used for both the DES mangler function and for AES.



This class is being recorded

# Confusion-Diffusion

The **S-boxes** introduce **confusion**: They change their inputs into totally different strings and magnify single-bit changes. However, the S-box is small and acts on only a few bits, so the confusion is **only local**.

Then the **permutation step** causes **diffusion**: whatever local confusion was introduced by the S-boxes spreads out to many different locations.

Multiple rounds of substitution and permutation cause the confusion to be magnified further and continue to spread around.

**We need both to get an avalanche effect.**

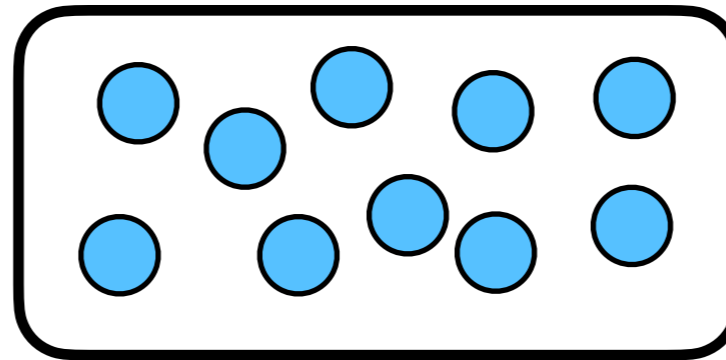
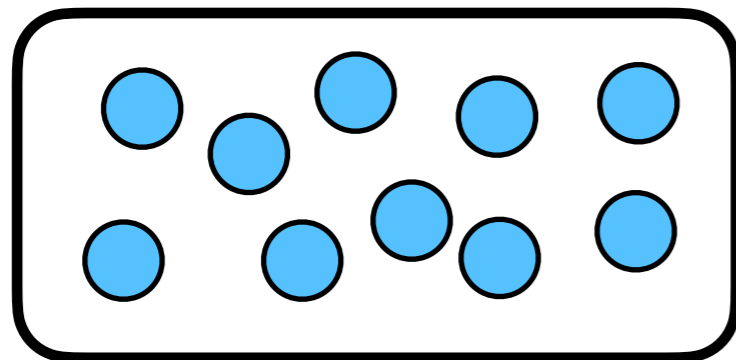
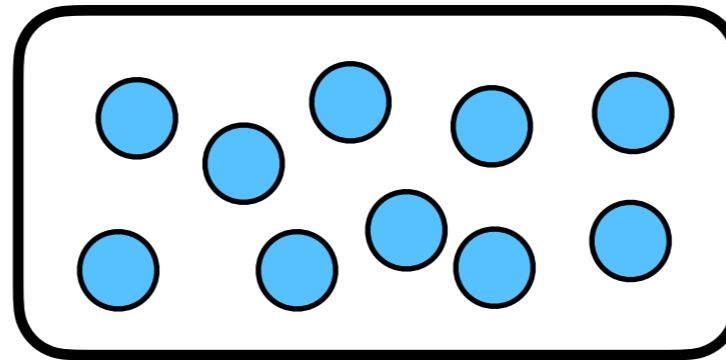
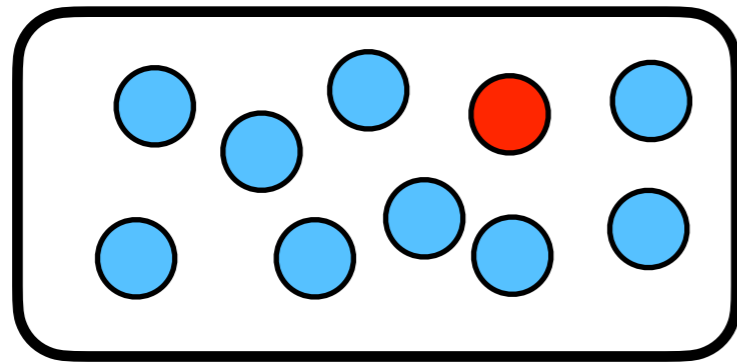
You also need **key mixing**: This is a permutation, and without the key, Eve can just trace the permutation backwards to get the input.

# Disease Confusion-Diffusion

Imagine you have a disease spreading. It starts with one patient.

**Confusion:** The disease infects additional people in the same city as someone who is sick.

**Diffusion:** Some people travel to different cities.

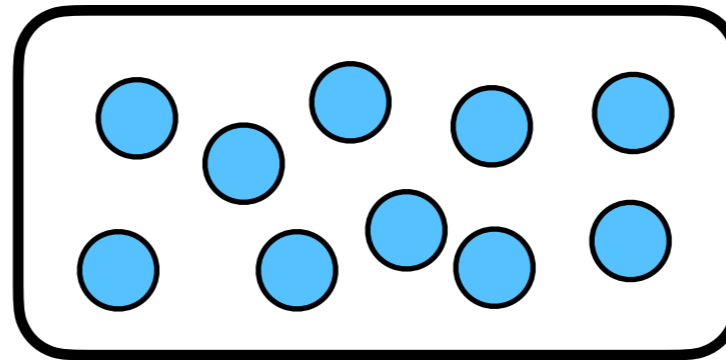
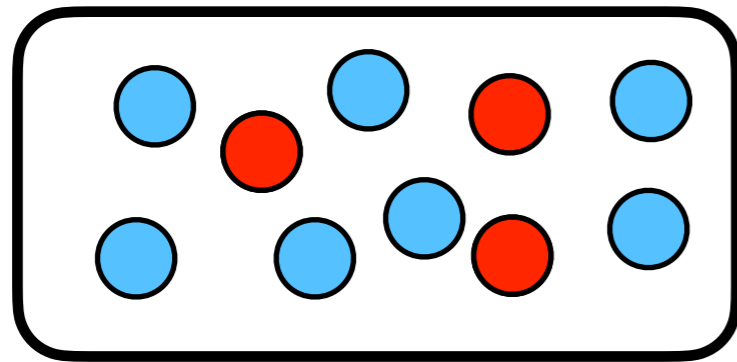


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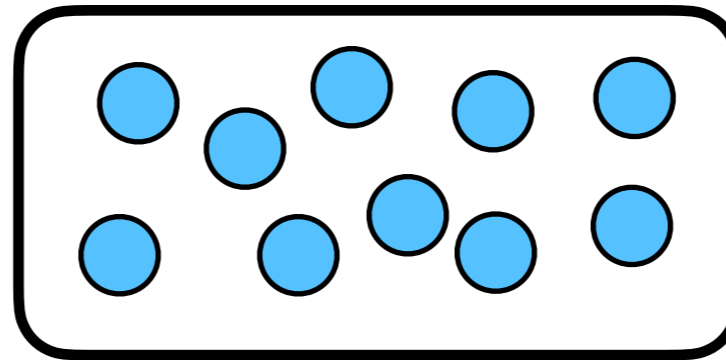
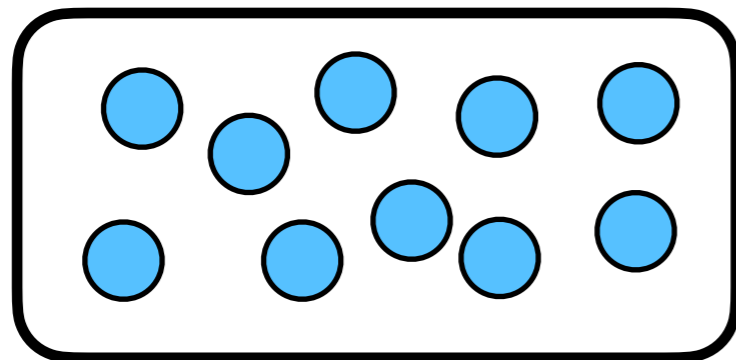
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I. Confusion

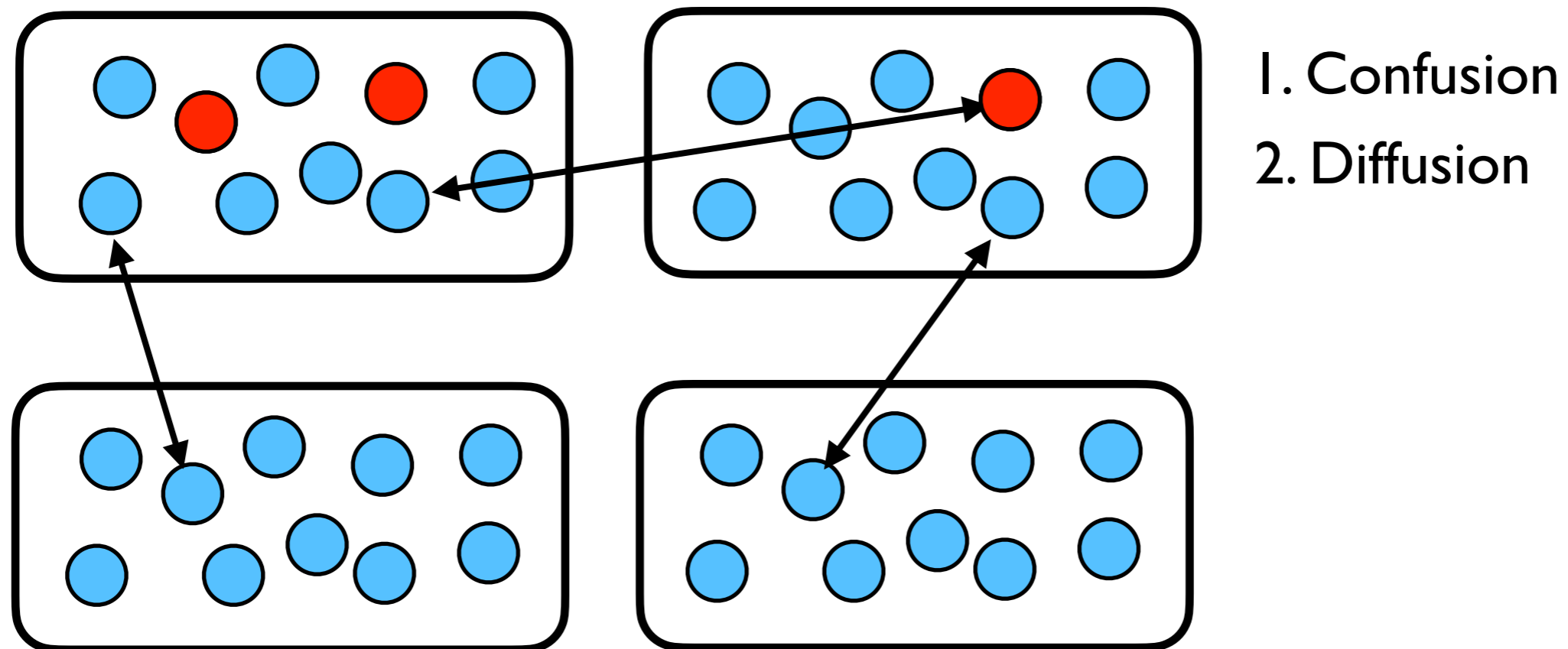


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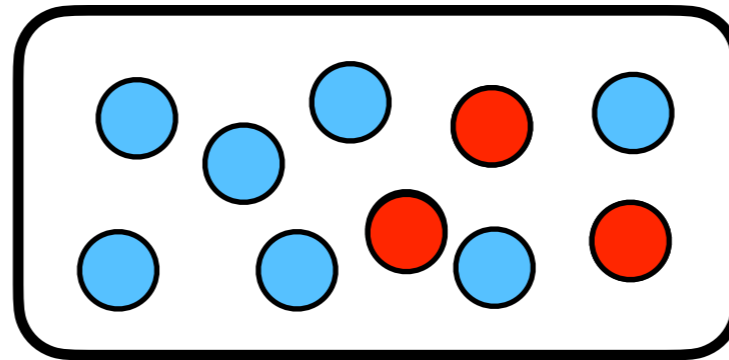
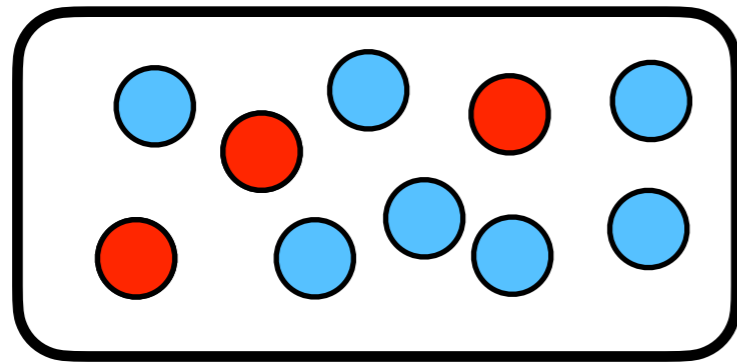


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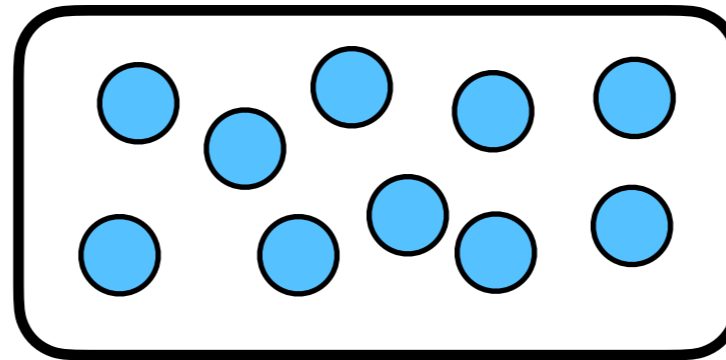
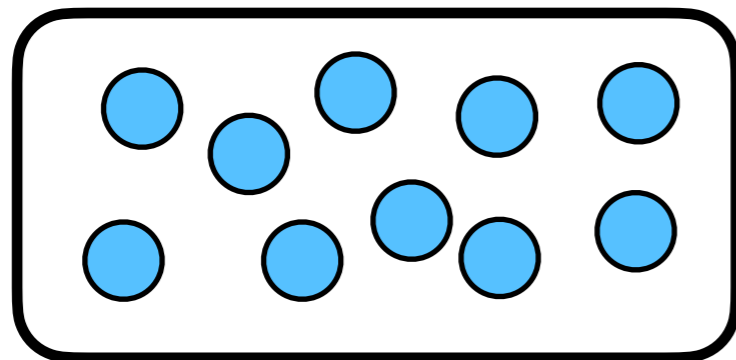
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1. Confusion
2. Diffusion
3. Confusion



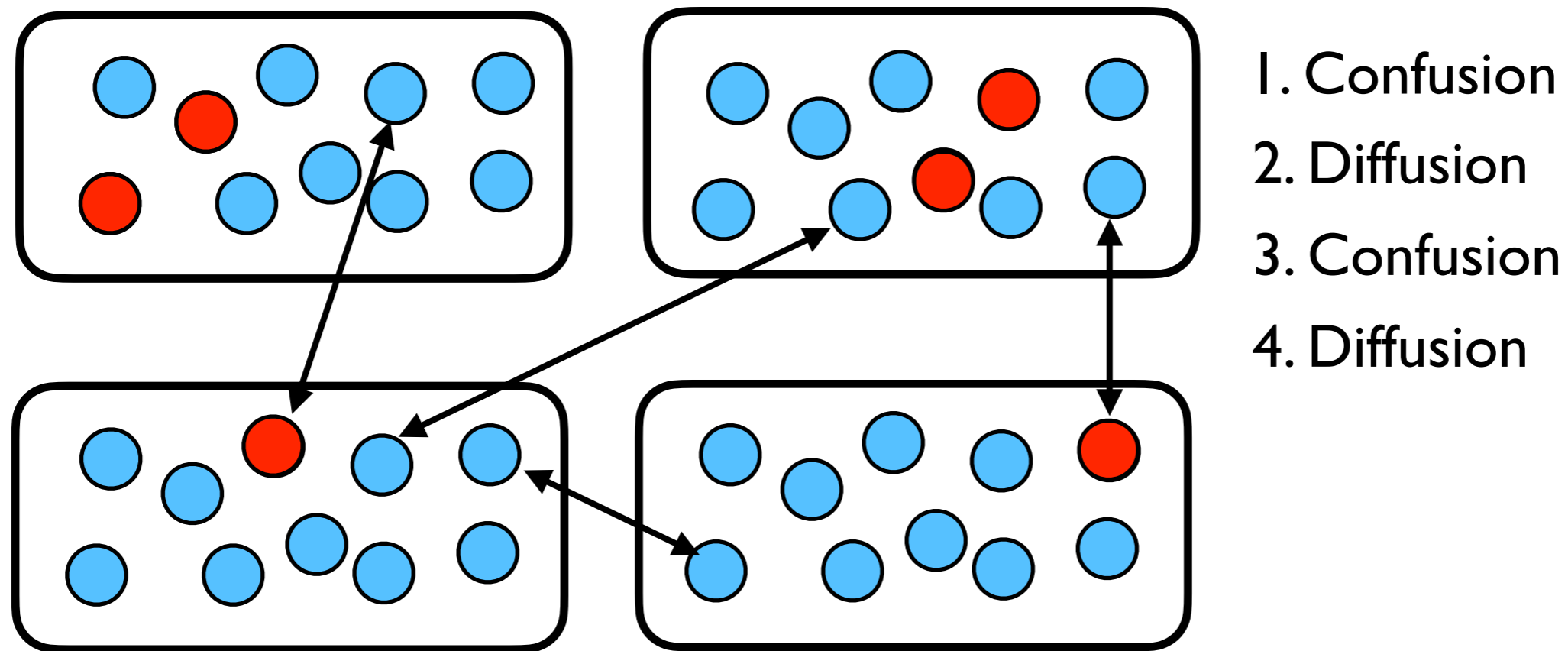


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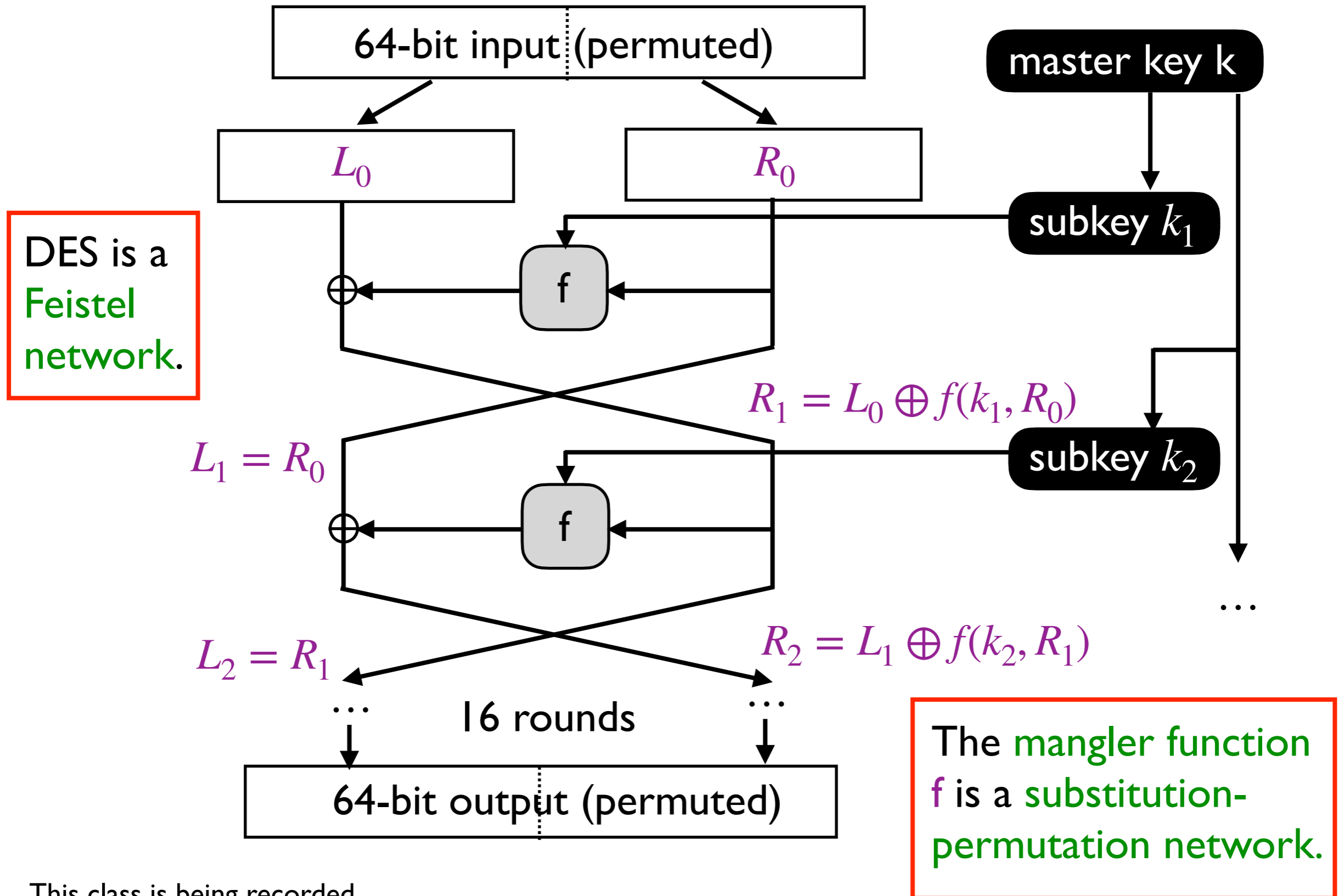
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# DES Overview



# AES Overview

The AES permutation takes a 128-bit input represented as 4 x 4 matrix of bytes:

AES is basically a substitution-permutation network.

