

# CMSC 433

## Programming Language Technologies and Paradigms

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### Hoare Logic: Loop Invariants

# Hoare Logic Rules: While loops

$$\frac{\{P \And b\} \; s \; \{P\}}{\{P\} \; \text{while } b \{ s \} \; \{P \And !b\}}$$

$P \Rightarrow \text{Inv}$

The invariant is initially true

$\{ \text{Inv} \And B \} S \{ \text{Inv} \}$

Loop preserves the invariant

$(\text{Inv} \And !B) \Rightarrow Q$

Invariant and exit implies postcondition

# Hoare Logic Rules: While loops

$$\frac{\{P \And b\} \; s \; \{P\}}{\{P\} \; \text{while } b \{ s \} \; \{P \And !b\}}$$

if  $P$  is an invariant of  $s$ , then no matter how many times the loop body executes,  $s$  is going to be true when the loop finally finishes.

$P$  must be strong enough to prove the postcondition and weak enough to be inferred from the precondition.

# Practice: Loop Invariants

Consider the following program:

```
{ n >= 0 }
i := 0;
while (i < n) {
    i := n;
}
{i = n}
```

Which of the following loop invariants are correct?

- A.  $i = 0$
- B.  $i = n$
- C.  $n \geq 0$
- D.  $i \leq n$

# Practice: Loop Invariants

Consider the following program:

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{ n >= 0 }
i := 0;
while (i < n) {
    i := n;
}
{i = n}
```

Which of the following loop invariants are correct?

- A.  $i = 0$
- B.  $i = n$
- C.  $n \geq 0$  (irrelevant to the loop)
- D.  $i \leq n$

# Loop Example

```
{ n >= 0}  
j := 0;  
s := 0;  
while (j < n) {  
    j := j + 1;  
    s := s + j;  
}  
{ s = n * (n+1)/2} //0+1+2...n
```

# Loop Example

```
{ n >= 0}
j := 0;
s := 0;
{s == j * (j*1)/2}
while (j < n) {
    {s == j * (j*1)/2}
    j := j + 1;
    s := s + j;
    {s == j * (j*1)/2}
}
{s = n * (n+1)/2} //0+1+2...n
```

# Loop Example

```
{ n >= 0}
j := 0;
s := 0;
Assert s == j * (j*1)/2;
while (j < n)
invariant s == j * (j+1)/2
{
    assert s == j * (j*1)/2;
    j := j + 1;
    s := s + j;
    assert s == j * (j*1)/2;
}
{ s = n * (n+1)/2} //0+1+2...n
```