

CMSC 451 - Algorithm Design

Lecture 15 - NP-Completeness: Basic Definitions

So far...

- How to design and analyze efficient algorithms for combinatorial problems
- What do we mean by efficient?
- Polynomial time - $O(n^c)$, where $c = \text{constant}$ (worst case)
- Exponential time - $\Omega(c^n)$, $c > 1$

Hard Problems:

Near end of 1960's:

- Poly-time algorithms for many problems
- Many problems defied poly-time solutions
 - Best solutions based on brute-force
 - $\Rightarrow$ Exponential time
- Researchers sought the crucial property that distinguishes between them
- Spoiler alert - They failed!



Enter Stephen Cook (1971)

- For many combinatorial problems, the best solution has the following form:
 - guess the answer + verify it is correct
- NP-Complete - The "hardest problems" in NP

If you can solve any of these efficiently - you can solve every problem in NP efficiently.

NO WAY!



- Boolean satisfiability (SAT) is NP-complete

Enter Richard Karp (1972)

- Showed that 21 well-known problems are NP-Complete - This is major!

- Travelling salesman
- Hamiltonian cycle
- Clique
- Independent set
- Graph coloring
- ⋮

- Is $P = NP$? \$1M prize for the answer

Decision Problems + Language Recognition

- It will simplify the theory to assume all problems have same output - yes or no $\rightarrow$ Decision problem
- Optimization: Find min. spanning tree for G
- Decision: Given $G + z \geq 0$, does G have a spanning tree of weight $\leq z$?

Language Recognition

- For historical reasons (automata theory predates algorithm theory) NP problems are expressed as language recognition
- Assume we have function $\text{serialize}(I)$ - Encodes input I (e.g., graph, set, number) as a string

Decision problems

$\rightarrow$

Language recognition

Does G have an MST of weight $\leq z$?

$\rightarrow$

$\text{MST} = \{(G, z) \mid G's \text{ MST has weight } \leq z\}$

Complexity Class P:

Decision Problems

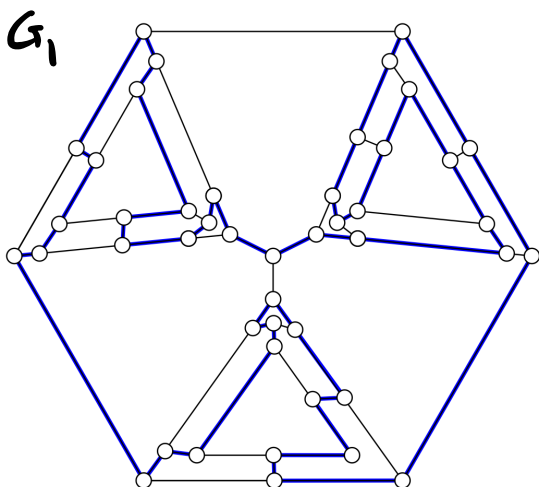
Def: P is the set of languages such that membership can be determined in polynomial time.

E.g. Can solve MSTs efficiently, so $MST \in P$

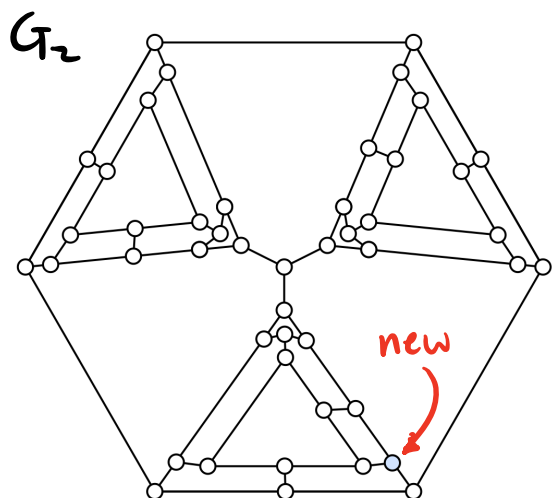
Are there problems (languages) not in P ?

Hamiltonian Cycle: Given a graph G , a Hamiltonian cycle is a simple cycle that visits each vertex of G (exactly once)

$$HC = \{ G \mid G \text{ has a Ham. cycle} \}$$



$G_1 \in HC$



$G_2 \notin HC$? (don't know)

Is $HC \in P$? (Not known to science)

HC has a nice property - verifiability

- If $G \in HC$, it is easy to verify this
(Show me the cycle, and I'll check)
- However, if $G \notin HC$, how to verify ???
(No idea)

Complexity Class NP:

Def: NP is the set of languages such that membership can be verified in poly time.

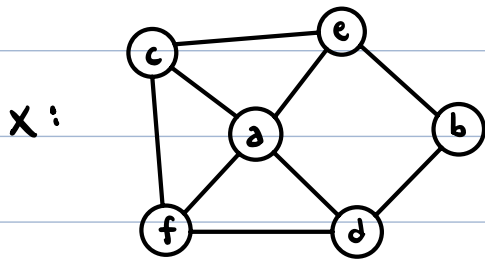
What do you mean by "verified"?

Given a language L (set of strings)

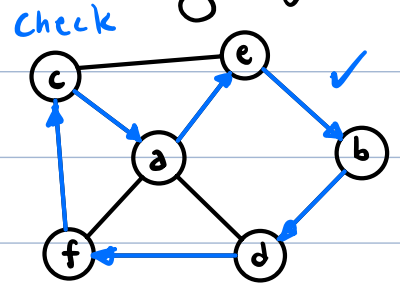
- Given string x , want to know whether $x \in L$.
- A certificate is a "helper string" y :
 - if $x \in L$, y can be used to prove this in polynomial time
 - if $x \notin L$, then we don't care

$HC = \{ G \mid G \text{ has a Hamil. Cycle} \}$

Certificate = List of vertices forming cycle



y: $\langle c, a, e, b, d, f \rangle$



This is weirdly asymmetric!

- if $x \in L$ - need to verify
- if $x \notin L$ - don't care



That is just how it is defined.

Are their (natural) languages that are not poly-time verifiable?

$UHC = \{ G \mid G \text{ has a unique Ham. cycle} \}$

If $x \in UHC$, you can show one Ham. cycle,
but how do you prove there no other?

How to show $P \neq NP$? Strategy:

- Find the hardest problem in NP
- Show that this problem is not in P
- Such a problem will be called NP-complete

Before defining NP-Completeness, we need to discuss reductions.

Polynomial-Time Reductions:

Motivation: How do we show that problem is hard to solve?

Consider:

H - a well-known (very likely) hard problem - Many experts tried + failed

U - your problem, which you suspect may be hard (but who trusts you?)

Want to show:

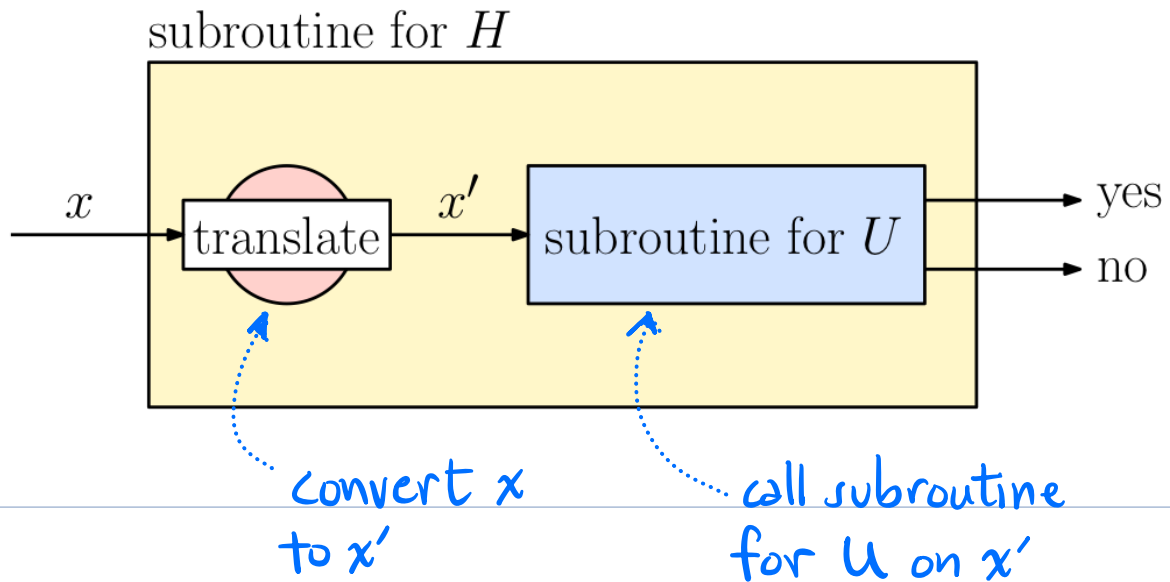
$$\underbrace{H \in P}_{\text{what everyone believes}} \Rightarrow \underbrace{U \in P}_{\text{what you want to prove}}$$

Let's prove contrapositive!

$$\underbrace{U \in P}_{\text{If I could solve my problem}} \Rightarrow \underbrace{H \in P}_{\text{Then I could solve a famous hard problem}} \leftarrow \text{NO WAY!}$$

How? Use a subroutine for my problem U (as a black box) to solve H

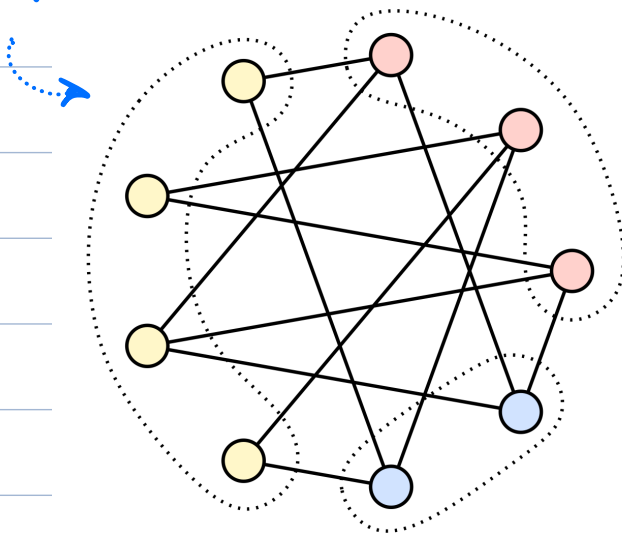
Pictorially: Is $x \in H$?



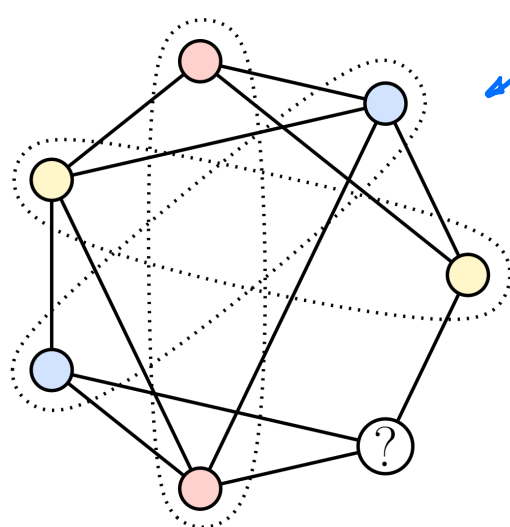
Example: Let's try this on two actual problems.

Hard: 3-Coloring (3COL) - Given a graph G can its vertices be labeled with one of three colors, so that no two adjacent vertices have same color.

3-Colorable



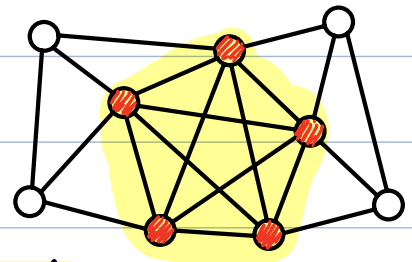
Not 3 colorable



No known poly-time algorithm - even for planar graphs

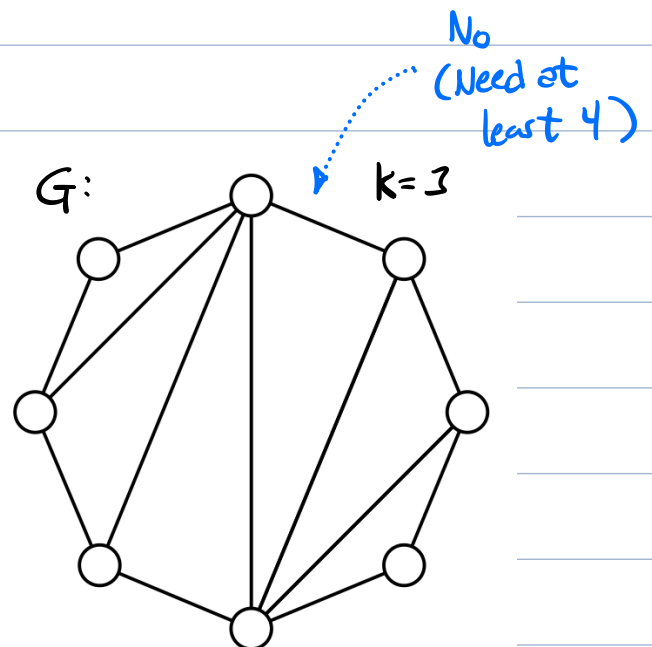
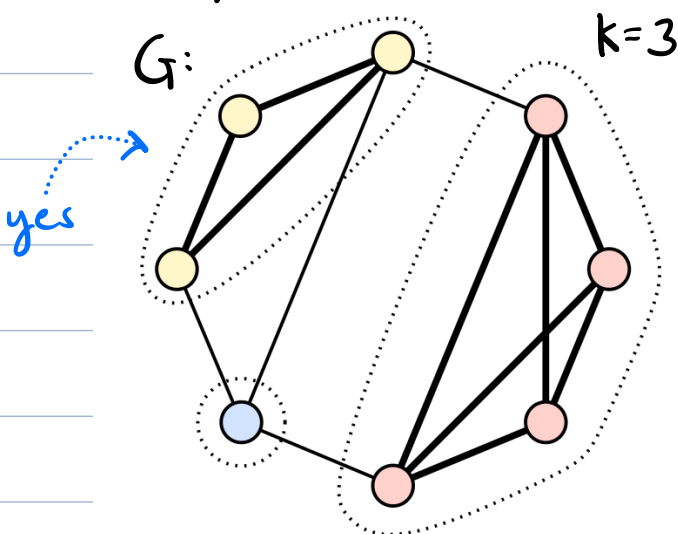
Your Problem (which you want to show is hard)

Def: A clique is a completely connected subgraph



Clique Cover (CCov): Given a graph $G=(V, E)$ and integer k , can we partition vertices into k sets $V_1, V_2, \dots, V_k$ such that each V_i is a clique in G .

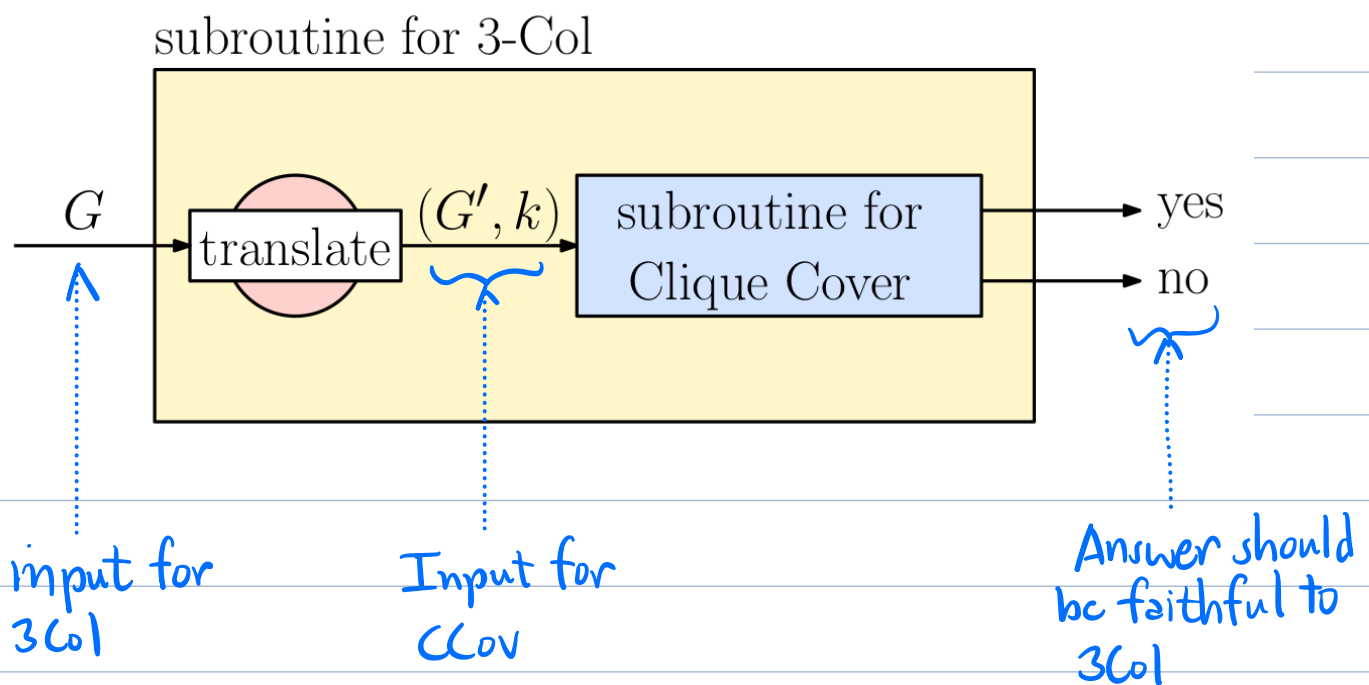
Example:



Want to show:

$\text{CCOV} \in \mathcal{P} \Rightarrow \text{3COL} \in \mathcal{P}$
If we could solve our problem efficiently then We could solve 3Col efficiently (No way!)

How? Suppose we had an efficient subroutine for CCOV
Show we could use it to solve 3Col



How to translate?

- Both involve partitioning vertices

3Col - 3 color classes

CCOV - k cliques

set $k=3$?

- Adjacency condition

3Col - If u, v have same color, $(u, v) \notin E$

CCOV - If u, v in same clique, $(u, v) \in E$

complement G !

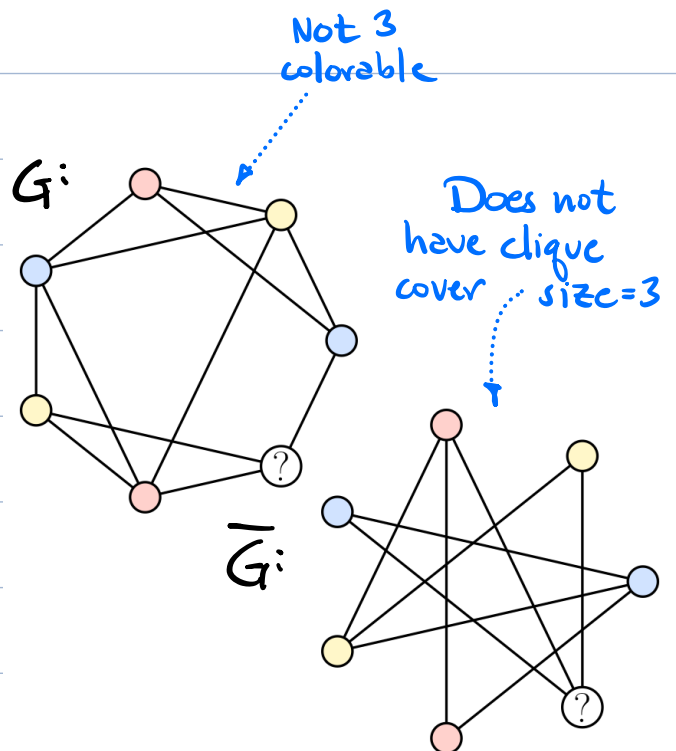
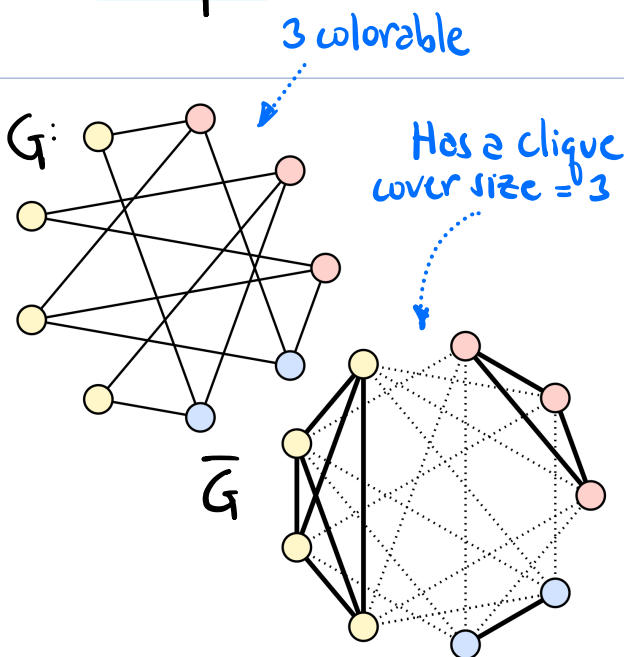
Reducing 3Col to CCov:

- Given G for 3Col:
 - Set $k=3$
 - Compute $\bar{G}$ (complement edge set)
- Run CCov on $(\bar{G}, k)$ +
return whatever it returns

Is this a faithful translation?

Claim: $G=(V,E)$ is 3-colorable iff $\bar{G}=(V,\bar{E})$ has a clique cover of size 3.

Example:



A picture is not a proof.

Proof:

($\Rightarrow$) If G is 3-colorable, let V_1, V_2, V_3 be partition of vertices into color classes. If u, v in same color class, then $(u, v) \notin E$. This implies that $(u, v) \in \bar{E}$ ^{complement}
 $\Rightarrow$ All vertices of V_i (for $i=1, 2, 3$) are adjacent in $\bar{G}$
 $\Rightarrow V_i$ is a clique in $\bar{G}$ (for $i=1, 2, 3$)
 $\Rightarrow \bar{G}$ has a clique cover of size 3. $\checkmark$

($\Leftarrow$) If $\bar{G}$ has a clique cover V_1, V_2, V_3 ^{complement} then if u, v in same set V_i , then $(u, v) \in \bar{E}$ $\downarrow$
 $\Rightarrow (u, v) \notin E$
 $\Rightarrow$ All vertices of V_i (for $i=1, 2, 3$) are non-adjacent in G
 $\Rightarrow V_1, V_2, V_3$ define a 3-coloring in G
 $\Rightarrow G$ is 3-colorable $\checkmark$

Finally, note that our reduction runs in polynomial time (complement G)

- It did not try to color G
- It does not even know whether G can be 3-colored

Polynomial Reducibility:

Def: Language L_1 is polynomial-time reducible to language L_2 (denoted $L_1 \leq_p L_2$) if there is a poly-time function f , s.t.

$$\forall x \quad x \in L_1 \text{ iff } f(x) \in L_2$$

We showed $3\text{Col} \leq_p \text{Cov}$ (where $f(G) \rightarrow (\bar{G}, 3)$)

If $L_1 \leq_p L_2$ + L_2 is solvable in poly-time, so is L_1
also, if L_1 is not solvable in poly-time,
neither is L_2

Summary:

Lemma: Given languages L_1, L_2, L_3

- (i) $L_1 \leq_p L_2$ + $L_2 \in P \Rightarrow L_1 \in P$
- (ii) $L_1 \leq_p L_2$ + $L_1 \notin P \Rightarrow L_2 \notin P$
- (iii) $L_1 \leq_p L_2$ + $L_2 \leq_p L_3 \Rightarrow L_1 \leq_p L_3$

We now can define NP-completeness.
Intuitively- The "hardest" problems in NP.

Recall:

NP: set of languages verifiable in poly-time

Def: A language L is NP-hard if

$$\forall L' \in \text{NP}, L' \leq_p L$$

Def: A language L is NP-complete if

(1) $L \in \text{NP}$

←..... verifiable

(2) L is NP-hard

←..... but not easy!

This condition seems impossible,
since it involves all languages
in NP - an infinite set!

Next lecture: We'll prove there is an
NP-complete problem

Summary:

- P - polynomial time
- NP - poly time verifiable - certificate
- Poly-time reducibility " $\leq_p$ "
- NP-hardness
- NP-completeness