

CMSC 724: Introduction

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Outline

Overview

Databases: A Brief History

CMSC 424 in 15 Slides

Data Abstraction

DBMS Solutions

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Overview of the Class

- ▶ [Course Website](#)
- ▶ We will use a Piazza forum for submitting critiques, questions about the assignments etc.
- ▶ **No laptops**
- ▶ Typically won't use detailed slides, but will try to post the class audio/video recordings

Overview of the Class

- ▶ We will cover a blend of classic papers + ongoing research
- ▶ Textbook:
 - ▶ [Readings in Database Systems, 4th edition](#). Mike Stonebraker and Joe Hellerstein.
 - ▶ Almost all papers are available online
- ▶ Book contains some very nice overview chapters though
 - ▶ Modeling: Next class
 - ▶ Anatomy/Architecture of a database system: Two classes after that
- ▶ **This is not CMSC624.**
- ▶ Prerequisite: CMSC 424
 - ▶ Class notes off of my webpage

Grading

- ▶ Two exams + 3-4 homework/assignments (50%)
 - ▶ Typically small assignments, focus on basics
 - ▶ SQL Assignment posted in a couple of days
 - ▶ Rest of the *tentative* schedule on the webpage
- ▶ Paper critiques + class participation (15%)
 - ▶ Critiques mandatory before the class (by 1pm)
 - ▶ Some suggestions on how to write on the website
 - ▶ Reduced from prior class: average < 1 per class
- ▶ 15-min presentation (5%)
 - ▶ Two-person teams
 - ▶ On a recent paper (VLDB 2011 or SIGMOD 2011)
- ▶ A class project (30%)
 - ▶ Attempt at objective grading: 4 (proposal) + 10 (lit survey) + 4 (intermediate) + 10 (final)
 - ▶ Suggestions soon

Spring 2011 Survey

- ▶ Class went:
 - ▶ just right (17) vs too fast (5)
- ▶ Had background to read the papers:
 - ▶ yes (19) vs no (4)
- ▶ Overall the work (compared to other 7xx classes)
 - ▶ A lot more (9) vs about the same (11)
- ▶ SQL/Assignments:
 - ▶ 13 (very useful) vs 9 (useful) vs 0 (don't include them)
- ▶ CIDR Presentations well liked

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Databases: A Brief History

- ▶ 1960's: Computers finally become attractive, and enterprises start using it. Most applications initially used their own data stores.
- ▶ Data base: coined in military information systems to denote "shared data banks" by multiple applications
- ▶ Why ?
 - ▶ Each application had its own format
 - ▶ Although the data was there, basically unavailable to other programs
 - ▶ Often original object code was lost
- ▶ Instead, define a data format, store it as a "data dictionary", and allow general-purpose "data-base management" software to access it
- ▶ Issues:
 - ▶ How to write data dictionaries? How to access data?
 - ▶ Disadvantages of integration: integrity, security, privacy concerns
 - ▶ Who controls the data?

Databases: A Brief History

- ▶ Objectives of Data-base Management
 - ▶ As listed by: Fry and Sibley, in a 1976 ACM Surveys article
- ▶ Data Availability
 - ▶ Main issue: Data dictionaries
- ▶ Data Quality
 - ▶ Dealing with integrity violations, data corruption etc.
 - ▶ “40% of COBOL programs consist of error-checking stmts”
 - ▶ Use “audit trails” (database logs) and “integrity constraints”
- ▶ Privacy and Security
 - ▶ Need fine-grained control over who sees what in an integrated db
- ▶ Management Control
 - ▶ DBA functionality

Databases: A Brief History

- ▶ Objectives of Data-base Management
 - ▶ As listed by: Fry and Sibley, in a 1976 ACM Surveys article
- ▶ Data Independence
 - ▶ Physical: if the program or ad hoc requests are relatively independent of the physical structure
 - ▶ Physical structure includes: pointers, character representations, record-blocking, indexes, sort-order etc...
 - ▶ Logical: Ability to make logical changes (say to the schema) without significantly affecting programs
 - ▶ Main construct is *views*

Databases: A Brief History

- ▶ 1960's
 - ▶ Birth of "hierarchical model" and "network model"
 - ▶ Both allowed "connecting" records of different types (e.g., connect "accounts" with "customers")
 - ▶ Network model attempted to be very general and flexible — Charlie Bachman received Turing Award for this
 - ▶ IBM designed its IMS hierarchical database in 1966 for the Apollo space program; still around today
 - ▶ Predates "hard disks"
 - ▶ However, both models exposed too much of the internal data structures/pointers etc to the users

Databases: A Brief History

- ▶ 1970's: Relational Model
 - ▶ Origins in Set Theory
 - ▶ Some early work by D.L.Childs (somewhat forgotten)
 - ▶ Edgar F. "Ted" Codd: Developed the relational model
 - ▶ Elegant, formal model that provided almost complete "data independence"
 - ▶ Users didn't need to worry about how the data was stored, processed etc.
 - ▶ High level query language (relational algebra)
 - ▶ Notion of *normal forms* — Allowed one to reason about and remove redundancies

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 - ▶ High level query language (relational algebra)
 - ▶ Notion of *normal forms* — Allowed one to reason about and remove redundancies
 - ▶ Famous "debates" between "network" and "relational" folks
 - ▶ We will talk more in the next class

Databases: A Brief History

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- ▶ 1970's: Relational Model
 - ▶ Led to two influential projects: INGRES (UC Berkeley), System R (IBM)
 - ▶ Also paved the way for a 1977 startup called "Software Development Laboratories"
 - ▶ Didn't care about IMS/IDMS compatibility (as IBM had to)

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- ▶ 1976: Peter Chen proposed "Entity-Relationship Model"
 - ▶ Allowed higher-level, conceptual modeling; easier for humans to think about

Databases: A Brief History

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 - ▶ Led to two influential projects: INGRES (UC Berkeley), System R (IBM)
 - ▶ Also paved the way for a 1977 startup called "Software Development Laboratories"
 - ▶ Didn't care about IMS/IDMS compatibility (as IBM had to)
- ▶ 1976: Peter Chen proposed "Entity-Relationship Model"
 - ▶ Allowed higher-level, conceptual modeling; easier for humans to think about
- ▶ 1980: Commercialization/wide-spread acceptance
 - ▶ SQL emerged as a standard, in large part because of IBM's backing
 - ▶ People still sometimes complain about its limitations
- ▶ Late 80's: Object-oriented, object-relational databases
 - ▶ Enriching the expressive power of relational model
 - ▶ Other proposals for semantic data models

Databases: A Brief History

- ▶ Late 80's, early 90's
 - ▶ Many database companies, but starting to consolidate
 - ▶ Parallel databases beginning to emerge
 - ▶ Data mining/OLAP (online analytical processing)
 - ▶ Focus on client tools for application development: PowerBuilder (Sybase), Oracle Developer etc.
 - ▶ Client-server model becomes popular
- ▶ Mid/late 90's
 - ▶ Web arrives: Growth of *middleware* that connects web apps to databases
 - ▶ Active server pages, Enterprise Java Beans, ColdFusion
 - ▶ OLAP matures and becomes mainstream

Databases: A Brief History

- ▶ Early 00's to mid 00's
 - ▶ A sudden boom in data warehousing/analytics
 - ▶ Companies like: Aster Data, Greenplum, Vertica, Kickfire, and probably 10 others
 - ▶ Some consolidation recently
 - ▶ Column-stores, analytics, streaming data, become important
- ▶ Late 00's
 - ▶ *map-reduce*: framework for large-scale data analysis
 - ▶ *key-value stores*: framework for “scale-first” data management
 - ▶ Databases late to react, but have adopted
 - ▶ Exploring different design points in integration of databases and map-reduce
 - ▶ Transactions and consistency in distributed key-value stores
- ▶ Next?

Databases: A Brief History

- ▶ A taxonomy of “structured storage” market: Hamilton
- ▶ Feature-first: RDBMSs
 - ▶ Needed by: enterprise financial systems, human resources, CRM systems
- ▶ Scale-first
 - ▶ Ability to scale to very large data paramount
 - ▶ Parallel DB work sometimes, but most prefer NoSQL solutions
 - ▶ Problem is usually transaction processing overhead
- ▶ Simple Structured Storage
 - ▶ Applications that just need a basic key-value store (e.g., to store images)
 - ▶ Examples include: BerkeleyDB, Amazon SimpleDB, many of the key-value stores
- ▶ Purpose-optimized Stores
 - ▶ Stream processing engines
 - ▶ Special-purpose data warehousing products

Databases: Major Conferences

- ▶ ACM SIGMOD (Originally SIGFIDET)
- ▶ VLDB (very large databases)
- ▶ IEEE ICDE (intl. conf. data engineering)
- ▶ EDBT (european database technology)
- ▶ PODS, ICDT
 - ▶ Theory focused
- ▶ CIDR
 - ▶ A new systems focused conference, perhaps the best one right now to attend

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- ▶ Why do we need a database
- ▶ What are the key technologies inside a traditional relational database

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DBMS Solutions

What is a DBMS?

- ▶ Manage data
 - ▶ Store, update, answer queries over etc..
- ▶ What kind of data?
 - ▶ Everywhere you see. . .
 - ▶ Personal (emails, data on your computer)
 - ▶ Enterprise
 - ▶ Banks, supermarkets, universities, airlines etc etc
 - ▶ Scientific (biological, astronomical)
 - ▶ Etc. . .

Example

- ▶ Simple Banking Application
- ▶ Need to store information about:
 - ▶ Accounts
 - ▶ Customers
- ▶ Need to support:
 - ▶ ATM transactions
 - ▶ Queries over the data
- ▶ Instructive to see how a naive solution will work

A *file system*-based solution

- ▶ Data stored in files in ASCII format
 - ▶ #-separated files in /usr/db directory
 - ▶ /usr/db/accounts
 - ▶ AccountNumber # Balance
 - ▶ 101 # 900
 - ▶ 102 # 700
 - ▶ ...
 - ▶ /usr/db/customers
 - ▶ CustomerName # CustomerAddress # AccountNumber
 - ▶ Johnson # 101 University Blvd # 101
 - ▶ Smith # 1300 K St # 102
 - ▶ Johnson # 101 University Blvd # 103
 - ▶ ...

A *file* system-based solution

- ▶ Write application programs to support the operations
 - ▶ In your favorite programming language
 - ▶ To support withdrawals by a customer for amount \$X from account Y
 - ▶ Scan `/usr/db/accounts`, and look for Y in the 1st field
 - ▶ Subtract \$X from the 2nd field, and rewrite the file
 - ▶ To support finding all customers on street Z
 - ▶ Scan `/usr/db/customers`, and look for (partial) matches for Z in the address field
 - ▶ ...

What's wrong with this solution?

- ▶ 1. Data redundancy and inconsistency
 - ▶ No control of redundancy
 - ▶ CustomerName # CustomerAddress # AccountNumber
 - ▶ Johnson # 101 University Blvd # 101
 - ▶ Smith # 1300 K St # 102
 - ▶ Johnson # 101 University Blvd # 103
 - ▶ Inconsistencies
 - ▶ Data in different files may not agree
 - ▶ Very critical issue
 - ▶ Lead to “update”, “insertion”, and “deletion” anomalies
 - ▶ Especially true when programs/data organization evolve over time

What's wrong with this solution?

- ▶ 2. Evolution of the database is hard
 - ▶ Delete an account
 - ▶ Will have to rewrite the entire file
 - ▶ Add a new field to the accounts file, or split the customers file in two parts:
 - ▶ Rewriting the entire file least of the worries
 - ▶ Will probably have to rewrite all the application programs
- ▶ 3. Difficulties in Data Retrieval
 - ▶ No sophisticated tools for selective data access
 - ▶ Access only the data for customer X
 - ▶ Inefficient to scan the entire file
 - ▶ Limited reuse
 - ▶ Find customers who live in area code 301
 - ▶ Unfortunately, no application program already written
 - ▶ Write a new program every time?

What's wrong with this solution?

- ▶ 4. Semantic constraints
 - ▶ Semantic integrity constraints become part of program code
 - ▶ *Balance should not fall below 0*
 - ▶ Every program that modifies the balance will have to enforce this constraint
 - ▶ Hard to add new constraints or change existing ones
 - ▶ *Balance should not fall below 0 unless overdraft-protection enabled*
 - ▶ Now what?
 - ▶ Rewrite every program that modifies the balance?

What's wrong with this solution?

► 5. Atomicity problems because of failures

- Query: Jim transfers \$100 from Acct #55 to Acct #376

► Program:

1. Get balance for acct #55
2. If $\text{balance}_{55} > \$100$ then
3. $\text{balance}_{55} := \text{balance}_{55} - 100$
4. update balance_{55} on disk
5. get balance from database for acct #376
6. $\text{balance}_{376} := \text{balance}_{376} + 100$
7. update balance_{376} on disk

— CRASH —

► Must be **atomic**

- Do all the operations or none of the operations

What's wrong with this solution?

- ▶ 6. Durability problems because of failures
 - ▶ Query: Jim transfers \$100 from Acct #55 to Acct #376
 - ▶ Program:
 1. Get balance for acct #55
 2. If $\text{balance}_{55} > \$100$ then
 3. $\text{balance}_{55} := \text{balance}_{55} - 100$
 4. update balance_{55} on disk
 5. get balance from database for acct #376
 6. $\text{balance}_{376} := \text{balance}_{376} + 100$
 7. update balance_{376} on disk
 8. print receipt
 - ▶ After reporting success to the user, the changes better be there when he checks tomorrow

CRASH - - - - -

What's wrong with this solution?

► 7. Concurrent access anomalies

Joe@ATM1: Withdraws \$100 from Acct #55

1. Get balance for acct #55
2. If $\text{balance55} > \$100$ then
 - a. $\text{balance55} := \text{balance55} - 100$
 - b. dispense cash

Jane@ATM1: Withdraws \$100 from Acct #55

1. Get balance for acct #55
2. If $\text{balance55} > \$100$ then
 - a. $\text{balance55} := \text{balance55} - 100$
 - b. dispense cash
 - c. update balance55

c. update balance55

- Balance would only reflect one of the two operations
 - Bank loses money

What's wrong with this solution?

- ▶ 8. Security Issues
 - ▶ Need fine grained control on who sees what
 - ▶ Only the manager should have access to accounts with balance more than \$100,000
 - ▶ How to enforce that if there is only one accounts file?

What's wrong with this solution?

- ▶ 8. Security Issues
 - ▶ Need fine grained control on who sees what
 - ▶ Only the manager should have access to accounts with balance more than \$100,000
 - ▶ How to enforce that if there is only one accounts file?

- ▶ Database management systems provide an end-to-end solution to all of these problems

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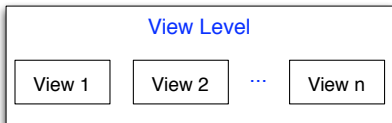
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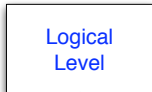
- ▶ The key insight, that Ted Codd had, is what's called *data abstraction* (or *data independence*)
- ▶ Probably *the* most important purpose of a DBMS
- ▶ Goal: Hiding low-level details from the users of the system
- ▶ Through use of logical abstractions

Data Abstraction

What data users and
application programmers
see ?



What data is stored ?
describe data properties,
data semantics, data
relationships etc..



How data is actually stored ?
e.g. are we using disks ?
which file system ?



Data Abstraction: Banking Example

- ▶ Physical Level:
 - ▶ Each table is stored in a separate ASCII file
 - ▶ # separated fields
- ▶ Logical level:
 - ▶ Provide an abstraction of tables
 - ▶ Two tables can be accessed:
 - ▶ *accounts*: columns – account number, balance
 - ▶ *customers*: columns – name, address, account number
- ▶ View level:
 - ▶ A teller (non-manager) can only see a part of the accounts table
 - ▶ Not containing high balance accounts

Data Abstraction: Banking Example

- ▶ Identical to what we had before?
 - ▶ BUT the users are not aware of this
 - ▶ They only see the tables
 - ▶ The application programs are written over the tables abstraction
 - ▶ Can change the physical level without affecting users
 - ▶ In fact, can even change the logical level without affecting the teller

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DBMS Solutions?

- ▶ Data redundancy and inconsistency
 - ▶ Normal Forms
- ▶ Evolution of the database is hard
 - ▶ Data abstraction, declarative interfaces
- ▶ Difficulties in data retrieval
 - ▶ Declarative query languages
 - ▶ Indexes, query optimizer, buffer managers etc. . .
- ▶ Semantic Constraints
 - ▶ Normal forms, declarative integrity constraints
- ▶ Atomicity, Durability, Concurrency (ACID)
 - ▶ Locking/logging, concurrency control, recovery
- ▶ Security Issues
 - ▶ Views, authorization mechanisms (GRANT, REVOKE)

What's left??

- ▶ Enterprise data
 - ▶ Wal-mart: 583 terabytes of sales and inventory data
 - ▶ Adds a billion rows every day
 - ▶ Nielsen Media Research: 20GB a day; total 80-100TB
 - ▶ **Real-time data processing. Data mining.**
- ▶ Web
 - ▶ **Data integration. Querying distributed sources**
- ▶ Scientific Databases (biological, astronomical)
 - ▶ Imagine real-time genome sequencing !
 - ▶ Except for the metadata (who, where etc), no idea how to deal with this data
 - ▶ Even metadata management is problematic – errors, inconsistencies

New applications

- ▶ Digital libraries
- ▶ Increasing amounts of multi-media data
 - ▶ Camera, audio sensors etc. . .
 - ▶ Memex !!
 - ▶ Record everything you see/hear (the MyLifeBits project)
- ▶ Semi-structured and unstructured data
 - ▶ XML, Text
 - ▶ Information retrieval, extraction (Avatar@IBM)
- ▶ “Data streams”
 - ▶ Continuous high-rate data (e.g. stock data, network monitoring, sensors)
 - ▶ Much recent work, but still fluid (e.g. no language)

New applications

- ▶ The world-wide “sensor web” (SensorMap@MS)
 - ▶ Wireless sensor networks are becoming ubiquitous.
 - ▶ RFID: Possible to track every single piece of product throughout its life
 - ▶ “Britain to log vehicle movements through cameras. 35 million reads per day”
 - ▶ Bio-sensors to monitor patients round the clock.
 - ▶ Camera/audio sensor networks (e.g. traffic cameras)
 - ▶ “Anthrax” sensors
 - ▶ Many challenges
 - ▶ Data interoperability, dealing with errors/uncertainty in the data, distributed processing, need for statistical modeling, visualization etc..

Other pressing issues

- ▶ Handling spatio-temporal data
 - ▶ SQL is not natural to deal with temporal data
- ▶ How do we guarantee the data will be there 10 years from now?
 - ▶ Data preservation/archival
- ▶ Privacy and security !!!
 - ▶ Every other day we see some database leaked on the web
- ▶ Interaction/visualization..

My research interests

- ▶ Uncertain data management; scalable statistical modeling of data
- ▶ Large graph databases: managing and querying
- ▶ Energy efficient computing in data centers
- ▶ Older work
 - ▶ Adaptive query processing
 - ▶ Data streams
 - ▶ Data management in Sensor Networks

Next class...

- ▶ History of databases + Data modeling
 - ▶ Reading: The first chapter in the book
 - ▶ Reading: Ted Codd's paper (summary required)
- ▶ After that: Architecture of a database system