

Storing passwords in Linux

- Stored in /etc/shadow

seed:\$6\$5MfvmF0aDU\$CVt7...:14400:0:99999:7::

- Colon-separated values, including:
 - username:hash
- Hash is \$-separated values:
 - Id (6 = based on SHA-512, 1 = based on MD5, etc.)
 - Salt
 - The hash (after being taken multiple times)

Misusing crypto

Avoid shooting yourself in the foot:

- Do not **roll your own** cryptographic mechanisms
 - Takes peer review
 - Apply Kerckhoff's principle
- Do not ***misuse*** existing crypto
- Do not even ***implement*** the underlying crypto

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

1. Do not use **ECB** mode for encryption. Period.

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

1. Do not use **ECB** mode for encryption. Period.
2. Do not use a **non-random IV** for CBC encryption.

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

1. Do not use **ECB** mode for encryption. Period.
2. Do not use a **non-random IV** for CBC encryption.
3. Do not use **constant encryption keys**.

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

1. Do not use **ECB** mode for encryption. Period.
2. Do not use a **non-random IV** for CBC encryption.
3. Do not use **constant encryption keys**.
4. (see paper)

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

1. Do not use **ECB** mode for encryption. Period.
2. Do not use a **non-random IV** for CBC encryption.
3. Do not use **constant encryption keys**.
4. (see paper)
5. (see paper)

An Empirical Study of Cryptographic Misuse in Android Applications

Manuel Egele, David Brumley
Carnegie Mellon University
{megele,dbrumley}@cmu.edu

Yanick Fratantonio, Christopher Kruegel
University of California, Santa Barbara
{yanick,chris}@cs.ucsb.edu

A paper from 2013 that looked at how Android apps use crypto, as a function of 6 “rules” that reflect the bare minimum a secure programmer should know:

1. Do not use **ECB** mode for encryption. Period.
2. Do not use a **non-random IV** for CBC encryption.
3. Do not use **constant encryption keys**.
4. (see paper)
5. (see paper)
6. Do not use **static seeds** to seed `SecureRandom(.)`

Crypto misuse in Android apps

15,134 apps from Google play used crypto;
Analyzed **11,748** of them

Crypto misuse in Android apps

15,134 apps from Google play used crypto;
Analyzed **11,748** of them

	# apps	violated rule
48%	5,656	Uses ECB (BouncyCastle default) (R1)
31%	3,644	Uses constant symmetric key (R3)
17%	2,000	Uses ECB (Explicit use) (R1)
16%	1,932	Uses constant IV (R2)
	1,636	Used iteration count < 1,000 for PBE(R5)
14%	1,629	Seeds SecureRandom with static (R6)
	1,574	Uses static salt for PBE (R4)
12%	1,421	No violation

Crypto misuse in Android apps

15,134 apps from Google play used crypto;
Analyzed **11,748** of them

	# apps	violated rule
48%	5,656	Uses <u>ECB (BouncyCastle default)</u> (R1)
31%	3,644	Uses constant symmetric key (R3)
17%	2,000	Uses <u>ECB (Explicit use)</u> (R1)
16%	1,932	Uses constant IV (R2)
	1,636	Used iteration count < 1,000 for PBE(R5)
14%	1,629	Seeds SecureRandom with static (R6)
	1,574	Uses static salt for PBE (R4)
12%	1,421	No violation

BouncyCastle defaults

- BouncyCastle is a library that conforms to Java's **Cipher** interface:

```
Cipher c =  
    Cipher.getInstance("AES/CBC/PKCS5Padding");  
  
// Ultimately end up wrapping a ByteArrayOutputStream  
// in a CipherOutputStream
```

- Java documentation specifies:

If no mode or padding is specified, provider-specific default values for the mode and padding scheme are used. For example, the SunJCE provider uses ECB as the default mode, and PKCS5Padding as the default padding scheme for DES, DES-EDE and Blowfish ciphers.

#Occurrences	Symmetric encryption scheme
5878	AES/CBC/PKCS5Padding
4803	AES *
1151	DES/ECB/NoPadding
741	DES *
501	DESede *
473	DESede/ECB/PKCS5Padding
468	AES/CBC/NoPadding
443	AES/ECB/PKCS5Padding
235	AES/CBC/PKCS7Padding
221	DES/ECB/PKCS5Padding
220	AES/ECB/NoPadding
205	DES/CBC/PKCS5Padding
155	AES/ECB/PKCS7Padding
104	AES/CFB8/NoPadding

Table 4: Distribution of frequently used symmetric encryption schemes. Schemes marked with * are used in ECB mode by default.

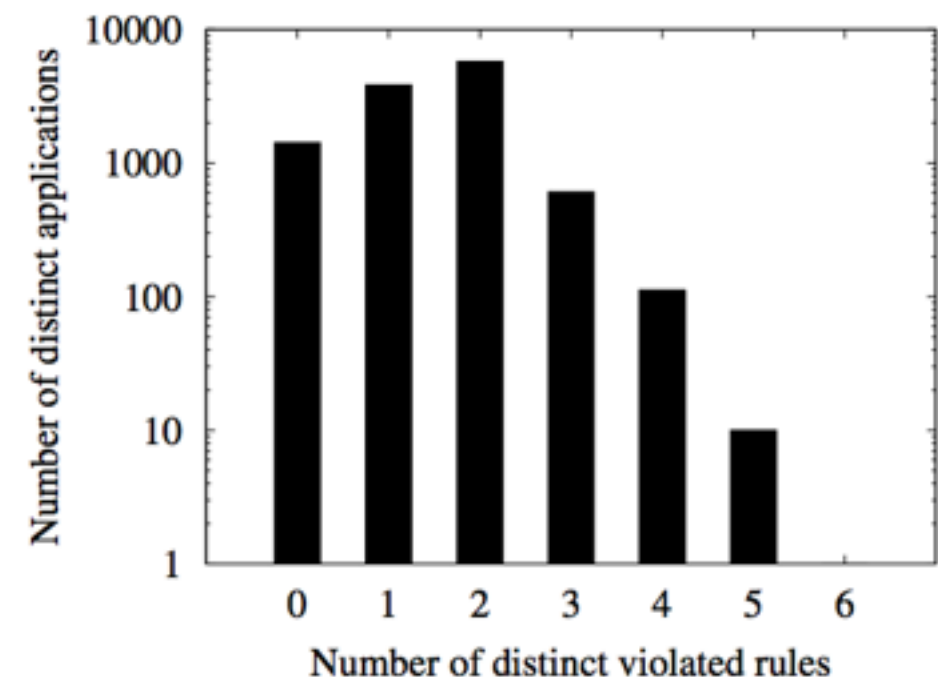
#Occurrences	Symmetric encryption scheme
5878	AES/CBC/PKCS5Padding
4803	AES *
1151	DES/ECB/NoPadding
741	DES *
501	DESede *
473	DESede/ECB/PKCS5Padding
468	AES/CBC/NoPadding
443	AES/ECB/PKCS5Padding
235	AES/CBC/PKCS7Padding
221	DES/ECB/PKCS5Padding
220	AES/ECB/NoPadding
205	DES/CBC/PKCS5Padding
155	AES/ECB/PKCS7Padding
104	AES/CFB8/NoPadding

Table 4: Distribution of frequently used symmetric encryption schemes. Schemes marked with * are used in ECB mode by default.

Crypto misuse in Android apps

15,134 apps from Google play used crypto;
Analyzed **11,748** of them

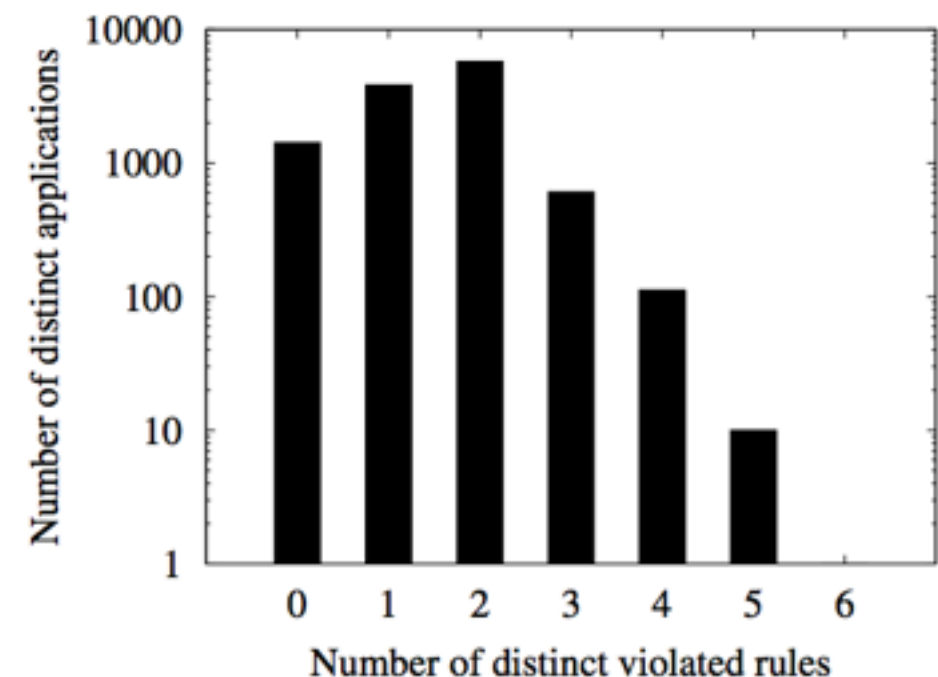
	# apps	violated rule
48%	5,656	Uses <u>ECB (BouncyCastle default)</u> (R1)
31%	3,644	Uses constant symmetric key (R3)
17%	2,000	Uses <u>ECB (Explicit use)</u> (R1)
16%	1,932	Uses constant IV (R2)
	1,636	Used iteration count < 1,000 for PBE(R5)
14%	1,629	Seeds SecureRandom with static (R6)
	1,574	Uses static salt for PBE (R4)
12%	1,421	No violation



Crypto misuse in Android apps

15,134 apps from Google play used crypto;
Analyzed **11,748** of them

	# apps	violated rule
48%	5,656	Uses <u>ECB (BouncyCastle default)</u> (R1)
31%	3,644	Uses constant symmetric key (R3)
17%	2,000	Uses <u>ECB (Explicit use)</u> (R1)
16%	1,932	Uses constant IV (R2)
	1,636	Used iteration count < 1,000 for PBE(R5)
14%	1,629	Seeds SecureRandom with static (R6)
	1,574	Uses static salt for PBE (R4)
12%	1,421	No violation



A failure of the programmers to **know the tools** they use

A failure of library writers to **provide safe defaults**

Misusing crypto

Avoid shooting yourself in the foot:

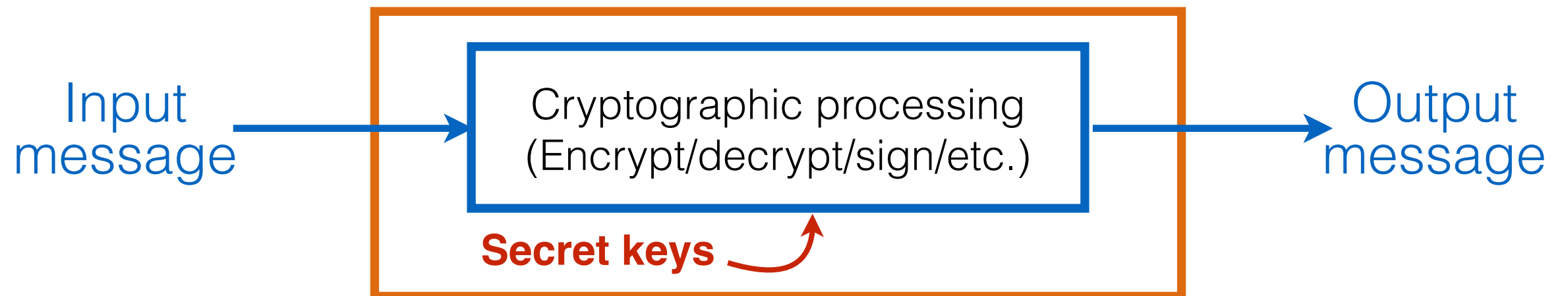
- Do not **roll your own** cryptographic mechanisms
 - Takes peer review
 - Apply Kerckhoff's principle
- Do not ***misuse*** existing crypto
- Do not even ***implement*** the underlying crypto

Why not implement AES/RSA/etc. yourself?

- Not talking about creating a brand new crypto scheme, just implementing one that's already widely accepted and used.
- Kerckhoff's principle: these are all open standards; should be implementable.
- Potentially buggy/incorrect code, but so might be others' implementations (viz. OpenSSL bugs, poor defaults in Bouncy castles, etc.)
- So why not implement it yourself?

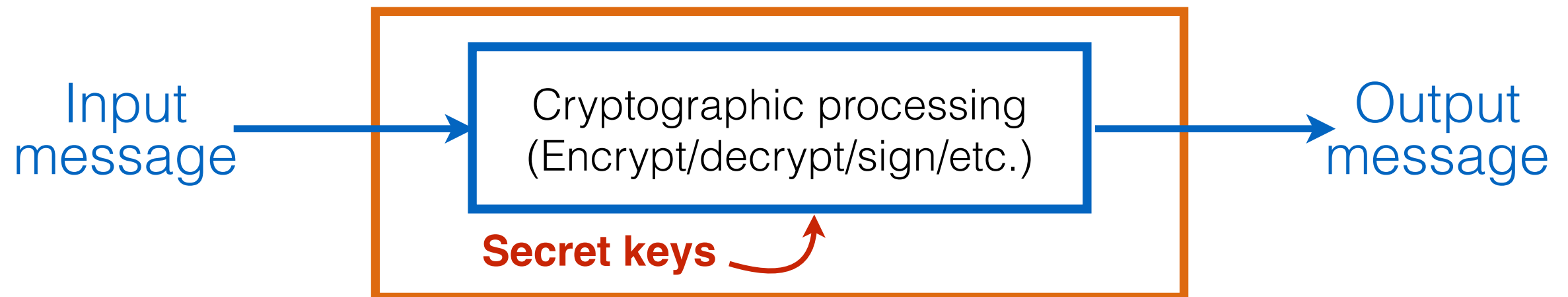
Side-channel attacks

- Cryptography concerns the *theoretical* difficulty in breaking a cipher



Side-channel attacks

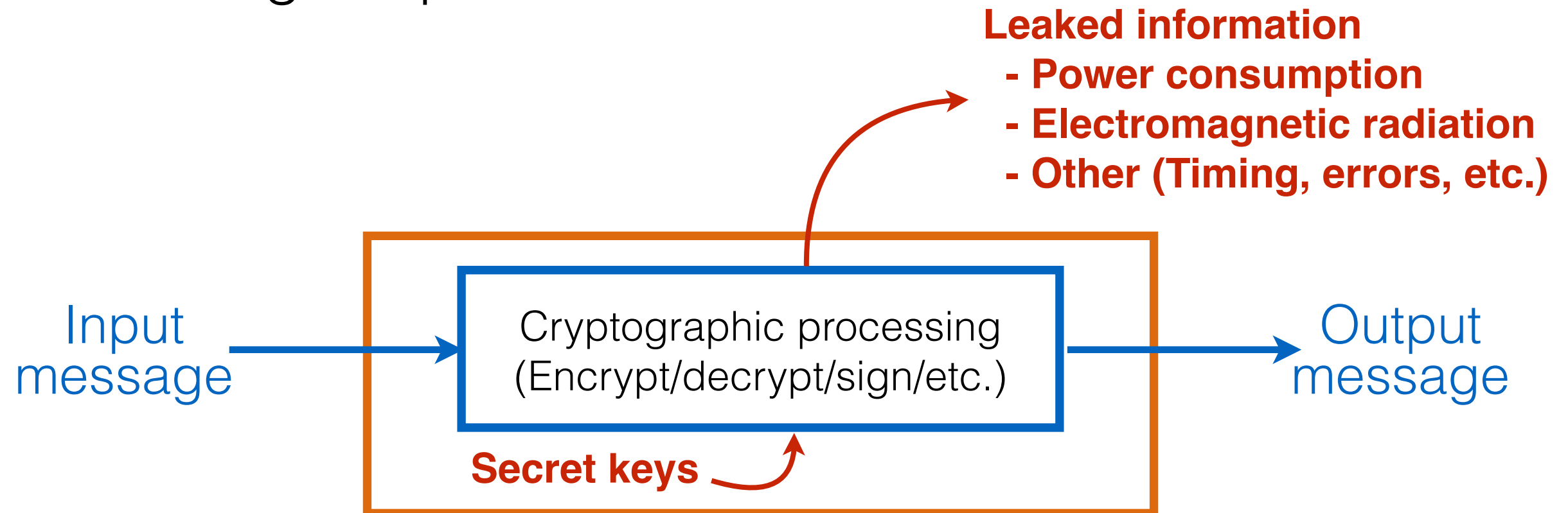
- Cryptography concerns the *theoretical* difficulty in breaking a cipher



- But what about the information that a particular *implementation* could leak?
 - Attacks based on these are “**side-channel attacks**”

Side-channel attacks

- Cryptography concerns the *theoretical* difficulty in breaking a cipher



- But what about the information that a particular *implementation* could leak?
 - Attacks based on these are “**side-channel attacks**”

Simple Power Analysis (SPA)

- Interpret *power traces* taken during a cryptographic operation
- Simple power analysis can reveal the sequence of instructions executed

SPA on DES

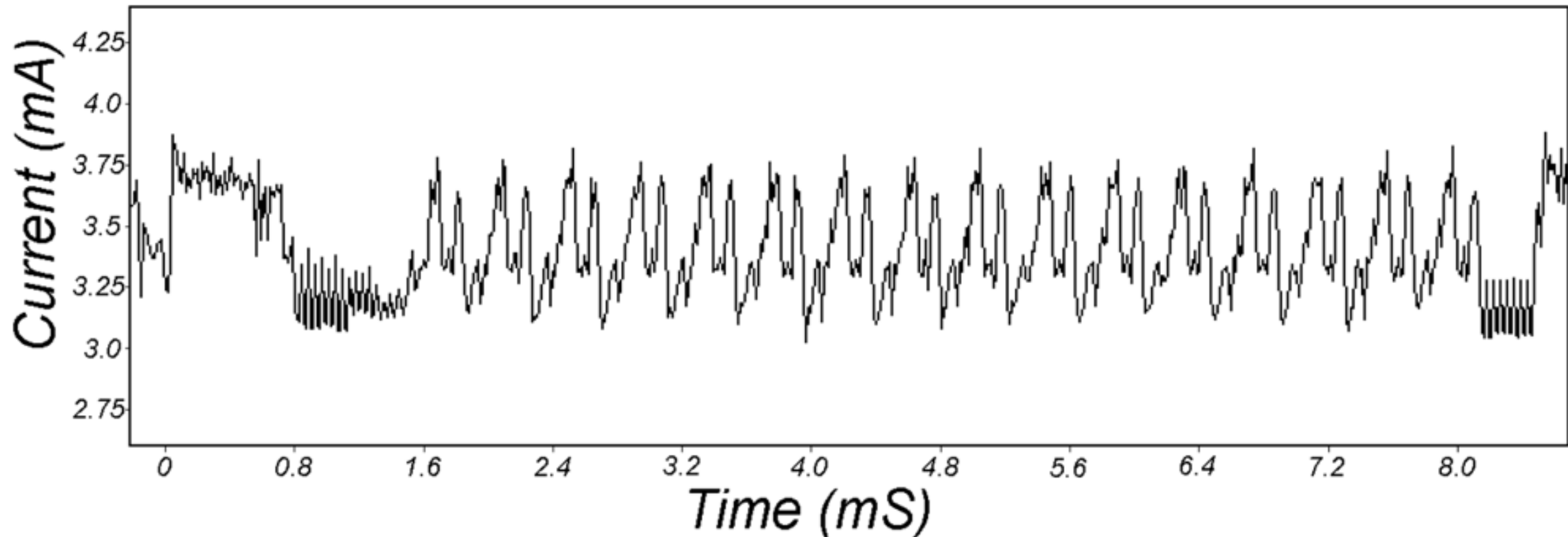


Figure 1: SPA trace showing an entire DES operation.

Overall operation clearly visible:
Can identify the **16 rounds of DES**

SPA on DES

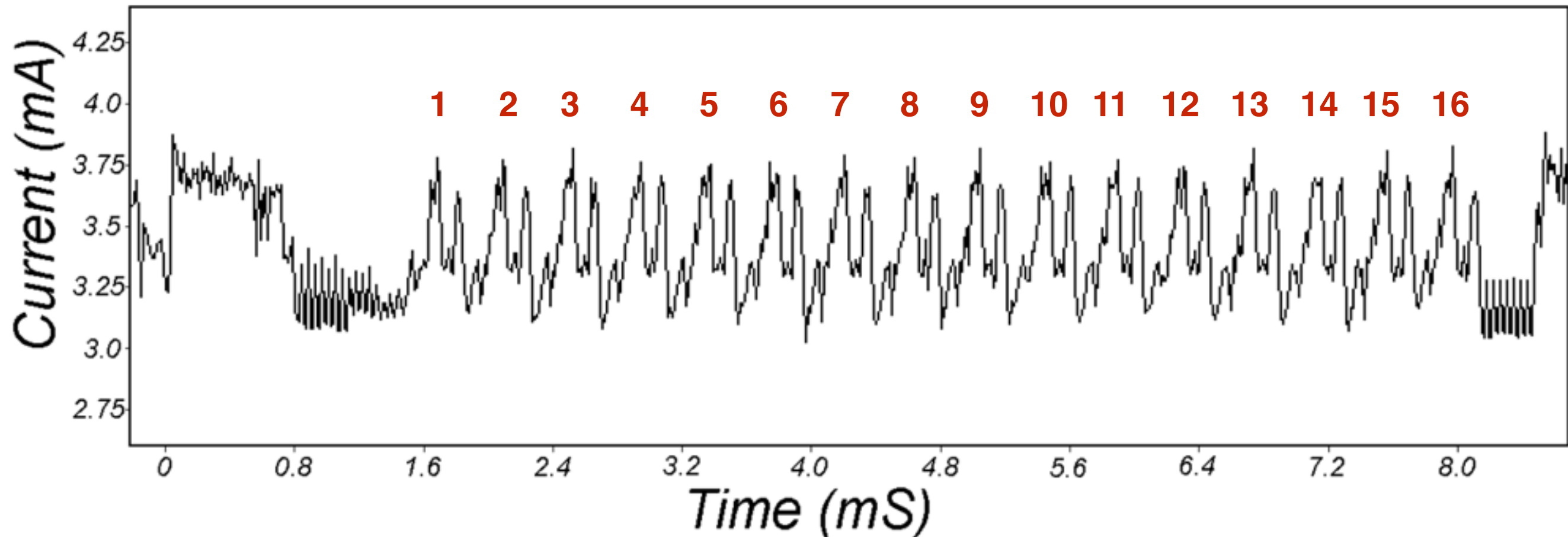


Figure 1: SPA trace showing an entire DES operation.

Overall operation clearly visible:
Can identify the **16 rounds of DES**

SPA on DES

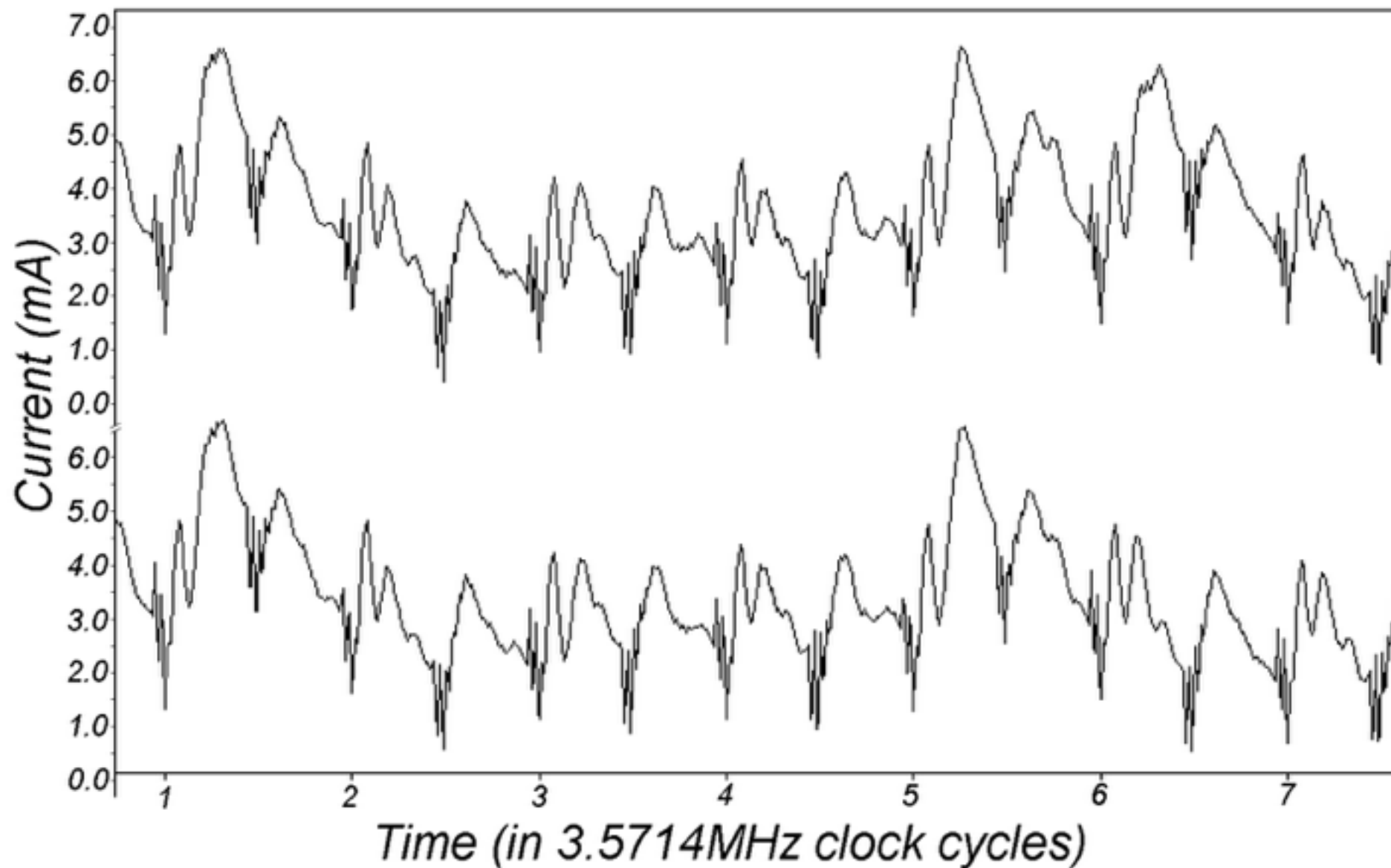


Figure 3: SPA trace showing individual clock cycles.

Specific **instructions** are also discernible

SPA on DES

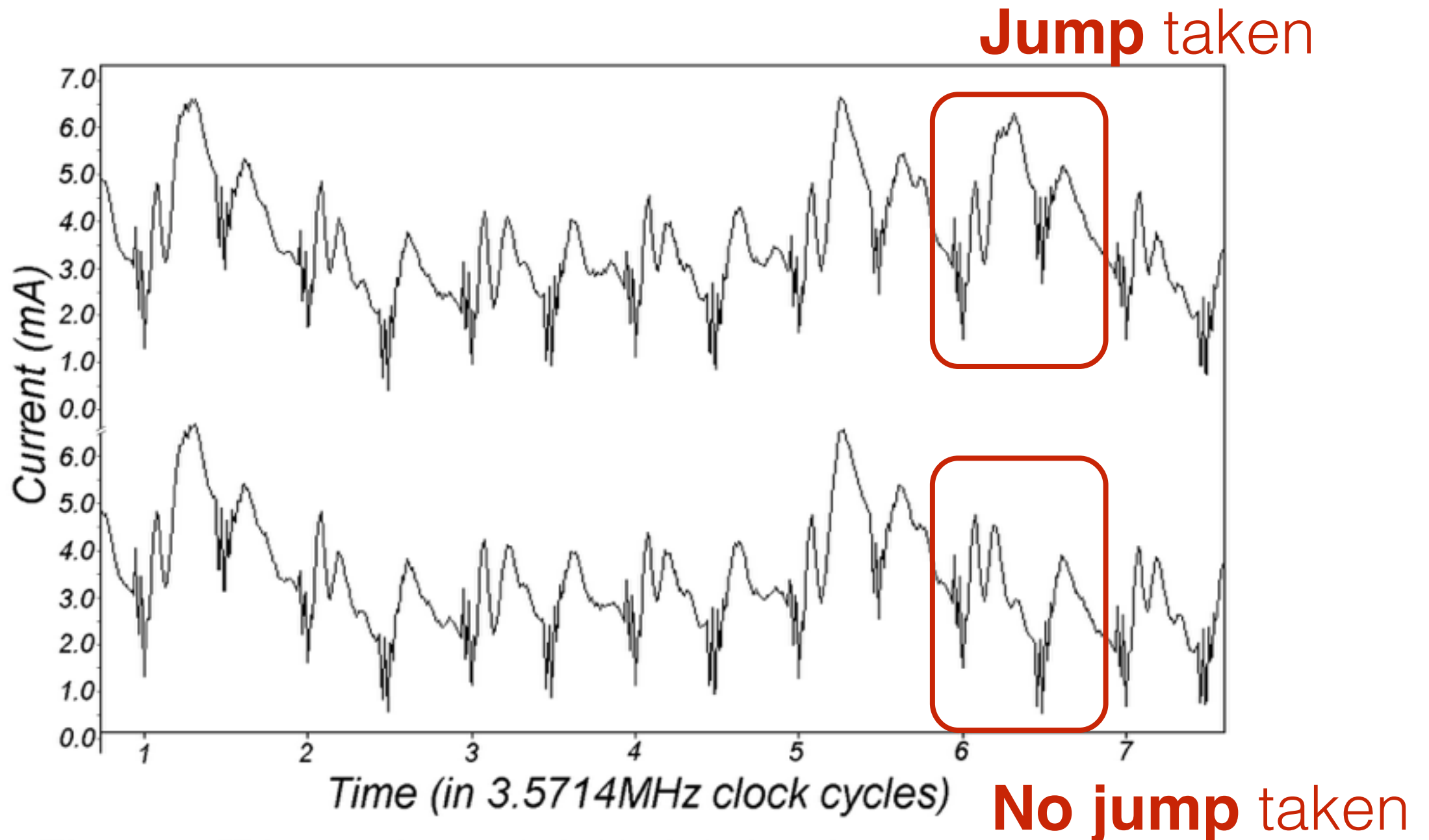


Figure 3: SPA trace showing individual clock cycles.

Specific **instructions** are also discernible

High-level idea

```
HypotheticalEncrypt(msg, key) {  
    for(int i=0; i < key.len(); i++) {  
        if(key[i] == 0)  
            // branch 0  
        else  
            // branch 1  
        }  
    }  
}
```

High-level idea

```
HypotheticalEncrypt(msg, key) {  
  for(int i=0; i < key.len(); i++) {  
    if(key[i] == 0)  
      // branch 0  
    else  
      // branch 1  
  }  
}
```

What if branch 0 had, e.g.,
a `jmp` that branch 1 didn't?

High-level idea

```
HypotheticalEncrypt(msg, key) {  
  for(int i=0; i < key.len(); i++) {  
    if(key[i] == 0)  
      // branch 0  
    else  
      // branch 1  
  }  
}
```

What if branch 0 had, e.g.,
a `jmp` that branch 1 didn't?

Implementation issue: If the execution path depends on the inputs (key/data), then *SPA can reveal keys*

High-level idea

```
HypotheticalEncrypt(msg, key) {  
  for(int i=0; i < key.len(); i++) {  
    if(key[i] == 0)  
      // branch 0  
    else  
      // branch 1  
  }  
}
```

What if branch 0 had, e.g.,
a `jmp` that branch 1 didn't?

What if branch 0

Implementation issue: If the execution path depends on the inputs (key/data), then *SPA can reveal keys*

High-level idea

```
HypotheticalEncrypt(msg, key) {  
  for(int i=0; i < key.len(); i++) {  
    if(key[i] == 0)  
      // branch 0  
    else  
      // branch 1  
  }  
}
```

What if branch 0 had, e.g.,
a `jmp` that branch 1 didn't?

What if branch 0
- took longer? (timing attacks)

Implementation issue: If the execution path depends on the inputs (key/data), then *SPA can reveal keys*

High-level idea

```
HypotheticalEncrypt(msg, key) {  
  for(int i=0; i < key.len(); i++) {  
    if(key[i] == 0)  
      // branch 0  
    else  
      // branch 1  
  }  
}
```

What if branch 0 had, e.g.,
a `jmp` that branch 1 didn't?

What if branch 0

- took longer? (timing attacks)
- gave off more heat?

Implementation issue: If the execution path depends on the inputs (key/data), then *SPA can reveal keys*

High-level idea

```
HypotheticalEncrypt(msg, key) {  
  for(int i=0; i < key.len(); i++) {  
    if(key[i] == 0)  
      // branch 0  
    else  
      // branch 1  
  }  
}
```

What if branch 0 had, e.g.,
a `jmp` that branch 1 didn't?

What if branch 0

- took longer? (timing attacks)
- gave off more heat?
- made more noise?
- ...

Implementation issue: If the execution path depends on the inputs (key/data), then *SPA can reveal keys*

Differential Power Analysis (DPA)

- SPA just visually inspects a single run
- DPA runs iteratively and reactively
 - Get multiple samples
 - Based on these, construct new plaintext messages as inputs, and repeat

Mitigating such attacks

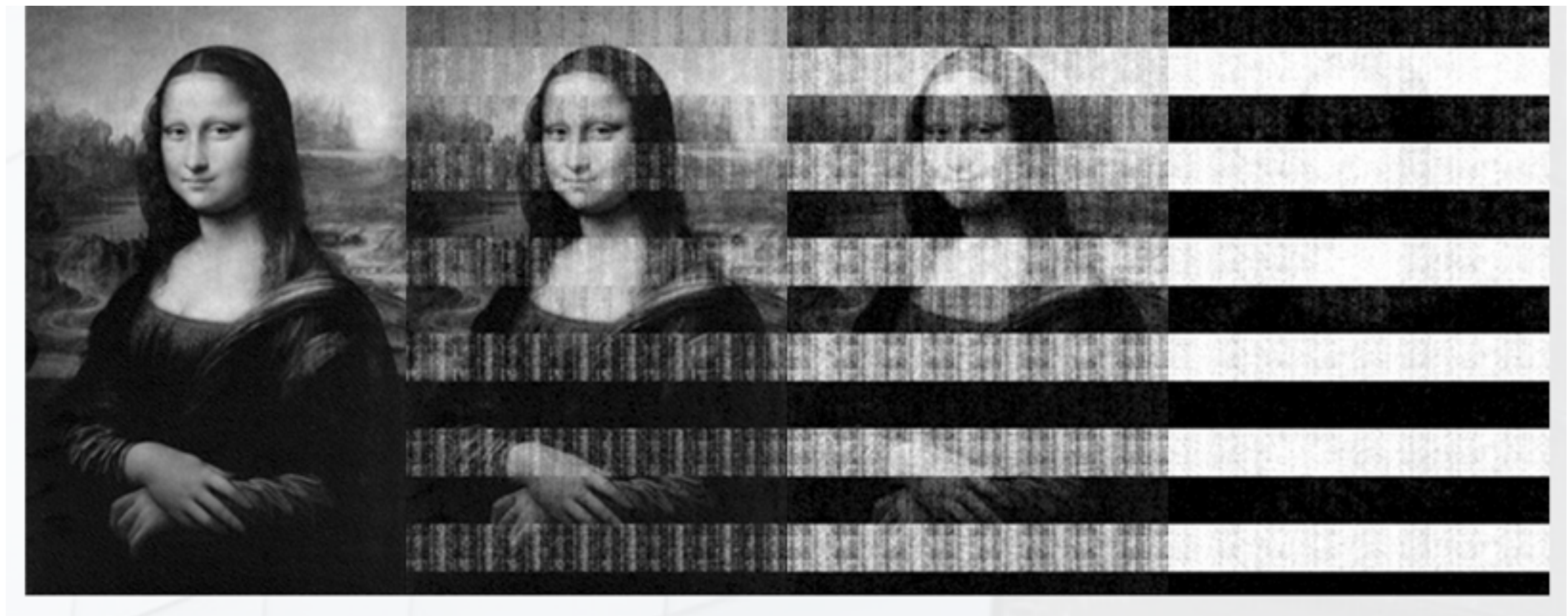
- Hide information by making the execution paths depend on the inputs as little as possible
 - Have to *give up some optimizations* that depend on particular bit values in keys
 - Some Chinese Remainder Theorem (CRT) optimizations permitted remote timing attacks on SSL servers
- The crypto community should seek to design cryptosystems under the assumption that some information is going to leak

Other side-channel attacks

- Typical threat model: attacker doesn't have root access to a particular machine
 - So we safely store keys in memory
- But what if the attacker had physical access to the machine?

Attack

- Attacker's goal: reboot the machine into an OS that that he or she controls to look at memory contents
- Challenge: memory loses state without power



5 sec

30 sec

60 sec

5 min

Cold boot attack

Memory loses its state slower
at really cold temperatures

	Seconds w/o power	Error % at operating temp.	Error % at -50°C
A	60	41	(no errors)
	300	50	0.000095
B	360	50	(no errors)
	600	50	0.000036
C	120	41	0.00105
	360	42	0.00144
D	40	50	0.025
	80	50	0.18

Table 2: Effect of cooling on error rates

Cold boot attack

Memory loses its state slower
at really cold temperatures

	Seconds w/o power	Error % at operating temp.	Error % at -50°C
A	60	41	(no errors)
	300	50	0.000095
B	360	50	(no errors)
	600	50	0.000036
C	120	41	0.00105
	360	42	0.00144
D	40	50	0.025
	80	50	0.18

Table 2: Effect of cooling on error rates

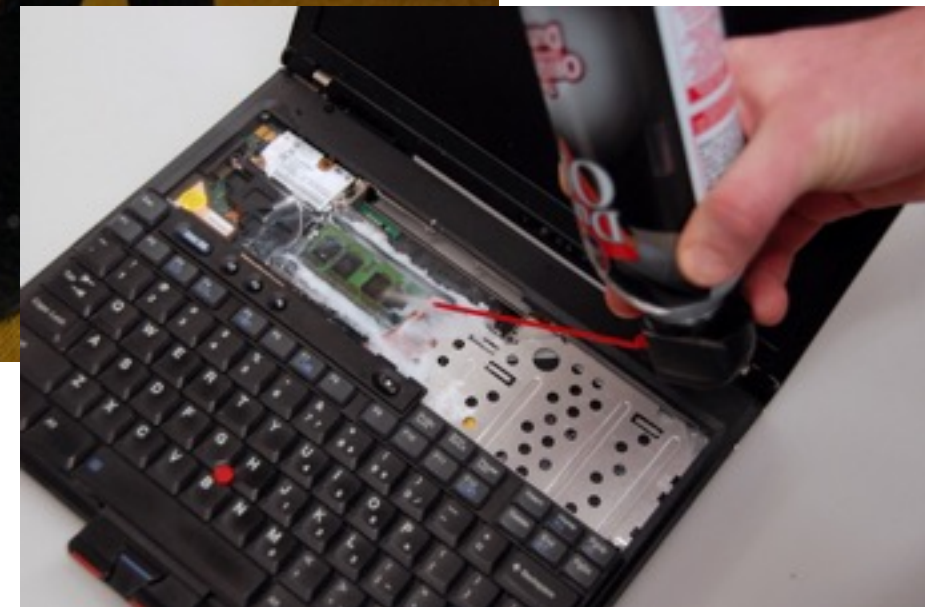


Cold boot attack

Memory loses its state slower at really cold temperatures

	Seconds w/o power	Error % at operating temp.	Error % at -50°C
A	60	41	(no errors)
	300	50	0.000095
B	360	50	(no errors)
	600	50	0.000036
C	120	41	0.00105
	360	42	0.00144
D	40	50	0.025
	80	50	0.18

Table 2: Effect of cooling on error rates



Cold boot attack

- **Launching** the attack:
 - Cool down the memory & then power off/take it out
 - Boot into your own OS
 - Scan the memory image for keys (non-trivial but doable, especially if the keys have a format that's easy to detect)
- Some **defenses** against the attack:
 - Encrypt all of memory (increased CPU support for this)
 - Use trusted hardware (Xbox does this)
 - TPM (Trusted Platform Module) stores keys in hardware that is very difficult to inspect (some self-destruct)
 - Limit the amount of time keys live in memory
 - E.g., remove keys from memory when you enter Sleep mode

Misusing crypto

Avoid shooting yourself in the foot:

- Do not **roll your own** cryptographic mechanisms
 - Takes peer review
 - Apply Kerckhoff's principle
- Do not ***misuse*** existing crypto
- Do not even ***implement*** the underlying crypto

Ongoing work in crypto

- Constantly attacking/defending crypto schemes
 - Must stay on top of best practices
 - Ideally, write your code so you can change easily
- New mechanisms to permit new types of interactions
- A style of interaction that's been getting a lot of attention:
 - Alice has proprietary data
 - Bob has proprietary code (or computational resources)
 - Goal: Bob runs his code on Alice's data without learning her input *or* the output

Some things to look for

- Fully homomorphic encryption
 - Normal encryption: $D(k, E(k, m)) = m$
 - FHE: $D(k, F(E(k, m))) = F(m)$
- Secure multiparty computation
 - Alice and Bob both have data and want to know the output of $F(\text{Alice}, \text{Bob})$
 - E.g., “which of us has more money” without having to reveal exactly how much either has