*social choice functions

CMSC828M – Spring 2018

THEORY OF VOTING*



- Resolute: single winner
- Neutral: "Treats all candidates fairly"
- Anonymous: roles of voters should be interchangeable
- Pareto: if everyone favors x to y, y cannot win
- Monotonic: adding votes to the winner shouldn't change winner
- Responsive: if tied, and a voter switches, should be unique winner
- POTENTIAL WISHLIST

Not really...

- Should constitutional amendment require a simple majority?
- What about electing committees? Pick progressively lower vote counts?

DO WE HAVE TO SATISFY THEM ALL?



- Fixed Ordering of Alternatives: breaks neutrality
- Designated Voter?: breaks anonymity
- Randomized: indeterminate voting rules
- Directly deal with Sets: prioritize individuals?
- La-la-la-la: fine for narrow proofs, not elections

HANDLING TIES

LET'S MAKE SOME ASSUMPTIONS



approach is majority rule only reasonable May's Theorem (1952):

Every voter plays an equal role

- Every alternative is treated equally
- There are only 2 alternatives *we'll relax this







MORE SUBTLE PROBLEMS



Not guaranteed

Winner must win majority of the vote in all head-to-head matches against other candidates

CONDORCET WINNER

Arrow's Impossibility Theorem (1951)

- Given 3 alternatives. There is no rule that is simultaneously:
- Pareto efficient (if all voters prefer X to Y, the rule prefers X to Y)
- Non-dictatorial (there is no single voter whose rankings are always followed)
- Independent of Irrelevant Alternatives
- Assume X > Y
- Change votes, but not relative ordering of X and Y
- X > Y must still be true

IT GETS WORSE

Last place gets one point, 2nd to last 2 points, ...

Most points wins.

Pros:

All candidates you support get credit.

Every vote matters

Cons:

Tends to elect "acceptable" candidates rather than majority-approved

Encourages insincere voting... you dan still harm your first choice

Rarely used

BORDA COUNT (1435)

Order candidates by pairwise victories minus defeats

Best score wins.

Pros:

Easy to calculate

Familiar to populous (round robin tournaments)

Cons:

Often leads to ties

Doesn't account for magnitude of victory or defeat, only number

COPELAND'S METHOD (1299)



http://www.fairvote.org/research_electoralsystems_world

RANKED CHOICE VOTING





http://www.fairvote.org/research_electoralsystems_world

- Promotes majority support undermines Gerrymandering since candidates have to get at least 50% of the vote or are progressively eliminated
- Discourages negative campaigning based on poll of user sentiment
- Provides more voter choice more can compete without fear of splitting the vote
- Minimize strategic voting don't have to bank on "lesser of two evils"
- Lower costs all around no need for primaries, increases viability of grass-roofs campaigning
- Reflective representation 2.7x turnout in some municipalities

RANKED CHOICE VOTING - BENEFITS

Computational Complexity – NP-Hard (applied to hundreds of millions of votes?)

- Spatial Complexity What if topics are interrelated, not independent? Exponentially growing space
- Human Factors Do you have to rank all? What is the difference between 4th and 5th place?
- Model Applicability How would this apply to abstract votes?

RANKED CHOICE VOTING - ISSUES

