

CMSC 250

Discrete Structures

Digital Circuits

# Number Bases

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We are mostly concerned with base 10(decimal) and base 2 (binary).

# Truth Values and Bits

*Standard Convention:* TRUE is 1, FALSE is 0

*Standard Convention:*  $n$ -inputs viewed as  $n$ -bit number.

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*Propositional formula* is now *Boolean formula*

# Basic Logic Gates

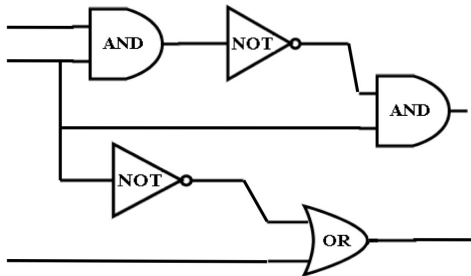
- An *AND* gate
- An *OR* gate
- A *NOT* gate



# Digital Circuits

## Definition

A circuit has  $n$  Boolean inputs which feed into gates and at the end have one or more outputs.



# New problem

- Old Problem: Given a formula, find the truth table for it.

## Example

$$(p \vee q) \wedge \sim(p \wedge q)$$

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- New Problem: Given a truth table, find a formula for it
- Given a formula find a circuit for it.

# Propositional Logic and Circuits

## Definition

Each statement of propositional logic can be represented by a circuit with one input for each variable, and a single output bit.

## Example

Make circuits for the following:

- $p \vee \sim(q \wedge r)$
- $p \leftrightarrow q$

# From Truth Tables to circuits

## Example

p	q	r	output
1	1	1	1
1	1	0	1
1	0	1	0
1	0	0	1
0	1	1	0
0	1	0	0
0	0	1	0
0	0	0	0

## Given a TT...

- for each row R of the TT that returns 1 (or T):  
for each variable  $x_i$   
 $L_i = x_i$  if Row R has  $x_i = 1$ ;  
 $L_i = \sim x_i$  if Row R has  $x_i = 0$ ;
- Write down mini-formula  $L_1 \wedge \dots \wedge L_n$   
KEY: This mini-formula is true IFF that row happens.
- Output the OR of all of the mini formulae

# Circuits that Calculate

Circuits can perform math!

## Example

- Addition of integers
- Multiplication of integers
- Compute  $3x^4 + 2x^2 + 7$ , where  $x$  is an integer
- Approximations of real-valued functions.

## Goal

Our goal today will be to build a circuit that can add numbers together:

Inputs: 77 and 49 (in binary)

Output: 126 (in binary)



# Brute force: Addition by Truth Table

## Adding 2-bit numbers

### Example

Adding 2-bit numbers:

	X	+	Y	=	Answer			
3+3	1	1	1	1	1	1	0	6
3+2	1	1	1	0	1	0	1	5
3+1	1	1	0	1	1	0	0	4
3+0	1	1	0	0	0	1	1	3
2+3	1	0	1	1	1	0	1	5
2+2	1	0	1	0	1	0	0	4
2+1	1	0	0	1	0	1	1	3
2+0	1	0	0	0	0	1	0	2
1+3	0	1	1	1	1	0	0	4
1+2	0	1	1	0	0	1	1	3
1+1	0	1	0	1	0	1	0	2
1+0	0	1	0	0	0	0	1	1
0+3	0	0	1	1	0	1	1	3
0+2	0	0	1	0	0	1	0	2
0+1	0	0	0	1	0	0	1	1
0+0	0	0	0	0	0	0	0	0

# Addition of binary Numbers

## Example

1001	1001	1011	1101
+ 0010	+ 0011	+ 0010	+ 0111
<hr/>	<hr/>	<hr/>	<hr/>

# Half-Adder

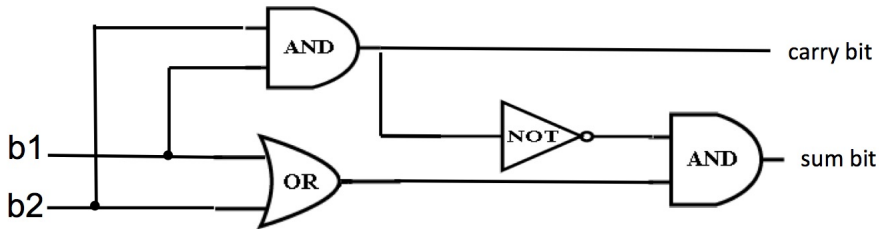
## Definition

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# Full Adder

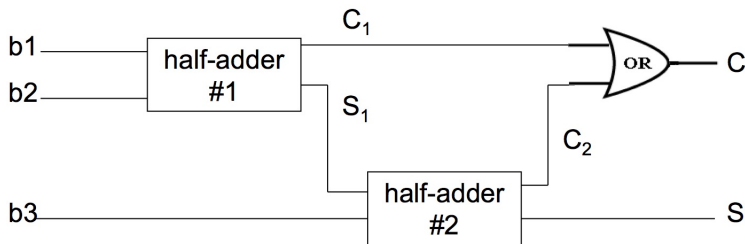
## Definition

A *full adder* is a circuit that has 3 boolean inputs, 2 boolean outputs, and outputs the sum and the carry.

# Full Adder

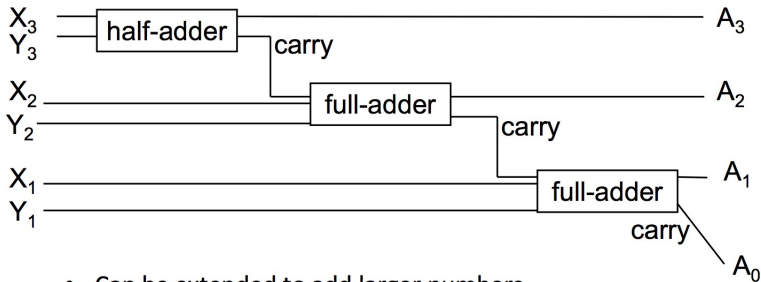
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# Parallel Adder (for 3-bit numbers)

$$\begin{array}{r} X_1X_2X_3 \\ + Y_1Y_2Y_3 \\ \hline A_0A_1A_2A_3 \end{array}$$



- Can be extended to add larger numbers