# CMSC 330: Organization of Programming Languages

Working with OCaml

#### **OCaml Compiler**

- OCaml programs can be compiled using ocamlc
  - Produces .cmo ("compiled object") and .cmi
     ("compiled interface") files
    - We'll talk about interface files later
  - By default, also links to produce executable a.out
    - Use -o to set output file name
    - Use -c to compile only to .cmo/.cmi and not to link
- Can also compile with ocamlopt
  - Produces .cmx files, which contain native code
  - Faster, but not platform-independent (or as easily debugged)

## **OCaml Compiler**

Compiling and running the following small program:

```
hello.ml:
  (* A small OCaml program *)
  print_string "Hello world!\n";;
```

```
% ocamlc hello.ml
% ./a.out
Hello world!
%
```

#### OCaml Compiler: Multiple Files

#### main.ml:

```
let main () =
  print_int (Util.add 10 20);
  print_string "\n"

let () = main ()
```

#### util.ml:

let add x y = x+y

- Compile both together (produces a.out) ocamlc util.ml main.ml
- Or compile separately
   ocamlc -c util.ml
   ocamlc util.cmo main.ml
- To execute

#### **OCaml Top-level**

- The top-level is a read-eval-print loop (REPL) for OCaml
   Like Ruby's irb
- Start the top-level with the ocaml command:

```
OCaml version 4.07.0
# print_string "Hello world!\n";;
Hello world!
- : unit = ()
#
```

To exit the top-level, type ^D (Control D) or call the exit 0
 # exit 0;;

## OCaml Top-level (cont'd)

Expressions can also be typed and evaluated at the top-level:

```
#3+4;;
-: int = 7
                         gives type and value of each expr
# let x = 37;;
val x : int = 37
                             "-" = "the expression you just typed"
# x;;
-: int = 37
# let y = 5;;
val y : int = 5
\# \text{ let } z = 5 + x;;
val z : int = 42
                        unit = "no interesting value" (like void)
# print int z;;
42- : unit = ()
# print string "Colorless green ideas sleep furiously";;
Colorless green ideas sleep furiously- : unit = ()
# print int "Colorless green ideas sleep furiously";;
This expression has type string but is here used with type int
```

#### Loading Files in the Top-level

```
File hello.ml:
print_string "Hello world!\n";;
```

Load a file into top-level
 #use "filename.ml"

```
• Example: #use loads in a file one line at a time
# #use "hello.ml";;
Hello world!
- : unit = ()
#
```

#### **OPAM: OCaml Package Manager**

- opam is the package manager for OCaml
  - Manages libraries and different compiler installations
- We recommend installing the following packages with opam
  - OUnit, a testing framework similar to minitest
  - Utop, a top-level interface similar to irb
  - Dune, a build system for larger projects

## Ocamlbuild: Smart Project Building

- Use ocamlbuild to compile larger projects and automatically find dependencies
- Build a bytecode executable out of main.ml
   and its local dependencies

```
ocamlbuild main.byte
```

The executable main.byte is in \_build folder.
 To execute:

```
./main.byte
```

#### **Dune: Smarter Project Building**

- Use dune to compile larger projects and automatically find dependencies
- Define a dune file, similar to a Makefile:

Check out https://medium.com/@bobbypriambodo/starting-anocaml-app-project-using-dune-d4f74e291de8

#### **Dune commands**

If defined, run a project's test suite:

dune runtest

 Load the modules defined in src/ into the utop top-level interface:

dune utop src

- utop is a replacement for ocam1 that includes dependent files, so they don't have be be #loaded

#### A Note on ;;

- ;; ends an expression in the top-level of OCaml
  - Use it to say: "Give me the value of this expression"
  - Not used in the body of a function
  - Not needed after each function definition
    - Though for now it won't hurt if used there
- There is also a single semi-colon; in OCaml
  - But we won't need it for now
  - It's only useful when programming imperatively, i.e., with side effects
    - Which we won't do for a while