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Secure computation

With material from Matthew Green, Elaine Shi, CS Unplugged, others

- Secure computation
 - Zero-knowledge proofs
 - Commitment schemes
 - Multiparty computation



- Goal: P proves to V that some statement is true
 - *Without* conveying additional information
- In general, probabilistic
 - Repeat a bunch of times as proof

Example 1: Hallway password

- Does Peggy have the key?
- Both stand in the entrance.
 - When Victor isn't looking, Peggy picks one hall
 - Victor then yells "GREEN" or "ORANGE"
 - Peggy must come back via the chosen color
- Repeating many times "proves" Peggy has password
 - With high probability



Example 2: Two baseballs

- Peggy has two baseballs: One red, one green
 - Otherwise identical
- Victor is color-blind, thinks they are the same
 - Peggy's goal: To prove she can distinguish
- Peggy places them in Victor's hands
 - Victor puts them behind his back, may switch
 - Peggy tells whether he switched
 - As before, repeat many times

Security properties

- Complete: Honest V will be convinced by honest P
- Sound: Honest V can't* be convinced by cheating P
- Proves nothing to outside observers either way
 - Peggy and Victor can collude by precomputing
- Peggy could cheat with a time machine
 - Victor gets the same info either way
 - Implies that real protocol does not leak

Burning questions

- Why is this crypto?
- Does everyone have to be in the same place?
- Why do we care in real life?



Commitment schemes

Commitment schemes

- Commit to a value but do not show it
 - **Open** it later and prove it hasn't changed
- Analogy:
 - I pick a number between 1 and 100
 - Write it down and seal it in an envelope
 - You pick odd or even
 - If you're right, I pay you; else you pay me
 - Why did I have to write it down?

Required properties

- Hiding: Commitment reveals nothing about value
- Binding: Can't open to a different value

Remote coin-flip

- Goal: Flip coin over the telephone
 - Alice flips, Bob chooses heads or tails
- Requires Alice to *commit* her output
 - In essence, need a one-way function
- Example/activity: Using and/or circuits



Try it! (Small groups)

- "Bob" draws a circuit
- "Alice" commits to an outcome
- "Bob" chooses odd or even parity
- Declare a winner
- Can either of you cheat? How?

Cheating

- Alice can cheat IFF she has two opposite-parity inputs that produce the same output
- Bob can cheat IFF he can predict the input from the output

Commitment via hash

- Alice, Bob pick a random numbers X, Y
 - Alice publishes H(X); Bob publishes H(Y)
- Bob chooses odd or even
 - Reveal X, Y and add them; check sum parity
- Collision resistance: Can't fake X or Y
- Pre-image resistance: Can't calculate X or Y

Multiparty computation

- Everyone has a private input
- Together, we compute some related result
- No one's private input is given away

Example 1: How old are we?

- Goal: Find our average age
 - Without anyone giving away their own age
- Activity: Need five volunteers
 - And five sheets of paper

Setup

- Alice, Bob are honest but curious
 - Don't lie, follow protocol correctly
 - But try to learn from available info
- Security equivalent to **fully trusted** third party



Defining leakage

- Learning f(a,b) gives some information
- What if f(a,b) = (a + b)?
- Final security property:
 - Alice learns only info computable from f(a,b), a
 - Bob learns only info computable from f(a,b), b

Example 2: Truth in dating

- After meeting and chatting, Alice and Bonnie want to find out whether they want to date each other
- If Bonnie says no, Alice doesn't reveal her answer
 - And vice versa
- Essentially secure AND

Alice	Bonnie	Result
NO DATE	NO DATE	NO DATE
NO DATE	DATE	NO DATE
DATE	NO DATE	NO DATE
DATE	DATE	DATE

Solution using 5 cards

- Alice and Bob each get two emoji cards: ,
 - Plus one public
- Place cards face down on table as follows:



Using this chart:
ALICE
BONNIE
DATE
OF
O

Solution, ctd.

- Each gets to privately cyclic-shift the cards X times
- Final results: 3 hearts in a row = match



Other sample problems

- Two reporters compare confidential sources
 - To see if they are the same person
- Check for secret society password
- Find out who bid more without revealing your bid
- etc.

Desired properties

- **Resolution**: Find out desired outcome
- Privacy:
 - No involved party learns anything else
 - No third party learns anything
- Security: No one profits by cheating
 - Can't know outcome unless other party does
- **Simplicity**: Easy to implement, understand
- **Remoteness**: Don't need to be co-located

Example: Who is richer?

Yao's millionaire's problem (1982)

- Alice (i) and Bob (j) have \$1 <= i,j <= \$6
 - Assumption for simplicity
 - Generalizable to more people, more numbers
 - Later improvements in efficiency
- Also has security limitations
 - For conceptual purposes only

1. Bob's turn

- Bob chooses a large random number x
- Bob computes $m = E(PK_A, x)$
- Bob sends to Alice: B = m j + 1

• *Example: j* = *5*, *B* = *m* - *4*

2. Alice's turn

- Alice generates $y_u = D(SK_A, B + u 1)$ for u = 1:6
 - $y_u = D(SK_A, m j + u)$
- Alice picks a prime p and generates $z_u = y_u \mod p$
 - Ensure all z's at least 2 apart or try again

- Example:
 - $z_3 = D(SK_A, m 2) \mod p$
 - $z_5 = D(SK_A, m) \mod p = x \mod p$

2.5 Still Alice's turn

- Alice sends p to Bob
- Alice sends 6 numbers to Bob as follows:
 - Z₁...Z_i
 - Z_{i+1} + 1 .. Z₆ + 1

- *Example: i = 2*
 - *Z*₁, *Z*₂, *Z*₃ + 1, *Z*₄ + 1, *Z*₅ + 1, *Z*₆ + 1

3. Bob's turn

- Bob looks at the jth number in Alice's list
 - If it equals x mod p then i >= j
 - If not, then i < j
- Bob tells Alice the answer

- Example: 5th number = $z_5 + 1$
 - $Z_5 + 1 = (x \mod p) + 1 != x \mod p$

Security caveats

- Brute force: Bob looks for q s.t. E(q) = m j + 2
 - Can figure out whether i <= 2
- What if Bob lies to Alice?
- Lots of extensions, generalizations, etc.

Sec. Comp in real life

- Compute over private data
 - Health records
 - Military cooperation
 - Auctions
 - Boston wage equity
- ZCash