

Linear Algebra Review

Many slides in the first half of this review are from O. Camps (Penn State University)

Why do we need Linear Algebra?

- We will associate coordinates to
 - 3D points in the scene
 - 2D points in the image
- Coordinates will be used to
 - Perform geometrical transformations
 - Associate different coordinate systems (platform, end-effector, camera)
 - Associate 3D with 2D points
- Images are matrices of numbers
 - We will find properties of these numbers

Matrices

$$A_{n \times m} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1m} \\ a_{21} & a_{22} & \dots & a_{2m} \\ a_{31} & a_{32} & \dots & a_{3m} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nm} \end{bmatrix} \quad B_{n \times m} = \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1m} \\ b_{21} & b_{22} & \dots & b_{2m} \\ b_{31} & b_{32} & \dots & b_{3m} \\ \dots & \dots & \dots & \dots \\ b_{n1} & b_{n2} & \dots & b_{nm} \end{bmatrix}$$

Sum:

$$C_{n \times m} = A_{n \times m} + B_{n \times m}$$

$$c_{ij} = a_{ij} + b_{ij}$$

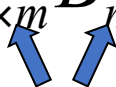
A and B must have the same dimensions

Example:

$$\begin{bmatrix} 2 & 5 \\ 3 & 1 \end{bmatrix} + \begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 8 & 7 \\ 4 & 6 \end{bmatrix}$$

Matrices

Product:

$$C_{n \times p} = A_{n \times m} B_{m \times p}$$


A and B must have compatible dimensions

$$c_{ij} = \sum_{k=1}^m a_{ik} b_{kj}$$

$$A_{n \times n} B_{n \times n} \neq B_{n \times n} A_{n \times n}$$

Examples:

$$\begin{bmatrix} 2 & 5 \\ 3 & 1 \end{bmatrix} \cdot \begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 17 & 29 \\ 19 & 11 \end{bmatrix}$$

$$\begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix} \cdot \begin{bmatrix} 2 & 5 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 18 & 32 \\ 17 & 10 \end{bmatrix}$$

Matrices

Transpose:

$$C_{m \times n} = A^T_{n \times m}$$

$$c_{ij} = a_{ji}$$

$$(A + B)^T = A^T + B^T$$

$$(AB)^T = B^T A^T$$

If $A^T = A$ A is symmetric

Examples:

$$\begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix}^T = \begin{bmatrix} 6 & 1 \\ 2 & 5 \end{bmatrix}$$

$$\begin{bmatrix} 6 & 2 \\ 1 & 5 \\ 3 & 8 \end{bmatrix}^T = \begin{bmatrix} 6 & 1 & 3 \\ 2 & 5 & 8 \end{bmatrix}$$

Matrices

Determinant:

A must be square

$$\det \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = a_{11}a_{22} - a_{21}a_{12}$$

$$\det \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

Example: $\det \begin{bmatrix} 2 & 5 \\ 3 & 1 \end{bmatrix} = 2 - 15 = -13$

Matrices

Inverse:

A must be square

$$A_{n \times n} A^{-1}_{n \times n} = A^{-1}_{n \times n} A_{n \times n} = I$$

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}^{-1} = \frac{1}{a_{11}a_{22} - a_{21}a_{12}} \begin{bmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{bmatrix}$$

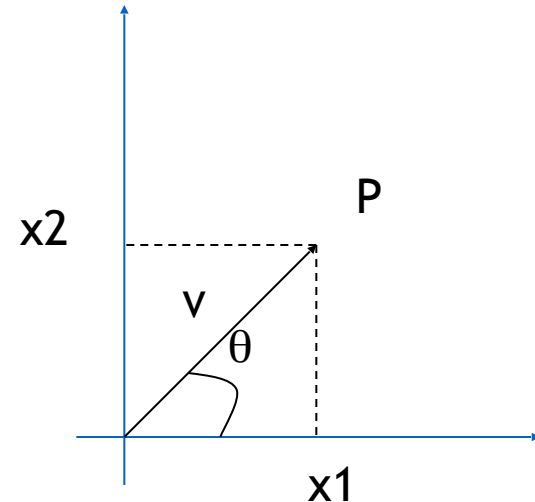
Example:

$$\begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix}^{-1} = \frac{1}{28} \begin{bmatrix} 5 & -2 \\ -1 & 6 \end{bmatrix}$$

$$\begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix}^{-1} \cdot \begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix} = \frac{1}{28} \begin{bmatrix} 5 & -2 \\ -1 & 6 \end{bmatrix} \cdot \begin{bmatrix} 6 & 2 \\ 1 & 5 \end{bmatrix} = \frac{1}{28} \begin{bmatrix} 28 & 0 \\ 0 & 28 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

2D Vector

$$\mathbf{v} = (x_1, x_2)$$



Magnitude: $\|\mathbf{v}\| = \sqrt{x_1^2 + x_2^2}$

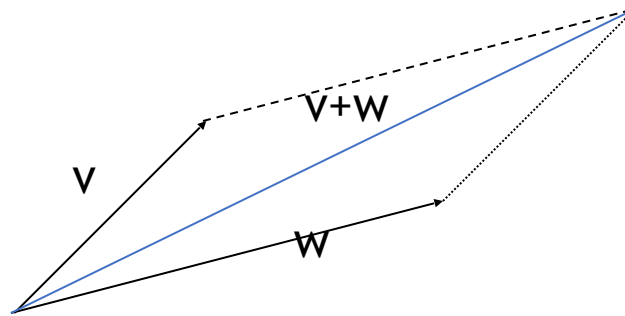
If $\|\mathbf{v}\| = 1$, $\mathbf{v}$ is a UNIT vector

$$\frac{\mathbf{v}}{\|\mathbf{v}\|} = \left(\frac{x_1}{\|\mathbf{v}\|}, \frac{x_2}{\|\mathbf{v}\|} \right) \text{ is a unit vector}$$

Orientation: $\theta = \tan^{-1} \left(\frac{x_2}{x_1} \right)$

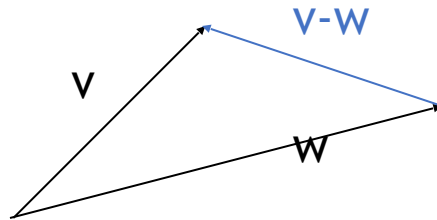
Vector Addition

$$\mathbf{v} + \mathbf{w} = (x_1, x_2) + (y_1, y_2) = (x_1 + y_1, x_2 + y_2)$$



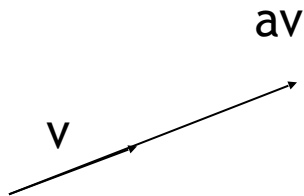
Vector Subtraction

$$\mathbf{v} - \mathbf{w} = (x_1, x_2) - (y_1, y_2) = (x_1 - y_1, x_2 - y_2)$$

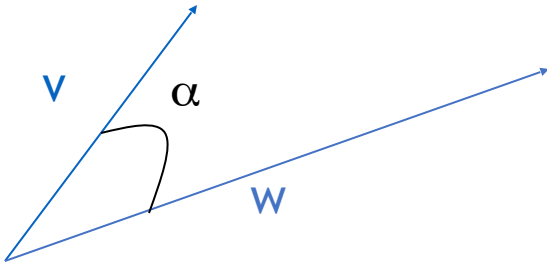


Scalar Product

$$a\mathbf{v} = a(x_1, x_2) = (ax_1, ax_2)$$



Inner (dot) Product



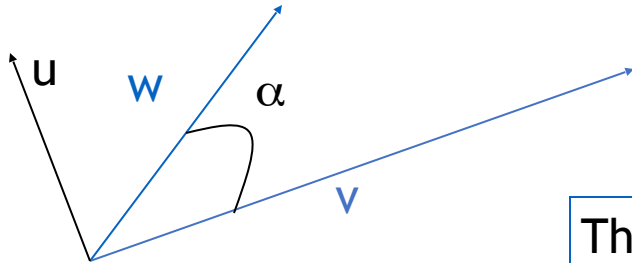
$$v \cdot w = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \cdot \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = x_1 y_1 + x_2 y_2$$

The inner product is a **SCALAR!**

$$v \cdot w = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \cdot \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \|v\| \cdot \|w\| \cos \alpha$$

$$v \cdot w = 0 \Leftrightarrow v \perp w$$

Vector (cross) Product



$$u = v \times w = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \times \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} x_2 y_3 - x_3 y_2 \\ x_3 y_1 - x_1 y_3 \\ x_1 y_2 - x_2 y_1 \end{bmatrix}$$

The cross product is a **VECTOR!**

Magnitude:

$$\| u \| = \| v \times w \| = \| v \| \| w \| \sin \alpha$$

Orientation:

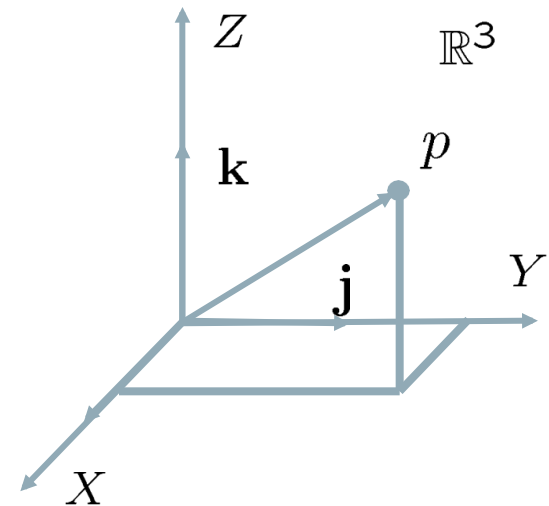
$$u \perp v \Rightarrow u \cdot v = (v \times w) \cdot v = 0$$

$$u \perp w \Rightarrow u \cdot w = (v \times w) \cdot w = 0$$

Orthonormal Basis in 3D

Standard base vectors:

$$\mathbf{i} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{j} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \mathbf{k} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$



Coordinates of a point p in space:

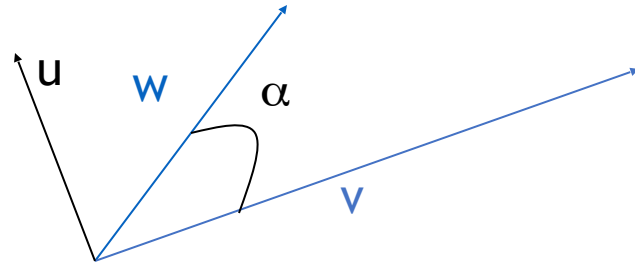
$$\mathbf{X} = \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} \in \mathbb{R}^3 \quad \mathbf{X} = \begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = X.\mathbf{i} + Y.\mathbf{j} + Z.\mathbf{k}$$

Vector Product Computation

$$\mathbf{i} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{j} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \mathbf{k} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\mathbf{u} = \mathbf{v} \times \mathbf{w} = (x_1, x_2, x_3) \times (y_1, y_2, y_3)$$

$$\mathbf{u} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{vmatrix}$$



$$= (x_2 y_3 - x_3 y_2) \mathbf{i} + (x_3 y_1 - x_1 y_3) \mathbf{j} + (x_1 y_2 - x_2 y_1) \mathbf{k}$$

Least Squares Optimization

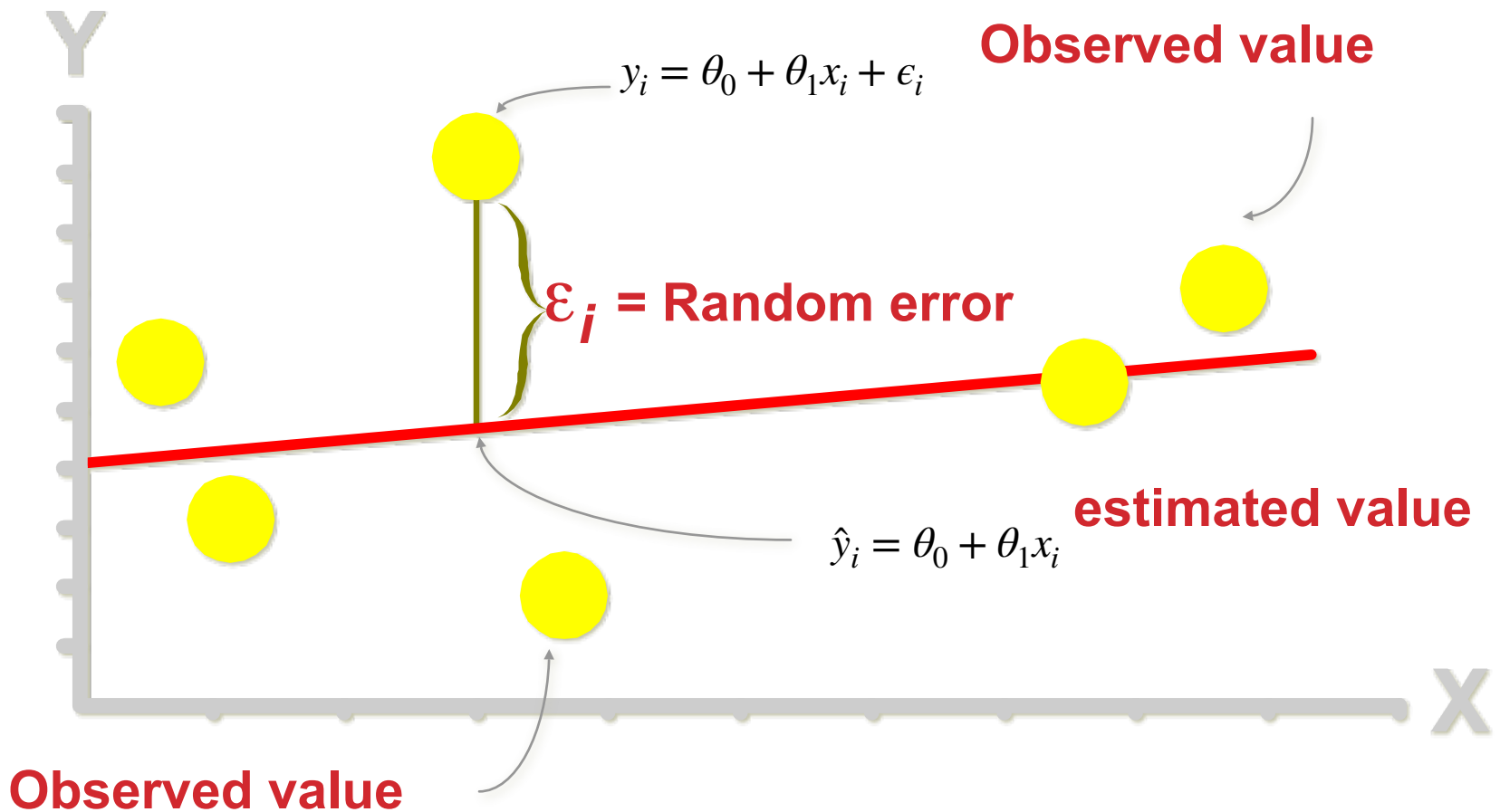
Example

- Single Variable Linear Regression

estimate $\hat{y}_i = \theta_0 + \theta_1 x_i$

x Area(sq. ft.)	y Price (in 1000\$)
1600	220
1400	180
2100	350
...	...
....	
2400	500

LINEAR REGRESSION

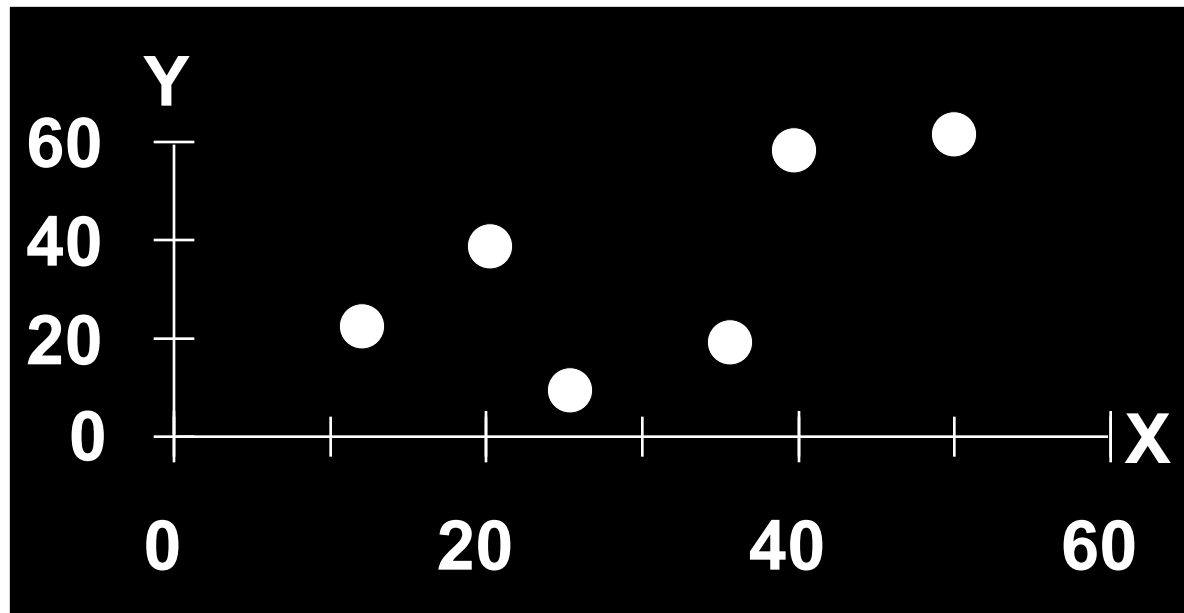




**ESTIMATING PARAMETERS:
LEAST SQUARES METHOD**

SCATTER PLOT

Plot all (X_i, Y_i) pairs, and plot your learned model

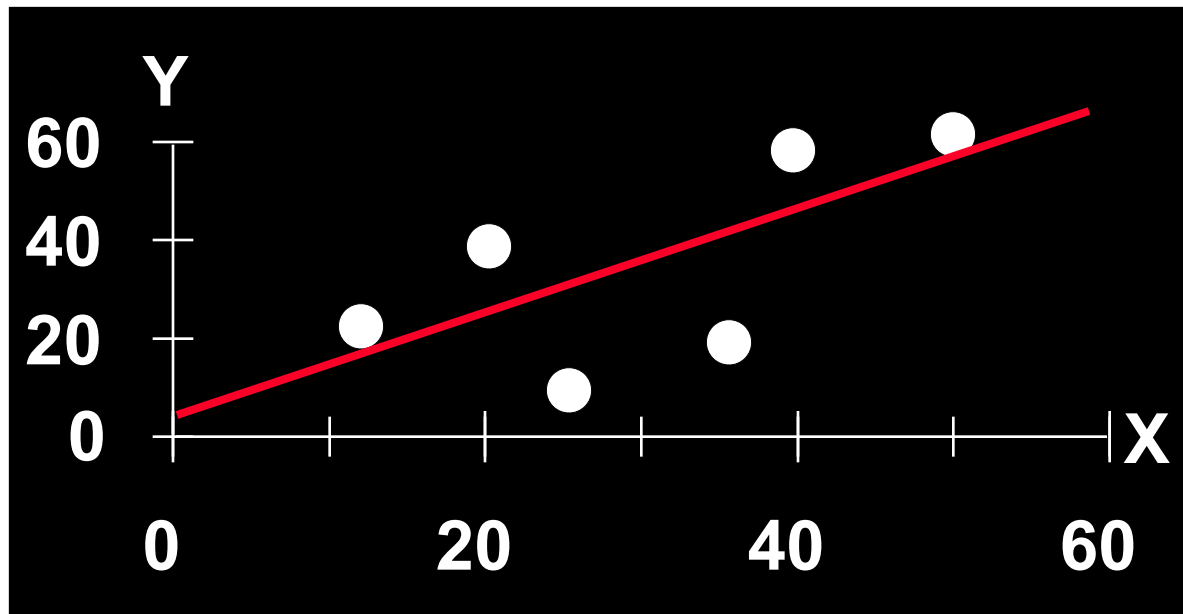


QUESTION

How would you draw a line through the points?

How do you determine which line “fits the best” ...?

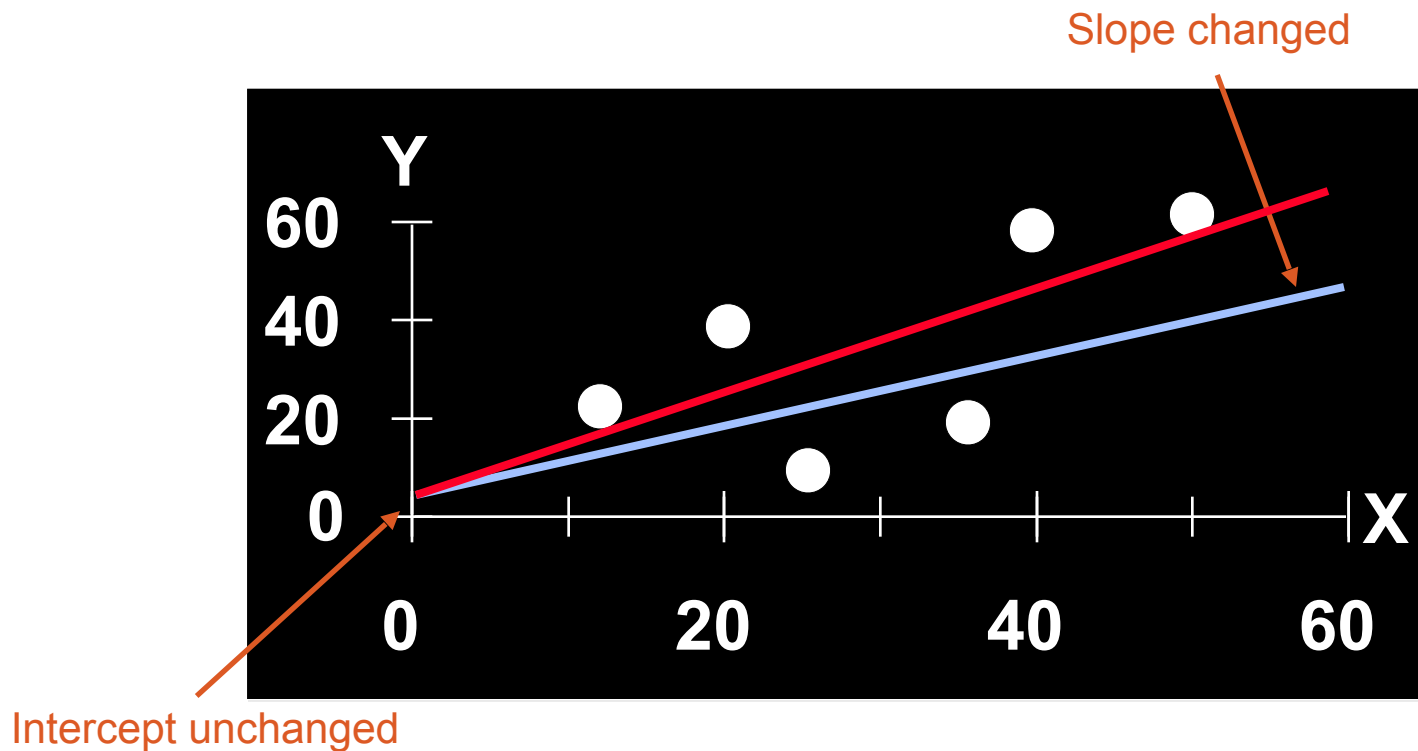
??????????



QUESTION

How would you draw a line through the points?

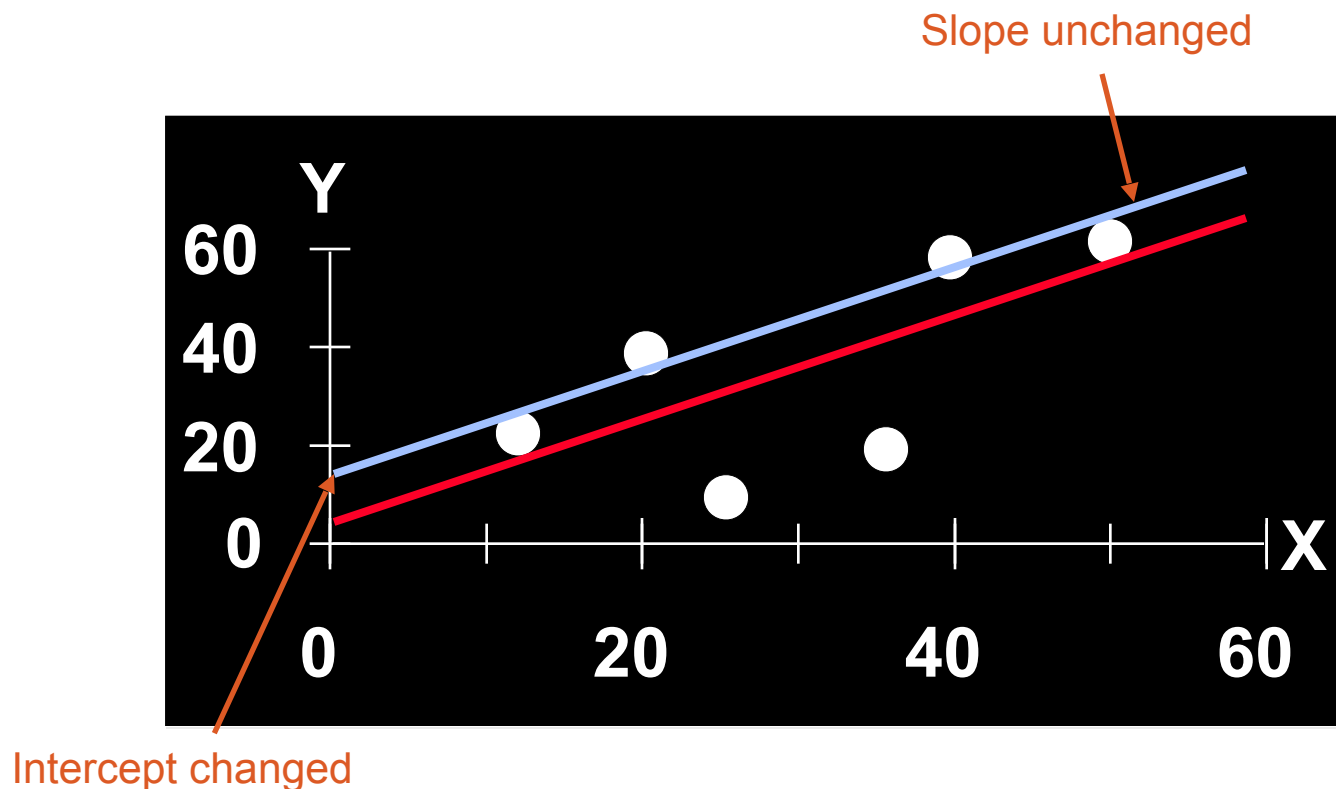
How do you determine which line “fits the best” ??????????



QUESTION

How would you draw a line through the points?

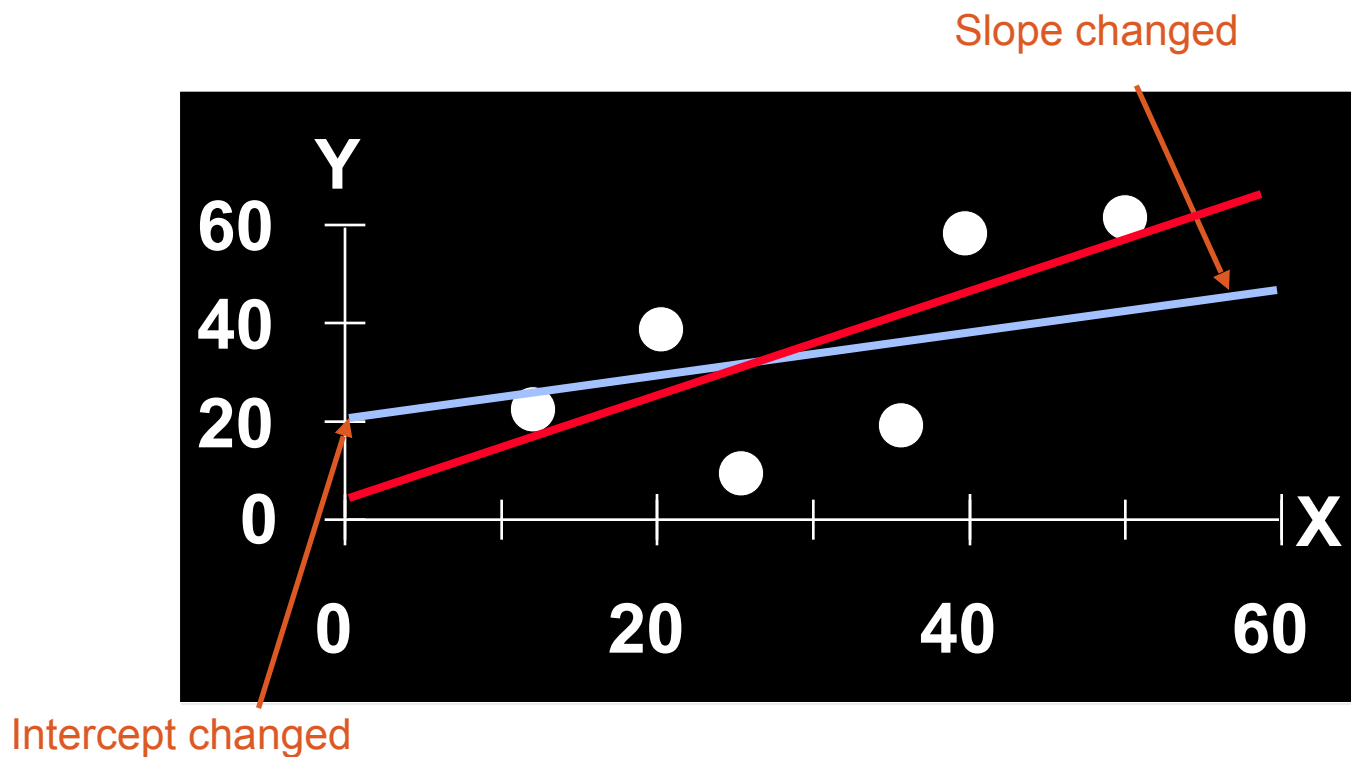
How do you determine which line “fits the best” ??????????



QUESTION

How would you draw a line through the points?

How do you determine which line “fits the best” ??????????



LEAST SQUARES

Best fit: difference between the true (observed) Y-values and the estimated Y-values is minimized:

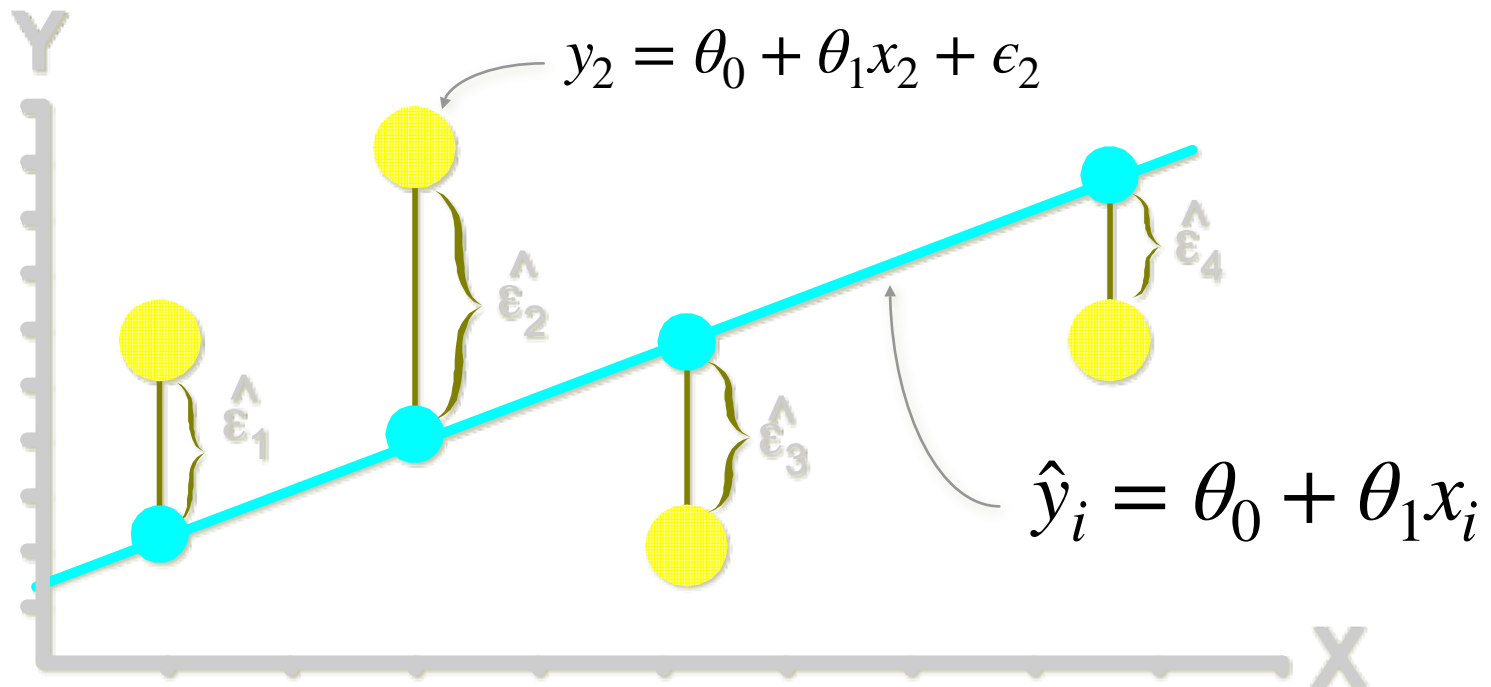
- Positive errors offset negative errors ...
- ... square the error!

$$\sum_{i=1}^n (y_i - \hat{y}_i)^2 = \sum_{i=1}^n \epsilon_i^2$$

Least squares minimizes the sum of the squared errors

LEAST SQUARES, GRAPHICALLY

$$\text{LS Minimizes } \sum_{i=1}^n \epsilon_i^2 = \epsilon_1^2 + \epsilon_2^2 + \dots + \epsilon_n^2$$



Example

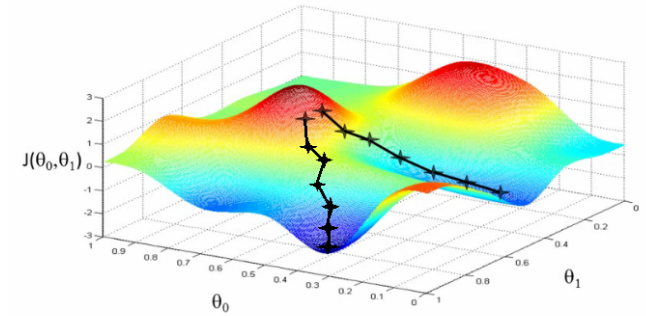
- Single Variable Linear Regression

estimate $\hat{y}_i = \theta_0 + \theta_1 x_i$

x	y
Area(sq. ft.)	Price (in 1000\$)
1600	220
1400	180
2100	350
...	...
....	
2400	500

Multivariate Regression

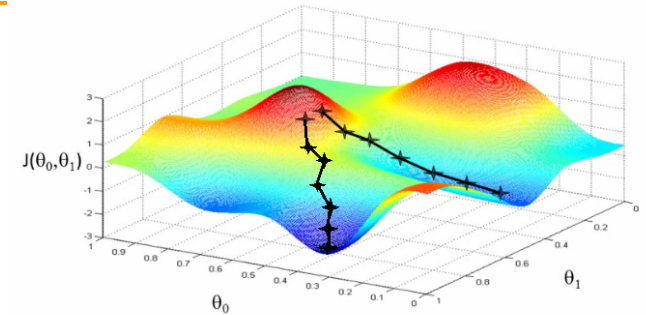
- Multi Linear Regression



$$\hat{y}_i = \theta_0 + \theta_1 x_{i1} + \theta_2 x_{i2} + \dots + \theta_n x_{in}$$

y	x_1	x_2	x_3
Price (in 1000\$)	Area(sq. ft.)	# Bathrooms	# Bedrooms
220	1600	2.5	3
180	1400	1.5	3
350	2100	3.5	4
...	...	...	...
....		...	...
500	2400	4	5

Multivariate Regression

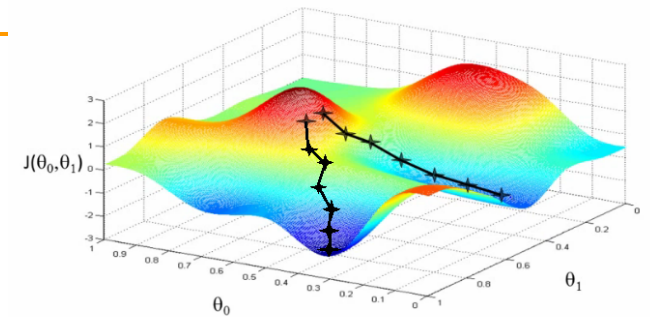


- Multi Linear Regression

$$\hat{y}_i = \theta_0 + \theta_1 x_{i1} + \theta_2 x_{i2} + \dots + \theta_n x_{in}$$

Price (in 1000\$)		Area(sq. ft.)	# Bathrooms	# Bedrooms		
y_i	220	1600	2.5	3		
	180	1400	1.5	3		
	350	2100	3.5	4		
	...	...	...	...		
			...	...		
	500	2400	4	5		
					x_i	
					1400	x_{i1}
					1.5	x_{i2}
					3	x_{i3}

Multivariate Regression



Multi Linear Regression

$$y_i = \theta_0 x_{i0} + \theta_1 x_{i1} + \theta_2 x_{i2} + \dots + \theta_n x_{in}$$

y	x_0	x_1	x_2	x_3	
Price (in 1000\$)		Area(sq. ft.)	# Bathrooms	# Bedrooms	
220	1	1600	2.5	3	
y_i 180	1	1400	1.5	3	
350	1	2100	3.5	4	
...	...	...	...	...	
....			...	...	
500	1	2400	4	5	
					x_i
					1 x_{i0}
					1400 x_{i1}
					1.5 x_{i2}
					3 x_{i3}

Multivariate Regression Model

- Model:

$$\hat{y}_i = \theta_0 x_{i0} + \theta_1 x_{i1} + \theta_2 x_{i2} + \dots + \theta_n x_{in}$$

$$\hat{y}_i = \sum_{j=0}^n \theta_{ij} x_{ij}$$

feature 1 = x_0 (constant, 1)

feature 2 = x_1 (area, sq. ft.)

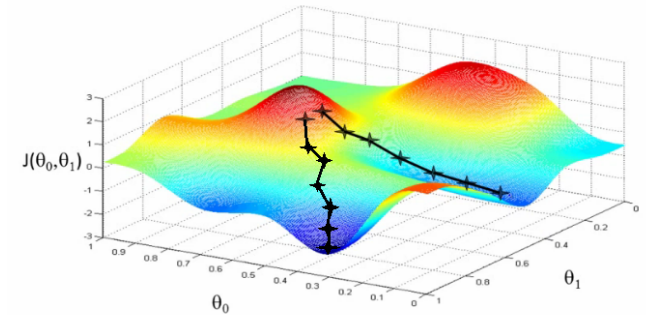
feature 3 = x_2 (# of bedrooms)

feature 4 = x_3 (# of bathrooms)

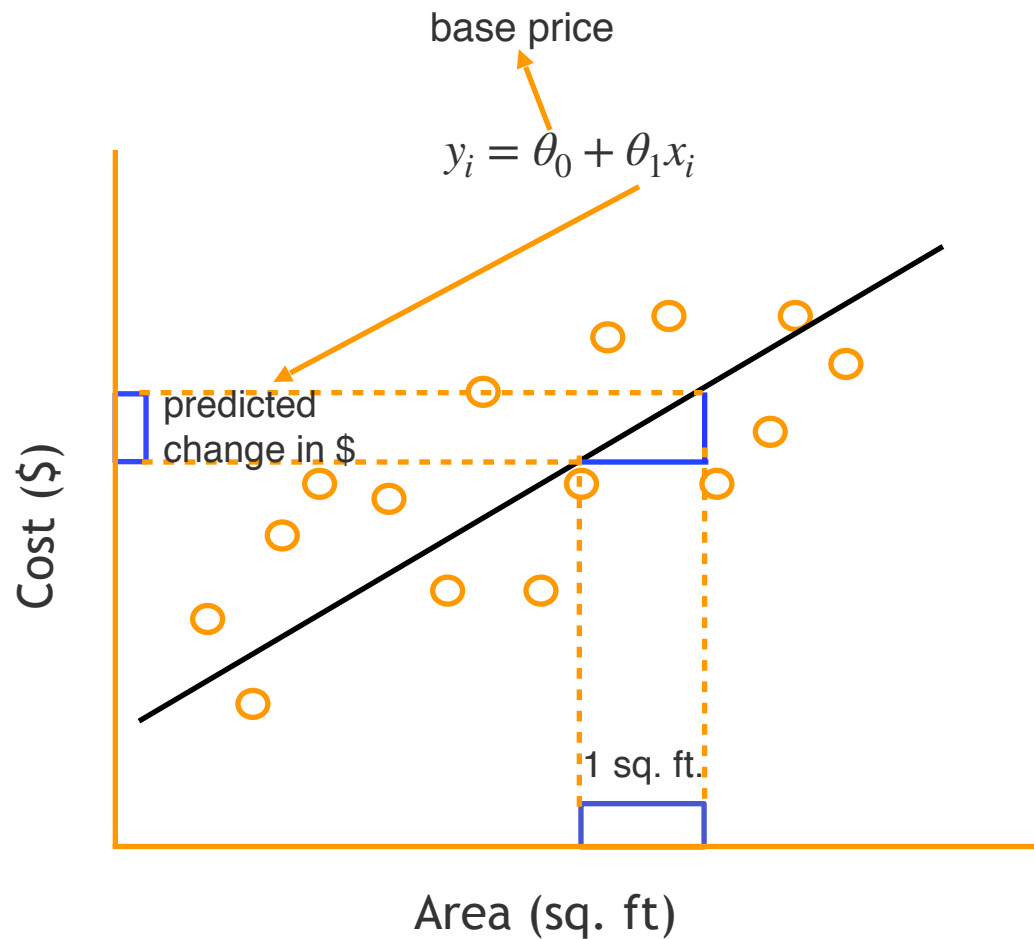
....

....

feature n = x_n



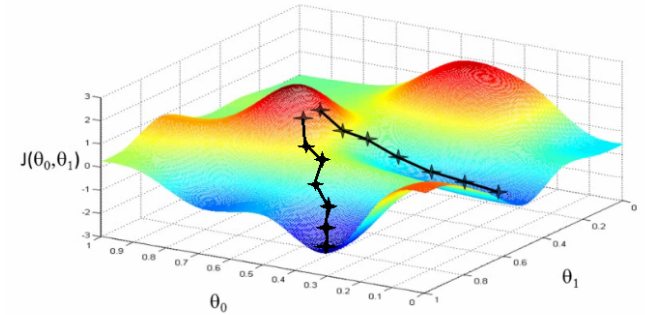
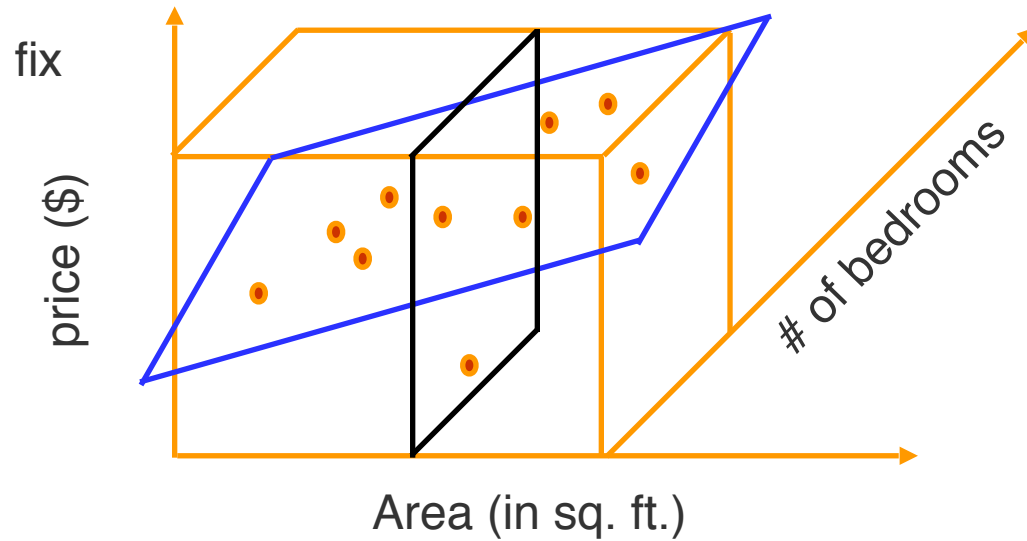
Single Variable Linear Regression



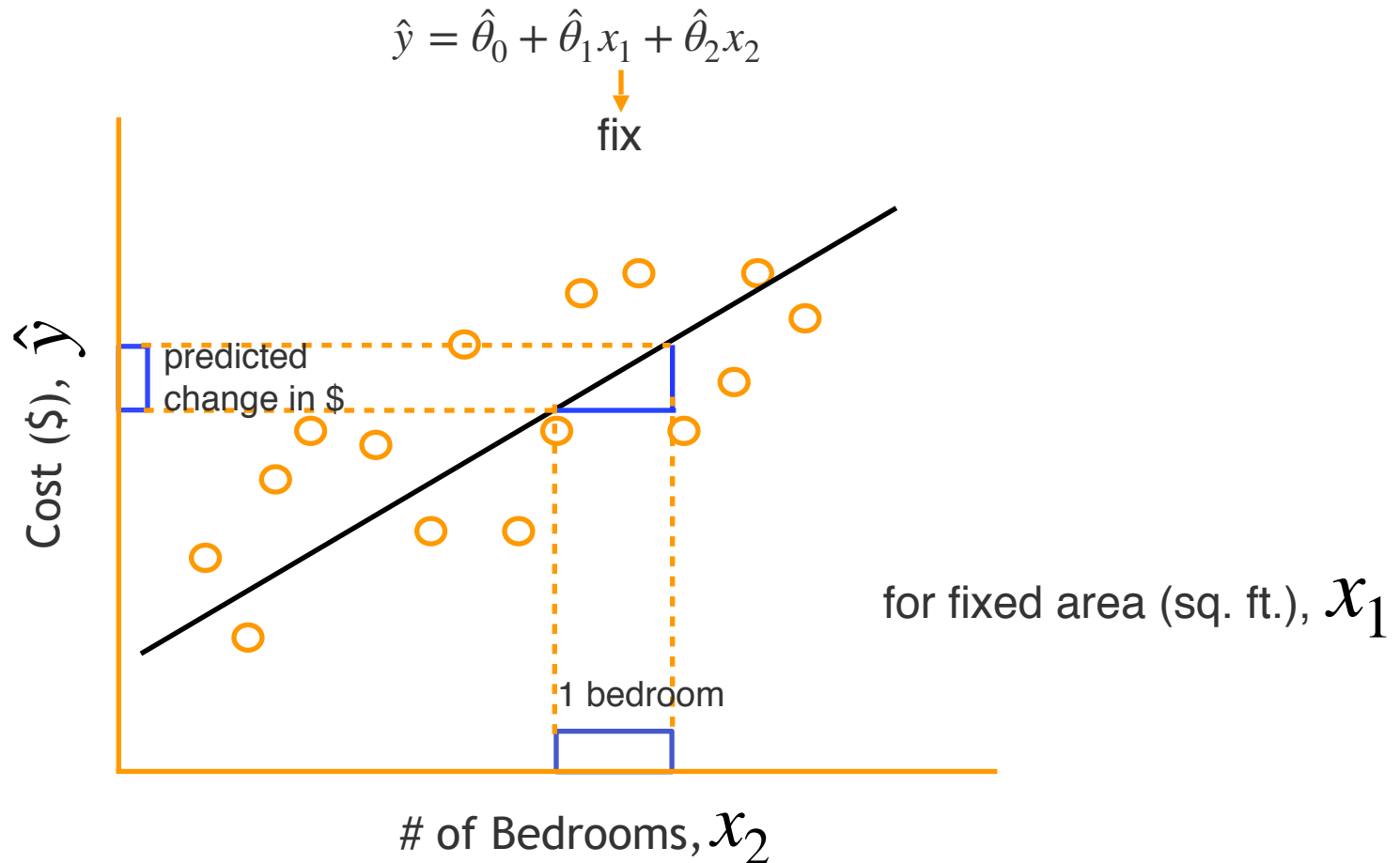
Interpreting Coefficients

- Two Linear Features

$$\hat{y} = \hat{\theta}_0 + \hat{\theta}_1 x_1 + \hat{\theta}_2 x_2$$



Single Variable Linear Regression

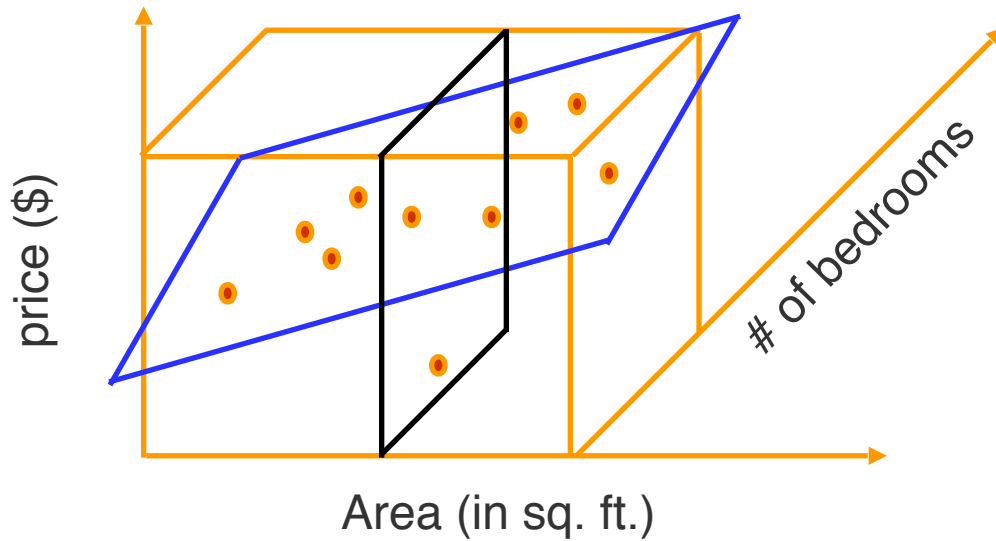


Interpreting Coefficients

- Multiple Features

$$\hat{y} = \hat{\theta}_0 + \hat{\theta}_1 x_1 + \hat{\theta}_2 x_2 + \dots + \hat{\theta}_j x_j + \dots + \hat{\theta}_m x_m$$

↓ ↓ ↓ ↓
fix fix fix fix



One Observation Model

- Matrix Notation
For observation i

$$\hat{y}_i = \sum_{j=0}^m \theta_{ij} x_{ij}$$

$y_i =$

--	--	--	--	--	--	--

 $x_{i0} \quad x_{i1} \quad x_{i2} \quad \dots \quad x_{im}$

 $\theta_0 \quad \theta_1 \quad \theta_2 \quad \dots \quad \theta_m$

$$y_i = X_i^T \theta$$

All Observation Model

- Matrix Notation
For all observations

x_{10}	x_{11}	x_{12}	..	..	x_{1m}
x_{20}	x_{21}	x_{22}	..	..	x_{2m}
x_{30}	x_{31}	x_{32}	..	..	x_{3m}
.	.	.	.	.	.
.	.	.	.	.	.
.	.	.	.	.	.
x_{n0}	x_{n1}	x_{n2}	..	..	x_{nm}

θ_0
θ_1
θ_2
.
θ_m

 $=$

y_1
y_2
y_3
.
.
.
y_n

$$\hat{Y} = X\theta$$

LEAST SQUARES OPTIMIZATION

Rewrite inputs:

Each row is a feature vector paired with a label for a single input

$$X = \begin{bmatrix} (x^{(1)})^T \\ (x^{(2)})^T \\ \dots \\ (x^{(n)})^T \end{bmatrix} \in \mathbb{R}^{n \times m}, y = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \dots \\ y^{(n)} \end{bmatrix} \in \mathbb{R}^n$$

n labeled inputs

m features

Rewrite optimization problem:

$$\text{minimize}_{\theta} \frac{1}{2} \|X\theta - y\|_2^2$$

*Recall $\|z\|_2^2 = z^T z = \sum z_i^2$

LEAST SQUARES OPTIMIZATION

Rewrite inputs:

Each row is a feature vector paired with a label for a single input

$$X = \begin{bmatrix} (x^{(1)})^T \\ (x^{(2)})^T \\ \dots \\ (x^{(n)})^T \end{bmatrix} \in \mathbb{R}^{n \times m}, y = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \dots \\ y^{(n)} \end{bmatrix} \in \mathbb{R}^n$$

n labeled inputs

m features

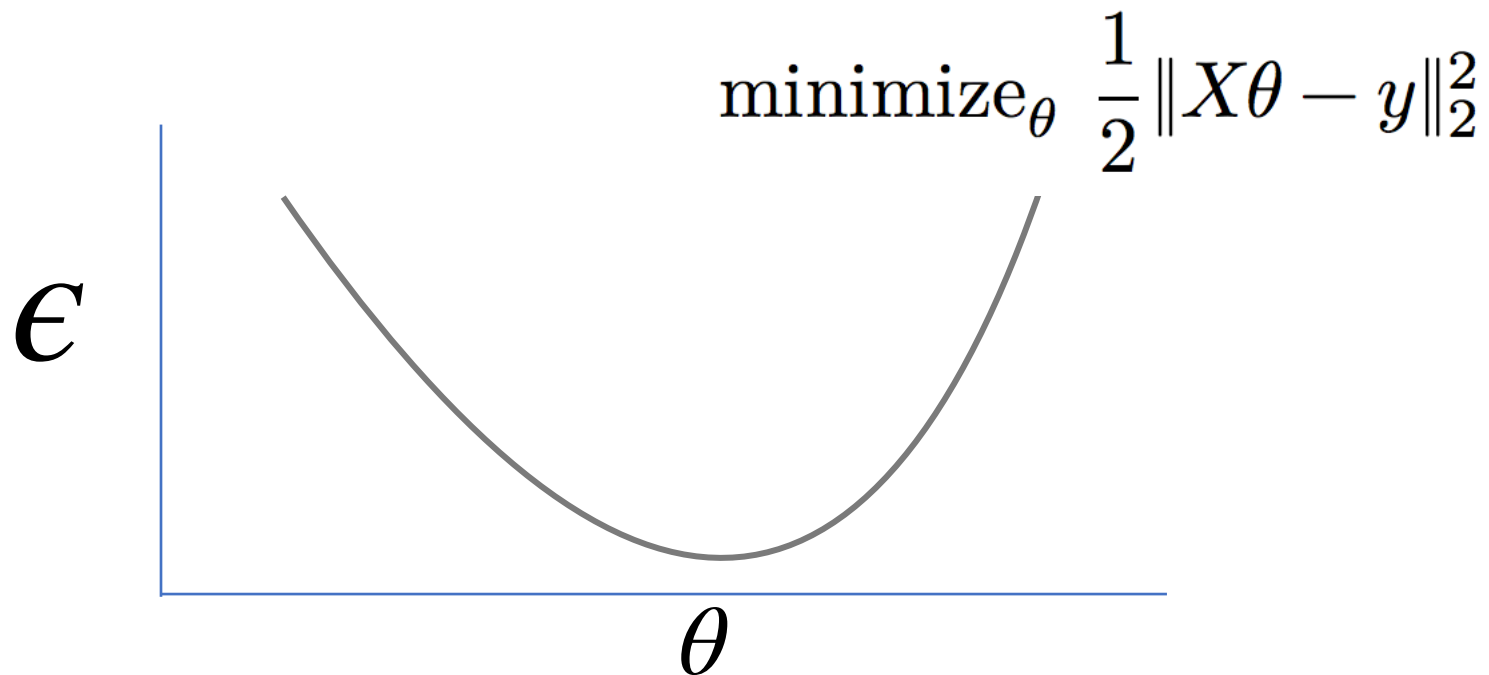
Rewrite optimization problem:

$$\text{minimize}_{\theta} \frac{1}{2} \|X\theta - y\|_2^2$$

$$\Rightarrow \text{minimize} \sum_{i=1}^n (y_i - \hat{y}_i)^2 = \sum_{i=1}^n \epsilon_i^2$$

*Recall $\|z\|_2^2 = z^T z = \sum z_i^2$

ERROR FUNCTION



$$\sum_{i=1}^n (y_i - \hat{y}_i)^2 = \sum_{i=1}^n \epsilon_i^2$$

GRADIENTS

Minimizing a multivariate function involves finding a point where the gradient is zero:

$$\nabla_{\theta} f(\theta) = 0 \text{ (the vector of zeros)}$$

Points where the gradient is zero are **local** minima

- If the function is convex, also a **global** minimum

Let's solve the least squares problem!

We'll use the multivariate generalizations of some concepts from MATH141/142 ...

- Chain rule: $\nabla_{\theta} f(X\theta) = X^T \nabla_{X\theta} f(X\theta)$
- Gradient of squared ℓ^2 norm: $\nabla_{\theta} \|\theta - z\|_2^2 = 2(\theta - z)$

LEAST SQUARES

Recall the least squares optimization problem:

$$\text{minimize}_{\theta} \frac{1}{2} \|X\theta - y\|_2^2$$

What is the gradient of the optimization objective ????????

$$\nabla_{\theta} \frac{1}{2} \|X\theta - y\|_2^2 =$$

Chain rule:

$$\nabla_{\theta} f(X\theta) = X^T \nabla_{X\theta} f(X\theta)$$

$$X^T \nabla_{X\theta} \frac{1}{2} \|X\theta - y\|_2^2 =$$

Gradient of norm:

$$\nabla_{\theta} \|\theta - z\|_2^2 = 2(\theta - z)$$

$$\nabla_{\theta} \frac{1}{2} \|X\theta - y\|_2^2 = X^T (X\theta - y)$$

LEAST SQUARES

Recall: points where the gradient **equals zero** are minima.

$$\nabla_{\theta} \frac{1}{2} \|X\theta - y\|_2^2 = X^T (X\theta - y)$$

So where do we go from here??????????

$$X^T (X\theta - y) = 0$$

Solve for model
parameters θ

$$X^T X\theta - X^T y = 0 \Rightarrow X^T X\theta = X^T y$$

$$(X^T X)^{-1} X^T X\theta = (X^T X)^{-1} X^T y$$

$$\theta = (X^T X)^{-1} X^T y$$