

# CMSC 132: OBJECT-ORIENTED PROGRAMMING II



## Threads in Java

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# Daemon Threads

- **Java threads types**

- **User**

- **Daemon**

- Provide general services

- Typically, never terminate

- To set as daemon thread, call `setDaemon()` before `start()`

- **Program termination**

- All user threads finish

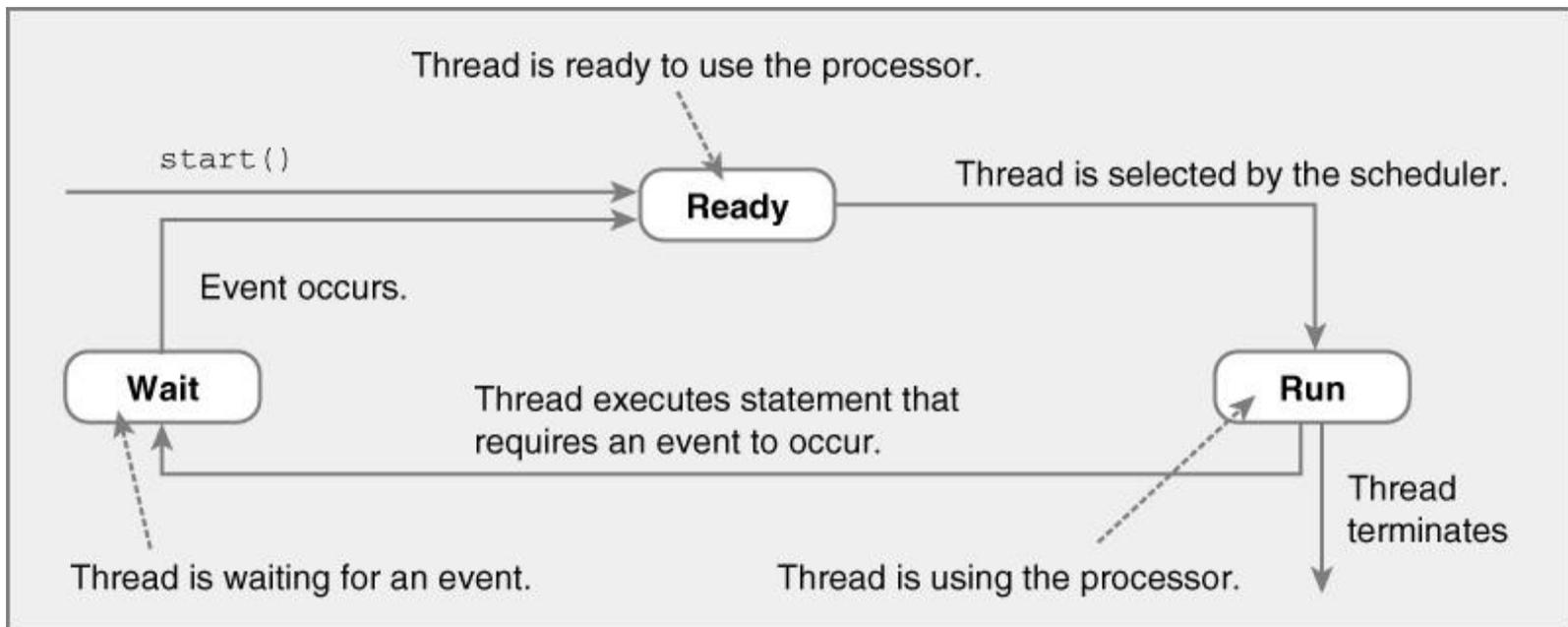
- Daemon threads are terminated by JVM

# Threads - Scheduling

- **Scheduler**
  - Determines which runnable threads to run
    - When **context switching** takes place
  - Can be based on thread **priority**
  - Part of OS or Java Virtual Machine (JVM)
- **Scheduling policy**
  - **Non-preemptive** (cooperative) scheduling
  - **Preemptive** scheduling

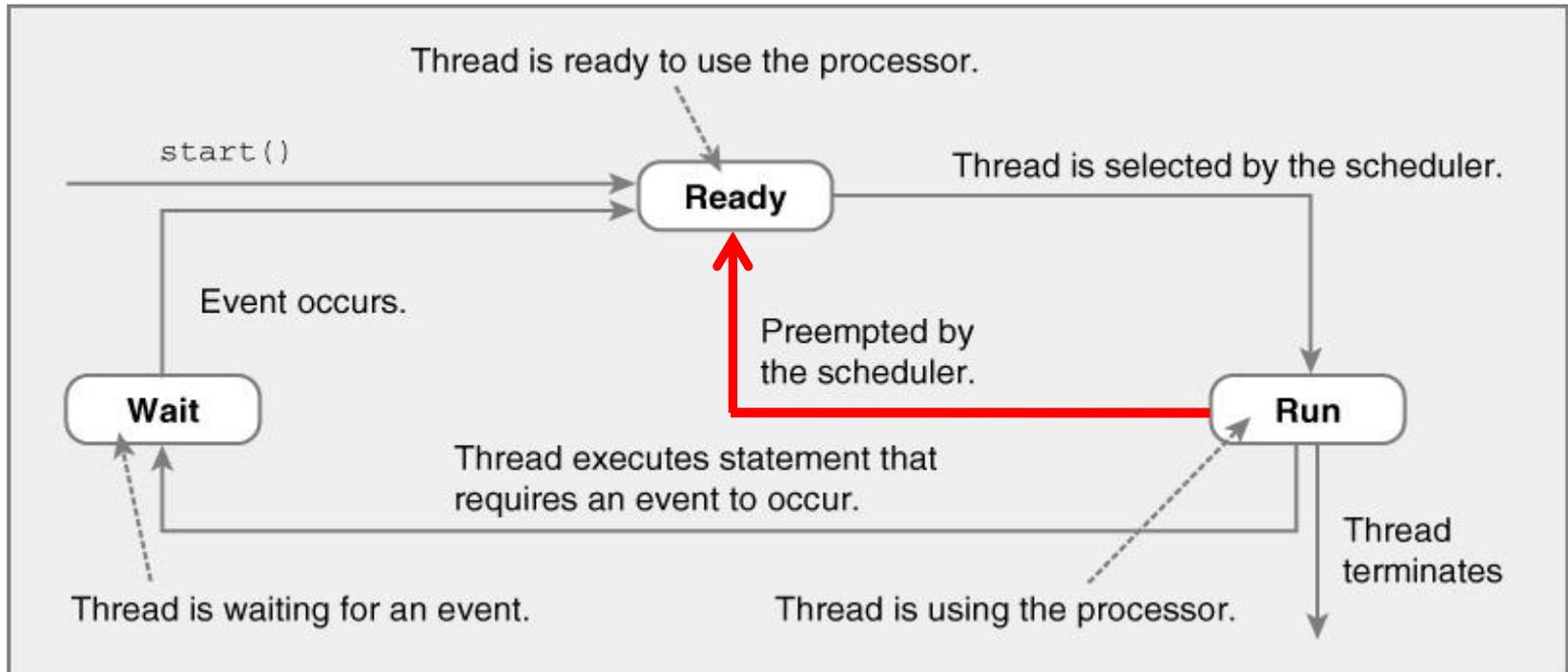
# Threads - Non-preemptive Scheduling

- Threads continue execution until
  - Thread terminates
  - Executes instruction causing wait (e.g., IO)
  - **Thread volunteering to stop (invoking yield or sleep)**
  - Ready state equivalent to Runnable state



# Threads - Preemptive Scheduling

- Threads continue execution until
  - Same reasons as non-preemptive scheduling
  - **Preempted** by scheduler



# Thread Scheduling Observations

- Order thread is selected is **indeterminate**
  - Depends on scheduler
- Scheduling may not be fair
  - Some threads may execute more often
- Thread can block indefinitely (starvation)
  - If other threads always execute first
- **Your code should work correctly regardless the scheduling policy in place**

# Java Thread Example

```
public class ThreadNoJoin extends Thread {
    public void run() {
        for (int i = 1; i <= 3; i++) {
            try {
                Thread.sleep((int) (Math.random() * 3000));
            } catch (InterruptedException e) {
                e.printStackTrace();
            }
            System.out.println(i);
        }
    }

    public static void main(String[] args) {
        Thread thread1 = new ThreadNoJoin();
        Thread thread2 = new ThreadNoJoin();

        thread1.start();
        thread2.start();

        System.out.println("Done");
    }
}
```

- **Example:** ThreadNoJoin.java
- To understand this example better, let's assume we want to make a sandwich where one person (thread1) looks for bread, and another for tomato (thread2)

# Java Thread Example - Output

- Possible outputs

- 1,2,3,1,2,3,Done // thread 1, thread 2, main()
- 1,2,3,Done,1,2,3 // thread 1, main(), thread 2
- Done,1,2,3,1,2,3 // main(), thread 1, thread 2
- 1,1,2,2,3,Done,3 // main() & threads interleaved

**main (): thread 1, thread 2, println Done**

**thread 1: println 1, println 2, println 3**

**thread 2: println 1, println 2, println 3**

# Thread Class - join( ) Method

- Can wait for thread to terminate with join( )
- Method prototype
  - **public final void join( )**
    - Blocks thread executing join(). For example, if t1 is a thread, t1.join() will block the thread executing t1.join() (current thread). Current thread execution can continue once t1 thread has finished
    - Returns when thread is done
    - Throws InterruptedException if interrupted
- **Example:** ThreadJoin.java

# About Join

- Important: You will limit the concurrency level if you do not start/join correctly
- Suppose you want to run many threads concurrently. **Start them all and then execute the join for each one. Do not start one thread, then join on that thread, start the second one, join on that thread, etc.**
- The following is WRONG as you are executing code sequentially and not concurrently

```
t1.start()
```

```
t1.join()
```

```
t2.start()
```

```
t2.join()
```

- Feel free to use arrays, sets, etc., to keep track of your threads

# About Threads

- **Common mistake** - Calling the run() method. If you want to run a thread you must execute start() and not call the run() method; the run() method is called for you
- **Thread.sleep** - Suppose you have a thread object reference (t1) and invoke t1.sleep(2000). Which thread will be sleeping for 2 seconds? **It will NOT be t1.**

# Terminating Threads

- A thread ends when the run() method ends
- Sometimes we may need to stop a thread before it ends
  - For example, you may have created several threads to find a problem solution and once one thread finds it, there is no need for the rest
- How to stop thread?
  - **Using stop() method - WRONG!** This is a deprecated method. Using it can lead to problems when data is shared
  - **Use interrupt() method**

# Terminating Threads

- **Using interrupt() method**

- This method does not stop the thread. Instead, it notifies the thread that it should terminate. The method sets a boolean variable in the thread and that value can be checked by the thread (by using the method interrupted())

- It is up to the thread to terminate or not

- ```
public void run() {  
    while(!Thread.interrupted()) {  
        // work  
    }  
    // Release resources, cleaning tasks  
}
```

- **Example:** InterruptExample.java

# Thread Example

- Swing uses a single-threaded model
- Long computations in the EDT freezes the GUI
- Example: Progress Bar Example