

# CMSC 330: Organization of Programming Languages

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## Regular Expressions and Finite Automata

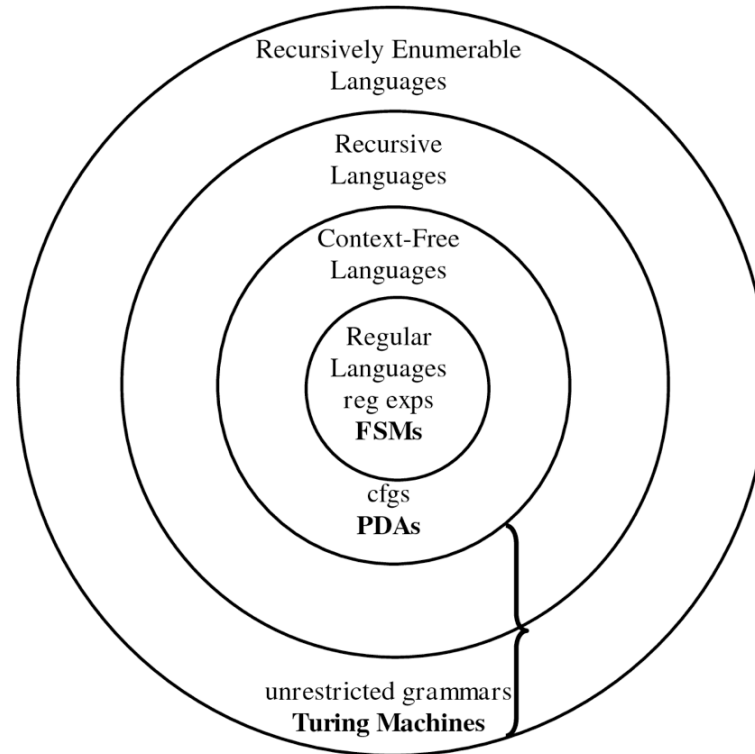
# How do regular expressions work?

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- ▶ What we've learned
  - What regular expressions are
  - What they can express, and cannot
  - Programming with them
- ▶ What's next: how they work
  - A great computer science result

# Languages and Machines

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# A Few Questions About REs

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- ▶ How are REs implemented?
  - Given an arbitrary RE and a string, how to decide whether the RE matches the string?
- ▶ What are the basic components of REs?
  - Can implement some features in terms of others
    - E.g.,  $e^+$  is the same as  $ee^*$
- ▶ What does a regular expression represent?
  - Just a set of strings
    - This observation provides insight on how we go about our implementation
- ▶ ... next comes the math !

# Definition: Alphabet

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- ▶ An **alphabet** is a finite set of symbols
  - Usually denoted  $\Sigma$
- ▶ Example alphabets:
  - Binary:  $\Sigma = \{0, 1\}$
  - Decimal:  $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$
  - Alphanumeric:  $\Sigma = \{0-9, a-z, A-Z\}$

# Definition: String

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- ▶ A **string** is a finite sequence of symbols from  $\Sigma$ 
  - $\epsilon$  is the empty string ("" in Ruby)
  - $|s|$  is the length of string  $s$ 
    - $|Hello| = 5$ ,  $|\epsilon| = 0$
  - Note
    - $\emptyset$  is the empty set (with 0 elements)
    - $\emptyset \neq \{ \epsilon \}$  (and  $\emptyset \neq \epsilon$ )
- ▶ Example strings over alphabet  $\Sigma = \{0,1\}$  (binary):
  - 0101
  - 0101110
  - $\epsilon$

# Definition: Language

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- ▶ A **language**  $L$  is a set of strings over an alphabet
- ▶ Example: All strings of length 1 or 2 over alphabet  $\Sigma = \{a, b, c\}$  that begin with  $a$ 
  - $L = \{a, aa, ab, ac\}$
- ▶ Example: All strings over  $\Sigma = \{a, b\}$ 
  - $L = \{\epsilon, a, b, aa, bb, ab, ba, aaa, bba, aba, baa, \dots\}$
  - Language of all strings written  $\Sigma^*$
- ▶ Example: All strings of length 0 over alphabet  $\Sigma$ 
  - $L = \{s \mid s \in \Sigma^* \text{ and } |s| = 0\}$
  - “the set of strings  $s$  such that  $s$  is from  $\Sigma^*$  and has length 0”
  - $= \{\epsilon\} \neq \emptyset$

# Definition: Language (cont.)

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- ▶ Example: The set of phone numbers over the alphabet  $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 9, (, ), -\}$ 
  - Give an example element of this language (123) 456-7890
  - Are all strings over the alphabet in the language? No
  - Is there a Ruby regular expression for this language?  
`/\(\d{3,3}\)\d{3,3}-\d{4,4}/`
- ▶ Example: The set of all valid (runnable) Ruby programs
  - Later we'll see how we can specify this language
  - (Regular expressions are useful, but not sufficient)



# Operations on Languages

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- ▶ Let  $\Sigma$  be an alphabet and let  $L, L_1, L_2$  be languages over  $\Sigma$
- ▶ **Concatenation**  $L_1L_2$  creates a language defined as
  - $L_1L_2 = \{xy \mid x \in L_1 \text{ and } y \in L_2\}$
- ▶ **Union** creates a language defined as
  - $L_1 \cup L_2 = \{x \mid x \in L_1 \text{ or } x \in L_2\}$
- ▶ **Kleene closure** creates a language is defined as
  - $L^* = \{x \mid x = \varepsilon \text{ or } x \in L \text{ or } x \in LL \text{ or } x \in LLL \text{ or } \dots\}$

# Operations Examples

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Let  $L_1 = \{ a, b \}$ ,  $L_2 = \{ 1, 2, 3 \}$  (and  $\Sigma = \{a,b,1,2,3\}$ )

- ▶ **What is  $L_1L_2$  ?**
  - $\{ a1, a2, a3, b1, b2, b3 \}$
- ▶ **What is  $L_1 \cup L_2$  ?**
  - $\{ a, b, 1, 2, 3 \}$
- ▶ **What is  $L_1^*$  ?**
  - $\{ \epsilon, a, b, aa, bb, ab, ba, aaa, aab, bba, bbb, aba, abb, baa, bab, \dots \}$

## Quiz 1: Which string is **not** in $L_3$

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$L_1 = \{a, ab, c, d, \varepsilon\}$       where  $\Sigma = \{a,b,c,d\}$

$L_2 = \{d\}$

$L_3 = L_1 \cup L_2$

- A. a
- B. ad
- C.  $\varepsilon$
- D. d

## Quiz 1: Which string is **not** in $L_3$

---

$L_1 = \{a, ab, c, d, \varepsilon\}$       where  $\Sigma = \{a,b,c,d\}$

$L_2 = \{d\}$

$L_3 = L_1 \cup L_2$

A. a

**B. ad**

C.  $\varepsilon$

D. d

## Quiz 2: Which string is **not** in $L_3$

---

$L_1 = \{a, ab, c, d, \varepsilon\}$       where  $\Sigma = \{a,b,c,d\}$

$L_2 = \{d\}$

$L_3 = L_1(L_2^*)$

- A. a
- B. abd
- C. adad
- D. abdd

## Quiz 2: Which string is **not** in $L_3$

---

$L_1 = \{a, ab, c, d, \varepsilon\}$       where  $\Sigma = \{a,b,c,d\}$

$L_2 = \{d\}$

$L_3 = L_1(L_2^*)$

- A. a
- B. abd
- C. adad
- D. abdd

# Regular Expressions: Grammar

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- ▶ We can define a grammar for regular expressions  $R$

$R ::= \emptyset$	The empty language
$\varepsilon$	The empty string
$\sigma$	A symbol from alphabet $\Sigma$
$R_1R_2$	The concatenation of two regexps
$R_1 R_2$	The union of two regexps
$R^*$	The Kleene closure of a regexp

# Regular Languages

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- ▶ Regular expressions denote languages. These are the **regular languages**
  - *aka regular sets*
- ▶ Not all languages are regular
  - Examples (without proof):
    - The set of palindromes over  $\Sigma$
    - $\{a^n b^n \mid n > 0\}$  ( $a^n$  = sequence of  $n$  a's)
- ▶ Almost all programming languages are not regular
  - But aspects of them sometimes are (e.g., identifiers)
  - Regular expressions are commonly used in parsing tools



# Semantics: Regular Expressions (1)

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- ▶ Given an alphabet  $\Sigma$ , the **regular expressions** over  $\Sigma$  are defined inductively as follows

## Constants

regular expression	denotes language
$\emptyset$	$\emptyset$
$\varepsilon$	$\{\varepsilon\}$
each symbol $\sigma \in \Sigma$	$\{\sigma\}$

Ex: with  $\Sigma = \{a, b\}$ , regex **a** denotes language **{a}**  
regex **b** denotes language **{b}**

## Semantics: Regular Expressions (2)

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- ▶ Let  $A$  and  $B$  be regular expressions denoting languages  $L_A$  and  $L_B$ , respectively. Then:

### Operations

regular expression	denotes language
$AB$	$L_A L_B$
$A B$	$L_A \cup L_B$
$A^*$	$L_A^*$

- ▶ There are no other regular expressions over  $\Sigma$

# Terminology etc.

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- ▶ Regexps apply operations to symbols
  - **Generates** a set of strings (i.e., a language)
    - (Formal definition shortly)
  - **Examples**
    - $a$  generates language  $\{a\}$
    - $a|b$  generates language  $\{a\} \cup \{b\} = \{a, b\}$
    - $a^*$  generates language  $\{\epsilon\} \cup \{a\} \cup \{aa\} \cup \dots = \{\epsilon, a, aa, \dots\}$
- ▶ If  $s \in$  language  $L$  generated by a RE  $r$ , we say that  $r$  **accepts**, **describes**, or **recognizes** string  $s$

# Precedence

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- ▶ Order in which operators are applied is:
  - Kleene closure  $*$  > concatenation > union  $|$
  - $ab|c = (ab) | c \rightarrow \{ab, c\}$
  - $ab^* = a (b^*) \rightarrow \{a, ab, abb \dots\}$
  - $a|b^* = a | (b^*) \rightarrow \{a, \epsilon, b, bb, bbb \dots\}$
- ▶ We use parentheses  $( )$  to clarify
  - E.g.,  $a(b|c)$ ,  $(ab)^*$ ,  $(a|b)^*$
  - Using escaped  $\backslash$  if parens are in the alphabet

# Ruby Regular Expressions

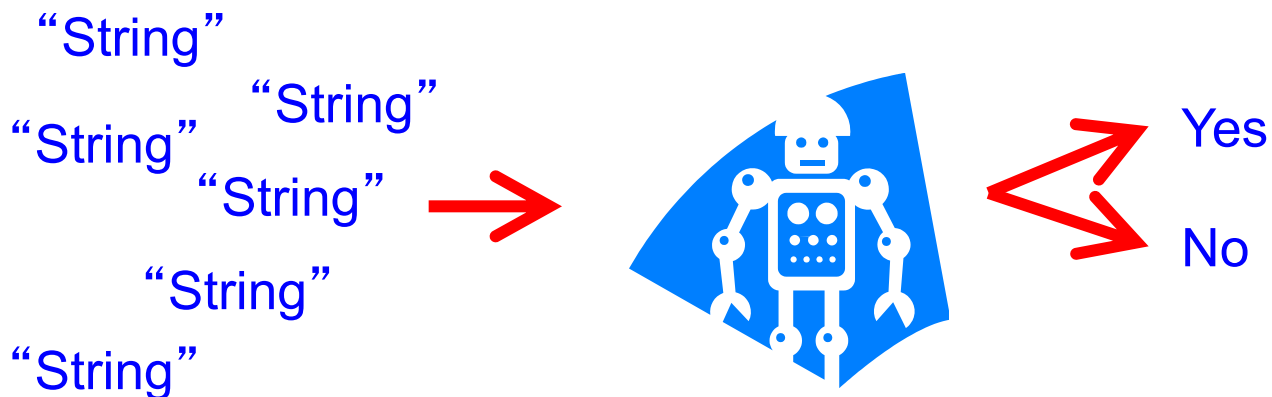
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- ▶ Almost all of the features we've seen for Ruby REs can be reduced to this formal definition
  - `/Ruby/` – concatenation of single-symbol REs
  - `/(Ruby|Regular)/` – union
  - `/(Ruby)*/` – Kleene closure
  - `/(Ruby)+/` – same as `(Ruby)(Ruby)*`
  - `/(Ruby)?/` – same as `( $\epsilon$ |Ruby)`
  - `/[a-z]/` – same as `(a|b|c|...|z)`
  - `/[^0-9]/` – same as `(a|b|c|...)` for  $a,b,c,\dots \in \Sigma - \{0..9\}$
  - `^`, `$` – correspond to extra symbols in alphabet
    - Think of every string containing a distinct, hidden symbol at its start and at its end – these are written `^` and `$`

# Implementing Regular Expressions

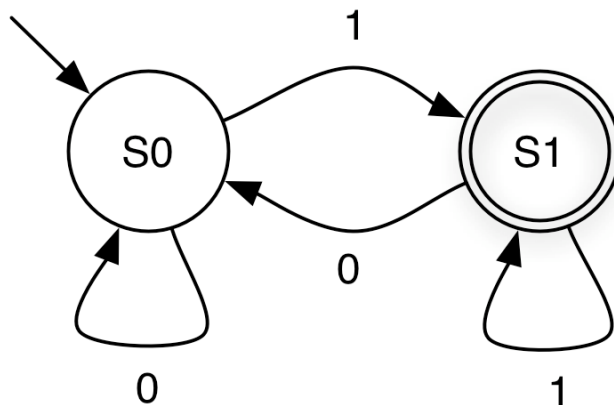
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- ▶ We can implement a regular expression by turning it into a **finite automaton**
  - A “machine” for recognizing a regular language



# Finite Automaton

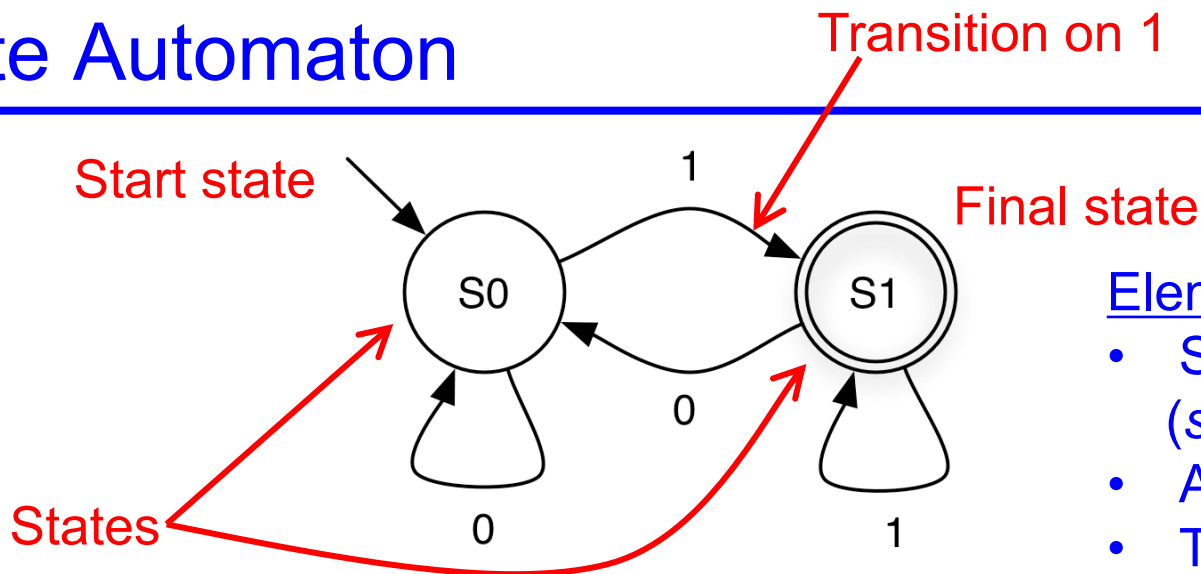
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## Elements

- States  $S$   
(*start, final*)
- Alphabet  $\Sigma$
- Transition edges  $\delta$

# Finite Automaton



## Elements

- States  $S$  (*start, final*)
- Alphabet  $\Sigma$
- Transition edges  $\delta$

- ▶ Machine starts in **start** or **initial** state
- ▶ Repeat until the end of the string  $s$  is reached
  - Scan the next symbol  $\sigma \in \Sigma$  of the string  $s$
  - Take **transition** edge labeled with  $\sigma$
- ▶ String  $s$  is **accepted** if automaton is in **final** state when end of string  $s$  is reached

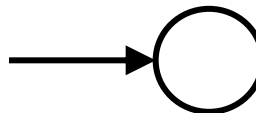


# Finite Automaton: States

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## ▶ Start state

- State with incoming transition from no other state
- Can have only one start state



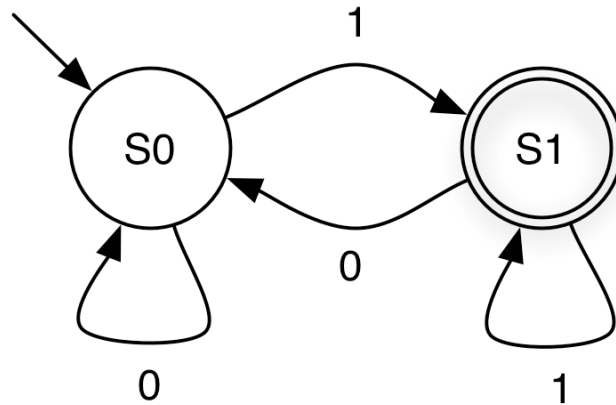
## ▶ Final states

- States with double circle
- Can have zero or more final states
- Any state, including the start state, can be final



# Finite Automaton: Example 1

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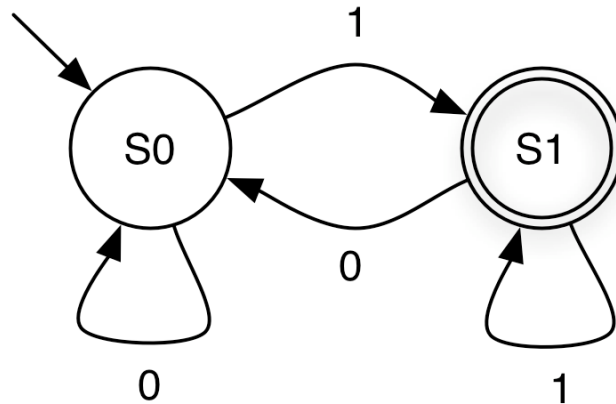
0 0 1 0 1 1

Accepted?

Yes

# Finite Automaton: Example 2

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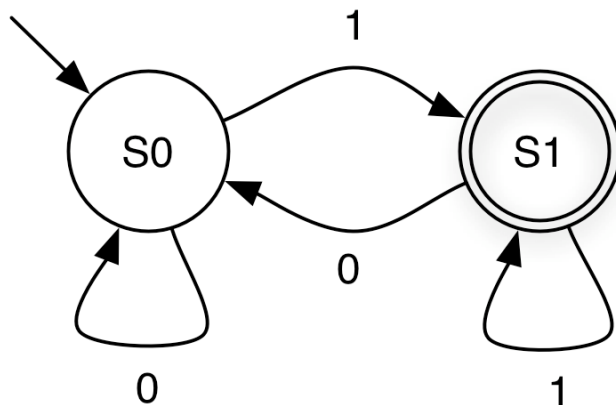
0 0 1 0 1 0

Accepted?

No

## Quiz 3: What Language is This?

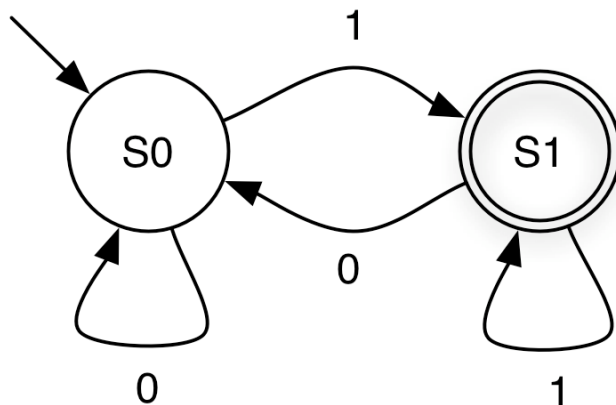
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- A. All strings over  $\{0, 1\}$
- B. All strings over  $\{1\}$
- C. All strings over  $\{0, 1\}$  of length 1
- D. All strings over  $\{0, 1\}$  that end in 1

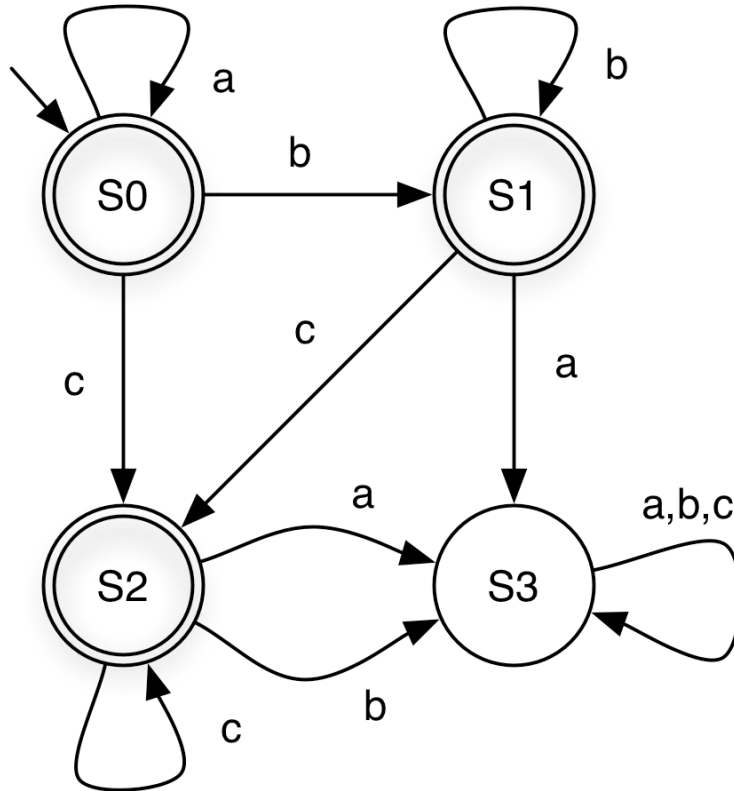
## Quiz 3: What Language is This?

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- A. All strings over  $\{0, 1\}$
- B. All strings over  $\{1\}$
- C. All strings over  $\{0, 1\}$  of length 1
- D. All strings over  $\{0, 1\}$  that end in 1**  
regular expression for this language is  $(0|1)^*1$

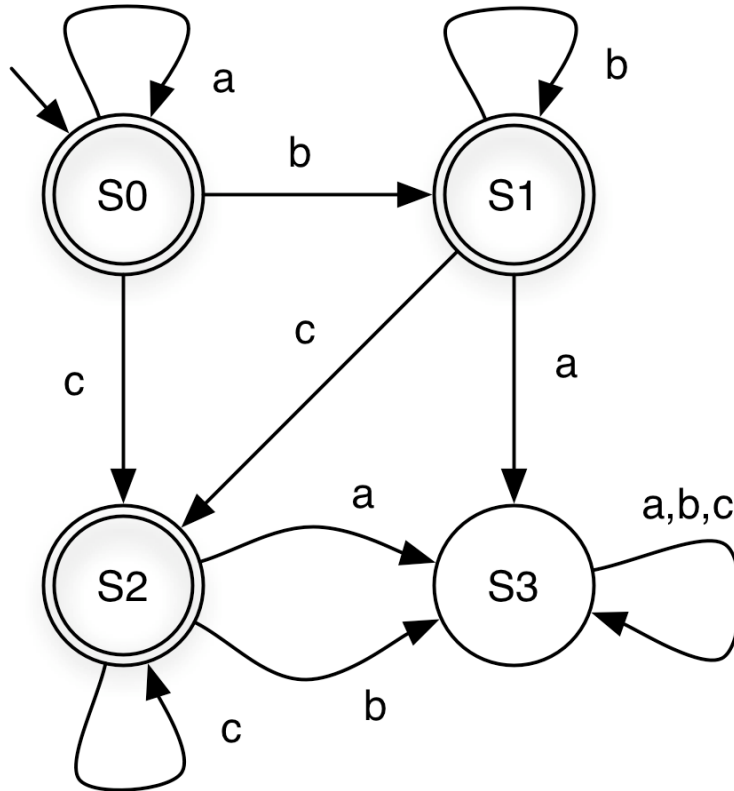
# Finite Automaton: Example 3



string	state at end	accept s?
aabcc		

(a,b,c notation shorthand for three self loops)

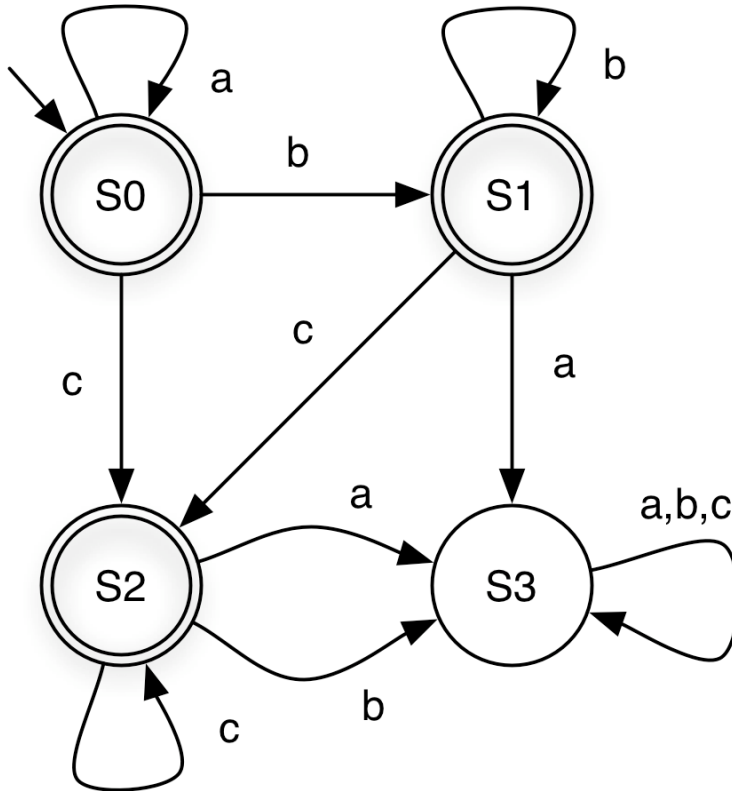
# Finite Automaton: Example 3



string	state at end	accept s?
aabcc	S2	Y

(a,b,c notation shorthand for three self loops)

# Finite Automaton: Example 3

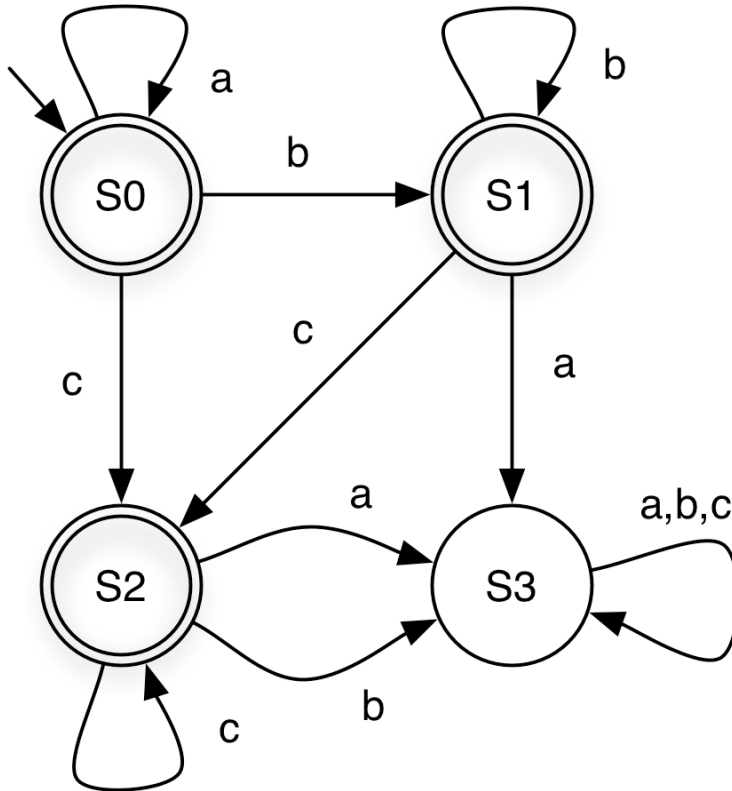


string	state at end	accept s?
acca		

(a,b,c notation shorthand for three self loops)



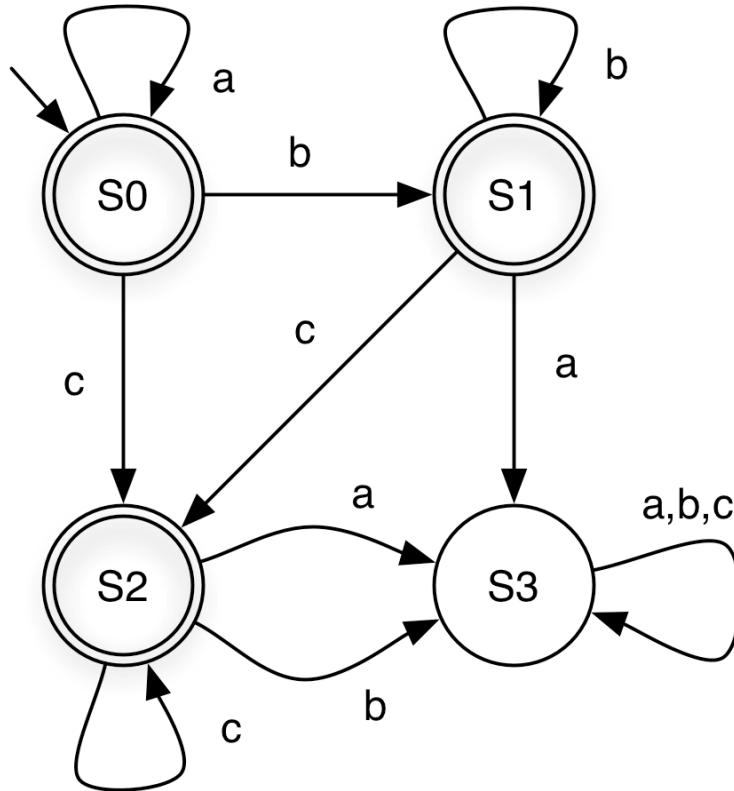
# Finite Automaton: Example 3



string	state at end	accept s?
acca	S3	N

(a,b,c notation shorthand for three self loops)

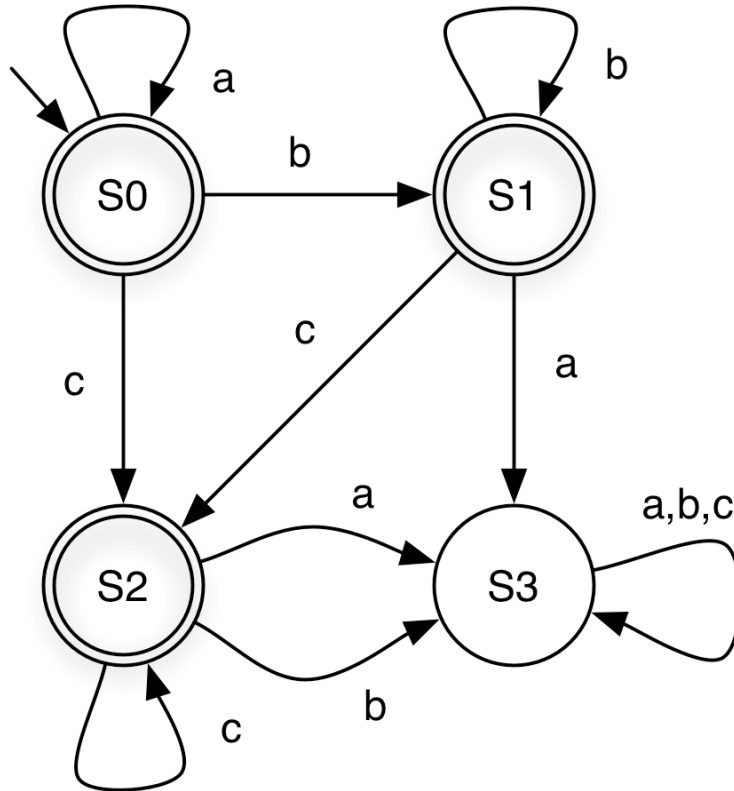
# Finite Automaton: Example 3



string	state at end	accept s?
aacbbb		

(a,b,c notation shorthand for three self loops)

# Finite Automaton: Example 3

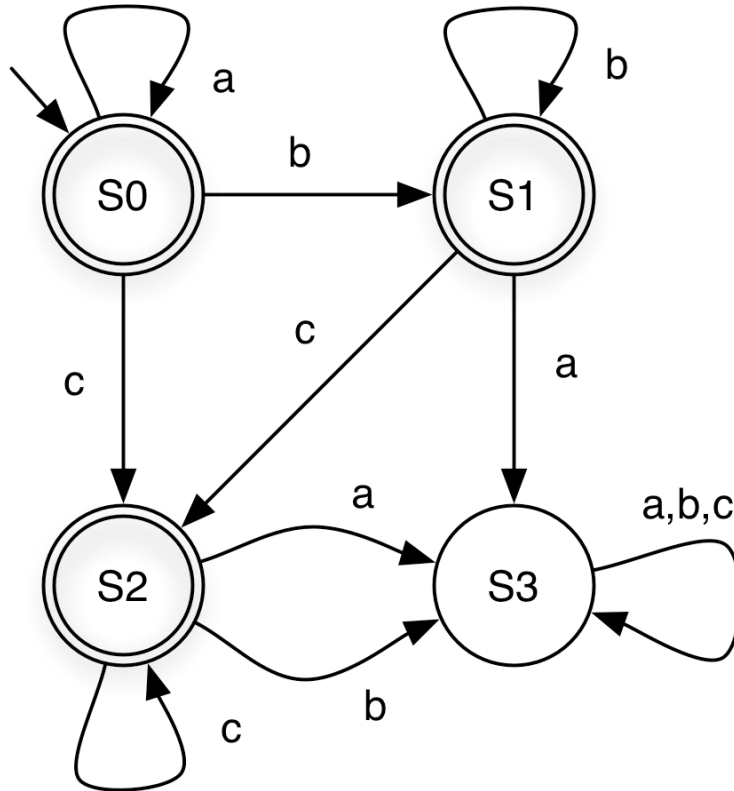


string	state at end	accept s?
aacbbb	S3	N

(a,b,c notation shorthand for three self loops)

# Quiz 4: Which string is **not** accepted?

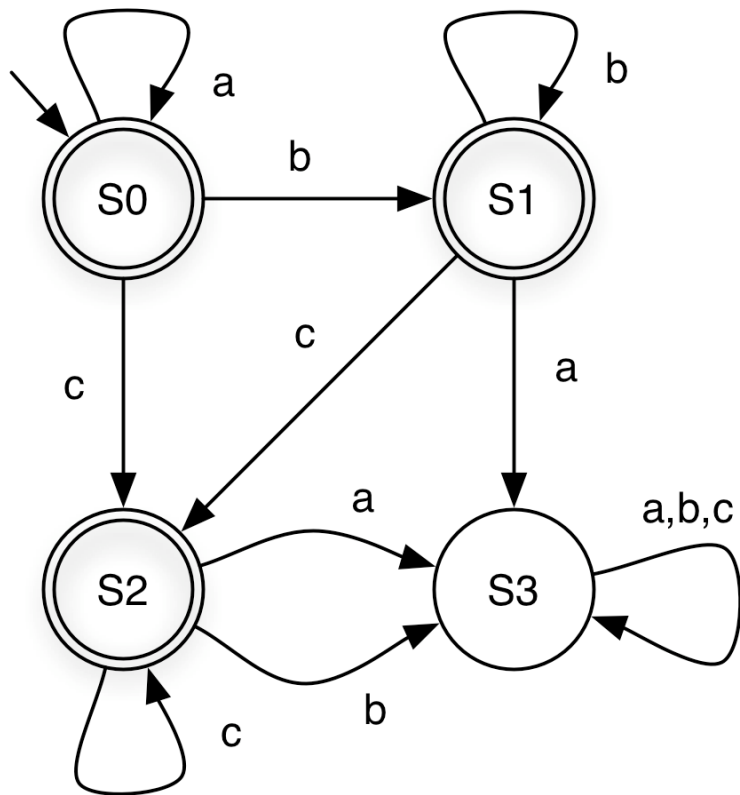
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- A. bcca
- B. abbbc
- C. ccc
- D.  $\epsilon$

(a,b,c notation shorthand for three self loops)

## Quiz 4: Which string is **not** accepted?



A. **bcca**

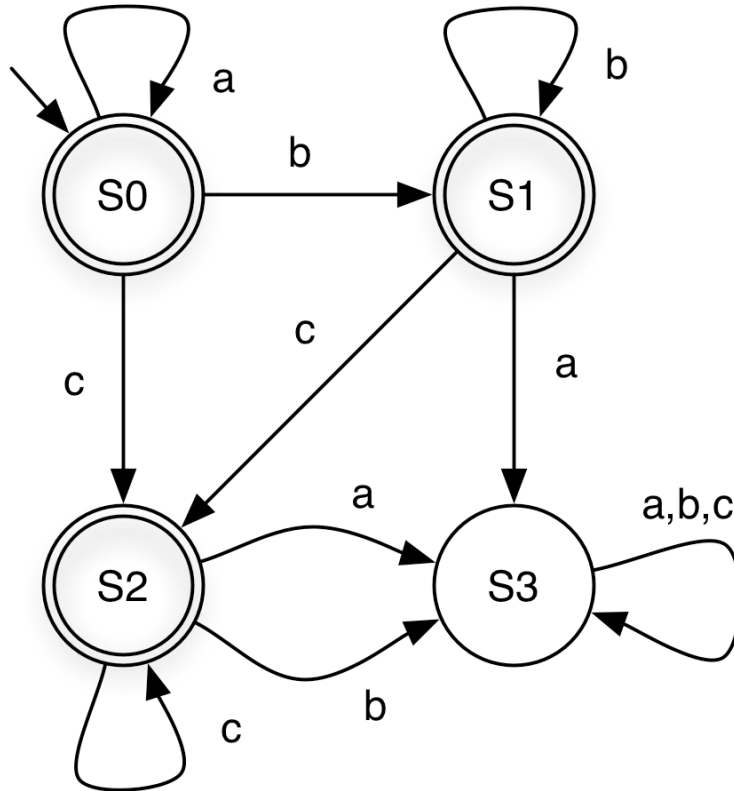
B. abbbc

C. ccc

D.  $\epsilon$

(a,b,c notation shorthand for three self loops)

# Finite Automaton: Example 3

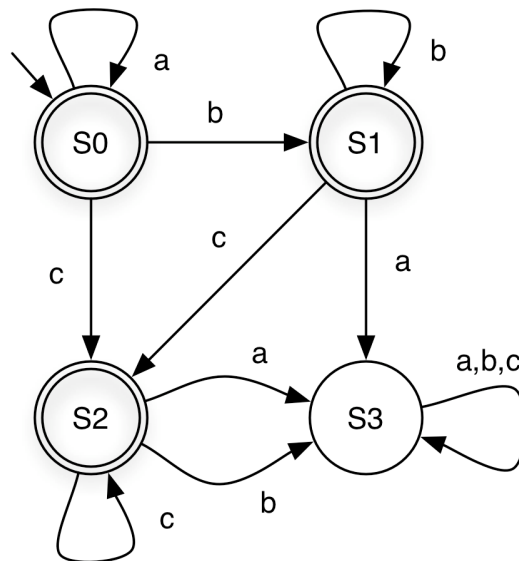
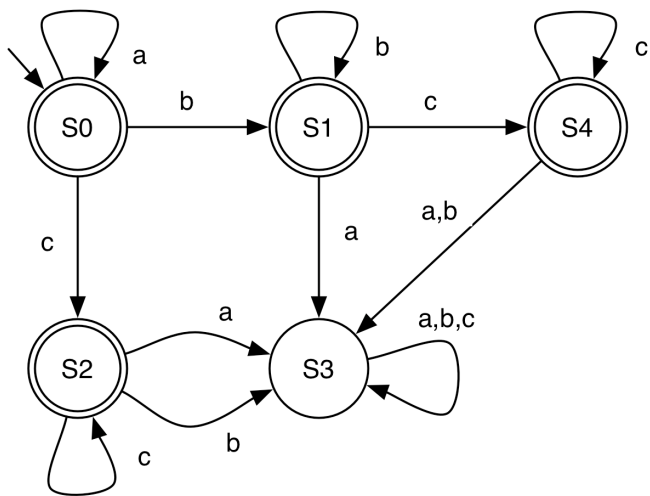


What language does this FA accept?

$a^*b^*c^*$

**S3** is a **dead state** – a nonfinal state with **no** transition to another state  
- aka a **trap state**

# Finite Automaton: Example 4

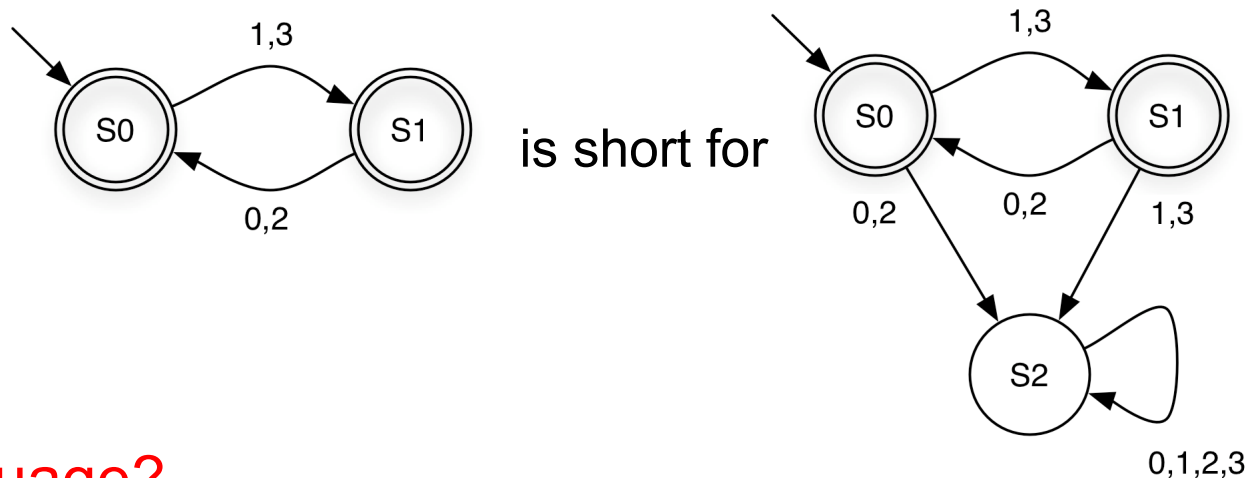


Language?

$a^*b^*c^*$  again, so FAs are not unique

# Dead State: Shorthand Notation

- ▶ If a transition is omitted, assume it goes to a dead state that is not shown

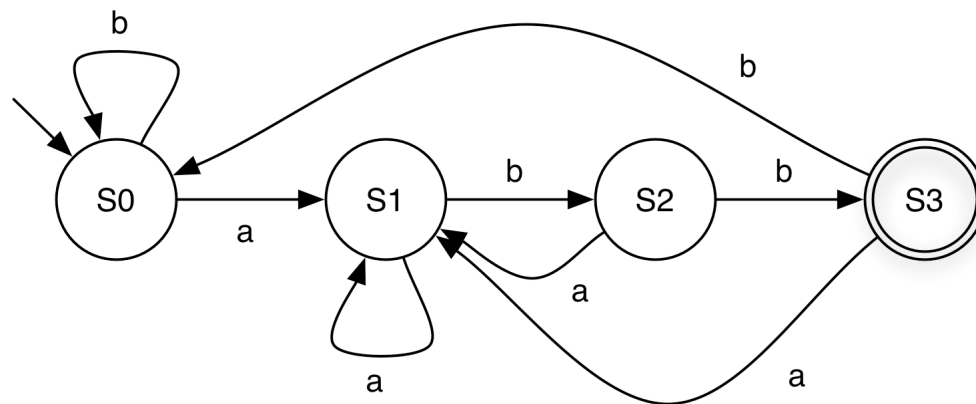


- ▶ **Language?**
  - Strings over  $\{0,1,2,3\}$  with alternating even and odd digits, beginning with odd digit



# Finite Automaton: Example 5

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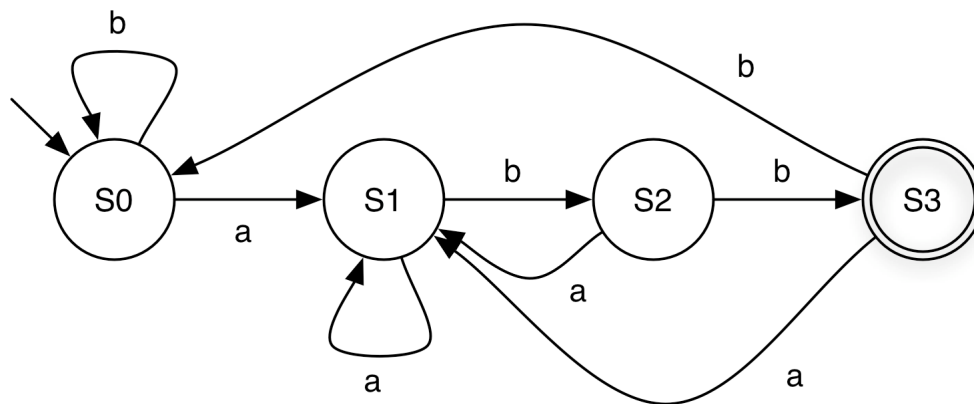


## ► Description for each state

- S0 = “Haven't seen anything yet” OR “Last symbol seen was a b”
- S1 = “Last symbol seen was an a”
- S2 = “Last two symbols seen were ab”
- S3 = “Last three symbols seen were abb”

# Finite Automaton: Example 5

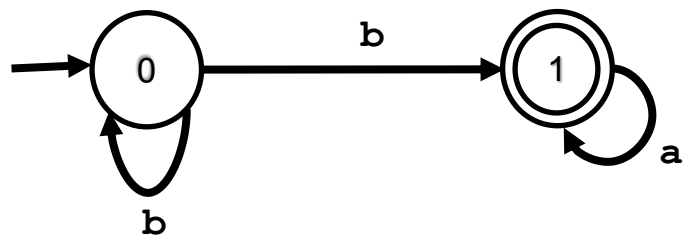
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- ▶ **Language** as a regular expression?
  - ▶  $(a|b)^*abb$

## Quiz 5

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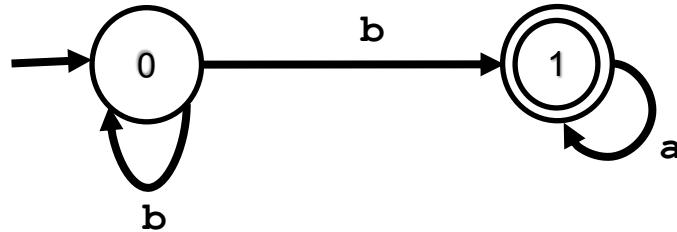


Over  $\Sigma=\{a,b\}$ , this FA accepts only:

- A. A string that contains a single b.
- B. Any string in  $\{a,b\}$ .
- C. A string that starts with b followed by a's.
- D. One or more b's, followed by zero or more a's.

# Quiz 5

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Over  $\Sigma=\{a,b\}$ , this FA accepts only:

- A. A string that contains a single b.
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- C. A string that starts with b followed by a's.
- D. One or more b's, followed by zero or more a's.

## Exercises: Define an FA over $\Sigma = \{0,1\}$

---

- ▶ That accepts strings containing two consecutive 0s followed by two consecutive 1s
- ▶ That accepts strings with an odd number of 1s
- ▶ That accepts strings containing an even number of 0s and any number of 1s
- ▶ That accepts strings containing an odd number of 0s and odd number of 1s
- ▶ That accepts strings that **DO NOT** contain odd number of 0s and an odd number of 1s

## Exercises: Define an FA over $\Sigma = \{0, 1\}$

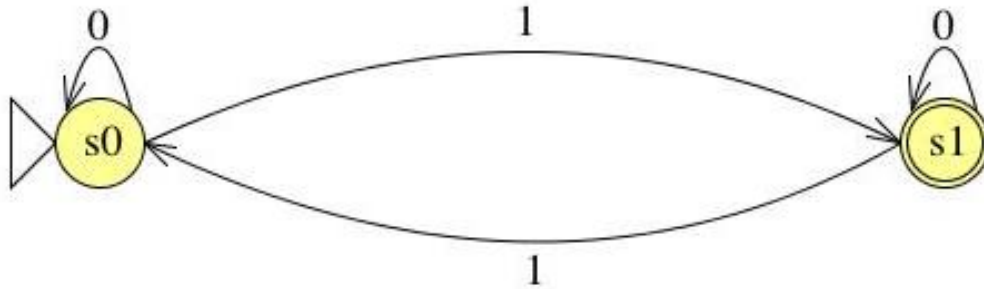
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- ▶ That accepts strings with an odd number of **1s**

# Exercises: Define an FA over $\Sigma = \{0,1\}$

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- ▶ That accepts strings with an odd number of **1s**



## Exercises: Define an FA over $\Sigma = \{a,b\}$

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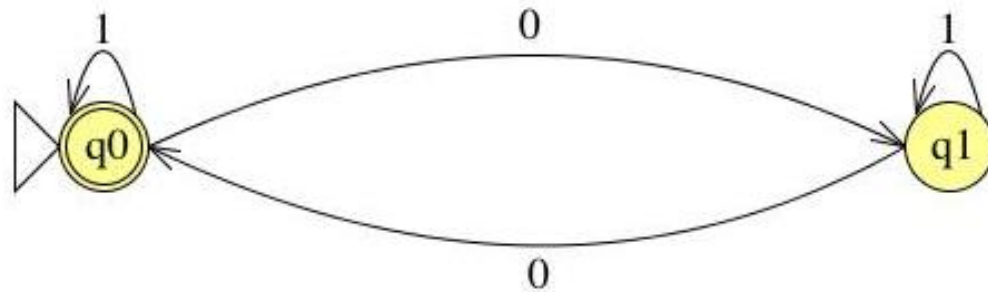
- ▶ That accepts strings containing an even number of **a's** and any number of b's



## Exercises: Define an FA over $\Sigma = \{0,1\}$

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- ▶ That accepts strings containing an even number of 0s and any number of 1s



## Exercises: Define an FA over $\Sigma = \{0, 1\}$

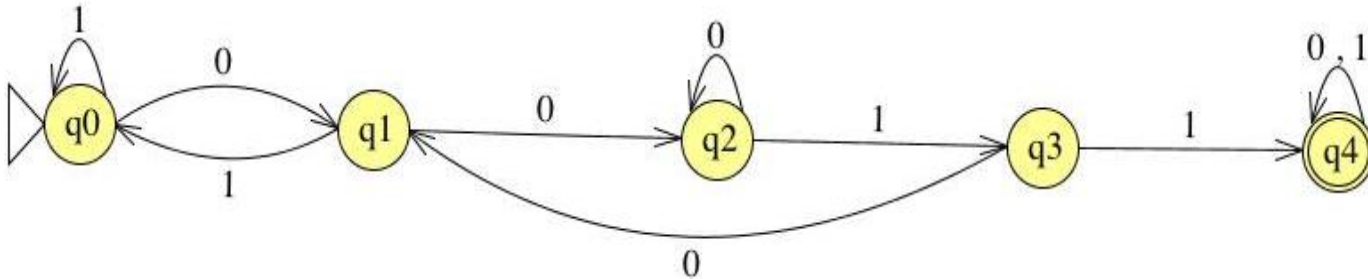
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- ▶ That accepts strings **containing** two consecutive **0s** followed by two consecutive **1s**

## Exercises: Define an FA over $\Sigma = \{0,1\}$

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- ▶ That accepts strings **containing** two consecutive **0s** very immediately (right after, no other things in between) followed by two consecutive **1s**



## Exercises: Define an FA over $\Sigma = \{0, 1\}$

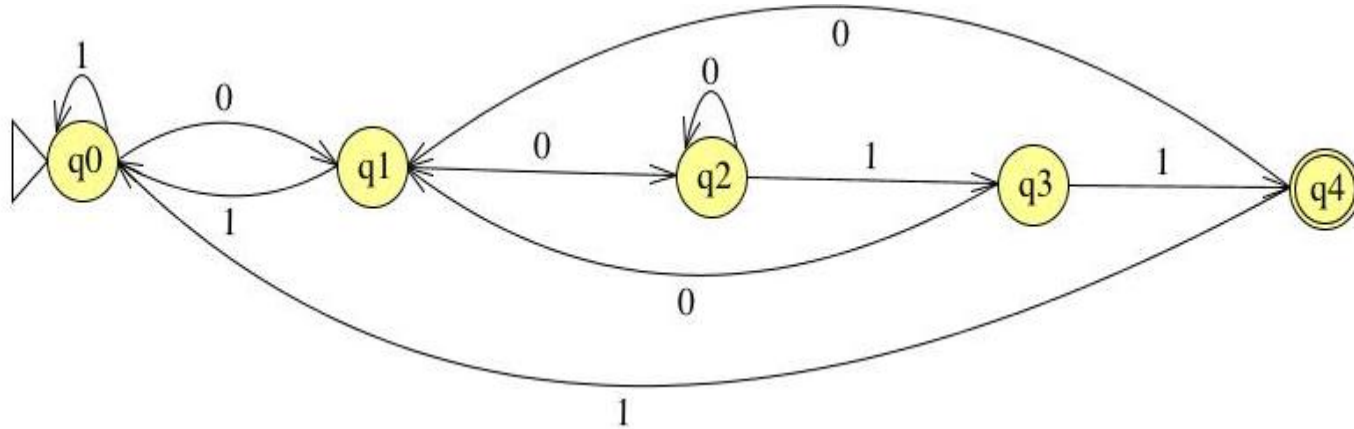
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- ▶ That accepts strings **end with** two consecutive **0s** followed by two consecutive **1s**

## Exercises: Define an FA over $\Sigma = \{0,1\}$

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- ▶ That accepts strings **end with** two consecutive **0s** followed by two consecutive **1s**



## Exercises: Define an FA over $\Sigma = \{0, 1\}$

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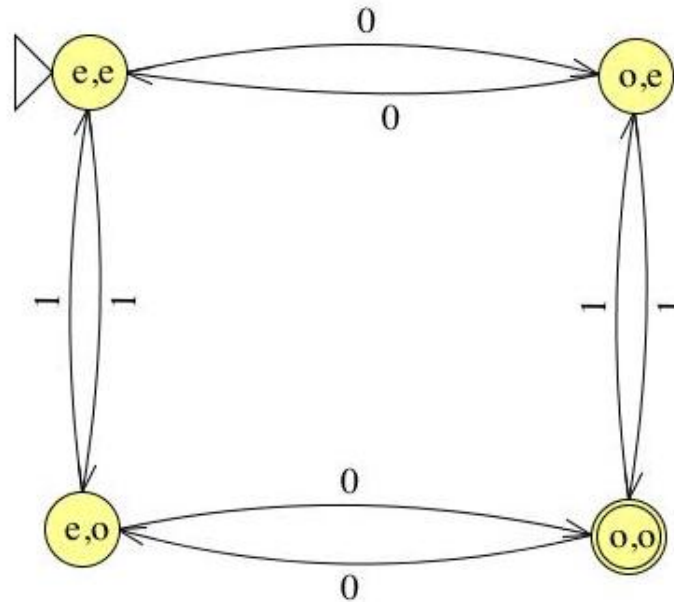
- ▶ That accepts strings containing an **odd** number of **0s** and **odd** number of **1s**

# Exercises: Define an FA over $\Sigma = \{0,1\}$

- ▶ That accepts strings containing an **odd** number of **0s** and **odd** number of **1s**

4 states:

0s	1s
<b>e</b>	<b>e</b>
<b>o</b>	<b>e</b>
<b>e</b>	<b>o</b>
<b>o</b>	<b>o</b>



## Exercises: Define an FA over $\Sigma = \{0, 1\}$

---

- ▶ That accepts strings that **DO NOT** contain odd number of 0s and an odd number of 1s



# Exercises: Define an FA over $\Sigma = \{0,1\}$

---

- ▶ That accepts strings that **DO NOT** contain odd number of 0s and an odd number of 1s

Flip each state

