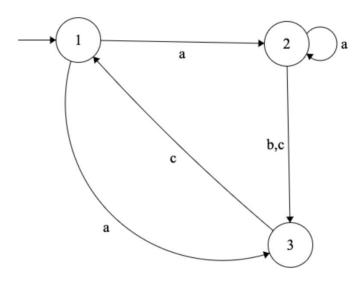
CMSC 330 Exam 2 Spring 2022 Solutions

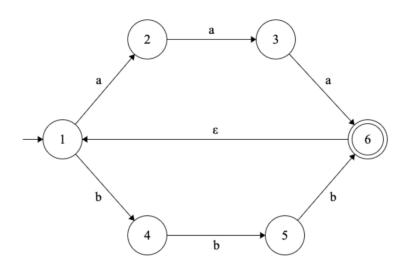
Q2. NFA and DFA

Q2.1. Consider the NFA given below. Is this NFA also a DFA?



Yes/No

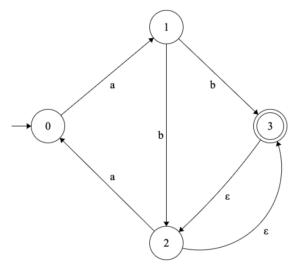
Q2.2. Which strings will be accepted by the following NFA?



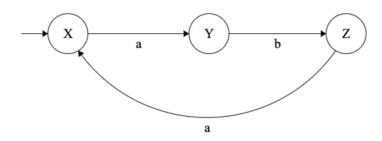
- aaabbb
- aa
- aaaaab
- bbbaaa

Q3. NFA to DFA

Consider the following NFA:



When converted to a DFA using the subset construction algorithm from Project 3, we get the following DFA:



Where **X**, **Y** and **Z** are states you'll have to fill in.

Q3.1. In this DFA, which states from the original NFA make up the state X?	<mark>0</mark> , 1, 2, 3
Q3.2. In this DFA, which states from the original NFA make up the state Y?	0, 1 , 2, 3

Q3.3. In this DFA, which states from the original NFA make up the state Z? 0, 1, 2, 3

Q3.4. Which state(s) in the new DFA are final? X, Y, Z

Q3.5. Provide a regex for the NFA / DFA:

ab(aab)*

Q4. CFG

To represent ϵ in the CFG, you can either copy and paste the symbol ϵ , type the word **epsilon** or just type the letter **e**.

Q4.1. Define a CFG that describes the language

```
a^{x}b^{y}c^{z} where z \leq x + 2y.
S -> aSU | T
T -> bTUU | \epsilon
U -> c | \epsilon
```

Q4.2. Given the following ambiguous CFG, modify it so that it produces the same strings but is not ambiguous.

```
\begin{split} \mathbf{S} &\to \mathbf{SaS} \mid \mathbf{T} \\ \mathbf{T} &\to \mathbf{bT} \mid \mathbf{V} \\ \mathbf{V} &\to \mathbf{c} \mid \epsilon \end{split}
```

```
Rewrite: S -> TaS | T
```

Q4.3. Is the below CFG right recursive?

 $\begin{array}{l} \mathbf{S} \rightarrow \mathbf{N} + \mathbf{S} \mid \mathbf{N} \ast \mathbf{S} \mid \mathbf{N} \\ \mathbf{N} \rightarrow 1 \mid (\mathbf{S}) \end{array}$

Yes/No

Q5. Can it be parsed?

Indicate if each of the following grammars can be parsed by a recursive descent parser. If not, choose the reason for why it cannot.

Q5.1. Can the below grammar be parsed by a recursive-descent parser?

```
\begin{array}{l} S \rightarrow S \ast S \mid T \\ T \rightarrow 1 \mid 2 \mid 3 \mid (S) \end{array}
```

- Yes
- No, because the grammar is ambiguous i.e., it has more than one leftmost derivation
- No, because the grammar is left recursive
- No, because the grammar is ambiguous and left recursive

Partial credit for options 2 and 3.

Q5.2. Can the below grammar be parsed by a recursive-descent parser?

 $egin{array}{c|c} \mathrm{S}
ightarrow \mathrm{cS} & | \ \mathrm{A} \ \mathrm{A}
ightarrow \mathrm{aA} & | \ \epsilon \end{array}$

- Yes
- No, because the grammar is ambiguous i.e., it has more than one leftmost derivation
- No, because the grammar is left recursive
- No, because the grammar is ambiguous and left recursive

Q5.3. Can the below grammar be parsed by a recursive-descent parser?

 $egin{array}{c} \mathrm{S}
ightarrow \mathrm{Sa} \mid \mathrm{U} \ \mathrm{U}
ightarrow \mathrm{Uu} \mid \epsilon \end{array}$

• Yes

- No, because the grammar is ambiguous i.e., it has more than one leftmost derivation
- No, because the grammar is left recursive
- No, because the grammar is ambiguous and left recursive

Q6. Writing a Parser

Note: For your reference, we have included the non-imperative definitions for the helper functions you will need to implement the parser.

```
let lookahead toks = match toks with
| [] -> failwith "no more tokens!"
| h::_ -> h
```

```
let match_token tok toks = match toks with
| h::t when h = tok -> t
| _ -> failwith "match error!"
```

Consider the following grammar.

 $Exp \rightarrow IfZero \mid N$ IfZero \rightarrow ifZero N then Exp else Exp $N \rightarrow 0 \mid 1$

We are assuming that a working lexer (or tokenizer) exists and can convert string input into a list of tokens (similar to Project 4a). The goal is to implement a **non-imperative recurive-descent parser** to parse the grammar described above. To do so, we will define our tokens and the corresponding AST as follows:

```
type token =
| Tok_ifzero
| Tok_then
| Tok_else
| Tok_0
| Tok_1

type expr =
| Num of int
| IfZero of expr * expr * expr
Examples:
"0" |> tokenizer |> parse_Exp
(* Num(0) *)
"ifzero 0 then 1 else 0" |> tokenizer |> parse_Exp
(* IfZero(Num(0), Num(1), Num(0)) *)
```

```
"ifzero 0 then ifzero 1 then 0 else 1 else 0" |> tokenizer |> parse_Exp
(* IfZero(Num(0), IfZero(Num(1), Num(0), Num(1)), Num(0)) *)
Notes:
• parse_Exp must return type token list * expr.
• You don't have to check if the list is empty at the end of parsing.
• You can use failwith to handle exceptions.
let rec parse_Exp toks =
match lookabead toks with
```

```
let rec parse_Exp toks =
 match lookahead toks with
  | Tok ifzero -> parse IfZero toks
  | Tok 0 | Tok 1 -> parse N
and parse IfZero toks =
 match lookahead toks with
  Tok ifzero -> let toks = match token Tok ifzero toks in
     let e, toks = parse N toks in
     let toks = match_token Tok_then toks in
     let e', toks = parse Exp toks in
     let toks = match_token Tok_else toks in
     let e'', toks = parse Exp toks in
     (toks, IfZero(e, e', e''))
  | _ -> failwith "error"
and parse N toks =
 match lookahead toks with
  Tok 0 -> let toks = match token Tok 0 toks in (toks, Num(0))
  Tok_1 -> let toks = match_token Tok_1 toks in (toks, Num(1))
  -> failwith "error"
```

Q7. Operational Semantics

Q7.1. What is the difference between lexical/static and dynamic scoping in OpSem?

- Static scoping is for closures and dynamic scoping is for hypotheses.
- Static scoping evaluates a closure with respect to the existing environment, dynamic scoping evaluates a closure on its own.
- Static scoping evaluates the environment from left to right, dynamic scoping evaluates the environment from right to left.

Q7.2. Consider the following semantics that uses a mystery magic operator ?.

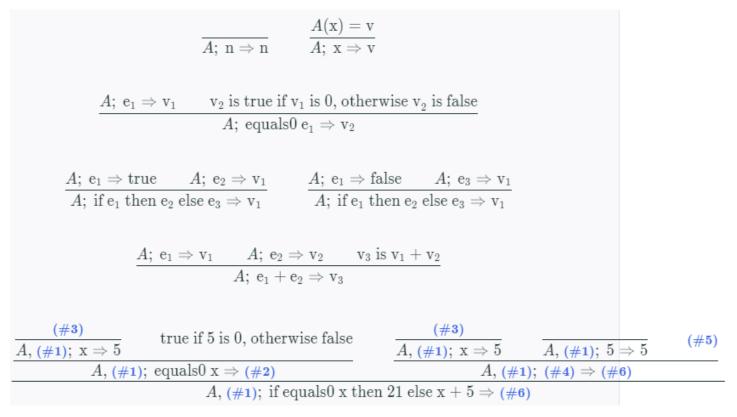
$$\underline{A; e_1 \Rightarrow v_1} \qquad \frac{A; e_2 \Rightarrow (A', \lambda x. e) \qquad A', x : v_1; e \Rightarrow v_2}{A; e_2 v_1 \Rightarrow v_2} \\ \underline{A; e_1 ? e_2 \Rightarrow v_2}$$

Describe what this magic operator does.

Hint: Recall closures from OCaml.

? applies the value of e1 to the function e2 OR ? is the pipeline operator | > from OCaml.

Q7.3. Using the given rules, fill in the blanks the complete the derivation below:



Notes:

- If (#5) is not visible, please scroll to the right to ensure the entire LaTeX is visible.
- The blanks refer to the part of derivation (judgement/hypothesis) that **should** exist in the position of the blank.

```
Blank #1: x:5
Blank #2: false
Blank #3: A,x:5(x) = 5
Blank #4: x + 5
Blank #5: 10 is 5 + 5
Blank #6: 10
```

Q8. Lambda Calculus

To represent λ , you may either copy and paste the symbol λ or just type the characters L or λ in your solutions.

Q8.1. Which of the following are free variables in the lambda calculus expression?

 λ a. b λ y. y x λ p. p y

- a
- b
- y
- X
- p

Q8.2. Consider the following lambda calculus expression,

(λx. y λy. x y λx. x y) (λz. z) (λz. w)

Make parentheses explicit in the above expression.

 $((\lambda x. (y (\lambda y. ((x y) (\lambda x. (x y))))) (\lambda z. z)) (\lambda z. w)$

Give a valid α -conversion for the expression.

 $(\lambda x. y \lambda m. x m \lambda n. n m) (\lambda z. z) (\lambda z. w)$

Q8.3. Reduce the following lambda calculus expression to the β -normal form using both CBN and CBV.

 $(\lambda x. (\lambda y. y a) x) ((\lambda x. x) (\lambda y. y b))$

Show each step, including any β -reduction or α -conversion. If there is infinite recursion, write "Infinite Recursion".

Call-by-name:

(λx. (λy. y a) x) ((λx. x) (λy. y b)) = (λy. y a) ((λx. x) (λy. y b)) = ((λx. x) (λy. y b)) a = (λy. y b) a = a b

Call-by-value:

(λx. (λy. y a) x) ((λx. x) (λy. y b))
= (λx. (λy. y a) x) (λy. y b)
= (λy. y a) (λy. y b)
= (λy. y b) a
= a b

Q8.4. Consider the following encodings,

```
true = (\lambda x. \lambda y. x)
false = (\lambda x. \lambda y. y)
not = (\lambda x. x \text{ false true})
or = (\lambda x. \lambda y. x \text{ true } y)
```

```
Prove that not (or false true) = false
```

Hint: Replace the bindings for their lambda-calculus expressions and show that the left side reduces to false, which is $(\lambda x. \lambda y. y)$.

```
not (or false true)
= not ((λx. λy. x true y) false true)
= not (false true true)
= not ((λx. λy. y) true true)
= not ((λy. y) true)
= not (true)
= (λx. x false true) true
= true false true
= (λx. λy. x) false true
= (λy. false) true
= false
```