

Recording in Progress

This class is being recorded

Please turn off your video and/or video if you do not wish to be recorded

CMSC436: Programming Handheld Systems

Android Development Environment

The Android Platform

A multi-layered software stack for building and running mobile applications

The Android Development Environment

Starts with knowledge of the Android platform

Your workbench for writing Android applications

See:

<https://developer.android.com/studio/intro/>

Today's Topics

Downloading Android SDK

Using the Android Studio IDE

Using the Android emulator

Debugging Android applications

Other tools

Prerequisites

Supported Operating Systems:

Microsoft Windows 8/10 (64-bit)

Mac OS X 10.14 (Mojave) or higher

Any 64-bit Linux that supports Gnome, KDE, Unity DE

General Prerequisites

8GB RAM min

8GB memory for Android SDK, emulator system images, and caches

1280 x 800 min screen resolution

Getting Started

Download & install Android Studio

See: <https://developer.android.com/studio/>

Android Studio

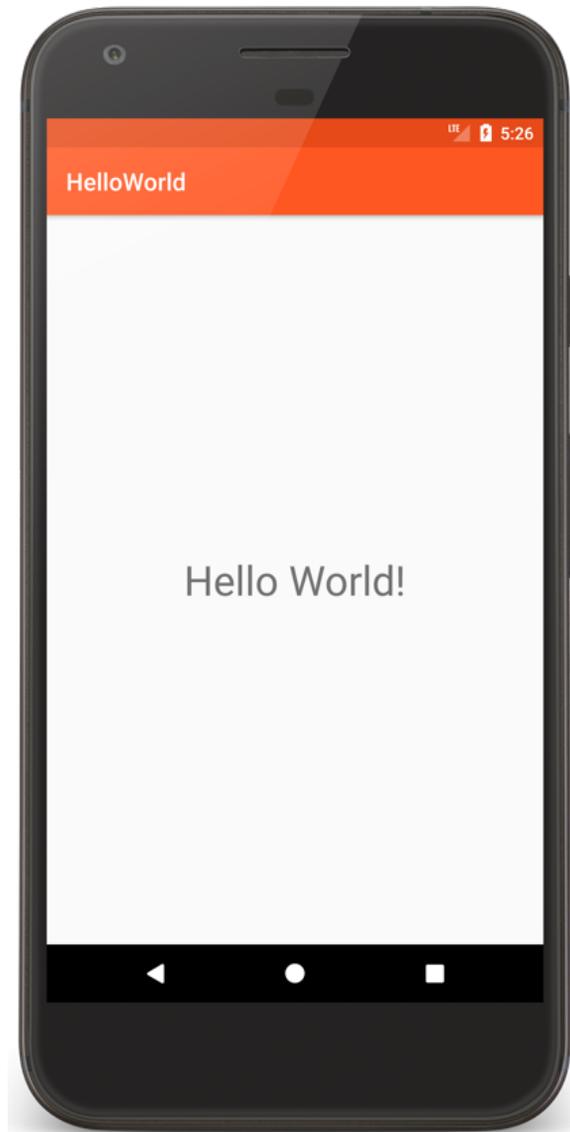
Android platform

Android Studio IDE

Key development tools

System image for emulator

HelloWorld



```
package course.examples.helloworld
```

```
import android.app.Activity
```

```
import android.os.Bundle
```

```
class MainActivity : Activity() {
```

```
    override fun onCreate(savedInstanceState: Bundle?) {
```

```
        super.onCreate(savedInstanceState)
```

```
        setContentView(R.layout.activity_main)
```

```
    }
```

```
}
```

The Android Emulator

Runs virtual devices

Android Studio interface showing the AVD Manager dialog box. The background displays the project structure and the MainActivity.kt code.

```
package course.examples.helloworld

import ...

class MainActivity : Activity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
    }
}
```

Your Virtual Devices

Android Studio

Type	Name	Play Store	Resolution	API	Target	CPU/ABI	Size on Disk	Actions
	Pixel 2 API 30		1080 x 1920: 420dpi	30	Android 10.0+ (Googl...	x86	8.0 GB	
	Pixel 3 API 30		1080 x 2160: 440dpi	30	Android 10.0+ (Googl...	x86	513 MB	

? + Create Virtual Device...

Version Control Terminal Build Logcat TODO Event Log Layout Inspector
6:7 LF UTF-8 4 spaces Git: master

gemu-system-x86_64
HelloWorld [~/git/CMSC436KotlinSampleCode/examples/HelloWorld] - .../app/src/main/java/course/examples/helloworld/MainActivity.kt [app]

Resource Manager
Project
1: Project
Build Variants
2: Favorites
Z: Structure

AndroidManifest.xml
MainActivity.kt

```
package course.examples.helloworld

import ...

class MainActivity : Activity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
    }
}
```

Android Virtual Device Manager

Your Virtual Devices
Android Studio

Type	Name	Play Store	Resolution	API	Target	CPU/ABI	Size on Disk	Actions
	Pixel 2 API 30		1080 x 1920: 420dpi	30	Android 10.0+ (Googl...	x86	8.0 GB	
	Pixel 3 API 30		1080 x 2160: 440dpi	30	Android 10.0+ (Googl...	x86	6.9 GB	

+ Create Virtual Device...

MainActivity

Version Control Terminal Build Logcat TODO

Event Log Layout Inspector

6:7 LF UTF-8 4 spaces Git: master

The Android Emulator

Pros

Doesn't require an actual phone

Hardware is reconfigurable

Changes are non-destructive

The Android Emulator

Cons

Slower than an actual device

Some features unavailable

e.g., no support for Bluetooth, USB connections, NFC, etc.

Performance / user experience can be misleading

Advanced Features

Can emulate many different device/user characteristics, such as:

- Network speed/latencies

- Battery power

- Location coordinates

Advanced Features

Change network speeds

Extended controls - Pixel_2_API_30-5554

Location	Network type EDGE	Signal strength Moderate
Displays	Voice status Home	Data status Home
Cellular		
Battery		
Camera		
Phone		
Directional pad		
Microphone		
Fingerprint		
Virtual sensors		
Bug report		
Snapshots		
Record and Playback		
Settings		
Help		



Advanced Features

Emulate incoming phone calls & SMS messages

Extended controls - Pixel_2_API_30:5554

- Location
- Displays
- Cellular
- Battery
- Camera
- Phone
- Directional pad
- Microphone
- Fingerprint
- Virtual sensors
- Bug report
- Snapshots
- Record and Playback
- Settings
- Help

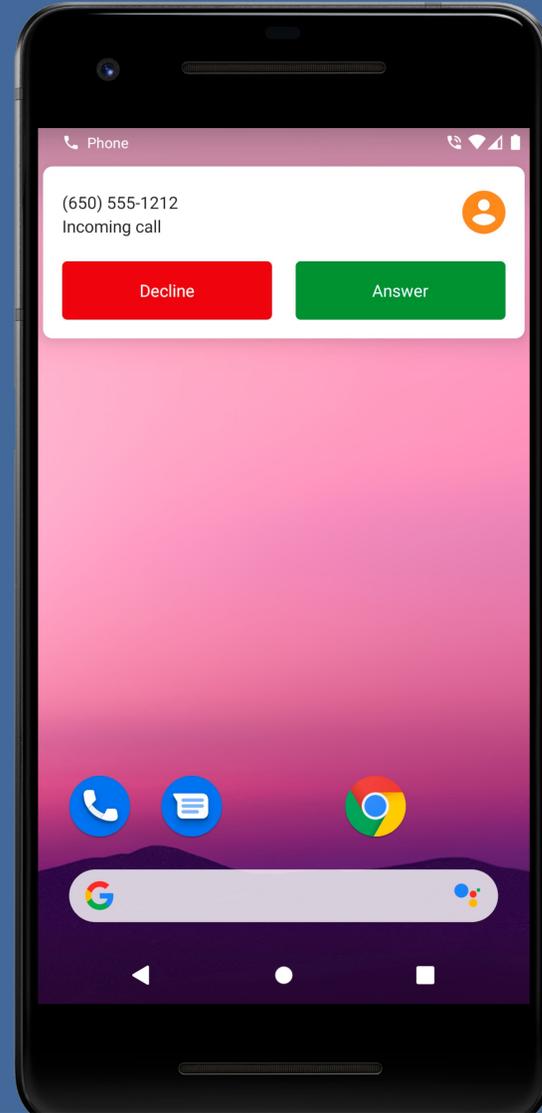
From (650) 555-1212

HOLD CALL END CALL

SMS message

Yum! Pie à la Android mode!

SEND MESSAGE



- Power
- Volume
- Rotation
- Search
- Navigation
- More



Extended controls - Pixel_2_API_30:5554

- Location
- Displays
- Cellular
- Battery
- Camera
- Phone
- Directional pad
- Microphone
- Fingerprint
- Virtual sensors
- Bug report
- Snapshots
- Record and Playback
- Settings
- Help

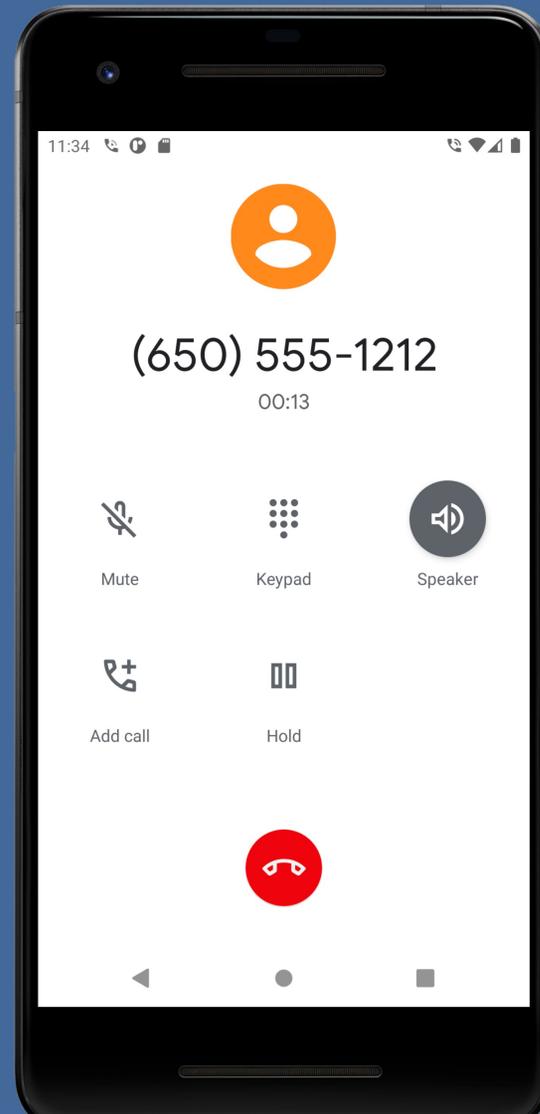
From (650) 555-1212

HOLD CALL END CALL

SMS message

Yumm! Pie à la Android mode!

SEND MESSAGE



- Power
- Volume
- Microphone
- Cellular
- Wi-Fi
- Bluetooth
- Search
- Navigation
- App Store
- Control Center



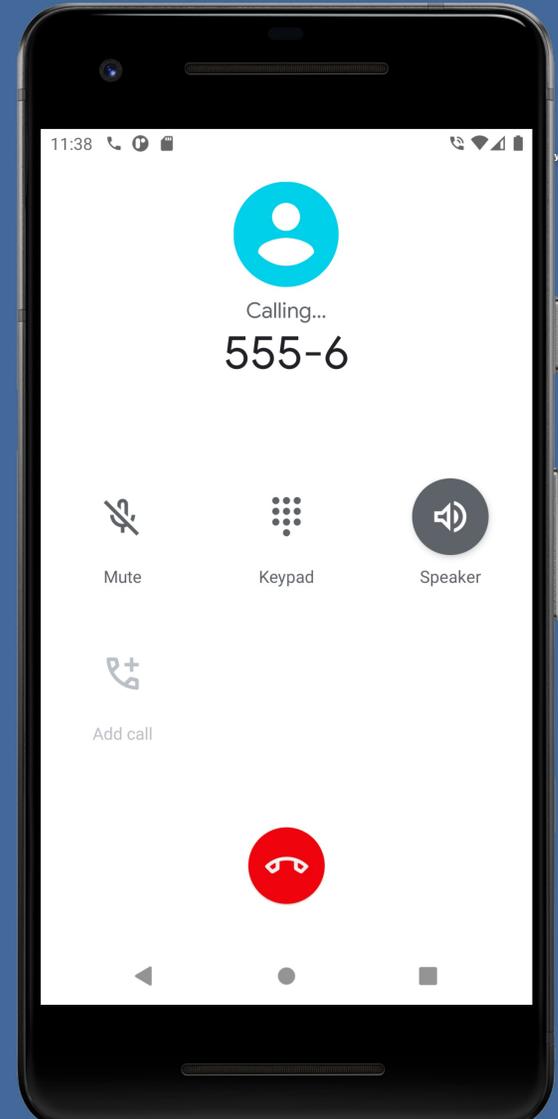
My Passport for Mac

The Android Emulator

Can interconnect multiple emulators

Extended controls - Pixel_3_API_30-5556

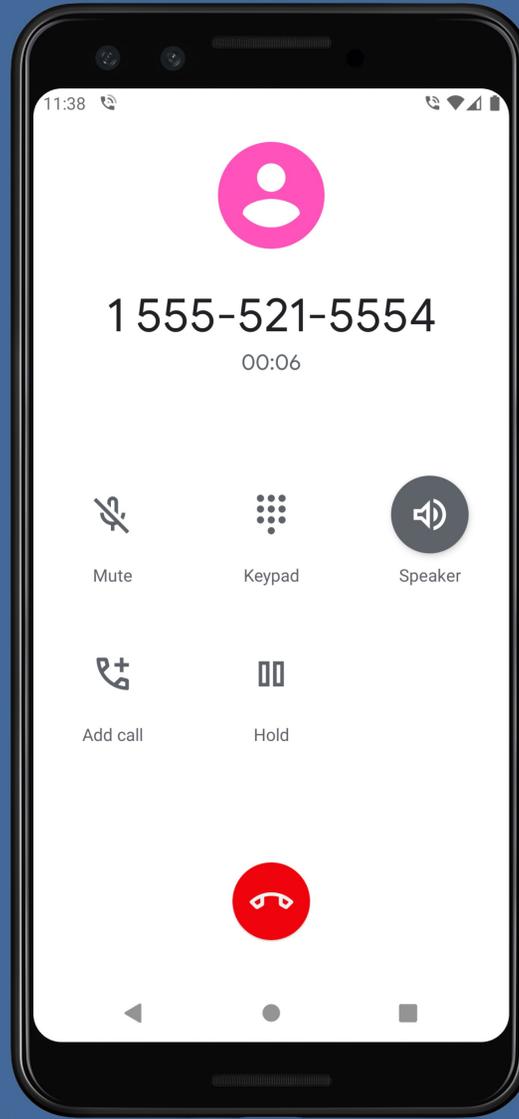
Location	Network type: Full	Signal strength: Moderate
Displays	Voice status: Home	Data status: Home
Cellular		
Battery		
Camera		
Phone		
Directional pad		
Microphone		
Fingerprint		
Virtual sensors		
Bug report		
Snapshots		
Record and Playback		
Google Play		
Settings		
Help		



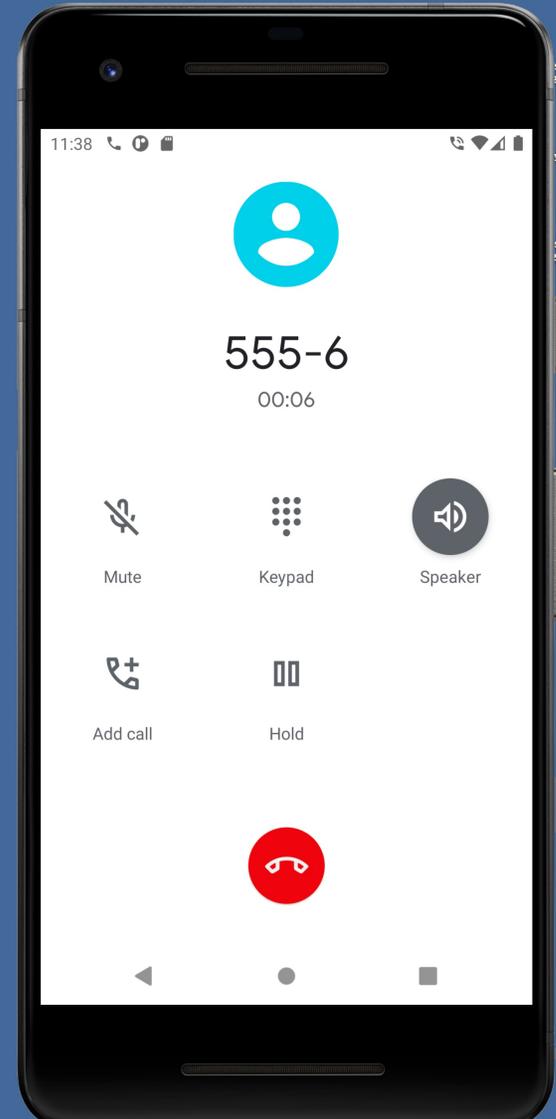
Extended controls - Pixel_3_API_30-5556

- Location
- Displays
- Cellular
- Battery
- Camera
- Phone
- Directional pad
- Microphone
- Fingerprint
- Virtual sensors
- Bug report
- Snapshots
- Record and Playback
- Google Play
- Settings
- Help

Network type	Signal strength
Full	Moderate
Voice status	Data status
Home	Home



- Power
- Volume
- Navigation
- Search
- App Drawer
- Home
- Recent Apps



- Power
- Volume
- Navigation
- Search
- App Drawer
- Home
- Recent Apps

Advanced Features

Many more options

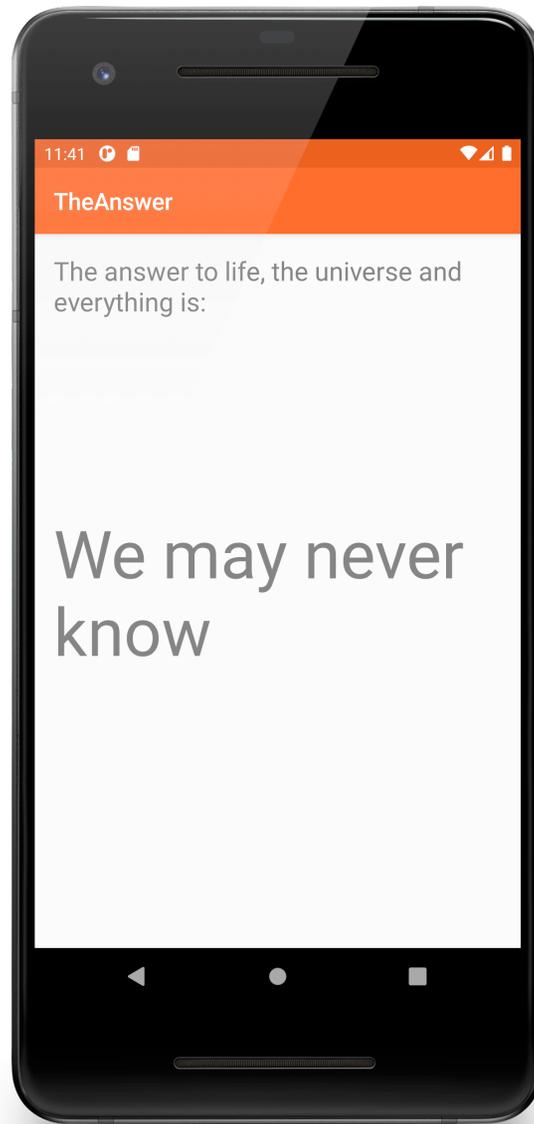
See:

<https://developer.android.com/studio/run/emulator.html>

Debugger

Tool for examining the internal state of a running application

TheAnswer



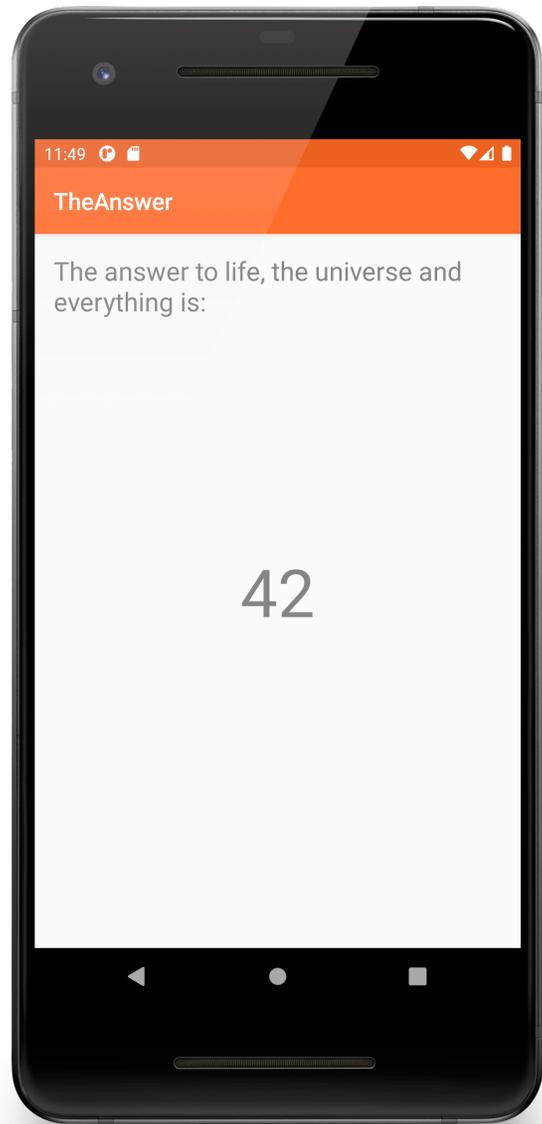
```
class TheAnswer : Activity() {
    companion object {
        private val answers = intArrayOf(42, -10, 0, 100, 1000)
        private const val answer = 42
        private const val TAG = "TheAnswer"
    }

    override fun onCreate(savedInstanceState: Bundle?) {
        // Required call through to Activity.onCreate()
        // Restore any saved instance state
        super.onCreate(savedInstanceState)

        // Set up the application's user interface (content view)
        setContentView(R.layout.answer_layout)
        val value = findAnswer()
```

```
    val output = if (value != null) answer.toString()
                  else getString(R.string.never_know_string)

    // Get a reference to a TextView in the content view
    val answerView = findViewById<TextView>(R.id.answer_view)
    // Set desired text in answerView TextView
    answerView.text = output
}
private fun findAnswer(): Int? {
    Log.d(TAG, "Entering findAnswer()")
    // Incorrect behavior
    return answers.firstOrNull { it == -answer }
    // Correct behavior
    // return answers.firstOrNull { it == answer }
}
}
```



Development Tools

Android Studio provides numerous tools for monitoring application behaviors

Example Tools

Device File Explorer

Logcat

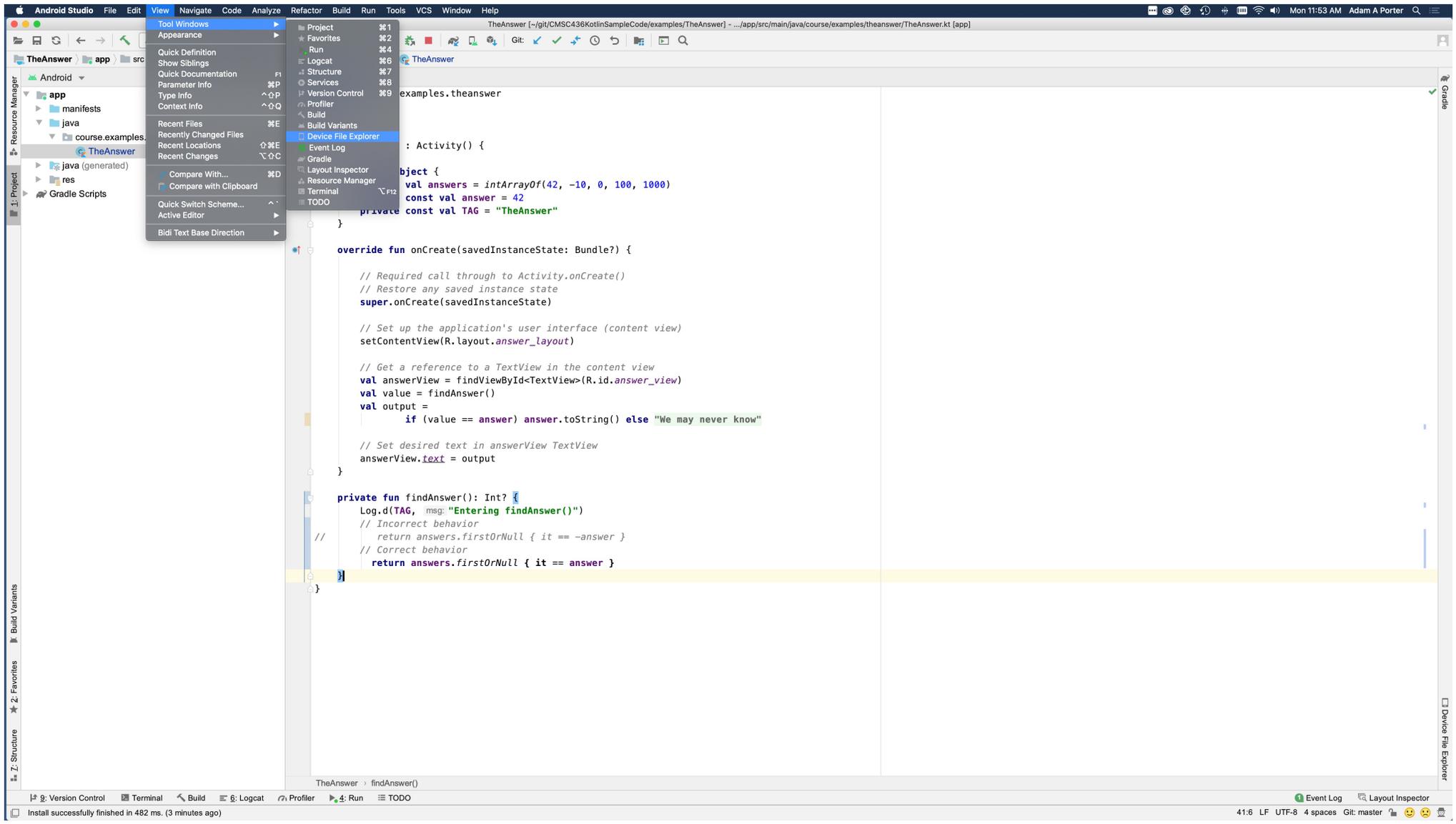
CPU Profiler

Layout Inspector

Device File Explorer

View, copy, and delete files on your device

Often used to examine and verify file creation and transfer



- View
- Tool Windows
- Appearance
- Quick Definition
- Show Siblings
- Quick Documentation
- Parameter Info
- Type Info
- Context Info
- Recent Files
- Recently Changed Files
- Recent Locations
- Recent Changes
- Compare With...
- Compare with Clipboard
- Quick Switch Scheme...
- Active Editor
- Bidi Text Base Direction

```

examples.theanswer

: Activity() {
    object {
        val answers = intArrayOf(42, -10, 0, 100, 1000)
        const val answer = 42
        private const val TAG = "TheAnswer"
    }
}

override fun onCreate(savedInstanceState: Bundle?) {
    // Required call through to Activity.onCreate()
    // Restore any saved instance state
    super.onCreate(savedInstanceState)

    // Set up the application's user interface (content view)
    setContentView(R.layout.answer_layout)

    // Get a reference to a TextView in the content view
    val answerView = findViewById<TextView>(R.id.answer_view)
    val value = findAnswer()
    val output =
        if (value == answer) answer.toString() else "We may never know"

    // Set desired text in answerView TextView
    answerView.text = output
}

private fun findAnswer(): Int? {
    Log.d(TAG, msg: "Entering findAnswer()")
    // Incorrect behavior
    // return answers.firstOrNull { it == -answer }
    // Correct behavior
    return answers.firstOrNull { it == answer }
}

```

Android Studio interface showing a Kotlin project named 'TheAnswer'.

Code Editor:

```

package course.examples.theanswer

import ...

class TheAnswer : Activity() {

    companion object {
        private val answers = intArrayOf(42, -10, 0, 100, 1000)
        private const val answer = 42
        private const val TAG = "TheAnswer"
    }

    override fun onCreate(savedInstanceState: Bundle?) {

        // Required call through to Activity.onCreate()
        // Restore any saved instance state
        super.onCreate(savedInstanceState)

        // Set up the application's user interface (content view)
        setContentView(R.layout.answer_layout)

        // Get a reference to a TextView in the content view
        val answerView = findViewById<TextView>(R.id.answer_view)
        val value = findAnswer()
        val output =
            if (value == answer) answer.toString() else "We may never know"

        // Set desired text in answerView TextView
        answerView.text = output
    }

    private fun findAnswer(): Int? {
        Log.d(TAG, msg: "Entering findAnswer()")
        // Incorrect behavior
        // return answers.firstOrNull { it == -answer }
        // Correct behavior
        return answers.firstOrNull { it == answer }
    }
}

```

Device File Explorer:

Name	Permissions	Date	Size
com.google.android.networkstack	drwx-----	2020-08-19 15:03	4 KB
com.google.android.networkstack.permission	drwx-----	2020-08-19 15:03	4 KB
com.google.android.networkstack.tethering	drwx-----	2020-08-19 15:03	4 KB
com.google.android.onetimedialer	drwx-----	2020-08-19 15:04	4 KB
com.google.android.overlay.emulator.config	drwx-----	2020-08-19 15:03	4 KB
com.google.android.overlay.google.config	drwx-----	2020-08-19 15:03	4 KB
com.google.android.overlay.google.webview	drwx-----	2020-08-19 15:03	4 KB
com.google.android.overlay.permission.contr	drwx-----	2020-08-19 15:03	4 KB
com.google.android.overlay.pixel.config.comr	drwx-----	2020-08-19 15:03	4 KB
com.google.android.packageinstaller	drwx-----	2020-08-19 15:03	4 KB
com.google.android.partner.setup	drwx-----	2020-08-19 15:04	4 KB
com.google.android.permissioncontroller	drwx-----	2020-08-19 15:03	4 KB
com.google.android.printservice.recommend	drwx-----	2020-08-19 15:03	4 KB
com.google.android.projection.gearhead	drwx-----	2020-08-19 15:04	4 KB
com.google.android.providers.media.module	drwx-----	2020-08-19 15:03	4 KB
com.google.android.sdksetup	drwx-----	2020-08-19 15:03	4 KB
com.google.android.setupwizard	drwx-----	2020-08-19 15:04	4 KB
com.google.android.soundpicker	drwx-----	2020-08-19 15:03	4 KB
com.google.android.syncadapters.contacts	drwx-----	2020-08-19 15:03	4 KB
com.google.android.tag	drwx-----	2020-08-19 15:03	4 KB
com.google.android.trichromelibrary_410410	drwx-----	2020-08-19 15:03	4 KB
com.google.android.its	drwx-----	2020-08-19 15:03	4 KB
com.google.android.videos	drwx-----	2020-08-19 15:04	4 KB
com.google.android.webview	drwx-----	2020-08-19 15:04	4 KB
com.google.android.wifi.resources	drwx-----	2020-08-19 15:03	4 KB
com.google.android.youtube	drwx-----	2020-08-19 15:03	4 KB
course.examples.helloworld	drwx-----	2020-09-07 11:32	4 KB
course.examples.theanswer	drwx-----	2020-09-07 11:41	4 KB
cache	drwxrws-x	2020-09-07 11:41	4 KB
code_cache	drwxrws-x	2020-09-07 11:41	4 KB
org.chromium.webview_shell	drwx-----	2020-08-19 15:03	4 KB
drm	drwxrwx---	2020-08-19 15:03	4 KB
gsi	drwx-----	2020-08-19 15:03	4 KB
incremental	drwxrwx-x	2020-08-19 15:03	4 KB
local	drwxr-x-x	2020-08-19 15:03	4 KB
lost+found	drwxrwx---	1969-12-31 19:00	4 KB
media	drwxrwx---	2020-08-19 15:03	4 KB
mediadr	drwxrwx---	2020-08-19 15:03	4 KB
misc	drwxrwx-t	2020-08-19 15:03	4 KB
misc_ce	drwxrwx-t	2020-08-19 15:03	4 KB
misc_de	drwxrwx-t	2020-08-19 15:03	4 KB
nfc	drwxrwx---	2020-08-19 15:03	4 KB
ota	drwxrwx-x	2020-08-19 15:03	4 KB
ota_package	drwxrwx---	2020-08-19 15:03	4 KB
per_boot	drwx-----	2020-08-19 15:03	4 KB
preloads	drwxrwx-x	2020-08-19 15:03	4 KB

Bottom Bar: Version Control, Terminal, Build, Logcat, Profiler, Run, TODO. Status: Install successfully finished in 482 ms. (4 minutes ago). 41.6 LF UTF-8 4 spaces Git: master

Logcat

Write and review log messages

Apps use Log class to write messages to log

Developer can search and filter log messages

Android Studio interface showing a Kotlin file named `TheAnswer.kt` in the `course.examples.theanswer` package. The code defines a `findAnswer()` function that returns an integer based on a list of answers.

```
super.onCreate(savedInstanceState)
// Set up the application's user interface (content view)
setContentView(R.layout.answer_layout)

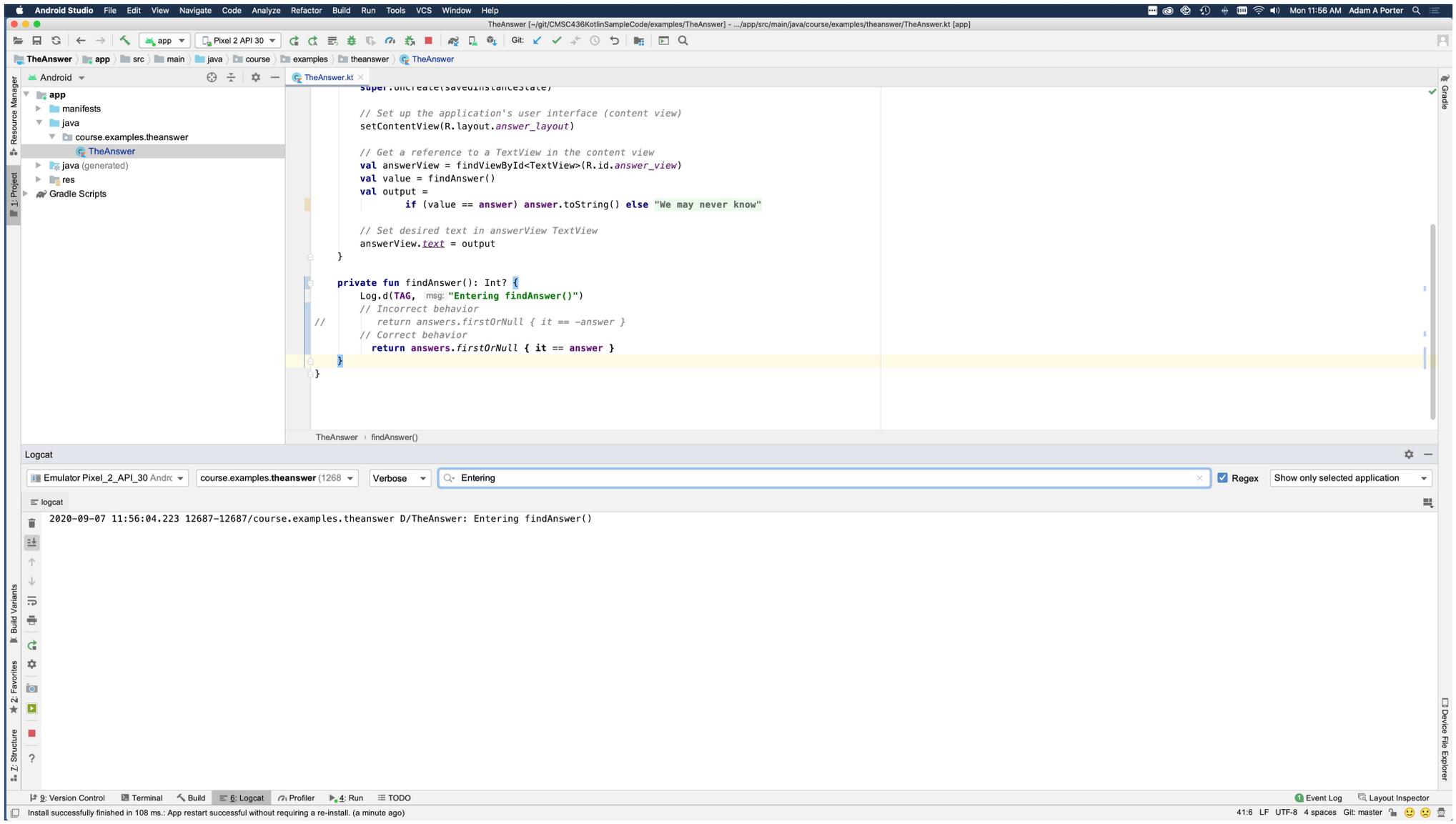
// Get a reference to a TextView in the content view
val answerView = findViewById<TextView>(R.id.answer_view)
val value = findAnswer()
val output =
    if (value == answer) answer.toString() else "We may never know"

// Set desired text in answerView TextView
answerView.text = output
}

private fun findAnswer(): Int? {
    Log.d(TAG, msg: "Entering findAnswer()")
    // Incorrect behavior
    // return answers.firstOrNull { it == -answer }
    // Correct behavior
    return answers.firstOrNull { it == answer }
}
```

The Logcat window shows the following log entries:

```
2020-09-07 11:56:04.056 12687-12687?? I/impls.theanswe: Not late-enabling -Xcheck:jni (already on)
2020-09-07 11:56:04.068 12687-12687?? I/impls.theanswe: Unquickening 12 vdex files!
2020-09-07 11:56:04.070 12687-12687?? W/impls.theanswe: Unexpected CPU variant for X86 using defaults: x86
2020-09-07 11:56:04.146 12687-12687/course.examples.theanswer D/NetworkSecurityConfig: No Network Security Config specified, using platform default
2020-09-07 11:56:04.150 12687-12687/course.examples.theanswer D/NetworkSecurityConfig: No Network Security Config specified, using platform default
2020-09-07 11:56:04.165 12687-12710/course.examples.theanswer D/libEGL: loaded /vendor/lib/egl/libEGL_emulation.so
2020-09-07 11:56:04.169 12687-12710/course.examples.theanswer D/libEGL: loaded /vendor/lib/egl/libGLESv1_CM_emulation.so
2020-09-07 11:56:04.171 12687-12710/course.examples.theanswer D/libEGL: loaded /vendor/lib/egl/libGLESv2_emulation.so
2020-09-07 11:56:04.223 12687-12687/course.examples.theanswer D/TheAnswer: Entering findAnswer()
2020-09-07 11:56:04.264 12687-12708/course.examples.theanswer D/HostConnection: HostConnection::get() New Host Connection established 0xedfd2610, tid 12708
2020-09-07 11:56:04.269 12687-12708/course.examples.theanswer D/HostConnection: HostComposition ext ANDROID_EMU_CHECKSUM_HELPER_v1 ANDROID_EMU_native_sync_v2 ANDROID_EMU_native_sync_v3 ANDROID_EMU_native_sync_v4 ANDROID_EMU_dma_v1 ANDROID_EMU_d
2020-09-07 11:56:04.272 12687-12708/course.examples.theanswer W/OpenGLESRenderer: Failed to choose config with EGL_SWAP_BEHAVIOR_PRESERVED, retrying without...
2020-09-07 11:56:04.273 12687-12708/course.examples.theanswer D/EGL_emulation: eglCreateContext: 0xeddef3a0: maj 3 min 0 rcv 3
2020-09-07 11:56:04.273 12687-12708/course.examples.theanswer D/EGL_emulation: eglMakeCurrent: 0xeddef3a0: ver 3 0 (tinfo 0xee1383f0) (first time)
2020-09-07 11:56:04.286 12687-12708/course.examples.theanswer I/Gralloc4: mapper 4.x is not supported
2020-09-07 11:56:04.287 12687-12708/course.examples.theanswer D/HostConnection: createUnique: call
2020-09-07 11:56:04.288 12687-12708/course.examples.theanswer D/HostConnection: HostConnection::get() New Host Connection established 0xedfd3390, tid 12708
2020-09-07 11:56:04.288 12687-12708/course.examples.theanswer D/goldfish-address-space: allocate: Ask for block of size 0x100
2020-09-07 11:56:04.306 12687-12708/course.examples.theanswer D/goldfish-address-space: allocate: ioctl allocate returned offset 0x3fb105000 size 0x2000
2020-09-07 11:56:04.309 12687-12708/course.examples.theanswer D/HostConnection: HostComposition ext ANDROID_EMU_CHECKSUM_HELPER_v1 ANDROID_EMU_native_sync_v2 ANDROID_EMU_native_sync_v3 ANDROID_EMU_native_sync_v4 ANDROID_EMU_dma_v1 ANDROID_EMU_d
```



CPU Profiler

Logs execution sequences and timing taken from a running application

Graphically displays method traces and metrics

The screenshot shows the Android Studio IDE with a Kotlin file open. The Run menu is open, displaying various options for running and debugging the application. The code in the background includes a `findAnswer()` function that returns a list of answers based on a condition. The status bar at the bottom indicates that the installation was successful and finished in 78 ms.

```
package com.example.theanswer

import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.view.View
import android.widget.TextView

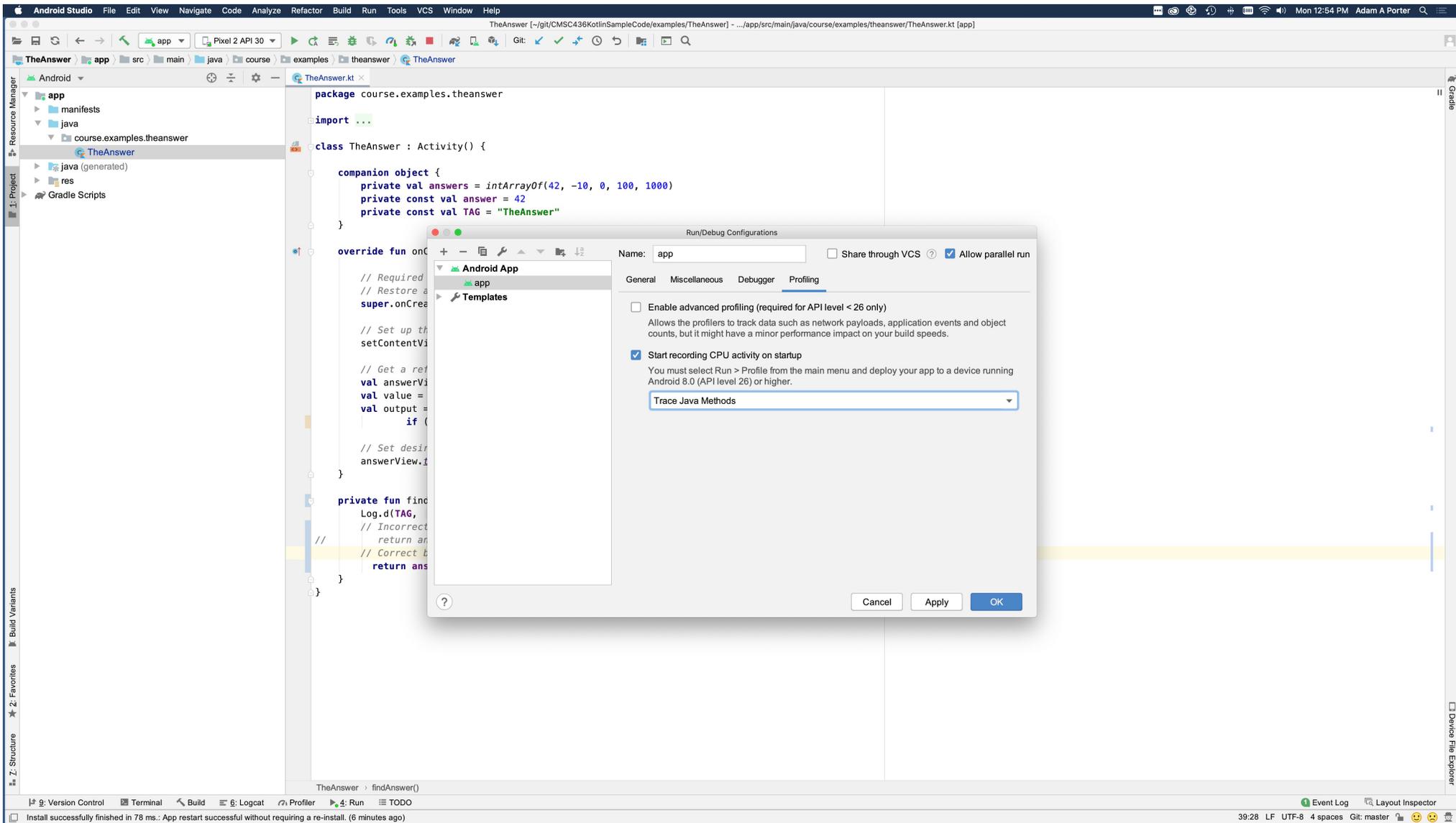
interface (content view)
    fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.content_view)
    }

    fun onCreate() {
        // Correct behavior
        return answers.firstOrNull { it == answer }
    }
}
```

Run menu options:

- Run 'app'
- Apply Changes and Restart Activity
- Apply Code Changes
- Debug 'app'
- Run 'app' with Coverage
- Profile 'app'
- Run...
- Debug...
- Profile...
- Record Espresso Test
- Attach to Process...
- Edit Configurations...
- Select Device...
- Test History
- Import Tests from File...
- Stop 'app'
- Stop Background Processes...
- Show Running List
- Show Code Coverage Data
- Step Over
- Force Step Over
- Step Into
- Force Step Into
- Smart Step Into
- Step Out
- Run to Cursor
- Force Run to Cursor
- Force Return
- Throw Exception
- Pause Program
- Resume Program
- Evaluate Expression...
- Quick Evaluate Expression
- Show Execution Point
- Toggle Line Breakpoint
- Toggle Method Breakpoint
- Toggle Temporary Line Breakpoint
- Toggle Breakpoint Enabled
- View Breakpoints...
- Get Thread Dump
- Attach Debugger to Android Process

Status bar: Install successfully finished in 78 ms.: App restart successful without requiring a re-install. (5 minutes ago)



Android Studio interface showing a Kotlin file with a context menu open over a `return` statement. The menu includes options like 'Run', 'Debug', 'Profile', and 'Attach Debugger to Android Process'. The code in the background is as follows:

```
package ...
import ...
class TheAnswer {
    ...
    override fun findAnswer(): Bundle? {
        ...
        return answers.firstOrNull { it == -answer }
        // Correct behavior
        return answers.firstOrNull { it == answer }
    }
}
```

Android Studio interface showing a CPU profiler session for 'TheAnswer' on a Google Pixel 2 API 30 device. The CPU usage graph shows a peak around 03.000. The 'Threads (13)' list includes FinalizerDaemon, Studio:InputCon, main, and several native threads. The 'Analysis' pane shows a call stack for the 'main()' thread, with 'next()' and 'nativePollOnce()' being the most time-consuming methods.

Name	Total (µs)	%	Self (µs)	%	Children ...	%
m main() ()	7,264,114	95.45	2,066	0.03	7,262,048	95.43
m next() (android.os.MessageQueue)	3,973,356	52.21	1,553	0.02	3,971,803	52.19
m nativePollOnce() (android.os.MessageQueue)	3,963,009	52.08	3,959,064	52.02	3,945	0.05
m onFocusEvent() (android.view.ViewRootImpl\$WindowInputEventReceiver)	2,227	0.03	45	0.00	2,182	0.03
m windowFocusChanged() (android.view.ViewRootImpl)	2,182	0.03	54	0.00	2,128	0.03
m sendMessage() (android.os.Handler)	2,115	0.03	23	0.00	2,092	0.03
m sendMessageDelayed() (android.os.Handler)	2,092	0.03	47	0.00	2,045	0.03
m sendMessageAtTime() (android.view.ViewRootImpl\$ViewRoot)	2,023	0.03	39	0.00	1,984	0.03
m sendMessageAtTime() (android.os.Handler)	1,984	0.03	31	0.00	1,953	0.03
m uptimeMillis() (android.os.SystemClock)	22	0.00	22	0.00	0	0.00
m obtain() (android.os.Message)	13	0.00	13	0.00	0	0.00
m dispatchVsycn() (android.view.DisplayEventReceiver)	1,231	0.02	57	0.00	1,174	0.02
m get() (java.lang.ref.Reference)	487	0.01	366	0.00	121	0.00
m queueIdle() (android.app.ActivityThread\$Idle)	7,865	0.10	83	0.00	7,782	0.10
m uptimeMillis() (android.os.SystemClock)	472	0.01	472	0.01	0	0.00
m markInUse() (android.os.Message)	219	0.00	219	0.00	0	0.00
m remove() (java.util.ArrayList)	92	0.00	47	0.00	45	0.00
m toArray() (java.util.ArrayList)	39	0.00	25	0.00	14	0.00
m flushPendingCommands() (android.os.Binder)	34	0.00	34	0.00	0	0.00
m size() (java.util.ArrayList)	33	0.00	33	0.00	0	0.00
m isAsynchronous() (android.os.Message)	30	0.00	30	0.00	0	0.00
m max() (java.lang.Math)	10	0.00	10	0.00	0	0.00
m dispatchMessage() (android.os.Handler)	3,260,278	42.84	649	0.01	3,259,629	42.83
m restore() (android.os.ThreadLocalWorkSource)	13,433	0.18	1,513	0.02	11,920	0.16
m setUid() (android.os.ThreadLocalWorkSource)	13,184	0.17	1,364	0.02	11,820	0.16
m recycleUnchecked() (android.os.Message)	1,218	0.02	1,218	0.02	0	0.00
m clearCallingIdentity() (android.os.Binder)	579	0.01	579	0.01	0	0.00
m Studio:InputCon() ()	7,228,836	94.99	2,195	0.03	7,226,641	94.96
m Binder:14026_1() ()	3,998,818	52.55	3,916,182	51.46	82,636	1.09
m <native thread without managed peer>() ()	2,752,222	36.17	2,731,117	35.89	21,105	0.28
m Binder:14026_3() ()	586,914	7.71	484,636	6.37	102,278	1.34
m Studio:Actvlni() ()	310,532	4.08	21	0.00	310,511	4.08
m ReferenceQueueDaemon() ()	47,571	0.63	79	0.00	47,492	0.62
m FinalizerDaemon() ()	29,433	0.39	5,445	0.07	23,988	0.32
m HeapTaskDaemon() ()	8,985	0.12	2	0.00	8,983	0.12

The Answer [-]/git/CMSC436KotlinSampleCode/examples/TheAnswer - .../app/src/main/java/course/examples/theanswer/TheAnswer.kt [app]

Android

Profiler course.examples.theanswer (Google ...)

SESSIONS + CPU

1:01 PM
theanswer (Google Pixel_2_API_30)
12 min 44 sec

Java Method Trace Recorder...

00:00:00.000

android.app.ActivityThread.performLaunchActivity
android.app.Instrumentation.callActivityOnCreate
android.app.Activity.performCreate
android.app.Activity.performCreate
course.examples.theanswer.TheAnswer.onCreate

setContentView
getWindowDecor...
setDefaultIcon
onA...A.setIcon
onA...T.setIcon
getDrawable
getDrawable
loadDrawable
loadDrawable
loadDrawable
loadDrawable
loadDrawable
loadDrawable
decode...
decode...
decode...

> <native thread with...
> Binder:14026_3
> ReferenceQueueD...
> <native thread with...
> <native thread with...
> <native thread with...
> Binder:14026_1

Analysis All threads

Top Down Flame Chart Bottom Up

findAns Match Case Regex Wall Clock Time

Name	Total (µs)	%	Self (µs)	%	Children ...	%
main() ()	80,000	100.00	0	0.00	80,000	100.00
dispatchMessage() (android.os.Handler)	80,000	100.00	0	0.00	80,000	100.00
handleMessage() (android.app.ActivityThread\$H)	80,000	100.00	0	0.00	80,000	100.00
execute() (android.app.servertransaction.TransactionExecuto	80,000	100.00	0	0.00	80,000	100.00
executeCallbacks() (android.app.servertransaction.Transac	80,000	100.00	0	0.00	80,000	100.00
execute() (android.app.servertransaction.LaunchActivit	80,000	100.00	0	0.00	80,000	100.00
handleLaunchActivity() (android.app.ActivityThread	80,000	100.00	0	0.00	80,000	100.00
performLaunchActivity() (android.app.ActivityThi	80,000	100.00	0	0.00	80,000	100.00
callActivityOnCreate() (android.app.Instrumei	80,000	100.00	0	0.00	80,000	100.00
performCreate() (android.app.Activity)	80,000	100.00	0	0.00	80,000	100.00
performCreate() (android.app.Activity)	80,000	100.00	0	0.00	80,000	100.00
onCreate() (course.examples.thear	80,000	100.00	72,129	90.16	7,871	9.84
findAnswer() (course.examples	207	0.26	70	0.09	137	0.17
d() (android.util.Log)	125	0.16	27	0.03	98	0.12
valueOf() (java.lang.Integer)	12	0.02	12	0.02	0	0.00
setContentView() (android.app.	7,176	8.97	10	0.01	7,166	8.96
findViewById() (android.app.Acl	278	0.35	26	0.03	252	0.32
valueOf() (java.lang.String)	196	0.25	17	0.02	179	0.22
intValue() (java.lang.Integer)	14	0.02	14	0.02	0	0.00
Studio.InputCon() ()	80,000	100.00	20	0.03	79,980	99.98
<native thread without managed peer>() ()	80,000	100.00	80,000	100.00	0	0.00

Version Control Terminal Build Logcat Profiler Run TODO

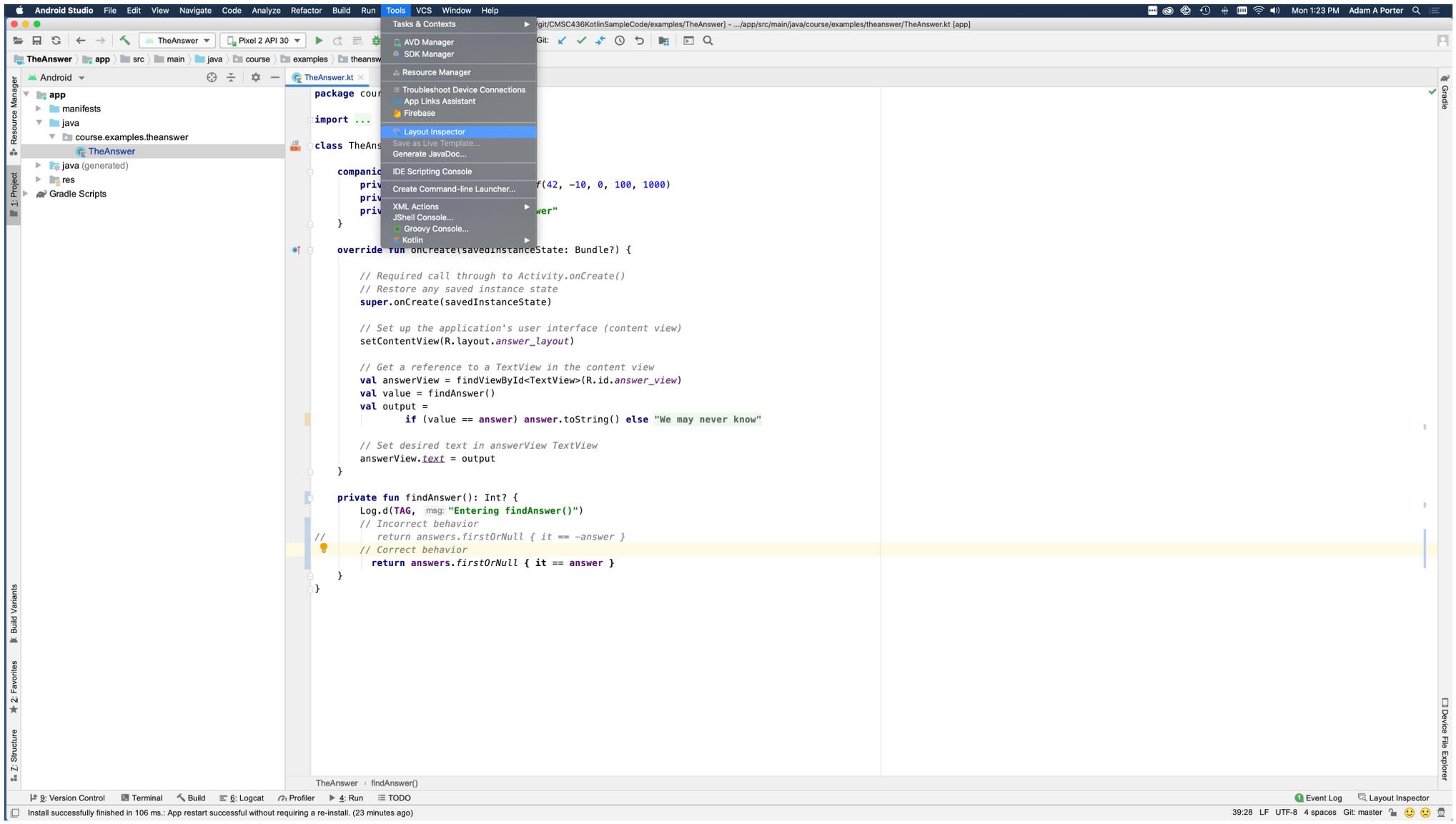
Event Log Layout Inspector

39:28 LF UTF-8 4 spaces Git: master

Install successfully finished in 106 ms.: App restart successful without requiring a re-install. (22 minutes ago)

Layout Inspector

Shows the runtime organization of the user interface



```

// Set up the application's user interface (content view)
setContentView(R.layout.answer_layout)

// Get a reference to a TextView in the content view
val answerView = findViewById<TextView>(R.id.answer_view)
val value = findAnswer()
val output =
    if (value == answer) answer.toString() else "We may never know"

// Set desired text in answerView TextView
answerView.text = output
}

private fun findAnswer(): Int? {
    Log.d(TAG, msg: "Entering findAnswer()")
    // Incorrect behavior
    return answers.firstOrNull { it == -answer }
    // Correct behavior
    return answers.firstOrNull { it == answer }
}

```

Layout Inspector

Component Tree

- DecorView
 - decor_content_pa...
 - content - Frame...
 - RelativeLayout
 - Ab text_view
 - Ab answer_...
 - action_bar_co...
 - navigationBarBac...
 - statusBarBackgro...

Attributes

Ab answer_view	TextView
x	457
y	904
width	166
height	196
Declared Attributes	
id	@id/answer_view
Layout	
layout_width	wrap_content
layout_height	wrap_content
layout_alignWithParentIfMissing	false
layout_alignParentStart	false
layout_alignParentLeft	false
layout_alignParentTop	false
layout_alignParentEnd	false
layout_alignParentRight	false
layout_alignParentBottom	false
layout_centerInParent	true
layout_centerHorizontal	false
layout_centerVertical	false
layout_marginLeft	0
layout_marginTop	0
layout_marginRight	0
layout_marginBottom	0

Next

Application Fundamentals

Example Applications

HelloWorld

TheAnswer