

# CMSC 417: Computer Networks

## Spring 2024

### Final Exam

Date: May 15th, 2024

Time and Location: 10:30am, In-class (CSI 2117)

Duration: 1 hour 45 minutes

### **Instructions:**

1. Write your name and UID on this question/answer sheet.
2. This is an in-class exam. The duration of this exam is 1:45 hours.
3. There are total 60 points to score.
4. Be neat and precise. Write your answer within the box provided after each question.
5. This is a closed book/note exam. You may NOT discuss with others in the class.
6. A handwritten cheat-sheet on a U.S. letter size (8.5" x 11") paper (both sides) is allowed.

### **Question paper format:**

- Section 1: Multiple choice questions. (10 marks)
- Section 2: Short answer type questions (20 points)
- Section 3: Problem solving type question-1 (10 points)
- Section 4: Problem solving type question-2 (20 marks)

### **Exam Syllabus:**

#### **(A) Topics covered before third-term exam #1**

1. Networks Overview (Chapter 1)
  - a) Basic components of a computer network (Section: 1.2.2)
  - b) Interconnection, internet, the Internet (Section: 1.2.2)
  - c) Importance and challenges of computer networks (Refer to class slides and notes)
  - d) Network architecture, abstractions, and protocol stacks/layers (Section: 1.3)
  - e) Resource sharing, Circuit switching and packet switching (Section: 1.2.3)
  - f) Network edge and network core (Refer to class slides and notes)
  - g) Access networks (Refer to class slides and notes)
  - h) Failures, delay, throughput, bandwidth, delay x bandwidth (Section: 1.2.4, 1.5)
2. Routing Protocols (Chapter:3, Section: 3.3)
  - a) Network as a graph (Section: 3.3.1)
  - b) Distance Vector Routing (Section: 3.3.2)
  - c) Link State Routing (Section: 3.3.3)
3. Internet Protocol (IP) (Chapter:3, Section: 3.2)
  - a) Data plane and control plane (Refer to class slides and notes)
  - b) IP datagram format (Section: 3.2.2)
  - c) Fragmentation and reassembly (Section: 3.2.2)
  - d) IPv4 address (Section: 3.2.3)
  - e) IP datagram forwarding (Section: 3.2.4)
  - f) Subnetting (Section: 3.2.5)

Discussions of “problem solving” on:

- a) Network delay, throughput, bandwidth
- b) IP addresses and Subnetting
- c) IP fragmentation and reassembly
- d) Routing protocols

**(B) Topics covered after third-term exam #1 and before third-term exam #2**

1. Internet Protocol (IP) (Chapter:3, Section: 3.2) (Continued.)
  - a) Classless addressing and CIDR (Section: 3.2.5)
  - b) ARP protocol (Section: 3.2.6)
  - c) DHCP protocol (Section: 3.2.7)
  - d) Private address spaces and NAT protocol (Refer to class slides and notes)
  - e) ICMP protocol (Section: 3.2.8, for Ping and Traceroute refer to class slides)
  - f) Virtual networks and tunnels (Section: 3.2.9)
  - g) Basics of IPv6 (Class slides)
2. Transport layer multiplexing and demultiplexing (Class slides, Section: 5.1)
3. UDP protocol (Section: 5.1)
4. TCP protocol (Chapter 5)
  - 3.1 Reliable byte stream (Section: 5.2)
  - 3.2 Packet format, flags, sequence number (Section: 5.2.2, 5.2.3)
  - 3.3 ARQ protocols: Stop-&-Wait, Sliding window (Class slides, Section: 5.2.4)
  - 3.4 Cumulative ACK (Class slide, Section: 6.3.2, 6.3.3)
  - 3.5 TCP flow control (Section: 5.2.4)
  - 3.6 Silly-window syndrome, Nagle’s algo (Section: 5.2.5)
  - 3.7 Karn-Partridge algo (Section: 5.2.6)
  - 3.8 Congestion control (Chapter: 6)
    - 3.8.1 AIMD protocol (Section: 6.3.1)
    - 3.8.2 Drop-tail FIFO queue (Section: 6.2.1)
    - 3.8.3 Slow start (Section: 6.3.2)
    - 3.8.4 Fast retransmit, Fast recovery (Section: 6.3.3)
    - 3.8.5 TCP variants and Router assisted congestion control (Chapters 5 & 6)
    - 3.8.6 Vulnerabilities of TCP (Mentioned research paper and class slides)

Expect “problem solving” type questions on:

- a) CIDR, ICMP, Traceroute protocol
- b) 3-Way handshake for TCP
- c) Calculating header fields for TCP segments/packets and ACKs.
- d) Throughput calculation for ARQ protocols
- e) Calculating Advertised\_window
- f) Observing Congestion-window behavior

**(C) Topics covered after the third-term exam #2**

Transport layer, link layer, BGP, and application layer protocols (Class slides and text book chapters 5, 6, 2, 3, 4, & 9)

1. TCP variants and Router assisted congestion control (Chapters 5 & 6)
2. 3.8.4 Fast retransmit, Fast recovery (Section: 6.3.3)
3. 3.8.5 TCP variants and Router assisted congestion control (Chapters 5 & 6)  
3.8.6 Vulnerabilities of TCP (Mentioned research paper and class slides)
4. Link layer protocols (Chapters 2, 3, & 4)
  - 2.1 Types of links (Class slides)
  - 2.2 Link layer address, address resolution protocol (Section 3.2.6)

- 2.3 Medium access protocols, CSMA (Class slides)
- 2.4 Ethernet: Architecture, medium access (CSMA/CD) (Section 2.6)
- 2.5 Repeater, hub, switch, bridge, router (Class slides)
- 2.6 Wireless LANs, WiFi protocol (Section 2.7)
- 2.7 Mobility in wireless networks (Section 4.4)
- 3. Intra-AS routing and Inter-AS routing, BGP protocols (Section 4.1.2 and class slides)
- 4. Security issues in BGP networks (class slides)
- 5. Application layer protocols (Chapter 9)
  - 5.1 Architecture (Class slides)
  - 5.2 DNS (Section 9.3)
  - 5.3 Web and HTTP (Section 9.1)
  - 5.4 Email (Section 9.1)

Expect “problem solving” type questions on:

- a) Ethernet, CSMA/CD
- b) Wireless channel sharing
- c) Learning bridge, repeater, hub, switch, and router
- d) BGP protocol and attacks
- e) DNS

Please note that the final exam syllabus includes all topics covered in class. The questions will include topics discussed in response to various questions asked in the class.