# CMSC 132: OBJECT-ORIENTED PROGRAMMING II



PriorityQueue in JCF

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# What is a Priority Queue?

- A Priority Queue is a special type of queue where elements are dequeued in order of priority, not just FIFO (first-in-firstout).
- Each element has a priority, and the element with the highest or lowest priority is removed first.
- Internally, most implementations use a heap data structure.

#### Key Concepts:

- The priority queue arranges elements so that the one with the highest (or lowest) priority is always accessible at the front — regardless of when it was added.
- Common operations: insert, peek, remove
- Not designed for keeping the entire queue sorted at all times—it's optimized for fast access to the highest (or lowest) priority element, not for sorted iteration.

# How Priority Queues Work

- Think of a **to-do list** where each task has urgency:
  - "Finish project" (high priority)
  - "Watch TV" (low priority)
- A priority queue ensures "Finish project" is handled first, even if "Watch TV" was added earlier.

### Under the hood:

- Typically implemented as a **binary heap**.
- **Min-heap**: smallest element dequeued first.
- **Max-heap**: largest element dequeued first (via custom comparator).

## **PriorityQueue in Java**

- java.util.PriorityQueue<E>
  - Part of the Java Collections Framework
  - Based on a min-heap by default (natural ordering of elements)
  - Requires elements to be Comparable **or** use a custom Comparator https://docs.oracle.com/en/java/javase/17/docs/api/java.base/java/util/PriorityQueue.html

#### Constructors:

PriorityQueue<>();

```
PriorityQueue<>(Comparator<? super E> comparator);
PriorityQueue<>(Collection<? extends E> c);
```

Common methods:

```
add(E e), offer(E e) - insert
peek() - view head
poll() - remove head
remove() - remove head
```

## **Behavior and Use Cases**

### Default Behavior:

- Orders using compareTo() method (natural ordering)
- For objects, you must implement Comparable, or provide a Comparator

### Use Cases:

- Scheduling jobs by urgency
- Handling tasks in simulation engines
- Dijkstra's shortest path algorithm
- Event-driven systems (e.g., event queues)

### **Customizing Priority** Custom comparator examples:

#### Max-heap of integers:

PriorityQueue<Integer> maxHeap = new PriorityQueue<>((a, b) -> b - a);

#### Custom object (e.g., Task with priority):

Provide a Comparator<Task> to sort by priority field.

See Code Examples In this order: PriorityQueueDemo, MaxHeapDemo, TaskManager, ERQueue