

Time Hierarchy Theorem

Lecture 15

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Announcement

- Homework 3 is due at April 12th, 11:59pm.
- Midterm grade stats can be found on Piazza; regrade due in one week; If your score does not meet your expectation, I encourage your to come to the my/TA's office hour.
- Final exam will be in-class, May 7 (Thursday), same format as midterm.

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- Complexity theory asks a finer question: if a problem is solvable, how many resources does it need?
- We focus on **time complexity** for most of the course.

Running Time of a Turing Machine

- The runtime of a Turing machine M on input x is the number of steps M takes on input x (it equals to ∞ if loops forever);
- We use $T_M(n)$ to denote the maximum number of steps M takes on *any* input of length n .
- If M always halts and $T_M(n) \leq f(n)$ for all sufficiently large n , then we say that M runs in time $O(f(n))$.

The Class $\text{TIME}(f(n))$

Definition: $\text{TIME}(f(n))$ is the set of language decidable in $O(f(n))$ time, formally

$$\text{TIME}(f(n)) = \{L : L \text{ is decided by some TM in time } O(f(n))\}.$$

Example: $\text{TIME}(n^2)$ is the set of languages decidable in quadratic time.

A Natural Question

If we allow more time, do we really get more computational power?

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true?

The time hierarchy theorem says **yes**.

Statement of the Time Hierarchy Theorem

Theorem Time Hierarchy Theorem states

$$\text{TIME}(f(n)) \subsetneq \text{TIME}(f(n) \log f(n))$$

for reasonable functions $f(n) \geq n$.

High level idea: Diagonalization Again

The proof uses the same high-level idea as the halting problem:

- ① list all machines that run within time $f(n)$,
- ② build a new machine D that disagrees with the i th machine on the i th relevant input,
- ③ make sure D still runs within the larger time bound.

Enumerating Fast Machines

Because Turing machines have finite descriptions, we can enumerate them:

$$M_1, M_2, M_3, \dots$$

Among this list, many machines do not run in time $f(n)$, but the diagonal machine will simulate any candidate machine only for a bounded number of steps.

Fix a time bound $f(n)$. Define a machine D that on input x of length n does the following:

- 1 interpret x as the description of some TM machine,
- 2 simulate TM x on input x for at most $f(n)$ steps,
- 3 if x accepts within that time, then reject; otherwise accept.

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Answer: The overhead comes from simulation.

That is why the theorem compares $\text{TIME}(f(n))$ to a slightly larger class.

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Proof via contradiction: Suppose that D were decided by some machine M in time $O(f(n))$.

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Now run D on M , the result should be the same as run M on M .

By construction, D must do the opposite of what M does on that input.

Contradiction. Therefore D is not in $\text{TIME}(f(n))$.

```
def D(x):  
    if x(x) halts in  $O(f(n))$  steps and accept  
        return False  
    else:  
        return True
```

Proof by contradiction: If M runs in $O(f(n))$ time and have the same input-output behaviour as D , take $x = M$ and then we have $M(M) = D(M)$, this can not happen according to the above definition.

Consequence: $P \subsetneq EXP$

Define

$$P = \bigcup_{k \geq 1} \text{TIME}(n^k),$$

$$EXP = \bigcup_{k \geq 1} \text{TIME}(2^{n^k}).$$

Using the time hierarchy theorem, one can prove

$$P \subsetneq EXP.$$

So not every decidable problem can be solved efficiently.

Takeaways

- Complexity classes compare problems by resource usage (beyond decidability)
- $\text{TIME}(f(n))$ means decidable within time $O(f(n))$.
- Time hierarchy theorem states
 $\text{TIME}(f(n)) \subsetneq \text{TIME}(f(n) \log(f(n)))$