

Announcements/Follow-ups

- P6 due + P7 posted today
- Quiz5 tomorrow
 - Study answers posted after class
- Follow-ups
 - For-each with arrays
 - MyBigInt example
 - Cop-outs:
 - Why aren't constructors inherited?
 - Why don't generics and new mix?

Cop outs

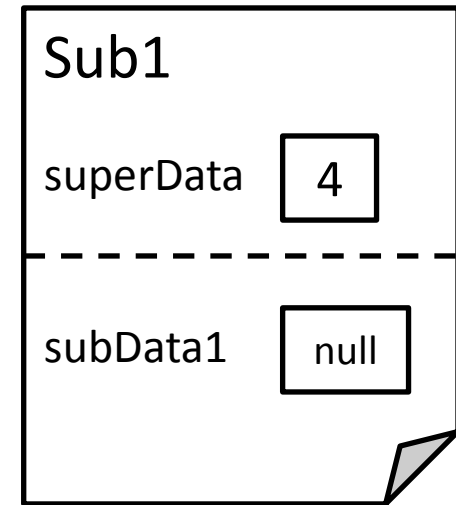
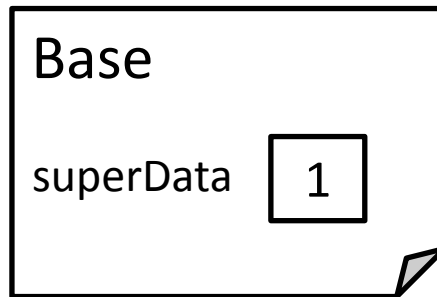
- Why aren't constructors inherited?
 - The name of the sub-constructor must be the same name as the subclass
 - The name of the super-constructor must be the same name as the subclass
 - Inherited methods aren't "copied" to the sub-class, just callable from it
- Why don't generics and new mix?
 - Type erasure: Type information about type parameters is not available at run-time
 - Arrays are covariant (more after instanceof)

Non-cop out (via a cop out)

- A campaign promise of Java is “backwards-compatibility”
 - new releases (e.g. post generics) must work seamlessly with old releases (e.g. pre generics)
- “Non cop-out” answer: Try write a backwards-compatible Java byte-code compiler, and encounter the irresolvable issue when trying to instantiate generic arrays

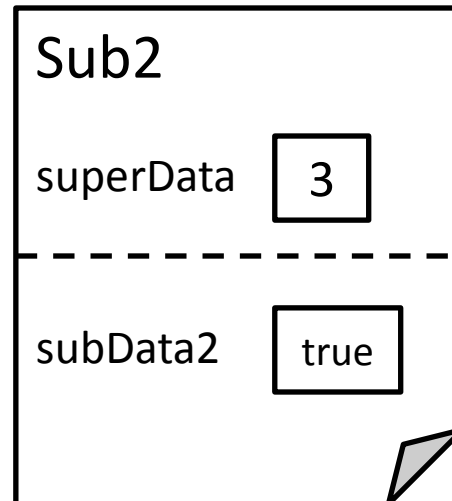
Inheritance Refresher

An instance of
the base class



An instance of a
one sub class

An instance of a
different sub class



Basic syntax and usage

- The final keyword (for classes):
 - Prevents extension by any other class
 - Truly immutable classes (String, Integer, etc.) are final
 - Otherwise MyMutableString could extend String, and violate the “is-a” relationship
 - Final children are leaves in the tree of inheritance
- Casting rules: based on the “is-a” relationship again
 - Casting example
 - ClassCastException – checked or unchecked?

Casting Terminology

- For primitives:
 - Widening conversion: `double x = 3;`
 - “Wider” because double has more bytes than int
 - Narrowing conversion: `int x = (int) 3.0;`
- For references:
 - Upcast: sub-class to super-class (or interface)
 - Downcast: super-class to sub-class

Protected access level

- There is one more access modifier: protected.
 - Accessible from this class, other classes in the same package, and sub-classes (in any package).
 - Mommy/Daddy/Baby example

Access Levels

Modifier	Class	Package	Subclass	World
public	Y	Y	Y	Y
protected	Y	Y	Y	N
<i>no modifier</i>	Y	Y	N	N
private	Y	N	N	N

<http://docs.oracle.com/javase/tutorial/java/javaOO/accesscontrol.html>

Overriding instance methods

- Instance methods with identical declarations in a sub-class and super-class
 - sub-class version “overrides” super-class version
 - `String toString()`
 - `boolean equals(Object other)`
 - `MovingShape` – `override/overload redirect()`
- The `final` keyword (for methods): If the class is not final, sub-classes may exist, but they cannot override final methods.
- The analogy to static methods is called “hiding”.
- The analogy to fields is called “shadowing”.

The super keyword

- `super` is like `this`, but it refers to inherited members.
- `super` and `this` can also be used in one constructor to call another constructor
 - `this(...)` calls another constructor in the sub-class (with a different signature)
 - `super(...)` calls a constructor in the super-class (potentially with the same signature).
 - Must be the first line of constructor body
 - If omitted, `super()` without arguments is called by default. In this case, a zero-parameter constructor must be defined in the base-class, or there is a compile-time error

Super rules

- Super-class has zero-argument constructor
 - Super() can be omitted and is assumed as first line of sub-class constructor
 - Super-class with no constructors is included in this case (has default zero-argument constructor)
- Super-class has explicit constructors but no zero-argument constructor
 - Sub-class must declare an explicit constructor
 - Super(...) must be the first line, with same parameters as a super-class constructor
- reusable.MovingShape example

The abstract keyword

- A middle-ground between inheritance and interfaces. Useful in the following situation:
 - Some members will be identical for all sub-classes, so they should be implemented in the base class.
 - Other members must exist, but their implementations will depend entirely on the sub-classes. So they cannot be implemented in the base class.
- The `abstract` keyword identifies the second category.
- A class with abstract members must be declared `abstract` itself.
- `AbstractShape` example

The `instanceof` operator

- Similar concept to `getClass()`, but with important differences
- Usage: `ref1 instanceof MyClass`
 - True when the run-time type of `ref1` is `MyClass` *or any sub-class of* `MyClass`
- Casting example
 - Early/Late Binding revisited
 - Dangers of non-standard equals

Inheritance and generics

- Extends can be used with type Parameters
 - LineUp<A extends Athlete>
 - Now A can't be any type, only Athlete and its sub-types
 - MyGeneric<T **extends** MyInterface>
 - “Extends” was chosen as the keyword in type-parameterization, even for interfaces
 - When your class implements an interface, you write “implements”
 - But when your interface is derives from a super-interface, you write “extends”
 - ShapeList example
- Arrays are covariant, collections are not
 - ArraysAndGenerics example

Multiple Inheritance

```
class Square
    extends
    Rhombus,
    Rectangle
{...}
```

- Issues?
- Supported in Java for interfaces, but not classes
- Supported for classes in other languages, e.g. C++

