

CMSC 216 Quiz 1 Worksheet

The first quiz for the course will be on Thu, Jun 12. The following list provides additional information about the quiz:

- The quiz will be a written quiz (no computer).
- The quiz will be in lab session.
- Closed book, closed notes quiz.
- Answers must be neat and legible.
- Quiz instructions can be found at <http://www.cs.umd.edu/~nelson/classes/utilities/examRules.html>
- Make sure you know your section number and your TA's name.

The following exercises cover the material to be included in this quiz. Solutions to these exercises will not be provided, but you are welcome to discuss your solutions with the TA or instructor during office hours. It is recommended that you try these exercises on paper first (without using the computer).

Exercises

1. What is the first name of your lab TA and what is your section number? You will lose points in the quiz if you have the wrong information.
2. Name at least one difference between a `#include` and an `import` statement in Java.
3. Name and briefly explain the compilation stages associated with a C program.
4. Write a Unix command that will copy all C files present in the directory `/tmp` to your home directory, assuming your current directory can be any directory.
5. Write a complete C program that reads two integer values and prints the powers of two of values in the specified range. You can assume the first value is less than or equal to the second. For example, if the user enters 3 and 4 we expect to see 8 16.
6. Write a C function that determines whether a positive sequence of integer values provided by the user represent an increasing sequence. For example, 3, 6, 10 represents an increasing sequence. The function will return true if the sequence is increasing and false otherwise. You can assume a negative value will mark the end of the sequence. You may not use arrays for this problem and your function must work for any number of values (not just 3).
7. Define a function named **`read_and_compute_prod`** that has the prototype below. For this problem:
 - The function computes and returns the product of integer values provided by the user.
 - Use `scanf` to read the values.
 - You don't need to display any prompt or message as each value is read.
 - The program will stop reading values when the value provided by the user is 0, or if it corresponds to the parameter value (stop). Notice the parameter does not represent the number of values to read; it represents when to stop.
 - The stop value is not part of the product.

For example, calling **`read_and_compute_prod(-1)`** will return 54 if we enter the values **2 3 9 0** or the values **2 3 9 -1**

`int read_and_compute_prod(int stop)`

8. Define a function named **sum_of_divisibles_by** that has the prototype below. For this problem:
- The function reads two integer values (lower limit and upper limit) that represent a range. For this problem you can assume the first value will always be lower than or equal to the second.
 - The function computes the sum of values in the range that are divisible by the specified parameter value. Notice that the range includes the lower and upper limit values.
 - The function will display the message "Enter lower and upper limit: " while reading the range values.
 - The following driver and associated output illustrates the functionality expected from the function you need to write. Keep in mind this is just an example (your function must work for different sets of values and not just the ones presented in the example.) In the example, underlined text is input the user provides and % is the Unix prompt.

Driver

```
int main() {  
    printf("Sum of divisible by 2: %d\n", sum_of_divisibles_by(2));  
    printf("Sum of divisible by 3: %d\n", sum_of_divisibles_by(3));  
  
    return 0;  
}
```

Output

```
% a.out  
Enter lower and upper limit: 2 7  
Sum of divisible by 2: 12  
Enter lower and upper limit: 2 9  
Sum of divisible by 3: 18  
%
```

```
int sum_of_divisibles_by(int divisible_by)
```