

## Lecture 3: Jun. 5, 2015

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**Disclaimer:** *These notes may be distributed outside this class only with the permission of the Instructor.*

### 3.1 Array Based Collections

Listing 1: Bag Class

```
1 import java.util.Iterator;
2 /**
3  * The Bag class represents a collection of generic items.
4  * It supports insertion and iterating over the items in arbitrary order.
5  */
6 public class Bag<E> implements Iterable<E>
7 {
8     protected E[] items; //array of items
9     protected int N = 0; //number of items in the bag
10    protected int capacity = 10; //capacity of the bag
11
12    /**
13     * Initializes an empty bag.
14     */
15    Bag()
16    {
17        items = (E[]) new Object[capacity];
18    }
19    /**
20     * Returns an iterator that iterates through the items in the bag
21     * @return an iterator that iterates through the items in the bag
22     */
23    public Iterator<E> iterator() {
24        return new BagIterator();
25    }
26    /**
27     * The iterator implementation
28     */
29    private class BagIterator implements Iterator<E> {
30        private int i = 0;
31        public boolean hasNext() {
32            return i < N;
33        }
34        public void remove(){
35            System.out.println("to_be_implemented.");
36        }
37    }
```

```
37     public E next() {
38         if (!hasNext()) {
39             return null;
40         }
41         return items[i++];
42     }
43
44 }
45
46 /**
47  * Insert new items into the bag
48  * @param item the new item to be inserted.
49  */
50 public void insert(E item)
51 {
52     if (N == capacity){
53         resize();
54     }
55     items[N] = item;
56     N++;
57 }
58
59 /**
60  * Returns an item by index
61  * @param index is the item index
62  */
63 public E get(int index)
64 {
65     return items[index];
66 }
67
68 /**
69  * size of the bag
70  * @return size the number of items in the bag.
71  */
72 public int size(){
73     return N;
74 }
75
76 /**
77  * if the bag contains a given item?
78  * @return true if bag contains the item. false otherwise
79  */
80 public boolean contains(E item)
81 {
82     for (int i = 0; i < N; ++i){
83         if (items[i].equals(item)) return true;
84     }
85     return false;
86 }
87 /**
```

```

88      *   is the bag empty?
89      *   @return true if bag is empty. false otherwise
90      */
91      public boolean isEmpty()
92      {
93          return N == 0;
94      }
95      /**
96      *   Resize the bag when capacity is not enough
97      */
98      protected void resize(){
99          capacity *= 2;
100         int index = 0;
101         E[] temp = (E[]) new Object[capacity];
102         for(E e: items){
103             temp[index++] = e;
104         }
105         N = index;
106         items = temp;
107     }
108
109     /**
110     *   unit test for bag
111     */
112     public static void main(String[] args)
113     {
114         Bag<Integer> bag = new Bag();
115         for(int i = 1; i <= 20; i++){
116             bag.insert(i);
117         }
118
119         /*for(int i = 0; i < bag.size(); i++){
120             System.out.println(bag.get(i));
121         }*/
122
123         for(Integer i: bag){
124             System.out.print(i+" ,");
125         }
126     }
127 }

```

For this implementation of the Bag class, the time complexity of the size, isEmpty, insert, and get methods are  $O(1)$ , which means that the running time of those methods do not depend on the input size. It always takes constant amount of time. The time complexity of the contains method is  $O(n)$ , which means that for large enough input sizes the running time increases linearly with the size of the input, as shown in the Figure 3.1.

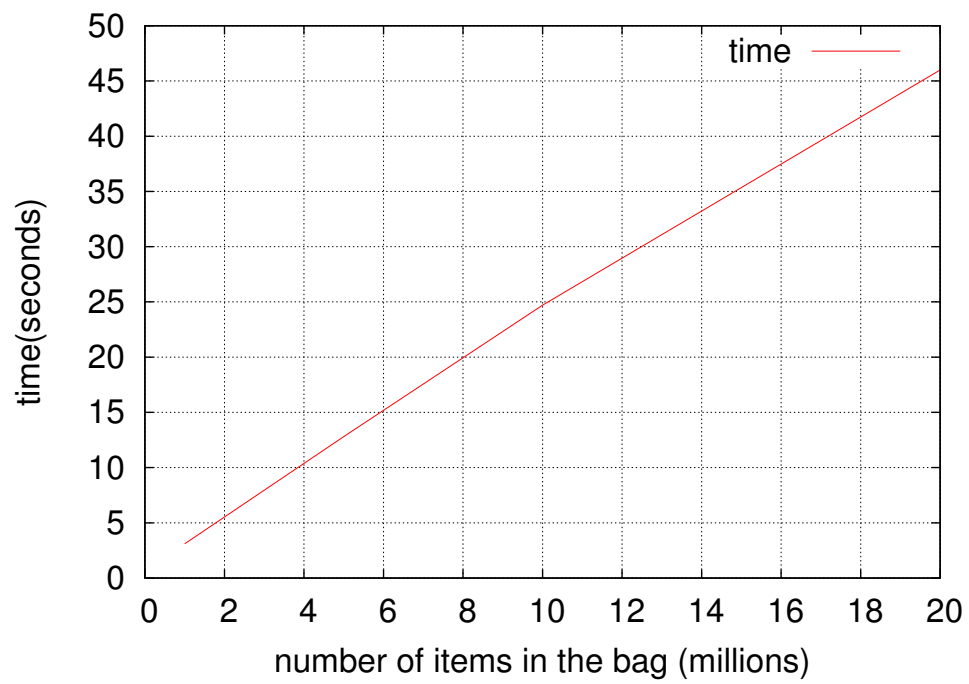


Figure 3.1: Processing time increases as the number of items in the bag increases