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6.1 Singly Linked List

A linked list is a data structure consisting of a group of nodes which together represent a sequence. Each node is composed of a data and a reference (in other words, a link) to the next node in the sequence. A Node class usually look like this:

Listing 1: Singly Linked List Node

```java
class Node<E> {
    public E data;
    public Node<E> next;
    Node(E item){
        data = item;
    }
}
```

Usually Node class is nested inside the LinkedList class, and members of Node are private.

6.1.1 Create a simple linked list

Now, let us create a simple linked list.

```java
Node<String> n1 = new Node("Alice");
Node<String> n2 = new Node("Bob");
Node<String> n3 = new Node("Cathy");
Node<String> n4 = new Node("David");
n1.next = n2;
n2.next = n3;
n3.next = n4;
```

This linked list represents this:

![Diagram of Linked List]

6.1.2 Display the Linked List

We can display all the linked list:
6.1.3 Insert a node

Now, let us insert a node between “Bob” and “Cathy”.

```java
Node<String> n5 = new Node("Ethan");
n5.next = n2.next;
n2.next = n5;
// use "first" to reference the first node of the list.
Node<String> first = n1;
```

This linked list represents this:

```
first

Alice <-> Bob <-> Ethan <-> Cathy <-> David
```

6.1.4 Delete a node

6.1.4.1 Delete the first node

To delete the first node, we can simply move “first” to next node.

```java
first = first.next;
```

6.1.4.2 Delete other nodes

In order to delete a Node, we have to know the parent of the node. Assume “parent” references the node “Ethan”, to delete the node “Cathy” reference by “current”, we ca do this:

```java
parent.next = current.next;
```

No, we have:

```
first

Alice <-> Bob <-> Ethan <-> David
```
### 6.2 Linked List Class

```java
/**
 * The Bag class represents a collection of generic items.
 * It supports insertion and iterating over the items in arbitrary order.
 */
import java.util.ArrayList;
import java.util.Iterator;

public class LinkedBag<E extends Comparable<E>> implements Iterable<E> {
    protected int N; // number of items in the bag
    private Node<E> first; // beginning of bag

    // helper linked list class
    private class Node<E> {
        private E data;
        private Node<E> next;
        Node(E item) {
            data = item;
        }
    }
    /*
     * Initializes an empty bag.
     */
    public LinkedBag() {
        first = null;
        N = 0;
    }
    /*
     * Returns an iterator that iterates through the items in the bag
     * @return an iterator that iterates through the items in the bag
     */
    public Iterator<E> iterator() {
        return new BagIterator(first);
    }
    /*
     * The iterator implementation
     */
    private class BagIterator implements Iterator<E> {
        private Node<E> current = null;
        public BagIterator(Node<E> first) {
            current = first;
        }
        public boolean hasNext() { return current != null; }
        public void remove() { System.out.println("to be implemented.");
        }
        public E next() {
            if (!hasNext()) { return null; }
        }
```
```java
E item = current.data;
current = current.next;
System.out.println("work");
return item;
}

/**
 * Adds the item to this bag.
 * @param item the item to add to this bag
 */
public void insert(E item) {
    Node<E> oldfirst = first;
    first = new Node<E>(item);
    first.next = oldfirst;
    N++;
}

/**
 * Returns an item by index
 * @param index is the item index
 */
public E get(int index)
{
    Node<E> current = first;
    int i = 0;
    while (current != null && i < index) {
        current = current.next;
        i++;
    }
    if (current != null) {
        return current.data;
    } else {
        return null;
    }
}

/**
 * Deletes an item
 * @param item is the item to be deleted
 * @return true if item is deleted. false otherwise
 */
public boolean remove(E item)
{
    Node<E> current = first;
    Node<E> parent = first;
    while (current != null) {
        if (current.data.equals(item)) {
            if (current == first) {
                first = first.next; //remove first node
            } else {
            }
        } else {
```
parent.next = current.next;  //remove non-first node

current = current.next;
}
return true;
}
parent = current;

return false;

/**
 * Is this bag empty?
 * @return true if this bag is empty; false otherwise
 */
public boolean isEmpty() {
    return first == null;
}

/**
 * Returns the number of items in this bag.
 * @return the number of items in this bag
 */
public int size() {
    return N;
}

/**
 * if the bag contains a given item?
 * @return true if bag contains the item. false otherwise
 */
public boolean contains(E item) {
    Node<E> current = first;
    while(current != null){
        if(current.data.equals(item)) return true;
        current = current.next;
    }
    return false;
}


6.2.1 Test the Linked List

/**
 * test Linked List Bag
 */
public class LinkedBagUnitTest {
    public static void main(String[] args){

Lecture 6:

6.3 Code example

6.3.1 Merge two sorted linked list into one

We have two sorted linked lists list1 and list2.

We want to generate the list:

Here is the code that takes two lists as input, and merges them into one list. This function takes $O(n1 + n2)$ time to merge two lists of size $n1$ and $n2$. 

```
LinkedBag<Integer> bag = new LinkedBag();
for (int i = 1; i <= 3; i++) {
    bag.insert(i);
}
System.out.println("Size="+bag.size());
if (bag.contains(3)) {
    System.out.println("Bag contains 3");
} else {
    System.out.println("Not Found");
}
// print all items using iterator
for (Integer i : bag) {
    System.out.print(i + ",");
}
// print all items using get method, which is not efficient.
System.out.println("\nall items");
for (int i = 0; i < bag.size(); i++) {
    System.out.print(bag.get(i) + ",");
}
```
public static Node merge(Node l1, Node l2)
{
    // if one list is empty, return the other list
    if(l1 == null){
        return l2;
    }
    if(l2 == null){
        return l1;
    }
    // if both lists are not empty
    Node c1 = l1;
    Node c2 = l2;
    Node m = null;
    // pick the larger node from l1 and l2.
    if(c1.data > c2.data){
        m = c1;
        c1 = c1.next;
    }else{
        m = c2;
        c2 = c2.next;
    }
    /**
     * walk through l1 and l2, every time pick the larger node.
     * comparison only occurs at the head of two lists.
     */
    Node c3 = m;
    while(c1 != null && c2 != null){
        if(c1.data > c2.data){
            c3.next = c1;
            c1 = c1.next;
            c3 = c3.next;
        }else{
            c3.next = c2;
            c2 = c2.next;
            c3 = c3.next;
        }
    }
    if(c1 != null){
        c3.next = c1;
    }else{
        c3.next = c2;
    }
    return m;
}