

## Lecture 6:

*Lecturer: Anwar Mamat***Disclaimer:** *These notes may be distributed outside this class only with the permission of the Instructor.*

## 6.1 Singly Linked List

A linked list is a data structure consisting of a group of nodes which together represent a sequence. Each node is composed of a data and a reference (in other words, a link) to the next node in the sequence. A Node class usually look like this:

Listing 1: Singly Linked List Node

```

1 class Node<E> {
2     public E data;
3     public Node<E> next;
4     Node(E item){
5         data = item;
6     }
7 }

```

Usually Node class is nested inside the LinkedList class, and members of Node are private.

### 6.1.1 Create a simple linked list

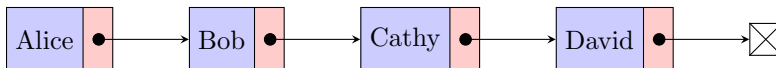
Now, let us create a simple linked list.

```

1 Node<String> n1 = new Node("Alice");
2 Node<String> n2 = new Node("Bob");
3 Node<String> n3 = new Node("Cathy");
4 Node<String> n4 = new Node("David");
5 n1.next = n2;
6 n2.next = n3;
7 n3.next = n4;

```

This linked list represents this:



### 6.1.2 Display the Linked List

We can display all the linked list:

```

1 Node<String> current = first;
2 while(current != null){
3     System.out.println(current.data);
4     current = current.next;
5 }

```

Here is the recursive version of the same code

```

1 public void print() {
2     print(first);
3     System.out.println("");
4 }
5 private void print(Node r) {
6     if (r == null) return;
7     System.out.print(r.data+",");
8     print(r.next);
9 }

```

### 6.1.3 Insert a node

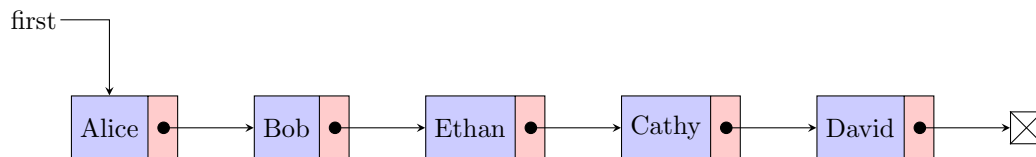
Now, let us insert a node between “Bob” and “Cathy”.

```

1 Node<String> n5 = new Node("Ethan");
2 n5.next = n2.next;
3 n2.next = n5;
4 //use "first" to reference the first node of the list.
5 Node<String> first = n1;

```

This linked list represents this:



### 6.1.4 Delete a node

#### 6.1.4.1 Delete the first node

To delete the first node, we can simply move “first” to next node.

```

1 first = first.next;

```

#### 6.1.4.2 Delete other nodes

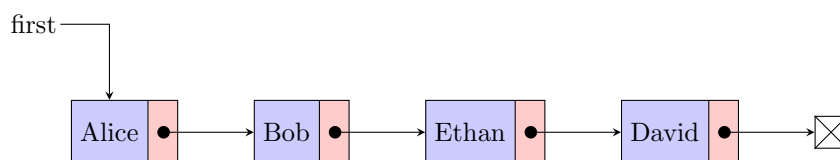
In order to delete a Node, we have to know the parent of the node. Assume “parent” references the node “Ethan”, to delete the node “Cathy” reference by “current”, we can do this:

```

1 parent.next = current.next;

```

No, we have:



## 6.2 Linked List Class

```

1  /**
2   * The Bag class represents a collection of generic items.
3   * It supports insertion and iterating over the items in arbitrary order.
4   */
5
6  import java.util.ArrayList;
7  import java.util.Iterator;
8
9  public class LinkedBag<E extends Comparable<E>> implements Iterable<E>
10 {
11     protected int N; //number of items in the bag
12     private Node<E> first; //beginning of bag
13
14     // helper linked list class
15     private class Node<E> {
16         private E data;
17         private Node<E> next;
18         Node(E item){
19             data = item;
20         }
21     }
22
23     /**
24     * Initializes an empty bag.
25     */
26     public LinkedBag() {
27         first = null;
28         N = 0;
29     }
30     /**
31     * Returns an iterator that iterates through the items in the bag
32     * @return an iterator that iterates through the items in the bag
33     */
34     public Iterator<E> iterator() {
35         return new BagIterator(first);
36     }
37     /**
38     * The iterator implementation
39     */
40     private class BagIterator implements Iterator<E> {
41         private Node<E> current = null;
42         public BagIterator(Node<E> first) {
43             current = first;
44         }
45         public boolean hasNext() { return current != null;}
46         public void remove() { System.out.println("to_be_implemented."); }
47         public E next() {
48             if(!hasNext()) {return null;}
49             E item = current.data;
50             current = current.next;
51             System.out.println("work");
52             return item;
53         }
54     }
55 }
56
57 /**
58 * Adds the item to this bag.
59 * @param item the item to add to this bag
60 */
61 public void insert(E item) {
62     Node<E> oldfirst = first;
63     first = new Node<E>(item);
64     first.next = oldfirst;
65     N++;

```

```

66     }
67
68     /**
69     * Returns an item by index
70     * @param index is the item index
71     */
72     public E get(int index)
73     {
74         Node<E> current = first;
75         int i = 0;
76         while(current != null && i < index){
77             current = current.next;
78             i++;
79         }
80         if(current != null){
81             return current.data;
82         }else{
83             return null;
84         }
85     }
86     public boolean remove(E item){
87         if(item == null) return false;
88         if(isEmpty()) throw new NoSuchElementException();
89         Node<E> current = first;
90         Node<E> parent = first;
91         while(current != null){
92             if(current.data.equals(item)){
93                 parent.next = current.next;
94                 return true;
95             }
96             parent = current;
97             current = current.next;
98         }
99         return false;
100    }
101    /**
102    * Deletes an item recursively
103    * @param item is the item to be deleted
104    * @return true if item is deleted. false otherwise
105    */
106    public void remove_rec(E item){
107        first = remove_rec(first, item);
108    }
109
110    /**
111    * Deletes an item recursively
112    * @param item is the item to be deleted
113    * @param r is the starting node
114    * @return true if item is deleted. false otherwise
115    */
116
117    private Node<E> remove_rec(Node<E> r, E item){
118        if(r == null) return null;
119        if(r.data.equals(item)){
120            return r.next;
121        }
122        r.next = remove_rec(r.next, item);
123        return r;
124    }
125
126    /**
127    * Is this bag empty?
128    * @return true if this bag is empty; false otherwise
129    */
130    public boolean isEmpty() {
131        return first == null;
132    }
133

```

```

134     /**
135     * Returns the number of items in this bag.
136     * @return the number of items in this bag
137     */
138     public int size() {
139         return N;
140     }
141
142     /**
143     * if the bag contains a given item?
144     * @return true if bag contains the item. false otherwise
145     */
146     public boolean contains(E item)
147     {
148         Node<E> current = first;
149         while(current != null){
150             if(current.data.equals(item)) return true;
151             current = current.next;
152         }
153         return false;
154     }
155 }
156

```

### 6.2.1 Test the Linked List

```

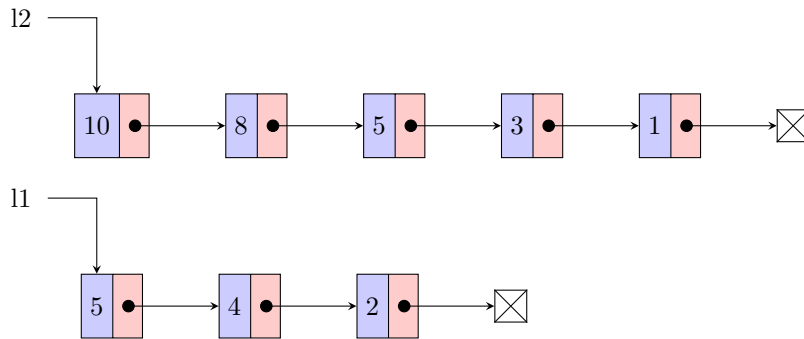
1  /**
2   * test Linked List Bag
3   */
4  public class LinkedBagUnitTest {
5      public static void main(String[] args){
6          LinkedBag<Integer> bag = new LinkedBag();
7          for(int i=1; i <= 3; i++){
8              bag.insert(i);
9          }
10         System.out.println("Size="+bag.size());
11         if(bag.contains(3)){
12             System.out.println("Bag_contains_3");
13         }else{
14             System.out.println("Not_Found");
15         }
16         //print all items using iterator
17         for(Integer i:bag){
18             System.out.print(i + ",");
19         }
20         //print all items using get method, which is not efficient.
21         System.out.println("\n_all_items");
22         for(int i = 0; i < bag.size(); i++){
23             System.out.print(bag.get(i)+",");
24         }
25     }
26 }

```

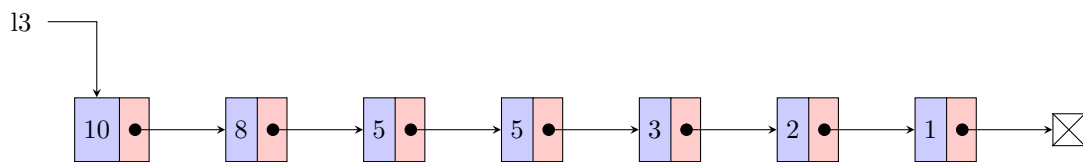
## 6.3 Code example

### 6.3.1 Merge two sorted linked list into one

We have two sorted linked lists *list1* and *list2*.



We want to generate the list:



Here is the code that takes two lists as input, and merges them into one list. This function takes  $O(n1 + n2)$  time to merge two lists of size  $n1$  and  $n2$ .

```

1 public Node merge(Node l1, Node l2){
2
3     //if one list is empty, return the other list
4     if(l1 == null){
5         return l2;
6     }
7     if(l2 == null){
8         return l1;
9     }
10    //if both lists are not empty
11    Node c1 = l1;
12    Node c2 = l2;
13    Node m = null;
14    //pick the larger node from l1 and l2.
15    if(c1.data > c2.data){
16        m = c1;
17        c1 = c1.next;
18    }else{
19        m = c2;
20        c2 = c2.next;
21    }
22    /**
23     *    walk through l1 and l2, every time pick the larger node.
24     *    comparison only occurs at the head of two lists.
25     */
26    Node c3 = m;
27    while(c1 != null && c2 != null){
28        if(c1.data > c2.data){
29            c3.next = c1;
30            c1 = c1.next;
31            c3 = c3.next;
32        }else{
33            c3.next = c2;
34            c2 = c2.next;
35            c3 = c3.next;
36        }
37    }
38
39    if(c1 != null){

```

```
41         c3.next = c1;
42     }else{
43         c3.next = c2;
44     }
45     return m;
46 }
```

The recursive version

```
1 public Node merge_rec(Node l1, Node l2){
2     if(l1 == null) return l2;
3     if(l2 == null) return l1;
4     if(l1.data > l2.data){
5         l1.next = merge2(l1.next, l2);
6         return l1;
7     }else{
8         l2.next = merge2(l1, l2.next);
9         return l2;
10    }
11 }
```