

CMSC388N:

Build It, Break It, Fix It: Competing to Secure Software

Lecture 2 - Networking and Other Stuff

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(some slides courtesy of Micah Sherr and Michael Hicks)



COMPUTER SCIENCE
UNIVERSITY OF MARYLAND

The Plan

- Administrivia
- Project specification updates
- Networking
- Scanning and Parsing
- Project submission (and git) demo
- In-class build time! (maybe)

Administrivia

- Each team should all have...
- ...access to umdcmsc388n.slack.com with a channel per team
- ...a team repo on gitlab.cs.umd.edu
- Daily status reports start today: ter.ps/388Nreport

Project Specification Updates





Problem Spec Update

- Passwords
- Access control
- Assume network is secure

Passwords

```
as principal admin password "admin" do ←
  create principal bob "B0BPWxxd" ←
  change password admin "BetterPassword" ←
  set rule too_hot if temperature >= 80 then set air_conditioning = 2
  activate rule too_hot
  set delegation air_conditioning admin read -> bob
  return temperature.0
```

Access Control - Grammar

```
<prim_cmd> ::=  
  create principal  $p$   $s$   
  | change password  $p$   $s$   
  | set  $x =$  <expr>  
  | local set  $x =$  <expr>  
  | if <cond> then <prim_cmd>  
  | set delegation <tgt>  $q$  <right>  $\rightarrow$   $p$    
  | delete delegation <tgt>  $q$  <right>  $\rightarrow$   $p$    
  | default delegator  $p$    
  | print <expr>  
  | set rule  $x =$  if <cond> then <prim_cmd>  
  | activate rule  $x$   
  | deactivate rule  $x$   
  
<tgt> ::= all |  $x$   
<right> ::= read | write | delegate | toggle 
```

Access Control - Language Description

set $x = \langle \text{expr} \rangle$

Sets x 's value to the result of evaluating $\langle \text{expr} \rangle$, where x is a variable. If x does not exist this command creates it. If x is created by this command, and the current principal is not admin, then the current principal is delegated **read**, **write**, and **delegate** rights from the admin on x (equivalent to executing **set delegation** x admin **read** $\rightarrow p$ and **set delegation** x admin **write** $\rightarrow p$, etc. where p is the current principal).

Failure conditions:

Fails or exhibits security violation if evaluating $\langle \text{expr} \rangle$ does

Fails if x is already set to a rule

Security violation x exists and the current principal does not have **write** permission on x .

(DENIED_WRITE)

Successful status code: SET

Access Control - Enforcement

1. *Admin* has $\langle \text{right} \rangle$ on x (for all rights $\langle \text{right} \rangle$ on variables x^*)
2. A principal p has $\langle \text{right} \rangle$ on x if principal *anyone* has $\langle \text{right} \rangle$ on x .
3. A principal p has $\langle \text{right} \rangle$ on x if there exists some q that has $\langle \text{right} \rangle$ on x and \mathbf{S}_d includes a delegation assertion $q \ x \ \langle \text{right} \rangle \rightarrow p$.

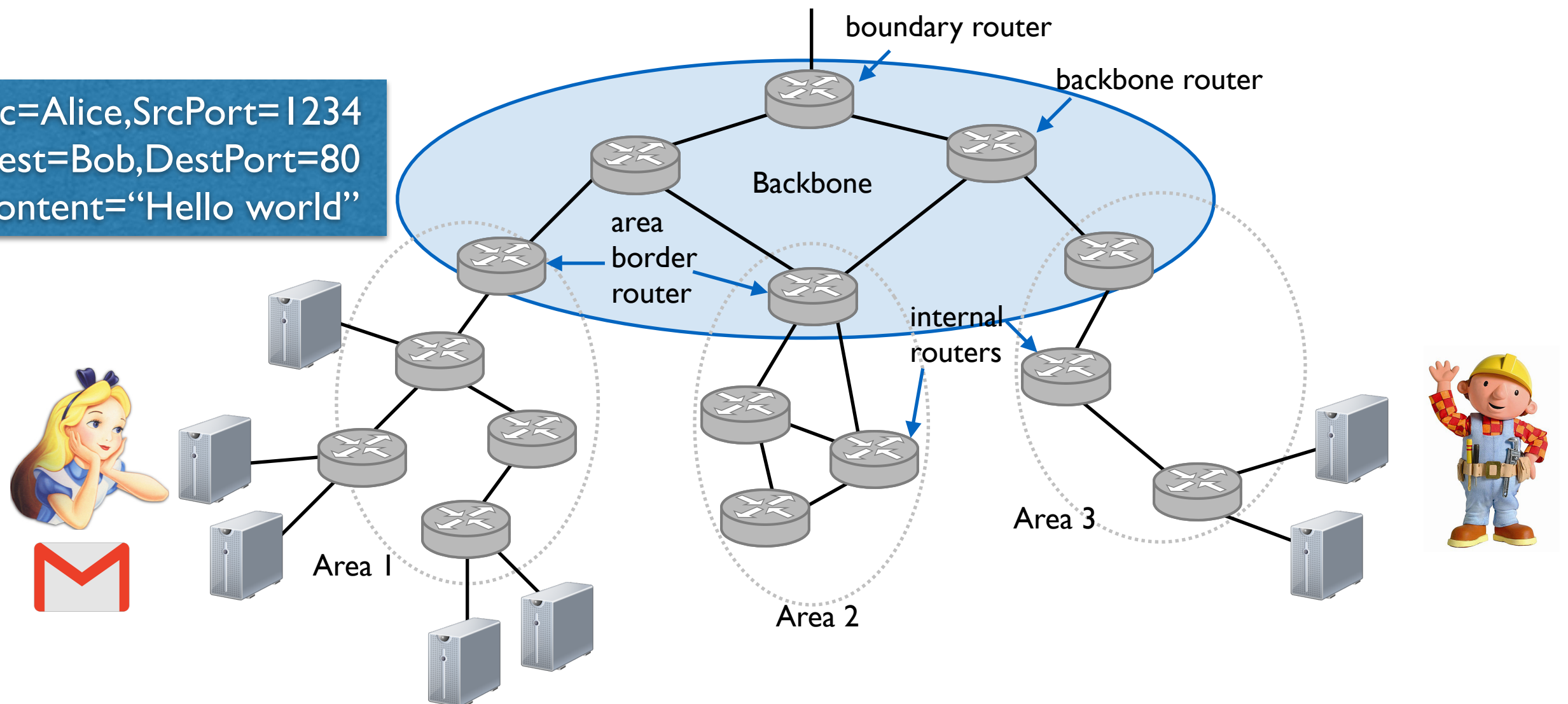
Networking

(Abbreviated)

What is the Internet?

A collection of independently operated
autonomous systems (ASes)

Src=Alice,SrcPort=1234
Dest=Bob,DestPort=80
Content="Hello world"



Network Programming

(aka Sockets)

- The operating system provides an *interface* for sending/receiving network packets
- A **socket** is a descriptor for network communication
- As a client, you **connect** your socket to a remote host, and read/write to that socket as you would a file
- As a server, you **listen** and **accept** incoming connections, and read/write to that socket as you would a file
- `read()/recv()` is a blocking operation; to wait for input from multiple sources, use **select**

Select example

```
myselect.py
New Open Recent Revert Save Print Undo Redo Cut Copy Paste Search Preferences Help

import socket,select

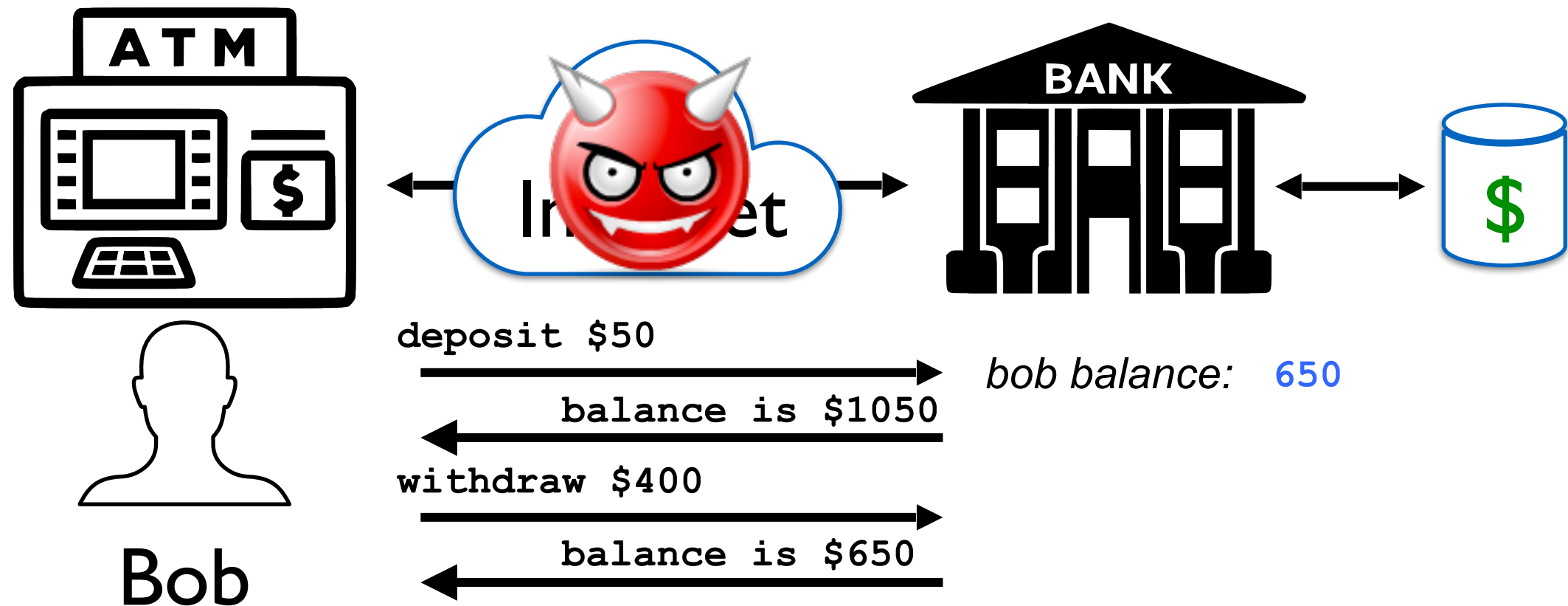
listen_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
listen_socket.bind(('', 9998))
listen_socket.listen(10)
client_sockets = [] # an empty list

while True:
    read_list = [listen_socket] + client_sockets
    (ready_read,_,_) = select.select(read_list,[],[])

    for sock in ready_read:
        if sock is listen_socket:
            new_conn, addr = sock.accept() # accept the connection
            client_sockets.append(new_conn)
        else:
            data = sock.recv(1024) # read up to 1K of data
            if data != "": # the connection is open
                sock.send("Go away.\n") # I'm not very nice
            else: # the connection is closed
                client_sockets.remove(sock)
                sock.close()

U: --- myselect.py All (7,0) (Py Outl)
```

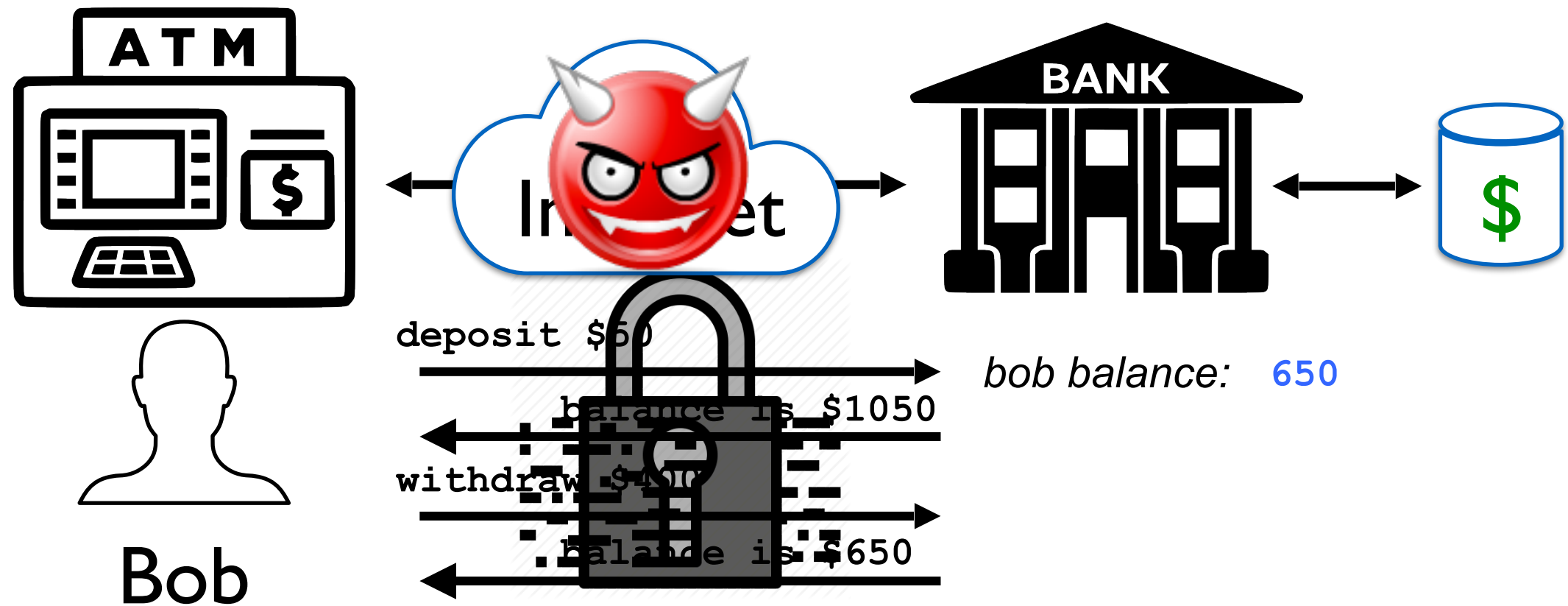
What can go wrong?



Man-in-the Middle can...

- ...listen in
- ...change data
- ...replay

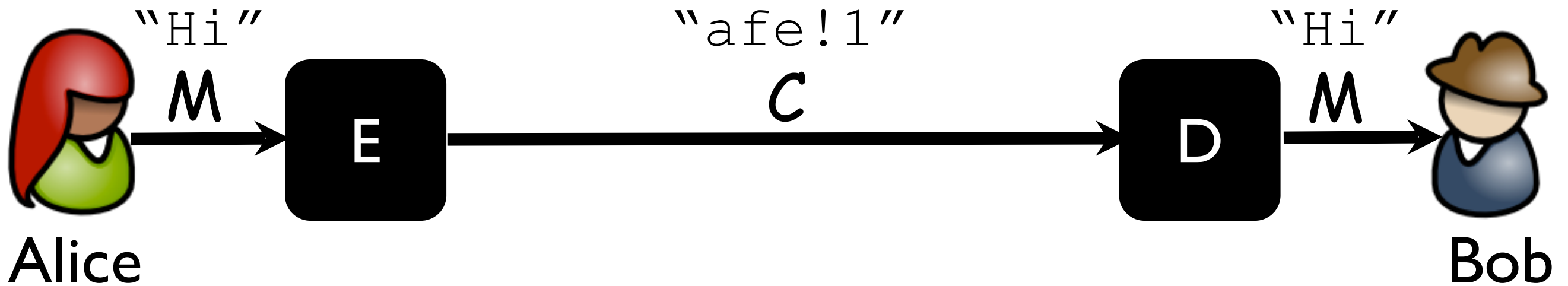
What should we do?



Man-in-the Middle can...

- ...listen in
- ...change data
- ...replay

Encryption and Decryption



$$C = E(M)$$

$$M = D(C)$$

i.e.,

$$M = D(E(M))$$

where

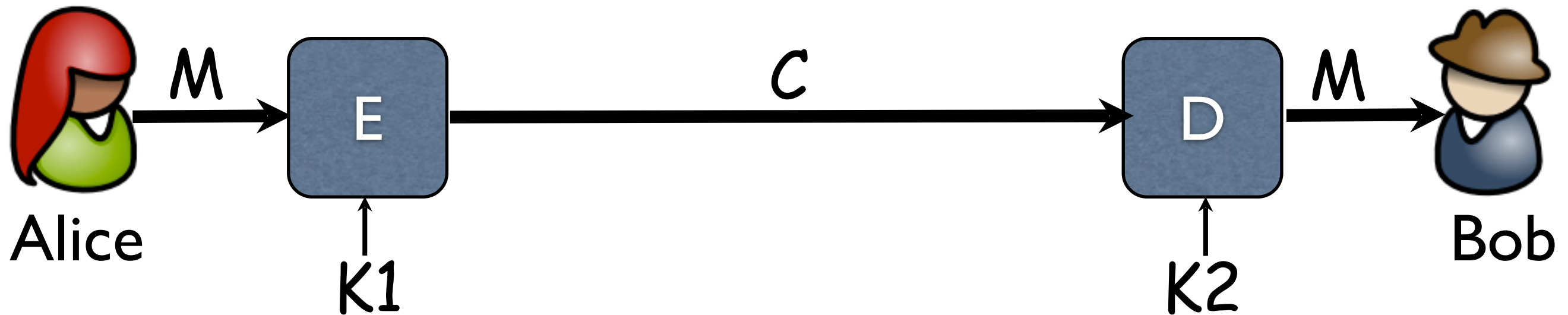
M = plaintext

C = ciphertext

$E(x)$ = encryption function

$D(y)$ = decryption function

Symmetric and Asymmetric Crypto



- **Symmetric crypto:** (also called **private key crypto**)

- Alice and Bob share the same key ($K=K1=K2$)
- K used for both encrypting and decrypting
- Doesn't imply that encrypting and decrypting are the same algorithm
- Also called **private key** or **secret key** cryptography, since knowledge of

- **Asymmetric crypto:** (also called **public key crypto**)

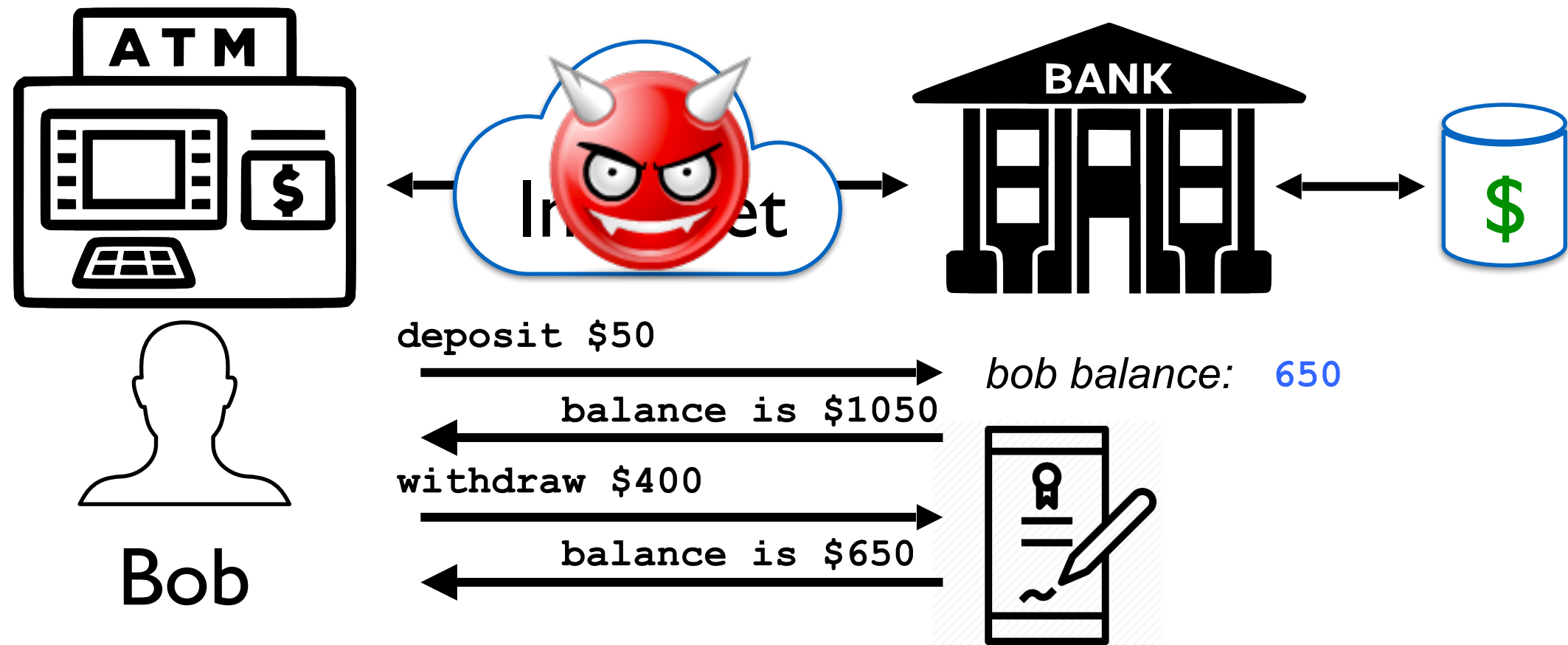
- Alice and Bob have different keys
- Alice encrypts with $K1$ and Bob decrypts with $K2$
- Also called **public key** cryptography, since Alice and Bob can publicly post their *public* keys

AES, Triple DES



RSA, ECDSA

What should we do?



Man-in-the Middle can...

- ...listen in
- ...change data
- ...replay

Message Authentication Code

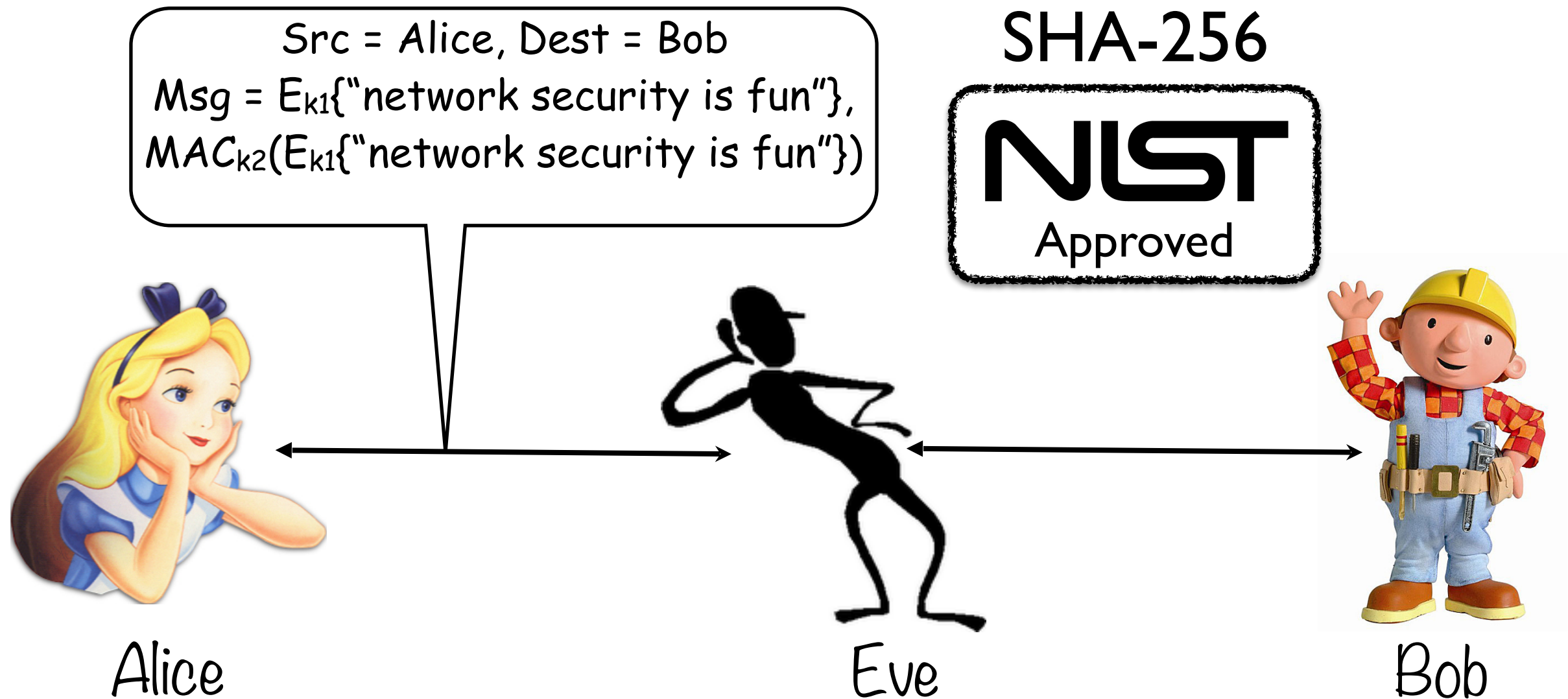
RSA Digital Signature

Message Authentication Codes (MACs)

- MACs provide message **integrity** and **authenticity**
- $MAC_K(M)$ – use symmetric encryption to produce short sequence of bits that depends on both the message (M) and the key (K)
- MACs should be resistant to **existential forgery**: Eve should not be able to produce a valid MAC for a message M' without knowing K
- To provide confidentiality, authenticity, and integrity of a message, Alice sends

- $E_K(M, MAC_K(M))$ where $E_K(X)$ is the encryption of X using key K;
or
- $E_K(M), MAC_K(E_K(M))$
- Proves that M was encrypted (confidentiality) by someone who knew K (authenticity) and hasn't been changed (integrity)

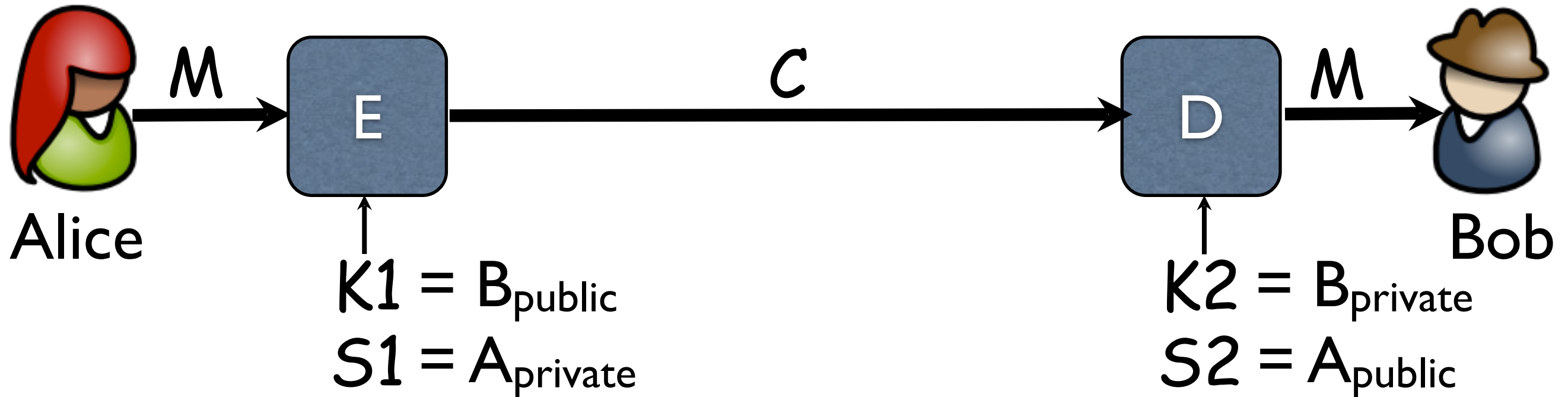
Encryption and Message Authenticity



**Without knowing k_1 ,
Eve can't read Alice's message.**

**Without knowing k_2 , Eve can't compute a valid
MAC for her forged message!**

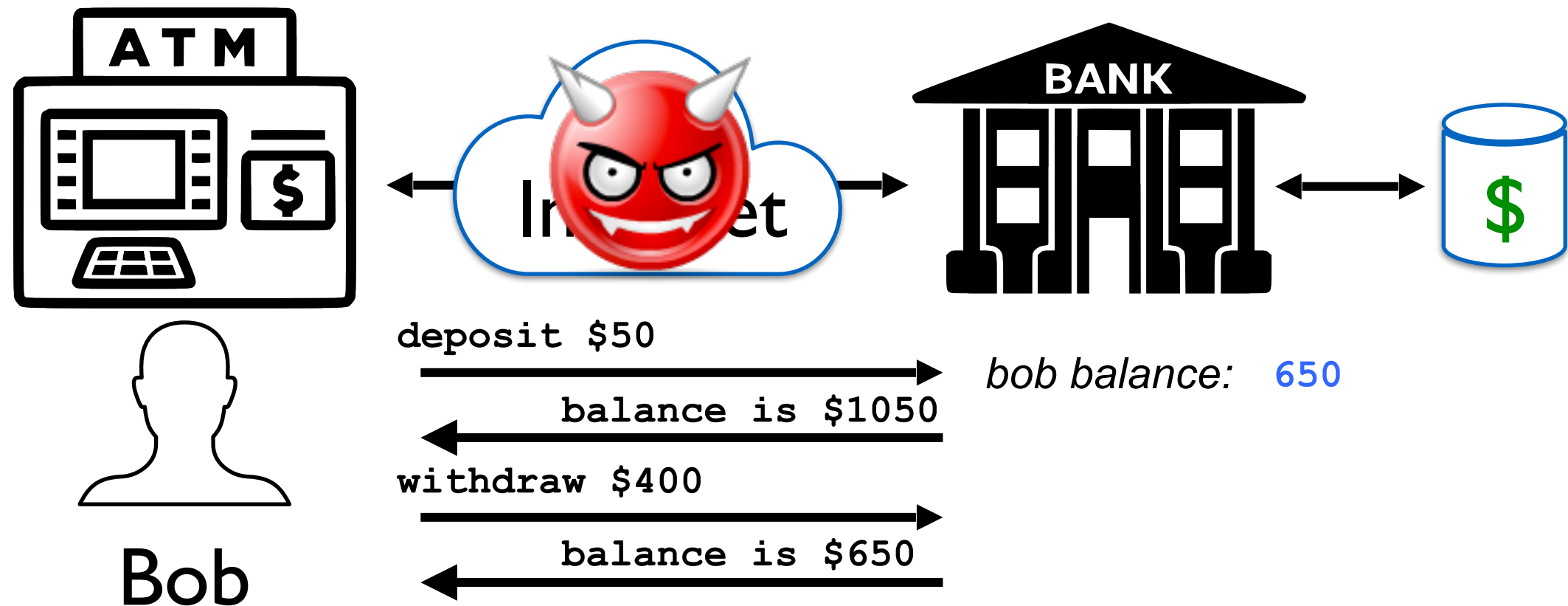
Asymmetric Crypto



RSA, ECDSA



What should we do?



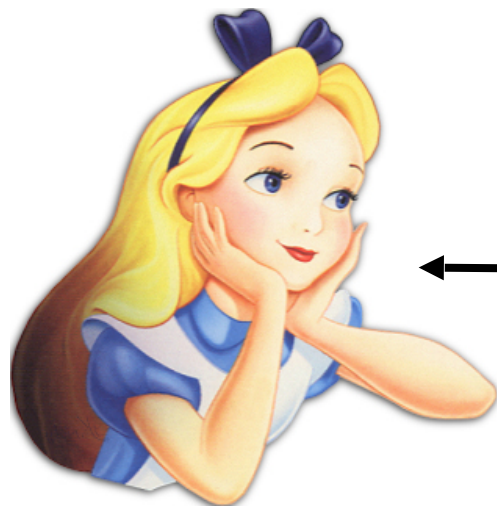
Man-in-the Middle can...

- ...listen in
- ...change data
- ...replay

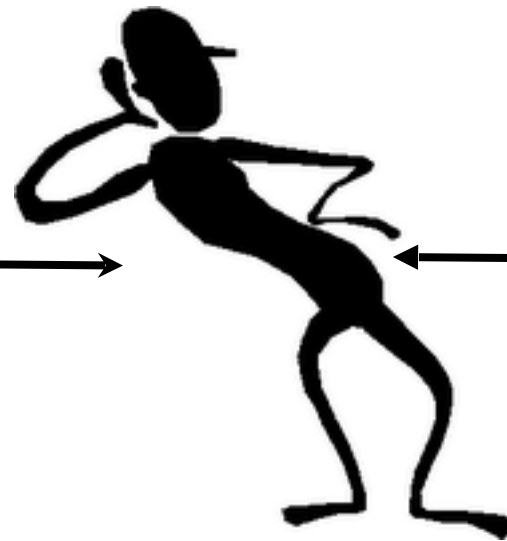
Nonces!

Nonces

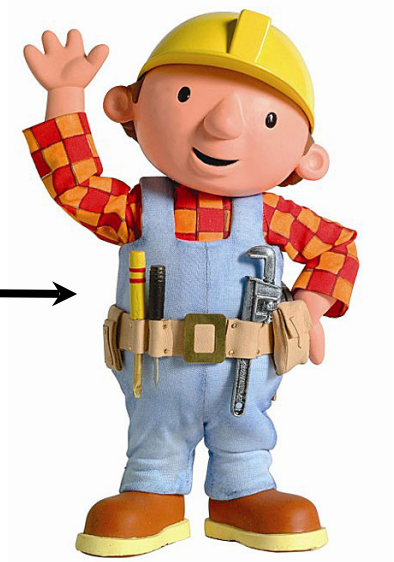
Src = Alice, Dest = Bob
Msg = $E_{k_1}\{\text{"network security is fun"}, \text{Nonce}\}$,
 $MAC_{k_2}(E_{k_1}\{\text{"network security is fun"}, \text{Nonce}\})$



Alice

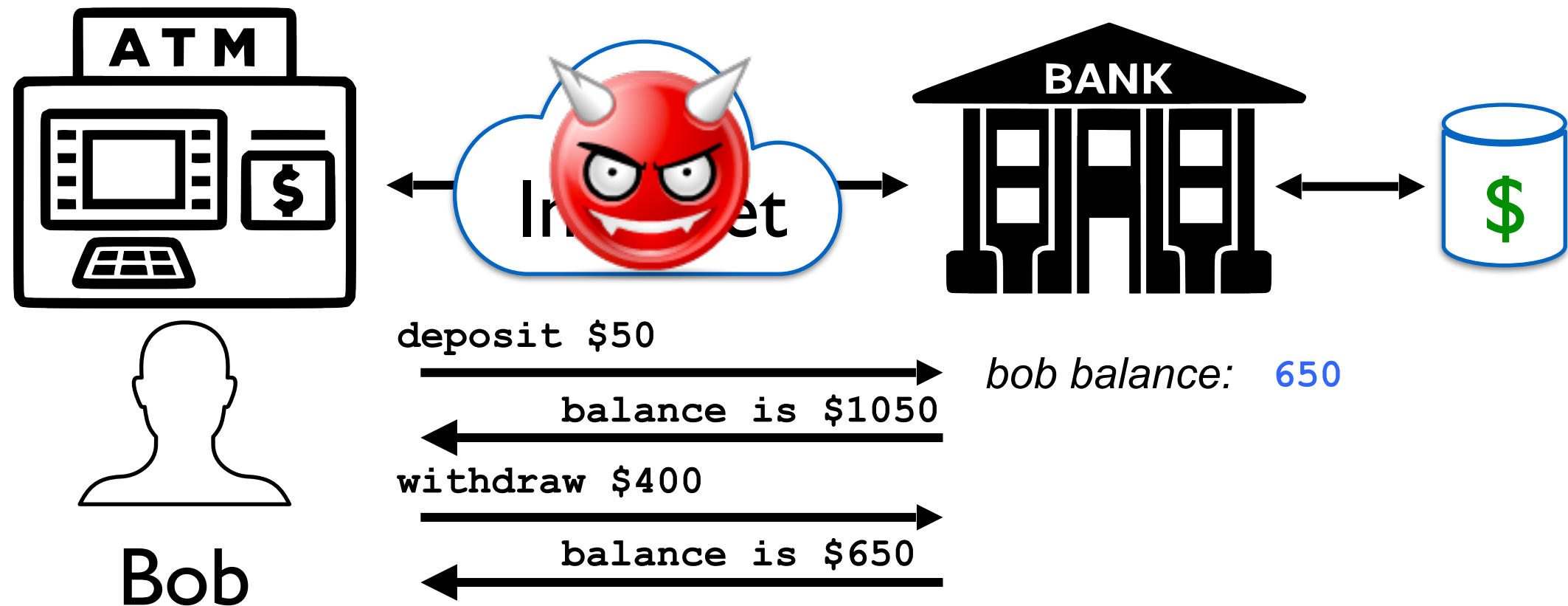


Eve



Bob

What should we do?



Man-in-the Middle can...

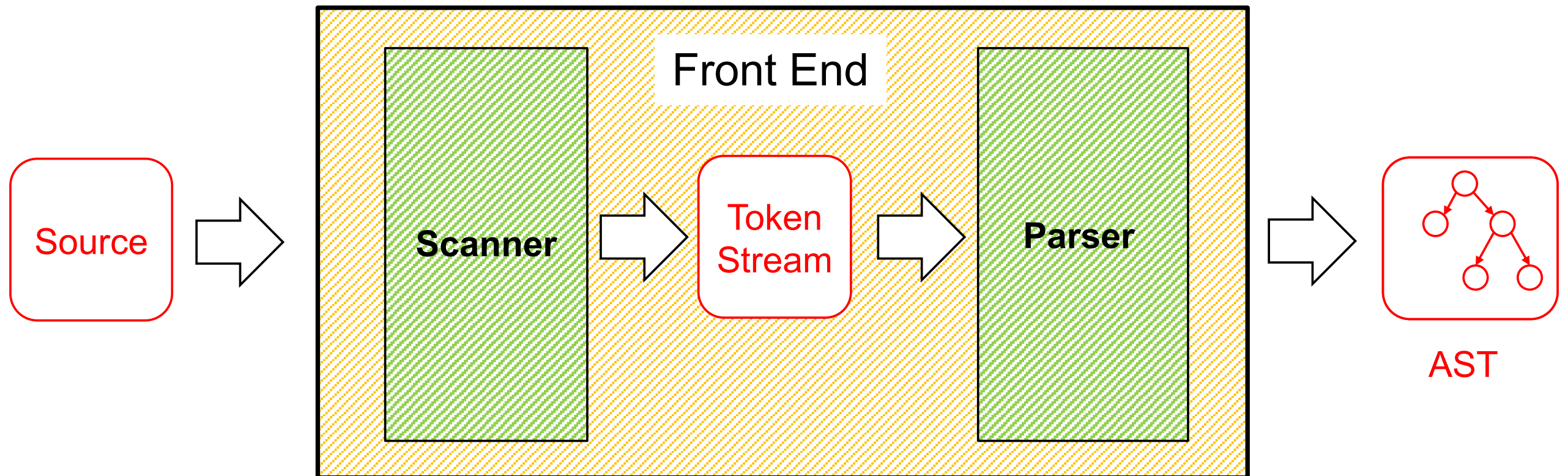
- ...listen in
- ...change data
- ...replay

TLS and PKI

Scanning and Parsing

(Abbreviated)

Scanner and Parser



- **Scanner / lexer / tokenizer** converts program source into **tokens** (keywords, variable names, operators, numbers, etc.) with **regular expressions**
- **Parser** converts tokens into an **AST** (abstract syntax tree) based on a **context free grammar (CFG)**

Scanning (“tokenizing”)

Converts textual input into a stream of **tokens**

- These are the **terminals** in the parser’s CFG
- Example tokens are **keywords, identifiers, numbers, punctuation, etc.**

Tokens determined with regular expressions

- Identifiers match regexp `[a-zA-Z_][a-zA-Z0-9_]*`
- Non-negative integers match `[0-9]+`
- Etc.

Scanner typically ignores/eliminates whitespace

Implementing Parsers

Many efficient techniques for parsing

- LL(k), SLR(k), LR(k), LALR(k)...
- Take CMSC 430 for more details

One simple technique: **recursive descent parsing**

- This is a **top-down** parsing algorithm

Other algorithms are **bottom-up**

Recursive Descent - Intuition

Non-terminal

Terminal



$E \rightarrow \text{id} = n \mid \{ L \}$

$L \rightarrow E ; L \mid \epsilon$

(Assume: id is variable
name, n is integer)

Show parse tree for
 $\{ x = 3 ; \{ y = 4 ; \} ; \}$



lookahead

Start at the top, try
productions in order

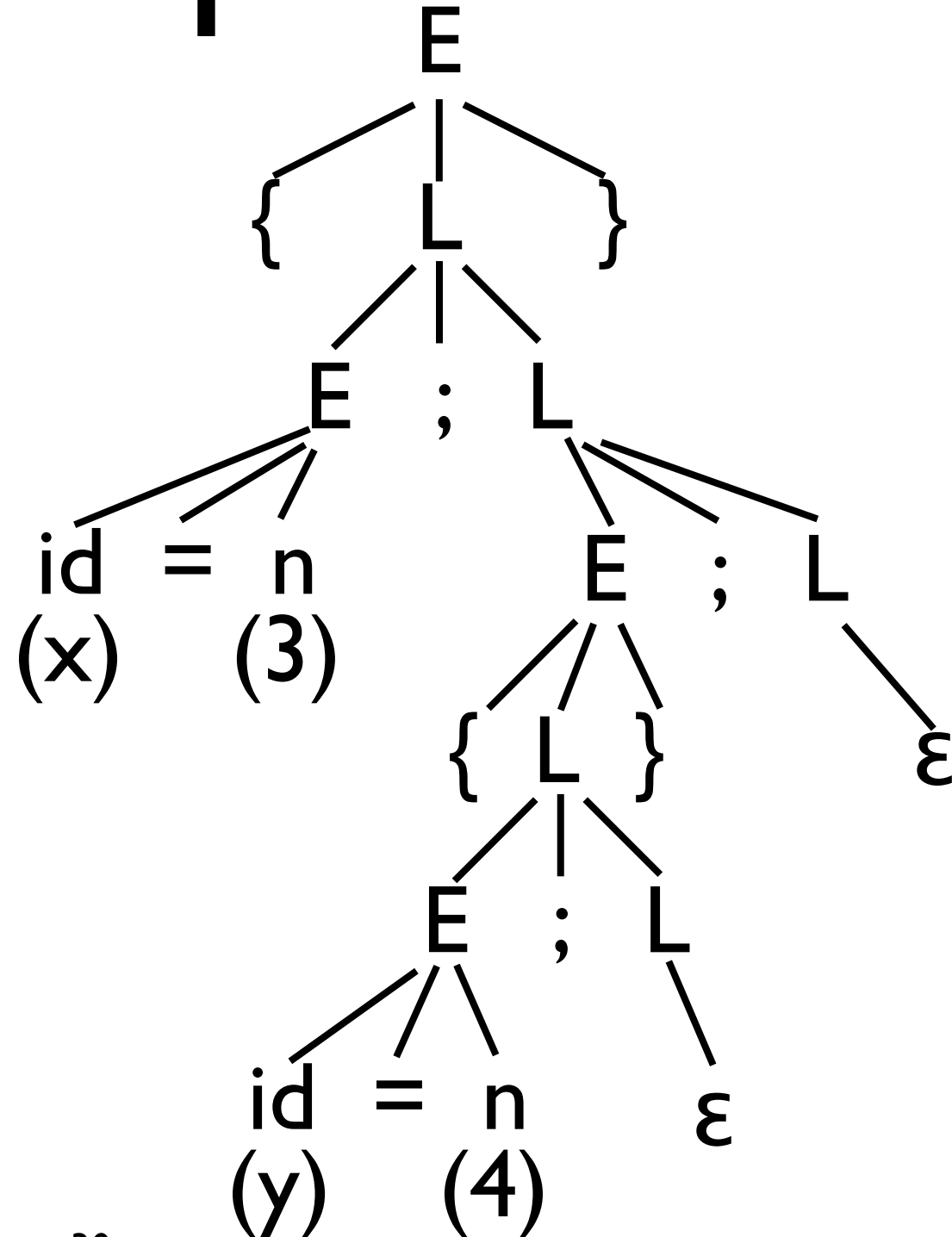
Recursive Descent - Example

$E \rightarrow id = n \mid \{ L \}$

$L \rightarrow E ; L \mid \epsilon$

(Assume: id is variable name, n is integer)

Show parse tree for
 $\{ x = 3 ; \{ y = 4 ; \} ; \}$



Recursive Descent

At each step, we'll keep track of two facts

- What grammar element are we trying to match/expand?
- What is the **lookahead** (next token of the input string)?

At each step, apply one of three possible cases

- If we're trying to match a **terminal**
 - If the lookahead is that token, then succeed, advance the lookahead, and continue
- If we're trying to match a **nonterminal**
 - Pick which production to apply based on the lookahead
- Otherwise fail with a **parsing error**

Additional Material

- Video series by Alex Aiken
 - <https://www.youtube.com/playlist?list=PLDcmCgguL9rxPoVn2ykUFc8TOpLyDU5gx>
 - 6.3 - Recursive Descent Overview
 - 6.4 - Recursive Descent Implementation
 - Other parsing algorithms
- Parsing slides by Michael Hicks (CMSC 330)
 - <http://www.cs.umd.edu/class/spring2019/cmsc330/lectures/04-parsing.pdf>

Project Submission Demo

Summary

- Project Specification Updates
 - Passwords
 - Access Control
 - Network is secure!
- Networking basics
 - Socket programming tutorials on website
- Scanning and Parsing basics
 - Additional materials on website
- Project submission demo
- Daily status reports start today: ter.ps/388Nreport

JSON, git, and
Socket tutorials on
course website

In-class Build Time!

- Divide up into teams and spread out
 - You can leave this room, but stay on this floor
 - Send us a message in Slack with where you go
- Some possible-todos:
 - Merge design documents
 - Discuss logistics
 - Ex: language, libraries, divide-and-conquer vs. pair programming
 - Start writing code!
- Instructors will come around to talk