INTERNET-SCALE DISTRIBUTED SYSTEMS

BREAKOUT SESSION

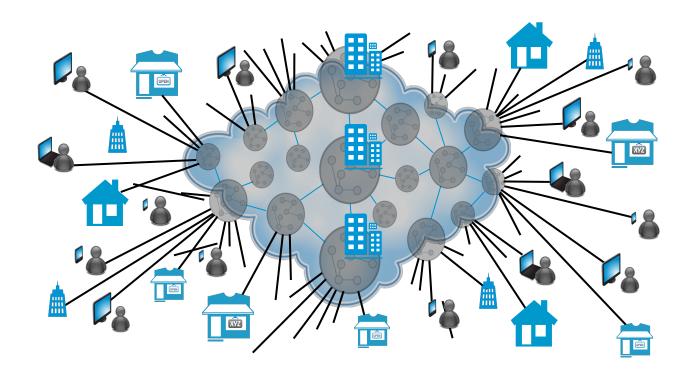
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SCOPE: LARGE DISTRIBUTED NETWORKS



Examples:

- Content Delivery Networks.
- Cloud platforms

Scale:

- Quarter-a-million edge servers
- 1000+ data centers
- 100's of Tbps of traffic
- Trillions of transactions/day
- Billions of users/devices

Topic List

- New/Emerging distributed services
- Security and privacy
- Operations: managing the network at scale
- Sustainability
- Role of AI/ML
- Theoretical Foundations
- Realistic experimentation at scale
- Role of industry

New/Emerging Distributed Services

360 Video Delivery:

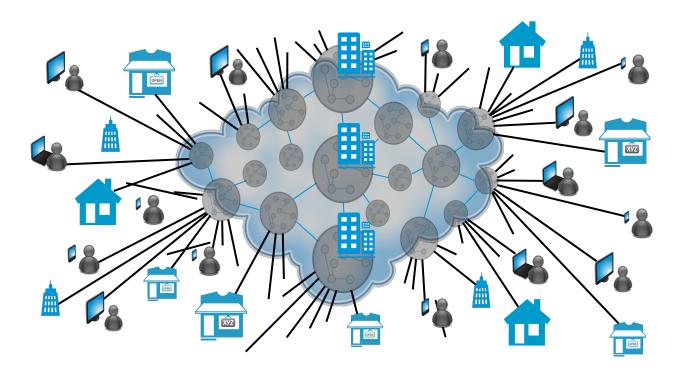
- Can we deliver the soccer world cup to 10's of millions of viewers in high-quality AR/VR in near real-time?
- Combination of low-latency (~20ms) and high bandwidth

Edge Analytics:

 The distributed edge for real-time data collection and analytics processing. E.g., IoT analytics.

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Security and Privacy



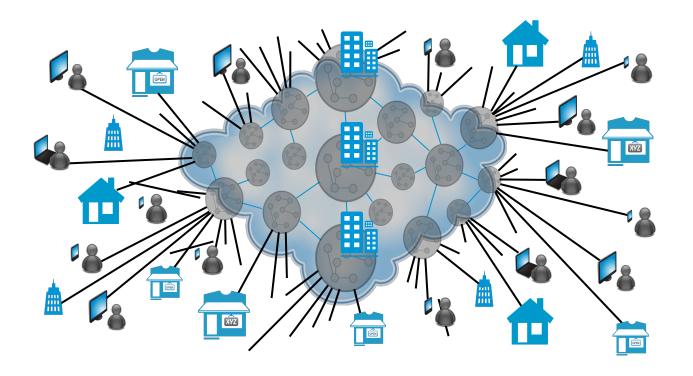
Defending the edge.

E.g., distributed WAF, Client reputation

Tradeoff between security/privacy and performance Hardware support or light-weight mechanisms for security/privacy needed

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Operations: Managing complexity at scale

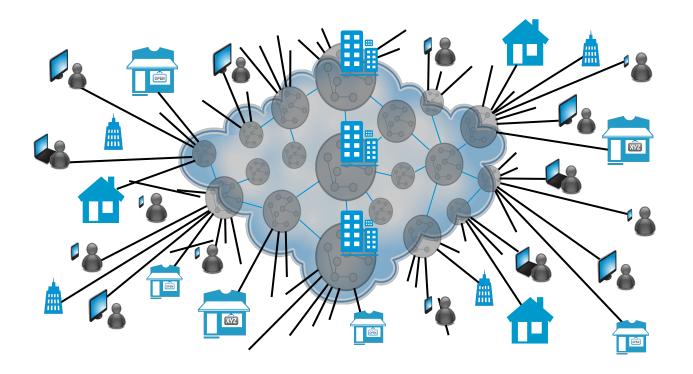


Deployment, provisioning, resource allocation, monitoring, alerting, cost-performance optimization

- Distributed online algorithms for multi-criteria optimization
- ML for caching, load balancing, request routing, provisioning
- Explainability is important

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Realistic Experimentation at Scale



- -More NSF joint programs with industry
- -NSF to facilitate data sharing from government and industry -Create large distributed edge testbed for community use

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