



Ensuring Quality of Service in High Performance Servers

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Motivation

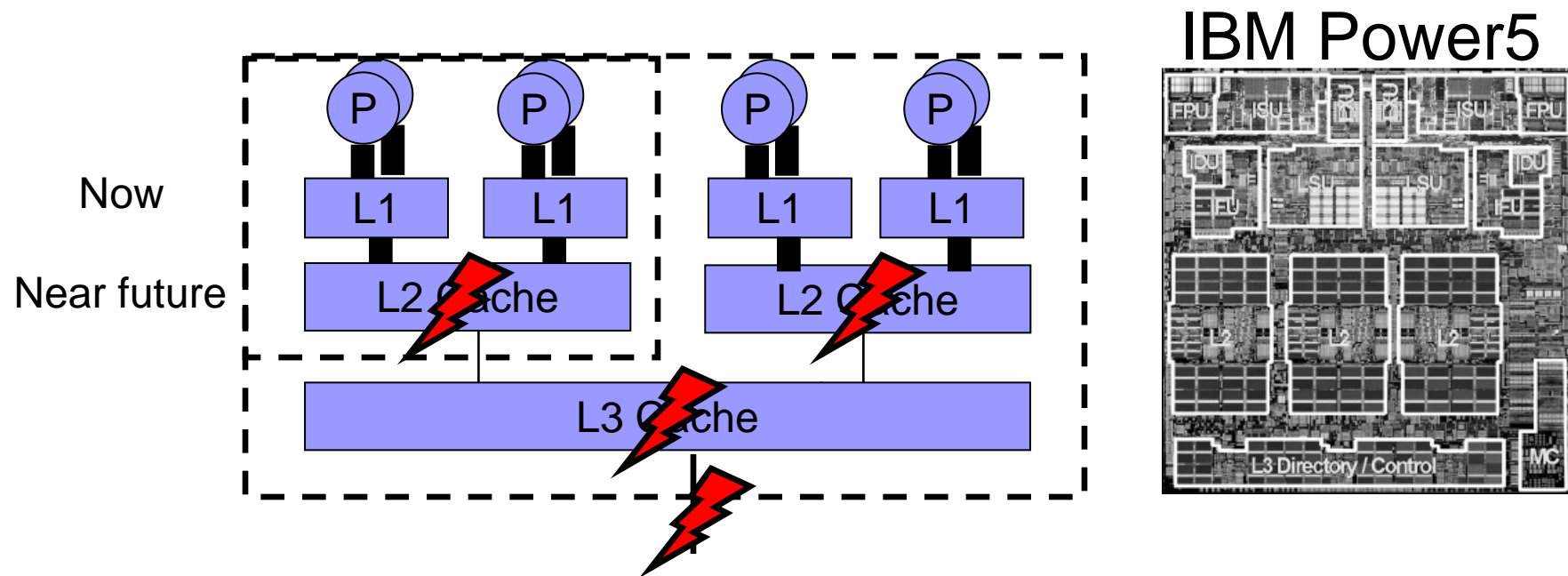
■ Two trends

- Utility/On-demand computing
 - A server shared by programs from many clients
 - Programs need “Quality of Service” (QoS) guarantee
- Multicore chips (Chip Multi-Processor/CMP)
 - Building blocks for utility computing servers
 - Do not naturally support QoS
 - Due to shared platform resources (caches, bandwidth)

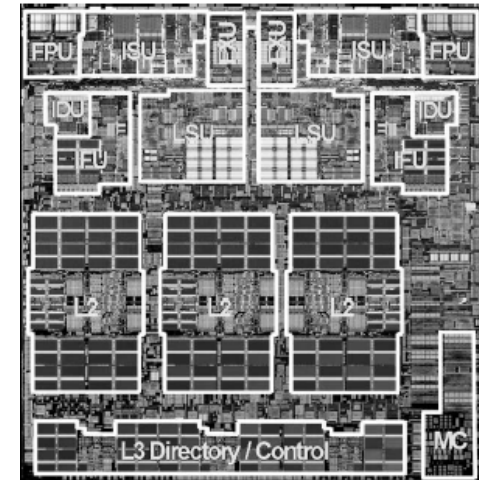
■ Goal

- Build software and architecture support for providing QoS

Shared Cache in CMP Server

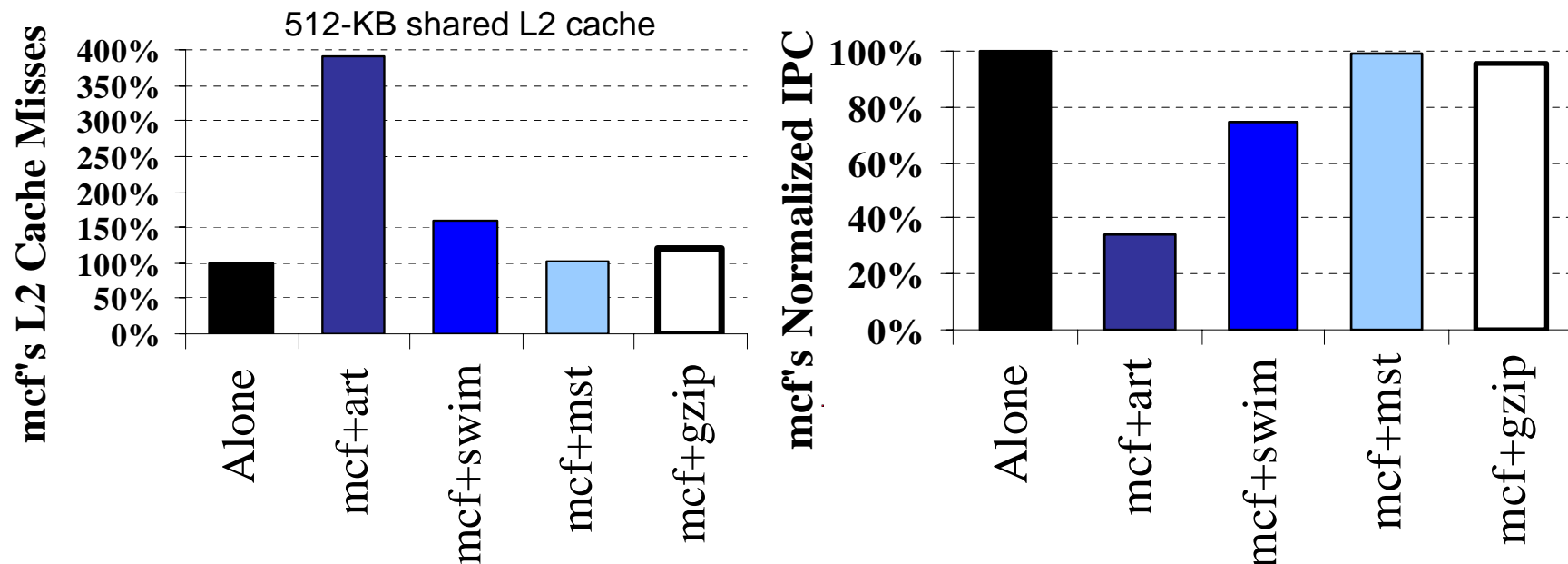


IBM Power5



- Shared resources present new performance and fairness challenges

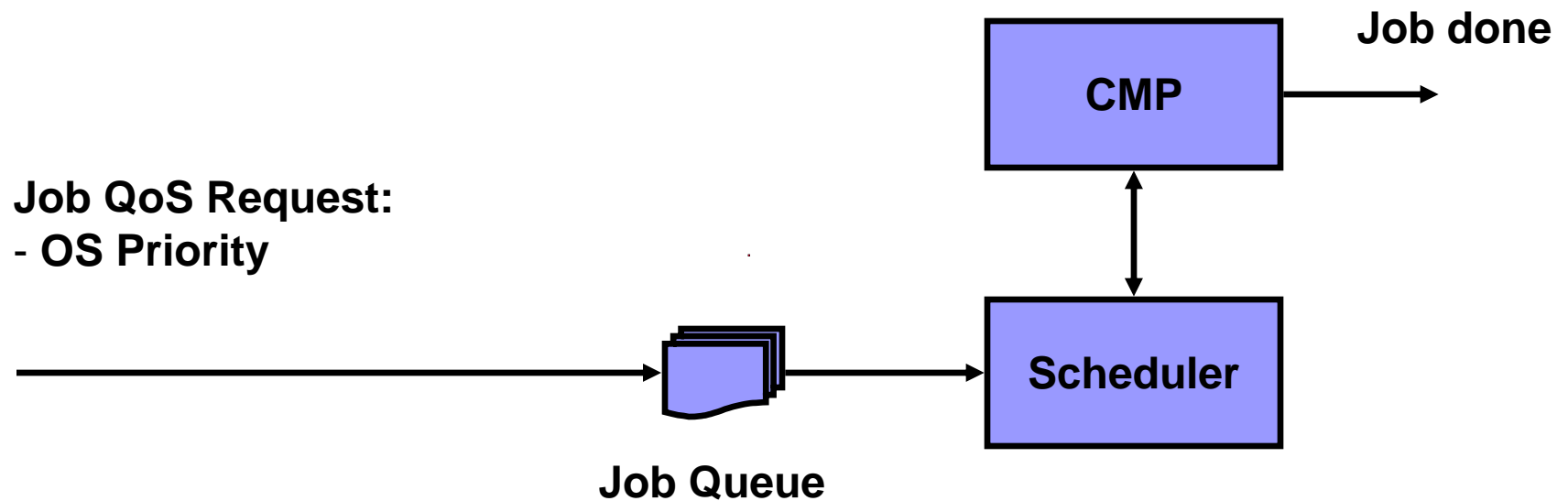
Impact of Cache Space Contention



- Application-specific and Coschedule-specific
- Significant: Up to 4X cache misses, 65% IPC reduction
- Other benchmarks affected, too

CMP-based server needs to provide Quality of Service

Current Multicore Chip (CMP) Node



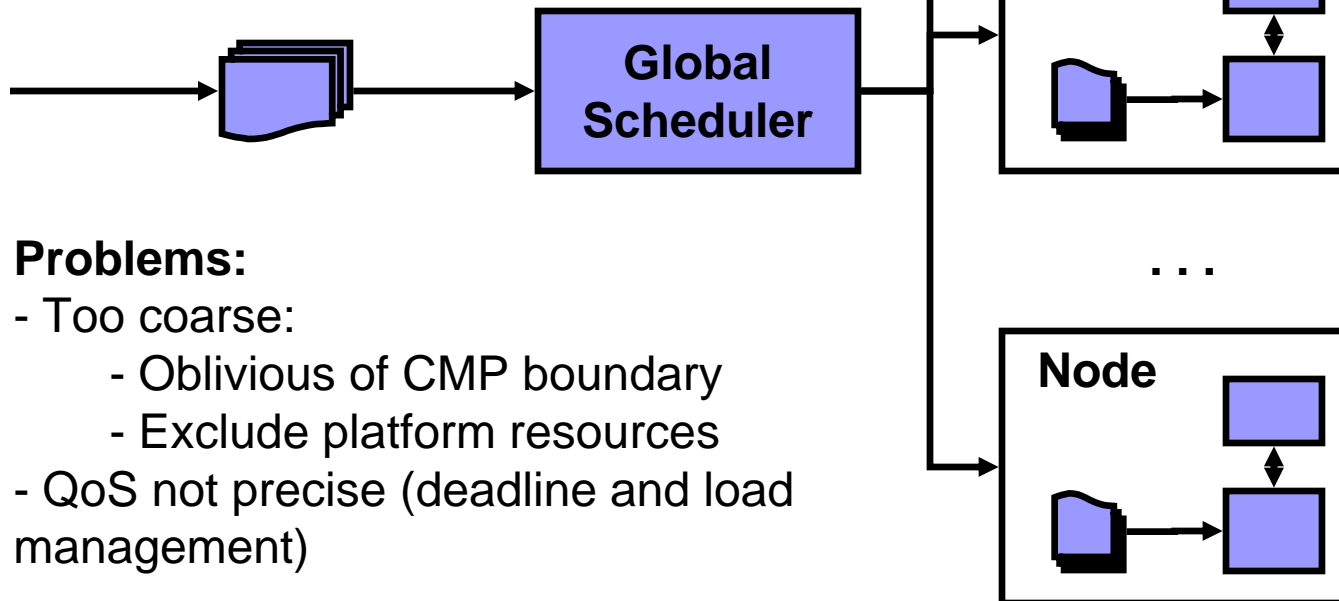
Problems:

- OS Priority does not provide “guarantee”
- OS Priority does not control platform resources
- The same priority yields different performance under different load

Current Server

Job QoS Request:

- # procs
- mem size
- max time



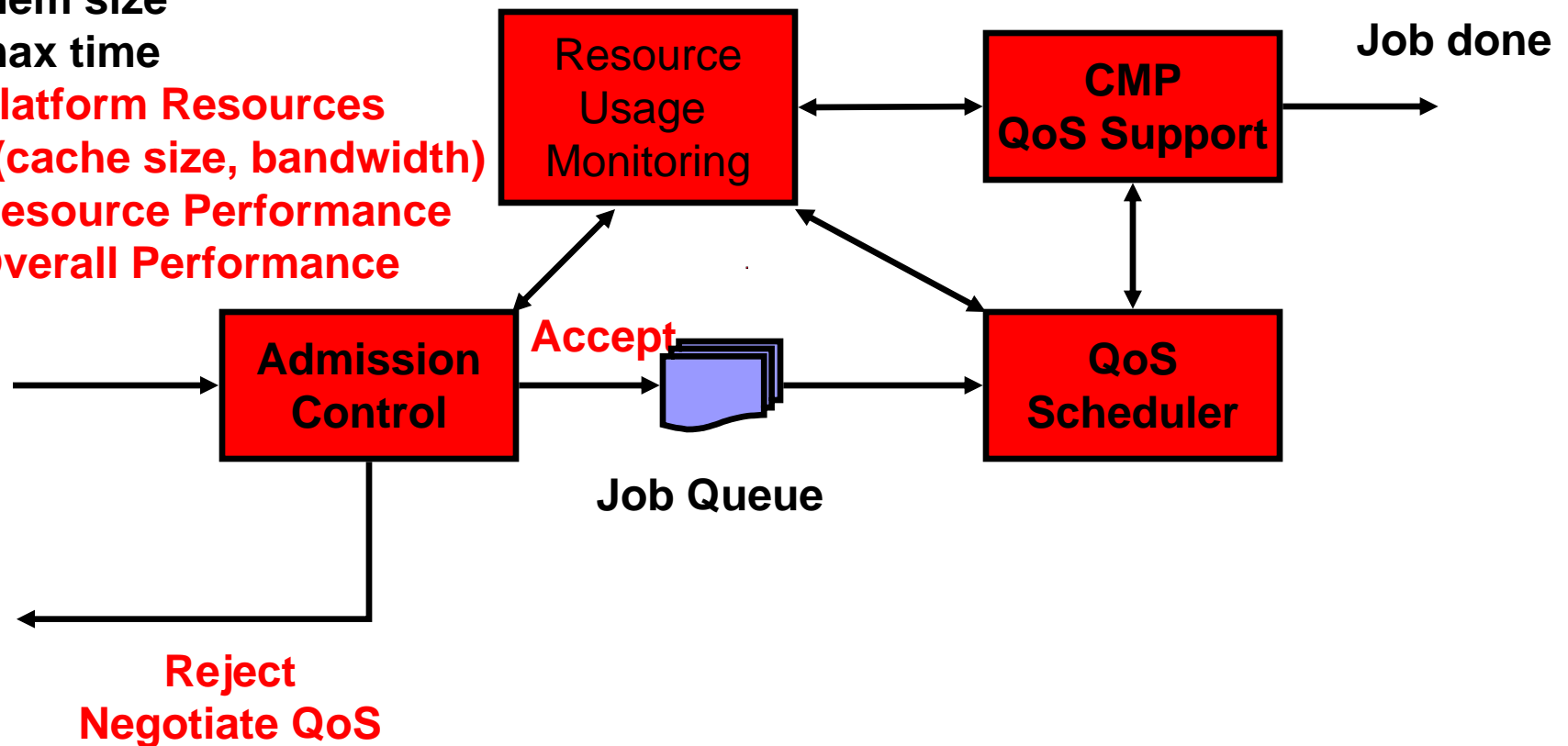
Problems:

- Too coarse:
 - Oblivious of CMP boundary
 - Exclude platform resources
- QoS not precise (deadline and load management)

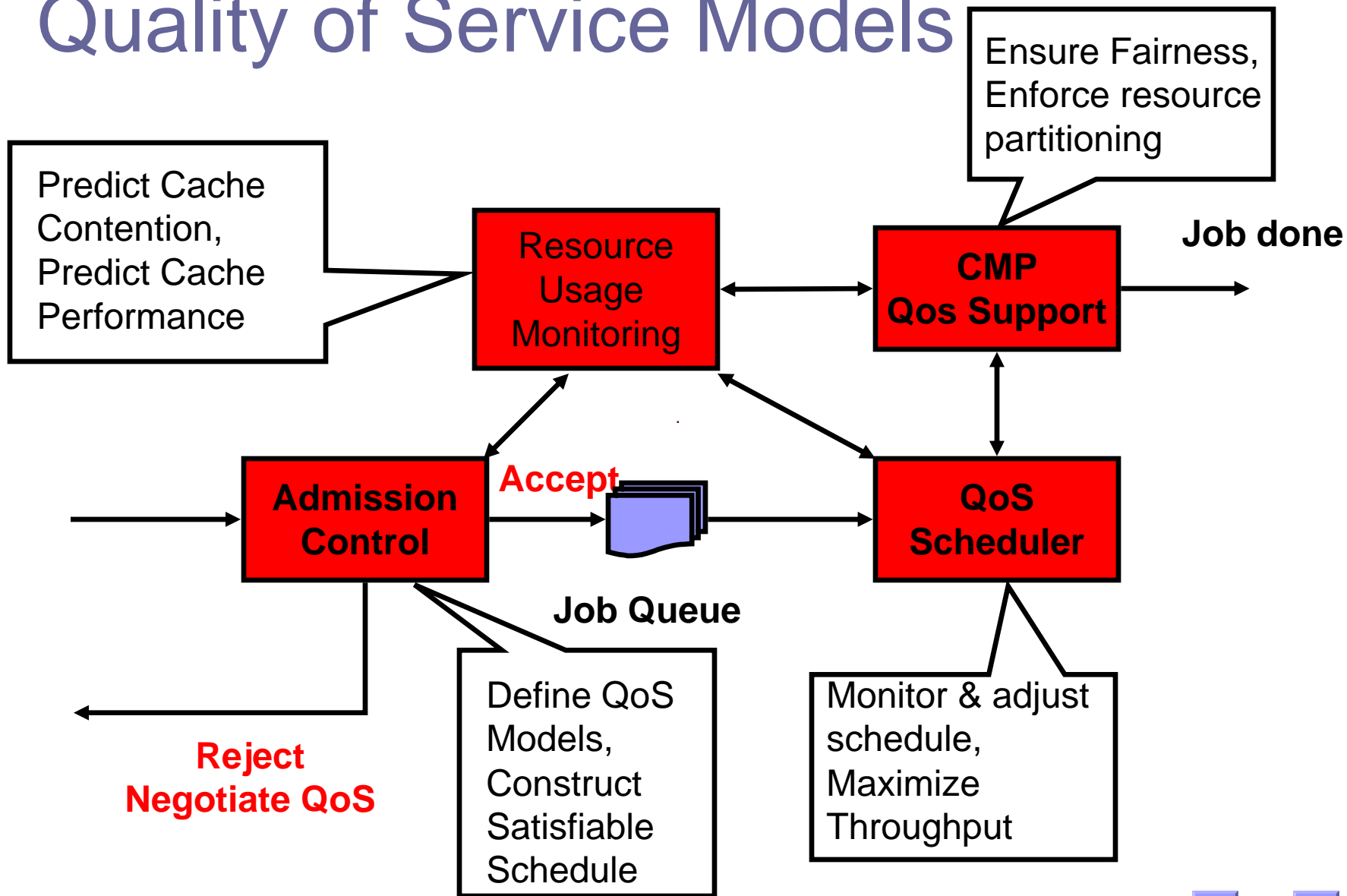
Quality of Service Models

Job QoS Request:

- # procs
- mem size
- max time
- **Platform Resources**
(cache size, bandwidth)
- **Resource Performance**
- **Overall Performance**



Quality of Service Models



QoS Models

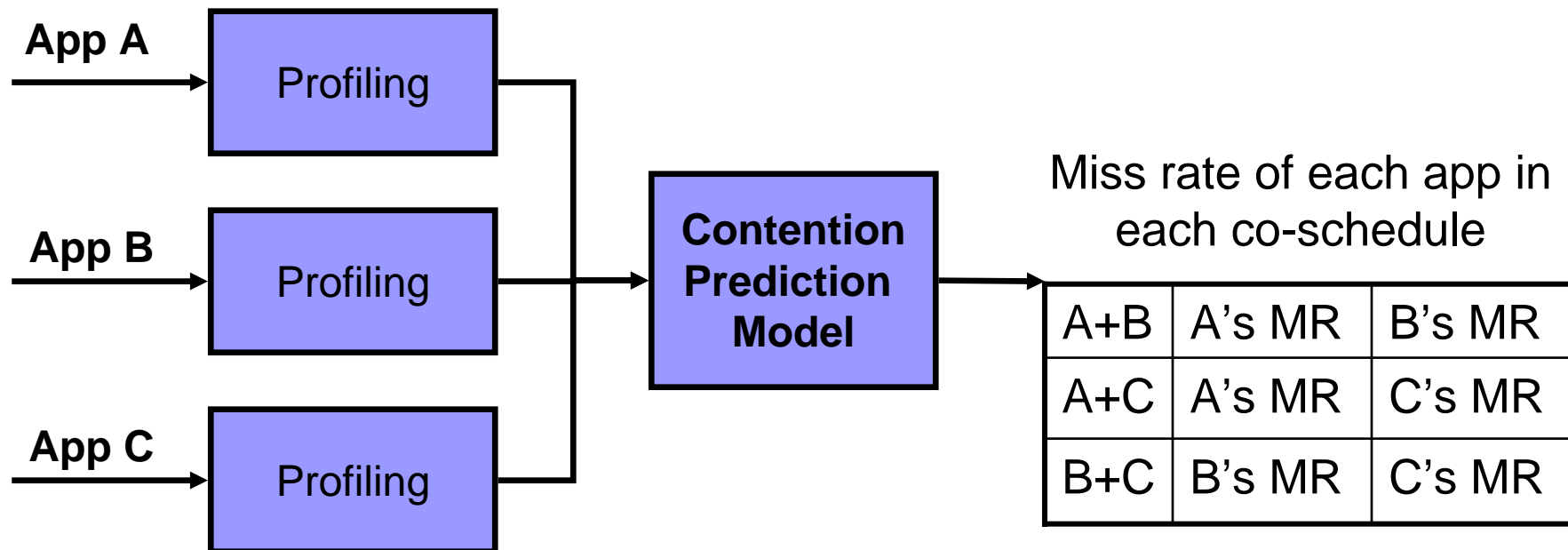
■ Multiple Models

- Resource Usage Model (RUM)
 - Cache size, bus bandwidth, etc.
- Resource Performance Model (RPM)
 - e.g. miss rate
- Overall Performance Model (OPM)
 - e.g. exec time, TPS

■ Multiple Service Tiers, e.g. for RUM:

- Gold: 16GB Mem, 4MB Cache, 6GB/sec bandwidth
- Silver: 4GB Mem, 2MB Cache, 3GB/sec bandwidth
- Standard: 2GB Mem, 1MB Cache, 2GB/sec bandwidth

Cache Performance Prediction model

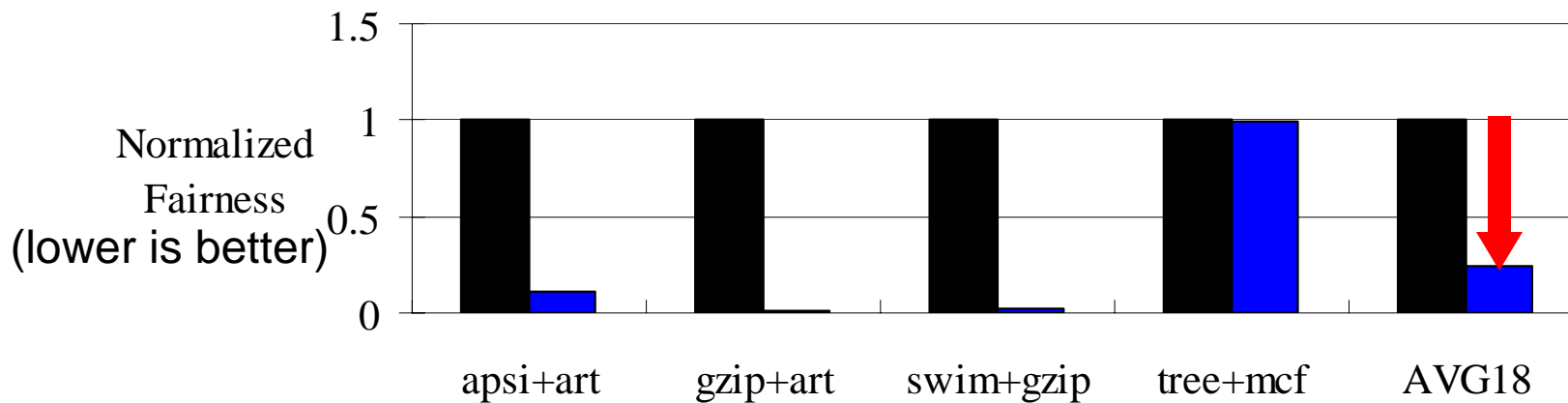
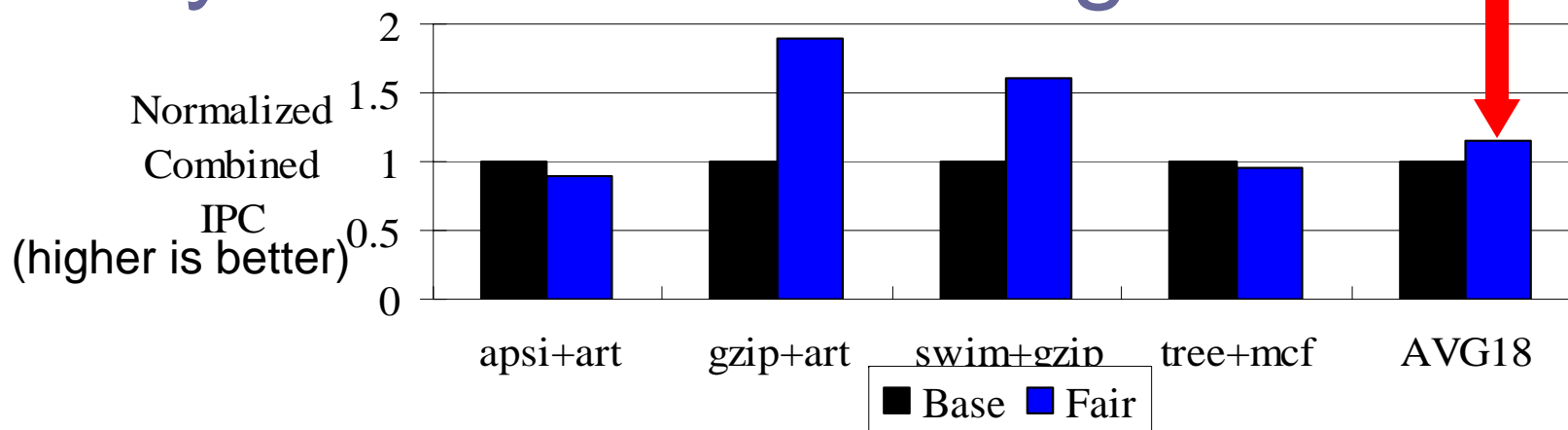


- Validated against detailed CMP simulation
- Average error of 3.9%
- Correctly identifies all hyper contention cases

QoS Support in CMP

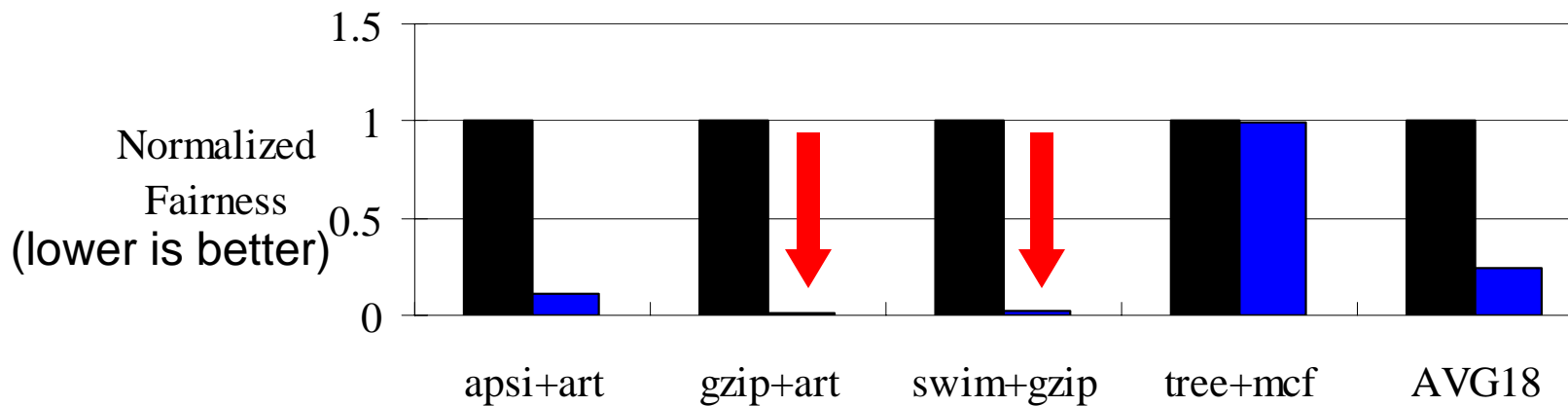
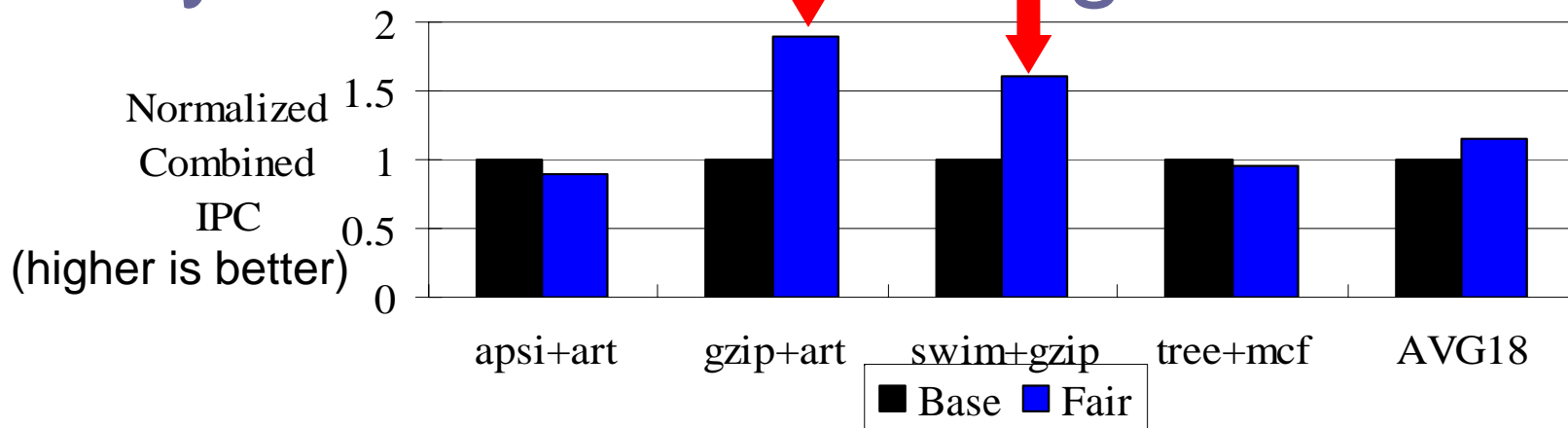
- Enforce Resource Partitioning Policies
 - Cache and Bandwidth Partitioning
- Enforce Fairness in Resource Usage
 - How is cache fairness measured? Cache fairness metrics
 - How is fairness improved?
 - Static and dynamic fair caching policies
 - What benefits fairness gives?
 - Improved fairness, but also improved throughput!

Dynamic Fair Caching Results



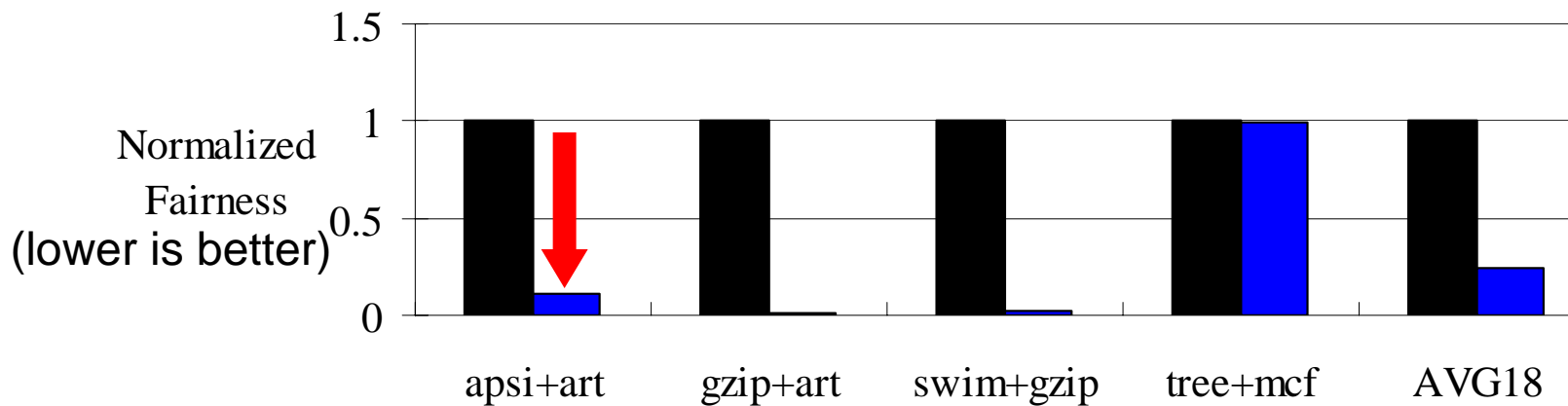
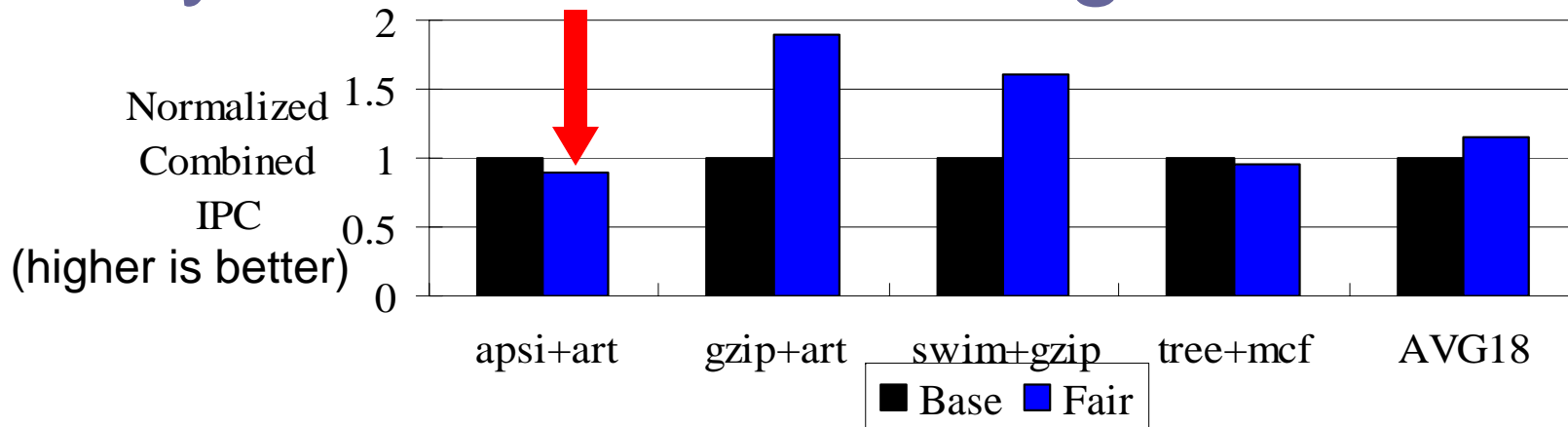
Fair improves both fairness and throughput

Dynamic Fair Caching Results



Better fairness \Rightarrow better throughput (16/18 cases)

Dynamic Fair Caching Results



Better fairness \nRightarrow better throughput (2/18 cases)

State of the Project

■ Completed

- Performance Monitoring and Modeling
 - Cache Space Contention in CMP [*HPCA 2005*]
 - Replacement Policy Performance Model [*Sigmetrics 2006*]
 - Performance impact of OS activities [*ISPASS 2007*]
- QoS Models and Architecture
 - Fair Caching, Cache partitioning [*PACT 2004*]
 - QoS Models' Impact on Performance [*Sigmetrics 2007*]
- Prototype of OS with QoS Support [*dasCMP 2007*]

■ Ongoing

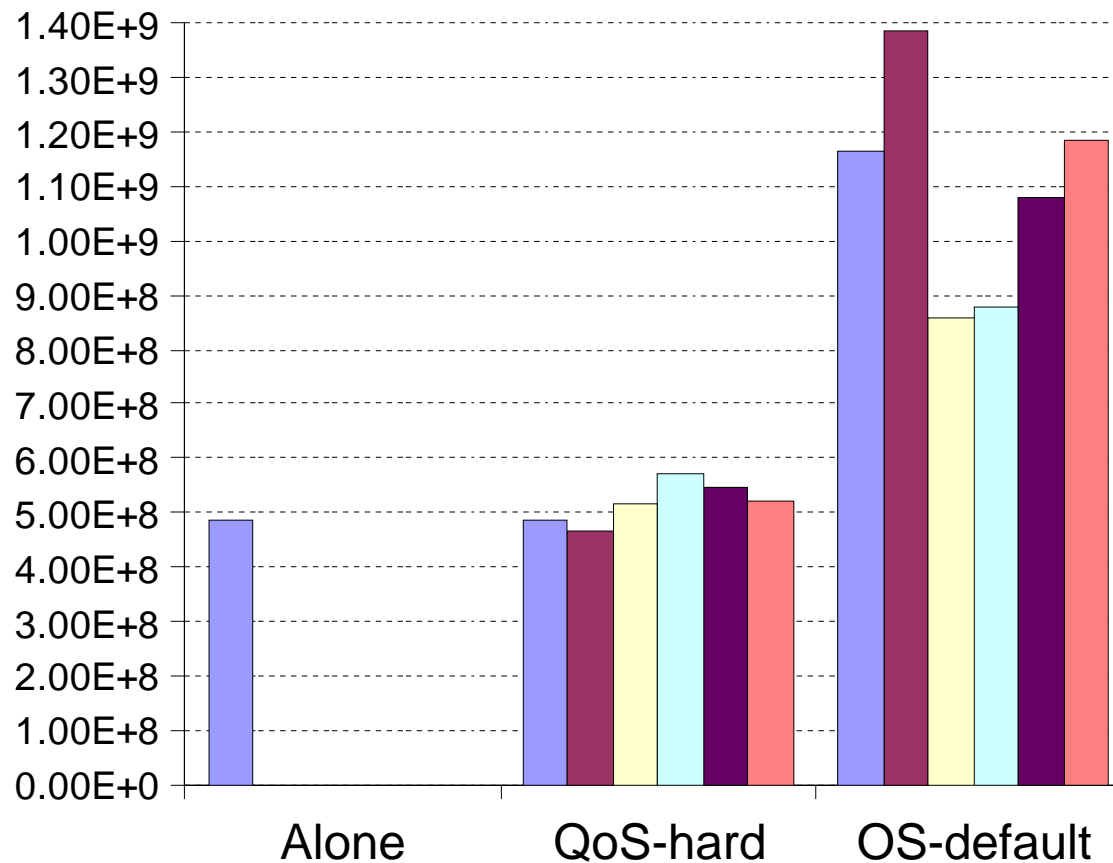
- Job Admission Control and Scheduler

■ Broader Impact

- HPCA 2007 Tutorial
- Software: AnalYtical Cache Performance Prediction (ACAPP) Toolset
- Industry Collaboration with Intel and RedHat

System Integration of QoS Components

Wall-clock time of 6 jobs in different mode



Acknowledgement

■ Collaborators:

- Ravi Iyer, Intel
- Li Zhao, Intel
- Will Cohen, RedHat



■ Students:

- Seongbeom Kim, PhD (VMWare)
- Fei Guo, PhD
- Fang Liu, PhD
- Radha Venkatagiri, MST

■ Other Research @ ARPERS (Architecture Research for Performance, Reliability, and Security)

- Helper Threads
- Secure Architecture and Operating System
- Support for Software Reliability

Q & A

- Thank you