

Threshold Secret Sharing: Shorter Shares via Comp Security

**Ideal Secret Sharing:
Info-Theoretic**

Threshold Secret Sharing

Zelda has a **secret** $s \in \{0, 1\}^n$.

Def: Let $1 \leq t \leq m$. **(t, L) -secret sharing** is a way for Zelda to give strings to A_1, \dots, A_L such that:

1. If any t get together than they can learn the secret.
2. If any $t - 1$ get together they cannot learn the secret.

Cannot learn the secret Last lecture this was Info-Theoretic. This lecture we consider info-theoretic and comp-theoretic.

Info-Theoretic: Shares are $\geq n$

Info-theoretic (t, L) -Secret Sharing.

If A_t has a share of length $n - 1$ then A_1, \dots, A_{t-1} CAN learn something (so NOT info-theoretic security).

A_1, \dots, A_{t-1} do the following:

$CAND = \emptyset$. $CAND$ will be set of Candidates for s .

For $x \in \{0, 1\}^{n-1}$ (go through ALL shares A_t could have)

A_1, \dots, A_{t-1} pretend A_t has x and deduce candidates secret s'
 $CAND := CAND \cup \{s'\}$

Secret is in $CAND$. $|CAND| = 2^{n-1} < 2^n$. So we have **eliminated** many strings from being the s

Are Shorter Shares Ever Possible?

If we **demand** info-security then **everyone** gets a share $\geq n$.
What if we only **demand** comp-security?

VOTE

1. Can get shares $< \beta n$ with a hardness assumption.
2. Even with hardness assumption REQUIRES shares $\geq n$.

Are Shorter Shares Ever Possible?

If we **demand** info-security then **everyone** gets a share $\geq n$.
What if we only **demand** comp-security?

VOTE

1. Can get shares $< \beta n$ with a hardness assumption.
2. Even with hardness assumption **REQUIRES** shares $\geq n$.

Can get shares $< \beta n$ with a hardness assumption.

Will do that later.

Threshold Secret Sharing: Computational

Recall

Threshold Secret Sharing: Information-Theoretic

1. Secret is $s \in \{0, 1\}^n$.
2. (t, L) : t people can find s , but $t - 1$ cannot.
3. There is a (t, L) -scheme where all gets a share of size n .
4. There is no scheme where someone gets a share of size $< n$.

That is for **Information-Theoretic Security**.

What if we settle for **Computational Security**.

Recall

Threshold Secret Sharing: Information-Theoretic

1. Secret is $s \in \{0, 1\}^n$.
2. (t, L) : t people can find s , but $t - 1$ cannot.
3. There is a (t, L) -scheme where all gets a share of size n .
4. There is no scheme where someone gets a share of size $< n$.

That is for **Information-Theoretic Security**.

What if we settle for **Computational Security**.

Promise to you: No more **Punking**

Review of an Aspect of Private Key Crypto

For ciphertext only:

1. Shift is crackable **if text is long**
2. Affine is crackable **if text is long**
3. Vig is crackable **if text is long compared to the key**
4. Matrix is crackable **if text is long compared to the key**
(actually I do not know if this is true)

Is there an encryption system where the $|k| < |T|$ and the system is computationally secure?

Need to define terms first.

Compare Key to Message

Def: Let $0 < \alpha \leq 1$. An α -Symmetric Encryption System (α -SES) is a three tuple (GEN, ENC, DEC) where

1. GEN takes n and generates $k \in \{0, 1\}^{\alpha n}$.
2. ENC takes $k \in \{0, 1\}^{\alpha n}$ and $m \in \{0, 1\}^n$, outputs $c \in \{0, 1\}^n$. (ENC encrypts m with key k . We denote $ENC_k(m)$).
3. DEC takes $k \in \{0, 1\}^{\alpha n}$ and $c \in \{0, 1\}^n$ and outputs $m \in \{0, 1\}^n$ such that $DEC_k(ENC_k(m)) = m$.

Def: We will not define security formally here; however, intuitively Eve cannot learn m from c . We are concerned with ciphertext only.

Note: α -SES encrypts length n message with length n ciphertext.

Pseudorandom Generators

Def: (Informal) A pseudorandom gen maps a short seed to a long sequence that a limited Eve cannot distinguish from random.

Idea: Do the one-time-pad but with a pseudorandom sequence.

Discuss

PROS and **CONS**

Pseudorandom Generators

Def: (Informal) A pseudorandom gen maps a short seed to a long sequence that a limited Eve cannot distinguish from random.

Idea: Do the one-time-pad but with a pseudorandom sequence.

Discuss

PROS and **CONS**

CON: All Powerful Even can crack it!

Pseudorandom Generators

Def: (Informal) A pseudorandom gen maps a short seed to a long sequence that a limited Eve cannot distinguish from random.

Idea: Do the one-time-pad but with a pseudorandom sequence.

Discuss

PROS and **CONS**

CON: All Powerful Even can crack it!

PRO: Limited Eve cannot crack it!

Pseudorandom Generators

Def: (Informal) A pseudorandom gen maps a short seed to a long sequence that a limited Eve cannot distinguish from random.

Idea: Do the one-time-pad but with a pseudorandom sequence.

Discuss

PROS and **CONS**

CON: All Powerful Even can crack it!

PRO: Limited Eve cannot crack it!

PRO: Can Actually use!

BBS Generator

Blum-Blum-Shub pseudo-random Generator:

1. Seed: p, q primes, $x_0 \in \mathbb{Z}_{N=pq}$. $p, q \equiv 3 \pmod{4}$,
2. Sequence:

$$\begin{array}{lll} x_1 = x_0^2 \pmod{N} & & b_1 = \text{LSB}(x_1) \\ x_2 = x_1^2 \pmod{N} & & b_2 = \text{LSB}(x_2) \\ \vdots & & \vdots \\ x_L = x_{L-1}^2 \pmod{N} & & b_L = \text{LSB}(x_L) \end{array}$$

$r = b_1 \cdots b_L$ is pseudo-random.

Known: Assume determining if a number is in SQ_N is hard. If L is twice the length of seed, and seed long, enough then secure.

Example of $\frac{1}{2}$ -SES

1. **GEN:** $k = (p, q, x_0)$. $|k| = \frac{n}{2}$. p, q prime $p \equiv q \equiv 3 \pmod{4}$.
2. **ENC:** Use k to BBS-gen b_1, \dots, b_n . $m \in \{0, 1\}^n$.

$$ENC_k(m_1, \dots, m_n) = (m_1 \oplus b_1, \dots, m_n \oplus b_n).$$

3. **DEC:** Bob can use $k = (p, q, x_0)$ to find b_0, \dots, b_n , and decode.

Known: Assume determining if a number is in SQ_N is hard. For large enough n this is secure.

Note: Message is twice as long as key, so this is $\frac{1}{2}$ -SES.

Note: Will not be using this particular *SES* but have it here as a concrete example.

Short Shares

Thm: Assume there exists an α -SES. Assume that for message of length n , it is secure. Then, for all $1 \leq t \leq L$ there is a (t, L) -scheme for $|s| = n$ where each share is of size $\frac{n}{t} + \alpha n$.

1. Zelda does $k \leftarrow \text{GEN}(n)$. Note $|k| = \alpha n$.
2. $u = \text{ENC}_k(s)$. Let $u = u_0 \cdots u_{t-1}$, $|u_i| \sim \frac{n}{t}$.
3. Let $p \sim 2^{n/t}$. Zelda forms poly over \mathbb{Z}_p :

$$f(x) = u_{t-1}x^{t-1} + \cdots + u_1x + u_0$$

4. Let $q \sim 2^{\alpha n}$. Zelda forms poly over \mathbb{Z}_q by choosing $r_{t-1}, \dots, r_1 \in \{0, \dots, q-1\}$ at random and then:

$$g(x) = r_{t-1}x^{t-1} + \cdots + r_1x + k$$

5. Zelda gives $A_i, (f(i), g(i))$. Length: $\sim \frac{n}{t} + \alpha n$.

Length and Recovery

Length:

1. $f(i) \in \mathbb{Z}_p$ where $p \sim 2^{n/t}$, so $|f(i)| \sim \frac{n}{t}$.
2. $g(i) \in \mathbb{Z}_q$ where $q \sim 2^{\alpha n}$, so $|g(i)| \sim \alpha n$.

Recovery: If t get together:

1. Have t points of f , can get u_{t-1}, \dots, u_0 , hence u .
2. $u = ENC_k(s)$. So need k .
3. Have t points of g , can get k .
4. With k and u can get $s = DEC_k(u)$.

Length and Recovery

Length:

1. $f(i) \in \mathbb{Z}_p$ where $p \sim 2^{n/t}$, so $|f(i)| \sim \frac{n}{t}$.
2. $g(i) \in \mathbb{Z}_q$ where $q \sim 2^{\alpha n}$, so $|g(i)| \sim \alpha n$.

Recovery: If t get together:

1. Have t points of f , can get u_{t-1}, \dots, u_0 , hence u .
2. $u = ENC_k(s)$. So need k .
3. Have t points of g , can get k .
4. With k and u can get $s = DEC_k(u)$.

If $t - 1$ get together:

Length and Recovery

Length:

1. $f(i) \in \mathbb{Z}_p$ where $p \sim 2^{n/t}$, so $|f(i)| \sim \frac{n}{t}$.
2. $g(i) \in \mathbb{Z}_q$ where $q \sim 2^{\alpha n}$, so $|g(i)| \sim \alpha n$.

Recovery: If t get together:

1. Have t points of f , can get u_{t-1}, \dots, u_0 , hence u .
2. $u = ENC_k(s)$. So need k .
3. Have t points of g , can get k .
4. With k and u can get $s = DEC_k(u)$.

If $t - 1$ get together:

Next Slide

Not a Punking but a Caveat and a Ref

The scheme I showed you is due to Hugo Krawczyk, **Secret Sharing Made Short, Advances in Crypto – CRYPTO 1993 Lecture notes in computer science 773, 1993**

However, the proof of security was not quite right.

Mihir Bellare and Phillip Rogaway wrote a paper that proved Krawczyk's protocol secure by adding a condition to the α -SES. We omit since its complicated.

Robust Computational Secret Sharing and a Unified Account of Classical Secret Sharing Goals, Cryptology eprint 2006-449, 2006

Can we do better than $\frac{n}{t} + \alpha n$?

III Formed Question: Can we do better than $\frac{n}{t} + \alpha n$?

The question is not quite right – if we have a smaller α can do better.

Better Question: Assume there is an α -SES. Is the following true:
For all $0 < \beta < 1$ there exists an (t, L) secret sharing scheme where everyone gets $\frac{n}{t} + \beta n$.

Discuss

Can we do better than $\frac{n}{t} + \alpha n$?

III Formed Question: Can we do better than $\frac{n}{t} + \alpha n$?

The question is not quite right – if we have a smaller α can do better.

Better Question: Assume there is an α -SES. Is the following true:
For all $0 < \beta < 1$ there exists an (t, L) secret sharing scheme where everyone gets $\frac{n}{t} + \beta n$.

Discuss

Can be done by iterating the above construction. Might be HW or Exam.

Breaking the $\frac{n}{t}$ Barrier!

(2, 2): A, B share the secret s , $|s| = n$.

Computational Secret Sharing, so can make a hardness assumption.

Question: Is there a (2, 2) secret sharing scheme where A and B both get a share $\leq \frac{n}{3}$?

Discuss. Vote!

1. YES! There is such a Scheme.
2. NO! We can prove there is NO such scheme.
3. PUNKED! Bill will shows us a scheme that looks like it works but he'll be PUNKING US!
4. Unknown to science!

Breaking the $\frac{n}{t}$ Barrier!

(2, 2): A, B share the secret s , $|s| = n$.

Computational Secret Sharing, so can make a hardness assumption.

Question: Is there a (2, 2) secret sharing scheme where A and B both get a share $\leq \frac{n}{3}$?

Discuss. Vote!

1. YES! There is such a Scheme.
2. NO! We can prove there is NO such scheme.
3. PUNKED! Bill will shows us a scheme that looks like it works but he'll be PUNKING US!
4. Unknown to science!

NO! We can prove there is NO such scheme.

Can't Break the $\frac{n}{t}$ Barrier!

Theorem: There is no $(2, 2)$ -scheme with shares $\frac{n}{3}$.

Proof: Assume there is.

Map $s \in \{0, 1\}^n$ to the ordered pair $(A\text{'s share}, B\text{'s share})$
 2^n elements in the domain.

$2^{n/3} \times 2^{n/3} = 2^{2n/3}$ elements in the co-domain.

Hence exists $s, s' \in \{0, 1\}^n$ that map to same (a, b) .

If A gets a , and B gets b , will not decode uniquely into one secret.

Contradiction!

This Generalizes. Might be on HW or Exam

Ideal Secret Sharing: Shares of Length “Exactly” n

Ideal Secret Sharing

Definition

A sec. sharing sch. is **ideal** if all shares same size as secret.

Definition

An **Access Structure** is a subset of $\{A_1, \dots, A_k\}$ closed under superset. (t, L) is **threshold access structure**.

We have shown that the threshold access structures has an ideal sec. sharing scheme with poly method.

Do other access structures have ideal schemes?

An non-Th Access Structure with Ideal Sec Sharing

A, B_1, B_2, C_1, C_2 . Want $A \wedge B_1 \wedge B_2$ OR $A \wedge C_1 \wedge C_2$ to get s .

1. Zelda picks rand $r \in \{0, 1\}^n$, gives to A .
 2. Zelda computes $s' = r \oplus s$.
 3. Zelda does (2, 2) with $s' = s \oplus r$ for B_1, B_2 .
 4. Zelda does (2, 2) with $s' = s \oplus r$ for C_1, C_2 .
-
1. A, B_1, B_2 have r and $r \oplus s$, can get s .
 2. A, C_1, C_2 have r and $r \oplus s$, can get s .
 3. Any superset of $\{A, B_1, B_2\}$ or $\{A, C_1, C_2\}$ can get s .
 4. Any other set just has some random strings.

Access Structures that admit Scheme with Share Length n

1. Threshold Secret sharing: if t or more get together.
2. Let G be a graph. Let s, t be nodes. People are edges. Any connected path can get the secret.
3. Monotone Boolean Formulas where each variable occurs once.
Example:

$$A \wedge ((B_1 \wedge B_2) \vee (C_1 \wedge C_2))$$

4. Monotone Span Programs (Omitted – Matrix Thing)

Access Structures that do not admit Scheme with Share Length n

1. $(A_1 \wedge A_2) \vee (A_2 \wedge A_3) \vee (A_3 \wedge A_4)$
2. $(A_1 \wedge A_2 \wedge A_3) \vee (A_1 \wedge A_4) \vee (A_2 \wedge A_4) \vee (A_3 \wedge A_4)$ (**Captain and Crew**. A_1, A_2, A_3 is the crew, and A_4 is the captain. Entire crew, or captain and 1 crew, can get s .)
3. $(A_1 \wedge A_2 \wedge A_3) \vee (A_1 \wedge A_4) \vee (A_2 \wedge A_4)$ (**Captain and Rival**. A_1, A_2, A_3 is the crew, A_3 is a rival, A_4 is the captain. Entire crew, or captain and 1 crew who is NOT rival, can get s .)
4. Any access structure that **contains** any of the above.

In all of the above all get a share of size $1.5n$ and this is optimal.

Gap Thm

Thm: If there is a secret sharing scheme (of a certain type) where everyone gets share of size $< 1.5n$ then there is a secret sharing scheme where everyone gets share of size n .

of a certain type? The counterexample has share size between $1.33\dots$ and 1 . It is very **funky**

Open Question

Determine for every access structure the functions $f(n)$ and $g(n)$ such that

1. (\exists) Scheme where everyone gets $\leq f(n)$ sized share.
2. (\forall) Scheme someone gets $\geq g(n)$ sized share.
3. $f(n)$ and $g(n)$ are close together.

GO OVER HW 07