

# An Earlier Mistake of Mine

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If I use  $p = 23$  then the only 5-bits numbers (padding out) are  
00000, 00001,  $\dots$ , 10111

Hence all of the players know the secret CANNOT be  
11000, 11001,  $\dots$ , 11111

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How to get around this problem?

Three solutions:

- ▶ Use a prime  $p$  such that  $2^{|x|} < p$  but it might be much bigger.
- ▶ Do that finite field stuff which is clean mathematically but terrible pedagogically.
- ▶ Use the least prime  $p$  such that  $2^{|x|} < p$  but don't worry about this at all since we are busy people.

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We choose option 3. We are cheating but since we could use finite field stuff, not going to worry about it.

# Computational Threshold Secret Sharing

# Threshold Secret Sharing

Zelda has a **secret**  $s \in \{0, 1\}^n$ .

**Def:** Let  $1 \leq t \leq m$ .  **$(t, m)$ -secret sharing** is a way for Zelda to give strings to  $A_1, \dots, A_m$  such that:

1. If any  $t$  get together than they can learn the secret.
2. If any  $t - 1$  get together they cannot learn the secret.

**Cannot learn the secret** Last lecture this was Info-Theoretic.  
This lecture we consider comp-theoretic.

# Computational Threshold Secret Sharing: Shorter Shares



## Info-Theoretic: Shares are $\geq n$

Info-theoretic  $(t, m)$ -Secret Sharing.

If  $A_t$  has a share of length  $n - 1$  then  $A_1, \dots, A_{t-1}$  CAN learn something (so NOT info-theoretic security).

$A_1, \dots, A_{t-1}$  do the following:

$CAND = \emptyset$ .  $CAND$  will be set of Candidates for  $s$ .

For  $x \in \{0, 1\}^{n-1}$  (go through ALL shares  $A_t$  could have)

$A_1, \dots, A_{t-1}$  pretend  $A_t$  has  $x$  and deduce candidates secret  $s'$

$CAND := CAND \cup \{s'\}$

Secret is in  $CAND$ .  $|CAND| = 2^{n-1} < 2^n$ . So we have

**eliminated** many strings from being the  $s$

# Are Shorter Shares Ever Possible?

If we **demand** info-security then **everyone** gets a share  $\geq n$ .  
What if we only **demand** comp-security?

## VOTE

1. Can get shares  $< \beta n$  with a hardness assumption.
2. Even with hardness assumption REQUIRES shares  $\geq n$ .

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2. Even with hardness assumption **REQUIRES** shares  $\geq n$ .

**Can get shares  $< \beta n$  with a hardness assumption.**

Will do that later.

# Recall

## Threshold Secret Sharing: Information-Theoretic

1. Secret is  $s \in \{0, 1\}^n$ .
2.  $(t, m)$ :  $t$  people can find  $s$ , but  $t - 1$  cannot.
3. There is a  $(t, m)$ -scheme where all gets a share of size  $n$ .
4. There is no scheme where someone gets a share of size  $< n$ .

That is for **Information-Theoretic Security**.

What if we settle for **Computational Security**?

# Recall

## Threshold Secret Sharing: Information-Theoretic

1. Secret is  $s \in \{0, 1\}^n$ .
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That is for **Information-Theoretic Security**.

What if we settle for **Computational Security**?

**Promise to you:** No more **Punking**

# Review of an Aspect of Private Key Crypto

For ciphertext only:

1. Shift is crackable **if text is long**
2. Affine is crackable **if text is long**
3. Vig is crackable **if text is long compared to the key**
4. Matrix is crackable **if text is long compared to the key**  
(actually I do not know if this is true)

Is there an encryption system where the key is shorter than the text and the system is computationally secure?

Need to define terms first.

# Compare Key to Message

**Def:** Let  $0 < \alpha \leq 1$ . An  $\alpha$ -Symm Enc. System ( $\alpha$ -SES) is a three tuple of functions  $(GEN, ENC, DEC)$  where

1.  $GEN$  takes  $n$  and GENERates  $k \in \{0, 1\}^{\alpha n}$ .
2.  $ENC$  takes  $k \in \{0, 1\}^{\alpha n}$  and  $m \in \{0, 1\}^n$ , outputs  $c \in \{0, 1\}^n$ . ( $ENC$  ENCrypts  $m$  with key  $k$ . We denote  $ENC_k(m)$ .)
3.  $DEC$  takes  $k \in \{0, 1\}^{\alpha n}$  and  $c \in \{0, 1\}^n$  and outputs  $m \in \{0, 1\}^n$  such that  $DEC_k(ENC_k(m)) = m$ . So  $DEC$  DECrypts.

**Def:** We will not define security formally here; however, intuitively Eve cannot learn  $m$  from  $c$ . We are concerned with ciphertext only.

**Note:**  $\alpha$ -SES encrypts a length  $n$  message by a length  $n$  ciphertext.

# Pseudorandom Generators

**Def:** (Informal) A pseudorandom gen maps a short seed to a long sequence that a limited Eve cannot distinguish from random.

**Idea:** Do the one-time-pad but with a pseudorandom sequence.

**Discuss**

**PROS** and **CONS**



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**CON:** All Powerful Eve can crack it!

**PRO:** Limited Eve cannot crack it!

**PRO:** Can Actually use!

# BBS Generator

Blum-Blum-Shub pseudo-random Generator. Recall that LSB means *Least Significant Bit*.

1. Seed:  $p, q$  primes,  $x_0 \in \mathbb{Z}_{N=pq}$ .  $p, q \equiv 3 \pmod{4}$ .
2. Sequence:

$$\begin{array}{lll} x_1 = x_0^2 \pmod{N} & & b_1 = \text{LSB}(x_1) \\ x_2 = x_1^2 \pmod{N} & & b_2 = \text{LSB}(x_2) \\ & \vdots & \vdots \\ x_L = x_{L-1}^2 \pmod{N} & & b_L = \text{LSB}(x_L) \end{array}$$

$r = b_1 \cdots b_L$  is pseudo-random.

**Known:** Assuming Factoring is hard, this is  $\frac{1}{2}$ -SES. If  $L$  is twice the length of seed, and seed long enough, then secure.

## Example of $\frac{1}{2}$ -SES

**Name of this System** BBS-Pseudo 1-time Pad, or BBS-POTP.

1. **GEN:**  $k = (p, q, x_0)$ .  $|k| = \frac{n}{2}$ .  $p, q$  prime  $p \equiv q \equiv 3 \pmod{4}$ .
2. **ENC:** Use  $k$  to BBS-gen  $b_1, \dots, b_n$ .  $m \in \{0, 1\}^n$ .

$$ENC_k(m_1, \dots, m_n) = (m_1 \oplus b_1, \dots, m_n \oplus b_n).$$

3. **DEC:** Bob can use  $k = (p, q, x_0)$  to find  $b_1, \dots, b_n$ , and decode.

**Known:** Assume determining if a number is in  $SQ_N$  is hard. For large enough  $n$  this is secure.

**Note:** Message is twice as long as key, so this is  $\frac{1}{2}$ -SES.

**Note:** Will not be using this particular *SES* but have it here as a concrete example.

# Blum-Goldwasser (BG) vs BBS-POPT

1. BG is a Public Key Cryptosystem. Bob sends Alice stuff from which she can reconstruct the psuedo-one-time-pad and then use it.
2. BBS-POPT is a Private Key Cryptosystem. Alice and Bob both have a way to generate a long string from a short one. They meet and determine a short string, and both use it to generate a long one. They use the long string for the pad. Easier than real 1-time pad, though not as secure.

## Short Shares

**Thm:** Assume there exists an  $\alpha$ -SES. Assume that for message of length  $n$ , it is secure. Then, for all  $1 \leq t \leq m$  there is a  $(t, m)$ -scheme for  $|s| = n$  where each share is of size  $\frac{n}{t} + \alpha n$ .

1. Zelda does  $k \leftarrow GEN(n)$ . Note  $|k| = \alpha n$ .
2.  $u = ENC_k(s)$ . Let  $u = u_0 \cdots u_{t-1}$ ,  $|u_i| \sim \frac{n}{t}$ .
3. Let  $p > 2^{n/t}$ . Zelda forms poly over  $\mathbb{Z}_p$ :

$$f(x) = u_{t-1}x^{t-1} + \cdots + u_1x + u_0$$

4. Let  $q > 2^{\alpha n}$ . Zelda forms poly over  $\mathbb{Z}_q$  by choosing  $r_{t-1}, \dots, r_1 \in \{0, \dots, q-1\}$  at random and then:

$$g(x) = r_{t-1}x^{t-1} + \cdots + r_1x + k$$

5. Zelda gives  $A_i, (f(i), g(i))$ . Length:  $\sim \frac{n}{t} + \alpha n$ .

# Length and Recovery

## Length:

1.  $f(i) \in \mathbb{Z}_p$  where  $p > 2^{n/t}$ , so  $|f(i)| \sim \frac{n}{t}$ .
2.  $g(i) \in \mathbb{Z}_q$  where  $q > 2^{\alpha n}$ , so  $|g(i)| \sim \alpha n$ .

## Recovery: If $t$ get together:

1. Have  $t$  points of  $f$ , can get  $u_{t-1}, \dots, u_0$ , hence  $u$ .
2.  $u = ENC_k(s)$ . So need  $k$ .
3. Have  $t$  points of  $g$ , can get  $k$ .
4. With  $k$  and  $u$  can get  $s = DEC_k(u)$ .



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See next Slide for information about them.

# Not a Punking but a Caveat and a Ref

The scheme I showed you is due to Hugo Krawczyk, **Secret Sharing Made Short, Advances in Crypto – CRYPTO 1993 Lecture notes in computer science 773, 1993**

However, the proof of security was not quite right.

Mihir Bellare and Phillip Rogaway wrote a paper that proved Krawczyk's protocol secure by adding a condition to the  $\alpha$ -SES. We omit since its complicated.

**Robust Computational Secret Sharing and a Unified Account of Classical Secret Sharing Goals, Cryptology eprint 2006-449, 2006**

# Can we do better than $\frac{n}{t} + \alpha n$ ?

**III Formed Question:** Can we do better than  $\frac{n}{t} + \alpha n$ ?

The question is not quite right – if we have a smaller  $\alpha$  can do better.

**Better Question:** Assume there is an  $\alpha$ -SES. Is the following true:  
*For all  $0 < \beta < 1$  there exists an  $(t, m)$  secret sharing scheme where everyone gets  $\frac{n}{t} + \beta n$ .*

**Discuss**

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## Discuss

Can be done by iterating the above construction. Might be HW or Exam.

# Breaking the $\frac{n}{t}$ Barrier!

(2, 2):  $A, B$  share the secret  $s$ ,  $|s| = n$ .

Computational Secret Sharing, so can make a hardness assumption.

**Question:** Is there a (2, 2) secret sharing scheme where  $A$  and  $B$  both get a share  $\leq \frac{n}{3}$ ?

**Discuss.** Vote!

1. YES! There is such a Scheme.
2. NO! We can prove there is NO such scheme.
3. PUNKED! Bill will shows us a scheme that looks like it works but he'll be PUNKING US!
4. Unknown to science!

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NO! We can prove there is NO such scheme.

# Can't Break the $\frac{n}{t}$ Barrier!

**Theorem:** There is no  $(2, 2)$ -scheme with shares  $\frac{n}{3}$ .

**Proof:** Assume there is.

Map  $s \in \{0, 1\}^n$  to the ordered pair ( $A$ 's share,  $B$ 's share)  
 $2^n$  elements in the domain.

$2^{n/3} \times 2^{n/3} = 2^{2n/3}$  elements in the co-domain.

Hence exists  $s, s' \in \{0, 1\}^n$  that map to same  $(a, b)$ .

If  $A$  gets  $a$ , and  $B$  gets  $b$ , will not decode uniquely into one secret.

**Contradiction!**

This Generalizes. Might be on HW or Exam



# Computational Threshold Secret Sharing: Verifiable S.S.

## A Scenario

1. (5, 9) Secret Sharing.
2. The secret is  $s$ .  $s > 2^p$ . Zelda picks random  $r_4, r_3, r_2, r_1$  and forms the polynomial  $f(x) = r_4x^4 + r_3x^3 + r_2x^2 + r_1x + s$ .
3. For  $1 \leq i \leq 9$  Zelda gives  $A_i$  the element  $f(i)$ .

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3. For  $1 \leq i \leq 9$  Zelda gives  $A_i$  the element  $f(i)$ .

$A_2, A_4, A_7, A_8, A_9$  get together. BUT they do not trust each other!

1.  $A_2$  thinks that  $A_7$  is a traitor!
2.  $A_7$  thinks  $A_4$  will confuse them just for the fun of it.
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Hence we need to VERIFY that everyone is telling the truth. This is called VERIFIABLE secret sharing, or VSS.

In all protocols, Zelda broadcasts the prime  $p$  and the length  $n$ .

We omit this step to save space on the slides.

## First Attempt at $(t, m)$ VSS

1. Secret is  $s$ . Zelda uses  $p > 2^{|s|}$ .
2. Zelda finds a generator  $g$  for  $\mathbb{Z}_p$ .
3. Zelda picks rand  $r_{t-1}, \dots, r_1$ ,  $f(x) = r_{t-1}x^{t-1} + \dots + r_1x + s$ .
4. For  $1 \leq i \leq m$  Zelda gives  $A_i f(i)$ .
5. Zelda broadcasts  $g, g^s$  (this does not reveal  $s$ ).

**Recover:** Any group of  $t$  can determine  $f$  and hence  $s$ .

**Verify:** Once a group has  $s$  they compute  $g^s$  and see if it matches. If so then they **know** they have the correct secret. If no then they **know** someone is a **stinking rotten liar**

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1. If verify  $s$  there may still be two liars who cancel out.
2. If do not agree they do not know who the liar was.
3. Does not serve as a deterrent.

## Second Attempt at $(t, m)$ VSS

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4. For  $1 \leq i \leq m$  Zelda gives  $A_i f(i)$ .
5. Zelda broadcasts  $g, g^{f(1)}, \dots, g^{f(m)}$ . (No  $f(i)$  not revealed.)

**Recover:** The usual – any group of  $t$  can blah blah.

**Verify:** If  $A_i$  says  $f(i) = 17$ , they can all then check if  $g^{17}$  is what Zelda said  $g^{f(i)}$  is, so can determine if  $A_i$  is truthful.

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1. **PRO:** If someone lies they know right away.
2. **CON:** Leaks! Since  $g^{f(i)}$ 's are all broadcast, if  $f(i) = f(j)$  then **everyone** will know that.
3. **CON:**  $m$  strings is **a lot**.
4. **CON:** If more come then need to update public info.



## Third Attempt at $(t, m)$ VSS

1. Secret is  $s$ . Zelda uses  $p > 2^{|s|}$ .
2. Zelda finds a generator  $g$  for  $\mathbb{Z}_p$ .
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**Recover:** The usual – any group of  $t$  can blah blah.

**Verify:**  $A_i$  reveals  $f(i) = 17$ . Group computes:

1)  $g^{17}$ .

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# Security and References

The scheme above for VSS is by Paul Feldman.

**A Practical Scheme for non-interactive Verifiable Secret Sharing**

**28th Conference on Foundations of Computer Science (FOCS) 1987**

They give proof of security based on zero-knowledge protocols which are themselves based on blah blah.

# More Can Be Said About Secret Sharing

arXiv is a website where Academics in Math, Comp Sci, and Physics post papers. How many of those papers are on Secret Sharing?

## Vote

1. Between 0 and 100
2. Between 100 and 1000
3. Between 1000 and 10,000
4. Over 10,000



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**Answer** About 14,500 so over 10,000.