# BILL RECORDED LECTURE 

October 19, 2020

# REVIEW FOR MIDTERM 

October 19, 2020

# SHIFT CIPHER 

October 19, 2020

## The Shift Cipher, Formally

- $\mathcal{M}=\{$ all texts in lowercase English alphabet $\}$
$\mathcal{M}$ for Message space.
All arithmetic mod 26.
- Choose uniform $s \in \mathcal{K}=\{0, \ldots, 25\}$. $\mathcal{K}$ for Keyspace.
- Encode $\left(m_{1} \ldots m_{t}\right)$ as $\left(m_{1}+s \ldots m_{t}+s\right)$.
- Decode $\left(c_{1} \ldots c_{t}\right)$ as $\left(c_{1}-s \ldots c_{t}-s\right)$.
- Can verify that correctness holds.


## Freq Vectors

Let $T$ be a long text. Length $N$. May or may not be coded.
Let $N_{a}$ be the number of $a^{\prime} s$ in $T$.
Let $N_{b}$ be the number of $b^{\prime} s$ in $T$.

## Freq Vectors

Let $T$ be a long text. Length $N$. May or may not be coded.
Let $N_{a}$ be the number of $a^{\prime} s$ in $T$.
Let $N_{b}$ be the number of $b^{\prime} s$ in $T$.

The Freq Vector of $T$ is

$$
\overrightarrow{f_{T}}=\left(\frac{N_{a}}{N}, \frac{N_{b}}{N}, \cdots, \frac{N_{z}}{N}\right)
$$

## English Alphabet: $\{a, \ldots, z\}$

- English freq shifted by 0 is $\vec{f}_{0}$
- For $1 \leq i \leq 25$, English freq shifted by i is $\overrightarrow{f_{i}}$.


## English Alphabet: $\{a, \ldots, z\}$

- English freq shifted by 0 is $\overrightarrow{f_{0}}$
- For $1 \leq i \leq 25$, English freq shifted by i is $\overrightarrow{f_{i}}$.

$$
\overrightarrow{f_{0}} \cdot \overrightarrow{f_{0}} \sim 0.065
$$

## English Alphabet: $\{a, \ldots, z\}$

- English freq shifted by 0 is $\vec{f}_{0}$
- For $1 \leq i \leq 25$, English freq shifted by i is $\overrightarrow{f_{i}}$.

$$
\begin{aligned}
& \overrightarrow{f_{0}} \cdot \vec{f}_{0} \sim 0.065 \\
& \max _{1 \leq i \leq 25} \vec{f}_{0} \cdot \vec{f}_{i} \sim 0.038
\end{aligned}
$$

## English Alphabet: $\{a, \ldots, z\}$

- English freq shifted by 0 is $\vec{f}_{0}$
- For $1 \leq i \leq 25$, English freq shifted by i is $\vec{f}_{i}$.
$\overrightarrow{f_{0}} \cdot \overrightarrow{f_{0}} \sim 0.065$
$\max _{1 \leq i \leq 25} \vec{f}_{0} \cdot \vec{f}_{i} \sim 0.038$
Upshot
$\overrightarrow{f_{0}} \cdot \vec{f}_{0} \mathbf{b i g}$
For $i \in\{1, \ldots, 25\}, \vec{f}_{0} \cdot \vec{f}_{i}$ small


## English Alphabet: $\{a, \ldots, z\}$

- English freq shifted by 0 is $\vec{f}_{0}$
- For $1 \leq i \leq 25$, English freq shifted by i is $\overrightarrow{f_{i}}$.
$\overrightarrow{f_{0}} \cdot \vec{f}_{0} \sim 0.065$
$\max _{1 \leq i \leq 25} \vec{f}_{0} \cdot \vec{f}_{i} \sim 0.038$
Upshot
$\overrightarrow{f_{0}} \cdot \overrightarrow{f_{0}} \mathbf{b i g}$
For $i \in\{1, \ldots, 25\}, \overrightarrow{f_{0}} \cdot \overrightarrow{f_{i}}$ small
Henceforth $\vec{f}_{0}$ will be denoted $\vec{f}_{E}$. $E$ is for English


## Is English

We describe a way to tell if a text Is English that we will use throughout this course.

## Is English

We describe a way to tell if a text Is English that we will use throughout this course.

1. $\operatorname{Input}(T)$ a text
2. Compute $\overrightarrow{f_{T}}$, the freq vector for $T$
3. Compute $\overrightarrow{f_{E}} \cdot \overrightarrow{f_{T}}$. If $\approx 0.065$ then output YES, else NO

## Is English

We describe a way to tell if a text Is English that we will use throughout this course.

1. $\operatorname{Input}(T)$ a text
2. Compute $\overrightarrow{f_{T}}$, the freq vector for $T$
3. Compute $\overrightarrow{f_{E}} \cdot \overrightarrow{f_{T}}$. If $\approx 0.065$ then output YES, else NO

Note: What if $\overrightarrow{f_{T}} \cdot \overrightarrow{f_{E}}=0.061$ ?

## Is English

We describe a way to tell if a text Is English that we will use throughout this course.

1. $\operatorname{Input}(T)$ a text
2. Compute $\overrightarrow{f_{T}}$, the freq vector for $T$
3. Compute $\overrightarrow{f_{E}} \cdot \overrightarrow{f_{T}}$. If $\approx 0.065$ then output YES, else NO

Note: What if $\overrightarrow{f_{T}} \cdot \overrightarrow{f_{E}}=0.061$ ?
If shift cipher used, this will never happen.

## Is English

We describe a way to tell if a text Is English that we will use throughout this course.

1. $\operatorname{Input}(T)$ a text
2. Compute $\overrightarrow{f_{T}}$, the freq vector for $T$
3. Compute $\overrightarrow{f_{E}} \cdot \overrightarrow{f_{T}}$. If $\approx 0.065$ then output YES, else NO

Note: What if $\overrightarrow{f_{T}} \cdot \overrightarrow{f_{E}}=0.061$ ?
If shift cipher used, this will never happen.
If 'simple' ciphers used, this will never happen.

## Is English

We describe a way to tell if a text Is English that we will use throughout this course.

1. $\operatorname{Input}(T)$ a text
2. Compute $\overrightarrow{f_{T}}$, the freq vector for $T$
3. Compute $\overrightarrow{f_{E}} \cdot \overrightarrow{f_{T}}$. If $\approx 0.065$ then output YES, else NO

Note: What if $\overrightarrow{f_{T}} \cdot \overrightarrow{f_{E}}=0.061$ ?
If shift cipher used, this will never happen.
If 'simple' ciphers used, this will never happen.
If 'difficult' cipher used, we may use different IS-ENGLISH function.

## Cracking Shift Cipher

- Given $T$ a long text that you KNOW was coded by shift.


## Cracking Shift Cipher

- Given $T$ a long text that you KNOW was coded by shift.
- For $s=0$ to 25
- Create $T_{s}$ which is $T$ shifted by $s$.


## Cracking Shift Cipher

- Given $T$ a long text that you KNOW was coded by shift.
- For $s=0$ to 25
- Create $T_{s}$ which is $T$ shifted by $s$.
- If Is English $\left(T_{s}\right)=$ YES then output $T_{s}$ and stop. Else try next value of $s$.


## Cracking Shift Cipher

- Given $T$ a long text that you KNOW was coded by shift.
- For $s=0$ to 25
- Create $T_{s}$ which is $T$ shifted by $s$.
- If Is English $\left(T_{s}\right)=$ YES then output $T_{s}$ and stop. Else try next value of $s$.
Note: No Near Misses. There will not be two values of $s$ that are both close to 0.065 .


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.

## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. ...

## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. . ..

- Given $T$ a long text that you KNOW was coded by shift.


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. . ..

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. . ..

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.
- Sort vector. So most common letter is $\sigma_{0}$, next is $\sigma_{1}$, etc.


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. ...

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.
- Sort vector. So most common letter is $\sigma_{0}$, next is $\sigma_{1}$, etc.
- For $i=0$ to 25


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. ...

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.
- Sort vector. So most common letter is $\sigma_{0}$, next is $\sigma_{1}$, etc.
- For $i=0$ to 25
- Create $T_{i}$ which is $T$ shifted as if $\sigma_{i}$ maps to $e$.


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. ...

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.
- Sort vector. So most common letter is $\sigma_{0}$, next is $\sigma_{1}$, etc.
- For $i=0$ to 25
- Create $T_{i}$ which is $T$ shifted as if $\sigma_{i}$ maps to $e$.
- Compute $\vec{g}$, the freq vector for $T_{i}$.


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. ...

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.
- Sort vector. So most common letter is $\sigma_{0}$, next is $\sigma_{1}$, etc.
- For $i=0$ to 25
- Create $T_{i}$ which is $T$ shifted as if $\sigma_{i}$ maps to $e$.
- Compute $\vec{g}$, the freq vector for $T_{i}$.
- Compute $\vec{g} \cdot \vec{f}_{E}$. If $\approx 0.065$ then stop: $T_{i}$ is your text. Else try next value of $i$.


## Speeding Up Cracking of Shift Cipher

In the last slide we tried all shifts in order.
Can do better: Most common letter is probably e. If not then 2nd most. ...

- Given $T$ a long text that you KNOW was coded by shift.
- Find frequencies of all letters, form vector $\vec{f}$.
- Sort vector. So most common letter is $\sigma_{0}$, next is $\sigma_{1}$, etc.
- For $i=0$ to 25
- Create $T_{i}$ which is $T$ shifted as if $\sigma_{i}$ maps to $e$.
- Compute $\vec{g}$, the freq vector for $T_{i}$.
- Compute $\vec{g} \cdot \overrightarrow{f_{E}}$. If $\approx 0.065$ then stop: $T_{i}$ is your text. Else try next value of $i$.

Note: Quite likely to succeed in the first try, or at least very early.

## Variants of the Shift Cipher

1. $\Sigma=\{a, \ldots, z, 0, \ldots, 9,+,-, \times, \div\}$ (e.g., Math textbooks).
2. $\Sigma$ is some other language (e.g., Greek, Russian).
3. $\Sigma=\{0, \ldots, 9\}$ (e.g, Credit Cards).
4. $\Sigma=\{0,1\}^{8}$ (e.g., Ascii). Can use $\oplus$ instead of $+s$. Very fast!

These all have small key spaces and freq-of-symbol-use so can be cracked.
Include other symbols depending on the branch of math. E.g., $\wedge, \vee$ for logic.

## Kerckhoff's principle

We made the comment We KNOW that SHIFT was used. More generally we will always use the following assumption. Kerckhoff's principle:

- Eve knows The encryption scheme.
- Eve knows the alphabet and the language.
- Eve does not know the key
- The key is chosen at random.


## Definition of a Secure Crypto System

$m$ will be a message.

## Definition of a Secure Crypto System

$m$ will be a message. $c$ is what is sent.
If the following holds then the system is secure.

$$
(\forall m, x, y, c)[\operatorname{Pr}(m=x \mid c=y)=\operatorname{Pr}(m=x)]
$$

So seeing the $y$ does not help Eve at all.

## Definition of a Secure Crypto System

$m$ will be a message. $c$ is what is sent.
If the following holds then the system is secure.

$$
(\forall m, x, y, c)[\operatorname{Pr}(m=x \mid c=y)=\operatorname{Pr}(m=x)]
$$

So seeing the $y$ does not help Eve at all.
Is this info-theoretic security or comp-security? Discuss

## Definition of a Secure Crypto System

$m$ will be a message. $c$ is what is sent.
If the following holds then the system is secure.

$$
(\forall m, x, y, c)[\operatorname{Pr}(m=x \mid c=y)=\operatorname{Pr}(m=x)]
$$

So seeing the $y$ does not help Eve at all.
Is this info-theoretic security or comp-security? Discuss
Info-Theoretic If Eve has unlimited computing power she still learns nothing.

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$.

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.

$$
\operatorname{Pr}(m=x \mid c=x)=\frac{\operatorname{Pr}(m=x \wedge c=x)}{\operatorname{Pr}(c=x)}
$$

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.

$$
\begin{gathered}
\operatorname{Pr}(m=x \mid c=x)=\frac{\operatorname{Pr}(m=x \wedge c=x)}{\operatorname{Pr}(c=x)} \\
\operatorname{Pr}(m=x \wedge c=x)=\operatorname{Pr}(m=x \wedge s=0)=p_{x} \times \frac{1}{2}=0.5 p_{x}
\end{gathered}
$$

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.

$$
\operatorname{Pr}(m=x \mid c=x)=\frac{\operatorname{Pr}(m=x \wedge c=x)}{\operatorname{Pr}(c=x)}
$$

$\operatorname{Pr}(m=x \wedge c=x)=\operatorname{Pr}(m=x \wedge s=0)=p_{x} \times \frac{1}{2}=0.5 p_{x}$ $\operatorname{Pr}(c=x)=\operatorname{Pr}(m=x) \operatorname{Pr}(s=0)+\operatorname{Pr}(m=y) \operatorname{Pr}(s=1)=$ $0.5 p_{x}+0.5 p_{y}=0.5\left(p_{x}+p_{y}\right)$

## One-Letter Shift is Secure!

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.

$$
\operatorname{Pr}(m=x \mid c=x)=\frac{\operatorname{Pr}(m=x \wedge c=x)}{\operatorname{Pr}(c=x)}
$$

$\operatorname{Pr}(m=x \wedge c=x)=\operatorname{Pr}(m=x \wedge s=0)=p_{x} \times \frac{1}{2}=0.5 p_{x}$ $\operatorname{Pr}(c=x)=\operatorname{Pr}(m=x) \operatorname{Pr}(s=0)+\operatorname{Pr}(m=y) \operatorname{Pr}(s=1)=$ $0.5 p_{x}+0.5 p_{y}=0.5\left(p_{x}+p_{y}\right)$

$$
\operatorname{Pr}(m=x \mid c=x)=\frac{0.5 p_{x}}{0.5\left(p_{x}+p_{y}\right)}=p_{x}
$$

## One-Letter Shift is Secure! (cont)

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly. $\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$.

## One-Letter Shift is Secure! (cont)

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.

## One-Letter Shift is Secure! (cont)

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.
We showed

$$
\operatorname{Pr}(m=x \mid c=x)=p_{x}
$$

## One-Letter Shift is Secure! (cont)

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.
We showed

$$
\operatorname{Pr}(m=x \mid c=x)=p_{x}
$$

One can show:

$$
\begin{aligned}
& \operatorname{Pr}(m=x \mid c=y)=p_{x} . \\
& \operatorname{Pr}(m=y \mid c=x)=p_{y} . \\
& \operatorname{Pr}(m=y \mid c=y)=p_{y} .
\end{aligned}
$$

## One-Letter Shift is Secure! (cont)

Alphabet is $\{x, y\} . s \in\{0,1\}$ randomly.
$\operatorname{Pr}(m=x)=p_{x} . \operatorname{Pr}(m=y)=p_{y}$. Eve knows this.
Note that $p_{x}+p_{y}=1$.
We showed

$$
\operatorname{Pr}(m=x \mid c=x)=p_{x}
$$

One can show:

$$
\begin{aligned}
& \operatorname{Pr}(m=x \mid c=y)=p_{x} . \\
& \operatorname{Pr}(m=y \mid c=x)=p_{y} . \\
& \operatorname{Pr}(m=y \mid c=y)=p_{y} .
\end{aligned}
$$

So seeing the ciphertext gives Eve NO INFORMATION. Upshot The 1-letter shift Information-Theoretic Secure.

## Is 2-letter Shift Uncrackable?

Is 2-letter Shift Uncrackable? Discuss.

## Is 2-letter Shift Uncrackable?

Is 2-letter Shift Uncrackable? Discuss.
No. Alphabet is $\{X, Y\}$.

## Is 2-letter Shift Uncrackable?

Is 2-letter Shift Uncrackable? Discuss.
No. Alphabet is $\{X, Y\}$.
If Eve sees $X X$ then she knows that the original message was one of

$$
\{X X, Y Y\}
$$

So Eve has learned something. HW will make this rigorous.

## Summary



## Summary

- Alice and Bob use shift $s$ unif, 1-letter.


## Summary

- Alice and Bob use shift $s$ unif, 1-letter. Secure


## Summary

- Alice and Bob use shift $s$ unif, 1-letter. Secure
- Alice and Bob use shift $s$ bias, 1-letter.


## Summary

- Alice and Bob use shift $s$ unif, 1-letter. Secure
- Alice and Bob use shift s bias, 1-letter. Insecure


## Summary

- Alice and Bob use shift $s$ unif, 1-letter. Secure
- Alice and Bob use shift $s$ bias, 1-letter. Insecure
- Alice and Bob use shift $s$ unif, 2-letters.


## Summary

- Alice and Bob use shift $s$ unif, 1-letter. Secure
- Alice and Bob use shift $s$ bias, 1-letter. Insecure
- Alice and Bob use shift $s$ unif, 2-letters. Insecure


## Summary

- Alice and Bob use shift $s$ unif, 1-letter. Secure
- Alice and Bob use shift $s$ bias, 1-letter. Insecure
- Alice and Bob use shift $s$ unif, 2-letters. Insecure


## Other Single Letter Ciphers

October 19, 2020

## Affine Cipher

Def The Affine cipher with $a, b$ :

1. Encrypt via $x \rightarrow a x+b(\bmod 26)$. ( $a$ has to be rel prime to 26 so that $a^{-1}(\bmod 26)$ exists.
2. Decrypt via $x \rightarrow a^{-1}(x-b)(\bmod 26)$.

Limit on Keys $(a, b)$ must be such that $a$ has an inverse. More on next page.
Easily cracked Only 312 keys. Use Is-English for each key.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key scould be anything in $\{0, \ldots, 25\} .26$ keys.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key scould be anything in $\{0, \ldots, 25\}$. 26 keys.
Affine Cipher Key $a$ has to be rel prime to 26, $b$ can be anything.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\} .26$ keys.
Affine Cipher Key a has to be rel prime to 26, $b$ can be anything.
If alphabet is size $n$ then how many a's are usable?

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\}$. 26 keys.
Affine Cipher Key a has to be rel prime to 26, $b$ can be anything.
If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this?

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\}$. 26 keys.
Affine Cipher Key a has to be rel prime to 26, $b$ can be anything.
If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this? Yes: $\phi(n)$.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\}$. 26 keys.
Affine Cipher Key a has to be rel prime to 26, $b$ can be anything.
If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this? Yes: $\phi(n)$.
How to compute $\phi(n)$.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key scould be anything in $\{0, \ldots, 25\}$. 26 keys.
Affine Cipher Key a has to be rel prime to 26, $b$ can be anything.
If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this? Yes: $\phi(n)$.
How to compute $\phi(n)$.

- $n$ is small: list out all numbers $\leq n-1$ that are rel prime to $n$.


## The $(a, b)$ for the Affine Cipher

Shift Cipher Key scould be anything in $\{0, \ldots, 25\}$. 26 keys. Affine Cipher Key $a$ has to be rel prime to 26, $b$ can be anything. If alphabet is size $n$ then how many a's are usable? The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$. Do we have another name for this? Yes: $\phi(n)$. How to compute $\phi(n)$.

- $n$ is small: list out all numbers $\leq n-1$ that are rel prime to $n$.
- If $p$ is prime $\phi(p)=p-1$.


## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\}$. 26 keys. Affine Cipher Key $a$ has to be rel prime to 26, $b$ can be anything. If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this? Yes: $\phi(n)$.
How to compute $\phi(n)$.

- $n$ is small: list out all numbers $\leq n-1$ that are rel prime to $n$.
- If $p$ is prime $\phi(p)=p-1$.

If $p, q$ are prime then (HW 2, Prob 6) $\phi(p q)=\phi(p) \phi(q)$.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\}$. 26 keys. Affine Cipher Key $a$ has to be rel prime to 26, $b$ can be anything. If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this? Yes: $\phi(n)$.
How to compute $\phi(n)$.

- $n$ is small: list out all numbers $\leq n-1$ that are rel prime to $n$.
- If $p$ is prime $\phi(p)=p-1$.

If $p, q$ are prime then (HW 2, Prob 6) $\phi(p q)=\phi(p) \phi(q)$. Can extend to get a formula for $\phi\left(p_{1}^{a_{1}} \cdots p_{k}^{a_{k}}\right)$.

## The $(a, b)$ for the Affine Cipher

Shift Cipher Key s could be anything in $\{0, \ldots, 25\}$. 26 keys. Affine Cipher Key $a$ has to be rel prime to $26, b$ can be anything. If alphabet is size $n$ then how many a's are usable?
The number of elts of $\{0, \ldots, n-1\}$ that are rel prime to $n$.
Do we have another name for this? Yes: $\phi(n)$.
How to compute $\phi(n)$.

- $n$ is small: list out all numbers $\leq n-1$ that are rel prime to $n$.
- If $p$ is prime $\phi(p)=p-1$.

If $p, q$ are prime then (HW 2, Prob 6) $\phi(p q)=\phi(p) \phi(q)$.
Can extend to get a formula for $\phi\left(p_{1}^{a_{1}} \cdots p_{k}^{a_{k}}\right)$.
Caveat: To really use it need to factor $n$.

## The Quadratic Cipher

Def The Quadratic cipher with $a, b, c$ : Encrypt via $x \rightarrow a x^{2}+b x+c(\bmod 26)$.

## The Quadratic Cipher

Def The Quadratic cipher with $a, b, c$ : Encrypt via $x \rightarrow a x^{2}+b x+c(\bmod 26)$.
Does not work and was never used because:
No easy test for Invertibility (depends on def of easy).

## General Substitution Cipher

Def Gen Sub Cipher with perm $f$ on $\{0, \ldots, 25\}$.

1. Encrypt via $x \rightarrow f(x)$.
2. Decrypt via $x \rightarrow f^{-1}(x)$.

PRO Very Large Key Space: 26!, so brute force not an option.
CON 100 years ago Hard to use, so we will look at alternatives that take a short seed and get a random looking perm.
CON today Crackable. We discuss how later.

## Keyword-Shift Cipher. Key is (Word,Shift)

$$
\Sigma=\{a, \ldots, k\} . \text { Key: (jack, 4). }
$$

## Keyword-Shift Cipher. Key is (Word,Shift)

$$
\Sigma=\{a, \ldots, k\} . \text { Key: (jack, 4). }
$$

Alice then does the following:

## Keyword-Shift Cipher. Key is (Word,Shift)

$$
\Sigma=\{a, \ldots, k\} . \text { Key: (jack, 4). }
$$

Alice then does the following:

1. List out the key word and then the remaining letters:

$$
|j| a|c| k|b| d|e| f|g| h|i|
$$

## Keyword-Shift Cipher. Key is (Word,Shift)

$\Sigma=\{a, \ldots, k\}$. Key: (jack, 4).
Alice then does the following:

1. List out the key word and then the remaining letters:

$$
|j| a|c| k|b| d|e| f|g| h|i|
$$

2. Now do Shift 4 on this:

$$
|f| g|h| i|j| a|c| k|b| d|e|
$$

This is where $a, b, c, \ldots$ go, so:

$$
\left\lvert\, \begin{array}{l|l|l|l|l|l|l|l|l|l|l|}
a & b & c & d & e & f & g & h & i & j & k \\
f & g & h & i & j & a & c & k & b & d & e
\end{array}\right.
$$

## UPSHOT

1. From short key got random looking perm (in its day, not now).
2. Keyword Mixed cipher is similar, probably better, but we skip.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

1. Alice flips a fair coin.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

1. Alice flips a fair coin.

If T then Alice gen rand perm of $\Sigma$ and sends to Eve.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

1. Alice flips a fair coin.

If T then Alice gen rand perm of $\Sigma$ and sends to Eve.
If H then Alice gen rand word $w \in \Sigma^{6}$, with 6 diff letters, rand $s \in \mathbb{Z}_{25}$, creates a perm using Keyword-Shift with $w, s$, and sends to Eve.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

1. Alice flips a fair coin.

If T then Alice gen rand perm of $\Sigma$ and sends to Eve.
If H then Alice gen rand word $w \in \Sigma^{6}$, with 6 diff letters, rand $s \in \mathbb{Z}_{25}$, creates a perm using Keyword-Shift with $w, s$, and sends to Eve.
2. Eve says RP (Rand Perm) if she thinks Alice flipped T, KS (Keyword-Shift) if she thinks Alice flipped H. If Eve is correct she wins! If not then Alice wins!
Alice has no strategy in this game.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

1. Alice flips a fair coin.

If T then Alice gen rand perm of $\Sigma$ and sends to Eve.
If H then Alice gen rand word $w \in \Sigma^{6}$, with 6 diff letters, rand $s \in \mathbb{Z}_{25}$, creates a perm using Keyword-Shift with $w, s$, and sends to Eve.
2. Eve says RP (Rand Perm) if she thinks Alice flipped T, KS (Keyword-Shift) if she thinks Alice flipped H. If Eve is correct she wins! If not then Alice wins!
Alice has no strategy in this game.
Eve can have a strategy. If Eve is unlimited then she can do quite well.

## Keyword-Shift vs Truly Random

Alice and Eve play the following game:
Game: $\Sigma=\{a, b, \ldots, z\}$. $L$ is length of keyword, $L=6$.

1. Alice flips a fair coin.

If T then Alice gen rand perm of $\Sigma$ and sends to Eve.
If H then Alice gen rand word $w \in \Sigma^{6}$, with 6 diff letters, rand $s \in \mathbb{Z}_{25}$, creates a perm using Keyword-Shift with $w, s$, and sends to Eve.
2. Eve says RP (Rand Perm) if she thinks Alice flipped T, KS (Keyword-Shift) if she thinks Alice flipped H. If Eve is correct she wins! If not then Alice wins!
Alice has no strategy in this game.
Eve can have a strategy. If Eve is unlimited then she can do quite well.
We measure how good the Keyword-Shift is by the probability that an optimal Eve can win.

## Unlimited Eve Strategy

Assume Eve has unlimited computational power.

## Unlimited Eve Strategy

Assume Eve has unlimited computational power. Before Eve plays the game she does the following:

## Unlimited Eve Strategy

Assume Eve has unlimited computational power.
Before Eve plays the game she does the following:

- For every word $w \in \Sigma^{6}$ (all diff letters) and shift $s \in\{0, \ldots, 25\}$ find the perm generated by keyword-Shift.


## Unlimited Eve Strategy

Assume Eve has unlimited computational power.
Before Eve plays the game she does the following:

- For every word $w \in \Sigma^{6}$ (all diff letters) and shift $s \in\{0, \ldots, 25\}$ find the perm generated by keyword-Shift.
- Store all $L=26 \times 25 \times 24 \times 23 \times 22 \times 21 \times 26$ perms: $\sigma_{1}, \sigma_{2}, \ldots, \sigma_{L}$.


## Unlimited Eve Strategy

Assume Eve has unlimited computational power.
Before Eve plays the game she does the following:

- For every word $w \in \Sigma^{6}$ (all diff letters) and shift $s \in\{0, \ldots, 25\}$ find the perm generated by keyword-Shift.
- Store all $L=26 \times 25 \times 24 \times 23 \times 22 \times 21 \times 26$ perms: $\sigma_{1}, \sigma_{2}, \ldots, \sigma_{L}$.
- Note that the number of perms is $\sim 10^{9}$.


## Unlimited Eve Strategy

Assume Eve has unlimited computational power.
Before Eve plays the game she does the following:

- For every word $w \in \Sigma^{6}$ (all diff letters) and shift $s \in\{0, \ldots, 25\}$ find the perm generated by keyword-Shift.
- Store all $L=26 \times 25 \times 24 \times 23 \times 22 \times 21 \times 26$ perms: $\sigma_{1}, \sigma_{2}, \ldots, \sigma_{L}$.
- Note that the number of perms is $\sim 10^{9}$.
- Note that $26!\sim 10^{26}$.


## Unlimited Eve Strategy

Assume Eve has unlimited computational power.
Before Eve plays the game she does the following:

- For every word $w \in \Sigma^{6}$ (all diff letters) and shift $s \in\{0, \ldots, 25\}$ find the perm generated by keyword-Shift.
- Store all $L=26 \times 25 \times 24 \times 23 \times 22 \times 21 \times 26$ perms: $\sigma_{1}, \sigma_{2}, \ldots, \sigma_{L}$.
- Note that the number of perms is $\sim 10^{9}$.
- Note that $26!\sim 10^{26}$.

Eve's strategy:

## Unlimited Eve Strategy

Assume Eve has unlimited computational power.
Before Eve plays the game she does the following:

- For every word $w \in \Sigma^{6}$ (all diff letters) and shift $s \in\{0, \ldots, 25\}$ find the perm generated by keyword-Shift.
- Store all $L=26 \times 25 \times 24 \times 23 \times 22 \times 21 \times 26$ perms: $\sigma_{1}, \sigma_{2}, \ldots, \sigma_{L}$.
- Note that the number of perms is $\sim 10^{9}$.
- Note that $26!\sim 10^{26}$.

Eve's strategy:
Alice gives Eve perm $\tau$. If $\tau$ is one of the $\sigma_{i}$ then Eve says KS , otherwise Eve says RP.

## Unlimited Eve Analysis

## Unlimited Eve Analysis

- If KS then Eve will guess it correctly.


## Unlimited Eve Analysis

- If KS then Eve will guess it correctly.
- If RP then the prob Eve gets it wrong is the prob that perm just happens to be one of the $\sigma_{i}$ :

$$
\sim \frac{10^{9}}{10^{26}}=\frac{1}{10^{17}}
$$

## Unlimited Eve Analysis

- If KS then Eve will guess it correctly.
- If RP then the prob Eve gets it wrong is the prob that perm just happens to be one of the $\sigma_{i}$ :

$$
\sim \frac{10^{9}}{10^{26}}=\frac{1}{10^{17}}
$$

Prob Eve right is $1-\frac{1}{10^{17}}=0.9999999999999999=L$.

## Unlimited Eve Analysis

- If KS then Eve will guess it correctly.
- If RP then the prob Eve gets it wrong is the prob that perm just happens to be one of the $\sigma_{i}$ :

$$
\sim \frac{10^{9}}{10^{26}}=\frac{1}{10^{17}}
$$

Prob Eve right is $1-\frac{1}{10^{17}}=0.9999999999999999=L$.
Prob Eve wins is
$\operatorname{Pr}(K S) \times 1+\operatorname{Pr}(R P) \times L=\frac{1}{2} \times 1+\frac{1}{2} \times L=\frac{1}{2}(1+L)=L^{\prime}$ which is very close to 1 .
Upshot Unlimited Eve wins most of the time.

## Strategy for Comp Limited Eve

## Strategy for Comp Limited Eve

1. Eve gets $\tau$.

## Strategy for Comp Limited Eve

1. Eve gets $\tau$.
2. If $\tau$ has 3 consecutive letters (e.g., $p, q, r$ ) then say KS , else say RP. (We do not count wrap around.)

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26!
- Number of perms with 3 consecutive letters:


## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26 !
- Number of perms with 3 consecutive letters:

Pick the space to begin the 3 cons lets: $24(a, \ldots, x)$

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26 !
- Number of perms with 3 consecutive letters:

Pick the space to begin the 3 cons lets: $24(a, \ldots, x)$
Pick the let to put there (also determines the next 2 lets): 26

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26 !
- Number of perms with 3 consecutive letters:

Pick the space to begin the 3 cons lets: $24(a, \ldots, x)$
Pick the let to put there (also determines the next 2 lets): 26
Permute remaining 23 letters in remaining 23 places: 23!

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26 !
- Number of perms with 3 consecutive letters:

Pick the space to begin the 3 cons lets: $24(a, \ldots, x)$
Pick the let to put there (also determines the next 2 lets): 26
Permute remaining 23 letters in remaining 23 places: 23!
We have counted some perms $\geq 2$ times. So
Numb of perms with 3 cons lets is $\leq 24 \times 26 \times 23$ !.

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26!
- Number of perms with 3 consecutive letters:

Pick the space to begin the 3 cons lets: $24(a, \ldots, x)$
Pick the let to put there (also determines the next 2 lets): 26
Permute remaining 23 letters in remaining 23 places: 23!
We have counted some perms $\geq 2$ times. So
Numb of perms with 3 cons lets is $\leq 24 \times 26 \times 23$ !.
Prob that Alice picks perm with 3 cons lets is

$$
\leq \frac{24 \times 26 \times 23!}{26!}=\frac{1}{25}=0.04
$$

## Prob that Limited Eve Wins

If KS then Eve is correct (we omit this part).
If RP then prob Eve wrong is prob a rand perm has 3 cons lets.

- Number of perms: 26 !
- Number of perms with 3 consecutive letters:

Pick the space to begin the 3 cons lets: $24(a, \ldots, x)$
Pick the let to put there (also determines the next 2 lets): 26
Permute remaining 23 letters in remaining 23 places: 23!
We have counted some perms $\geq 2$ times. So
Numb of perms with 3 cons lets is $\leq 24 \times 26 \times 23$ !.
Prob that Alice picks perm with 3 cons lets is

$$
\leq \frac{24 \times 26 \times 23!}{26!}=\frac{1}{25}=0.04
$$

Prob that Eve wins is $\geq 1-0.04=0.96$.
Prob Eve wins is $\frac{1}{2} \times 1+\frac{1}{2} \times 0.096=0.98$

## Terminology: 1-Gram, 2-Gram, 3-Gram

Notation Let $T$ be a text.

## Terminology: 1-Gram, 2-Gram, 3-Gram

Notation Let $T$ be a text.

1. The 1 -grams of $T$ are just the letters in $T$, counting repeats.

## Terminology: 1-Gram, 2-Gram, 3-Gram

Notation Let $T$ be a text.

1. The 1-grams of $T$ are just the letters in $T$, counting repeats.
2. The 2-grams of $T$ are just the contiguous pairs of letters in $T$, counting repeats. Also called bigrams.

## Terminology: 1-Gram, 2-Gram, 3-Gram

Notation Let $T$ be a text.

1. The 1-grams of $T$ are just the letters in $T$, counting repeats.
2. The 2-grams of $T$ are just the contiguous pairs of letters in $T$, counting repeats. Also called bigrams.
3. The 3-grams of $T$ you can guess. Also called trigrams.

## Terminology: 1-Gram, 2-Gram, 3-Gram

Notation Let $T$ be a text.

1. The 1-grams of $T$ are just the letters in $T$, counting repeats.
2. The 2-grams of $T$ are just the contiguous pairs of letters in $T$, counting repeats. Also called bigrams.
3. The 3-grams of $T$ you can guess. Also called trigrams.
4. One usually talks about the freq of $n$-grams.

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

1. $f_{E}$ is freq of $n$-grams. It is a $26^{n}$ long vector. (Formally we should use $f_{E}(n)$. We omit the $n$. The value of $n$ will be clear from context.)

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

1. $f_{E}$ is freq of $n$-grams. It is a $26^{n}$ long vector. (Formally we should use $f_{E}(n)$. We omit the $n$. The value of $n$ will be clear from context.)
2. $\sigma(T)$ is taking $T$ and applying $\sigma$ to it. If $\sigma^{-1}$ was used to encrypt, then $\sigma(T)$ will be English!

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

1. $f_{E}$ is freq of $n$-grams. It is a $26^{n}$ long vector. (Formally we should use $f_{E}(n)$. We omit the $n$. The value of $n$ will be clear from context.)
2. $\sigma(T)$ is taking $T$ and applying $\sigma$ to it. If $\sigma^{-1}$ was used to encrypt, then $\sigma(T)$ will be English!
3. $f_{\sigma(T)}$ is the $26^{n}$-long vector of freq's of $n$-grams in $\sigma(T)$.

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

1. $f_{E}$ is freq of $n$-grams. It is a $26^{n}$ long vector. (Formally we should use $f_{E}(n)$. We omit the $n$. The value of $n$ will be clear from context.)
2. $\sigma(T)$ is taking $T$ and applying $\sigma$ to it. If $\sigma^{-1}$ was used to encrypt, then $\sigma(T)$ will be English!
3. $f_{\sigma(T)}$ is the $26^{n}$-long vector of freq's of $n$-grams in $\sigma(T)$.
4. $I$ and $R$ will be parameters we discuss later.

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

1. $f_{E}$ is freq of $n$-grams. It is a $26^{n}$ long vector. (Formally we should use $f_{E}(n)$. We omit the $n$. The value of $n$ will be clear from context.)
2. $\sigma(T)$ is taking $T$ and applying $\sigma$ to it. If $\sigma^{-1}$ was used to encrypt, then $\sigma(T)$ will be English!
3. $f_{\sigma(T)}$ is the $26^{n}$-long vector of freq's of $n$-grams in $\sigma(T)$.
4. I and R will be parameters we discuss later.

I stands for Iterations and will be large (like 2000).

## Notation and Parameter for a Family of Algorithms

Notation Let $\sigma$ be a perm and $T$ a text.

1. $f_{E}$ is freq of $n$-grams. It is a $26^{n}$ long vector. (Formally we should use $f_{E}(n)$. We omit the $n$. The value of $n$ will be clear from context.)
2. $\sigma(T)$ is taking $T$ and applying $\sigma$ to it. If $\sigma^{-1}$ was used to encrypt, then $\sigma(T)$ will be English!
3. $f_{\sigma(T)}$ is the $26^{n}$-long vector of freq's of $n$-grams in $\sigma(T)$.
4. I and R will be parameters we discuss later.

I stands for Iterations and will be large (like 2000).
R stands for Redos and will be small (like 5).

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\sigma_{r} \leftarrow \sigma_{\text {init }}
$$

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\begin{aligned}
& \sigma_{r} \leftarrow \sigma_{\text {init }} \\
& \text { For } i=1 \text { to I (I is large, about 2000) }
\end{aligned}
$$

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\begin{aligned}
& \sigma_{r} \leftarrow \sigma_{\text {init }} \\
& \text { For } i=1 \text { to } \mathrm{I}(\mathrm{I} \text { is large, about 2000) } \\
& \quad \text { Pick } j, k \in\{0, \ldots, 25\} \text { at Random. }
\end{aligned}
$$

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\sigma_{r} \leftarrow \sigma_{\mathrm{init}}
$$

For $i=1$ to $I$ (I is large, about 2000)
Pick $j, k \in\{0, \ldots, 25\}$ at Random.
Let $\sigma^{\prime}$ be $\sigma_{r}$ with $j, k$ swapped

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\begin{aligned}
& \sigma_{r} \leftarrow \sigma_{\text {init }} \\
& \text { For } i=1 \text { to } \mathrm{I}(\mathrm{I} \text { is large, about 2000) } \\
& \quad \text { Pick } j, k \in\{0, \ldots, 25\} \text { at Random. } \\
& \quad \text { Let } \sigma^{\prime} \text { be } \sigma_{r} \text { with } j, k \text { swapped } \\
& \quad \text { If } f_{\sigma^{\prime}(T)} \cdot f_{E}>f_{\sigma_{r}(T)} \cdot f_{E} \text { then } \sigma_{r} \leftarrow \sigma^{\prime}
\end{aligned}
$$

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\begin{aligned}
& \sigma_{r} \leftarrow \sigma_{\text {init }} \\
& \text { For } i=1 \text { to } \mathrm{I}(\mathrm{I} \text { is large, about } 2000) \\
& \quad \text { Pick } j, k \in\{0, \ldots, 25\} \text { at Random. } \\
& \quad \text { Let } \sigma^{\prime} \text { be } \sigma_{r} \text { with } j, k \text { swapped } \\
& \quad \text { If } f_{\sigma^{\prime}(T)} \cdot f_{E}>f_{\sigma_{r}(T)} \cdot f_{E} \text { then } \sigma_{r} \leftarrow \sigma^{\prime}
\end{aligned}
$$

Candidates for $\sigma$ are $\sigma_{1}, \ldots, \sigma_{\mathrm{R}}$

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\begin{aligned}
& \sigma_{r} \leftarrow \sigma_{\text {init }} \\
& \text { For } i=1 \text { to } \mathrm{I}(\mathrm{I} \text { is large, about 2000) } \\
& \quad \text { Pick } j, k \in\{0, \ldots, 25\} \text { at Random. } \\
& \quad \text { Let } \sigma^{\prime} \text { be } \sigma_{r} \text { with } j, k \text { swapped } \\
& \text { If } f_{\sigma^{\prime}(T)} \cdot f_{E}>f_{\sigma_{r}(T)} \cdot f_{E} \text { then } \sigma_{r} \leftarrow \sigma^{\prime}
\end{aligned}
$$

Candidates for $\sigma$ are $\sigma_{1}, \ldots, \sigma_{\mathrm{R}}$
Pick the $\sigma_{r}$ with min good ${ }_{r}$ or have human look at all $\sigma_{r}(T)$

## n-Gram Algorithm

Input $T$. Find Freq of 1 -grams and $n$-grams.
$\sigma_{\text {init }}$ is perm that maps most freq to $e$, etc. Uses 1 -gram freq.
For $r=1$ to R ( R is small, about 5)

$$
\begin{aligned}
& \sigma_{r} \leftarrow \sigma_{\text {init }} \\
& \text { For } i=1 \text { to } \mathrm{I}(\mathrm{I} \text { is large, about } 2000) \\
& \quad \text { Pick } j, k \in\{0, \ldots, 25\} \text { at Random. } \\
& \quad \text { Let } \sigma^{\prime} \text { be } \sigma_{r} \text { with } j, k \text { swapped } \\
& \quad \text { If } f_{\sigma^{\prime}(T)} \cdot f_{E}>f_{\sigma_{r}(T)} \cdot f_{E} \text { then } \sigma_{r} \leftarrow \sigma^{\prime}
\end{aligned}
$$

Candidates for $\sigma$ are $\sigma_{1}, \ldots, \sigma_{\mathrm{R}}$
Pick the $\sigma_{r}$ with min good ${ }_{r}$ or have human look at all $\sigma_{r}(T)$
The parameters R and I need to be picked carefully.

