Public Key Crtyptography

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Alice and Bob never have to meet!

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- 2. Given n, find a safe prime of length n and a generator g.
- 3. Given a, b rel prime find inverse of a mod b: Euclidean alg.

## **Number Theory Assumptions**

- 1. Discrete Log is hard.
- 2. Factoring is hard.

**Note** Actual hardness assumptions are not quite DL hard and Factoring hard but are close.

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**Def** Let 
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 be  $f(p, g, g^a, g^b) = g^{ab}$ .

**Hardness assumption:** *f* is hard to compute.

## ElGamal Uses DH So Can Control Message

- 1. Alice and Bob do Diffie Helman.
- 2. Alice and Bob share secret  $s = g^{ab}$ .
- 3. Alice and Bob compute  $(g^{ab})^{-1} \pmod{p}$ .
- 4. To send *m*, Alice sends  $c = mg^{ab}$

5. To decrypt, Bob computes  $c(g^{ab})^{-1} \equiv mg^{ab}(g^{ab})^{-1} \equiv m$ We omit discussion of Hardness assumption (HW)

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- 5. **Bob:** To send  $m \in \{1, \ldots, N-1\}$ , send  $m^e \pmod{N}$ .
- 6. If **Alice** gets  $m^e \pmod{N}$  she computes

$$(m^e)^d \equiv m^{ed} \equiv m^{ed \pmod{R}} \equiv m^{1 \pmod{R}} \equiv m^1$$

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- 1. Eve sees  $(N, e, m^e)$ . The message is m.
- 2. Eve knows that there exists primes p, q such that N = pq, but she does not know what p, q are.

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**Definition:** Let f be  $f(N, e, m^e) = m$ , where N = pq and e has an inverse mod (p-1)(q-1).

Hardness assumption (HA): *f* is hard to compute.

## Plain RSA Bytes!

The RSA given above is referred to as **Plain RSA**. Insecure! m is always coded as  $m^e \pmod{N}$ .

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To send  $m \in \{0,1\}^{L_1}$ , pick rand  $r \in \{0,1\}^{L_2}$ , send  $(rm)^e$ . (NOTE- rm means r CONCAT with m here and elsewhere.) **DEC:** Alice finds rm and takes rightmost  $L_1$  bits. **Caveat:** RSA still has issues when used in real world. They have been fixed. Maybe.

- 1. Factoring Algs we did: Jevons, Pollard  $\rho$ , Pollard p-1,
- 2. Factoring Algs we didn't do: Quad Sieve, Number Field Sieve.
- 3. Low-*e* attack, Same-*N* attacks.
- 4. There are also hardware and sociology attacks. We did not cover them, and could not have.

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These attacks tell Alice and Bob how to up their game .

# Factoring Algorithms: Pollard $\rho$

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## **Pollard** $\rho$ **Algorithm**

**Define**  $f_c(x) \leftarrow x * x + c$ . Looks random.

 $x \leftarrow RAND(0, N - 1), c \leftarrow RAND(0, N - 1), y \leftarrow f_c(x)$ while TRUE

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$$\begin{array}{l} x \leftarrow f_c(x) \\ y \leftarrow f_c(f_c(y)) \\ d \leftarrow GCD(x - y, N) \\ \text{if } d \neq 1 \text{ and } d \neq N \text{ then break} \\ \text{output}(d) \end{array}$$

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By Bday Paradox  $\exists$  2 elements of the seq in same bucket within the first  $2\sqrt{p} \leq 2N^{1/4}$  with high prob.

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Hence  $(\exists x, y)[x \equiv y \pmod{p}]$  so  $GCD(x - y, N) \neq 1$ .

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**Caveat** Need the sequence to be truly random to prove it works. Don't have that, but it works in practice.