# An Application of Ramsey's Theorem to Proving Programs Terminate: An Exposition 

William Gasarch-U of MD

## Who is Who

1. Work by
1.1 Floyd,
1.2 Byron Cook, Andreas Podelski, Andrey Rybalchenko,
1.3 Lee, Jones, Ben-Amram
1.4 Others
2. Pre-Apology: Not my area-some things may be wrong.
3. Pre-Brag: Not my area-some things may be understandable.

## Overview I

Problem: Given a program we want to prove it terminates no matter what user does (called TERM problem).

1. Impossible in general- Harder than Halting.
2. But can do this on some simple progs. (We will.)

## Overview II

In this talk I will:

1. Do example of traditional method to prove progs terminate.
2. Do harder example of traditional method.
3. DIGRESSION: A very short lecture on Ramsey Theory.
4. Do that same harder example using Ramsey Theory.
5. Compelling example with Ramsey Theory.
6. Do same example with Ramsey Theory and Matrices.

## Notation

1. Will use psuedo-code progs.
2. KEY: If $A$ is a set then the command

$$
\mathrm{x}=\operatorname{input}(\mathrm{A})
$$

means that $\times$ gets some value from $A$ that the user decides.
3. Note: we will want to show that no matter what the user does the program will halt.
4. The code

$$
(x, y)=(f(x, y), g(x, y))
$$

means that simultaneously $x$ gets $f(x, y)$ and $y$ gets $g(x, y)$.

## Easy Example of Traditional Method

$$
\begin{aligned}
& (x, y, z)=\text { (input(INT), input(INT), input(INT)) } \\
& \text { While } x>0 \text { and } y>0 \text { and } z>0 \\
& \text { control }=\operatorname{input}(1,2,3) \\
& \text { if control }==1 \text { then } \\
& (\mathrm{x}, \mathrm{y}, \mathrm{z})=(\mathrm{x}+1, \mathrm{y}-1, \mathrm{z}-1) \\
& \text { else } \\
& \text { if control }==2 \text { then } \\
& (\mathrm{x}, \mathrm{y}, \mathrm{z})=(\mathrm{x}-1, \mathrm{y}+1, \mathrm{z}-1) \\
& \text { else } \\
& (\mathrm{x}, \mathrm{y}, \mathrm{z})=(\mathrm{x}-1, \mathrm{y}-1, \mathrm{z}+1) \\
& \text { Sketch of Proof of termination: }
\end{aligned}
$$

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& \text { Whatever the user does } x+y+z \text { is decreasing. }
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\text { if control }==1 \text { then } \\
\quad(x, y, z)=(x+1, y-1, z-1)
\end{array} \\
& \begin{array}{l}
\text { else int } \\
\text { if control }==2 \text { then } \\
(x, y, z)=(x-1, y+1, z-1)
\end{array} \\
& \text { else } \begin{array}{l}
(x, y, z)=(x-1, y-1, z+1)
\end{array}
\end{aligned}
$$

Sketch of Proof of termination:
Whatever the user does $x+y+z$ is decreasing.
Eventually $x+y+z=0$ so prog terminates there or earlier.

## What is Traditional Method?

General method due to Floyd: Find a function $f(x, y, z)$ from the values of the variables to N such that

1. in every iteration $f(x, y, z)$ decreases
2. if $f(x, y, z)$ is ever 0 then the program must have halted.

Note: Method is more general- can map to a well founded order such that in every iteration $f(x, y, z)$ decreases in that order, and if $f(x, y, z)$ is ever a min element then program must have halted.

## Hard Example of Traditional Method

$$
\begin{aligned}
& (x, y, z)=(i n p u t(I N T), i n p u t(I N T), i n p u t(I N T)) \\
& \text { While } x>0 \text { and } y>0 \text { and } z>0 \\
& \text { control }=\text { input }(1,2) \\
& \text { if control == } 1 \text { then } \\
& (x, y, z)=(x-1, \text { input }(y+1, y+2, \ldots), z) \\
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Sketch of Proof of termination:

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Sketch of Proof of termination:
Use Lex Order: $(0,0,0)<(0,0,1)<\cdots<(0,1,0) \cdots$.
Note: $\left(4,10^{100}, 10^{10!}\right)<(5,0,0)$.

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Note: $\left(4,10^{100}, 10^{10!}\right)<(5,0,0)$.
In every iteration ( $\mathrm{x}, \mathrm{y}, \mathrm{z}$ ) decreases in this ordering.
If hits bottom then all vars are 0 so must halt then or earlier.

## Well Ordering is Key!

Definition An ordering $(X, \preceq)$ is a well founded if there are no infinite decreasing sequeces. (Induction proofs can be done on suchmorderings.)

## Examples and Counterexamples

N in its usual ordering is well founded
Z in its usual ordering is NOT well founded.
Lex order on $\mathrm{N} \times \mathrm{N} \times \mathrm{N}$ is well founded. Discuss.

## Notes about Proof

1. Bad News: We had to use a funky ordering. This might be hard for a proof checker to find. (Funky is not a formal term.)
2. Good News: We only had to reason about what happens in one iteration.
Keep these in mind- our later proof will use a nice ordering but will need to reason about a block of instructions.

## Digression Into Ramsey Theory (Parties!)

The following are known:

1. If you have 6 people at a party then either 3 of them mutually know each other or 3 of them mutually don't know each other.

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3. If you have $2^{2 k-1}$ people at a party then either $k$ of them mutually know each other of $k$ of them mutually do not know each other.

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3. If you have $2^{2 k-1}$ people at a party then either $k$ of them mutually know each other of $k$ of them mutually do not know each other.
4. If you have an infinite number of people at a party then either there exists an infinite subset that all know each other or an infinite subset that all do not know each other.

## Digression Into Ramsey Theory (Math!)

## Definition

Let $c, k, n \in \mathrm{~N} . K_{n}$ is the complete graph on $n$ vertices (all pairs are edges). $K_{\omega}$ is the infinite complete graph. A $c$-coloring of $K_{n}$ is a $c$-coloring of the edges of $K_{n}$. A homogeneous set is a subset $H$ of the vertices such that every pair has the same color (e.g., 10 people all of whom know each other).
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The following are known.

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2. For all $c$-colorings of $K_{c c k-c}$ there is a homog $k$-set.
3. For all $c$-colorings of the $K_{\omega}$ there exists a homog $\omega$-set.

## Alt Proof Using Ramsey

$$
\begin{aligned}
& (\mathrm{x}, \mathrm{y}, \mathrm{z})=\text { (input (INT), input(INT),input(INT)) } \\
& \text { While } \mathrm{x}>0 \text { and } \mathrm{y}>0 \text { and } \mathrm{z}>0 \\
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& \quad(x, y, z)=(x-1, \text { input }(y+1, y+2, \ldots), z) \\
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& (x, y, z)=(x, y-1, i n p u t(z+1, z+2, \ldots))
\end{aligned}
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Begin Proof of termination:

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\end{array}
\end{aligned}
$$

Begin Proof of termination:
If program does not halt then there is infinite sequence $\left(\mathrm{x}_{1}, \mathrm{y}_{1}, \mathrm{z}_{1}\right),\left(\mathrm{x}_{2}, \mathrm{y}_{2}, \mathrm{z}_{2}\right), \ldots$, representing state of vars.

## Reasoning about Blocks

$$
\begin{aligned}
& \text { control }=\text { input }(1,2) \\
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& \qquad(x, y, z)=(x, y-1, \text { input }(z+1, z+2, \ldots))
\end{aligned}
$$

Look at $\left(\mathrm{x}_{i}, \mathrm{y}_{i}, \mathrm{z}_{i}\right), \ldots,\left(\mathrm{x}_{j}, \mathrm{y}_{j}, \mathrm{z}_{j}\right)$.

1. If control is ever 1 then $x_{i}>x_{j}$.
2. If control is never 1 then $\mathrm{y}_{i}>\mathrm{y}_{j}$.

## Reasoning about Blocks

$$
\begin{aligned}
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& \text { if control }==1 \text { then } \\
& \quad(x, y, z)=(x-1, \text { input }(y+1, y+2, \ldots), z) \\
& \text { else } \\
& \qquad(x, y, z)=(x, y-1, \text { input }(z+1, z+2, \ldots))
\end{aligned}
$$

Look at $\left(\mathrm{x}_{i}, \mathrm{y}_{i}, \mathrm{z}_{i}\right), \ldots,\left(\mathrm{x}_{j}, \mathrm{y}_{j}, \mathrm{z}_{j}\right)$.

1. If control is ever 1 then $x_{i}>x_{j}$.
2. If control is never 1 then $\mathrm{y}_{i}>\mathrm{y}_{j}$.

Upshot: For all $i<j$ either $\mathrm{x}_{i}>\mathrm{x}_{j}$ or $\mathrm{y}_{i}>\mathrm{y}_{j}$.

## Use Ramsey

If program does not halt then there is infinite sequence $\left(\mathrm{x}_{1}, \mathrm{y}_{1}, \mathrm{z}_{1}\right),\left(\mathrm{x}_{2}, \mathrm{y}_{2}, \mathrm{z}_{2}\right), \ldots$, representing state of vars.
For all $i<j$ either $\mathrm{x}_{i}>\mathrm{x}_{j}$ or $\mathrm{y}_{i}>\mathrm{y}_{j}$.
Define a 2-coloring of the edges of $K_{\omega}$ :

$$
\operatorname{COL}(i, j)=\left\{\begin{array}{l}
X \text { if } \mathrm{x}_{i}>\mathrm{x}_{j}  \tag{1}\\
Y \text { if } \mathrm{y}_{i}>\mathrm{y}_{j}
\end{array}\right.
$$

By Ramsey there exists homog set $i_{1}<i_{2}<i_{3}<\cdots$.
If color is $X$ then $\mathrm{x}_{i_{1}}>\mathrm{x}_{i_{2}}>\mathrm{x}_{i_{3}}>\cdots$
If color is $Y$ then $\mathrm{y}_{i_{1}}>\mathrm{y}_{i_{2}}>\mathrm{y}_{i_{3}}>\cdots$
In either case will have eventually have a var $\leq 0$ and hence program must terminate. Contradiction.

## Compare and Contrast

1. Trad. proof used lex order on $\mathrm{N}^{3}$-complicated!
2. Ramsey Proof used only used the ordering $N$.
3. Traditional proof only had to reason about single steps.
4. Ramsey Proof had to reason about blocks of steps.

## What do YOU think?

## VOTE:

1. Traditional Proof!
2. Ramsey Proof!
3. Emily/Erika in 2020! (First Law: ban all gross functions.)

## A More Compelling Example

$$
\begin{aligned}
&(x, y)=(\text { input }(\text { INT }), \text { input }(\text { INT })) \\
& \text { While } x>0 \text { and } y>0 \\
& \text { control }=\text { input }(1,2) \\
& \text { if control }=1 \text { then } \\
& \quad(x, y)=(x-1, x) \\
& \text { else } \\
& \text { if control }=2 \text { then } \\
&(x, y)=(y-2, x+1)
\end{aligned}
$$

## Reasoning about Blocks

If program does not halt then there is infinite sequence $\left(\mathrm{x}_{1}, \mathrm{y}_{1}\right),\left(\mathrm{x}_{2}, \mathrm{y}_{2}\right), \ldots$, representing state of vars. Need to show that for all $i<j$ either $\mathrm{x}_{i}>\mathrm{x}_{j}$ or $\mathrm{y}_{i}>\mathrm{y}_{j}$. Can show that one of the following must occur:

$$
\begin{aligned}
& \text { 1. } \mathrm{x}_{j}<\mathrm{x}_{i} \text { and } \mathrm{y}_{j} \leq \mathrm{x}_{i}(\mathrm{x} \text { decs), } \\
& \text { 2. } \mathrm{x}_{j}<\mathrm{y}_{i}-1 \text { and } \mathrm{y}_{j} \leq \mathrm{x}_{i}+1(\mathrm{x}+\mathrm{y} \text { decs so one of } \mathrm{x} \text { or } \mathrm{y} \text { decs }) \text {, } \\
& \text { 3. } \mathrm{x}_{j}<\mathrm{y}_{i}-1 \text { and } \mathrm{y}_{j}<\mathrm{y}_{i} \text { ( } \mathrm{y} \text { decs), } \\
& \text { 4. } \mathrm{x}_{j}<\mathrm{x}_{i} \text { and } \mathrm{y}_{j}<\mathrm{y}_{i} \text { ( } \mathrm{x} \text { and } \mathrm{y} \text { both decs). }
\end{aligned}
$$

Now use Ramsey argument.

## Comments

1. The condition in the last proof is called a Termination Invariant. They are used to strengthen the induction hypothesis.
2. The proof was found by the system of B. Cook et al.
3. Looking for a Termination Invariant is the hard part to automate but they have automated it.
4. Can we use these techniques to solve a fragment of Termination Problem?

## Model control=1 via a Matrix

if control $==1$ then $(x, y)=(x-1, x)$
Model as a matrix $A$ indexed by $\mathrm{x}, \mathrm{y}, \mathrm{x}+\mathrm{y}$.

$$
\left(\begin{array}{ccc}
-1 & 0 & \infty \\
\infty & \infty & \infty \\
\infty & \infty & \infty
\end{array}\right)
$$

For $\mathrm{a}, \mathrm{b} \in\{\mathrm{x}, \mathrm{y}, \mathrm{x}+\mathrm{y}\}$
Entry $(a, b)$ is difference between NEW b and OLD a.
Entry $(a, a)$ is most interesting- if neg then a decreased.

## Model control=2 via a Matrix

if control $==2$ then $(x, y)=(y-2, x+1)$
Model as a matrix $B$ indexed by $\mathrm{x}, \mathrm{y}, \mathrm{x}+\mathrm{y}$.

$$
\left(\begin{array}{ccc}
\infty & 1 & \infty \\
-2 & \infty & \infty \\
\infty & \infty & -1
\end{array}\right)
$$

## Redefine Matrix Mult

$A$ and $B$ matrices, $C=A B$ defined by

$$
c_{i j}=\min _{k}\left\{a_{i k}+b_{k j}\right\} .
$$

Lemma
If matrix $A$ models a statement $s_{1}$ and matrix $B$ models a statement $s_{2}$ then matrix $A B$ models what happens if you run $s_{1} ; s_{2}$.

## Matrix Proof that Program Terminates

- A is matrix for control $=1$. B is matrix for control $=2$.
- Show: any prod of A's and B's some diag is negative.
- Hence in any finite seg one of the vars decreases.
- Hence, by Ramsey proof, the program always terminates

