CMSC 330: Organization of Programming Languages

Lambda Calculus Introduction

Introduction

- We've seen that several language conveniences aren't strictly necessary
 - Multi-argument functions: use currying or tuples
 - Loops: use recursion
 - Side-effects: we don't need them either
- Goal: come up with a "core" language that's as small as possible and still Turing complete
 - This will give a way of illustrating important language features and algorithms

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Revised Rule for Application

A;
$$E_1 \rightarrow (A', \lambda x.E)$$
 A; $E_2 \rightarrow V$

A, A', x: V ; $E \rightarrow V'$

A; $(E_1 \ E_2) \rightarrow V'$

- To apply something to an argument:
 - Evaluate it to produce a closure
 - Evaluate the argument (call-by-value)
 - Evaluate the body of the closure, in
 - The current environment, extended with the closure's environment, extended with the binding for the parameter

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Example

•;
$$(\text{fun } x = (\text{fun } y = + x y)) \rightarrow (\bullet, \lambda x.(\text{fun } y = + x y))$$

•; $3 \rightarrow 3$
 $x:3$; $(\text{fun } y = + x y) \rightarrow (x:3, \lambda y.(+ x y))$
•; $(\text{fun } x = (\text{fun } y = + x y)) \quad 3 \rightarrow (x:3, \lambda y.(+ x y))$

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Lambda Calculus

· A lambda calculus expression is defined as

```
e ::= x variable| λx.e function| e e function application
```

- λx.e is like (fun x -> e) in OCaml
- That's it! Only higher-order functions

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Intuitive Understanding

 Before we work more with the mathematical notation of lambda calculus, we're going to play a puzzle game!



• From: http://worrydream.com/AlligatorEggs/

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Puzzle Pieces

• Hungry alligators: eat and guard family



• Old alligators: guard family

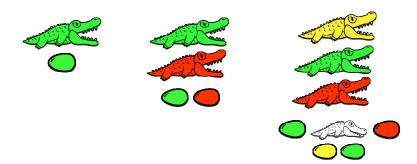


• Eggs: hatch into new family



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Example Families

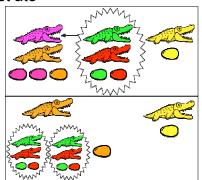


- Families are shown in columns
- Alligators guard families below them

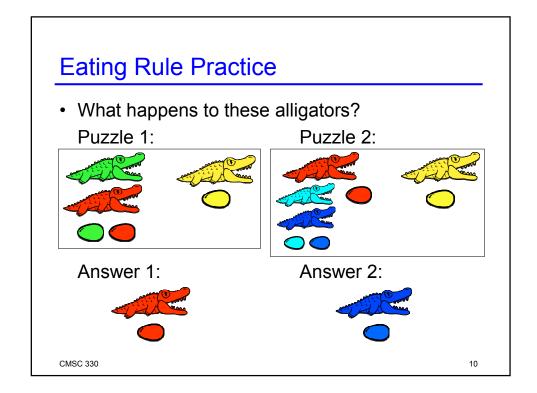
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Puzzle Rule 1: The Eating Rule

- If families are side-by-side the top left alligator eats the entire family to her right
- The top left alligator dies
- Any eggs she was guarding of the same color hatch into what she just ate

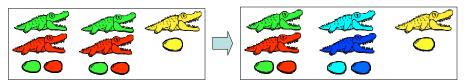


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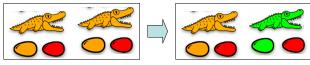


Puzzle Rule 2: The Color Rule

 If an alligator is about to eat a family and a color appears in both families then we need to change that color in one of the families.



• If a color appears in both families, but *only* as an egg, no color change is made.

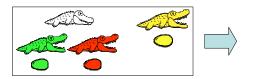


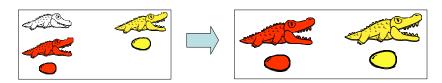
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Puzzle Rule 3: The Old Alligator Rule

 When an old alligator is only guarding one family it dies.

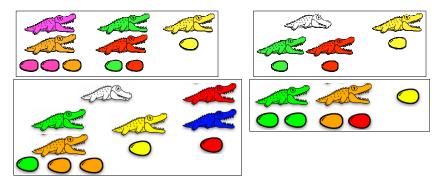




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Challenging Puzzles!

 Try to reduce these groups of alligators as much as possible using the three puzzle rules:



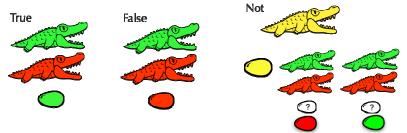
· Challenge your neighbors with puzzles of your own.

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More Puzzles

 When Family Not eats Family True it becomes Family False and when Not eats False it becomes True... what color should the white eggs be?



What do the AND and OR families look like?

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Lambda Calculus

· A lambda calculus expression is defined as

```
e ::= x variable (e: egg)
| λx.e function (λx: alligator)
| e e function application (adjacency of families)
```

- λx.e is like (fun x -> e) in OCaml
- That's it! Only higher-order functions

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Three Conveniences

- · Syntactic sugar for local declarations
 - let x = e1 in e2 is short for $(\lambda x.e2)$ e1
- The scope of λ extends as far to the right as possible
 - $-\lambda x. \lambda y.x y is \lambda x.(\lambda y.(x y))$
- · Function application is left-associative
 - x y z is (x y) z
 - Same rule as OCaml

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Operational Semantics

- All we've got are functions, so all we can do is call them
- To evaluate (λx.e1) e2
 - Evaluate e1 with x bound to e2
- This application is called "beta-reduction"
 - $(\lambda x.e1)$ e2 \rightarrow e1[x/e2] (the eating rule)
 - e1[x/e2] is e1 where occurrences of x are replaced by e2
 - · Slightly different than the environments we saw for Ocaml
 - Do substitutions to replace formals with actuals, instead of carrying around environment that maps formals to actuals
 - We allow reductions to occur anywhere in a term

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Examples (try with alligators too)

- $(\lambda x.x) z \rightarrow z$
- $(\lambda x.y) z \rightarrow y$
- $(\lambda x.x y) z \rightarrow zy$
 - A function that applies its argument to y
- $(\lambda x.x \ y) \ (\lambda z.z) \rightarrow \ (\lambda z.z) \ y \rightarrow y$
- $(\lambda x.\lambda y.x y) z \rightarrow \lambda y.z y$
 - A curried function of two arguments that applies its first argument to its second
- $(\lambda x.\lambda y.x y) (\lambda z.zz) x \rightarrow$

$$\lambda y.((\lambda z.zz)y)x \to (\lambda z.zz)x \to xx$$

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Static Scoping and Alpha Conversion

- · Lambda calculus uses static scoping
- · Consider the following
 - $(\lambda x.x (\lambda x.x)) z \rightarrow ?$
 - The rightmost "x" refers to the second binding
 - This is a function that takes its argument and applies it to the identity function
- This function is "the same" as (λx.x (λy.y))
 - Renaming bound variables consistently is allowed
 - This is called alpha-renaming or alpha conversion (color rule)
 - Ex. $\lambda x.x = \lambda y.y = \lambda z.z$ $\lambda y.\lambda x.y = \lambda z.\lambda x.z$

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Static Scoping (cont'd)

- · How about the following?
 - $(\lambda x.\lambda y.x y) y \rightarrow ?$
 - When we replace y inside, we don't want it to be "captured" by the inner binding of y
- This function is "the same" as (λx.λz.x z)

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