Information Visualization

Some Examples

- Hans Rosling <u>Developing World</u> (2006)
- Hans Rosling (2007)
- Smart Money Market Map
- Visual Complexity

The Challenge

- Huge quantities of data
- How to know what questions to ask?
- Identify
 - Trends
 - Patterns
 - Outliers
- Goals
 - Communication
 - Discovery

Information Visualization

- Provide tools that present data in a way to help people understand and gain insight from it
- Cliches
 - "Seeing is believing"
 - "A picture is worth a thousand words"

"The use of computer-supported, interactive, visual representations of abstract data to amplify cognition."

Information Visualization

Information Visualization

- Items, entities, things which do not have a direct physical correspondence
- Examples: baseball statistics, stock trends, connections between criminals, car attributes...

Scientific Visualization

- Primarily relates to and represents something physical or geometric
- Examples
 - Air flow over a wing
 - Stresses on a girder
 - Weather over Pennsylvania

Key Attributes

Scale

Challenge often arises when data sets become very large

Interactivity

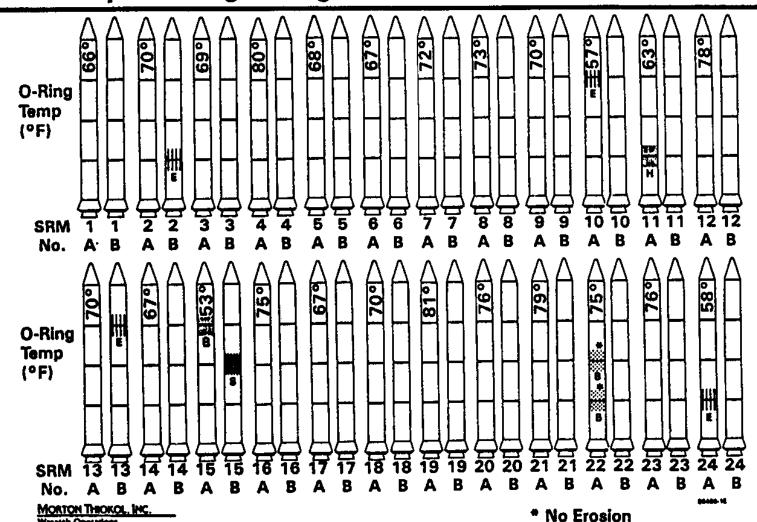
Want to show multiple perspectives on the data

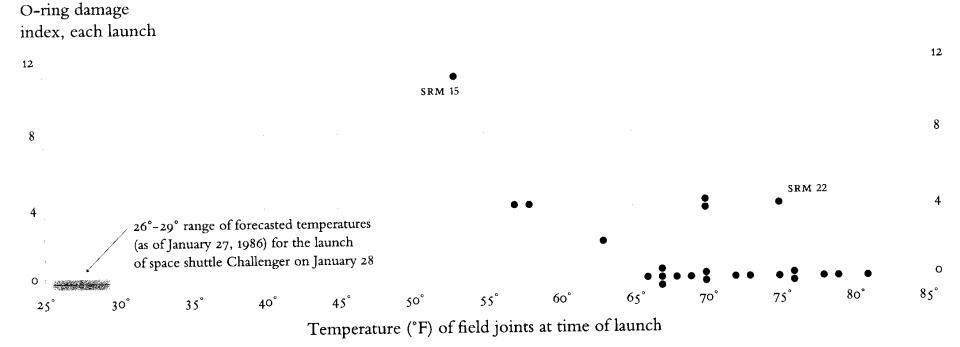
Tasks

- Want to support specific tasks not just to create a cool demo
- Support discovery, decision making, explanation

What's the Big Deal?

History of O-Ring Damage in Field Joints (Cont)





Presentation is everything!

"First" Visualization Success Story

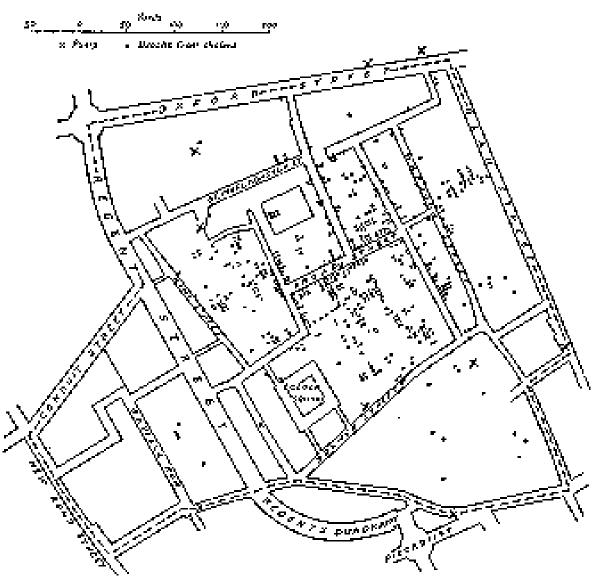


Illustration of John Snow's deduction that a cholera epidemic was caused by a bad water pump, circa 1854.

Dots indicate location of deaths.

From Visual Explanations by Edward Tufte, Graphics Press, 1997

First modern "Info Vis" HomeFinder

Visual Information-Seeking Mantra Shneiderman

"Overview first, Zoom and Filter Details on Demand"



HCIL Univ. Maryland 1992

<u>Video</u>

Hierarchies (Trees)

Definition

 Data repository in which cases are related to subcases

Pervasive

- Family histories, ancestries
- File/directory systems on computers
- Organization charts
- Animal kingdom: Phylum,..., genus,...
- Object-oriented software classes
- ...

Trees

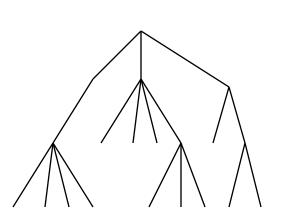
- Two main representation schemes
 - Node-link
 - Space-filling
- Approaches to scale:
 - Complex representation
 - Navigation
 - Elide (don't show) some nodes
 - Show nodes at different sizes

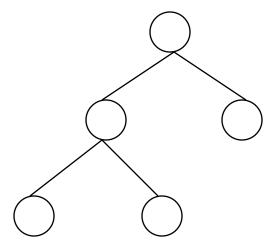
Tasks

- Help understand node characteristics or tree structure?
- Some kinds of tasks:
 - Find a node
 - Revisit node
 - List node ancestors
 - Understand local topology
 - Understand global topology

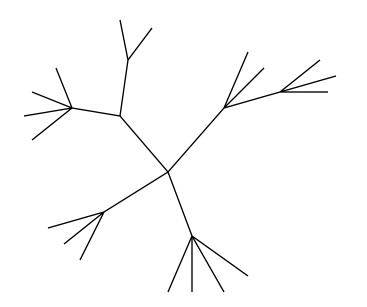
Node-Link Diagrams

Root at top, leaves at bottom is very common





Why Put Root at Top?



Root can be at center with levels growing outward too

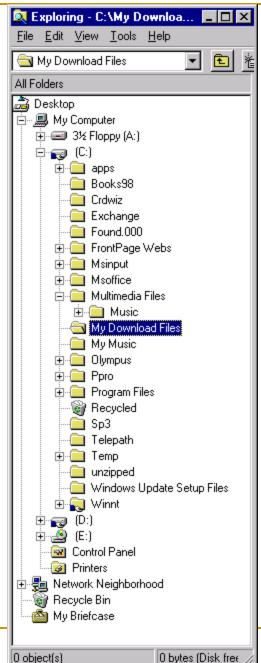
Can any node be the root?

Examples

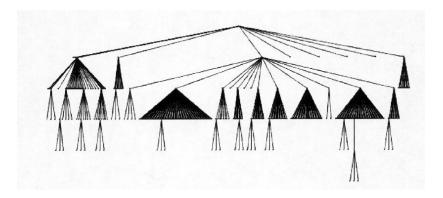
Good for?

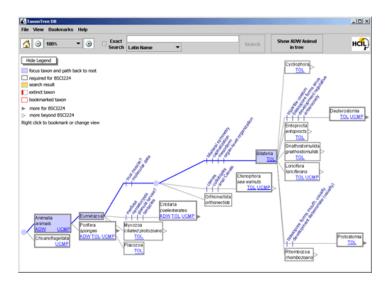
Bad for?

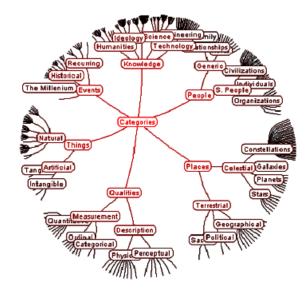


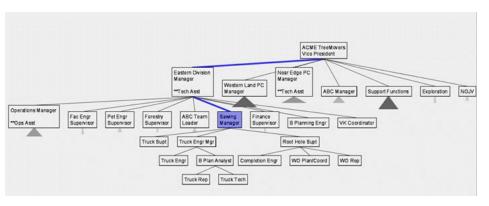


Drawing a Tree

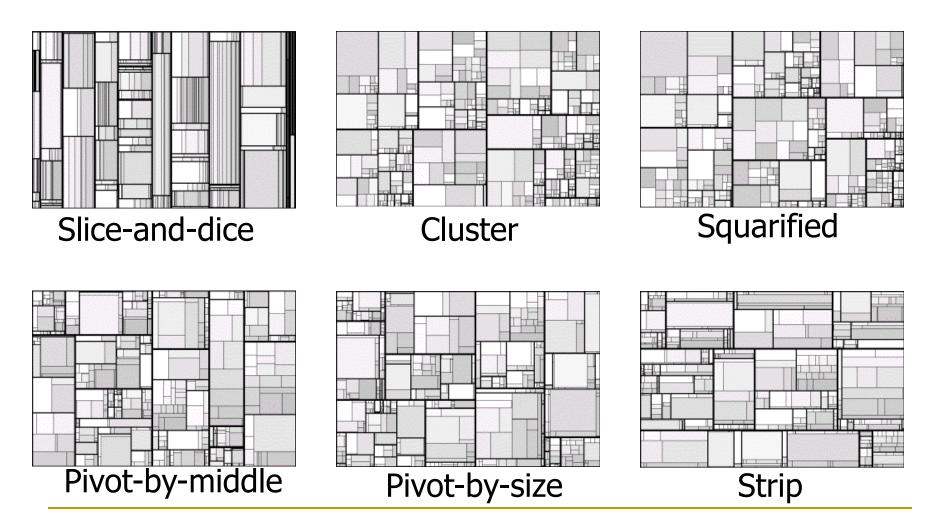








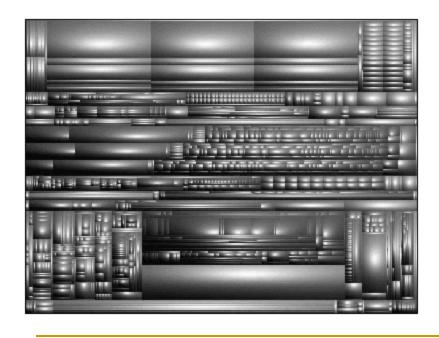
Treemap – Shneiderman et. al.

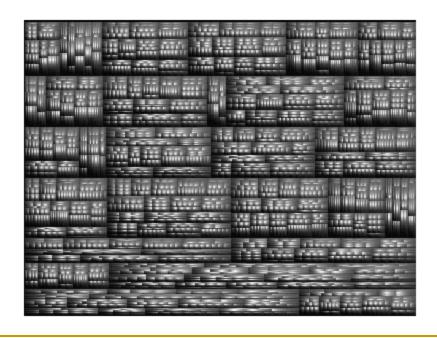


Variation: Cushion Treemap

Add shading and texture to help convey structure of hierarchy

Van Wijk '99





Questions

- What tasks are best supported by each vis?
- Can multidimensional data per node be portrayed?
- How does the visualization scale?
- Can users quickly understand the representation?

Doing More

- Visualize your data: Many Eyes
- Make your own toolkits:
 - <u>Piccolo</u> Low-level structured graphics toolkit with zooming (Java, C#)
 - <u>Prefuse</u> Higher level, many visualizations included (Java, Flash)
 - The InfoVis Toolkit More sophisticated and flexible, but more "techy".