## The Cook-Levin Thm

## Exposition by William Gasarch—U of MD

## BILL, RECORD LECTURE!!!!

BILL RECORD LECTURE!!!

## Variants of SAT

1. SAT is the set of all boolean formulas that are satisfiable. That is, $\phi(\vec{x}) \in S A T$ if there exists a vector $\vec{b}$ such that $\phi(\vec{b})=T R U E$.
2. CNFSAT is the set of all boolean formulas in SAT of the form $C_{1} \wedge \cdots \wedge C_{m}$ where each $C_{i}$ is an $\vee$ of literals.
3. $k$-SAT is the set of all boolean formulas in SAT of the form $C_{1} \wedge \cdots \wedge C_{m}$ where each $C_{i}$ is an $\vee$ of exactly $k$ literals.
4. DNFSAT is the set of all boolean formulas in SAT of the form $C_{1} \vee \cdots \vee C_{m}$ where each $C_{i}$ is an $\wedge$ of literals.
5. $k$-DNFSAT is the set of all boolean formulas in SAT of the form $C_{1} \vee \cdots \vee C_{m}$ where each $C_{i}$ is an $\wedge$ of exactly $k$ literals.

## Turing Machines Def

Def A Turing Machine is a tuple $(Q, \Sigma, \delta, s, h)$ where

- $Q$ is a finite set of states. It has the state $h$.
- $\Sigma$ is a finite alphabet. It contains the symbol \#.
- $\delta:(Q-\{h\}) \times \Sigma \rightarrow Q \times \Sigma \cup\{R, L\}$
- $s \in Q$ is the start state, $h$ is the halt state.

Note There are many variants of Turing Machines- more tapes, more heads. All equivalent.

## Conventions for our Turing Machines

1. Tape has a left endpoint; however, the tape goes off to infinity to the right.
2. The alphabet has symbols $\{a, b, \#, \$, Y, N\}$.
3. \# is the blank symbol.
4. $\$$ is a separator symbol.
5. $Y$ and $N$ are only used when the machine goes into a halt state. They are YES and NO.
6. The input is written on the left. So the input abba would be on the tape as
abba\#\#\# . .
7. The head is initially on the rightmost symbol of the input. So it he above it would be on the a just before the \# symbol.

## How to Represent any Computation

Let $M$ be a Turing Machine and $x \in \Sigma^{*}$. We represent the computation $M(x)$ as follows:
Example The tape has:

$$
a b b a \# a b c a b \# a \# \# \# \cdots
$$

If the machine is in state $q$ and the head is looking at the $c$ then we represent this by:

$$
a b b a \# a b(c, q) a b \# a \# \# \# \cdots
$$

Convention-extend alphabet and allow symbols $\Sigma \times Q$. The symbol $(c, q)$ means the symbol is $c$, the state is $q$, and that square is where the head of the machine is.

## Configurations

We need a term for strings like:

$$
a b b a \# a b(c, q) a
$$

Def Strings in $\Sigma^{*}(\Sigma \times Q) \Sigma^{*}$ are configuration.
The Computation $M(x)$ is represented by a sequence of configs. Key A config is finite since what we don't see is \#.

## Example

$$
\text { If } \delta(s, b)=(q, L) \text { and } \delta(q, b)=(p, a)
$$

| $a$ | $a$ | $b$ | $b$ | $(b, s)$ | $\#$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $a$ | $a$ | $b$ | $(b, q)$ | $b$ | $\#$ |
| $a$ | $a$ | $b$ | $(a, p)$ | $b$ | $\#$ |

- The left endpoint is the end of the tape.
- The unseen symbols on the right are all \#


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Let $t(n)=q(n+p(n))$, a poly.
Here is ALL that matters:

- Numb of steps $M(x, y)$ takes is $\leq t(|x|)$. Hence $\leq t(|x|)$ configs.
- Computation can only look at the first $t(|x|)$ tapes squares on any config.


## New Convention

## Old Convention

| $\#$ | $a$ | $a$ | $b$ | $b$ | $(s, b)$ | $\#$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

means that off to the right there are an infinite number of $\#$.

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New Convention

| $\#$ | $a$ | $a$ | $b$ | $b$ | $(s, b)$ | $\#$ | $\cdots$ | $\#$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Tape is $t(|x|)$ long so know when stops. Can include entire tape. Key Config is finite since what we don't see is never used.

## Summary of What's Important

Let $X \in$ NP via poly $q$ and TM $M$, so

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X=\{x:(\exists y)[|y|=q(|x|) \wedge M(x, y)=Y]
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$x \in X$ implies $(\exists y)[|y|=q(|x|) \wedge M(x, y)=Y]$ implies
$\left(\exists y, C_{1}, \ldots, C_{t}\right)\left[C_{1}, \ldots, C_{t}\right.$ is an accepting comp of $\left.M(x, y)\right]$

## Cook-Levin Thm

Theorem
SAT is NP-complete.
We need to prove two things:

1. SAT $\in N P$.

$$
\mathrm{SAT}=\{\phi:(\exists \vec{y})[\phi(\vec{y})=T]\}
$$

Formally

$$
B=\{(\phi, \vec{y}): \phi(\vec{y})=T\}
$$

The satisfying assignment is the witness.
2. For all $X \in \mathrm{NP}, X \leq \mathrm{SAT}$. This is the bulk of the proof.

## $x \in X \rightarrow \ldots$

If $x \in X$ then there is a $y$ of length $p(|x|)$ such that $M(x, y)=Y$.
If $x \in X$ then there is a $y$ and a sequence of configurations
$C_{1}, C_{2}, \ldots, C_{t}$ such that

- $C_{1}$ is the configuration that says 'input is $x \$ y$, and $I$ am in the starting state.'
- For all $i, C_{i+1}$ follows from $C_{i}$ (note that $M$ is deterministic) using $\delta$.
- $C_{t}$ is the configuration that is in state $h$ and the output is Y .
- $t=q(|x|+p(|x|))$.

How to make all of this into a formula?

## How to Represent Sequence of Configs as Fml

KEY 1: We have variables for every possible entry in every possible configuration. The variables are

$$
\left\{z_{i, j, \sigma}: 1 \leq i, j \leq t, \sigma \in \Sigma \cup(Q \times \Sigma)\right\}
$$

If there is an accepting sequence of configurations then $z_{i, j, \sigma}=T$ iff the $j$ th symbol in the $i$ th configuration is $\sigma$.

## Making the $z_{i, j, \sigma}$ Make Sense

Need that for all $1 \leq i, j \leq t$ there exists exactly one $\sigma$ such that $z_{i j \sigma}$ is TRUE.

$$
\bigvee_{\sigma \in \Sigma \cup(\Sigma \times Q)} z_{i, j, \sigma}
$$

for each $\sigma \in \Sigma \cup(\Sigma \times Q)$

$$
z_{i, j, \sigma} \rightarrow \bigwedge_{\tau \in \Sigma \cup(\Sigma \times Q)-\{\sigma\}} \neg z_{i, j, \tau}
$$

## $C_{1}$ is Start Config

$C_{1}$ is the $\bigwedge$ of the following:
$C_{1}$ starts with $x$. Let $x=x_{1} \cdots x_{n}$.

$$
z_{1,1, x_{1}} \wedge \cdots \wedge z_{1, n-1, x_{n-1}}, z_{1, n,\left(x_{n}, s\right)} \wedge z_{1, n+1, \$}
$$

$C_{1}$ then has $q(|x|)$ symbols from $\{a, b\}$, so NOT the funny symbols.

$$
\bigwedge_{j=n+2}^{n+q(|x|)+1} \bigvee_{\sigma \in\{a, b\}} z_{1, j, \sigma}
$$

$C_{1}$ then has all blanks:

$$
\wedge \bigwedge_{j=q(n)+n+3}^{t(n)} z_{1, j, \#}
$$

## $C_{1}$ is Start Config: Example

$x=a b, p(n)=n^{2}$, and $q(n)=2 n$
$|y|=4$. Input to $M$ is of length $2+4+1=7$, so $M(x, y)$ runs
$\leq 2 \times 7=14$ steps.
Formula saying $C_{1}$ codes $x$ as input is

$$
z_{1,1, a} \wedge z_{1,2,(b, s)} \wedge z_{1,3, \$} \wedge
$$

$$
\left(z_{1,4, a} \vee z_{1,4, b}\right) \wedge\left(z_{1,5, a} \vee z_{1,5, b}\right) \wedge\left(z_{1,6, a} \vee z_{1,6, b}\right) \wedge\left(z_{1,7, a} \vee z_{1,7, b}\right) \wedge
$$

$$
z_{1,8, \#} \wedge \cdots \wedge z_{1,23, \#}
$$

## $C_{t}$ is an Accept Config

Convention $M(x, y)$ accepts means $M(x, y)$ leaves a $Y$ on the left most square and the head is on the left most square. The state in $C_{t}$ is $h$, the halt state,

$$
z_{t, 1,(Y, h)}
$$

## $C_{i}$ leads to $C_{i+1}$

Thought Experiment: What if $\delta(q, a)=(p, b)$. Then:

| $\sigma_{1}$ | $(a, q)$ | $\sigma_{2}$ |
| :---: | :---: | :---: |
| $\sigma_{1}$ | $(b, p)$ | $\sigma_{2}$ |

Formula is a $\bigwedge$ over relevant $i, j, \sigma_{1}, \sigma_{2}$ of:

$$
\begin{gathered}
\left(z_{i j \sigma_{1}} \wedge z_{i(j+1),(a, q)} \wedge z_{i,(j+2) \sigma_{2}}\right) \rightarrow \\
\left(z_{(i+1) j \sigma_{1}} \wedge z_{(i+1)(j+1),(b, p)} \wedge z_{(i+1),(j+2) \sigma_{2}}\right)
\end{gathered}
$$

## $C_{i}$ leads to $C_{i+1}$

Thought Experiment: What if $\delta(q, a)=(p, L)$. Then:

| $\sigma_{1}$ | $(a, q)$ | $\sigma_{2}$ |
| :---: | :---: | :---: |
| $\left(\sigma_{1}, p\right)$ | $a$ | $\sigma_{2}$ |

One can make a formula out of this as well. (Leave for HW.)

## $C_{i}$ leads to $C_{i+1}$

Note that only the symbols at or near the head get changed.
Also need a formula saying that if the $(i, j)$ spot is NOT near the head and $z_{i, j, \sigma}$ then $z_{i+1, j, \sigma}$.

## Putting it All Together

On input $x$ you output a formula $\phi$ constructed as follows

1. $t(|x|)=q(|x|+p(|x|))$. We call this $t$.
2. Variables $\left\{z_{i, j, \tau}: 1 \leq i, j \leq t, \tau \in \Sigma \cup(\Sigma \times Q)\right\}$.
3. Formula saying:
3.1 For all $1 \leq i, j \leq t$, exists ONE $\sigma$ with $z_{i, j, \sigma}=T$.
3.2 $C_{1}$ is the start config with $x$.
$3.3 C_{t}$ is the accept config.
3.4 For each instruction of the TM have a formula saying $C_{i}$ goes to $C_{i+1}$ if that instruction is relevant.
3.5 If head is not within 2 square of $(i, j)$ and $z_{i j \sigma}$ then $z_{(i+1) j \sigma}$.

## Important Upshot

- If SAT $\in P$ then every set in NP is in $P$, so we would have $\mathrm{P}=\mathrm{NP}$.
- We will soon have more NP-complete problems.
- If any NP-complete problem is in P then $\mathrm{P}=\mathrm{NP}$.
- In the year 2000 the Clay Math Institute posted seven math problems and offered $\$ 1,000,000$ for the solution to any of them. Resolving P vs NP was one of them.


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## CNFSAT Hard;DNFSAT Easy. CNFSAT $\rightarrow$ DNFSAT. Collect $\$ 1,000,000$

Idea Given $\phi$ in CNF form, convert to DNF form, solve DNF-SAT problem in Poly time, and now know if $\phi$ is in SAT.

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Show me the Money! \$1,000,000 is mine!
Bad News This does not work.
Good News The reason it does not work is interesting.
Bad News I'd rather have the $\$ 1,000,000$ than be enlightened.

## Vote on CNF vs DNF

Vote on whether the following statement is TRUE or FALSE: There is a proof that CNFSAT $\leq$ DNFSAT is NOT true. That is, there is NO poly time algorithm that will transform $\phi$ in CNF form to $\psi$ in DNF form such that $\phi \in \mathrm{SAT}$ iff $\psi \in \mathrm{SAT}$.

## Vote on CNF vs DNF

Vote on whether the following statement is TRUE or FALSE: There is a proof that CNFSAT $\leq$ DNFSAT is NOT true. That is, there is NO poly time algorithm that will transform $\phi$ in CNF form to $\psi$ in DNF form such that $\phi \in \mathrm{SAT}$ iff $\psi \in \mathrm{SAT}$.
TRUE, we Do have a proof!. Hard to believe.

## Work on in Breakout Rooms

Convert the following into CNF form

1. $\left(x_{1} \vee y_{1}\right)$
2. $\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right)$
3. $\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \wedge\left(x_{3} \vee y_{3}\right)$
4. $\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \wedge\left(x_{3} \vee y_{3}\right) \wedge\left(x_{4} \wedge y_{4}\right)$

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1. $\left(x_{1} \vee y_{1}\right)$
$x_{1} \vee y_{1}$
2. $\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right)$

## CNF vs DNF

Convert the following into DNF form

1. $\left(x_{1} \vee y_{1}\right)$ $x_{1} \vee y_{1}$
2. $\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right)$ $\left(x_{1} \wedge x_{2}\right) \vee\left(x_{1} \wedge y_{2}\right) \vee\left(y_{1} \wedge x_{2}\right) \vee\left(y_{1} \vee y_{2}\right)$.
3. $\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \wedge\left(x_{3} \vee y_{3}\right)$

## CNF vs DNF

Convert the following into DNF form

$$
\text { 1. } \begin{aligned}
& \left(x_{1} \vee y_{1}\right) \\
& \\
& \text { 2. } \\
& \left(x_{1} \vee y_{1}\right. \\
& \left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \\
& \left(x_{1} \wedge x_{2}\right) \vee\left(x_{1} \wedge y_{2}\right) \vee\left(y_{1} \wedge x_{2}\right) \vee\left(y_{1} \vee y_{2}\right) . \\
& \text { 3. }\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \wedge\left(x_{3} \vee y_{3}\right) \\
& \left(x_{1} \wedge x_{2} \wedge x_{3}\right) \vee\left(x_{1} \wedge x_{2} \wedge y_{3}\right) \vee\left(x_{1} \wedge y_{2} \wedge x_{3}\right) \vee\left(x_{1} \wedge y_{2} \wedge y_{3}\right) \vee \\
& \\
& \left(y_{1} \wedge x_{2} \wedge x_{3}\right) \vee\left(y_{1} \wedge x_{2} \wedge y_{3}\right) \vee\left(y_{1} \wedge y_{2} \wedge x_{3}\right) \vee\left(y_{1} \wedge y_{2} \wedge y_{3}\right) \\
& \text { 4. }\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \wedge\left(x_{3} \vee y_{3}\right) \wedge\left(x_{4} \wedge y_{4}\right)
\end{aligned}
$$

## CNF vs DNF

Convert the following into DNF form

$$
\begin{aligned}
& \text { 1. }\left(x_{1} \vee y_{1}\right) \\
& \\
& \text { 2. } \\
& \text { 2. }\left(x_{1} \vee y_{1}\right. \\
& \left(x_{1}\right) \wedge\left(x_{2}\right) \vee\left(x_{2} \vee y_{2}\right) \\
& \text { 3. }\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \vee\left(y_{1} \wedge x_{2}\right) \vee\left(x_{3} \vee y_{3}\right) \\
& \left(x_{1} \wedge y_{2}\right) . \\
& \\
& \left(y_{1} \wedge x_{3}\right) \vee\left(x_{1} \wedge x_{2} \wedge y_{3}\right) \vee\left(x_{1} \wedge y_{2} \wedge x_{3}\right) \vee\left(x_{1} \wedge y_{2} \wedge y_{3}\right) \vee\left(y_{1} \wedge x_{2} \wedge y_{3}\right) \vee\left(y_{1} \wedge y_{2} \wedge x_{3}\right) \vee\left(y_{1} \wedge y_{2} \wedge y_{3}\right) \\
& \text { 4. }\left(x_{1} \vee y_{1}\right) \wedge\left(x_{2} \vee y_{2}\right) \wedge\left(x_{3} \vee y_{3}\right) \wedge\left(x_{4} \wedge y_{4}\right) \\
& \text { Not going to do it but it would take } 16 \text { clauses. }
\end{aligned}
$$

