

Threshold Secret Sharing: Information-Theoretic

March 10, 2020

Threshold Secret Sharing

Zelda has a **secret** $s \in \{0, 1\}^n$.

Def: Let $1 \leq t \leq m$. **(t, m) -secret sharing** is a way for Zelda to give strings to A_1, \dots, A_m such that:

1. If any t get together then they can learn s
2. If any $t - 1$ get together they cannot learn s

What do we mean by **Cannot learn the secret**? We mean info-theory-security. Even if $t - 1$ people have big fancy supercomputers they cannot learn s . We will later look at comp-security.

Applications

Rumor: Secret Sharing is used for the Russian Nuclear Codes. There are three people (one is Putin) and if two of them agree to launch, they can launch.

For people signing a contract long distance, secret sharing is used as a building block in the protocol.

(4, 4)-secret sharing

Zelda has a secret s . A_1, A_2, A_3, A_4 are people. We want:

1. If all four of A_1, A_2, A_3, A_4 get together, they can find s .
2. If any three of them get together, then learn **NOTHING**.

An Attempt at (4, 4)-Secret Sharing

1. Zelda breaks s up into $s = s_1s_2s_3s_4$ where

$$|s_1| = |s_2| = |s_3| = |s_4| = \frac{n}{4}$$

2. Zelda gives A_i the string s_i .

Does this work?

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Does this work?

1. If A_1, A_2, A_3, A_4 get together they can find s . **YES!!**
2. If any three of them get together they learn **NOTHING. NO.**
 - 2.1 A_1 learns s_1 which is $\frac{1}{4}$ of the secret!
 - 2.2 A_1, A_2 learn s_1s_2 which is $\frac{1}{2}$ of the secret!
 - 2.3 A_1, A_2, A_3 learn $s_1s_2s_3$ which is $\frac{3}{4}$ of the secret!

What do we mean by **NOTHING**?

*If any three of them get together they learn **NOTHING***

Informally:

1. Before Zelda gives out shares, if any three A_i, A_j, A_k get together, they know $BLAH_{i,j,k}$.
2. After Zelda gives out shares, if any three A_i, A_j, A_k get together, they know $BLAH_{i,j,k}$. (This is the same $BLAH_{i,j,k}$ as in the first point.)
3. Giving out the shares tells A_1, A_2, A_3, A_4 **NOTHING** that they did not already know.

We assume A_i, A_j, A_k have **unlimited computing power**.

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Information-Theoretic Security

Is (4, 4)-Secret Sharing Possible?

VOTE: Is (4, 4)-Secret sharing possible?

1. YES
2. NO
3. YES given some hardness assumption
4. UNKNOWN TO SCIENCE

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Zelda gives A_2 $s_2 = r_2$.
Zelda gives A_3 $s_3 = r_3$.
Zelda gives A_4 $s_4 = s \oplus r_1 \oplus r_2 \oplus r_3$

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A_1, A_2, A_3, A_4 Can Recover the Secret

$$s_1 \oplus s_2 \oplus s_3 \oplus s_4 = r_1 \oplus r_2 \oplus r_3 \oplus r_1 \oplus r_2 \oplus r_3 \oplus s = s$$

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Easy to see that if a 3 get together they learn **NOTHING**

(2, 4)-Secret Sharing using Random Strings-Intuitive

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Same variable name r is fine if done carefully.

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Zelda needs to give A_1 strings of the form

$((1, j), r)$: This is a string to be used when A_1 and A_j are talking.

Caveat Don't need to tell A_1 who he is, but notation will

generalize.

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A_i, A_j **Can Recover the Secret**

A_i takes $((i, j), r)$ and just uses the r .

A_j takes $((i, j), r \oplus s)$ and just uses the $r \oplus s$.

They both compute $r \oplus r \oplus s = s$.

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Easy to see that one person learns NOTHING

(m, m) -Random String Method

People: A_1, \dots, A_m . Secret s .

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2. A_1 get r_1

A_2 get r_2

\vdots

A_{m-1} gets r_{m-1}

A_m gets $s \oplus r_1 \oplus \dots \oplus r_{m-1}$

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We use this as building block for gen case.

(t, m) Secret Sharing

People: A_1, \dots, A_m . $S_1, \dots, S_{\binom{m}{t}} \subseteq \{A_1, \dots, A_m\}$ are t -subsets.

1. For every $1 \leq j \leq \binom{m}{t}$ Zelda does (t, t) secret sharing with the elements of S_j but also prepends every string with j .
2. If the people in S_j get together they XOR together strings prepended with j (do not use the j).
3. No smaller subset can get the secret.

PRO: Can always do Threshold Secret Sharing.

CON: You are giving people A LOT of strings!

A_i Gets ??? Strings in $(5, 10)$ -Secret Sharing

If do $(5, 10)$ secret sharing then how many strings does A_1 get?

A_1 gets a string for every $J \subseteq \{1, \dots, 10\}$, $|J| = 5$, $1 \in J$.

Equivalent to:

A_1 gets a string for every $J \subseteq \{2, \dots, 10\}$, $|J| = 4$.

How many sets? **Discuss**

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$$\binom{9}{4} = 126 \text{ strings}$$

A_i Gets ??? Strings in $(m/2, m)$ -Secret Sharing

If do $(m/2, m)$ secret sharing then how many strings does A_1 get?

A_1 gets a string for every $J \subseteq \{1, \dots, m\}$, $|J| = \frac{m}{2}$, $1 \in J$.

Equivalent to:

A_1 gets a string for every $J \subseteq \{2, \dots, m\}$, $|J| = \frac{m}{2} - 1$.

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How many sets? **Discuss**

$$\binom{m-1}{\frac{m}{2}-1} \sim \frac{2^m}{\sqrt{m}} \text{ strings}$$

Thats A LOT of Strings!

Reduce The Number of Strings for $(m/2, m)$?

In our $(m/2, m)$ -scheme each A_i gets $\sim \frac{2^m}{\sqrt{m}}$ strings.

VOTE

1. Requires roughly 2^m strings.
2. $O(\beta^m)$ strings for some $1 < \beta < 2$ but not poly.
3. $O(m^a)$ strings for some $a > 1$ but not linear.
4. $O(m)$ strings but not m^a with $a < 1$.
5. $O(m^a)$ strings for some $a < 1$ but not logarithmic.
6. $O(\log m)$ strings but not constant.
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I know what you are thinking:**

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I know what you are thinking:LOOOONG string.No.**

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**You can always do this with everyone getting 1 string
I know what you are thinking:LOOOONG string.No.
You can always do this with everyone getting 1 string that is
the same length as the secret**

Secret Sharing With Polynomials

Definition $a \sim b$ means $\frac{b}{2} \leq a \leq 2b$.

We do (3, 6)-Secret Sharing.

1. Secret s . Zelda picks prime $p \sim 2^{|s|}$, Zelda works mod p .
View s as a number is in $\{0, \dots, p-1\}$.
 2. Zelda gen rand numbers $a_2, a_1 \in \{0, \dots, p-1\}$
 3. Zelda forms polynomial $f(x) = a_2x^2 + a_1x + s$.
 4. Zelda gives $A_1 f(1), A_2 f(2), \dots, A_6 f(6)$ (all mod p). These are all of length $|s|$ by padding with 0's. Also give everyone p (does not count for length).
1. Any 3 have 3 points from $f(x)$ so can find $f(x)$, s .
 2. Any 2 have 2 points from $f(x)$. From these two points what can they conclude?

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-
1. Any 3 have 3 points from $f(x)$ so can find $f(x)$, s .
 2. Any 2 have 2 points from $f(x)$. From these two points what can they conclude? NOTHING! If they know $f(1) = 3$ and $f(2) = 7$ and f is degree 2 then the constant term can be **anything** in $\{0, \dots, p\}$. So they know NOTHING about s .

What Counts

We are concerned about the size of the shares.

1. If Zelda **broadcasts to everyone** a string p , that is not counted towards someone share.
2. If Zelda gives A_1 a string that nobody else gets then that is A_1 's share and that counts.
3. If Zelda gives A_1 and A_2 a string (and they both know its the same string) but nobody else, should that count as the length of the share?

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3. If Zelda gives A_1 and A_2 a string (and they both know its the same string) but nobody else, should that count as the length of the share? There is no scheme that works that way.

Example

$s = 10100$. We'll use $p = 23$.

(ADDED LATER- TAKING $P = 23$ IS INCORRECT!! WILL REVIST THIS POINT IN THIRD SET OF SLIDES ON SEC SHARING.)

1. Zelda picks $a_2 = 8$ and $a_1 = 13$.
2. Zelda forms polynomial $f(x) = 8x^2 + 13x + 20$.
3. Zelda gives $A_1 f(1) = 18$, $A_2 f(2) = 9$, $A_3 f(3) = 16$, $A_4 f(4) = 16$, $A_5 f(5) = 9$, $A_6 f(6) = 18$.

If A_1, A_3, A_4 get together and want to find $f(x)$ hence s .

$$f(x) = a_2x^2 + a_1x + s.$$

$$f(1) = 18: a_2 \times 1^2 + a_1 \times 1 + s \equiv 18 \pmod{23}$$

$$f(3) = 16: a_2 \times 3^2 + a_1 \times 3 + s \equiv 16 \pmod{23}$$

$$f(4) = 16: a_2 \times 4^2 + a_1 \times 4 + s \equiv 16 \pmod{23}$$

3 linear equations in, 3 variable, over mod 23 can be solved.

Note: Only need constant term s but can get all coeffs.

What if Two Get Together?

What if A_1 and A_3 get together:

$$f(1) = 18: a_2 \times 1^2 + a_1 \times 1 + s \equiv 18 \pmod{23}$$

$$f(3) = 16: a_2 \times 3^2 + a_1 \times 3 + s \equiv 16 \pmod{23}$$

Can they solve these to find s **Discuss**.

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$$f(1) = 18: a_2 \times 1^2 + a_1 \times 1 + s \equiv 18 \pmod{23}$$

$$f(3) = 16: a_2 \times 3^2 + a_1 \times 3 + s \equiv 16 \pmod{23}$$

Can they solve these to find s **Discuss**.

No. However, can they use these equations to eliminate some values of s ? **Discuss**.

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Important: Information-Theoretic Secure: if A_1 and A_3 meet they learn NOTHING. If they had big fancy supercomputers they would still learn NOTHING.

A Note About Linear Equations

The three equations below, over mod 23, can be solved:

$$a_2 \times 1^2 + a_1 \times 1 + s \equiv 18 \pmod{23}$$

$$a_2 \times 3^2 + a_1 \times 3 + s \equiv 16 \pmod{23}$$

$$a_2 \times 4^2 + a_1 \times 4 + s \equiv 16 \pmod{23}$$

Could we have solved this had we used mod 24?

VOTE

1. YES
2. NO

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VOTE

1. YES
2. NO

These equations, Don't know, but in general, NO

Need a domain where every number has a mult inverse.

Over mod p , p primes, all numbers have mult inverses.

Over mod 24, even numbers do not have mult inverse.

Subtle Point about Length p

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1. I said **pick** $p \sim 2^{|s|}$.
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Let $s \in \{0, 1\}^n$. So how to best pick prime p ?

1. Need prime p such that the string s **interpreted as a number in binary** is in $\{0, \dots, p - 1\}$.
2. Want smallest such prime p .
3. p a prime $\geq 2^{|s|}$ always works.
4. Often can use a smaller prime.
5. $s = 10100$. Need a prime such that $20 \in \{0, \dots, p - 1\}$.
 $p = 23$ is smallest.
6. $s = 11111$. Need a prime such that $31 \in \{0, \dots, p - 1\}$.
 $p = 37$ is smallest.

Threshold Secret Sharing With Polynomials: Ref

Due to Adi Shamir

How to Share a Secret
Communication of the ACM
Volume 22, Number 11
1979

Threshold Secret Sharing With Polynomials

Zelda wants to give strings to A_1, \dots, A_m such that

Any t of A_1, \dots, A_m can find s . Any $t - 1$ learn **NOTHING**.

1. Secret s . Zelda picks prime $p \sim 2^{|s|}$, Zelda works mod p .
2. Zelda gen rand $a_{t-1}, \dots, a_1 \in \{0, \dots, p - 1\}$
3. Zelda forms polynomial $f(x) = a_{t-1}x^{t-1} + \dots + a_1x + s$.
4. For $1 \leq i \leq m$ Zelda gives $A_i f(i) \bmod p$.

We Used Polynomials. Could Use...

What did we use about degree $t - 1$ polynomials?

1. t points determine the polynomial (we need constant term).
2. $t - 1$ points give **no information** about constant term.

Could do geometry over \mathbb{Z}_p^3 . A **Plane** in \mathbb{Z}_p^3 is:

$$\{(x, y, z) : ax + by + cz = d\}$$

1. 3 points in \mathbb{Z}_p^3 determine a plane.
2. 2 points in \mathbb{Z}_p^3 give **no information** about d .

This approach is due to George Blakely, **Safeguarding Cryptographic Keys, International Workshop on Managing Requirements, Vol 48, 1979.**

We will not do secret sharing this way, though one could.

We Used Polynomials. Could Use...

We won't go into details but there are two ways to use the **Chinese Remainder Theorem** to do Secret Sharing.

Due to:

C.A. Asmuth and J. Bloom. **A modular approach to key safeguarding. IEEE Transactions on Information Theory Vol 29, Number 2, 208-210, 1983.**

And Independently

M. Mignotte **How to share a secret, Cryptography: Proceedings of the Workshop on Cryptography, Burg Deursetein, Volume 149 of Lecture Notes in Computer Science, 1982.**

Features and Caveats of Poly Method

Imagine that you've done (t, m) secret sharing with polynomial, $p(x)$. So for $1 \leq i \leq m$, A_i has $f(i)$.

1. **Feature:** If more people come FINE- can extend to $(t, m + a)$ by giving $A_{m+1}, f(m + 1), \dots, A_{m+a}, f(m + a)$.
2. **Caveat:** If $m > p$ then you run out of points to give people. There are ways to deal with this, but we will not bother. We will always assume $m < p$.