

BILL AND NATHAN, RECORD LECTURE!!!!

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NPC SAT-type Problems

Exposition by William Gasarch—U of MD

Theory of P and NP: Paradigm Shift

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Computability and Complexity

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Computability The study of what problems can be solved in good time and which ones cannot be solved in good time. We think SAT cannot be solved in good time.

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I will present two threads of history of Theory of Computing.

Warning I am not a historian so some of what I say here may be exaggerated or wrong. But the general gist is correct.

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3. In the early 1960's engineers and programmers began looking **informally** at how fast an algorithm takes to run.

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3. In the 2000's Terry Tao and Timothy Gowers, two Field Medal winners, have tried to work on P vs NP. So the problem now has the respect of the Math community. Not sure if their working on it is because the problem has respect or caused the problem to have respect.

Thread Two: Eulerian and Hamiltonian Graphs

Def

1. A graph is **Eulerian** if there is a cycle that hits every **edge** once.
2. A graph is **Hamiltonian** if there is a cycle that hits every **vertex** once.

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Not an Isolated Example Many other vague open problems in math can now be stated more rigorously and either solved or shown hard to solve.

Why Do We Believe $P \neq NP$?

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3. Intuition: **Coming up with a proof** seems harder than **Verifying a proof**.
4. $P \neq NP$ has great explanatory power. See next slide.

Approximating Set Cover

Set Cover Given n and $S_1, \dots, S_m \subseteq \{1, \dots, n\}$ find the least number of sets S_i 's that **cover** $\{1, \dots, n\}$.

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3. These two proofs have nothing to do with each other yet give matching upper and lower bounds.
4. There are many other approx problems which (1) we have been unable to improve, and (2) $P \neq NP$ implies they cannot be improved.

NPC Problems on Boolean Formulas

Exposition by William Gasarch—U of MD

Bounding

- (1) Literals Per Clause
- (2) Occurrences of a Var

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Two Types of SAT

1. **kSAT-b**: Clauses have $\leq k$ literals, each var occurs $\leq b$ times.
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SAT means no bound on number of literals-per-clause.

We will look at all four of these for various values of k, b .

No Bound on b

1. 1SAT:

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 $\phi \in \text{1SAT}$ iff there is no x such that both x and $\neg x$ occur.
2. 2SAT:

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The $k = 1$ and $k = 2$ cases are of course still in P if you bound b .

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The $k = 1$ and $k = 2$ cases are of course still in P if you bound b . Hence we look at $k = 3$ and bound on b .

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3SAT-2: P? NPC? Work on in Breakout Rooms.

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Moral This was a clever trick! To prove $P \neq NP$ would need to show that no clever trick will get SAT into P. Hard!

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In P? NPC? Breakout Rooms!

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Clearly $\phi' \in 3\text{CNF}$ and all variables occur ≤ 3 times.

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3) If a var occurs $m \geq 4$ times then

a) Add new vars x_1, \dots, x_m . Replace i th occurrence of x with x_i .

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(Formally $x_1 \rightarrow x_2$ is $(\neg x_1 \vee x_2)$.)

Clearly $\phi \in \text{3CNF}$ and all variables occur ≤ 3 times.

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3SAT, all vars occur ≤ 3 . NPC

We will prove this NPC. Erika- how will we do it? By a Reduction

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Moral Going from $b \leq 2$ to $b \leq 3$ matters!

EU-3SAT-3?

EU-3SAT-3: Every clause has **exactly 3** literals. Every variable occurs ≤ 3 times. P? NPC?

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Go to breakout rooms to work on this.

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This needs a known Theorem and its Corollary.

For this slide $G = (A, B, E)$ is a bipartite graph.

A **Matching of A into B** is a set of disjoint edges so that every element of A is an endpoint of some edge. View as an injection of A into B .

$X \subseteq A$. $E(X) = \{y \in Y : (\exists x \in X)[(x, y) \in E]\}$.

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Hall's Matching Theorem If, for all $X \subseteq A$, $|E(X)| \geq |X|$ then there exists a matching from A to B .

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Corollary If there exists k such that (1) for every $x \in A$, $\deg(x) \geq k$, and (2) for every $y \in B$, $\deg(y) \leq k$, then there is a matching from A to B .

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We will use these on the next slide.

Every EU-3CNF-3 fml is Satisfiable

Let ϕ be EU-3CNF-3. $\phi = C_1 \vee \dots \vee C_m$.

Form a bipartite graph:

1. Clauses on the left, variables on the right.
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Every clause has degree 3.

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Moral The algorithm used a THEOREM in math that perhaps you did not know. To prove $P \neq NP$ would need to say this can't happen. Hard!

A Variant of SAT

Exposition by William Gasarch—U of MD

1-in-3-SAT

Def 1-in-3-SAT (1-in-3-SAT) is the problem of, given a formula $D_1 \wedge \cdots \wedge D_m$ find an assignment that satisfies **exactly** one literal-per-clause. We will show that 1-in-3-SAT is NPC.

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Its a means to an end We will show natural problems NPC by using reductions from 1-in-3-SAT. We will do a reduction from a variant of 1-in-3-SAT.

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where a, b, c, d are new variables.

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Leave it to the reader to prove

$$\phi \in 3\text{SAT} \text{ iff } \phi' \in 1\text{-in-3-SAT}.$$

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Mono 1-in-3-SAT (mono-1-in-3-SAT): Given a formula $E_1 \wedge \dots \wedge E_p$ where all vars occur positively, is there an assignment that satisfies **exactly** one literal-per-clause.

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Given 3CNF form $\phi(x_1, \dots, x_n) = C_1 \vee \dots \vee C_k$ want ϕ' such that $\phi \in 1\text{-in-3-SAT}$ iff $\phi' \in \text{mono-1-in-3-SAT}$.

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$$\phi' = C'_1 \wedge \dots \wedge C'_k \wedge D_1 \wedge \dots \wedge D_n \wedge E.$$

Leave it to the reader to show $\phi \in$ 1-in-3-SAT iff $\phi' \in$ mono-1-in-3-SAT.

A Puzzle we Prove Hard Using mono-1-in-3-SAT

Exposition by William Gasarch—U of MD

Why is mono-1-in-3-SAT Important?

We care about the mono-1-in-3-SAT problem!

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The SEND MORE MONEY Cryptarithms

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- 1) A carry can be at most 1. Hence $M = 1$.
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$$\begin{array}{rcccccc} & & 9 & 5 & 6 & 7 & \\ + & & 1 & 0 & 8 & 5 & \\ \hline 1 & 0 & 6 & 5 & 2 & & \end{array}$$

The Solution to The SEND MORE MONEY Cryptarithms

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We want to show that Cryptarithms is NPC. We need a definition.

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CRYPTARITHM

Input $B, m \in \mathbb{N}$. Σ is alphabet of B letters.

x_0, \dots, x_{m-1} . Each $x_i \in \Sigma$.

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z_0, \dots, z_m . Each $z_i \in \Sigma$. The symbol z_m is optional.

Question Does there exist injection $\Sigma \rightarrow \{0, \dots, B-1\}$ so that the arithmetic below is correct in base B ?

$$\begin{array}{rcccc} & x_{m-1} & \cdots & x_0 & \\ + & y_{m-1} & \cdots & y_0 & \\ \hline z_m & z_{m-1} & \cdots & z_0 & \end{array}$$

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We do the reduction in three parts, so three more slides!

We call the parts **gadgets**.

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We leave it to the reader to show that this ensures 0 maps to 0 and 1 maps to 1.

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Note Do this for all vars v , using a different a, b, c for each one.

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