

Faculty of Engineering
EM 509 – Stochastic Processes
Answer Sheet
Introduction

1) Snakes and ladders board game

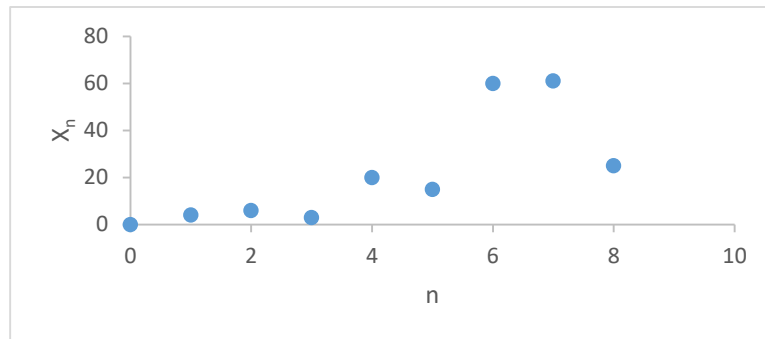
State space: The position of the player in the 100 board after particular move

$$S = \{1, 2, \dots, 100\}$$

Index set: The number of time that the dice was rolled

$$n = \{0, 1, 2, \dots\}$$

This is a discrete time stochastic process with discrete state space. Then some realizations are 0,4,6,3,20,15,60,61,25,... and 1,58,63,12,0,40,...



2) The number of telephone calls arriving at an automatic phone-switching system.

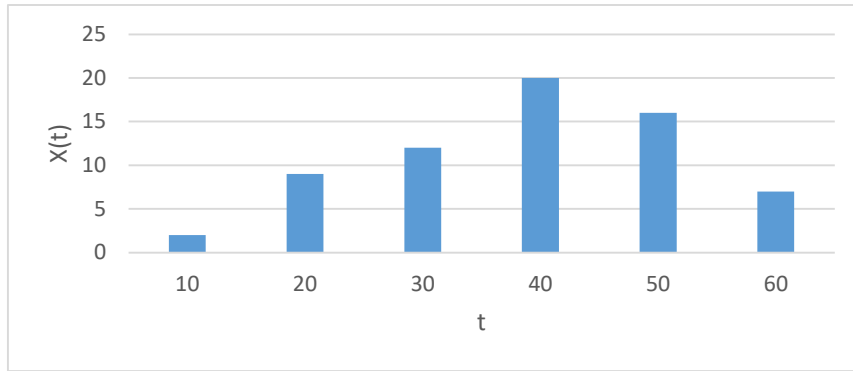
State space: The number of telephone calls

$$S = \{1, 2, 3, \dots\}$$

Index set: An interval of real line

$$n = \{t \mid t \geq 0\}$$

This is a continuous time stochastic process with discrete state space. Then the realization is $\{X(t); t \geq 0\}$.



3) Number of customers in the time interval

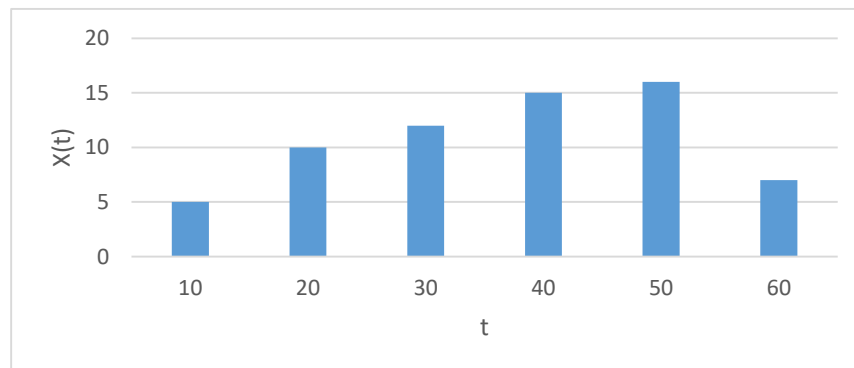
State space: The number of customers

$$S = \{1, 2, 3, \dots\}$$

Index set: An interval of real line

$$n = \{t \mid t \geq 0\}$$

This is a continuous time stochastic process with discrete state space. Then the realization is $\{X(t); t \geq 0\}$.



4) The n-th bit in the binary expansion of a number in [0,1)

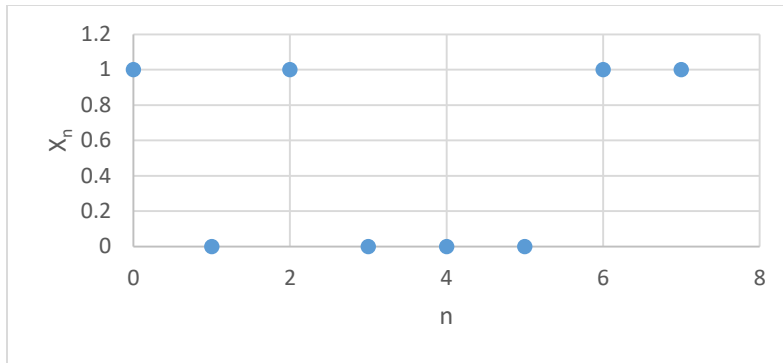
State space: the n-th bit in the binary expansion of a number in [0,1)

$$S = \{0,1\}$$

Index set: the position of bit

$$n = \{0,1,2,3,\dots\}$$

This is a discrete time stochastic process with discrete state space. Then the realizations are 1,0,1,0,0,0,1,1,... and 0,1,1,1,1,0,0,...



5) Digital Modulation: Phase-Shift Keying

State space: The phrase of the transmitted signal

$$S = \left\{ -\frac{\pi}{2}, \frac{\pi}{2} \right\}$$

Index set: An interval of real line

$$n = \{ \text{time } t \geq 0 \}$$

This is a continuous time stochastic process with discrete state space. Then the realization

is $\frac{\pi}{2}, \frac{\pi}{2}, -\frac{\pi}{2}, \frac{\pi}{2}, -\frac{\pi}{2}, \dots$

