

Personal active soundfield control (using wearable audio devices)

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Emerging new mode of audio devices: “wearable loudspeakers”



* From SONY web site



* From BOSE web site

- Unique mode of audio presentation which is open and personal at the same time (which can be a dilemma)
- What can we do with this new unique device?

Sound control in open space

- Active sound control is expanding from closed spaces (ANC headphones / earphones) to loudspeaker arrays in open space

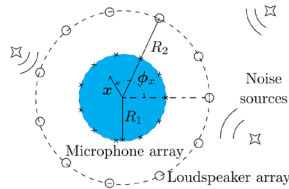
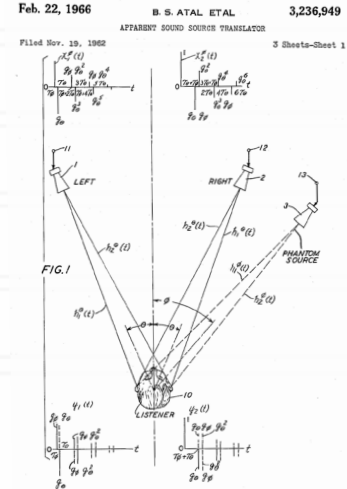
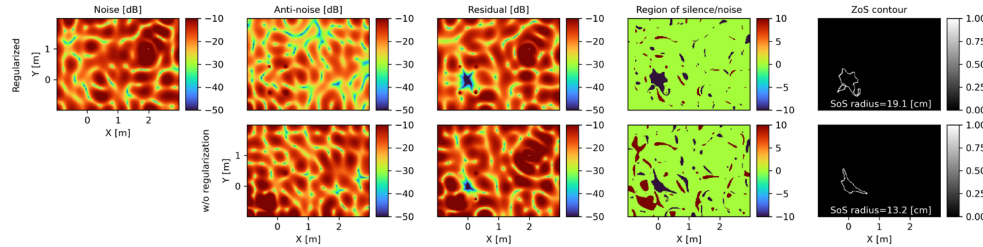


Fig. 1. A spatial ANC region (black) consists of a circular microphone array of radius R_1 and a circular loudspeaker array of radius R_2 .



Atal, Bishnu S., and Manfred R. Schroeder. "Apparent sound source translator." U.S. Patent No. 3,236,949. 22 Feb. 1966.

Zhang, J., Abhayapala, T. D., Zhang, W., Samarasinghe, P. N., & Jiang, S. (2018). "Active noise control over space: A wave domain approach". *IEEE/ACM Transactions on audio, speech, and language processing*, 26(4), 774-786.

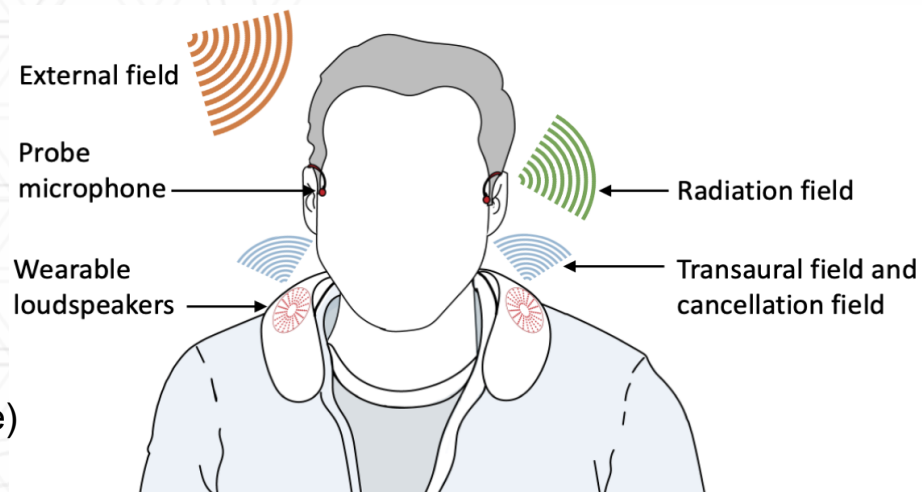
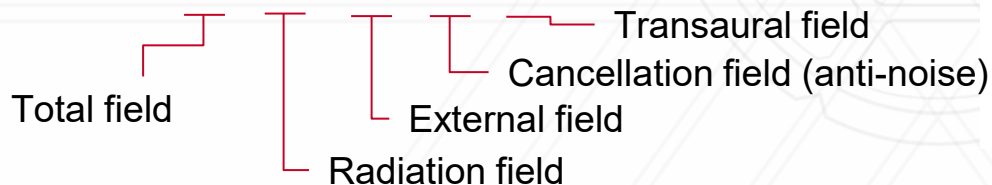
Kaneko, S., Roy, N., Gumerov, N., & Duraiswami, R. (2021, August). "Regularized spherical harmonics-domain spatial active noise cancellation in a reverberant room". In *INTER-NOISE and NOISE-CON Congress and Conference Proceedings* (Vol. 263, No. 2, pp. 4733-4742). Institute of Noise Control Engineering.

- Crosstalk cancellation (XTC; transaural audio playback)

Personal active soundfield control

- Using wearable open audio devices (loudspeaker / microphone arrays) to actively control personal sound fields.
- Control targets:
 - Outgoing fields:
 - Speech privacy
 - Incoming fields:
 - Personal active noise control
 - Local fields:
 - Immersive AR audio presentation

$$p^{(\text{tot})} = p^{(\text{rad})} + p^{(\text{ext})} + p^{(\text{can})} + p^{(\text{tra})}$$



Formulation: costs and solutions

- Task 1: Active radiation cancellation (ARC)

$$L_{\lambda}^{(\text{ARC})} = \|\mathbf{p}_{\text{test}}^{(\text{rad})} + H_{\text{ts}} \mathbf{c}^{(\text{can})}\|_2^2 + \lambda \|\mathbf{c}^{(\text{can})}\|_2^2 \quad \longrightarrow \quad \mathbf{c}_{\text{opt}}^{(\text{can})} = -(H_{\text{ts}}^H H_{\text{ts}} + \lambda I)^{-1} H_{\text{ts}}^H \mathbf{p}_{\text{test}}^{(\text{rad})}$$

- Task 2: Personal open ANC

$$L_{\lambda}^{(\text{ANC})} = \|\mathbf{p}_{\text{probe}}^{(\text{res})}\|_2^2 + \lambda \|\mathbf{c}^{(\text{can})}\|_2^2. \quad \longrightarrow \quad \mathbf{c}_{\text{opt}}^{(\text{can})} = -(H_{\text{ms}}^H H_{\text{ms}} + \lambda I)^{-1} H_{\text{ms}}^H \mathbf{p}_{\text{probe}}^{(\text{ext})}$$

- Task 3: XTC

$$L_{\lambda}^{(\text{XTC})} = \|\mathbf{s}^{(\text{bin})} - H_{\text{rtf}} H_{\text{xtc}} \mathbf{s}^{(\text{bin})}\|_2^2 + \lambda \|H_{\text{xtc}} \mathbf{s}^{(\text{bin})}\|_2^2 \quad \longrightarrow \quad H_{\text{xtc}} = (H_{\text{rtf}}^H H_{\text{rtf}} + \lambda I)^{-1} H_{\text{rtf}}^H$$

Global cost function for hyperparameter optimization

- Global cost function (for task 1):

$$L^{(\text{glob})}(\lambda) = -R(\mathbf{p}_{\text{opt}})$$

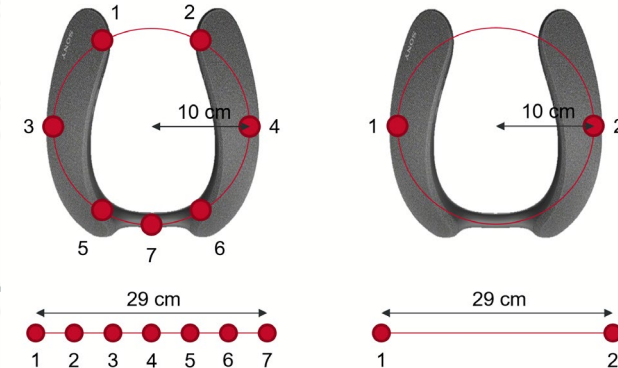
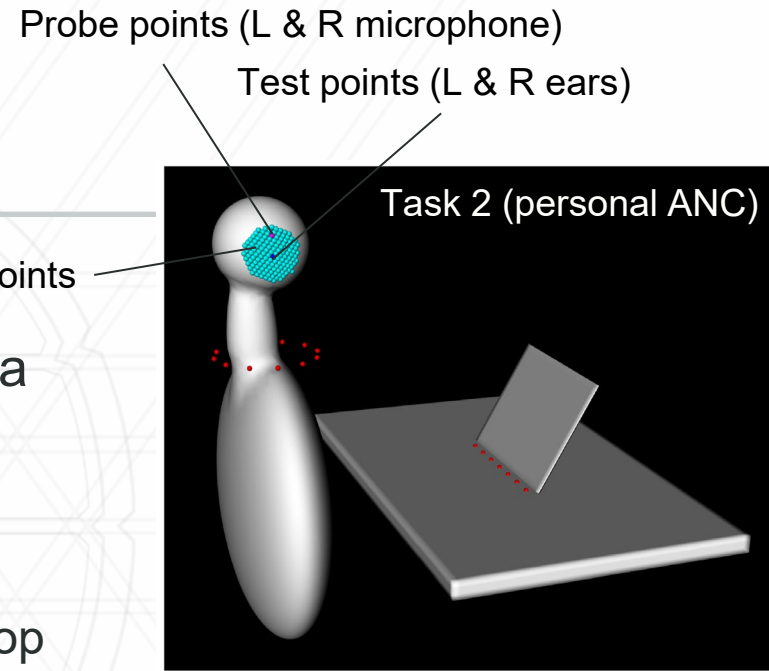
$$R(\mathbf{p}_Q) = 20(\log_{10} \|\mathbf{p}_Q^{(\text{rad})}\|_2 - \log_{10} \|\mathbf{p}_Q^{(\text{res})}\|_2)$$

... reduction level on “optimization points” Q , a set of points which is distinct from the test (control) points

- Hyper parameter λ is optimized by grid search to minimize the global cost function

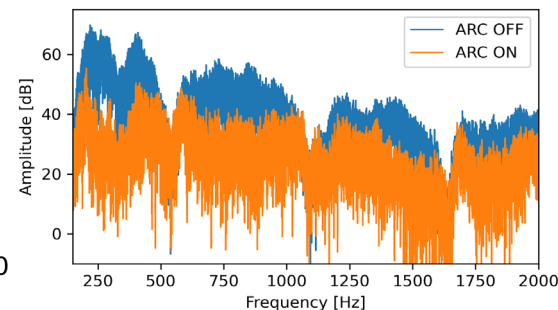
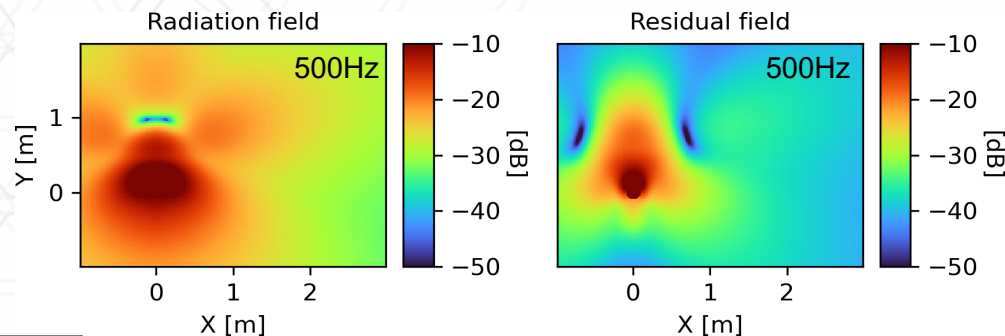
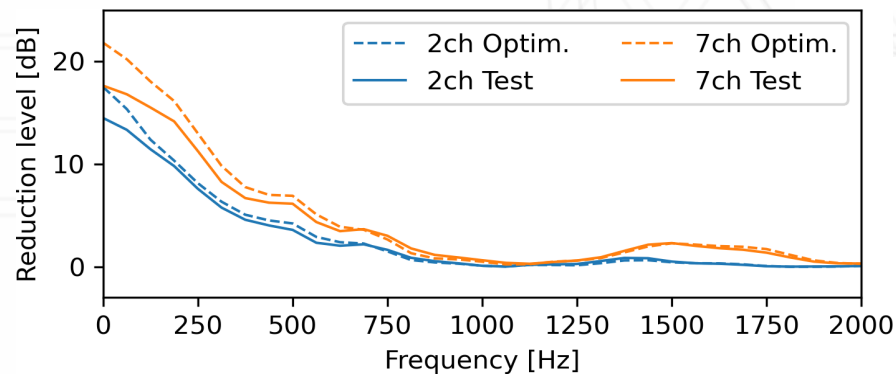
Numerical experiment

- Geometry:
 - A humanoid in front of a desk with a laptop screen on top
 - Loudspeakers:
 - neckband loudspeaker array or loudspeaker array installed in laptop (2ch or 7ch)
- Transfer function computation:
 - Fast-multipole BEM



Results: task 1 - speech privacy

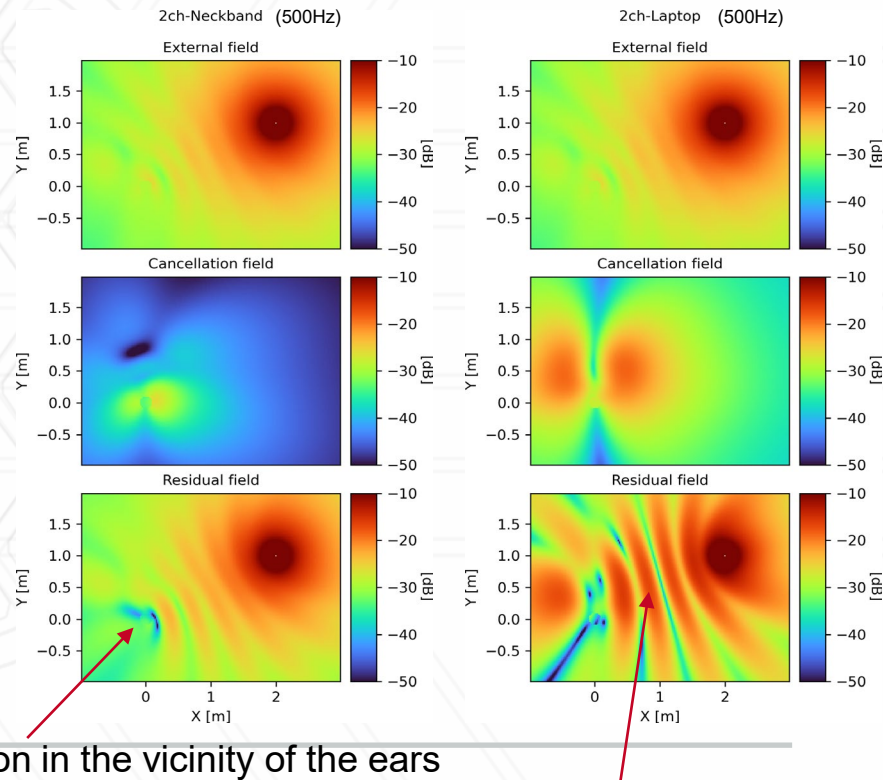
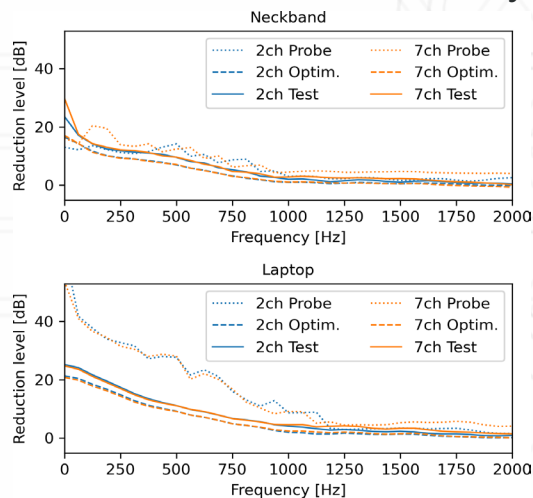
- Point source in the vicinity of the mouth
- Test & optimization points: 2048 points (spherical Fibonacci grid) at distance 0.5m and 0.7m, respectively.
- Reduction observed at low frequencies (< 1 kHz)



Simulation using measured IRs and human speech as input

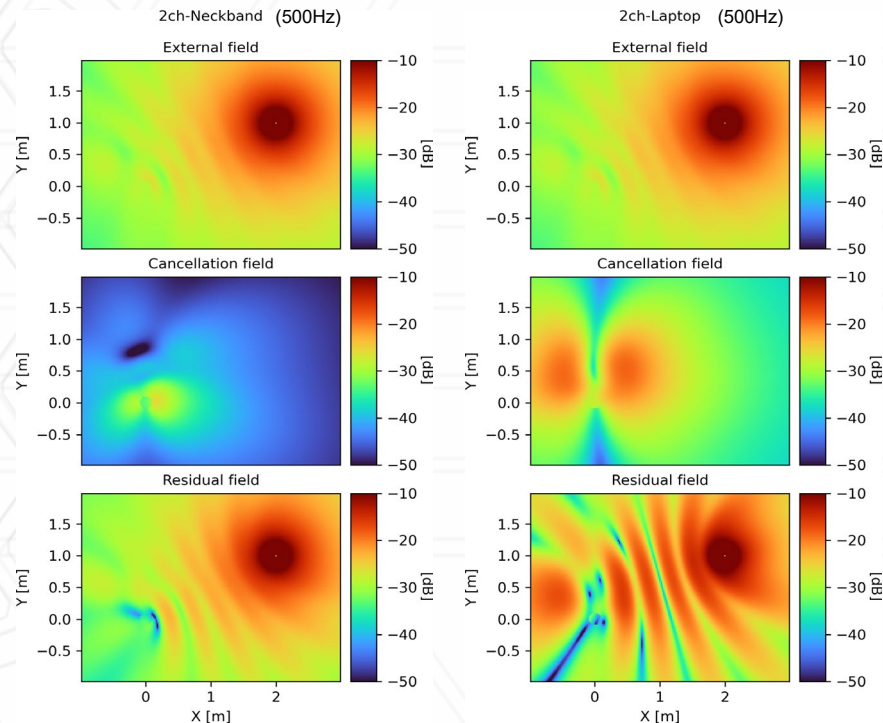
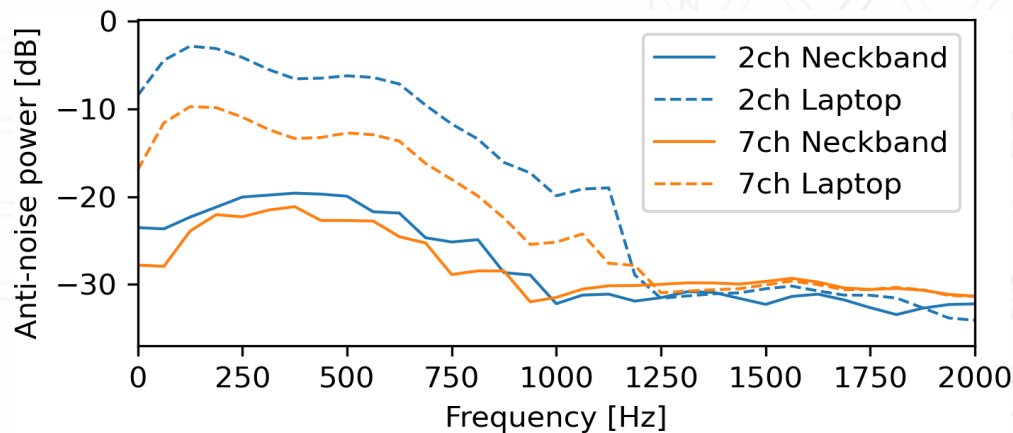
Results: task 2 - personal open ANC

- Similar reduction observed at low frequencies (< 1 kHz) for both worn and frontal loudspeakers
- Spatial characteristics are very different



Results: task 2 - personal open ANC

- While the reduction level was similar, worn loudspeakers required significantly less energy



Conclusion

- Two personal active sound control tasks (personal ANC & ARC) using a wearable loudspeaker array have been studied by means of numerical simulation.
- Successful control was observed at low frequencies ($< 1\text{kHz}$)
- Wearable loudspeakers were found to achieve personal ANC with less energy compared to frontal loudspeaker arrays
 - This can be understood as a result of the proximity of the loudspeakers and the head/neck being natural acoustic obstacles reducing crosstalk
→ good indication for reducing the noise injection side-effect and for the XTC task
 - Wearable loudspeakers seem to solve the “personal-while-open” objective better
- Future research:
 - Developing signal processing which considers nonlinearities of the small loudspeakers in wearable devices
 - Content-dependent smart control of radiated/incident/local sounds using statistical learning from data

End

Thank you very much for your attention!



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