

• Scribes?

• BGW protocol

- multiparty protocol
 - round complexity linear in circuit depth
 - unconditionally secure if $t < n/2$ parties corrupted
 - arithmetic circuits over \mathbb{F}_p
 - wires hold field elements
 - gates are addition/multiplication over \mathbb{F}_p
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Polynomials over \mathbb{F}_p non-zero

- degree- t polynomial has at most t roots

- Any collection of $t+1$ pairs $\{(x_1, y_1), (x_2, y_2), \dots, (x_{t+1}, y_{t+1})\}$,
where x_i are distinct,

defines a unique degree- t polynomial f

such that $f(x_i) = y_i$ for all i

l_i - want $f(x_i) = 1$
 $f(x_j) = 0$ for $j \neq i$

$l_i(X) = \prod_{j \neq i} (X - x_j)$ - degree- t polynomial

$\prod_{j \neq i} (x_i - x_j)$

$$f(X) = \sum_{i=1}^{t+1} l_i(X) \cdot y_i$$

Say g is a degree- t polynomial
w/ $g(x_i) = y_i$ for all i .

Then $f(X) - g(X) = h(X)$ satisfies
 $h(x_i) = 0$ for all $i \Rightarrow h$ is 0-poly

For any $x \in \mathbb{F}_p$, $f(x)$ can be written as a linear combination of the $\{y_i\}$.

$$f(x) = \sum_{i=1}^{t+1} l_i(x) \cdot y_i$$

(t+1)-out-of-n secret sharing (Shamir)

Given a secret value s

- define $f(X) = f_t X^t + f_{t-1} X^{t-1} + \dots + f_1 X + s$,

where $f_t, \dots, f_1 \leftarrow \mathbb{F}_p$, $(p > n)$

- give share $f(i)$ to P_i , for $i=1, \dots, n$

- Reconstruction?

- Secret?

BGW protocol

Invariant: parties will hold (t+1)-out-of-n shares of the values on the wires of the circuit.

Step 1: Input sharing

if P_i holds input x_i , they use Shamir secret sharing to obtain shares $x_{i,1}, \dots, x_{i,n}$ and send $x_{i,j}$ to P_j .

I.e., P_i chooses f s.t. $f(0) = x_i$; sets $x_{i,j} = f(j)$ for $j=1, \dots, n$.

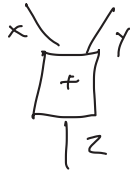
$[x] \stackrel{\text{def}}{=} x$ is appropriately shared

$\underline{\quad} = (x_{i,1}, \dots, x_{i,n})$, w/ x_i known to P_i , that lie on a degree- t polynomial f with $f(0) = x$

Step 2: evaluation

multiplication by a public constant - easy

addition gate



parties hold $[x] = (x_1, \dots, x_n)$ s.t. $f(i) = x_i$, $f(0) = x$
 $[y] = (y_1, \dots, y_n)$ s.t. $g(i) = y_i$, $g(0) = y$
 f, g degree- t
want to compute $[z] = (z_1, \dots, z_n)$ s.t. $h(i) = z_i$, $h(0) = z$
 h degree- t $= x + y$

each party locally computes $z_i = x_i + y_i$

this defines the polynomial $h(x) = f(x) + g(x)$

multiplication gate



(also possible to handle division)

parties hold (x_1, \dots, x_n) , $f(i) = x_i$, $f(0) = x$
 (y_1, \dots, y_n) , $g(i) = y_i$, $g(0) = y$

parties can locally set $h_i = x_i \cdot y_i$

let $h(x) = f(x) \cdot g(x)$ then $h(i) = h_i$ for all i
 $h(0) = f(0) \cdot g(0) = x \cdot y$

degree of h is $2t$

now, parties hold (h_1, \dots, h_n) s.t. $h(i) = h_i$, $h(0) = z$,
degree of h is $2t$

we know that $z = h(0) = \sum_{i=1}^{2t+1} L_i \cdot h_i$, note $t < n/2$

each party will share $h_i \Rightarrow$ parties (collectively) hold

$$[h_1], [h_2], \dots, [h_n]$$

using local computation, parties can compute

$$[L_1 \cdot h_1], [L_2 \cdot h_2], \dots, [L_n \cdot h_n]$$

using local computation, parties can compute

$$\left[\sum_{i=1}^{2^{n-1}} L_i h_i \right]$$

$$(x_1, \dots, x_n) - \text{degree-}t \text{ poly } f, f(0) = x$$

$$(y_1, \dots, y_n) - \text{degree-}t \text{ poly } g, g(0) = y$$

\Downarrow

$$(h_1, \dots, h_n) = (x_1 y_1, x_2 y_2, \dots, x_n y_n) - \text{degree-}2t \text{ poly } h = g \cdot f, \\ h(0) = xy = z$$

$$\begin{array}{l} h_1 \rightarrow (h_{1,1}, \dots, h_{1,n}) - \text{degree-}t \text{ poly } h_1 \text{ s.t. } h_1(0) = h_1 \\ \vdots \\ h_n \rightarrow (h_{n,1}, \dots, h_{n,n}) - \text{degree-}t \text{ poly } h_n \text{ s.t. } h_n(0) = h_n \end{array}$$

Step 3 Output reconstruction

if P_i is supposed to learn some output value y ,
parties send their shares of y to P_i ...

Beaver triples

have $(x), (y)$

want to compute (z) , where $z = xy$ ← Beaver triples

assume parties hold $(a), (b), (c)$,
where $c = ab$ and a, b are uniform in \mathbb{F}_p

Step 1: publicly reconstruct the values

$$x-a, y-b$$

$$(x), (a) \Rightarrow (x-a) \xrightarrow{\text{reveal share}} x-a$$

$$(y), (b) \Rightarrow (y-b) \xrightarrow{\text{reveal share}} y-b$$

Step 2: parties locally compute

$$(z) = (c) + \underbrace{(y-b) \cdot (x)} + \underbrace{(x-a) \cdot (y)} - \underbrace{(x-a) \cdot (y-b)}$$

$$(c) + \underbrace{(y-b) \cdot x} + \underbrace{(x-a) \cdot y} - \underbrace{(x-a) \cdot (y-b)}$$

$$(c + (y-b) \cdot x + (x-a) \cdot y - (x-a) \cdot (y-b))$$

$$(\cancel{ab} + \cancel{xy} - \cancel{bx} + \cancel{xy} - \cancel{ay} - \cancel{xy} + \cancel{ax} + \cancel{by} - \cancel{ab})$$
$$= (xy)$$