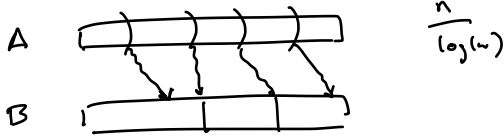
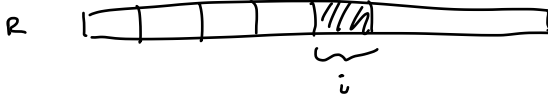


# Merge (BF model)

$$|A| = |B| = n$$

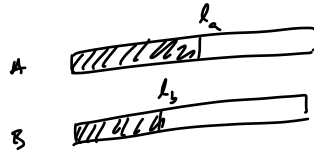


$$O(\log n)$$



$$(s_a, e_a)$$

$$(s_b, e_b)$$



$k$ th  $(A, B, k)$ :

return indices  $(l_a, l_b)$  s.t.  $l_a + l_b = k$

and all elements in  $A[0:l_a] \cup B[0:l_b]$

are  $<$  all elts in  $A[l_a:|A|] \cup B[l_b:|B|]$

$k$ th implementable using a dual binary search in  $O(\log |A| + \log |B|)$  time (work and depth)

Use  $k$ th to implement merge ( $f(n)$ -way splitting)

MergeFWay  $(A, B, R) =$

case  $(A, B)$  of

$([], -) \Rightarrow$  copy  $B$  to  $R$

$(-, []) \Rightarrow$  copy  $A$  to  $R$

else  $\Rightarrow$

$$l \leftarrow \left\lceil \frac{|R|-1}{f(|R|)} + 1 \right\rceil \quad \text{problem size}$$



par for  $i$  in  $[0 : f(|R|)]$ :

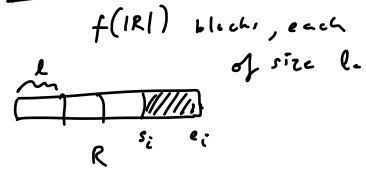
$$s \leftarrow \min(i \cdot l, |R|)$$

$$e \leftarrow \min((i+1) \cdot l, |R|)$$

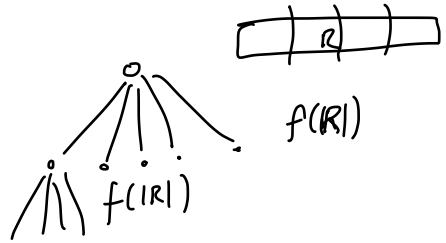
$$(s_a, s_b) \leftarrow \text{kth}(A, B, s)$$

$$(e_a, e_b) \leftarrow \text{kth}(A, B, e)$$

Merge Fway  $(A[s_a : e_a], B[s_b : e_b], R[s : e])$



return



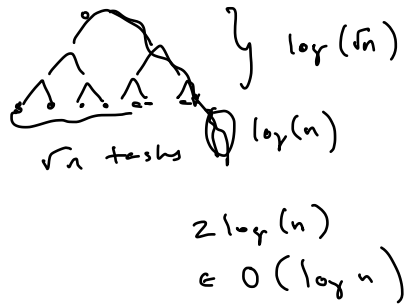
$f(n)$  - way divide-and-conquer

$$\cdot f(n) = \sqrt{n}$$

$$W(n) = \sqrt{n} W(\sqrt{n}) + \sqrt{n} \log(n) \in \Theta(n)$$

$$D(n) = D(\sqrt{n}) + \underbrace{\log(n)}_{\text{par for} + k\text{-th}}$$

$$\left. \begin{array}{l} \log(n) \\ \frac{1}{2} \log(n) \\ \frac{1}{4} \log(n) \\ \vdots \end{array} \right\} 2 \log(n)$$



$$D(n) \in \Theta(\log(n))$$

$w(n)$

Another choice of  $f(n)$ :  $f(n) = \frac{n}{\log(n)}$  and

combine with sequential merge

$\Rightarrow O(n)$  work and  $O(\log n)$  span <sup>on the</sup> (BF model).

$O(n)$  work /  $O(\log n)$  depth merge

$\downarrow$   
 $O(n \log n)$  work,  $O(\log^2 n)$  depth Merge Sort (BF).

Integer-based sorting: counting sort & radix sort

- bypass the  $\Omega(n \log n)$  lower bound for comparison-based sorting

# Counting Sort :

Input : keys in the range  $[0 : m]$

3 phases :

(1) count keys that have each possible value

(2) compute offsets for each key

(3) place each key in the correct position in the output.

Pseudocode :

Count Sort (A) :

$n = |A|$

$m = \max(A)$

counts = array (m, 0)

offsets = array (n, 0)

for  $i$  in  $[0 : |A|]$  :

$a_i = A[i]$

offsets[i] = counts[a<sub>i</sub>]

counts[a<sub>i</sub>]++

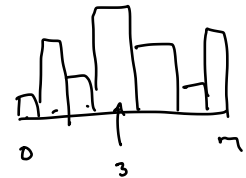
plusScan(counts)

R = array (n)

for  $i$  in  $[0 : |A|]$  :

$a_i = A[i]$

offset = counts[a<sub>i</sub>] + offsets(i)



2 3 0 5 ...

↓

0 2 5 5 ...

↑

counts[a<sub>i</sub>]

$$R[\text{offset}] = a_i$$

return R

$O(n+m)$  work

$O(n + \log m)$  depth

} efficient if  $n=m$   
 $O(n)$  work

$[0: n^c]$

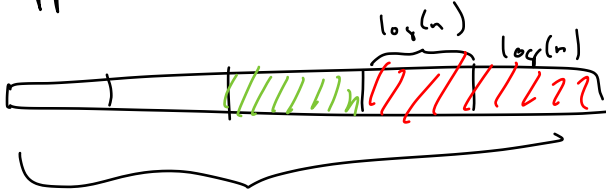
$c > 1$

$O(n)$  sort?

## Radix Sort

- repeatedly call counting sort.

- suppose our keys are in  $[0: n^c]$



$c \log(n)$  bits

In round  $i$ , for each key  $k$ , extract a  
round key =  $\frac{k}{n^i} \bmod n$

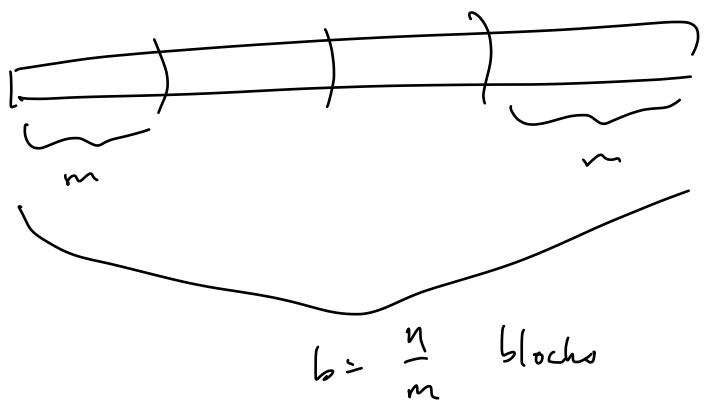
$c$  rounds in total  $\Rightarrow O(n)$  work each

$\Rightarrow O(nc)$  work in total

Open question Is there a parallel integer sort that runs in  $O(n)$  work and polylog span for  $k \in [0, n^c]$ ?

Thm:  $n$  integers in  $[0; n^c]$  in  $O(\frac{n}{\alpha})$  work and  $O(\frac{n^\alpha}{\alpha})$  span

Building Block 1: parallel count sort for  $n$  integers in  $[0; m]$



Parallel Count Sort ( $k, v, m$ ):

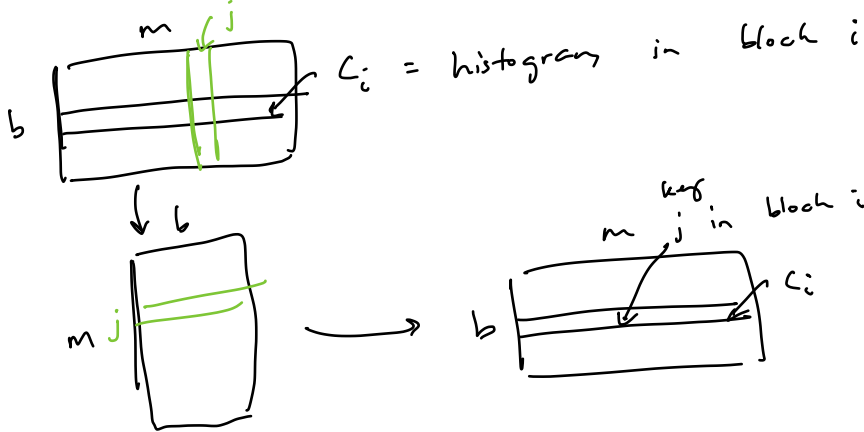
$n \leftarrow |k|$   
 $b \leftarrow n/m$

par for  $i$  in  $[0; b]$

$c_i \leftarrow \text{counts}(K[m_i : m(i+1)], m)$

sequential count sort





$O \leftarrow \text{plus scan (flattened transpose}(C))$

$O' \leftarrow \text{transpose (partition } O \text{ into } b\text{-sized blocks)}$

$R \leftarrow \text{array of size } |k|$

perform  $i$  in  $[0:b]$

place  $(R, O'_i, K[m_i:m(i+1)], v[m_i:m(i+1)]), m$

return  $R$

counts  $(k, m)$ :

for  $j \in [0:m]$ :  $c_j \leftarrow 0$

for  $j \in [0:m]$

$k \leftarrow k_j$

$c_k \leftarrow c_k + 1$

return  $c$

place  $(R, O, K, v, m)$ :

for  $j \in [0:m]$

$k \leftarrow k_j$

$R[o_k] \leftarrow v_j$

$o_k \leftarrow o_k + 1$

## Analysis:

- $\frac{n}{m}$  calls to counts/place
- $O(m)$  work/depth each

$\Rightarrow O(n)$  work,  $O(m)$  depth

- plus scan, flatten, transpose :  $O(n)$  work  
 $O(\log n)$  depth

Overall:  $O(n)$  work,  $O(m + \log n)$  depth

To deal with  $m \gg \log(n)$ , "chain" together  
also sequential radix sort

- take subkeys in the range  $[0: n^\alpha]$ ,  $0 < \alpha \leq 1$

$\Rightarrow$  each CS call has  $O(n)$  work,  $O(n^\alpha)$  depth

$\alpha \log(n)$  bits of the input keys

$\Rightarrow \frac{1}{\alpha}$  calls in total

In total:  $O\left(\frac{n}{\alpha}\right)$  work

$O\left(\frac{n^\alpha}{\alpha}\right)$  depth



$[O: n \log^k n] \Rightarrow O(kn)$  work  
polylog( $n$ ) depth