text classification with naive Bayes

CS 585, Fall 2019

Introduction to Natural Language Processing http://people.cs.umass.edu/~miyyer/cs585/

Mohit lyyer

College of Information and Computer Sciences University of Massachusetts Amherst

pick up an exercise at the front of the class!

also, *if you are not currently registered*, please write your name/ID on the sheet at the front of class. In-class exercise policies

- Attendance, which we keep track of via inclass exercises, will be a part of your overall participation grade. Everyone can miss up to two in-class exercises with no penalty; any further absences will lower your attendance score
- If you have to miss more than two classes for legitimate preplanned reasons (e.g., interviews) or for health/personal emergencies, please contact the instructors at cs585nlp@gmail.com

Late policies:

- Late policy: everyone will get three late days to use for homework assignments. After all three late days have been exhausted, no more late submissions will be accepted.
- For unforeseen health and personal emergencies, please email the instructors account. Job interviews / other schoolwork are **not** excuses for late homework.

questions from last class...

- why am i not on gradescope?
 - please consent on the poll or we can't add you!
- do NOT email me or cs585nlp@gmail with course registration issues! we can't do anything

tentative roadmap

- today: naive Bayes for text classification
- next week: count-based language models
- following week: logistic regression for text classification
- following week: word representations and neural language models

text classification

- input: some text **x** (e.g., sentence, document)
- output: a label **y** (from a finite label set)
- goal: learn a mapping function *f* from **x** to **y**

text classification

- input: some text **x** (e.g., sentence, document)
- output: a label **y** (from a finite label set)
- goal: learn a mapping function *f* from **x** to **y**

fyi: basically every NLP problem reduces to learning a mapping function with various definitions of **x** and **y**!

problem	X	У	
sentiment analysis	text from reviews (e.g., IMDB)	{positive, negative}	
topic identification	documents	{sports, news, health,}	
author identification	books	{Tolkien, Shakespeare, }	
spam identification	emails	{spam, not spam}	

... many more!

input **x**:

From European Union <info@eu.org>☆</info@eu.org>	
Subject	
Reply to	

Please confirm to us that you are the owner of this very email address with your copy of identity card as proof.

YOU EMAIL ID HAS WON \$10,000,000.00 ON THE ONGOING EUROPEAN UNION COMPENSATION FOR SCAM VICTIMS. CONTACT OUR EMAIL: CONTACT US NOW VIA EMAIL:

label y: spam or not spam

we'd like to learn a mapping f such that $f(\mathbf{x}) = \mathbf{spam}$

f can be hand-designed rules

• if "won \$10,000,000" in **x**, **y** = **spam**

• if "CS585 Fall 2019" in **x**, **y** = **not spam**

what are the drawbacks of this method?

f can be learned from data

- given training data (already-labeled x,y pairs) learn f by maximizing the likelihood of the training data
- this is known as supervised learning

training data:

x (email text)	y (spam or not spam)		
learn how to fly in 2 minutes	spam		
send me your bank info	spam		
CS585 Gradescope consent poll	not spam		
click here for trillions of \$\$\$	spam		
ideally many more examples!			

heldout data:

x (email text)	y (spam or not spam)		
CS585 important update	not spam		
ancient unicorns speaking english!!!	spam		

training data:

x (email text)	y (spam or not spam)		
learn how to fly in 2 minutes	spam		
send me your bank info	spam		
CS585 Gradescope consent poll	not spam		
click here for trillions of \$\$\$	spam		
ideally many more examples!			

heldout data:

x (email text)	y (spam or not spam)		
CS585 important update	not spam		
ancient unicorns speaking english!!!	spam		

learn mapping function on training data, measure its accuracy on heldout data

probability review

- random variable *X* takes value *x* with probability p(X = x); shorthand p(x)
- joint probability: p(X = x, Y = y)
- conditional probability: p(X = x | Y = y)

$$=\frac{p(X=x, Y=y)}{p(Y=y)}$$

• when does $p(X = x, Y = y) = p(X = x) \cdot p(Y = y)$?

probability of some input text

- goal: assign a probability to a sentence
 - sentence: sequence of *tokens* p(w₁, w₂, w₃, ..., w_n)
 p(the cat sleeps) > p(cat sleeps the)
 - $w_i \in V$ where V is the vocabulary (types)
- some constraints:

non-negativity for any $w \in V$, $p(w) \ge 0$

probability distribution, sums to 1

$$\sum_{w \in V} p(w) = 1$$

how to estimate p(sentence)?

$p(w_1, w_2, w_3, \dots, w_n)$

we could count all occurrences of the sequence

 $W_1, W_2, W_3, \dots, W_n$

in some large dataset and normalize by the number of sequences of length *n* in that dataset

how many parameters would this require?

chain rule

 $p(w_1, w_2, w_3, \dots, w_n)$ = $p(w_1) \cdot p(w_2 | w_1) \cdot p(w_3 | w_1, w_2) \dots \cdot p(w_n | w_{1 \dots n-1})$

in naive Bayes, the probability of generating a word is independent of all other words

$$= p(w_1) \cdot p(w_2) \cdot p(w_3) \dots \cdot p(w_n)$$

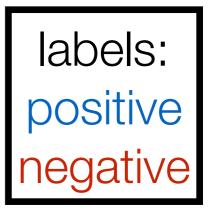
this is called the unigram probability. what are its limitations?

an aside:

models that estimate *p*(text) are called **language models**. we will be seeing a lot of these in the rest of the class. naive Bayes uses a unigram language model, which is the simplest possible LM.

toy sentiment example

- vocabulary V: {i, hate, love, the, movie, actor}
- training data (movie reviews):
 - i hate the movie
 - i love the movie
 - i hate the actor
 - the movie i love
 - i love love love love love the movie
 - hate movie
 - i hate the actor i love the movie



bag-of-words representation

i hate the actor i love the movie

bag-of-words representation

i hate the actor i love the movie

word	count
i	2
hate	1
love	1
the	2
movie	1
actor	1

bag-of-words representation

i hate the actor i love the movie

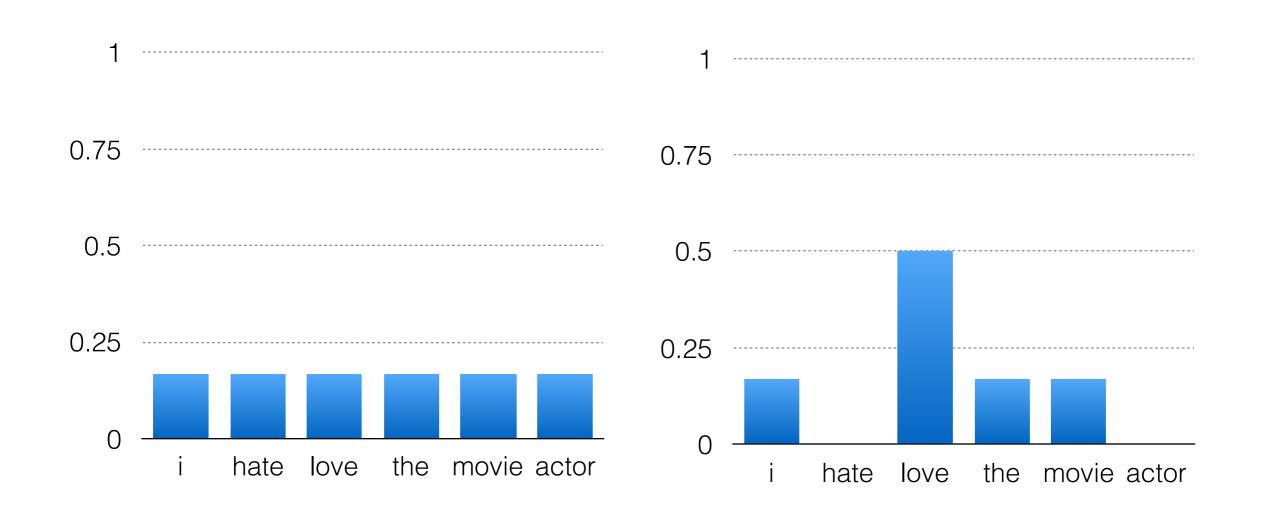
word	count		
i	2		
hate	1		
love	1		
the	2		
movie	1		
actor	1		

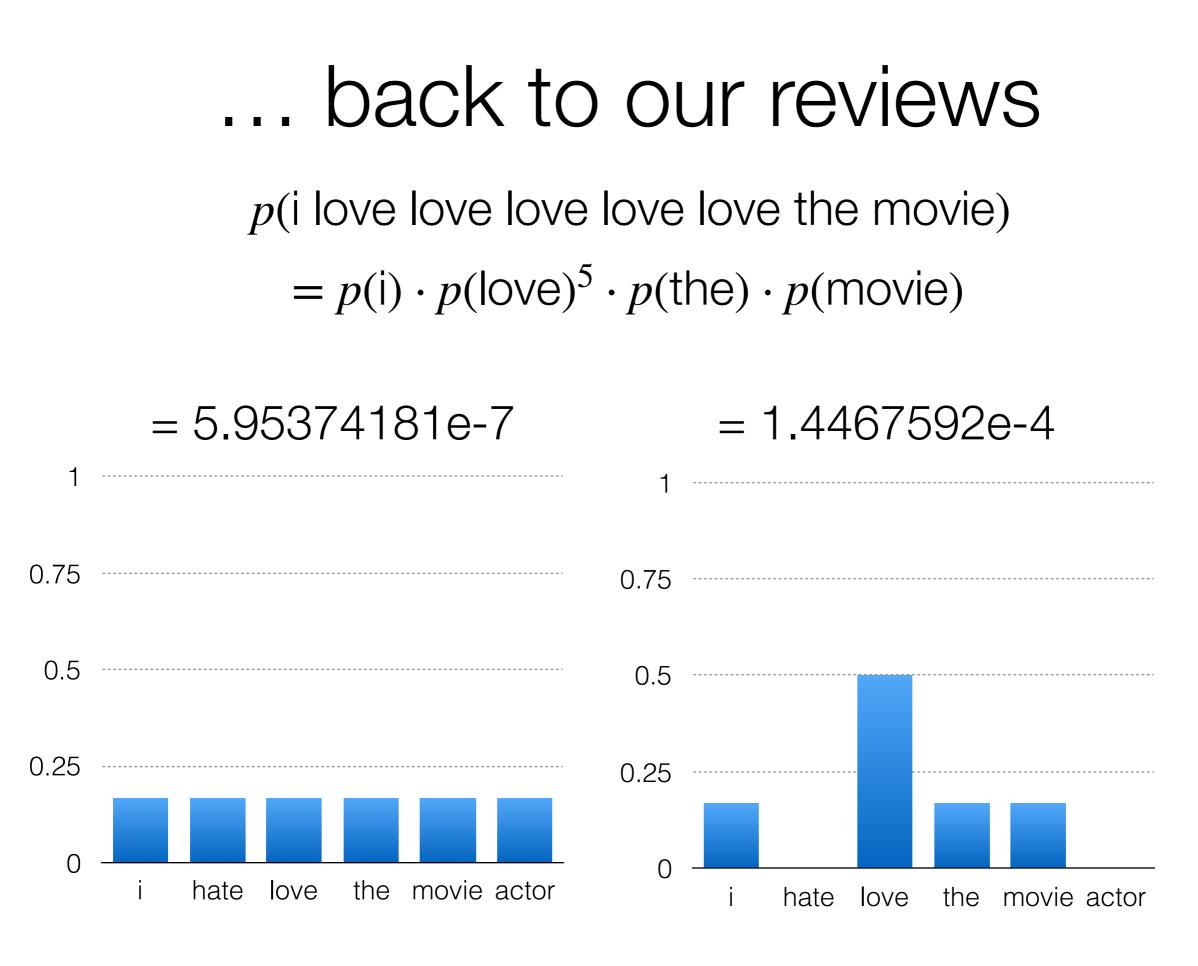
equivalent representation to: actor i i the love the movie hate

naive Bayes

- represents input text as a bag of words
- assumption: each word is independent of all other words
- given labeled data, we can use naive Bayes to estimate probabilities for unlabeled data
- **goal:** infer probability distribution that generated the labeled data for each label

which of the below distributions most likely generated the positive reviews?





logs to avoid underflow

 $p(w_1) \cdot p(w_2) \cdot p(w3) \dots \cdot p(w_n)$ can get really small esp. with large *n*

$$\log \prod p(w_i) = \sum \log p(w_i)$$

 $p(i) \cdot p(love)^{5} \cdot p(the) \cdot p(movie) = 5.95374181e-7$ $\log p(i) + 5 \log p(love) + \log p(the) + \log p(movie)$ = -14.3340757538

class conditional probabilities

Bayes rule (ex: x = sentence, y = label in {pos, neg})

posterior

$$p(y | x) = \frac{p(y) \cdot P(x | y)}{p(x)}$$

our predicted label is the one with the highest posterior probability, i.e.,

$$\hat{y} = \arg \max_{y \in Y} p(y) \cdot P(x | y)$$

class conditional probabilities

Bayes rule (ex: x = sentence, y = label in {pos, neg})

posterior

$$p(y | x) = \frac{p(y) \cdot P(x | y)}{p(x)}$$

our predicted label is the one with the highest posterior probability, i.e.,

$$\hat{y} = \arg \max_{y \in Y} p(y) \cdot P(x \mid y)$$

what happened to the denominator???

remember the independence assumption!

.

$$\hat{y} = \arg \max_{y \in Y} p(y) \cdot P(x \mid y)$$

$$= \arg \max_{y \in Y} p(y) \cdot \prod_{w \in x} P(w \mid y)$$

$$= \arg \max_{y \in Y} \log p(y) + \sum_{w \in x} \log P(w \mid y)$$

computing the prior...

- i hate the movie
- i love the movie
- i hate the actor
- the movie i love
- i love love love love love the movie
- hate movie
- i hate the actor i love the movie

p(y) lets us encode inductive bias about the labels we can estimate it from the data by simply counting...

label y	count	p(Y=y)	log(p(Y=y))
positive	3	0.43	-0.84
negative	4	0.57	-0.56

computing the likelihood...

p(X | y=positive)

p(X | y=negative)

word	count	p(wly)	word	count	p(wly)
i	3	0.19	i	4	0.22
hate	0	0.00	hate	4	0.22
love	7	0.44	love	1	0.06
the	3	0.19	the	4	0.22
movie	3	0.19	movie	3	0.17
actor	0	0.00	actor	2	0.11
total	16		total	18	

p(X | y=positive)

p(X | y=negative)

word	count	p(wly)	word	count	p(wly)
i	3	0.19	i	4	0.22
hate	0	0.00	hate	4	0.22
love	7	0.44	love	1	0.06
the	3	0.19	the	4	0.22
movie	3	0.19	movie	3	0.17
actor	0	0.00	actor	2	0.11
total	16		total	18	

new review X_{new}: love love the movie

$$\log p(X_{\text{new}} | \text{positive}) = \sum_{w \in X_{\text{new}}} \log p(w | \text{positive}) = -4.96$$
$$\log p(X_{\text{new}} | \text{negative}) = -8.91$$

posterior probs for Xnew

$p(y|x) \propto \arg \max_{y \in Y} p(y) \cdot P(X_{new}|y)$

 $log p(positive | X_{new}) \propto log P(positive) + log p(X_{new} | positive)$ = -0.84 - 4.96 = -5.80

 $\log p(\text{negative} | X_{\text{new}}) \propto -0.56 - 8.91 = -9.47$

naive Bayes predicts a positive label!

what if we see no positive training documents containing the word "awesome"?

p(awesome | positive) = 0

any review that contains "awesome" will have zero probability for the positive class!

Add-1 (Laplace) smoothing

unsmoothed
$$P(w_i | y) = \frac{\text{count}(w_i, y)}{\sum_{w \in V} \text{count}(w, y)}$$

smoothed
$$P(w_i | y) = \frac{\operatorname{count}(w_i, y) + 1}{\sum_{w \in V} \operatorname{count}(w, y) + |V|}$$

what happens if we do add-*n* smoothing as *n* increases?

exercise!