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blackjack

## Class Card

* java.lang.Object
  + blackjack.Card
* public class Card  
    
  extends java.lang.Object  
  Card - A Card object representing one playing card from the standard deck Copyright (C) 2005 University of Maryland

### Constructor SummaryConstructors

|  |
| --- |
| * + Constructor and Description |
| * + [Card](http://docs.google.com/blackjack/Card.html#Card-blackjack.CardValue-blackjack.CardSuit-)([CardValue](http://docs.google.com/blackjack/CardValue.html) value, [CardSuit](http://docs.google.com/blackjack/CardSuit.html) suit) |

### Method SummaryAll Methods Instance Methods Concrete Methods

|  |  |
| --- | --- |
| * + Modifier and Type | * + Method and Description |
| * + boolean | * + [equals](http://docs.google.com/blackjack/Card.html#equals-java.lang.Object-)(java.lang.Object o) |
| * + [CardSuit](http://docs.google.com/blackjack/CardSuit.html) | * + [getSuit](http://docs.google.com/blackjack/Card.html#getSuit--)() |
| * + [CardValue](http://docs.google.com/blackjack/CardValue.html) | * + [getValue](http://docs.google.com/blackjack/Card.html#getValue--)() |
| * + int | * + [hashCode](http://docs.google.com/blackjack/Card.html#hashCode--)() |
| * + boolean | * + [isFacedUp](http://docs.google.com/blackjack/Card.html#isFacedUp--)() |
| * + void | * + [setFaceDown](http://docs.google.com/blackjack/Card.html#setFaceDown--)() |
| * + void | * + [setFaceUp](http://docs.google.com/blackjack/Card.html#setFaceUp--)() |
| * + java.lang.String | * + [toString](http://docs.google.com/blackjack/Card.html#toString--)() |

### Methods inherited from class java.lang.ObjectgetClass, notify, notifyAll, wait, wait, wait

### Constructor Detail

#### Card public Card([CardValue](http://docs.google.com/blackjack/CardValue.html) value, [CardSuit](http://docs.google.com/blackjack/CardSuit.html) suit)

### Method Detail

#### getValue public [CardValue](http://docs.google.com/blackjack/CardValue.html) getValue()

#### getSuit public [CardSuit](http://docs.google.com/blackjack/CardSuit.html) getSuit()

#### isFacedUp public boolean isFacedUp()

#### setFaceUp public void setFaceUp()

#### setFaceDown public void setFaceDown()

#### equals public boolean equals(java.lang.Object o)Overrides: equals in class java.lang.Object

#### hashCode public int hashCode()Overrides: hashCode in class java.lang.Object

#### toString public java.lang.String toString()Overrides: toString in class java.lang.Object

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