JavaScript is disabled on your browser.

* [Overview](http://docs.google.com/overview-summary.html)
* Package
* Class
* Use
* [Tree](http://docs.google.com/overview-tree.html)
* [Deprecated](http://docs.google.com/deprecated-list.html)
* Index
* [Help](http://docs.google.com/help-doc.html)
* [Prev Letter](http://docs.google.com/index-2.html)
* [Next Letter](http://docs.google.com/index-4.html)
* [Frames](http://docs.google.com/index.html?index-filesindex-3.html)
* [No Frames](http://docs.google.com/index-3.html)
* [All Classes](http://docs.google.com/allclasses-noframe.html)

## [A](http://docs.google.com/index-1.html) [B](http://docs.google.com/index-2.html) [C](http://docs.google.com/index-3.html) [E](http://docs.google.com/index-4.html) [F](http://docs.google.com/index-5.html) [G](http://docs.google.com/index-6.html) [H](http://docs.google.com/index-7.html) [I](http://docs.google.com/index-8.html) [M](http://docs.google.com/index-9.html) [N](http://docs.google.com/index-10.html) [P](http://docs.google.com/index-11.html) [R](http://docs.google.com/index-12.html) [S](http://docs.google.com/index-13.html) [T](http://docs.google.com/index-14.html) [V](http://docs.google.com/index-15.html) [W](http://docs.google.com/index-16.html)

C

[ClearCellGame](http://docs.google.com/model/ClearCellGame.html) - Class in [model](http://docs.google.com/model/package-summary.html)

This class extends GameModel and implements the logic of the clear cell game.

[ClearCellGame(int, int, Random, int)](http://docs.google.com/model/ClearCellGame.html#ClearCellGame(int,%20int,%20java.util.Random,%20int)) - Constructor for class model.[ClearCellGame](http://docs.google.com/model/ClearCellGame.html)

Defines a board with empty cells.

[collapseCells()](http://docs.google.com/tests/PublicTests.html#collapseCells()) - Method in class tests.[PublicTests](http://docs.google.com/tests/PublicTests.html)   [createAndDisplayGUI(Game, int)](http://docs.google.com/gui/GameGUI.html#createAndDisplayGUI(model.Game,%20int)) - Static method in class gui.[GameGUI](http://docs.google.com/gui/GameGUI.html)   [A](http://docs.google.com/index-1.html) [B](http://docs.google.com/index-2.html) [C](http://docs.google.com/index-3.html) [E](http://docs.google.com/index-4.html) [F](http://docs.google.com/index-5.html) [G](http://docs.google.com/index-6.html) [H](http://docs.google.com/index-7.html) [I](http://docs.google.com/index-8.html) [M](http://docs.google.com/index-9.html) [N](http://docs.google.com/index-10.html) [P](http://docs.google.com/index-11.html) [R](http://docs.google.com/index-12.html) [S](http://docs.google.com/index-13.html) [T](http://docs.google.com/index-14.html) [V](http://docs.google.com/index-15.html) [W](http://docs.google.com/index-16.html)

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* Class
* Use
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* [Deprecated](http://docs.google.com/deprecated-list.html)
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* [Help](http://docs.google.com/help-doc.html)
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* [Next Letter](http://docs.google.com/index-4.html)
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