JavaScript is disabled on your browser.

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Package model

* Class Summary

|  |  |
| --- | --- |
| * Class | * Description |
| * [ClearCellGame](http://docs.google.com/model/ClearCellGame.html) | * This class extends GameModel and implements the logic of the clear cell game. |
| * [Game](http://docs.google.com/model/Game.html) | * This class represents the logic of a game where a board is updated on each step of the game animation. |

* Enum Summary

|  |  |
| --- | --- |
| * Enum | * Description |
| * [BoardCell](http://docs.google.com/model/BoardCell.html) | * This enumerated type represents a board cell. |

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