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C

[Card](http://docs.google.com/blackjack/Card.html) - Class in [blackjack](http://docs.google.com/blackjack/package-summary.html)

Card - A Card object representing one playing card from the standard deck Copyright (C) 2005 University of Maryland

[Card(CardValue, CardSuit)](http://docs.google.com/blackjack/Card.html#Card-blackjack.CardValue-blackjack.CardSuit-) - Constructor for class blackjack.[Card](http://docs.google.com/blackjack/Card.html)   [CARD\_HEIGHT](http://docs.google.com/blackjackGUI/CardImage.html#CARD_HEIGHT) - Static variable in class blackjackGUI.[CardImage](http://docs.google.com/blackjackGUI/CardImage.html)   [CARD\_WIDTH](http://docs.google.com/blackjackGUI/CardImage.html#CARD_WIDTH) - Static variable in class blackjackGUI.[CardImage](http://docs.google.com/blackjackGUI/CardImage.html)   [CardImage](http://docs.google.com/blackjackGUI/CardImage.html) - Class in [blackjackGUI](http://docs.google.com/blackjackGUI/package-summary.html)   [CardImage(Card)](http://docs.google.com/blackjackGUI/CardImage.html#CardImage-blackjack.Card-) - Constructor for class blackjackGUI.[CardImage](http://docs.google.com/blackjackGUI/CardImage.html)   [CardSuit](http://docs.google.com/blackjack/CardSuit.html) - Enum in [blackjack](http://docs.google.com/blackjack/package-summary.html)   [CardValue](http://docs.google.com/blackjack/CardValue.html) - Enum in [blackjack](http://docs.google.com/blackjack/package-summary.html)   [correctResults(String, String)](http://docs.google.com/tests/SupportPublicTests.html#correctResults-java.lang.String-java.lang.String-) - Static method in class tests.[SupportPublicTests](http://docs.google.com/tests/SupportPublicTests.html)   [createAndShuffleGameDeck()](http://docs.google.com/blackjack/Blackjack.html#createAndShuffleGameDeck--) - Method in class blackjack.[Blackjack](http://docs.google.com/blackjack/Blackjack.html)   [createAndShuffleGameDeck()](http://docs.google.com/blackjack/BlackjackEngine.html#createAndShuffleGameDeck--) - Method in interface blackjack.[BlackjackEngine](http://docs.google.com/blackjack/BlackjackEngine.html)

Creates and shuffles the card deck(s) using a random number generator.

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