

# RANDOM TOPICS

stochastic gradient descent  
&  
Monte Carlo

# MASSIVE MODEL FITTING

$$\text{minimize } f(x) = \frac{1}{n} \sum_{i=1}^n f_i(x)$$

Big!  
(over 100K)



least squares

$$\text{minimize } \frac{1}{2} \|Ax - b\|^2 = \sum_i \frac{1}{2} (a_i x - b_i)^2$$

SVM

$$\text{minimize } \frac{1}{2} \|w\|^2 + h(LDw) = \frac{1}{2} \|w\|^2 + \sum_i h(l_i d_i w)$$

low-rank factorization

$$\text{minimize } \frac{1}{2} \|D - XY\|^2 = \sum_{ij} \frac{1}{2} (d_{ij} - x_i y_j)^2$$

# THE BIG IDEA

$$\text{minimize } f(x) = \frac{1}{n} \sum_{i=1}^n f_i(x)$$

True gradient

$$\nabla f = \frac{1}{n} \sum_{i=1}^n \nabla f_i(x)$$

Idea: choose a subset of the data

$$\Omega \subset [1, N]$$



$$\nabla f \approx g_\Omega = \frac{1}{|\Omega|} \sum_{i \in \Omega} \nabla f_i(x)$$

usually just  
one sample

# INFINITE SAMPLE VS FINITE SAMPLE

## **finite sample**

$$\text{minimize } f(x) = \frac{1}{n} \sum_{i=1}^n f_i(x)$$

We can solve finite sample problem to high accuracy....

## **infinite sample**

...but true accuracy is limited by sample size

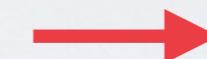
$$\text{minimize } f(x) = \mathbf{E}_s[f_s(x)] = \int_s f_s(x)p(s)ds$$

# SGD

**select  
data**

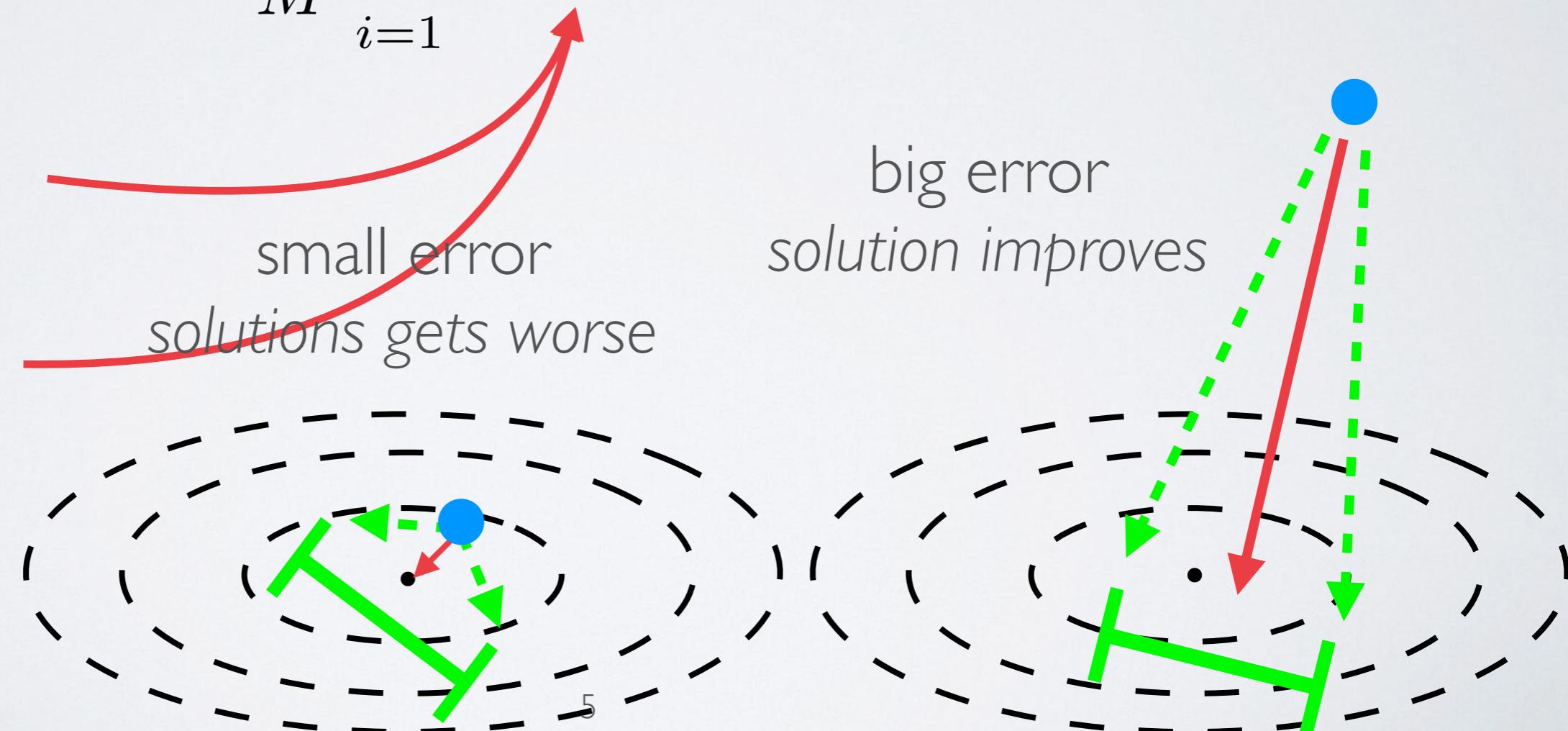
**compute gradient**

$$g^k \approx \frac{1}{M} \nabla \sum_{i=1}^M f_i(x, d_i)$$



$$x^{k+1} = x^k - \tau_k g^k$$

big error  
solution improves



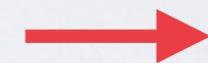
# SGD

**select  
data**



**compute gradient**

$$g^k \approx \nabla f(x, d_8)$$



$$x^{k+1} = x^k - \tau_k g^k$$

Error must decrease  
as we approach solution

**classical solution**

shrink stepsize      slow convergence

$$\lim_{k \rightarrow \infty} \tau_k = 0 \quad \rightarrow \quad O(1/\sqrt{k})$$

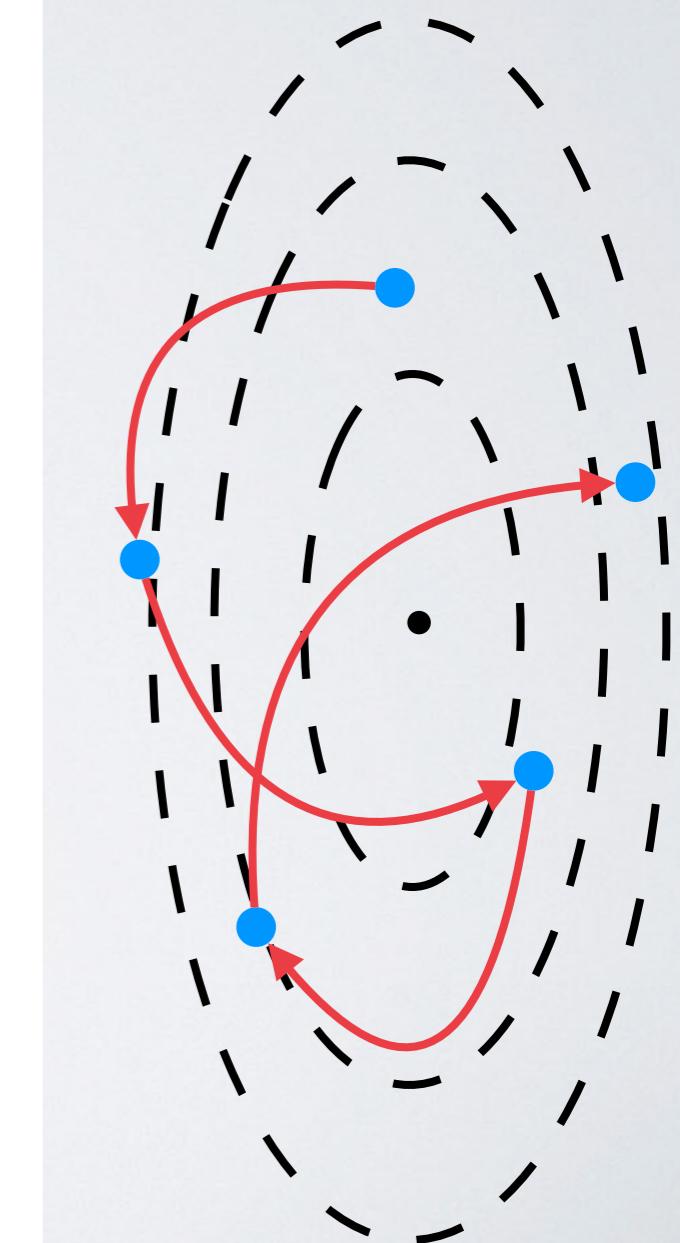
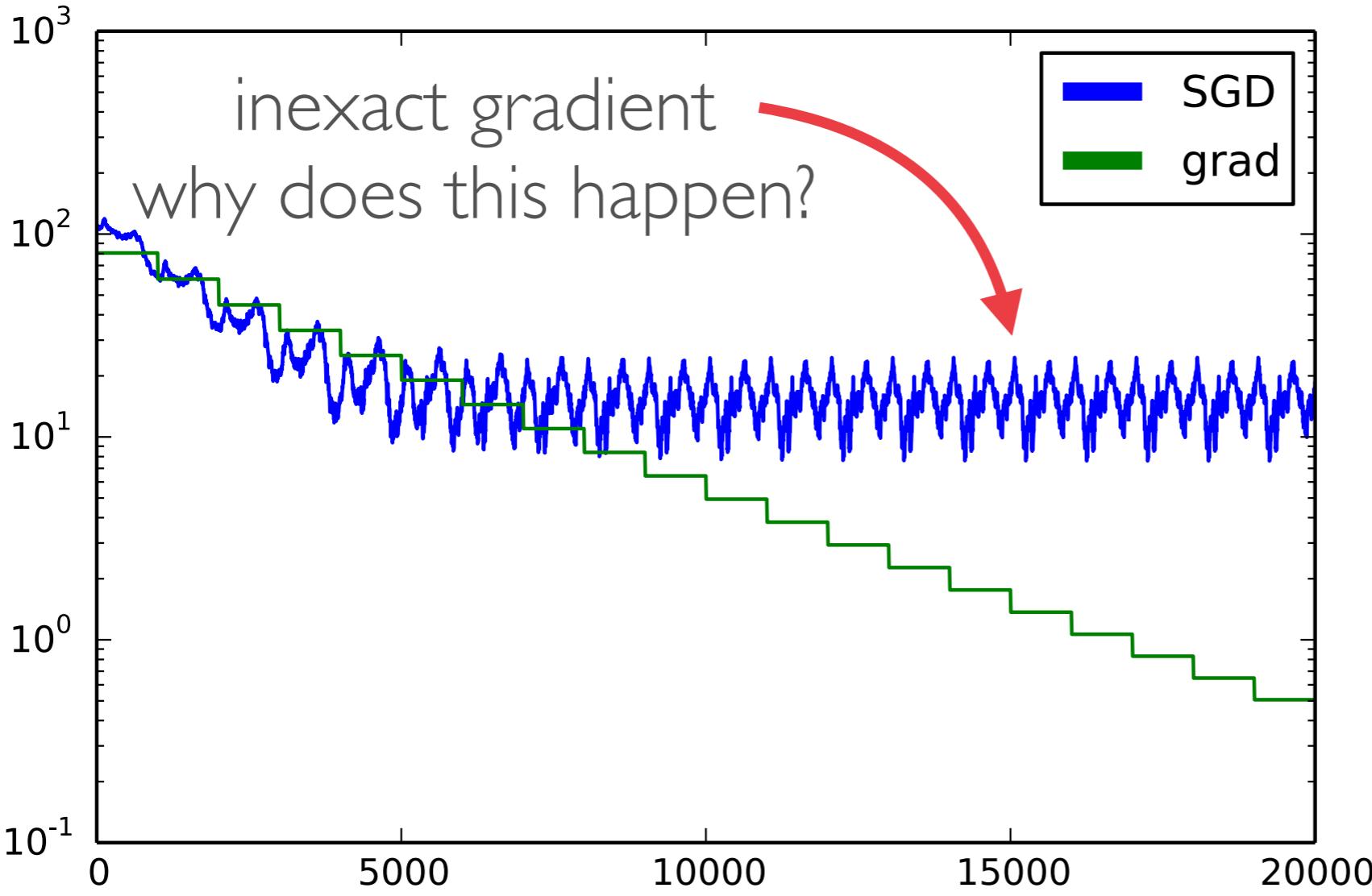
**Variance reduction**

Correct error in<sup>6</sup> gradient approximations

# EXAMPLE: WITHOUT DECREASING STEPSIZE

$$\text{minimize} \quad \frac{1}{2} \|Ax - b\|^2$$

what's  
happening?



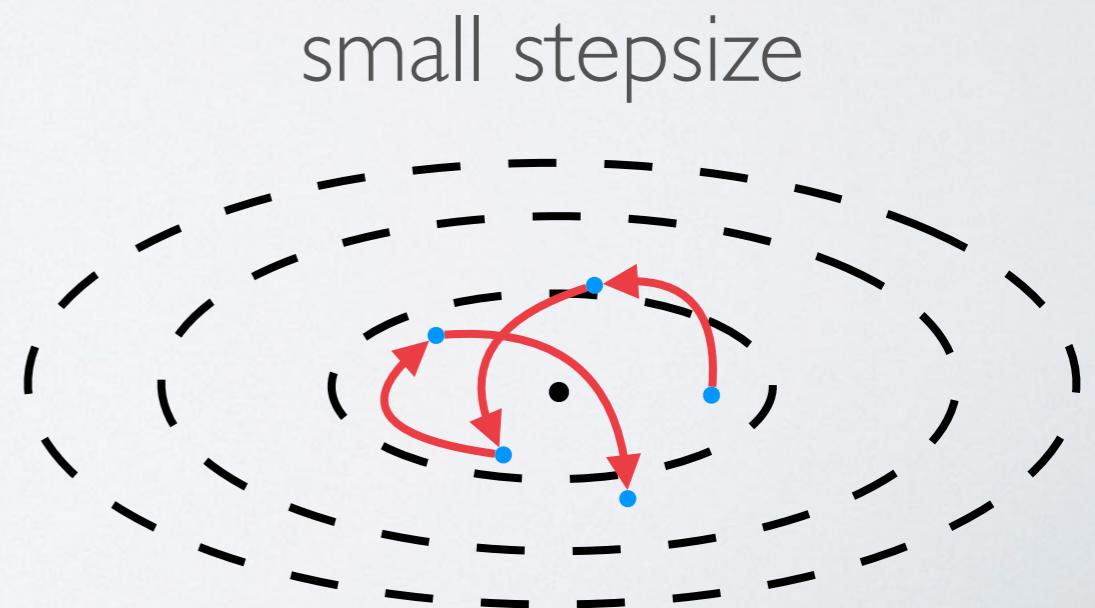
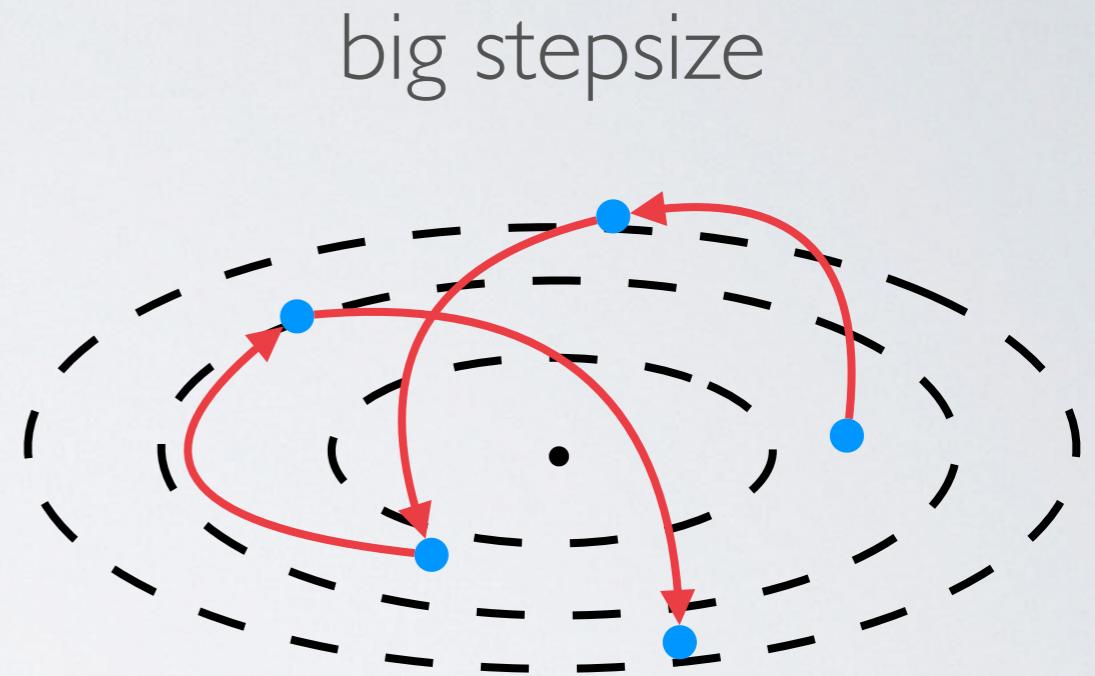
# DECREASING STEP SIZE

$$x^{k+1} = x^k - \tau_k \nabla f_k(x)$$

$$\tau_k = \frac{a}{b+k}$$
 why?

(almost) equivalent to  
choose larger sample

used for  
**strongly convex** problems



# AVERAGING

$$x^{k+1} = x^k - \tau_k \nabla f_k(x)$$

$$\tau_k = \frac{a}{\sqrt{k+b}}$$

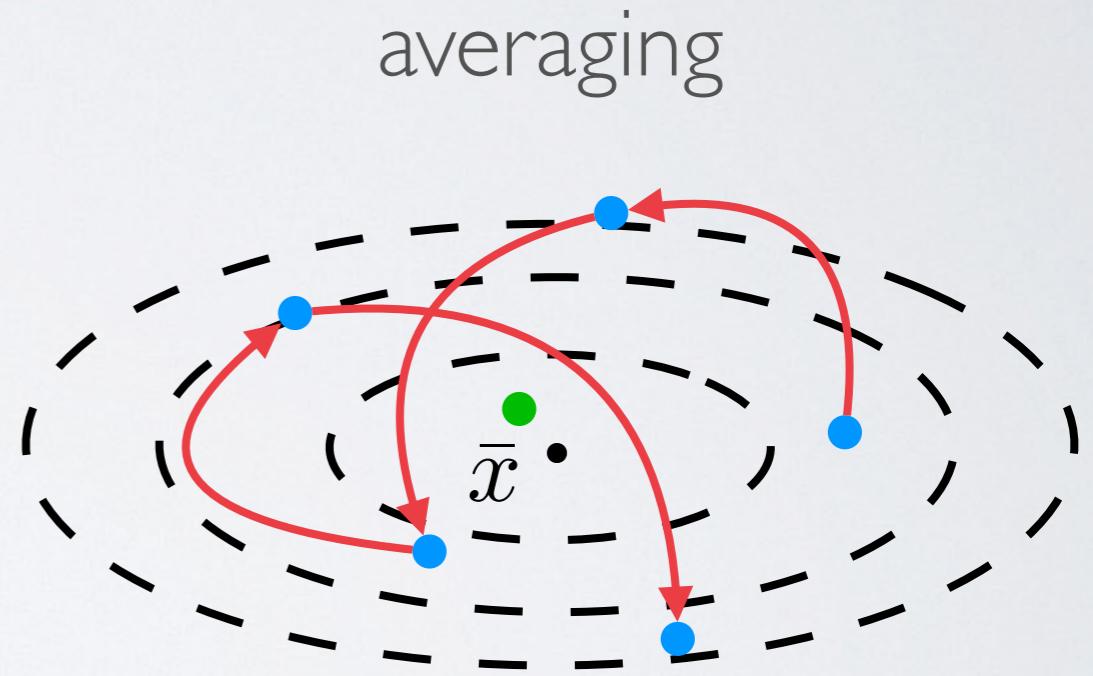
**“ergodic” averaging**

$$\bar{x}^{k+1} = \frac{1}{k+1} \sum x_i$$

why is this bad?

used for  
**weakly convex** problems

does this limit convergence rate?



# AVERAGING

ergodic averaging

$$\bar{x}^{k+1} = \frac{1}{k+1} \sum x_i$$

compute without storage

$$\bar{x}^{k+1} = \frac{k}{k+1} \bar{x}^k + \frac{1}{k+1} x^{k+1}$$

short memory version

$$\bar{x}^{k+1} = \frac{k}{k+\eta} \bar{x}^k + \frac{\eta}{k+\eta} x^{k+1} \quad \eta \geq 1$$

tradeoff variance for bias



# KNOWN RATES: WEAKLY CONVEX

See

Shamir and Zhang, ICML '13  
Rakhlin, Shamir, Sridharan, CoRR '11

## Theorem

Suppose  $f$  is convex,  $\|\nabla f(x)\| \leq G$ , and that the diameter of  $\text{dom}(f)$  is less than  $D$ . If we use the stepsize

$$\tau_k = \frac{c}{\sqrt{k}},$$

then

$$\mathbf{E}[f(\bar{x}_k) - f^*] \leq \left( \frac{D^2}{c} + cG \right) \frac{2 + \log(k)}{\sqrt{k}}$$

# KNOWN RATES: STRONGLY CONVEX

Shamir and Zhang, ICML '13

## Theorem

Suppose  $f$  is strongly convex with parameter  $m$ , and that  $\|\nabla f(x)\| \leq G$ . If you use stepsize  $\tau_k = 1/mk$ , and the limited memory averaging

$$\bar{x}^{k+1} = \frac{k}{k + \eta} \bar{x}^k + \frac{\eta}{k + \eta} x^{k+1}$$

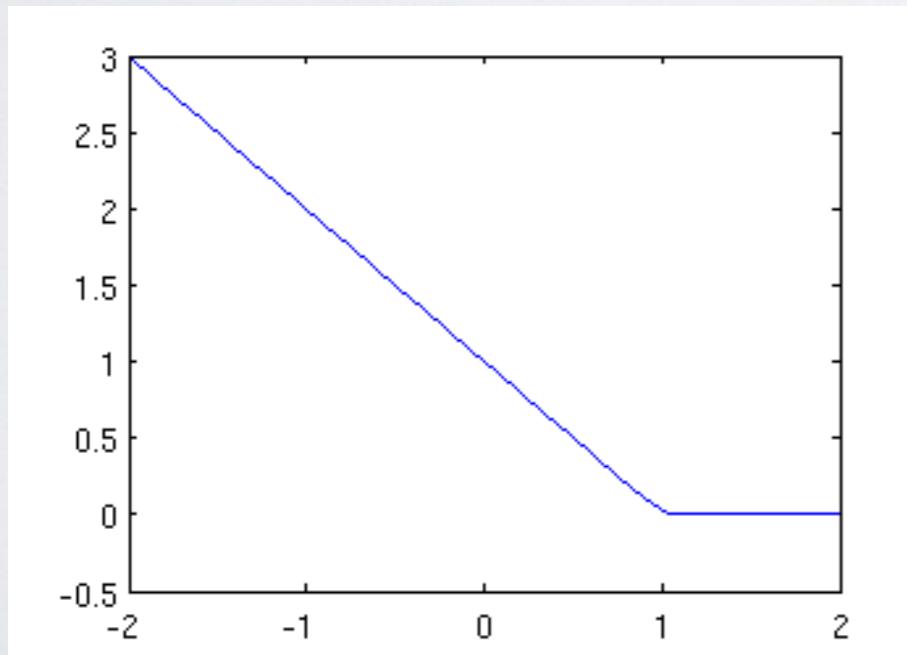
with  $\eta \geq 1$ , then

$$\mathbb{E}[f(\bar{x}_k) - f^\star] \leq 58(1 + \eta/k) \left( \eta(\eta + 1) + \frac{(\eta + .5)^3(1 + \log k)}{k} \right) \frac{G^2}{mk}$$

# EXAMPLE: SVM

PEGASOS: Primal Estimated sub-GrAdient SOlver for SVM

$$\text{minimize} \quad \frac{1}{2} \|w\|^2 + Ch(Aw)$$



$$\nabla h(x) = \begin{cases} -1, & x < 1 \\ 0, & \text{otherwise} \end{cases}$$

note: this is a “**subgradient**”  
descent method

# PEGOSOS

PEGASOS: Primal Estimated sub-GrAdient SOlver for SVM

$$\text{minimize} \quad \sum_i \frac{\lambda}{2} \|w\|^2 + h(a_i w)$$

While “not converged”:

$$\tau^k = \frac{1}{\lambda k}$$

$$\text{If } a_k^T w^k \geq 1 : \quad w^{k+1} = w^k - \tau^k \lambda w^k$$

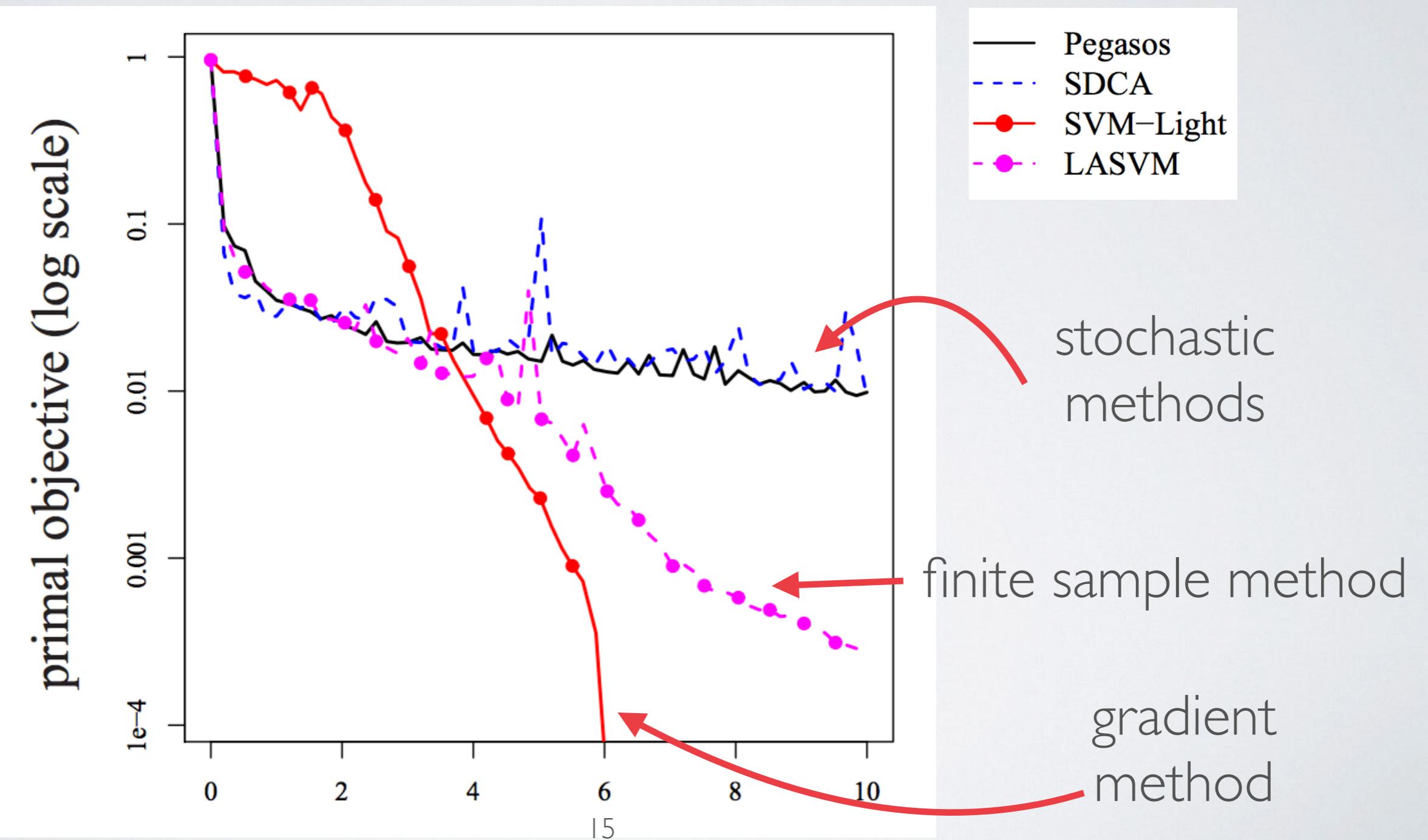
$$\text{If } a_k^T w^k < 1 : \quad w^{k+1} = w^k - \tau^k (\lambda w^k - a_k^T)$$

$$\hat{w}^{k+1} = \frac{1}{k+1} \sum_{i=1}^{k+1} w^i$$



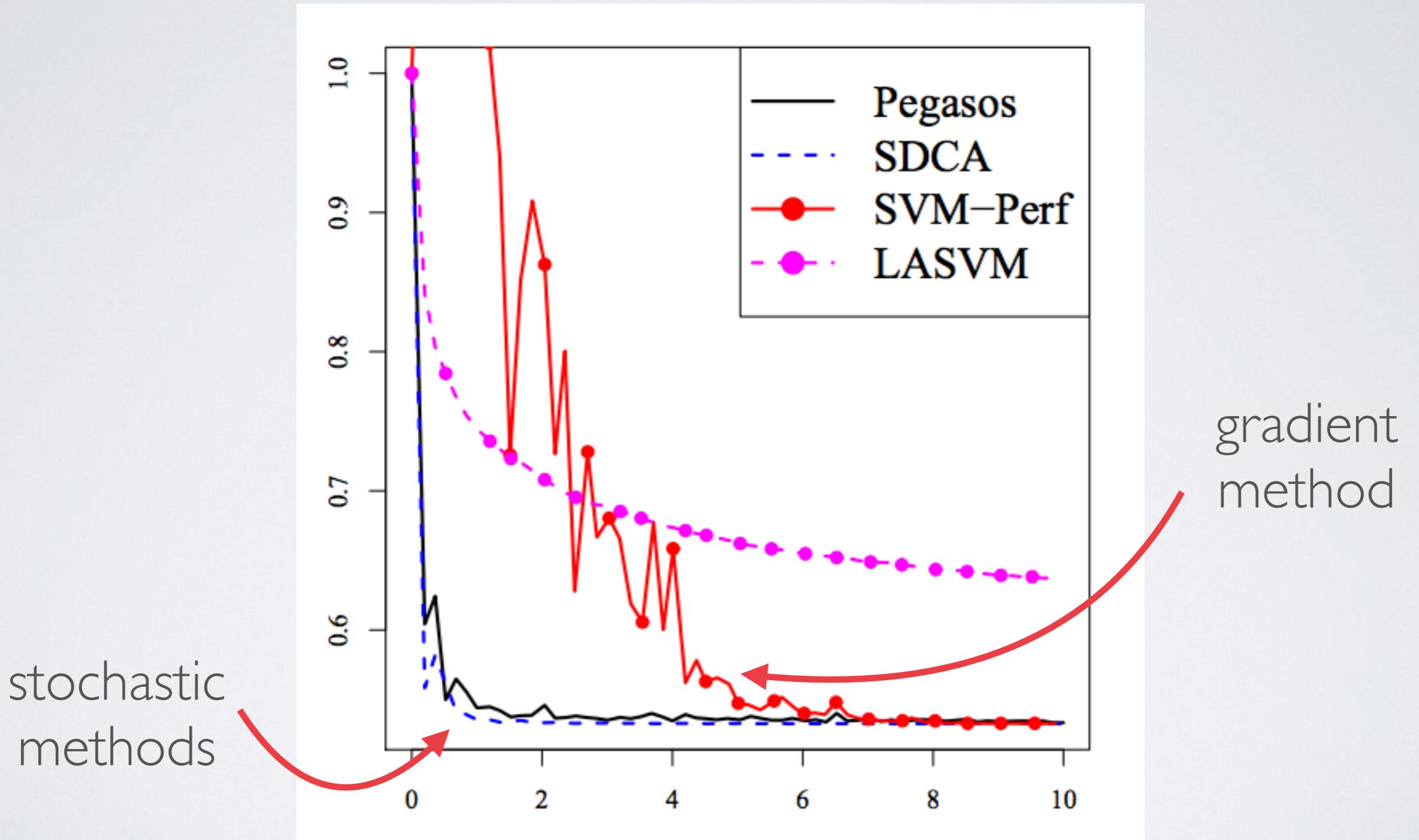
not used in practice

# PEGOSOS



# PEGOSOS

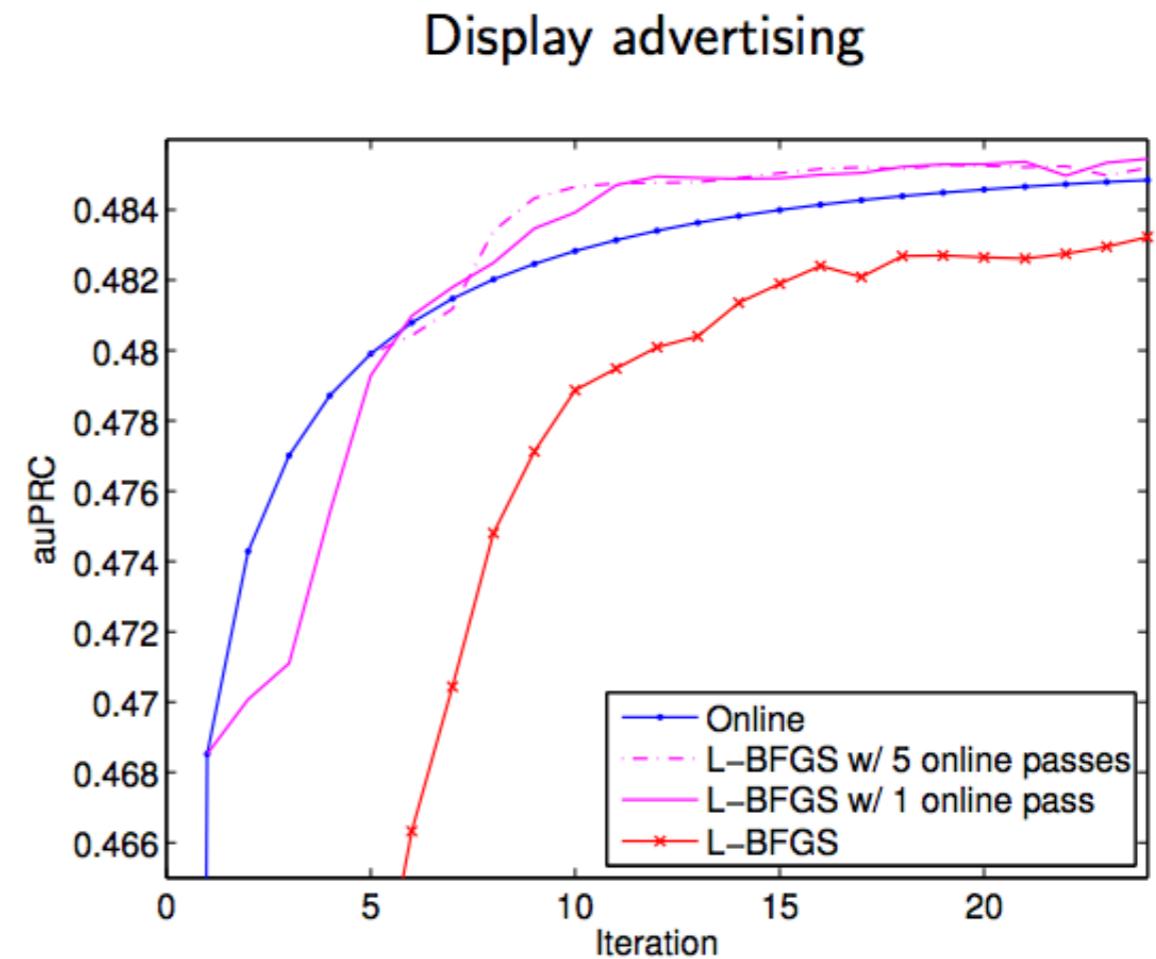
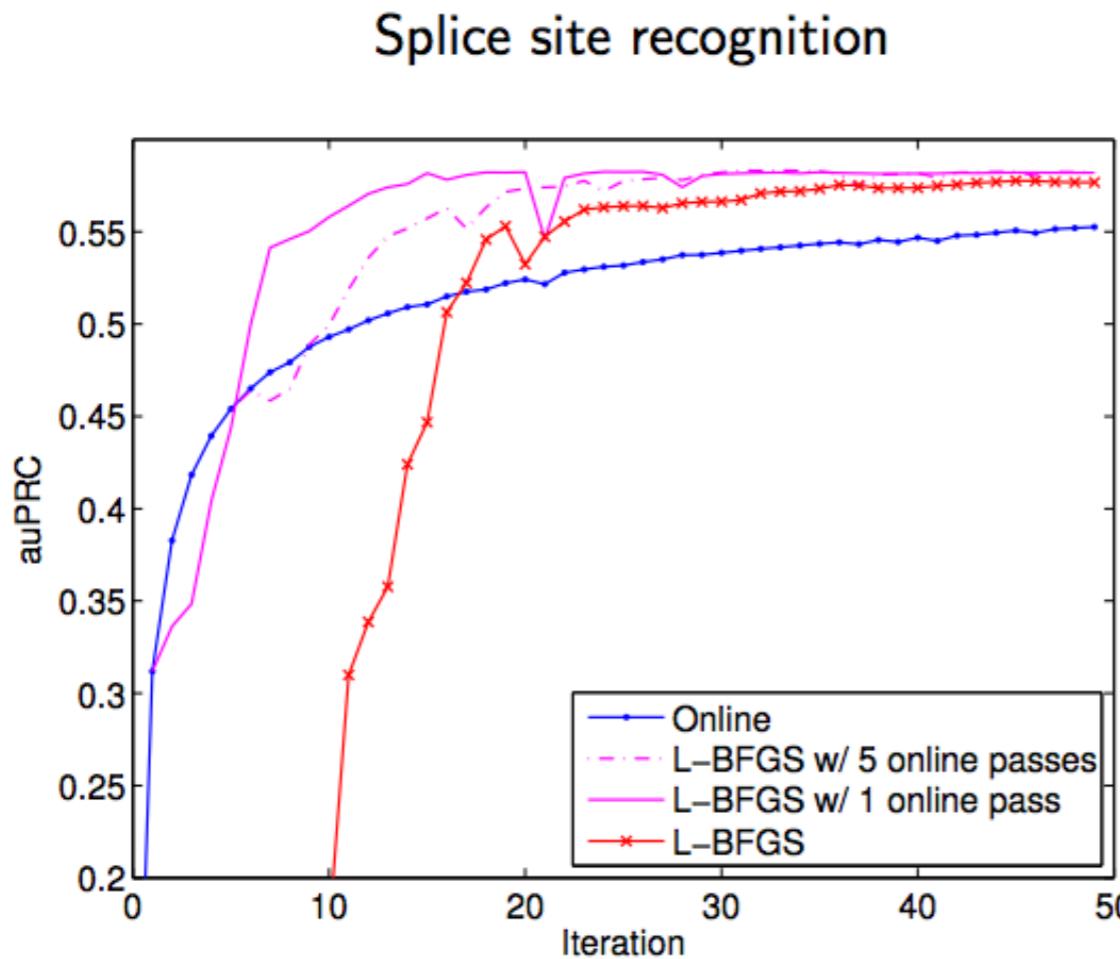
classification error (CV)



You **hope** to converge before SGD gets slow!

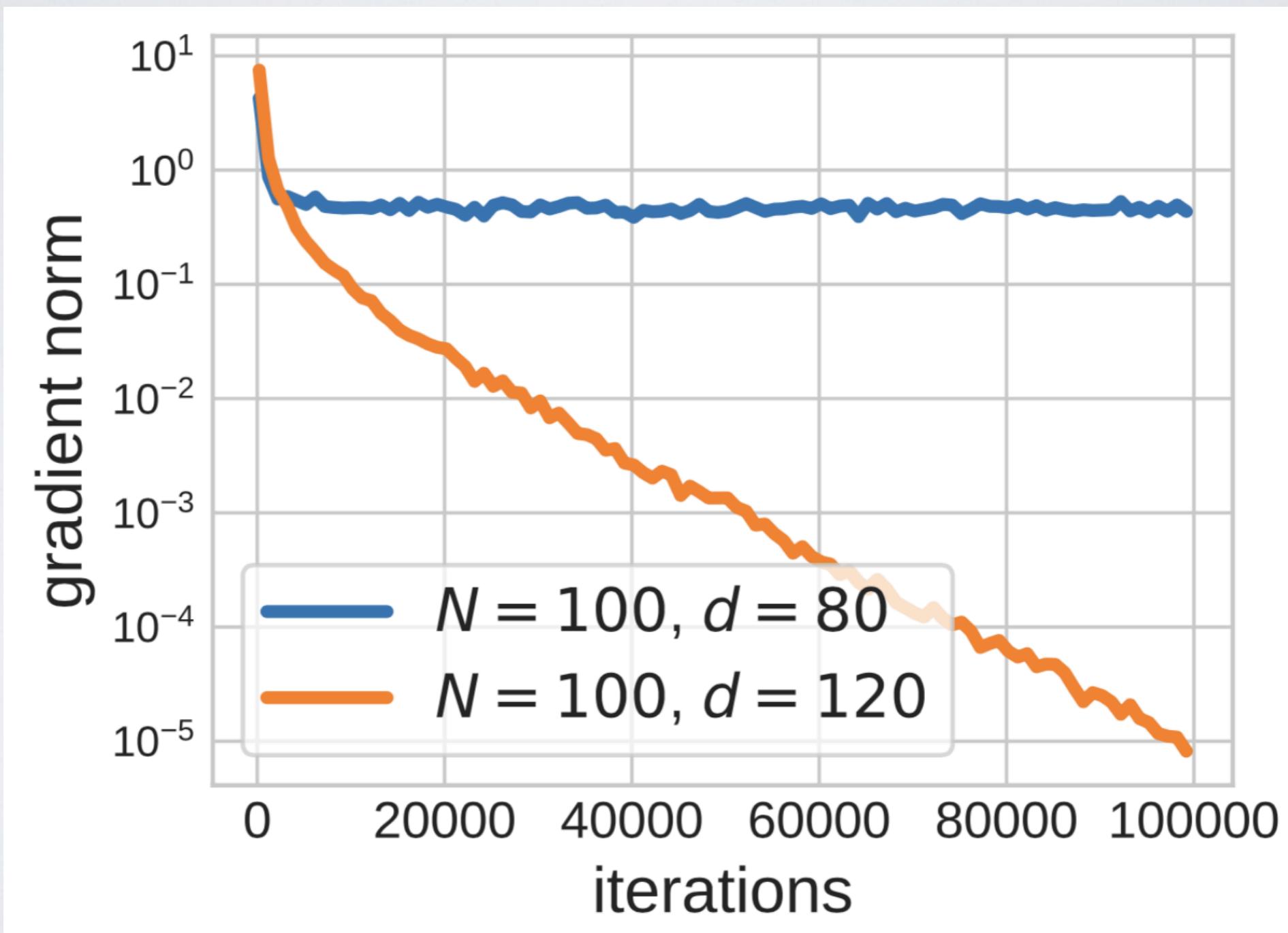
# ALLREDUCE

but if you don't...  
use SGD as warm start for iterative method



# NOTE:

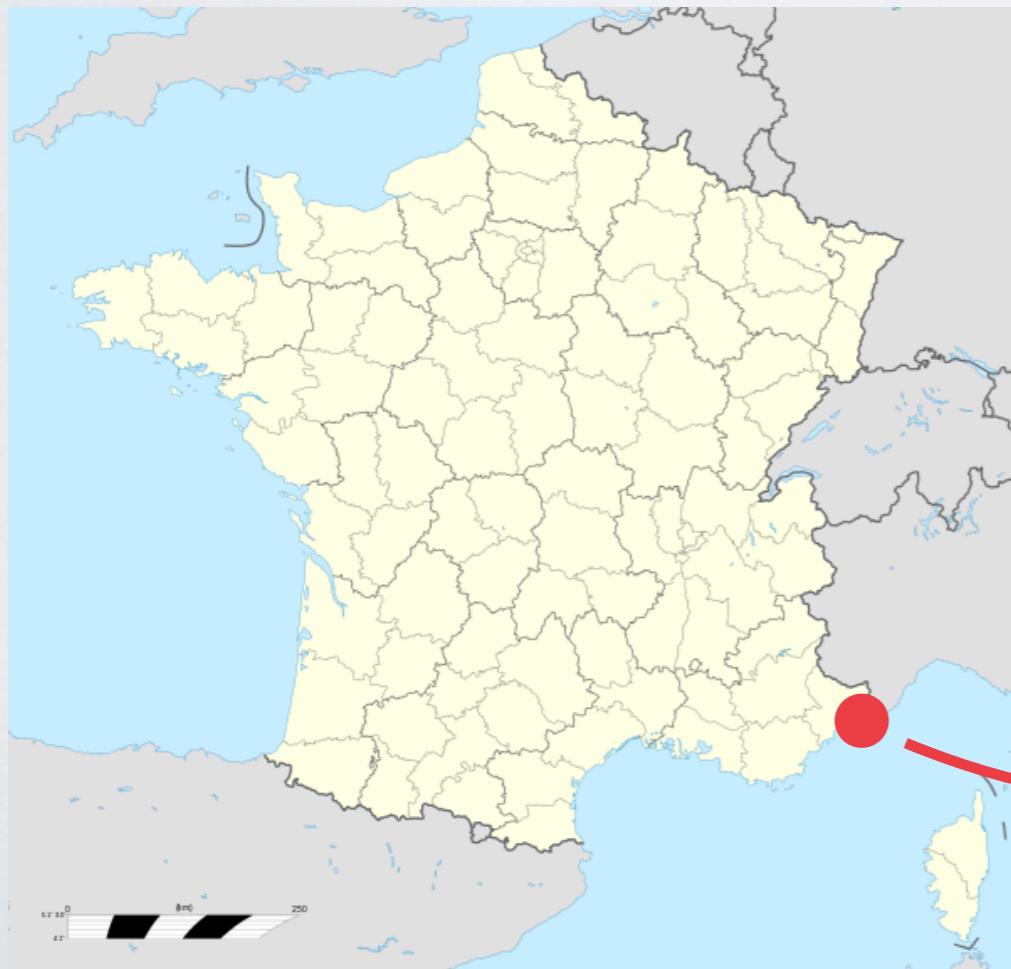
Behavior for over-parameterized problems is different!  
This is why neural network SGD convergence fast



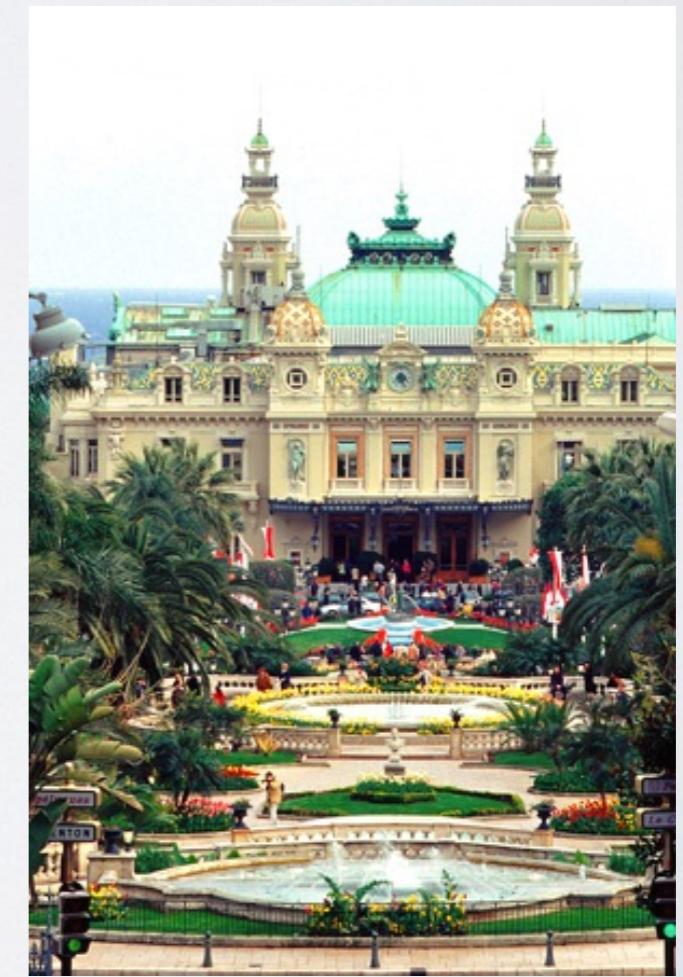
# MONTE CARLO METHODS

Methods that involve randomly sampling a distribution

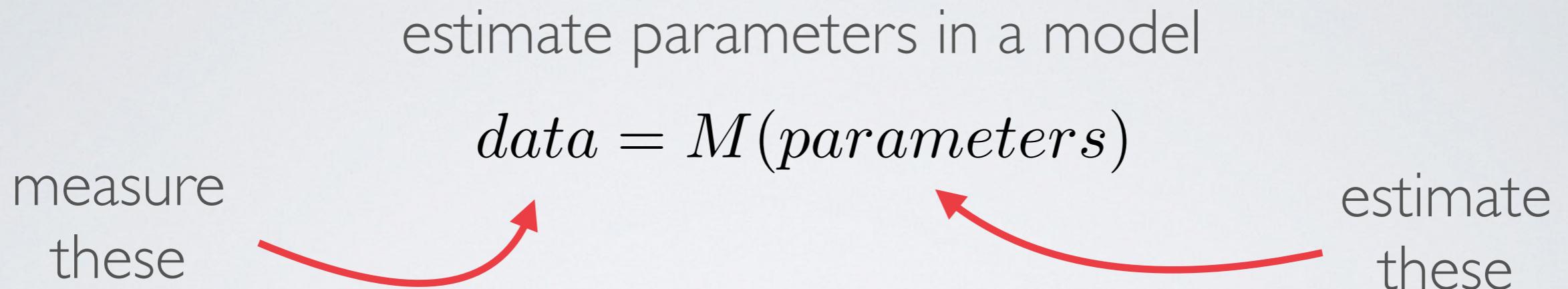
Monte Carlo casino



Monaco?



# BAYESIAN LEARNING



**ingredients...**

**prior**

probability distribution  
of unknown parameters

**likelihood**

probability of data  
given (unknown) parameters



Thomas Bayes

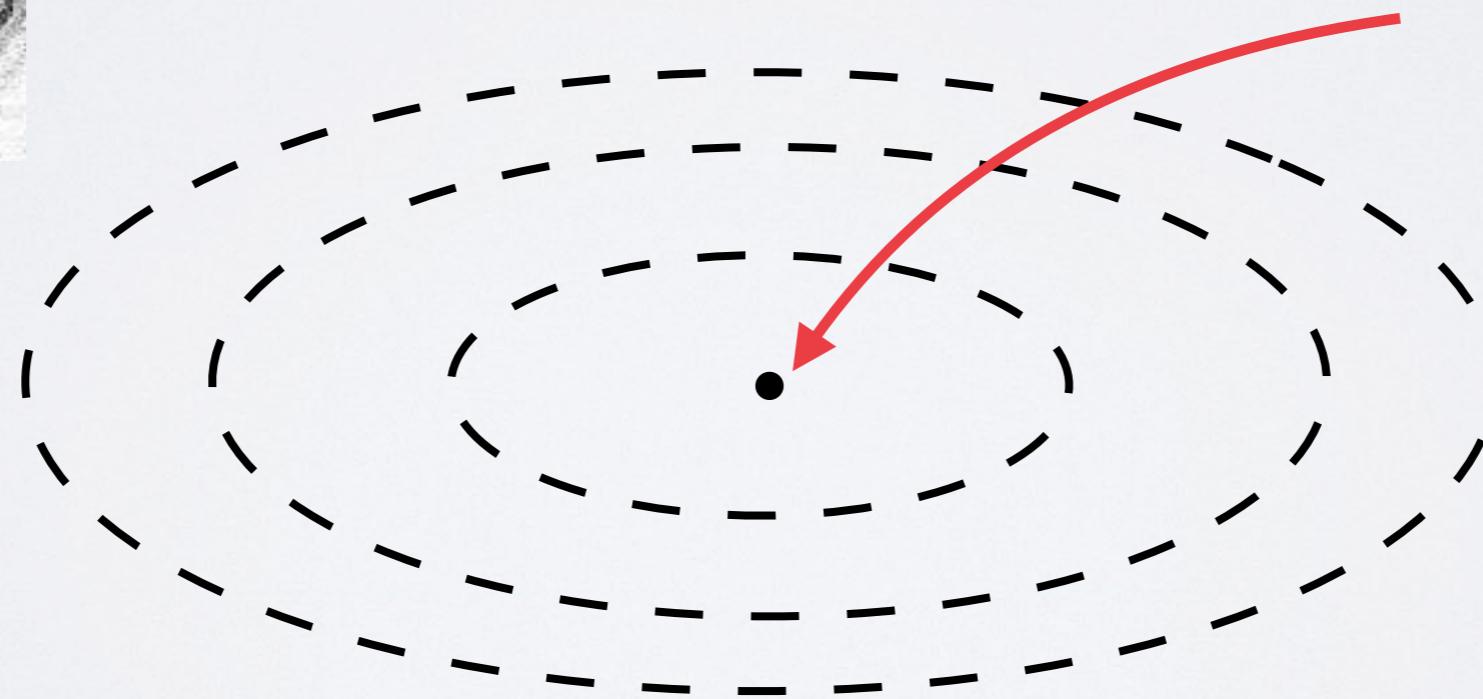
# BAYESIANS OFFER NO SOLUTIONS

Bayes

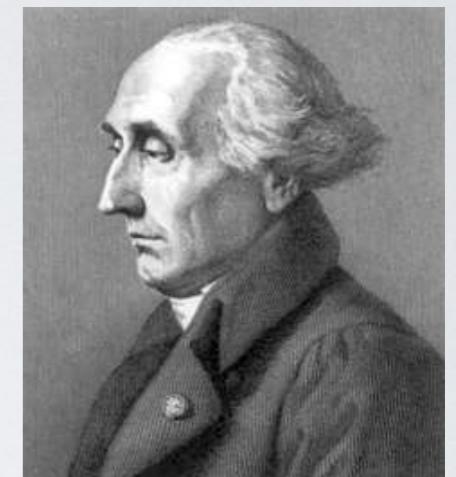


solution space

$$P(w|D, l)$$



Lagrange



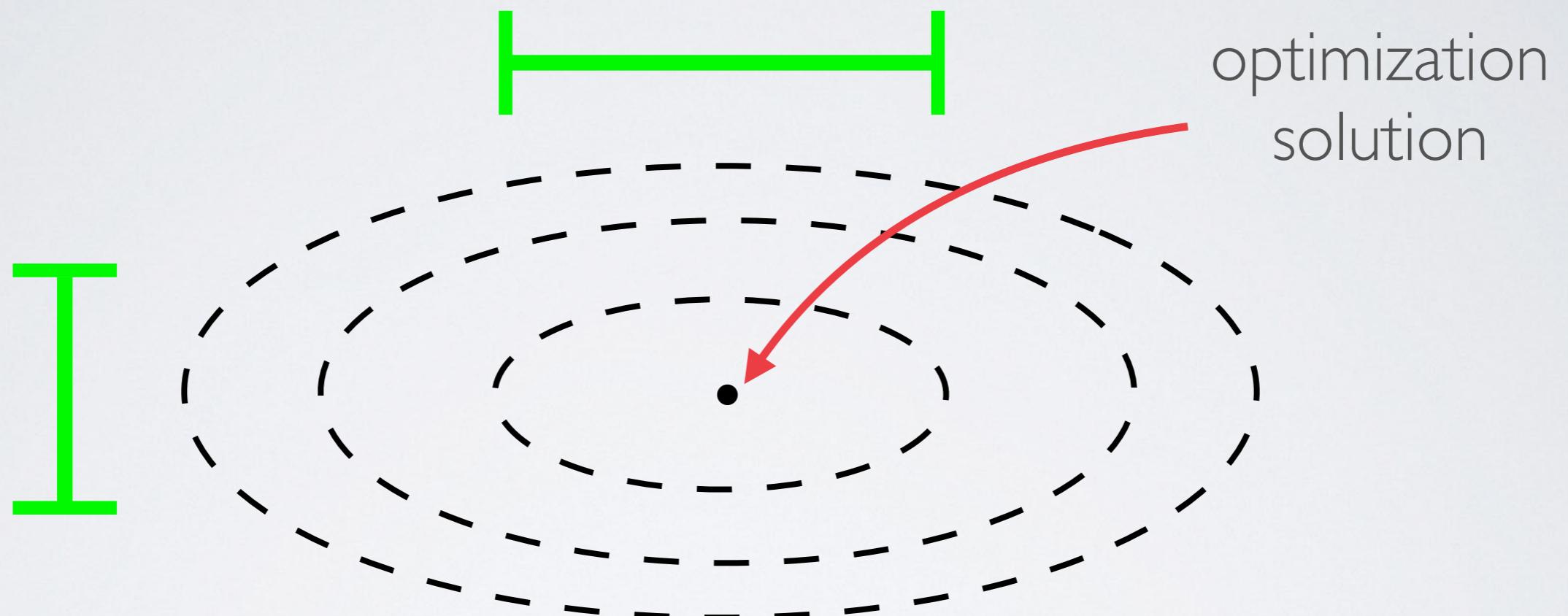
optimization  
solution

Monte Carlo methods randomly sample this solution space

# WHY MONTE CARLO?

You need to know more than just a max/minimizer

“error bars”



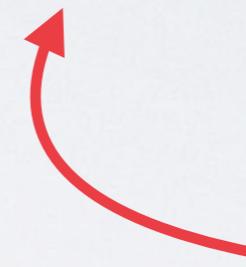
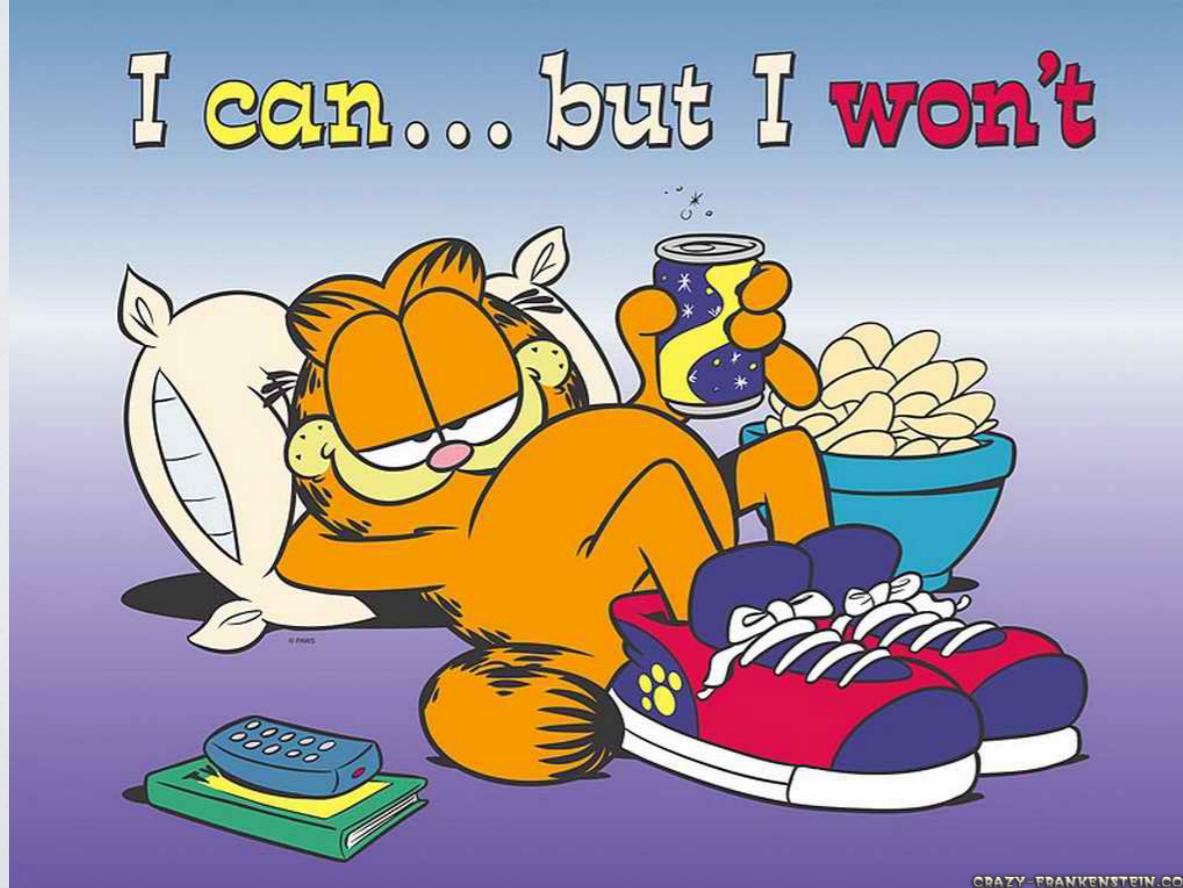
$$\mathbb{E}(w) = \int w P(w) dw$$

$$\text{Var}(w) = \mathbb{E}[(w - \mu)(w - \mu)^T] = \int w w^T P(w) dw - \mu \mu^T$$

# WHY MONTE CARLO?

You're incredibly lazy

$$\text{maximize } \log P(w)$$



I could differentiate this,  
I just don't wanna

$$\arg \max \log P(w) \approx \max_k \{P(w^k)\}$$

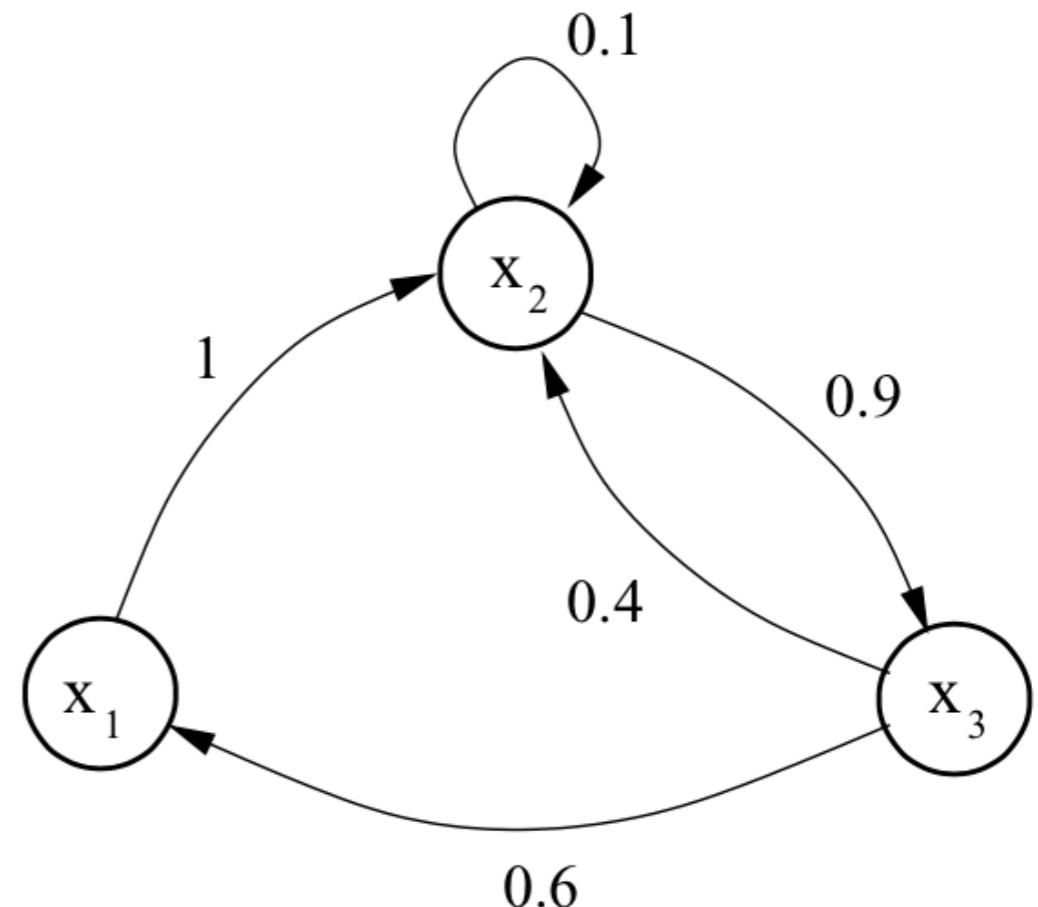
# MARKOV CHAINS

What is an MC?

MC has steady state if

**Irreducible:** can visit any state  
starting at any state

**Aperiodic:** does not get trapped  
in deterministic cycles



# METROPOLIS HASTINGS

ingredients

**proposal distribution**

$$q(y|x)$$

**posterior distribution**

$$p(x)$$

## **MH Algorithm**

Start with  $x^0$

For  $k = 1, 2, 3, \dots$

Choose candidate  $y$  from  $q(y|x^k)$

Compute acceptance probability

$$\alpha = \min \left\{ 1, \frac{p(y)q(x^k|y)}{p(x^k)q(y|x^k)} \right\}$$

Set  $x^{k+1} = y$  with probability  $\alpha$   
otherwise  $x^{k+1} = x^k$

# CONVERGENCE

**Irreducible:** support of  $q$  must contain support of  $p$

**Aperiodic:** there is positive probability of jumping anywhere

## Theorem

Suppose the support of  $q$  contains the support of  $p$ . Then the MH sampler has a stationary distribution, and the distribution is equal to  $p$ .

# METROPOLIS ALGORITHM

ingredients

**proposal distribution**

$$q(y|x)$$

**posterior distribution**

$$p(x)$$

Assume proposal is symmetric

$$q(x^k|y) = q(y|x^k)$$

Metropolis Hastings

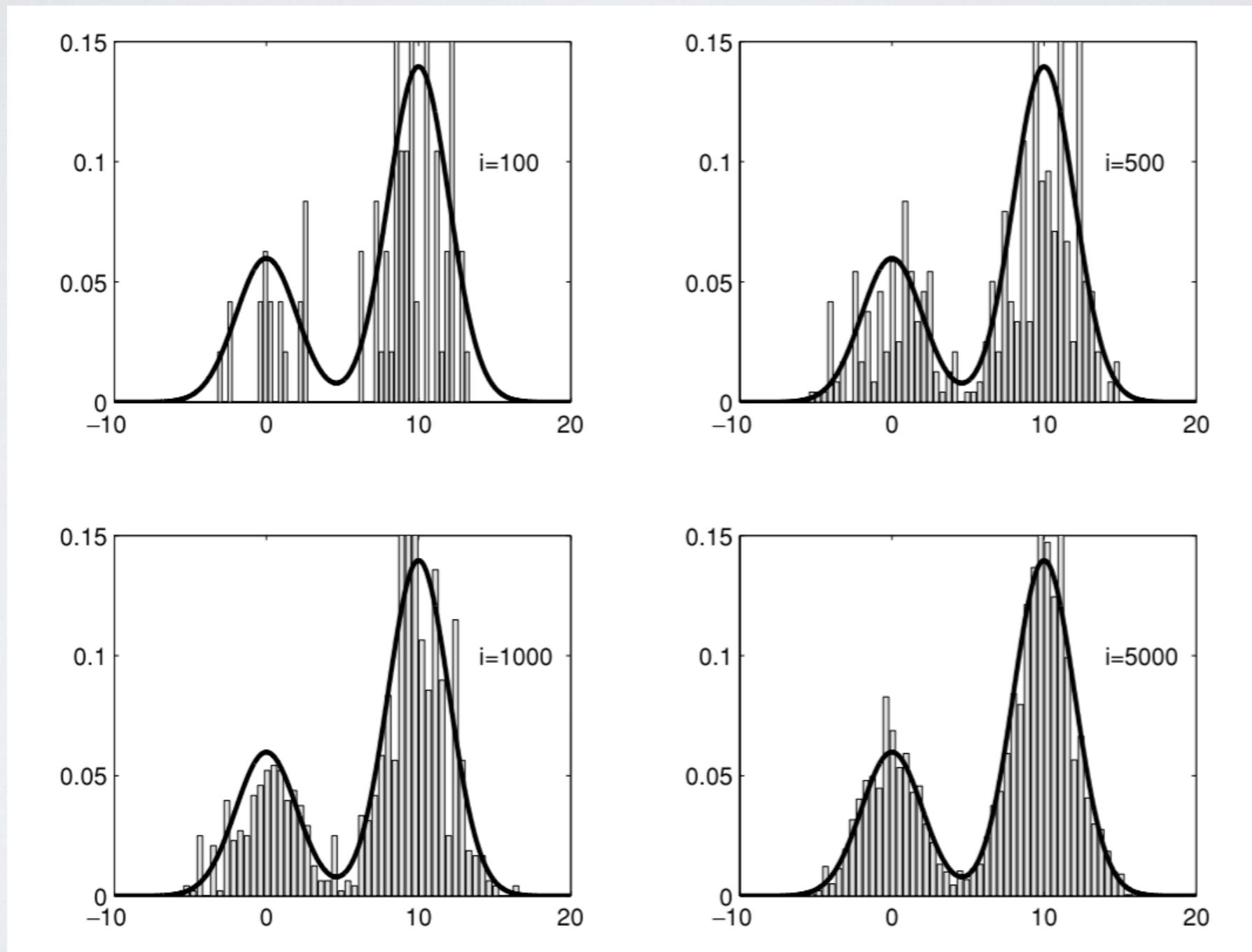
Metropolis

$$\alpha = \min \left\{ 1, \frac{p(y)q(x^k|y)}{p(x^k)q(y|x^k)} \right\}$$

$$\alpha = \min \left\{ 1, \frac{p(y)}{p(x^k)} \right\}$$

# EXAMPLE: GMM

histogram of Metropolis iterates



# PROPERTIES OF MH

## Pro's

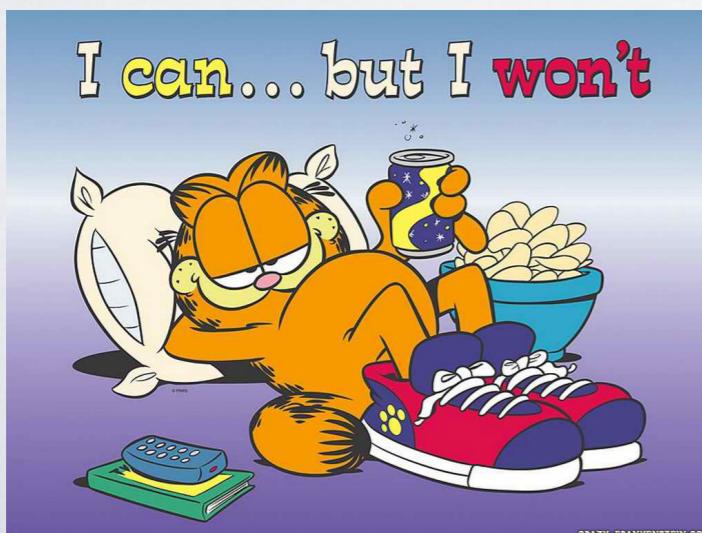
We don't need a normalization constant for posterior

We can run many chains in parallel (cluster/GPU)

We don't need any derivatives

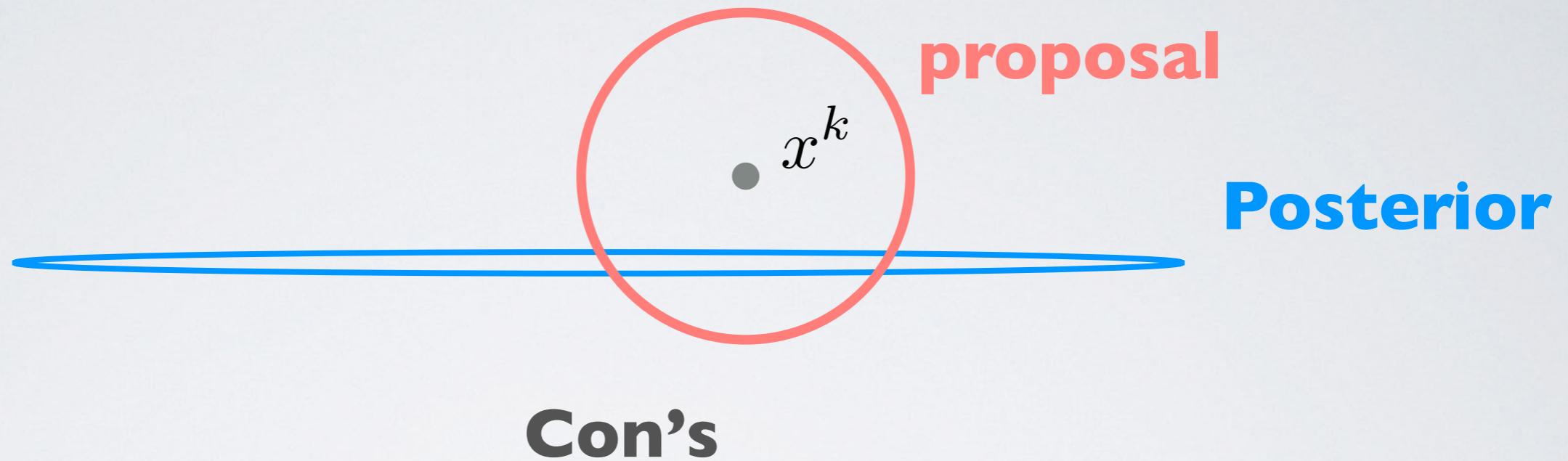
$$P(\text{parameters}|\text{data}) = \frac{P(\text{data}|\text{parameters})P(\text{parameters})}{P(\text{data})}$$

$$P(\text{parameters}|\text{data}) \propto P(\text{data}|\text{parameters})P(\text{parameters})$$



# PROPERTIES OF MH

This is bad...



“Mixing time” depends on proposal distribution

- too wide = constant rejections = slow mixing
- too narrow = short movements=slow mixing

Samples only meaningful at stationary distribution

- “Burn in” samples must be discarded
- Many samples needed because of correlations

# SIMULATED ANNEALING

$$\text{maximize } p(x)$$

Easy choice: run MCMC, then

$$\max_k p(x^k)$$

Better choice: sample the distribution

$$p^{\frac{1}{T_k}}(x^k)$$

“temperature”

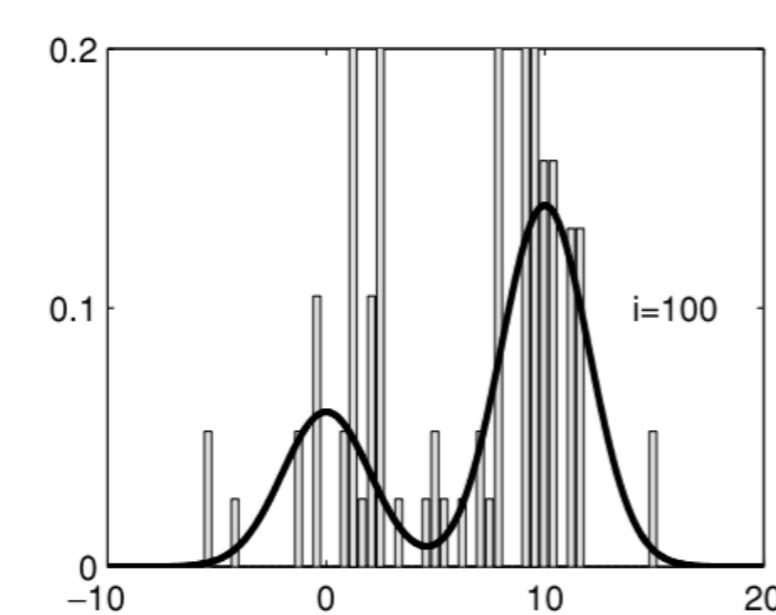


Why is this better?

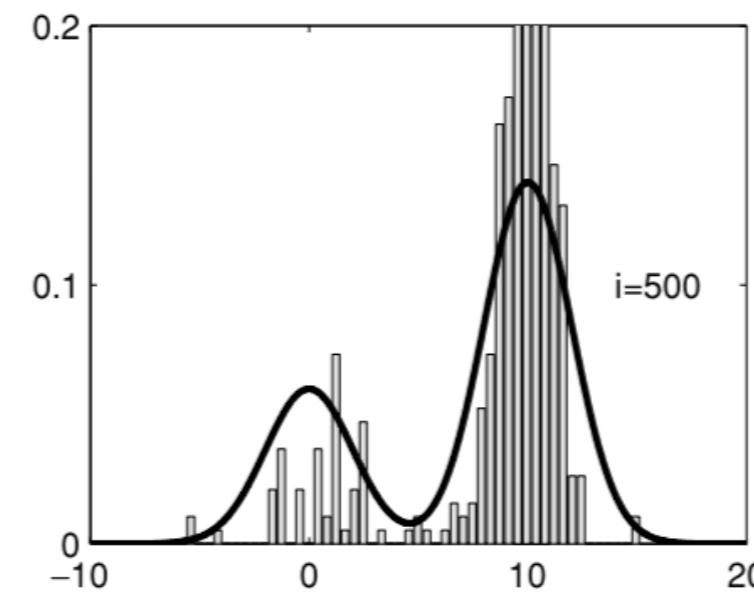
Where does the name come from?

# COOLING SCHEDULE

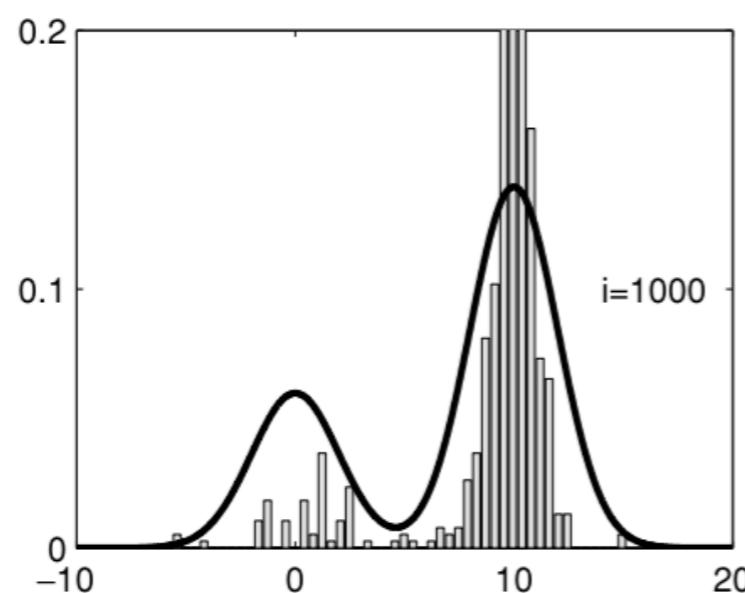
hot



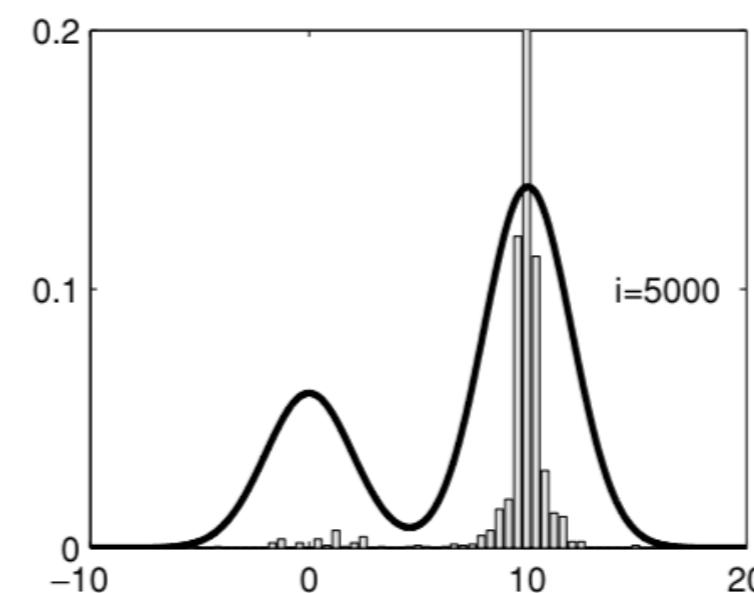
warm



cool



cold



# CONVERGENCE

SA solves non-convex problem, even NP-complete problems, as time goes to infinity.

## Theorem

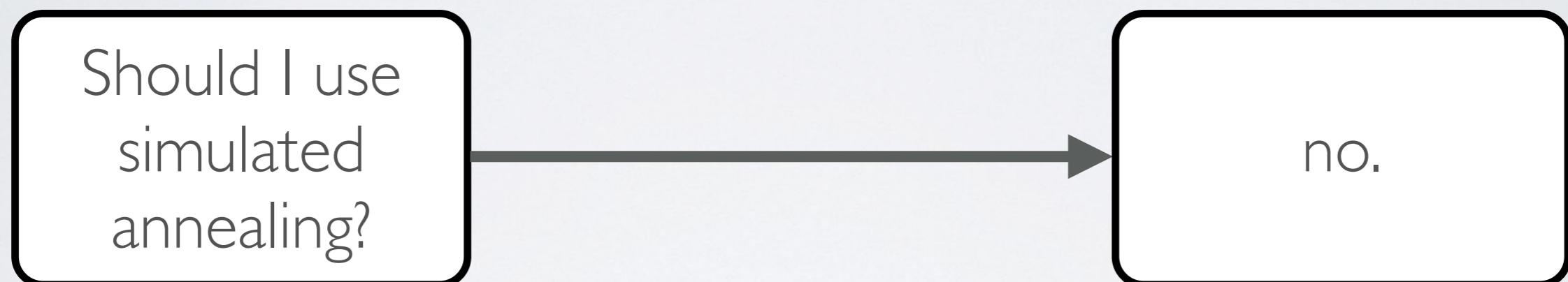
Suppose the MCMC mixes fast enough that epsilon-dense sampling occurs in finite time starting at every temperature. For an annealing schedule with temperature

$$T_k = \frac{1}{C \log(k + T_0)}$$

simulated annealing converges to a global optima with probability 1.

# WHEN TO USE SIMULATED ANNEALING

flow chart



No practical way to choose temperature schedule

Too fast = stuck in local minimum (risky)

Too slow = no different from MCMC

Act of desperation!

# GIBBS SAMPLER

Want to sample

$$P(x_1, x_2, x_3)$$

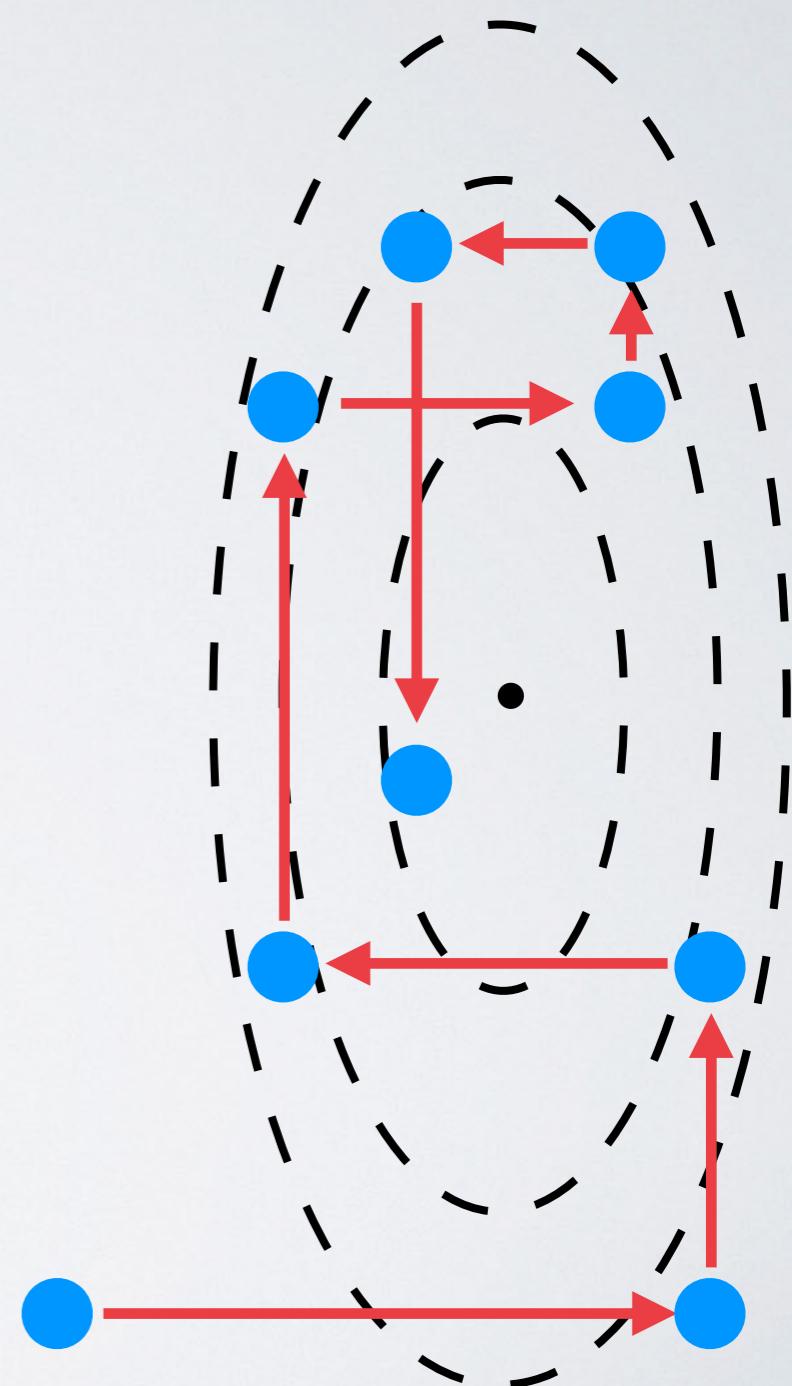
iterates

$$x^2 \sim P(x_1 | x_2^1, x_3^1, x_4^1, \dots, x_n^1)$$

$$x^3 \sim P(x_2 | x_1^2, x_3^2, x_4^2, \dots, x_n^2)$$

$$x^4 \sim P(x_3 | x_1^3, x_2^3, x_4^3, \dots, x_n^3)$$

...



# GIBBS SAMPLER

Want to sample

$$P(x_1, x_2, x_3)$$

on stage k, pick some coordinate j

$$q(y|x^k) = \begin{cases} p(y_j|x_{j^c}^k), & \text{if } y_{j^c} = x_{j^c}^k \\ 0, & \text{otherwise} \end{cases}$$

$p(y) = p(y_j \text{ and } y_{j^c})$

$$\alpha = \frac{p(y)q(x^k|y)}{p(x^k)q(y|x^k)} = \frac{p(y)p(x_j^k|x_{j^c}^k)}{p(x^k)p(y_j|y_{j^c})}$$

$$= \frac{p(y_{j^c})}{p(x_{j^c}^k)} = 1$$

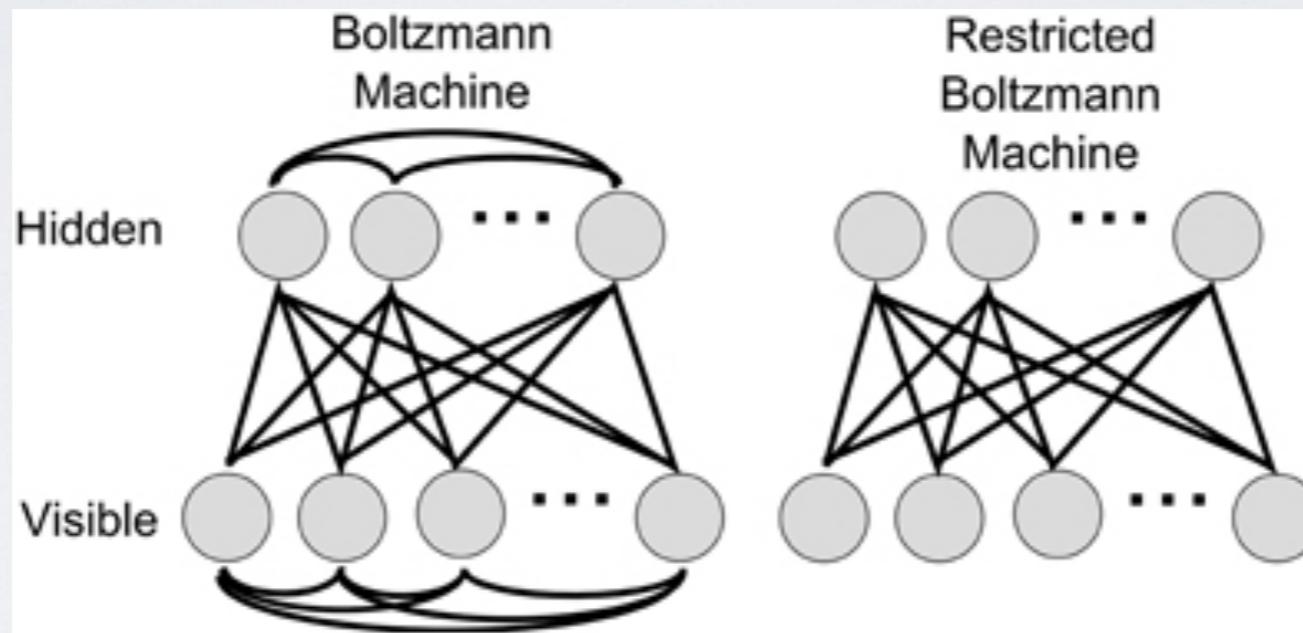
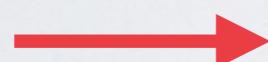
$$P(B) = \frac{P(A \text{ and } B)}{P(A|B)}$$



# APPLICATION: SAMPLING GRAPHICAL MODELS

Restricted Boltzmann Machine (RBM)

**binary**  
random  
variables  
0/1



$$E(v, h) = -a^T v - b^T h - v^T Wh$$

weights

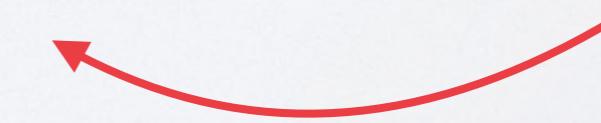
$$P(v, h) = \frac{1}{Z} e^{-E(v, h)}$$

“partition  
function”

# APPLICATION: SAMPLING GRAPHICAL MODELS

Restricted Boltzmann Machine (RBM)

$$E(v, h) = -a^T v - b^T h - v^T Wh \quad P(v, h) = \frac{1}{Z} e^{-E(v, h)}$$

$$\begin{aligned} P(v_i = 1|h) &= \frac{P(v_i = 1|h)}{P(v_i = 0|h) + P(v_i = 1|h)} && \text{remove normalization} \\ &= \frac{\exp(-a_i + \sum_j w_{ij}h_j + C)}{\exp(C) + \exp(-a_i + \sum_j w_{ij}h_j + C)} && \text{aggregate constant} \\ &= \frac{\exp(-a_i + \sum_j w_{ij}h_j)}{1 + \exp(-a_i + \sum_j w_{ij}h_j)} && \text{cancel constants} \\ &= \sigma(-a_i + \sum_i w_{ij}h_j) && \text{sigmoid function} \end{aligned}$$


# BLOCK GIBBS FOR RBM

## stage 1

freeze hidden

randomly sample visible

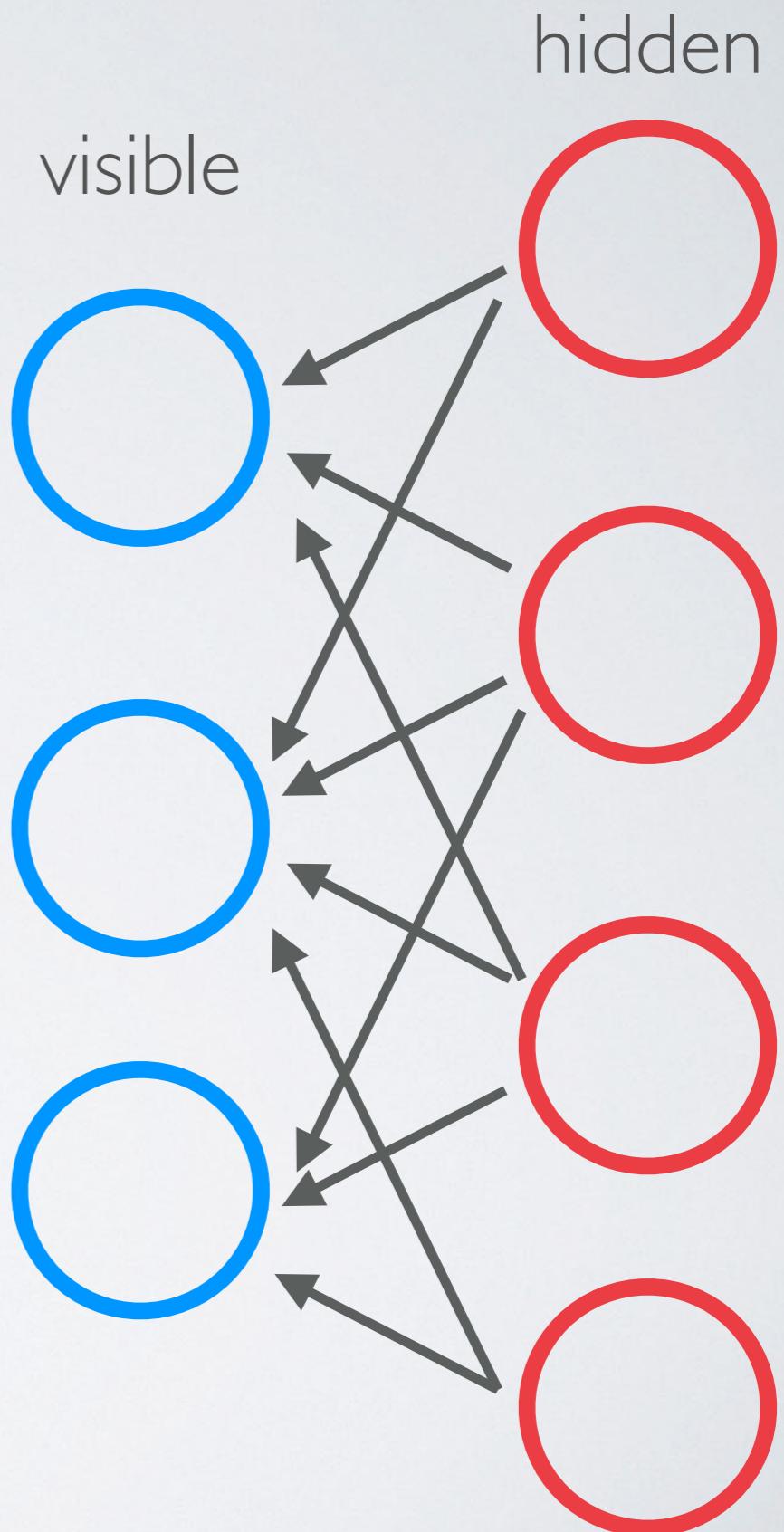
$$P(v_i = 1|h) = \sigma(-a_i + \sum_j w_{ij} h_j)$$

## stage 2

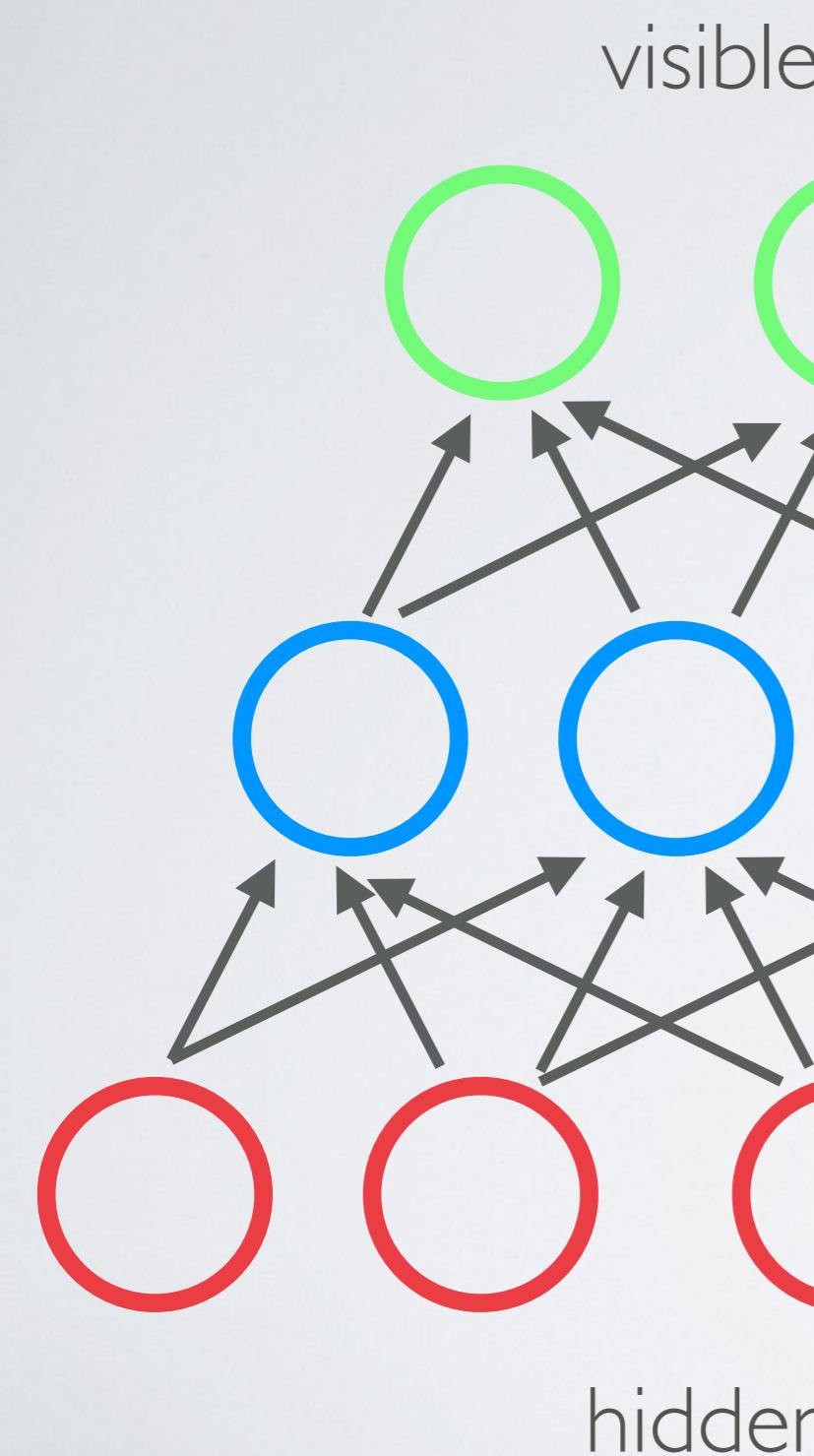
freeze visible

randomly sample hidden

$$P(h_j = 1|v) = \sigma(-b_j + \sum_i w_{ij} v_i)$$



# DEEP BELIEF NETS



DBN = layered RBM

Each layer **only** depends  
on layer beneath it  
(feed forward)

Probability for each hidden  
node is sigmoid function

# EXAMPLE: MNIST

Gan, Henao, Carlson, Carin '15

Train 3-layer DBN with 200 hidden units

trained on 60K MNIST digits

pre-training: layer-by-layer training

training: train all weights simultaneously

**training done using Gibbs sampler**

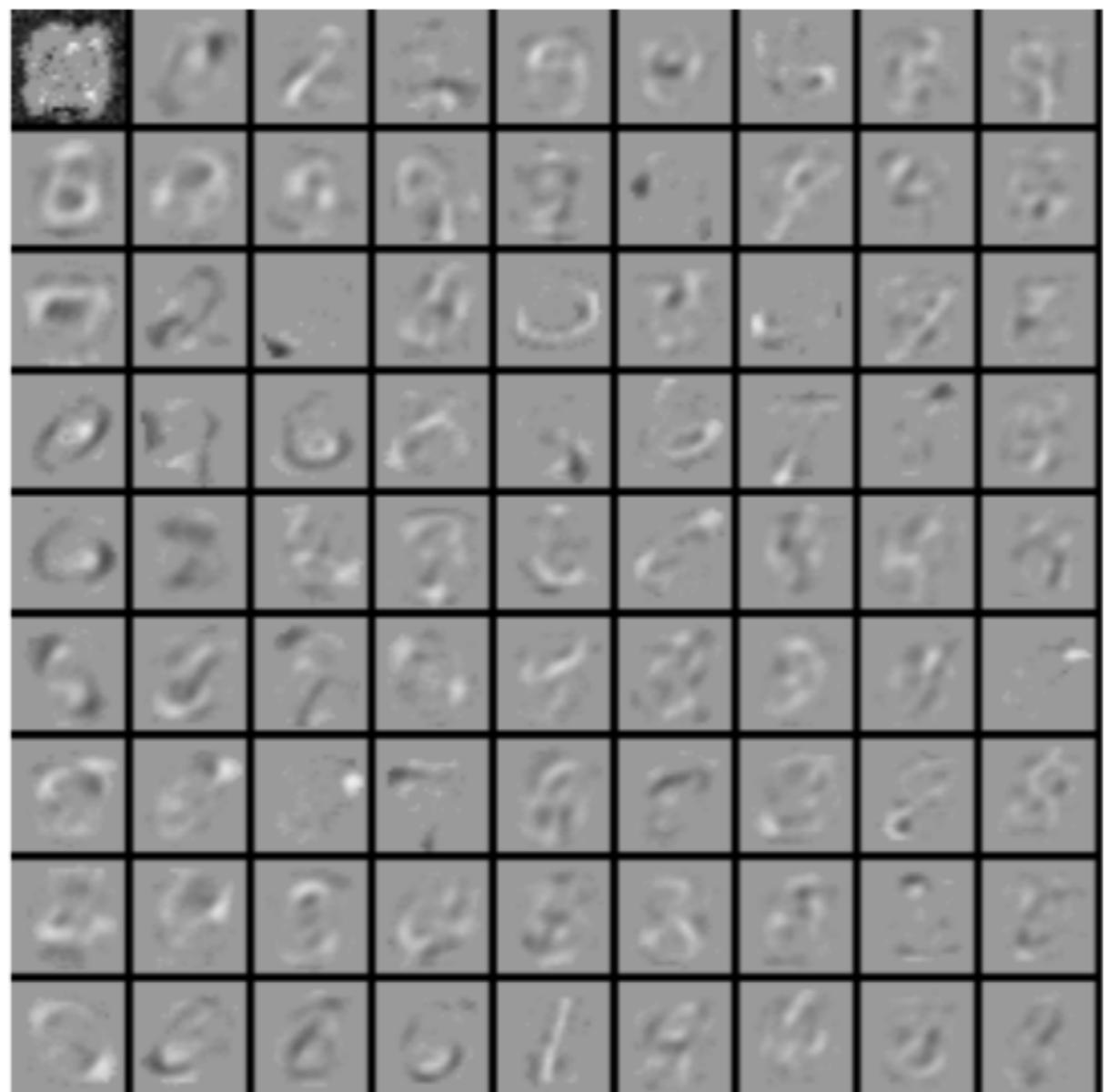
Gibbs sampler used to explore final solution

# EXAMPLE: MNIST

training data



Learned features



observations sampled from deep belief network using Gibbs sampler  
42

# COMPARISON

	<b>rate</b>	<b>when to use</b>
<b>Gradient/ Splitting</b>	$e^{-ck}$	you value reliability and precision (moderate speed, high accuracy)
<b>SGD</b>	$1/k$	you value speed over accuracy (high speed, moderate accuracy)
<b>MCMC</b>	$1/\sqrt{k}$	you value simplicity (no gradient) or need statistical inference (slow and inaccurate)

DO MATLAB EXERCISE  
MCMC