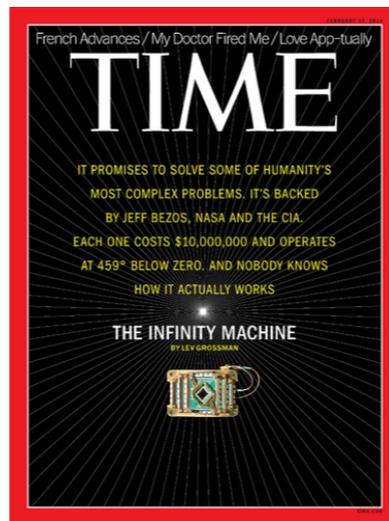
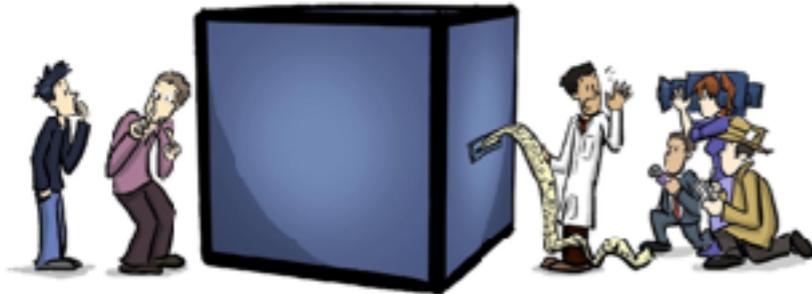


# Computational Thinking toward End-to-End Quantum Applications

**Xiaodi Wu**  
QuICS & UMD

# A Quantum COMPUTER



(2012)



Ion-Trap (UMD)

**IBM will soon launch a 53-qubit quantum computer**

Frederic Lardinois @fredericid / 8:00 am EDT • September 18, 2019



**Google has reached quantum supremacy – here's what it should do next**

TECHNOLOGY | ANALYSIS | 26 September 2019  
By Chelsea Whyte

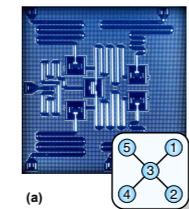


(2019)

**Super-conducting**

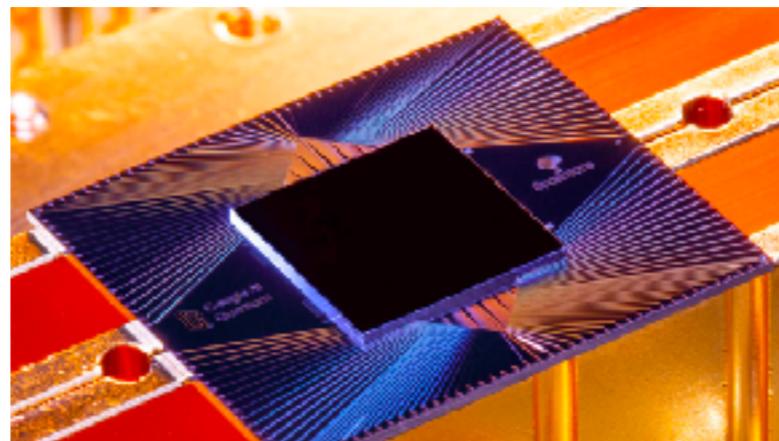


Google



(a) IBM

(2017)



Google Supremacy: RCS (2019)



USTC: Boson Sampling (2020)

# Computational Thinking

**Thinking like a computer scientist means more than being able to program a computer. It requires thinking at multiple levels of abstraction.**

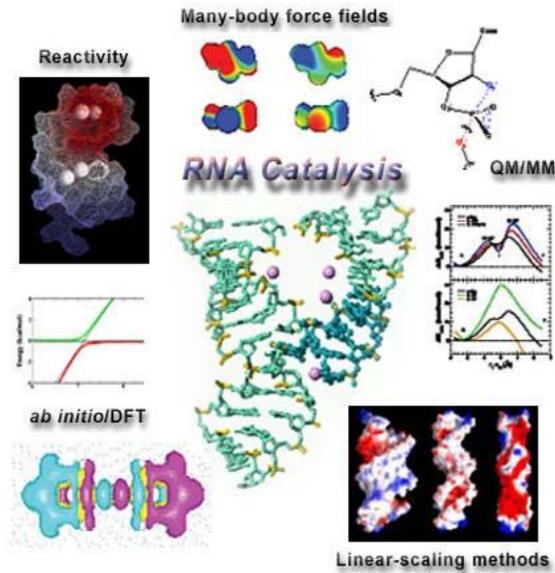
- Jeannette M. Wing, "Computational Thinking", CACM Viewpoint, March 2006



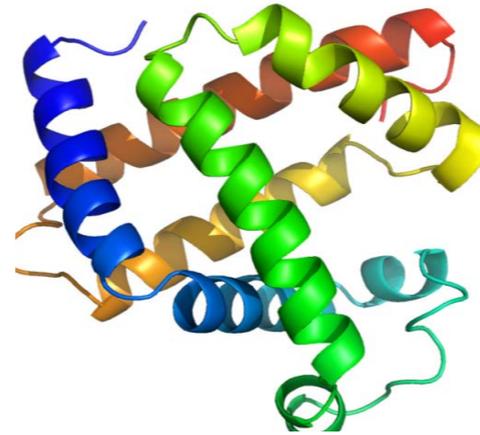




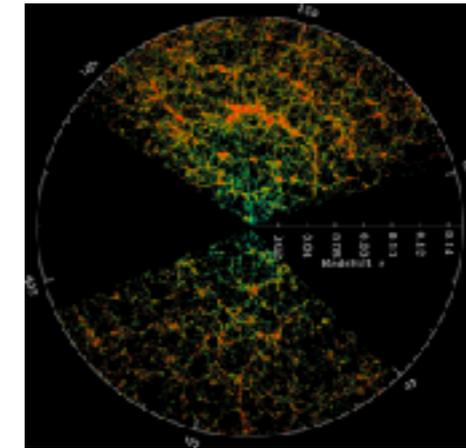
# Computational Thinking: everywhere!



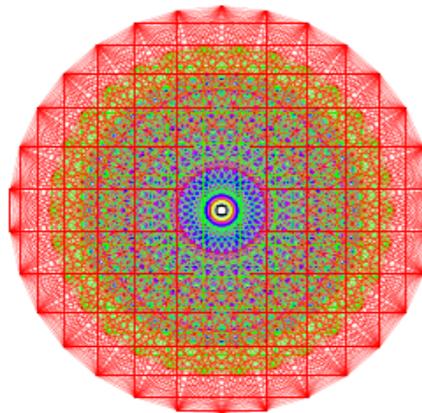
**Chemistry:** atomistic calculation, optimization over reaction conditions ...



**Biology:** DNA sequencing  
Protein structures, ...



**Astronomy:** Sloan Digital Sky Server, ...



**Mathematics:** E8 Lie group, four-color theorem proof

Microsoft Digital Advertising Solutions

Google AdSense



Overstock.com<sup>®</sup>  
Your Online Outlet<sup>™</sup>

**Economics:** Automated mechanism design

## MANY MORE :

- social science
- medicine
- art
- law
- entertainment
- sports
- ...

# Computational Thinking in Quantum Computing

**How difficult is the problem and how best can I solve it with quantum computers?**

# Computational Thinking in Quantum Computing

Quantum  
Application



**How difficult is the problem and how best can I solve it with quantum computers?**

# Computational Thinking in Quantum Computing

Quantum  
Application



Algorithm & Complexity

Variational Methods

**How difficult is the problem and how best can I solve it with quantum computers?**

# Computational Thinking in Quantum Computing

Quantum  
Application



**How to effectively express quantum applications and do trouble shooting?**

# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

Variational Methods

Programming Languages

**How to effectively express quantum applications and do trouble shooting?**

# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

Variational Methods

Programming Languages

**How to effectively translate high-level descriptions of quantum applications to quantum machine instructions?**

# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

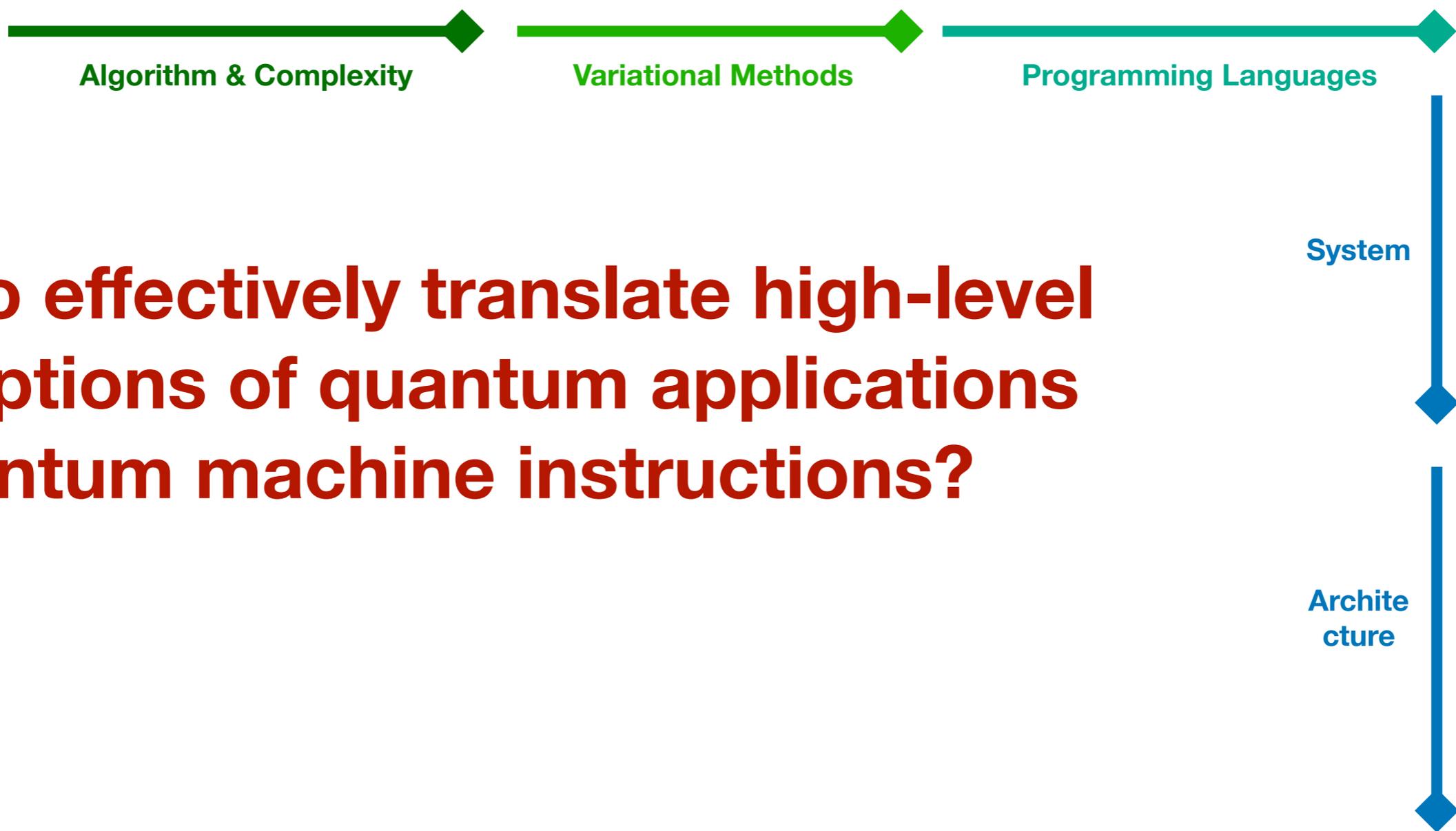
Variational Methods

Programming Languages

**How to effectively translate high-level descriptions of quantum applications to quantum machine instructions?**

System

Architecture



# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

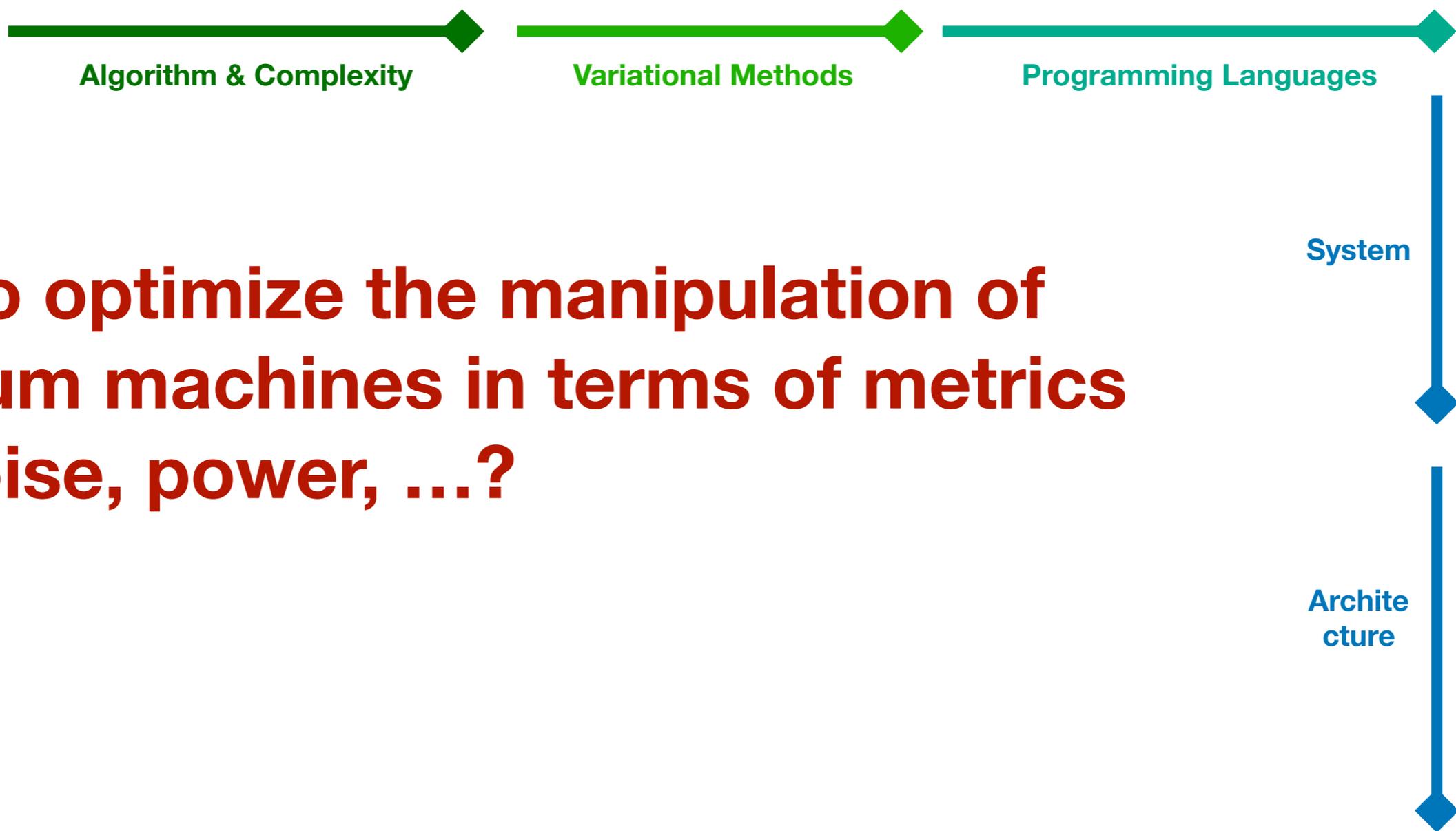
Variational Methods

Programming Languages

**How to optimize the manipulation of quantum machines in terms of metrics like noise, power, ...?**

System

Architecture



# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

Variational Methods

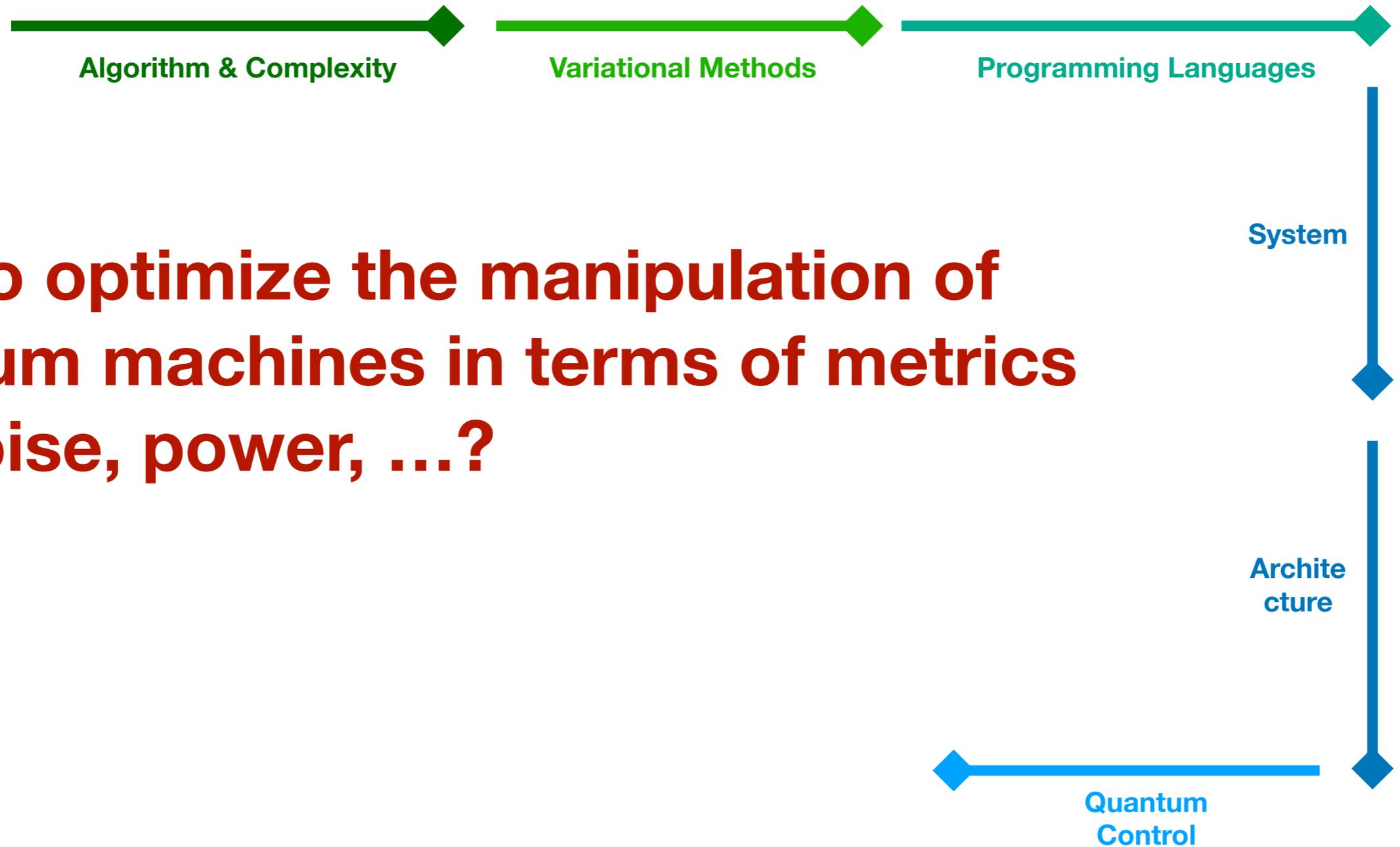
Programming Languages

**How to optimize the manipulation of quantum machines in terms of metrics like noise, power, ...?**

System

Architecture

Quantum  
Control



# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

Variational Methods

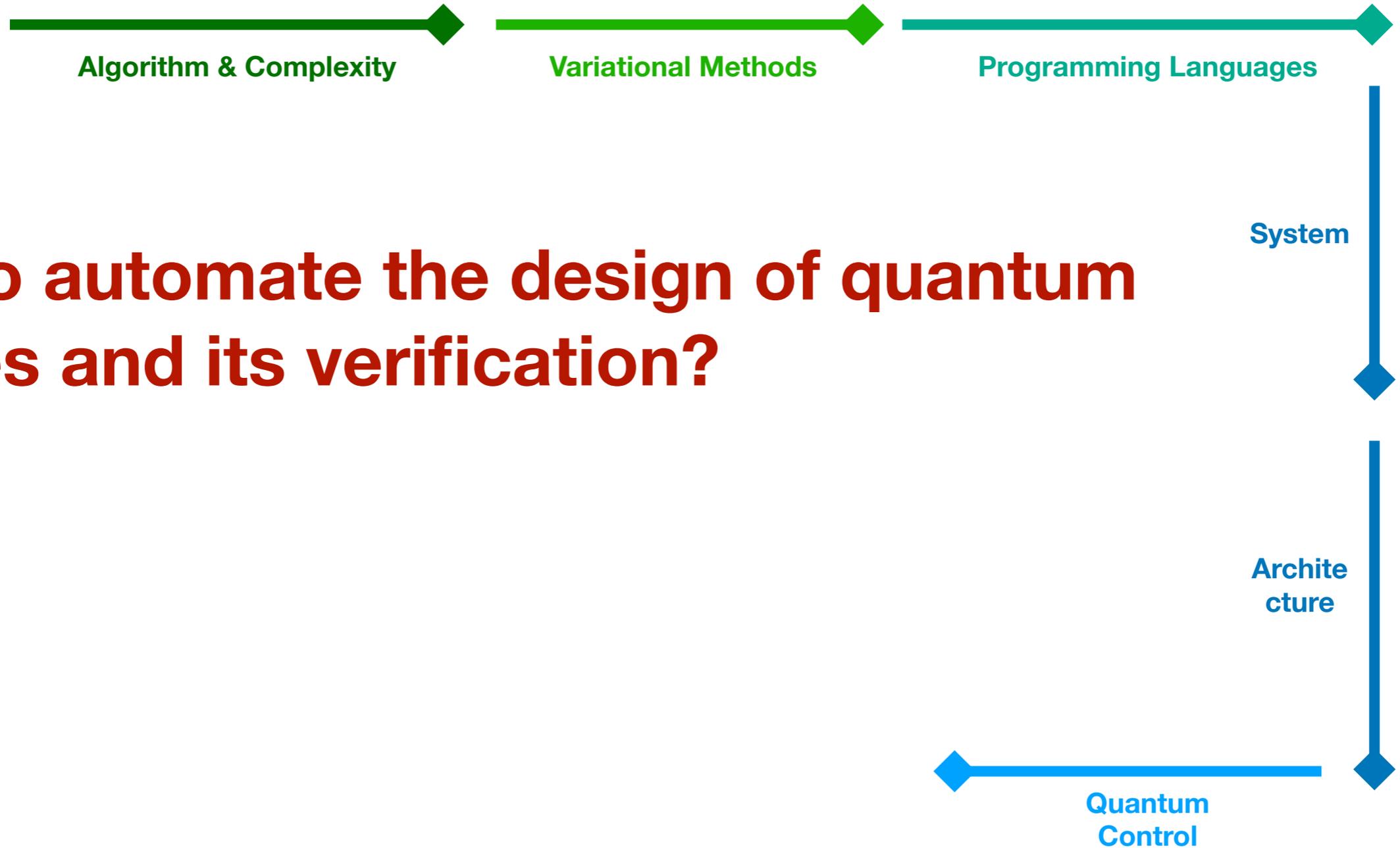
Programming Languages

**How to automate the design of quantum devices and its verification?**

System

Architecture

Quantum  
Control



# Computational Thinking in Quantum Computing

Quantum  
Application

Algorithm & Complexity

Variational Methods

Programming Languages

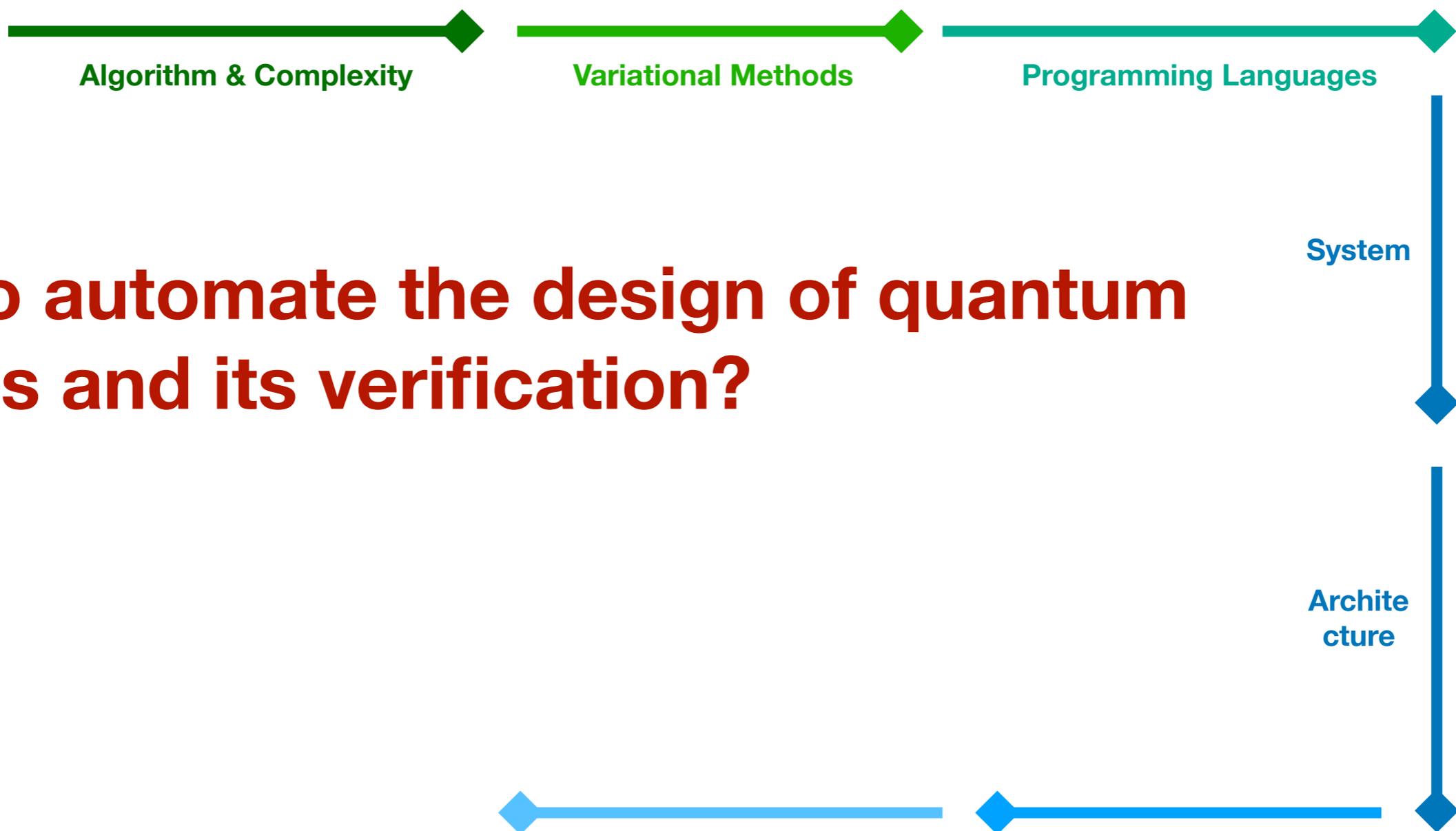
**How to automate the design of quantum devices and its verification?**

System

Architecture

Quantum Hardware  
Design

Quantum  
Control



# Computational Thinking in Quantum Computing

Quantum Application



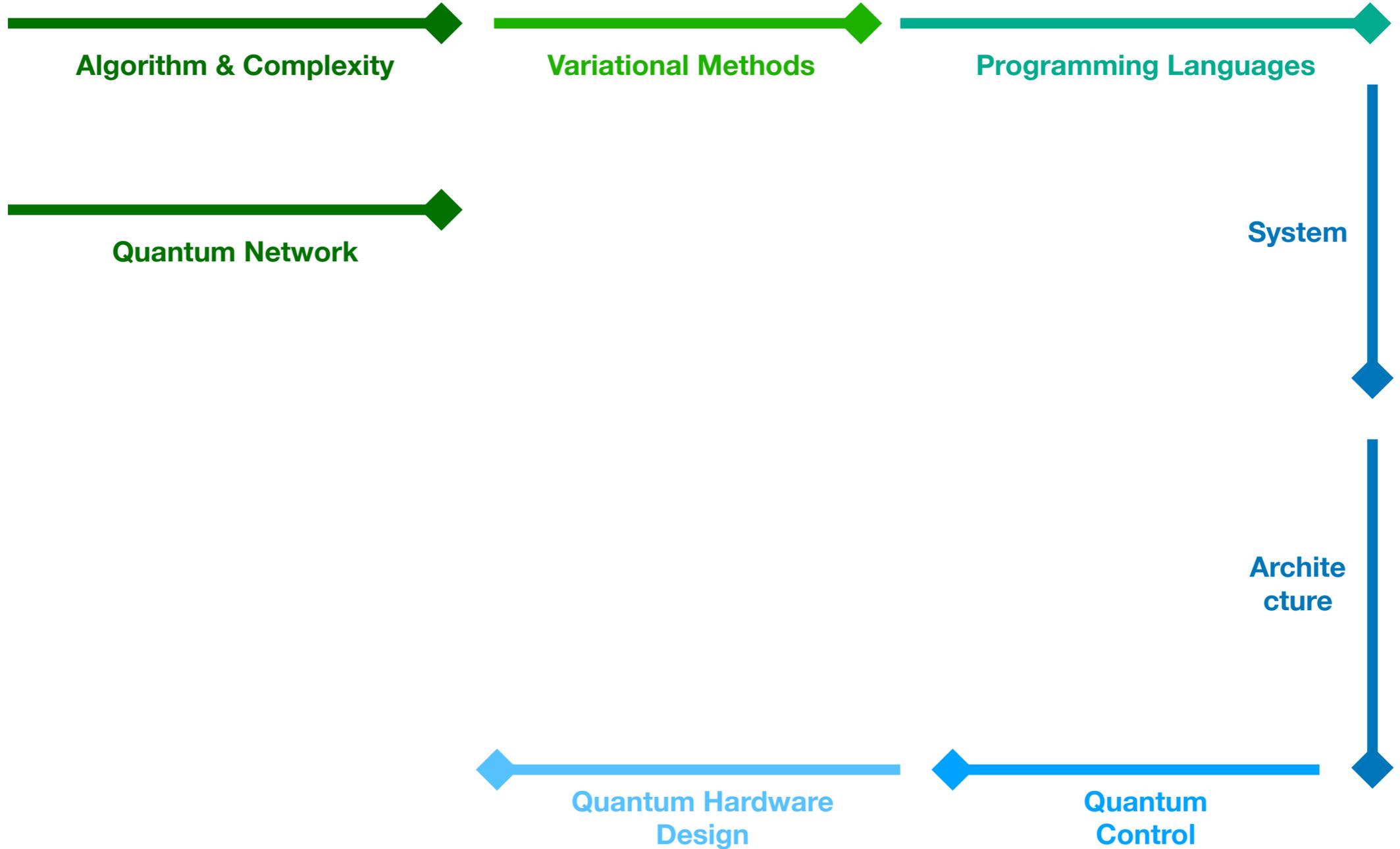
System

Architecture

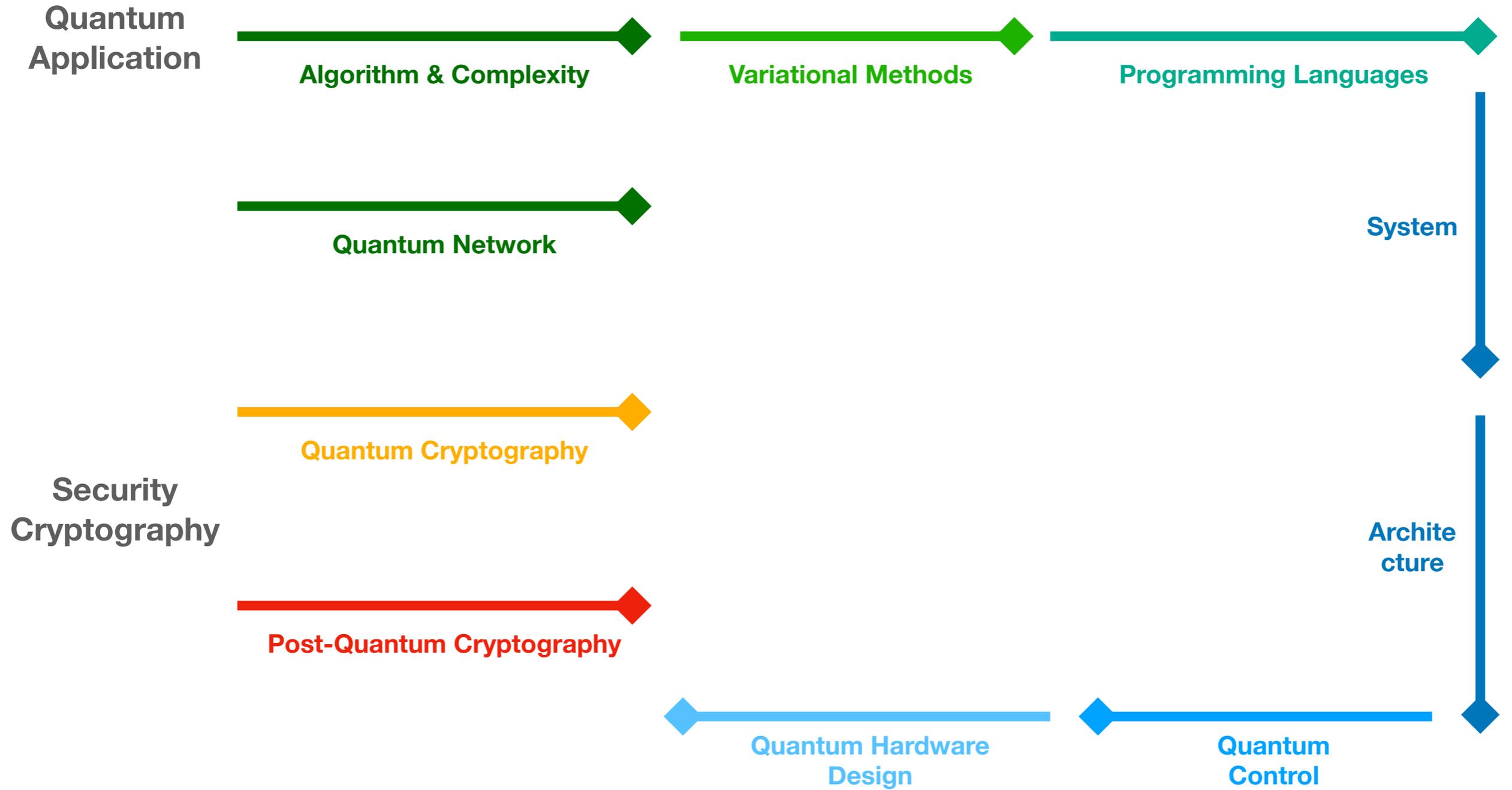


# Computational Thinking in Quantum Computing

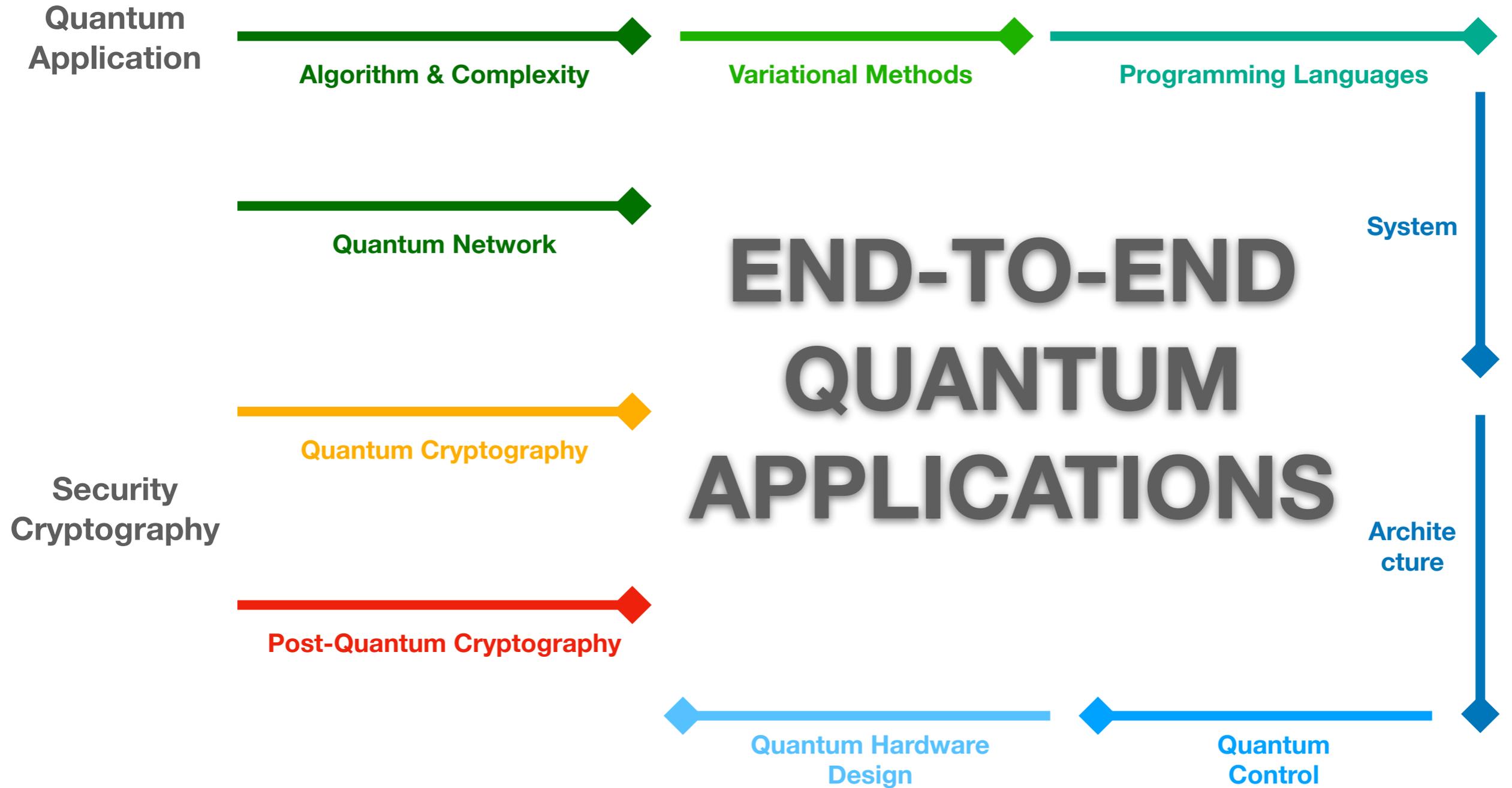
Quantum  
Application



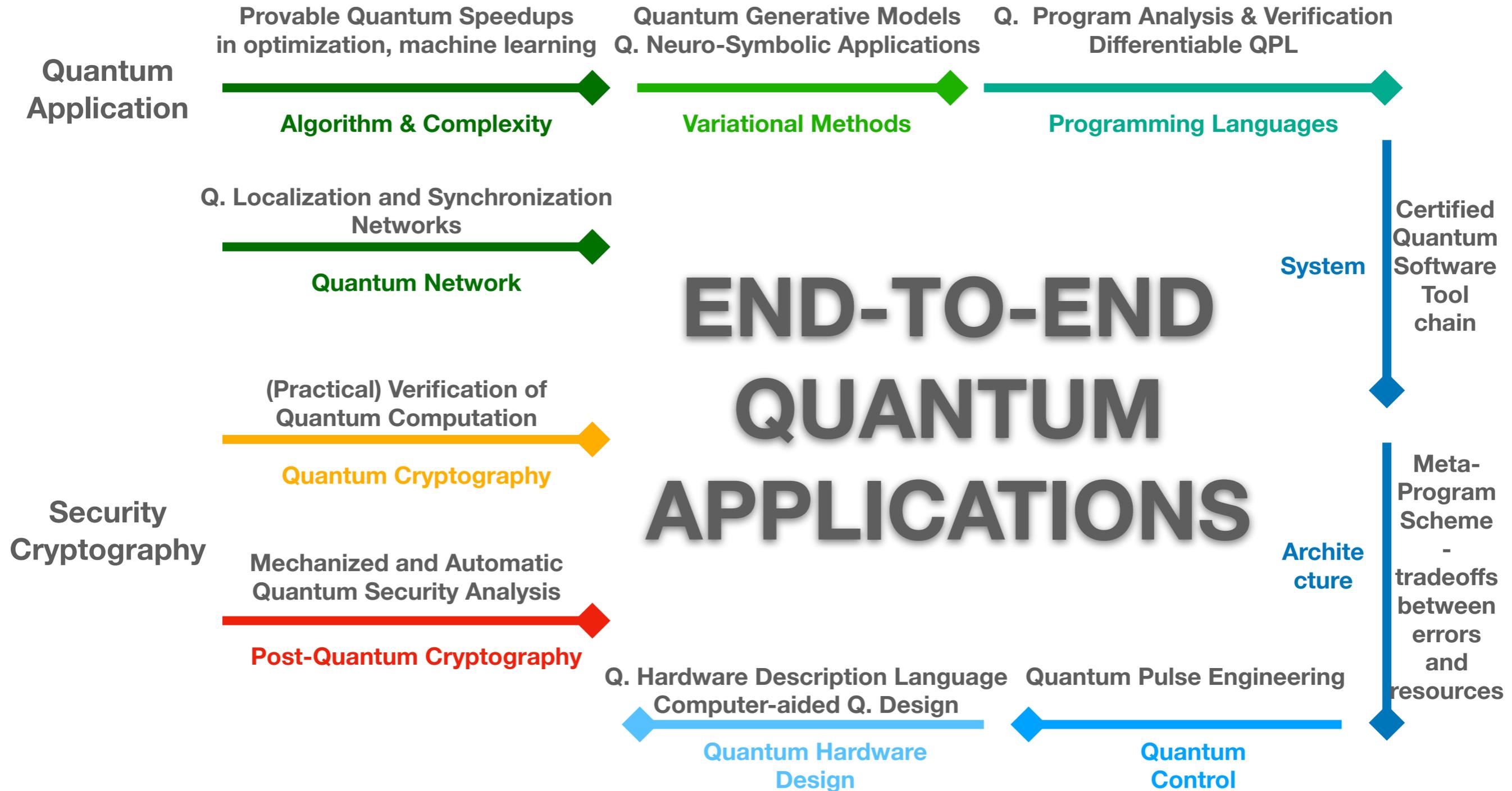
# Computational Thinking in Quantum Computing



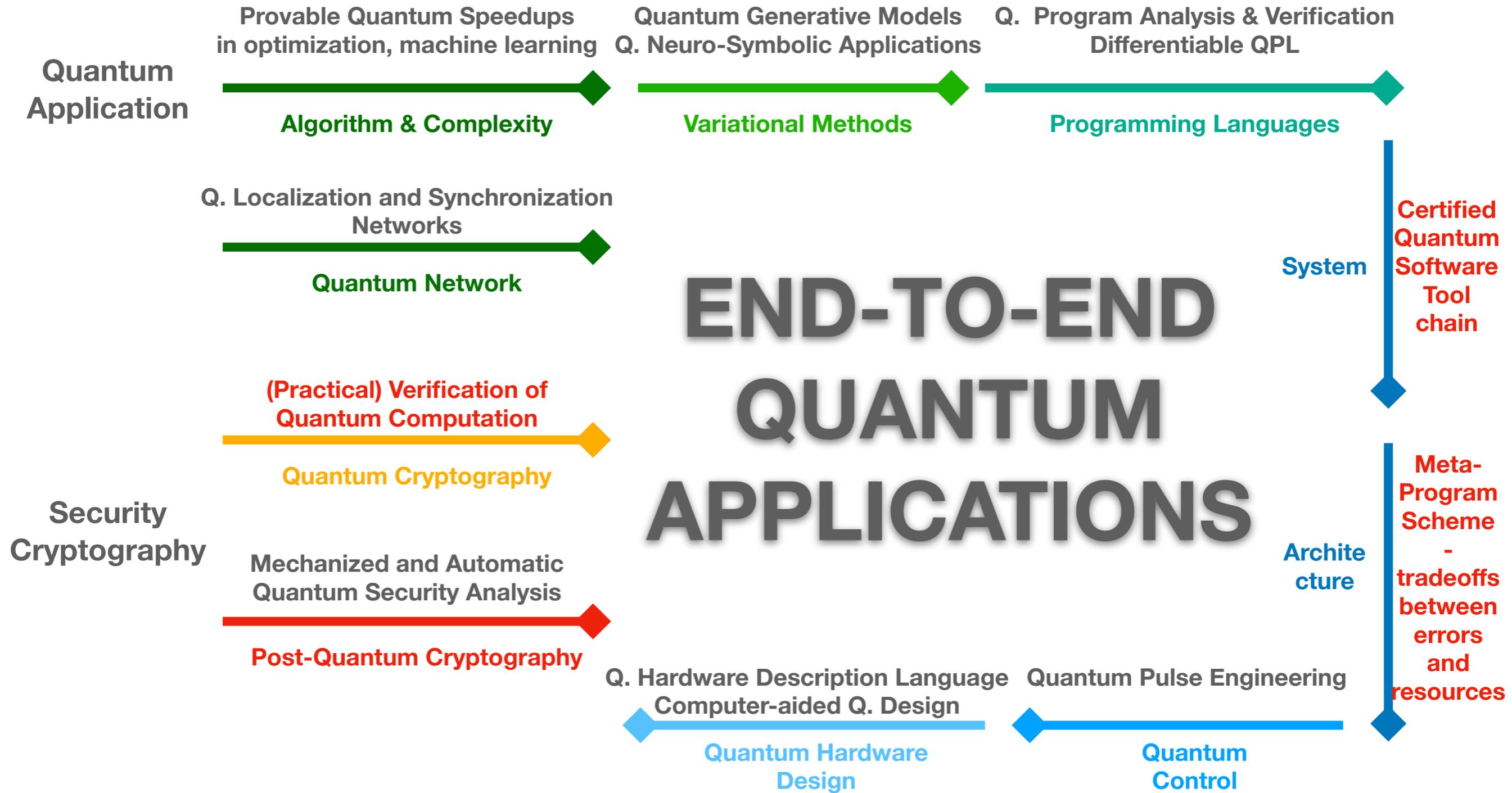
# Computational Thinking in Quantum Computing



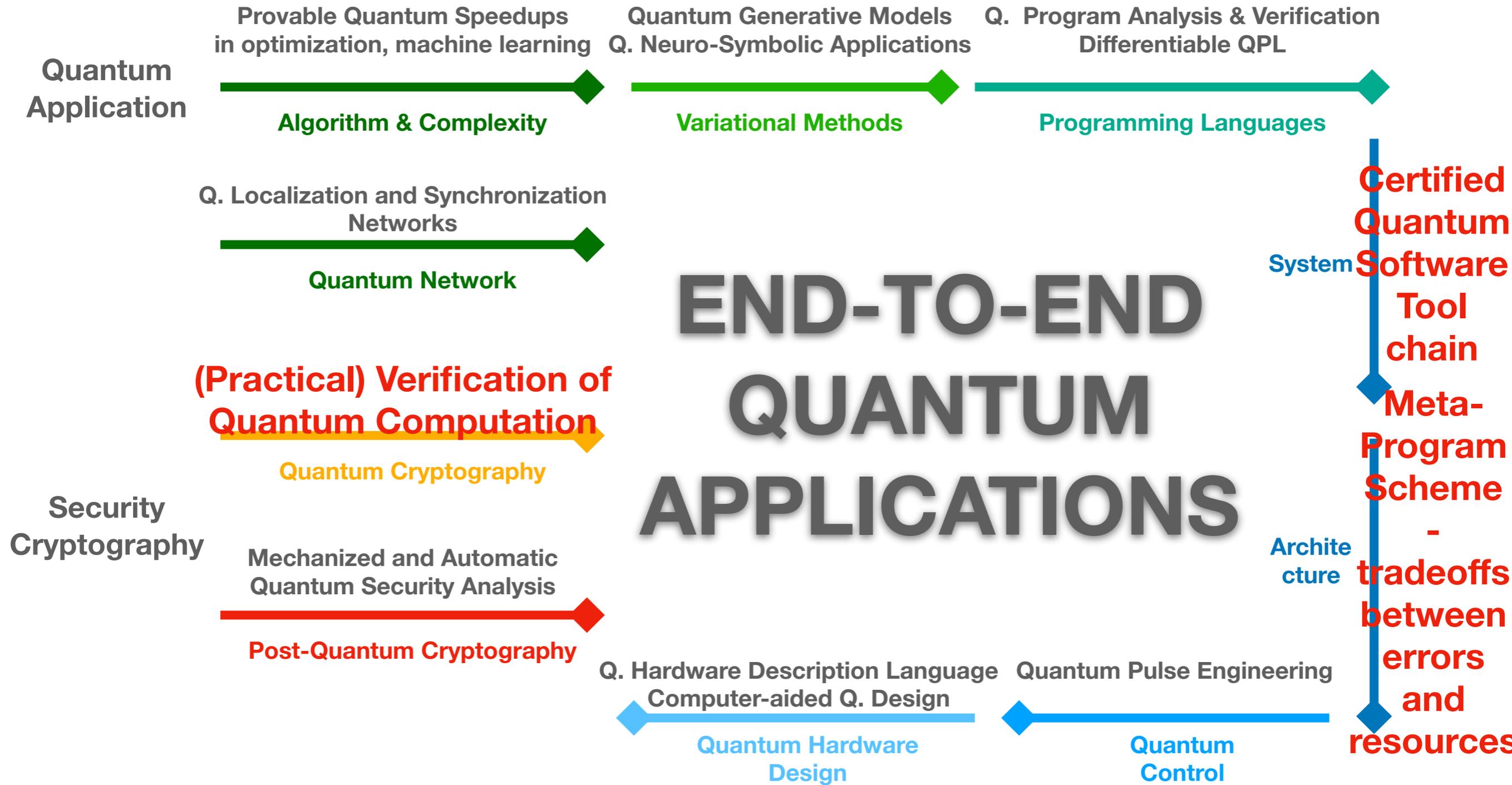
# Computational Thinking in Quantum Computing



# Computational Thinking in Quantum Computing

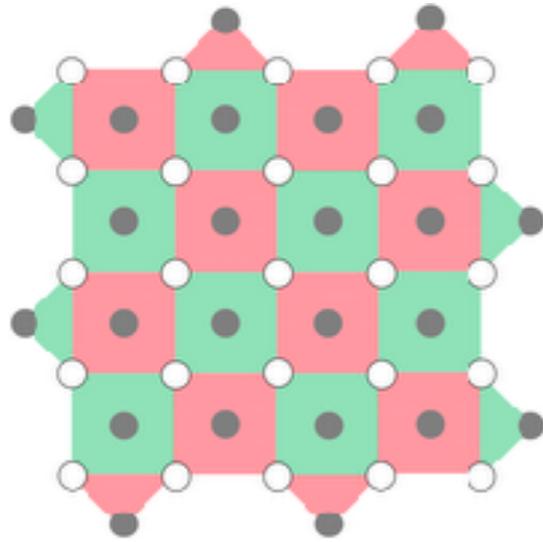


# Computational Thinking in Quantum Computing



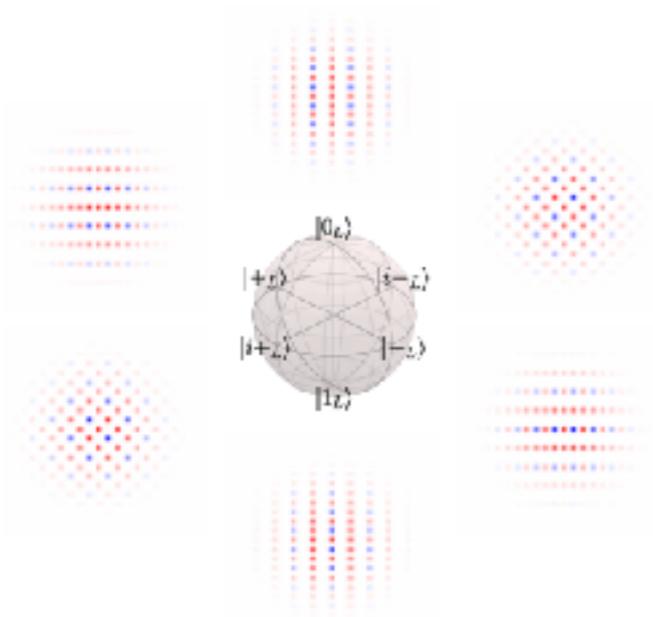
**ERROR**

# Nature



Quantum Error Correction  
Fight  
Quantum Decoherence

# ERROR



# Features of NISQ Application Design

**NISQ machines:** *very restricted* hardware resources, where precisely controllable qubits are *expensive, error-prone, and scarce*.

# Features of NISQ Application Design

**NISQ machines:** *very restricted* hardware resources, where precisely controllable qubits are *expensive, error-prone, and scarce*.

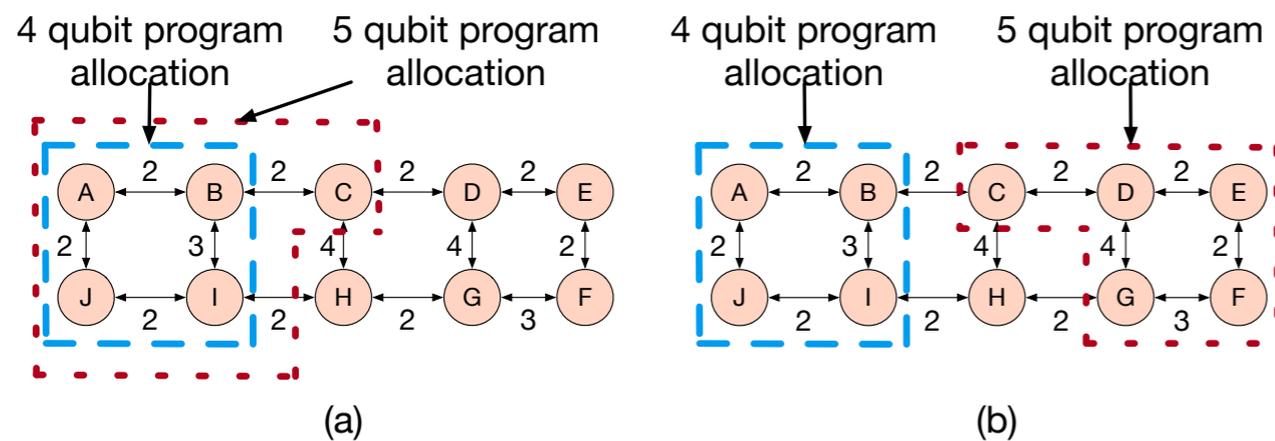
**NISQ application design:** investigate the best balance of **trade-offs** among a large number of (potentially heterogeneous) factors specific to the **targeted application** and **quantum hardware**.

# Features of NISQ Application Design

**NISQ machines:** very *restricted* hardware resources, where precisely controllable qubits are *expensive, error-prone, and scarce*.

**NISQ application design:** investigate the best balance of **trade-offs** among a large number of (potentially heterogeneous) factors specific to the **targeted application** and **quantum hardware**.

**Multi-Programming (MICRO 2019) :**

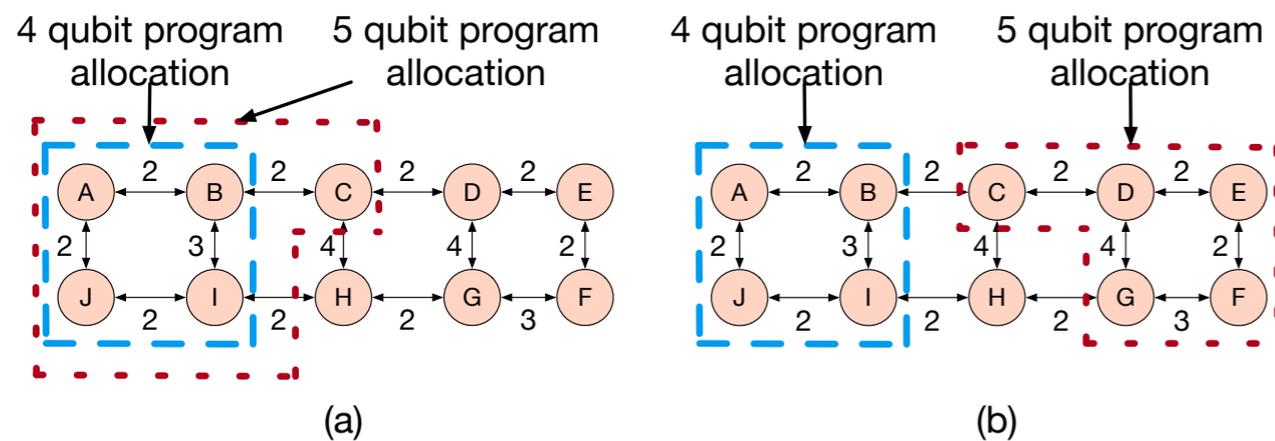


# Features of NISQ Application Design

**NISQ machines:** very *restricted* hardware resources, where precisely controllable qubits are *expensive, error-prone, and scarce*.

**NISQ application design:** investigate the best balance of **trade-offs** among a large number of (potentially heterogeneous) factors specific to the **targeted application** and **quantum hardware**.

**Multi-Programming (MICRO 2019) :**



**Competing Goals:**

- (1) Fully leverage qubits & Shorten the total execution  
=> Multi-Programming
- (2) High Reliability => Use the best qubits  
=> Sequentially Allocate Programs

**Solution:** A run-time trade-off between these competing goals.





# Automating NISQ Application Design

Current implementation of NISQ application design are **CASE** by **CASE**.



A **unified** and **automatic** framework for productivity?

# Automating NISQ Application Design

Current implementation of NISQ application design are CASE by CASE.



A **unified** and **automatic** framework for productivity?

Desiderata:

## **Succinct Expression**

of different design choices

## **Flexible Expression**

of different optimization goals

## **Automation of Trade-offs**

of competing optimization goals

## **High Reusability & Productivity**

of balancing different trade-offs

# Automating NISQ Application Design

Current implementation of NISQ application design are **CASE** by **CASE**.



A **unified** and **automatic** framework for productivity?

**Desiderata:**

**Succinct Expression**

of different design choices

**Flexible Expression**

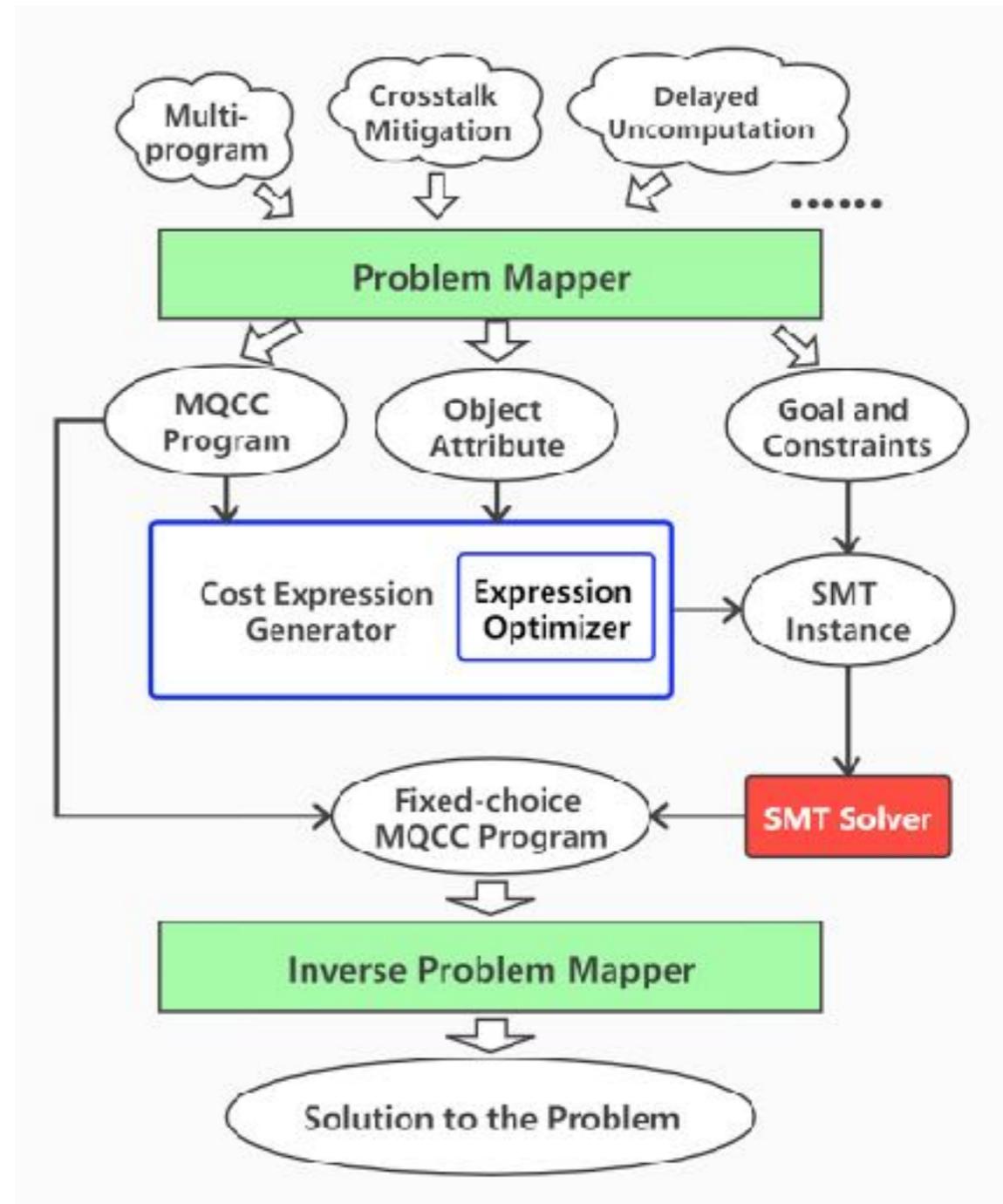
of different optimization goals

**Automation of Trade-offs**

of competing optimization goals

**High Reusability & Productivity**

of balancing different trade-offs



# Meta Quantum Circuits with Constraints (MQCC)

Desiderata:

## Succinct Expression

of different design choices

**MQCC with choice variables**

## Flexible Expression

of different optimization goals

**Flexible Attributes Expression**

## Automation of Trade-offs

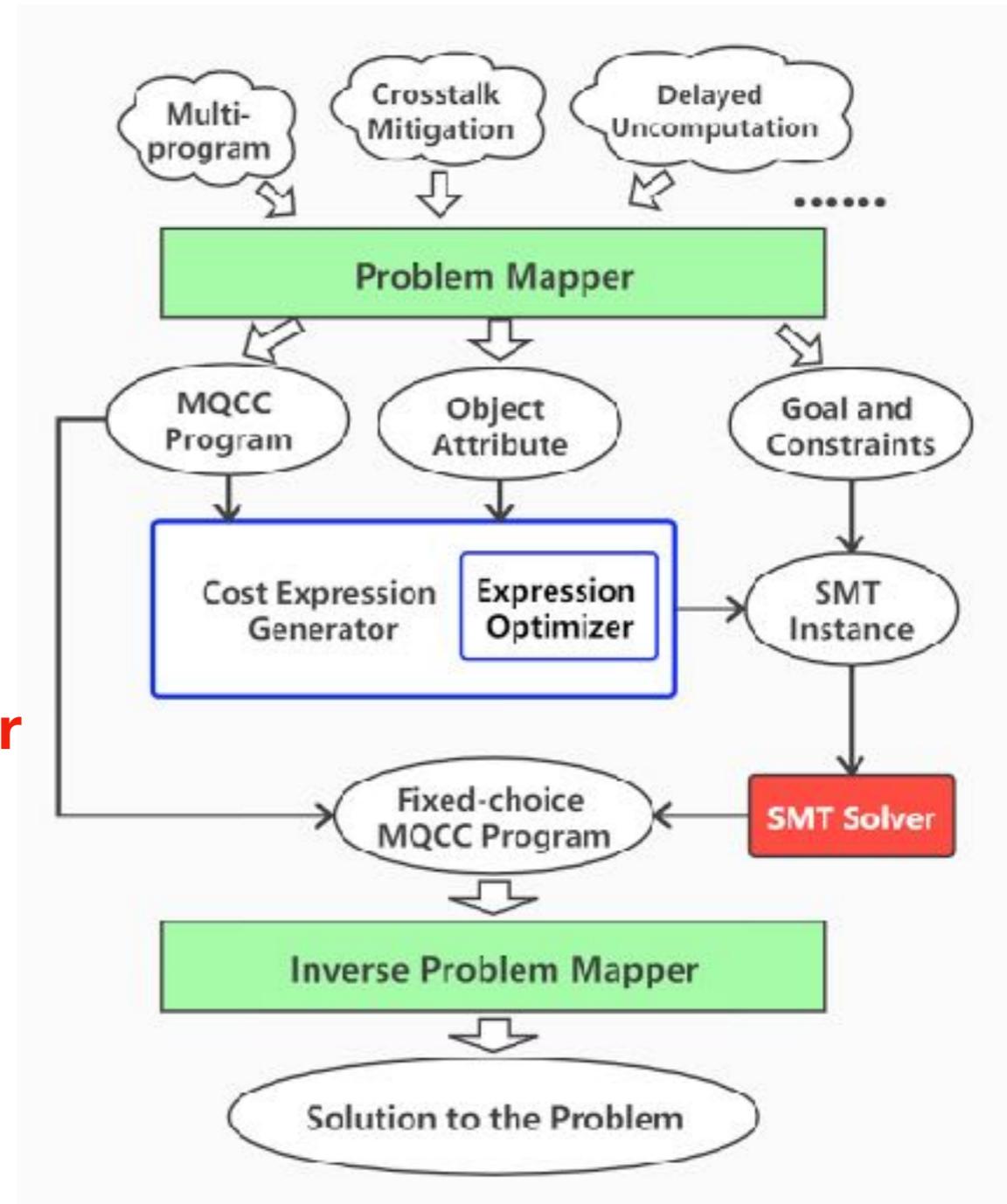
of competing optimization goals

**Satisfiability Modulo Theories (SMT) Solver**

## High Reusability & Productivity

of balancing different trade-offs

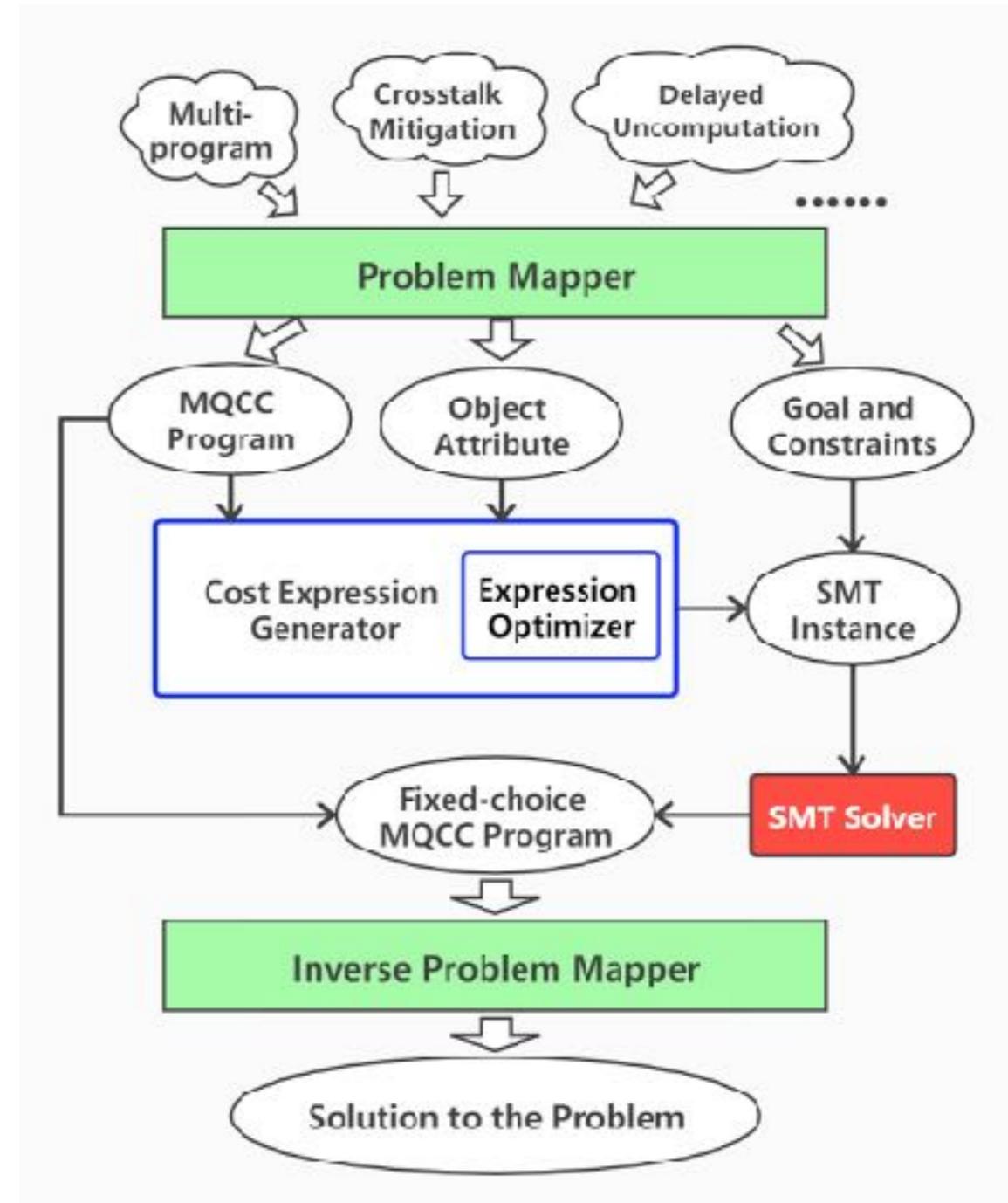
**A Meta-Programming Framework**



# Meta Quantum Circuits with Constraints (MQCC)

```
1  \\Register and variable declarations
2  qreg q[10];
3  creg r[1];
4  fcho c1 = {0, 1};
5  fcho c2 = [0, 1];
6  \\lcho c = 1 - c1 * c2;
7
8  \\Module define
9  module Bell1(q1, q2) {
10     h(q1);
11     cnot(q1, q2);
12 }
13
14 module Bell2(q1, q2) {
15     case (r[0]) {
16         1: x(q1);
17         0: pass
18     };
19     h(q1);
20     cnot(q1, q2);
21 }
22
23 \\Main part of the program
24 choice (c1) {
25     0: Bell1(q[1], q[2]);
26     1: Bell1(q[7], q[8]);
27 };
28
29 h(q[0]);
30 measure(q[0], r[0]);
31 choice (c2) {
32     0: Bell2(q[1], q[2]);
33     default: Bell2(q[7], q[8]);
34 };
```

A Sample Code of MQCC which shares many features with OpenQASM



# Meta Quantum Circuits with Constraints (MQCC)

```
1  \\Register and variable declarations
2  qreg q[10];
3  creg r[1];
4  fcho c1 = {0, 1};
5  fcho c2 = [0, 1];
6  \\lcho c = 1 - c1 * c2;
7
8  \\Module define
9  module Bell1(q1, q2) {
10     h(q1);
11     cnot(q1, q2);
12 }
13
14 module Bell2(q1, q2) {
15     case (r[0]) {
16         1: x(q1);
17         0: pass
18     };
19     h(q1);
20     cnot(q1, q2);
21 }
22
23 \\Main part of the program
24 choice (c1) {
25     0: Bell1(q[1], q[2]);
26     1: Bell1(q[7], q[8]);
27 };
28
29 h(q[0]);
30 measure(q[0], r[0]);
31 choice (c2) {
32     0: Bell2(q[1], q[2]);
33     default: Bell2(q[7], q[8]);
34 };
```

## Define CHOICE variables

Free Choice (**fcho**)  $c1, c2 \in \mathbb{Z}$ , in certain ranges

Limited Choice (**lcho**)  $c=1-c1*c2 \in \mathbb{Z}$

**A Sample Code of MQCC which shares many features with OpenQASM**

# Meta Quantum Circuits with Constraints (MQCC)

```
1  \\Register and variable declarations
2  qreg q[10];
3  creg r[1];
4  fcho c1 = {0, 1};
5  fcho c2 = [0, 1];
6  \\lcho c = 1 - c1 * c2;
7
8  \\Module define
9  module Bell1(q1, q2) {
10     h(q1);
11     cnot(q1, q2);
12 }
13
14 module Bell2(q1, q2) {
15     case (r[0]) {
16         1: x(q1);
17         0: pass
18     };
19     h(q1);
20     cnot(q1, q2);
21 }
22
23 \\Main part of the program
24 choice (c1) {
25     0: Bell1(q[1], q[2]);
26     1: Bell1(q[7], q[8]);
27 };
28
29 h(q[0]);
30 measure(q[0], r[0]);
31 choice (c2) {
32     0: Bell2(q[1], q[2]);
33     default: Bell2(q[7], q[8]);
34 };
```

## Define CHOICE variables

Free Choice (**fcho**)  $c1, c2 \in \mathbb{Z}$ , in certain ranges

Limited Choice (**lcho**)  $c=1-c1*c2 \in \mathbb{Z}$

## Stitch Many Programs w/ choice variables

**choice** (c.v)  $\{i : P_i\}$

A Sample Code of MQCC which shares many features with OpenQASM

# Meta Quantum Circuits with Constraints (MQCC)

```
1  \\Register and variable declarations
2  qreg q[10];
3  creg r[1];
4  fcho c1 = {0, 1};
5  fcho c2 = [0, 1];
6  \\lcho c = 1 - c1 * c2;
7
8  \\Module define
9  module Bell1(q1, q2) {
10     h(q1);
11     cnot(q1, q2);
12 }
13
14 module Bell2(q1, q2) {
15     case (r[0]) {
16         1: x(q1);
17         0: pass
18     };
19     h(q1);
20     cnot(q1, q2);
21 }
22
23 \\Main part of the program
24 choice (c1) {
25     0: Bell1(q[1], q[2]);
26     1: Bell1(q[7], q[8]);
27 };
28
29 h(q[0]);
30 measure(q[0], r[0]);
31 choice (c2) {
32     0: Bell2(q[1], q[2]);
33     default: Bell2(q[7], q[8]);
34 };
```

## Define CHOICE variables

Free Choice (**fcho**)  $c1, c2 \in \mathbb{Z}$ , in certain ranges

Limited Choice (**lcho**)  $c=1-c1*c2 \in \mathbb{Z}$

## Stitch Many Programs w/ choice variables

**choice** (c.v)  $\{i : P_i\}$

$$\begin{aligned} n \in \mathbb{N} \quad i \in \mathbb{Z} \quad r \in \mathbb{R} \quad var \in Vars \\ qreg \in Quantum \text{ reg.} \quad creg \in Classical \text{ reg.} \\ \\ reg ::= qreg \mid creg \\ P \in Program ::= \vec{D} S \\ D \in Declaration ::= RegDecl \mid VarDecl \\ RegDecl ::= \mathbf{qreg} \text{ } qreg; \mid \mathbf{creg} \text{ } creg; \\ VarDecl ::= Free \mid Limit \\ Free ::= \mathbf{fcho} \text{ } var = \{\vec{i}\}; \mid \mathbf{fcho} \text{ } var = [i_1, i_2]; \\ Limit ::= \mathbf{lcho} \text{ } var = E; \\ E \in VarExp ::= i \mid var \mid E + E \mid E - E \\ \mid E * E \mid E / E \mid (E) \\ S \in Stmt ::= \epsilon \mid O \mid case \mid choice \mid S; S \\ O \in Operation ::= x(\vec{r}, \vec{reg}) \\ case ::= \mathbf{case}(creg) \{i : \vec{S}_i\} \\ choice ::= \mathbf{choice}(var) \{i : \vec{S}_i\} \end{aligned}$$

A Sample Code of MQCC which shares many features with OpenQASM

# Expressing the Constraints on Costs/Attributes

Express **desired goals** as objects called **Attributes**. Thus, any MQCC program is a **transformer** on attributes.

# Expressing the Constraints on Costs/Attributes

Express **desired goals** as objects called **Attributes**. Thus, any MQCC program is a **transformer** on attributes.

Precisely, any **attribute A** is defined by a tuple  $(T, \text{empty}, \text{op}, \text{case}, \text{value})$  s.t.:

- $T$  is a data type of the states. A state of type  $T$  consists of information needed in the computation of the cost.
- $\text{empty} : T$  is the initial state at the beginning of the program.
- $\text{op} : T \times \text{string} \times \overrightarrow{\mathbb{R}} \times \overrightarrow{\text{reg}} \rightarrow T$  receives a state, an operation's name and its arguments, and generates a new state that merges the old state and the information of the operation.
- $\text{case} : T \times \overrightarrow{T} \rightarrow T$  receives an old state, a list of states corresponding to each case branch which has merged the corresponding sub-programs' information on the old state, and generates a new state merging the old state and the sub-programs' states.
- $\text{value} : T \rightarrow \mathbb{R}$  computes the cost of this attribute from the information stored in a state.

# Expressing the Constraints on Costs/Attributes

Express **desired goals** as objects called **Attributes**. Thus, any MQCC program is a **transformer** on attributes.

Precisely, any **attribute A** is defined by a tuple  $(T, \text{empty}, \text{op}, \text{case}, \text{value})$  s.t.:

- $T$  is a data type of the states. A state of type  $T$  consists of information needed in the computation of the cost.
- $\text{empty} : T$  is the initial state at the beginning of the program.
- $\text{op} : T \times \text{string} \times \overrightarrow{\mathbb{R}} \times \overrightarrow{\text{reg}} \rightarrow T$  receives a state, an operation's name and its arguments, and generates a new state that merges the old state and the information of the operation.
- $\text{case} : T \times \overrightarrow{T} \rightarrow T$  receives an old state, a list of states corresponding to each case branch which has merged the corresponding sub-programs' information on the old state, and generates a new state merging the old state and the sub-programs' states.
- $\text{value} : T \rightarrow \mathbb{R}$  computes the cost of this attribute from the information stored in a state.

program S' **attribute semantics**  $\left[ [S] \right]$ :  $(\overset{\text{choice vars}}{\text{Vars}} \rightarrow \mathbb{Z}) \times \overrightarrow{T} \rightarrow T$   
*transformer on T*

# Expressing the Constraints on Costs/Attributes

Express **desired goals** as objects called **Attributes**. Thus, any MQCC program is a **transformer** on attributes.

Precisely, any **attribute A** is defined by a tuple  $(T, \text{empty}, \text{op}, \text{case}, \text{value})$  s.t.:

- $T$  is a data type of the states. A state of type  $T$  consists of information needed in the computation of the cost.
- $\text{empty} : T$  is the initial state at the beginning of the program.
- $\text{op} : T \times \text{string} \times \vec{\mathbb{R}} \times \vec{\text{reg}} \rightarrow T$  receives a state, an operation's name and its arguments, and generates a new state that merges the old state and the information of the operation.
- $\text{case} : T \times \vec{T} \rightarrow T$  receives an old state, a list of states corresponding to each case branch which has merged the corresponding sub-programs' information on the old state, and generates a new state merging the old state and the sub-programs' states.
- $\text{value} : T \rightarrow \mathbb{R}$  computes the cost of this attribute from the information stored in a state.

program S' **attribute semantics**  $\llbracket S \rrbracket$ :  $(\text{Vars} \rightarrow \mathbb{Z}) \times \vec{T} \rightarrow T$   
*choice vars*  
*transformer on T*

$$\frac{S = \text{opID}(\text{exps}, \text{regs})}{\llbracket S \rrbracket (\sigma, s) = \text{op}(s, \text{opID}, \text{exps}, \text{regs})}$$

$$\frac{}{\llbracket S_1; S_2 \rrbracket (\sigma, s) = \llbracket S_2 \rrbracket (\sigma, \llbracket S_1 \rrbracket (\sigma, s))}$$

$$\frac{S = \mathbf{case}(\text{creg})\{\overline{i : S_i}\}}{\llbracket S \rrbracket (\sigma, s) = \text{case}(s', [\llbracket S_i \rrbracket (\sigma, s')\]_i)}$$

$$\frac{S = \mathbf{choice}(\text{var})\{\overline{i : S_i}\} \quad k = \sigma[\text{var}]}{\llbracket S \rrbracket (\sigma, s) = \llbracket S_k \rrbracket (\sigma, s)}$$

**how transformers  
evolve over programs**

# Expressing the Constraints on Costs/Attributes

Express **desired goals** as objects called **Attributes**. Thus, any MQCC program is a **transformer** on attributes.

Precisely, any **attribute A** is defined by a tuple  $(T, \text{empty}, \text{op}, \text{case}, \text{value})$  s.t.:

- $T$  is a data type of the states. A state of type  $T$  consists of information needed in the computation of the cost.
- $\text{empty} : T$  is the initial state at the beginning of the program.
- $\text{op} : T \times \text{string} \times \vec{\mathbb{R}} \times \vec{\text{reg}} \rightarrow T$  receives a state, an operation's name and its arguments, and generates a new state that merges the old state and the information of the operation.
- $\text{case} : T \times \vec{T} \rightarrow T$  receives an old state, a list of states corresponding to each case branch which has merged the corresponding sub-programs' information on the old state, and generates a new state merging the old state and the sub-programs' states.
- $\text{value} : T \rightarrow \mathbb{R}$  computes the cost of this attribute from the information stored in a state.

program  $S'$  **attribute semantics**  $\llbracket S \rrbracket$ :  $(\text{Vars} \rightarrow \mathbb{Z}) \times \vec{T} \rightarrow T$   
*choice vars*  
*transformer on T*

$$\frac{S = \text{opID}(\text{exps}, \text{regs})}{\llbracket S \rrbracket (\sigma, s) = \text{op}(s, \text{opID}, \text{exps}, \text{regs})}$$

$$\frac{}{\llbracket S_1; S_2 \rrbracket (\sigma, s) = \llbracket S_2 \rrbracket (\sigma, \llbracket S_1 \rrbracket (\sigma, s))}$$

$$\frac{S = \mathbf{case}(\text{creg})\{\overline{i : S_i}\}}{\llbracket S \rrbracket (\sigma, s) = \text{case}(s', [\llbracket S_i \rrbracket (\sigma, s')_i])}$$

$$\frac{S = \mathbf{choice}(\text{var})\{\overline{i : S_i}\} \quad k = \sigma[\text{var}]}{\llbracket S \rrbracket (\sigma, s) = \llbracket S_k \rrbracket (\sigma, s)}$$

**how transformers  
evolve over programs**



**Express the constraints on  
the final T as SMT instances  
(details omitted)**

# Expressing the Constraints on Costs/Attributes

Express **desired goals** as objects called **Attributes**. Thus, any MQCC program is a **transformer** on attributes.

Precisely, any **attribute A** is defined by a tuple  $(T, \text{empty}, \text{op}, \text{case}, \text{value})$  s.t.:

- $T$  is a data type of the states. A state of type  $T$  consists of information needed in the computation of the cost.
- $\text{empty} : T$  is the initial state at the beginning of the program.
- $\text{op} : T \times \text{string} \times \overrightarrow{\mathbb{R}} \times \overrightarrow{\text{reg}} \rightarrow T$  receives a state, an operation's name and its arguments, and generates a new state that merges the old state and the information of the operation.
- $\text{case} : T \times \overrightarrow{T} \rightarrow T$  receives an old state, a list of states corresponding to each case branch which has merged the corresponding sub-programs' information on the old state, and generates a new state merging the old state and the sub-programs' states.
- $\text{value} : T \rightarrow \mathbb{R}$  computes the cost of this attribute from the information stored in a state.

program  $S'$  **attribute semantics**  $\llbracket S \rrbracket$ :  $(\text{Vars} \rightarrow \mathbb{Z}) \times \overrightarrow{T} \rightarrow T$   
*choice vars*  
*transformer on T*

$$\frac{S = \text{opID}(\text{exps}, \text{regs})}{\llbracket S \rrbracket (\sigma, s) = \text{op}(s, \text{opID}, \text{exps}, \text{regs})}$$

$$\frac{}{\llbracket S_1; S_2 \rrbracket (\sigma, s) = \llbracket S_2 \rrbracket (\sigma, \llbracket S_1 \rrbracket (\sigma, s))}$$

$$\frac{S = \text{case}(\text{creg})\{\overline{i : S_i}\}}{\llbracket S \rrbracket (\sigma, s) = \text{case}(s', [\llbracket S_i \rrbracket (\sigma, s')])_i}$$

$$\frac{S = \text{choice}(\text{var})\{\overline{i : S_i}\} \quad k = \sigma[\text{var}]}{\llbracket S \rrbracket (\sigma, s) = \llbracket S_k \rrbracket (\sigma, s)}$$

how transformers  
evolve over programs



Express the constraints on  
the final T as SMT instances  
(details omitted)

## Examples:

**Attribute** Noise:

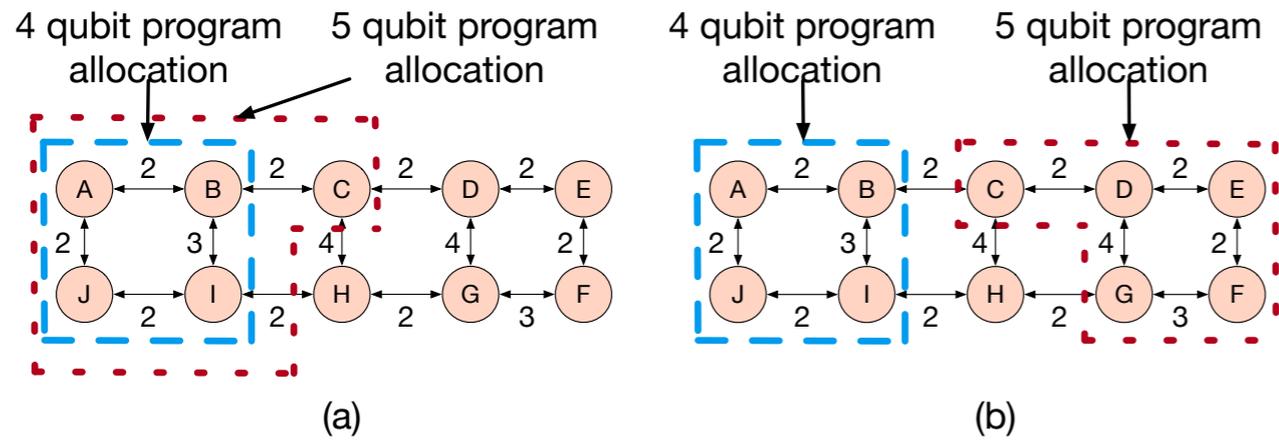
```
T:      noise : ℝ
empty() :=  init s : T, s.noise = 0
           return s
value(s : T) := return s.noise
op (s : T, OpID : str, exps :  $\overrightarrow{\mathbb{R}}$ , regs :  $\overrightarrow{\text{Reg}}$ ) :=
    s.noise += calNoise(OpId, exps, regs)
    return s
case (s : T, group : Vector of T) :=
    s.noise = max {n.noise | n ∈ group}
    return s
```

**Attribute** Depth:

```
T:      dep : Map of Reg → ℕ
empty() :=  init s : T, s.dep = ∅
           return s
value(s : T) := return (max s.dep.values)
op (s : T, OpID : str, exps :  $\overrightarrow{\mathbb{R}}$ , regs :  $\overrightarrow{\text{Reg}}$ ) :=
    share = s.dep.keys ∩ regs
    next = max {s.dep[i] | i ∈ share} + 1
    for i ∈ regs: s.dep.update(i, next)
    return s
case (s : T, group : Vector of T) :=
    all =  $\bigcup_{n \in \text{group}} n.\text{dep}.\text{keys}$ 
    s.dep = {(k, max {n.dep[k] | n ∈ group}) | k ∈ all}
    return s
```

# Case Study

## Multi-Programming (MICRO 2019) :

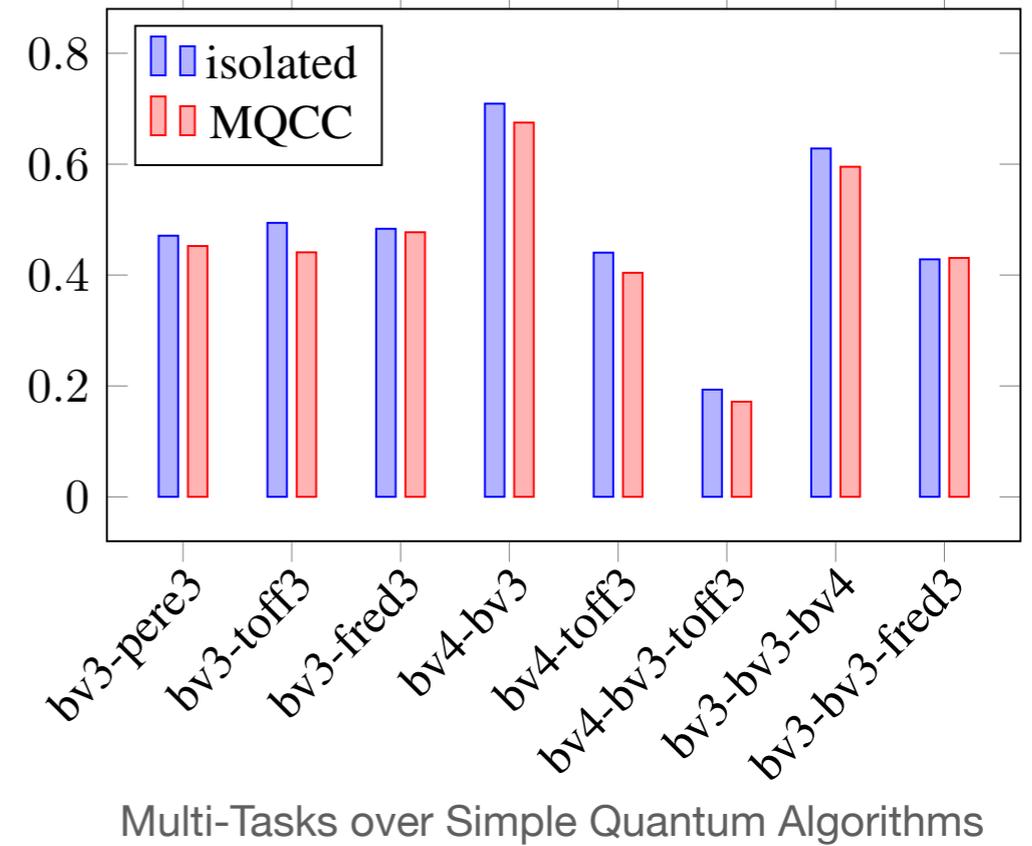


**Competing Goals:**  
Depth vs High-quality Qubits

- isolated
- Sequential: always high-quality qubits
- MQCC
- Multi-Programming with MQCC

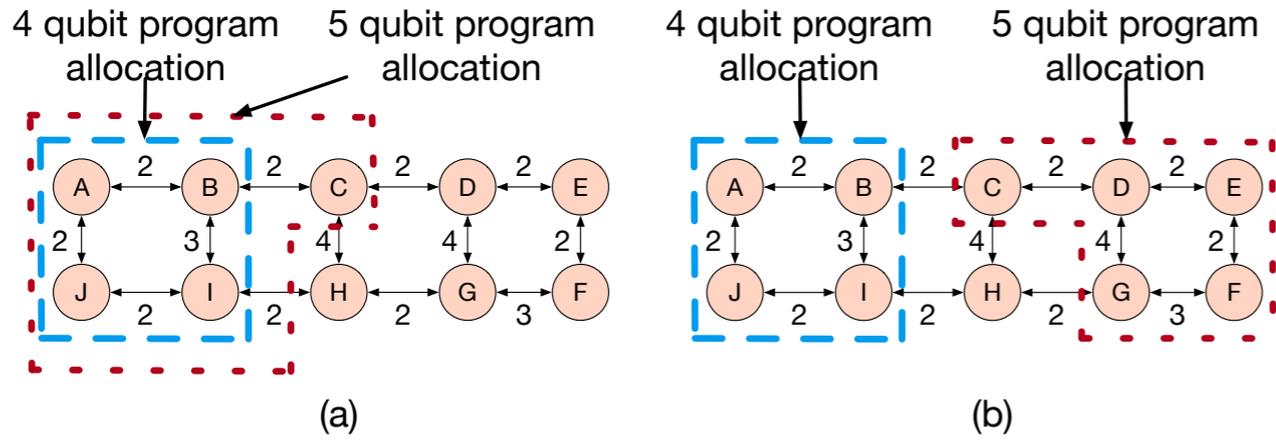
All experiments performed on IBMQ machines

Probability of Successful Trial



# Case Study

## Multi-Programming (MICRO 2019) :

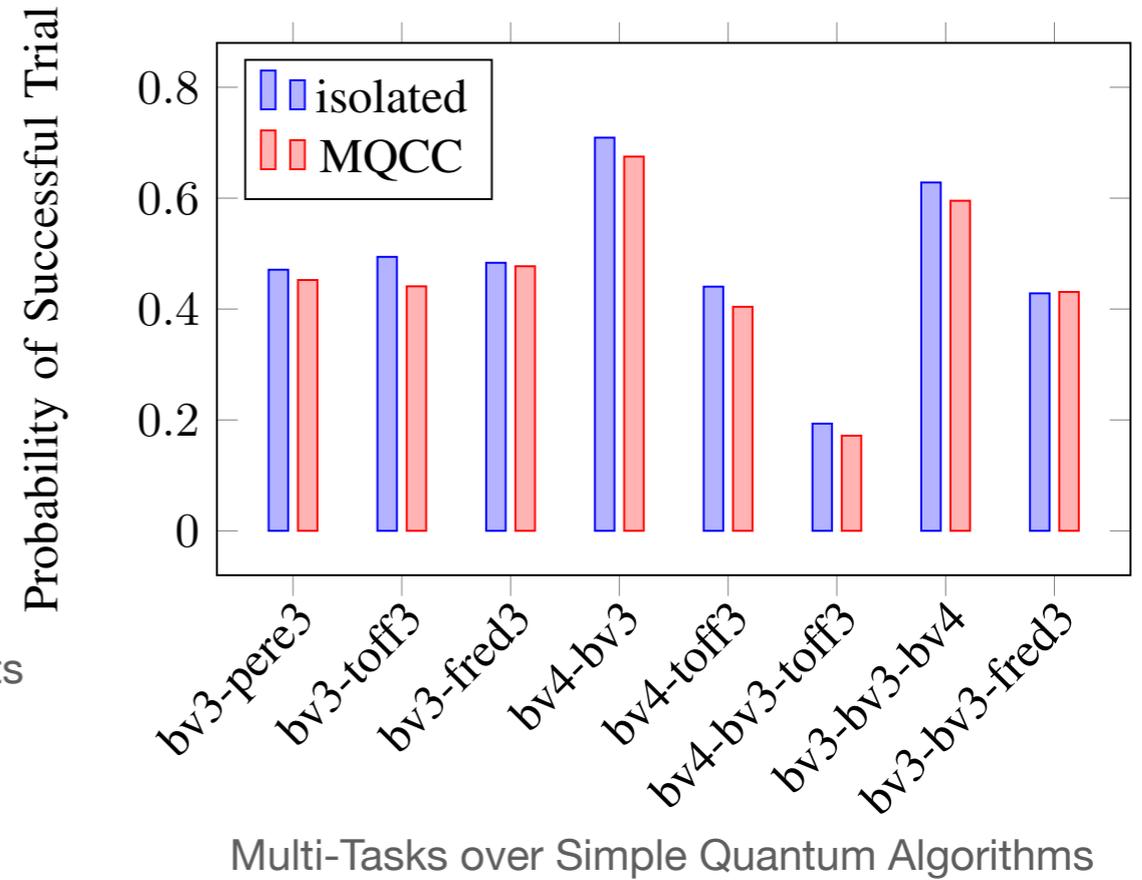


**Competing Goals:**  
Depth vs High-quality Qubits

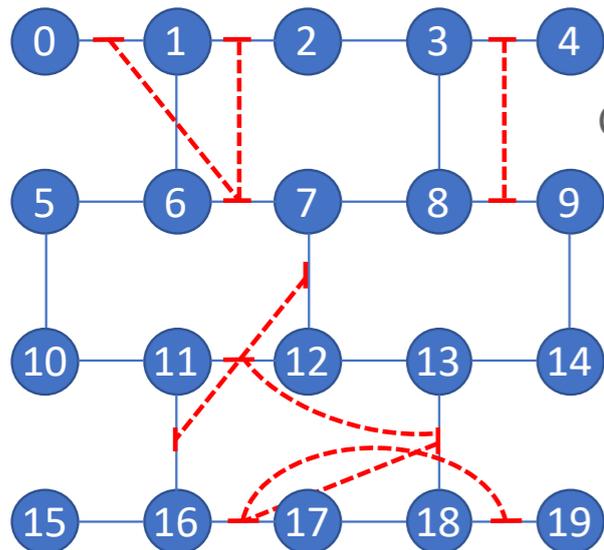
isolated  
Sequential: always high-quality qubits

MQCC  
Multi-Programming with MQCC

All experiments performed on IBMQ machines



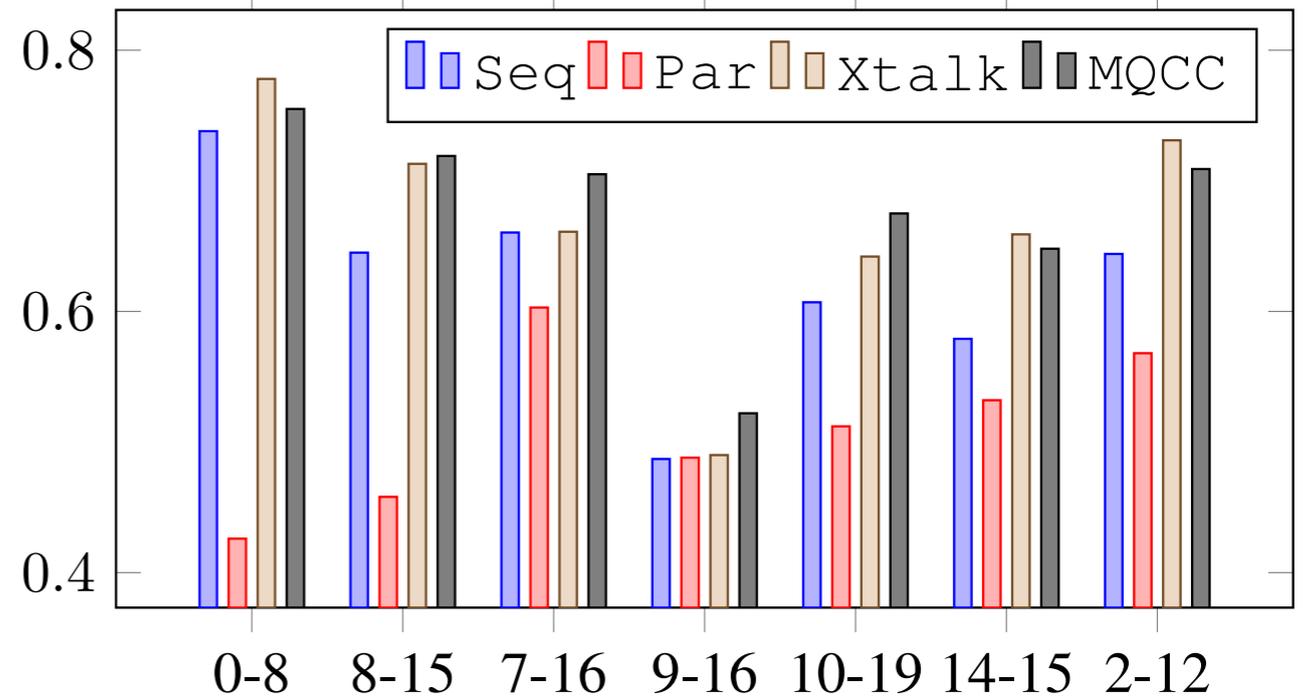
## Cross-talk: (Xtalk - ASPLOS 2020)



**Competing Goals:**  
Circuit Depth (decoherence)  
vs Cross-Talk

**Benchmark over**  
SWAP circuits  
connecting a-b on  
IBM Boeblingen

Probability of Successful Trial



# Case Study: Multi-Programming + Cross-Talk

Optimizing Goal:

**EASY implementation in MQCC**

Noise + Decoherence + Crosstalk

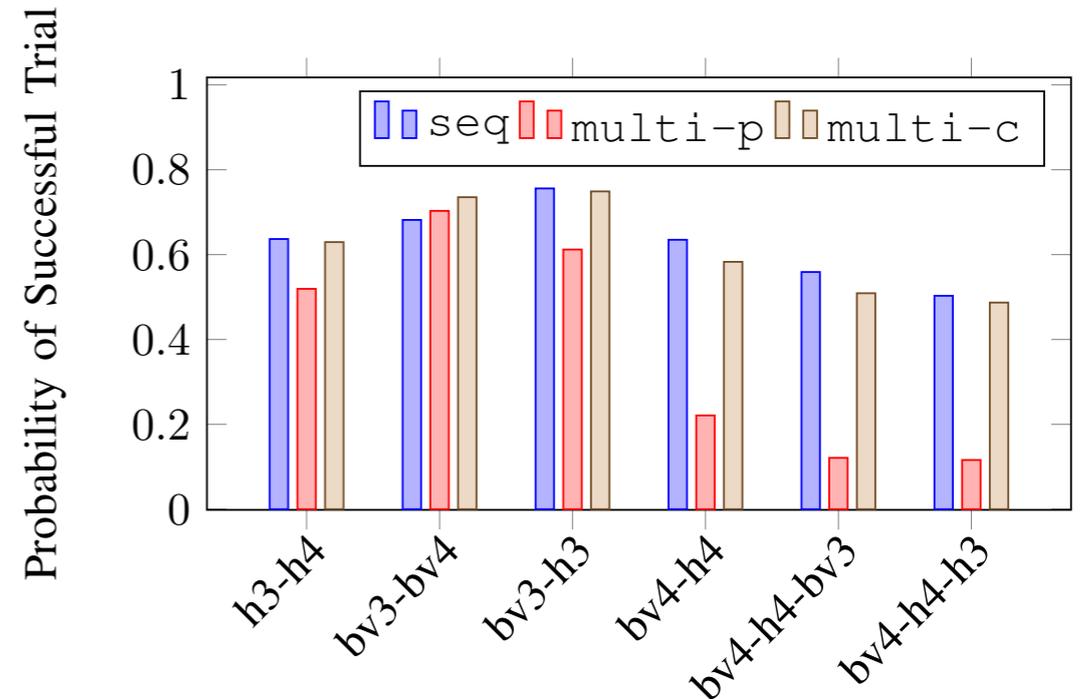
-   seq Sequential: always high-quality qubits. but larger depth (decoherence)
-   multi-p Multi-programs without considering crosstalk short depth, but large crosstalk errors
-   multi-c Multi-programs with crosstalk short depth and large successful probability

**Attribute** Crosstalk

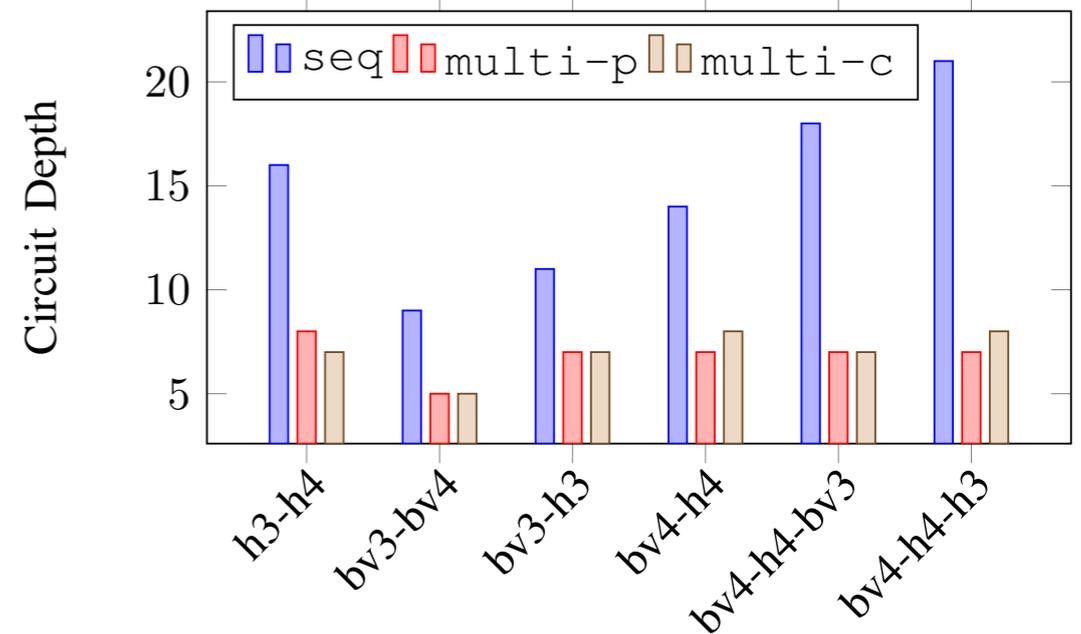
```

T:  dep : Map of Reg → ℕ
    rep : Map of ℕ → Set of (str ×  $\overrightarrow{Reg}$ )
empty () :=  init s:T, s.dep = ∅, s.rep = ∅
            return s
value (s : T) :=  return calCross(rep)
op (s : T, opID : str, exps :  $\overrightarrow{R}$ , regs :  $\overrightarrow{Reg}$ ) :=
  if opID == "barrier" :
    cur = max s.dep.values
    for i∈regs: s.dep.update(i, cur)
  else:
    share = s.dep.keys ∩ regs
    next = max {s.dep[i] | i ∈ share} + 1
    s.rep[next].insert( (OpID, regs) )
    for i∈regs: s.dep.update(i, next)
  return s
case (s : T, group : Vector of T) :=
  all = ∪ n.dep.keys, n∈group
  s.dep = {(k, max {n.dep[k] | n∈group}) | k∈all}
  s.rep = {(k, ∪n∈group n.rep[k]) | ∃u ∈ group, k ∈ u}
  return s
    
```

All experiments performed on IBMQ machines

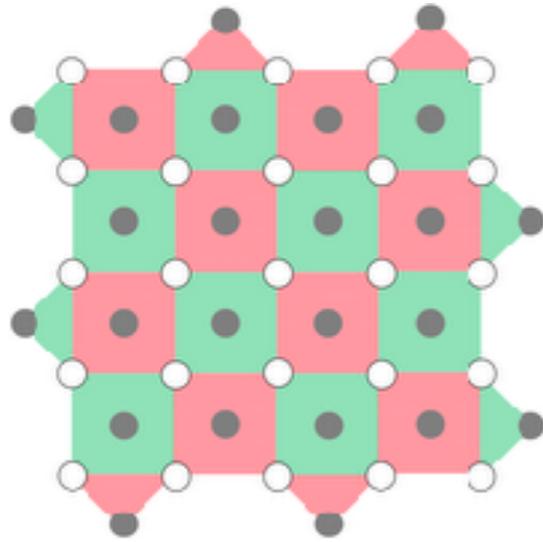


(a) Probability of Successful Trial. Here higher PST is better.



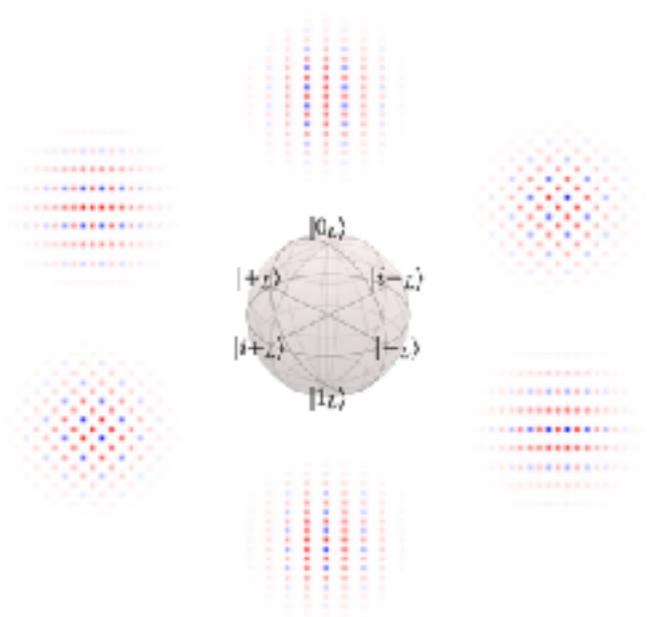
(b) Circuit Depth. Here lower circuit depth is better.

# Nature

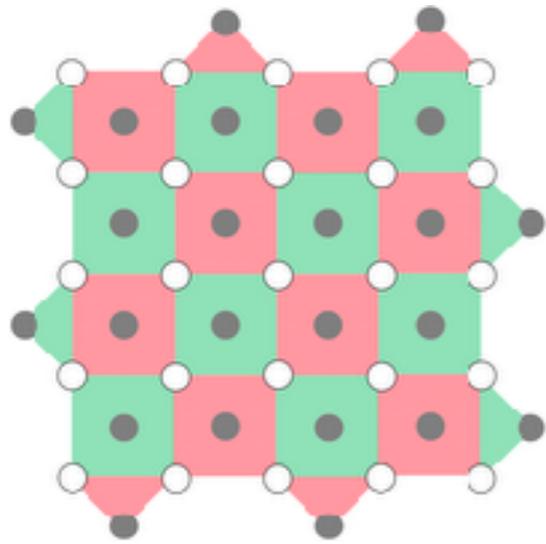


Quantum Error Correction  
Fight  
Quantum Decoherence

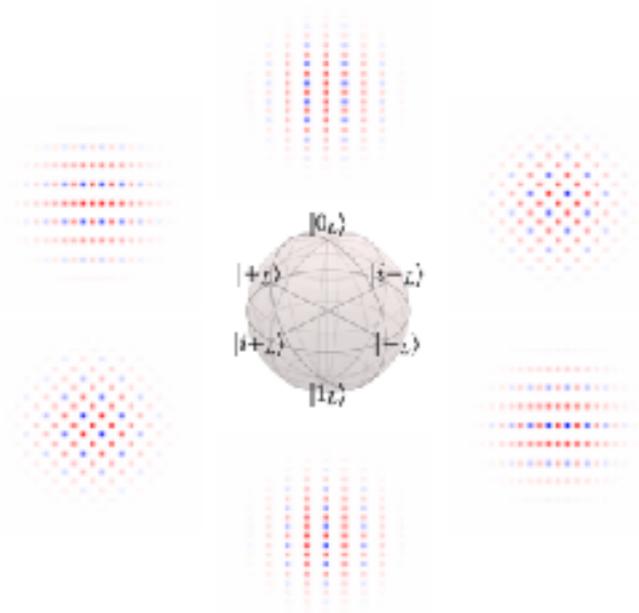
# ERROR



# Nature

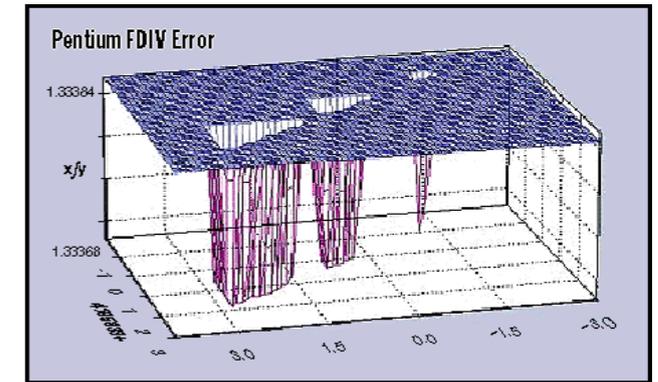


Quantum Error Correction  
Fight  
Quantum Decoherence



# ERROR

# Human

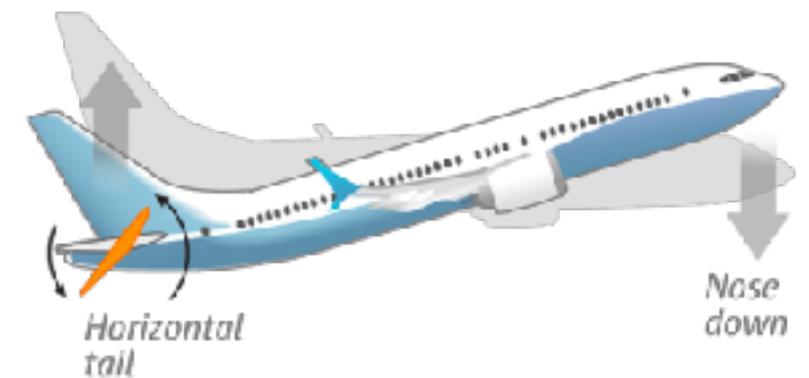


Intel Pentium FPU error



Ariane 5

MCAS safety system engages



# Human Errors in Quantum Software Engineering

Being careful cannot solve the human error problem in either classical or quantum.

**Quantum case** : Significantly More **CHALLENGING** than Classical

- standard software assurance techniques, e.g., black-box / unit test, expensive in q.
- quantum mechanics prohibits certain testing, e.g., assertions

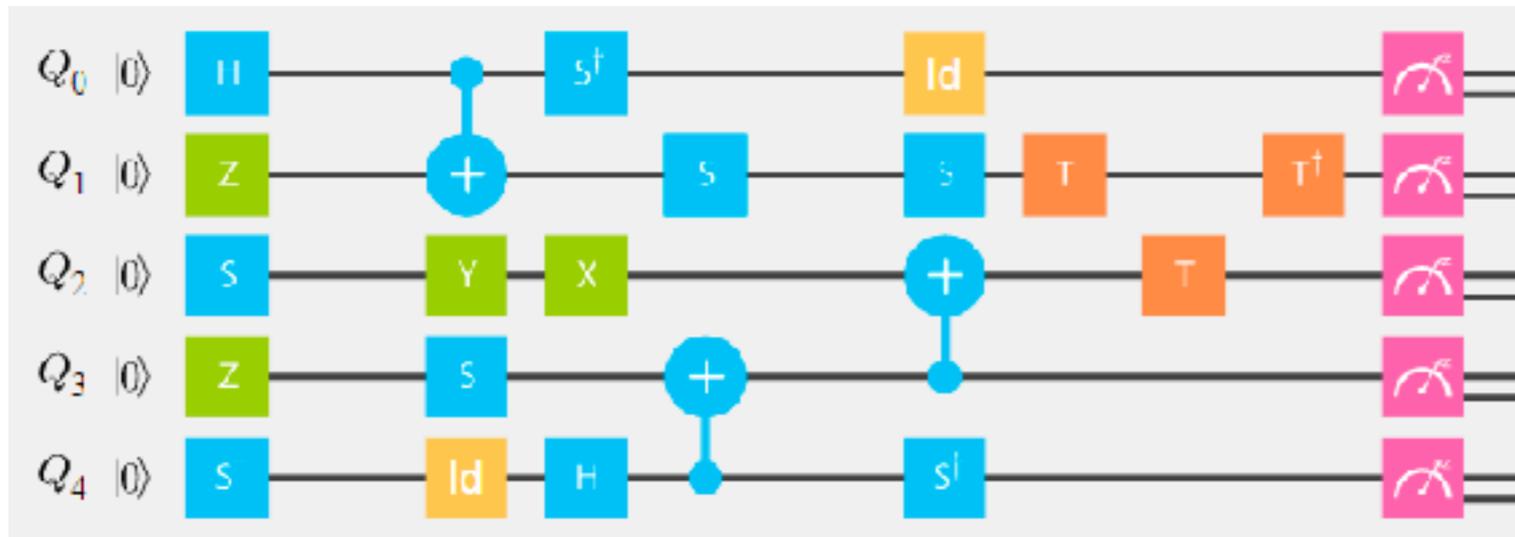
# Human Errors in Quantum Software Engineering

Being careful cannot solve the human error problem in either classical or quantum.

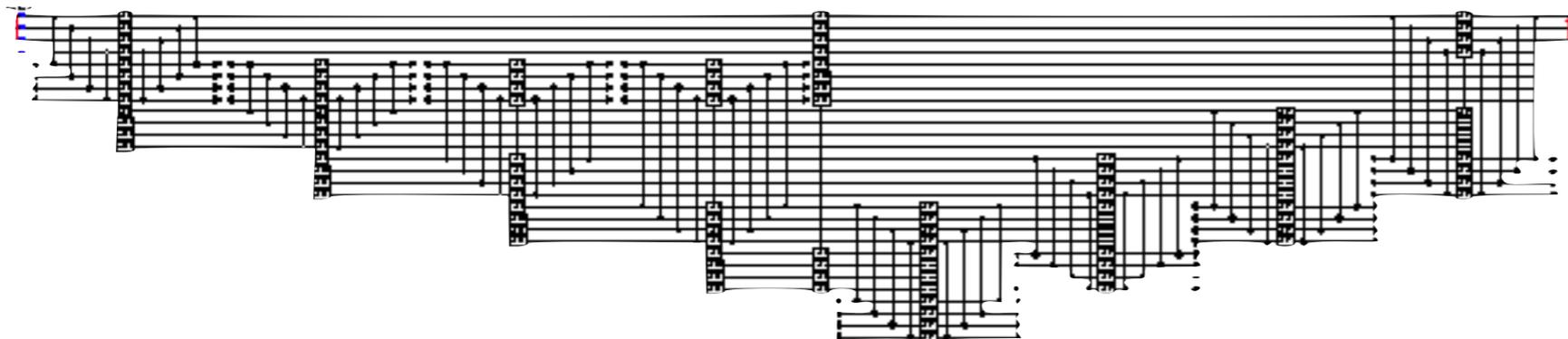
**Quantum case** : Significantly More **CHALLENGING** than Classical

- standard software assurance techniques, e.g., black-box / unit test, expensive in q.
- quantum mechanics prohibits certain testing, e.g., assertions

**Reality:** testing in quantum today



confirming the circuit by observation.... not scalable...



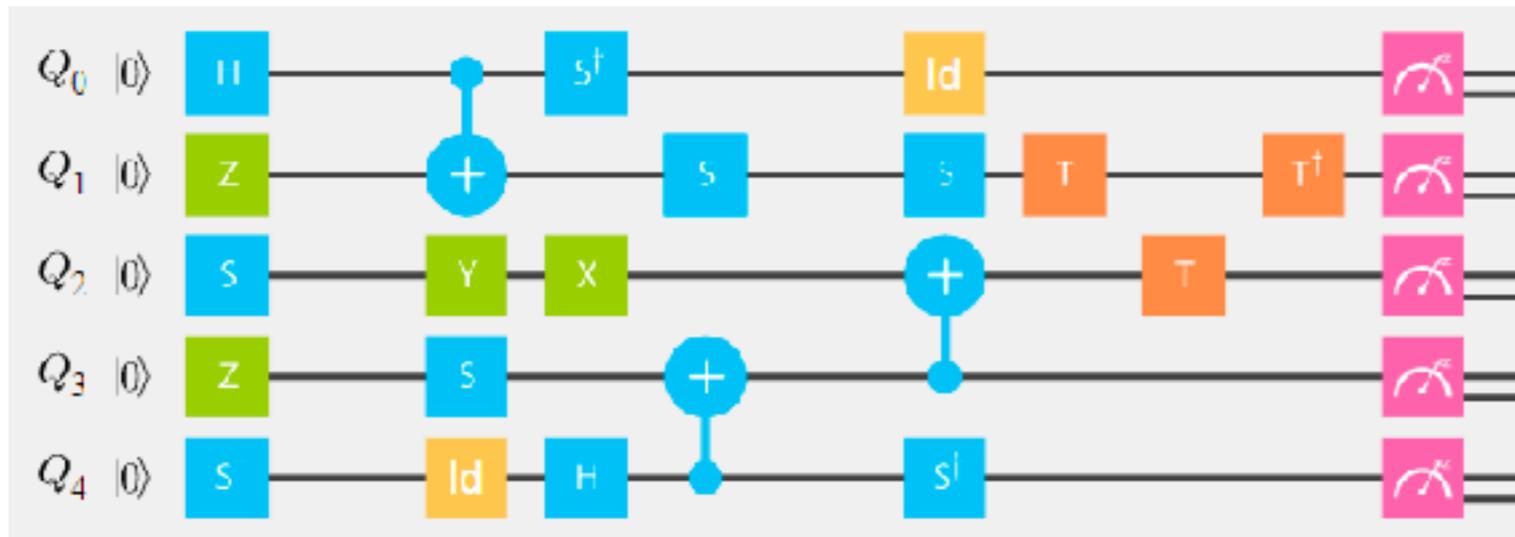
# Human Errors in Quantum Software Engineering

Being careful cannot solve the human error problem in either classical or quantum.

**Quantum case** : Significantly More **CHALLENGING** than Classical

- standard software assurance techniques, e.g., black-box / unit test, expensive in q.
- quantum mechanics prohibits certain testing, e.g., assertions

**Reality:** testing in quantum today

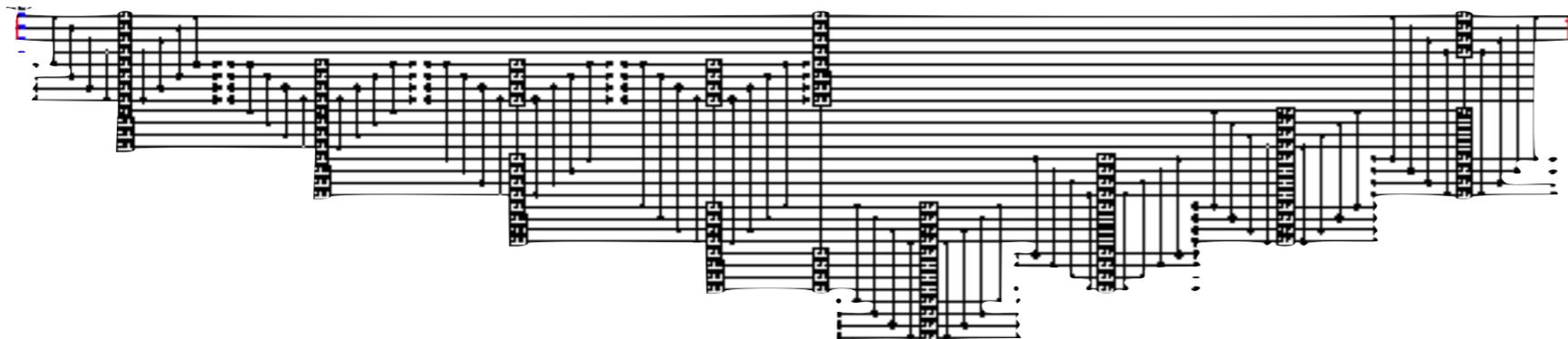


**QISKIT** Compiler **ERRORS**

Much **HARDER** to detect!

Serious Consequences!

confirming the circuit by observation.... not scalable...



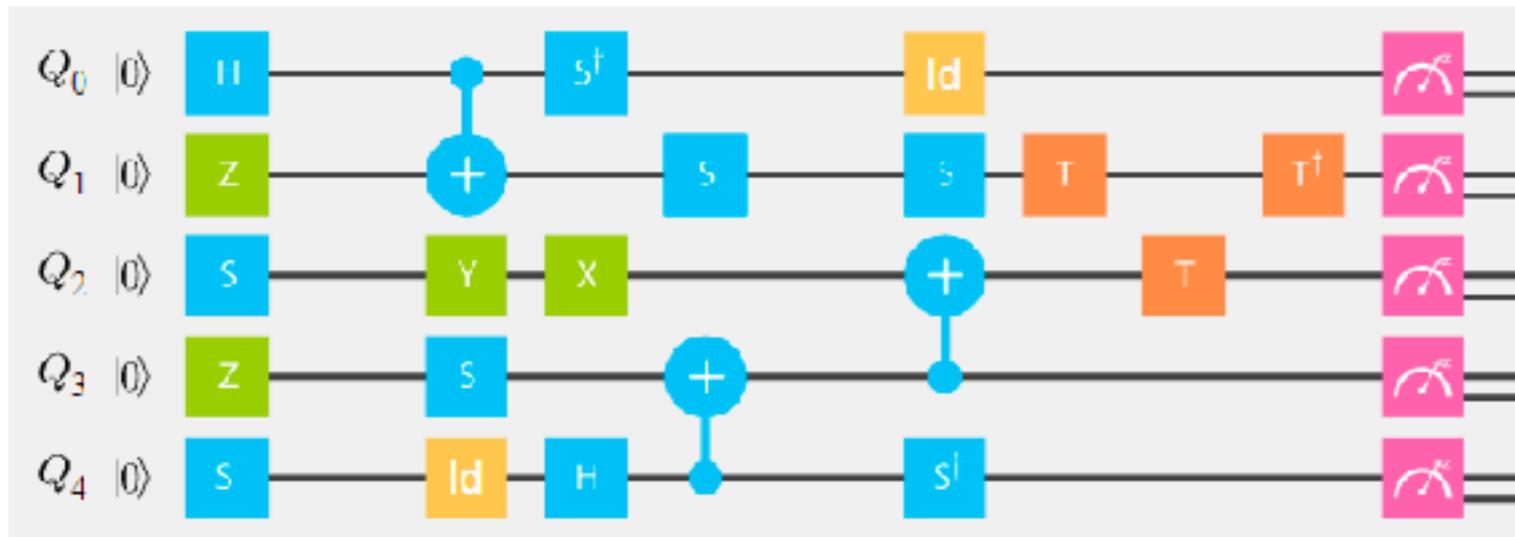
# Human Errors in Quantum Software Engineering

Being careful cannot solve the human error problem in either classical or quantum.

**Quantum case** : Significantly More **CHALLENGING** than Classical

- standard software assurance techniques, e.g., black-box / unit test, expensive in q.
- quantum mechanics prohibits certain testing, e.g., assertions

**Reality:** testing in quantum today



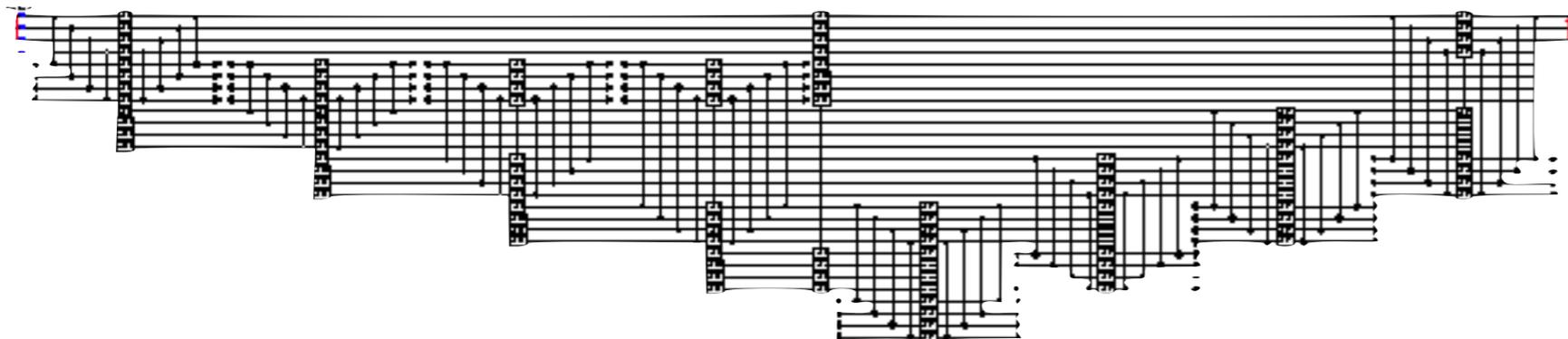
**QISKIT** Compiler **ERRORS**

Much **HARDER** to detect!

Serious Consequences!



confirming the circuit by observation.... not scalable...



Similar Concerns  
in classical !

More **SERIOUS**  
in quantum !

# Certified software: a solution to validation of q. software

## **The Verifying Compiler: A Grand Challenge for Computing Research**

TONY HOARE

*Microsoft Research Ltd., Cambridge, UK*

**Journal of the ACM, Vol 50, 2003**

# Certified software: a solution to validation of q. software

## **The Verifying Compiler: A Grand Challenge for Computing Research**

TONY HOARE

*Microsoft Research Ltd., Cambridge, UK*

**Journal of the ACM, Vol 50, 2003**

**GCC** : many bugs in software testing  
**CompCert**: a certified “GCC”, bug-free

# Certified software: a solution to validation of q. software

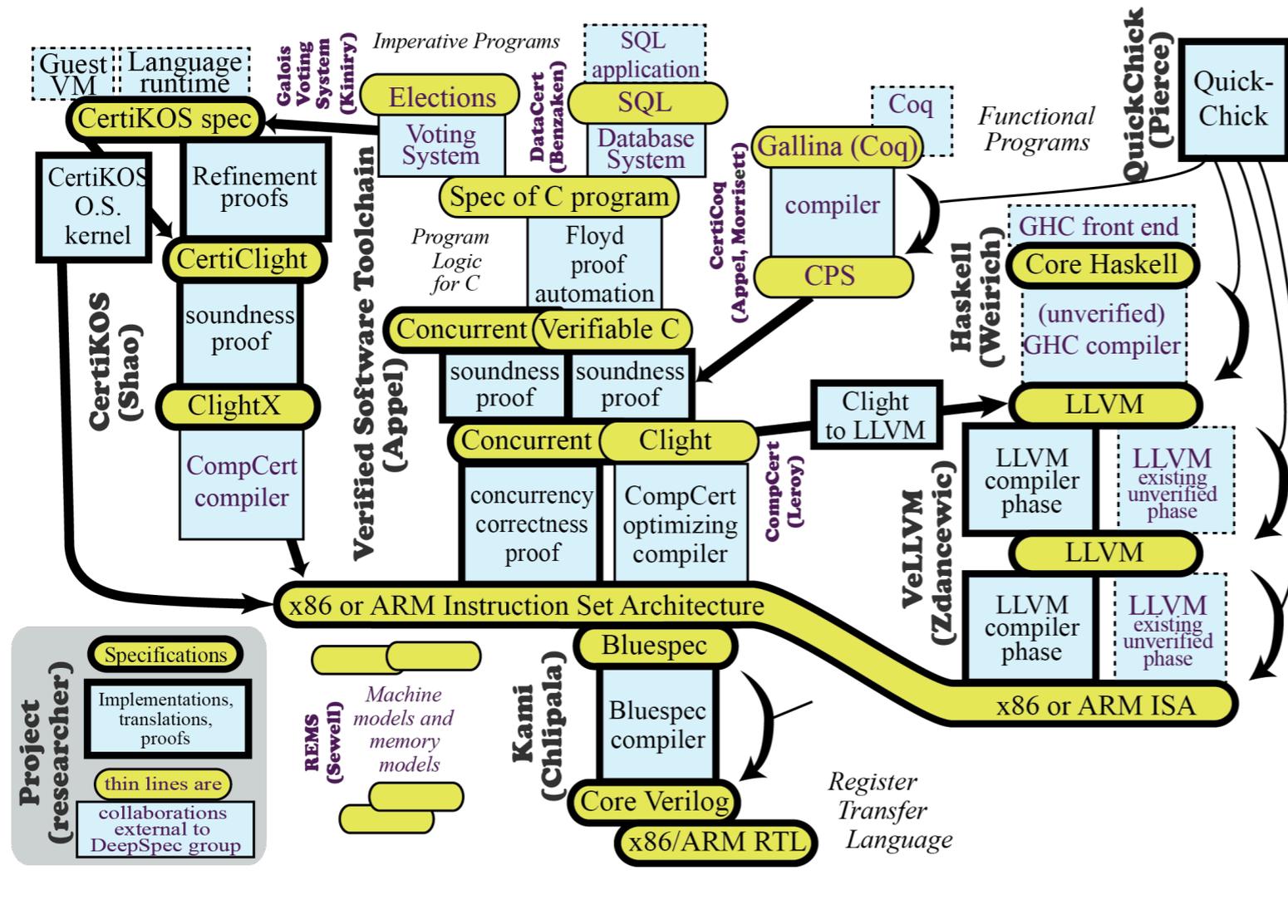
## The Verifying Compiler: A Grand Challenge for Computing Research

TONY HOARE

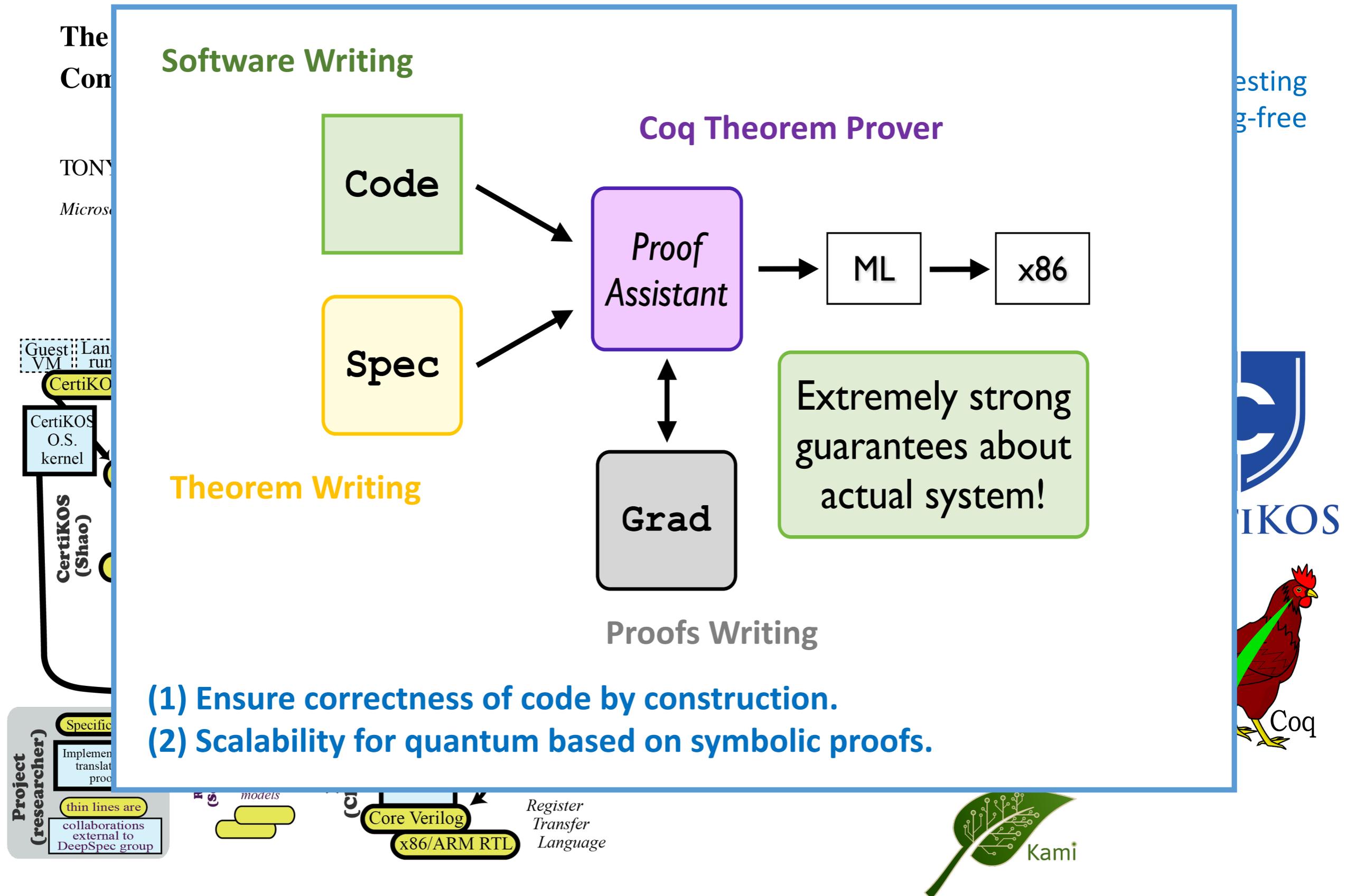
Microsoft Research Ltd., Cambridge, UK

Journal of the ACM, Vol 50, 2003

GCC : many bugs in software testing  
 CompCert: a certified "GCC", bug-free

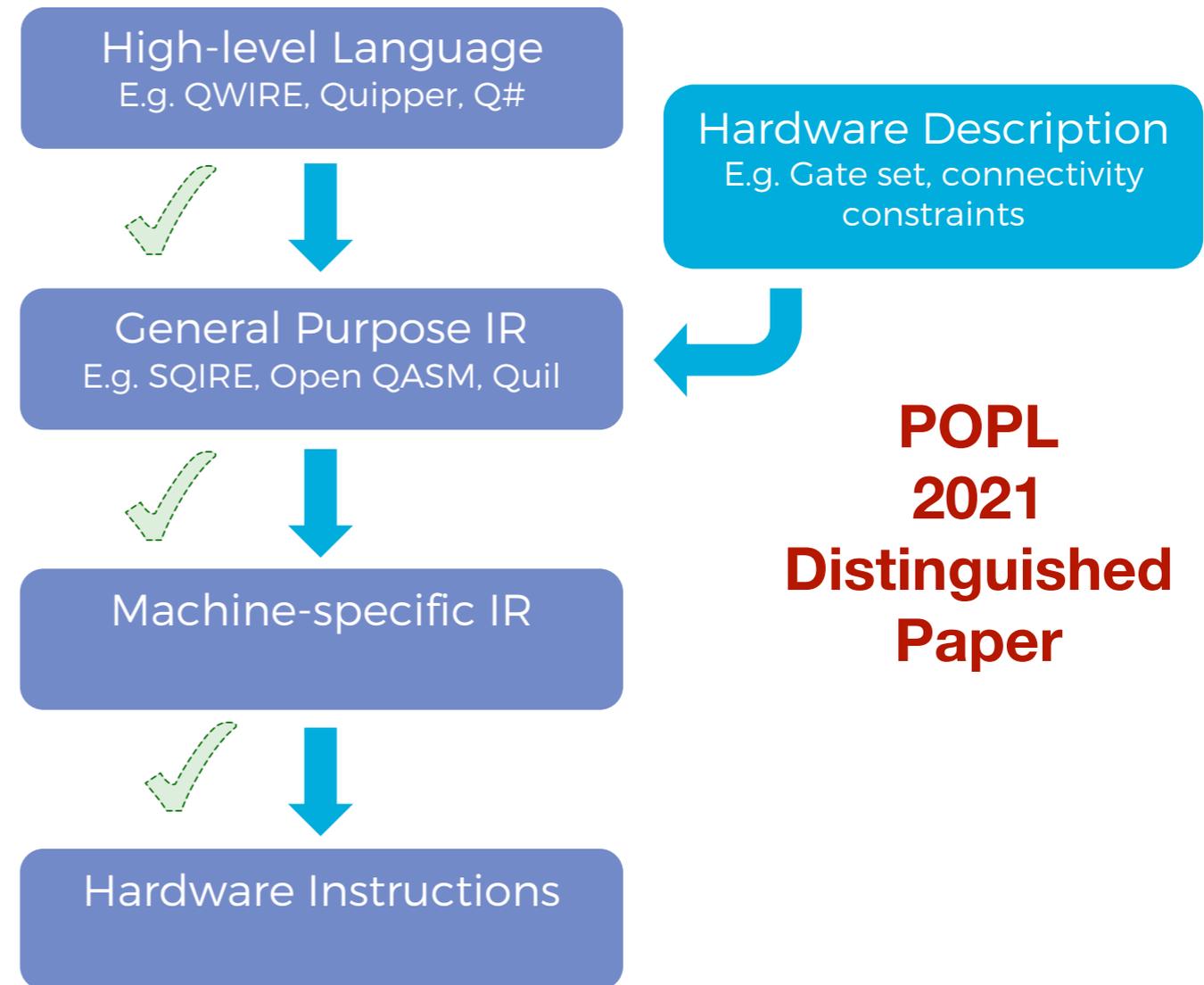
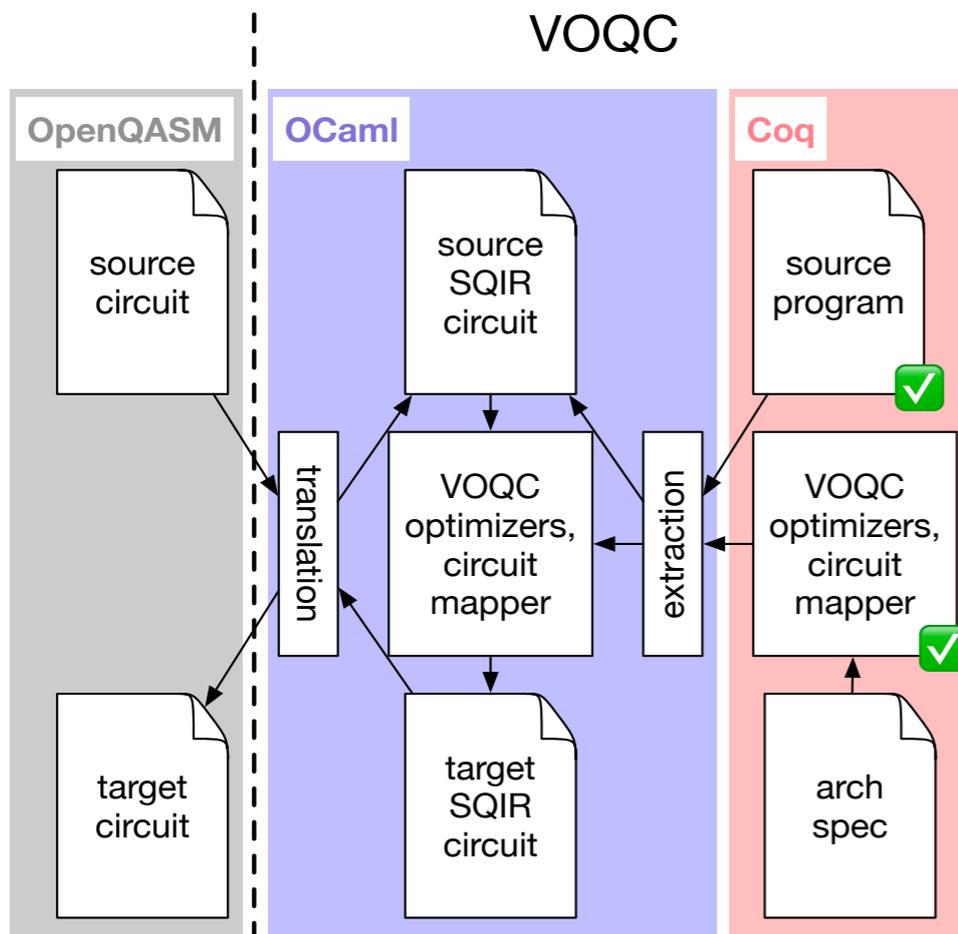


# Certified software: a solution to validation of q. software



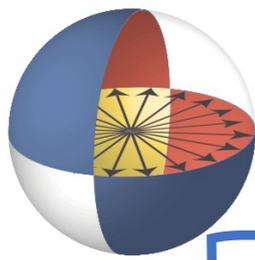


*(Verified Optimizer for Quantum Circuits)*



**VOQC**: a first step towards a fully certified quantum compiler.

**SQIRE**: a simple quantum intermediate-representation embedded in Coq.



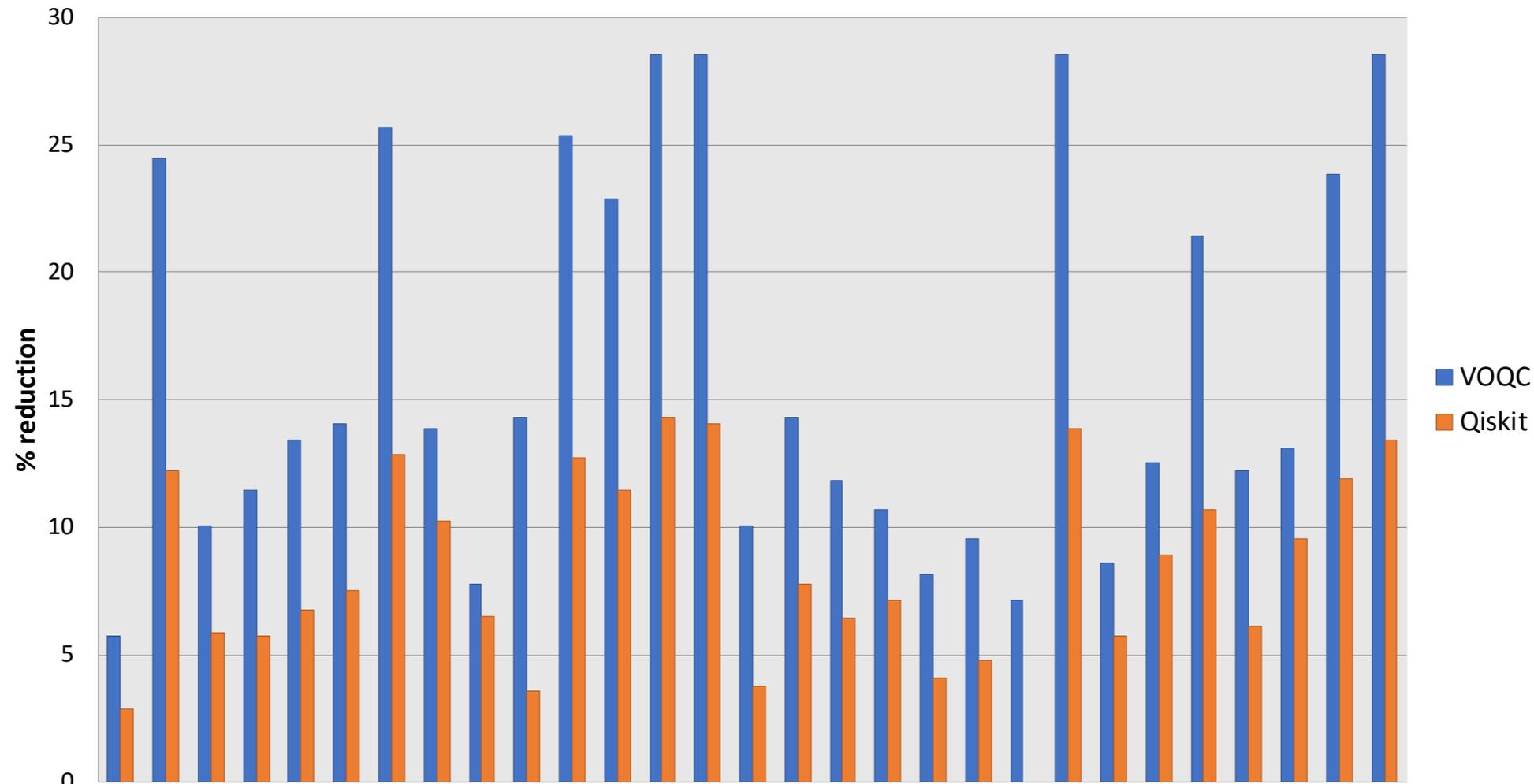
(Verified

OpenQASM

source  
circuit

target  
circuit

Reduction in Rotation Gate Count

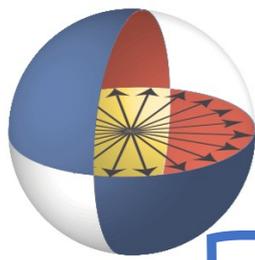


Description  
; connectivity  
straints

POPL  
2021  
Distinguished  
Paper

**VOQC:** a first step towards a fully certified quantum compiler.

**SQUIRE:** a simple quantum intermediate-representation embedded in Coq.



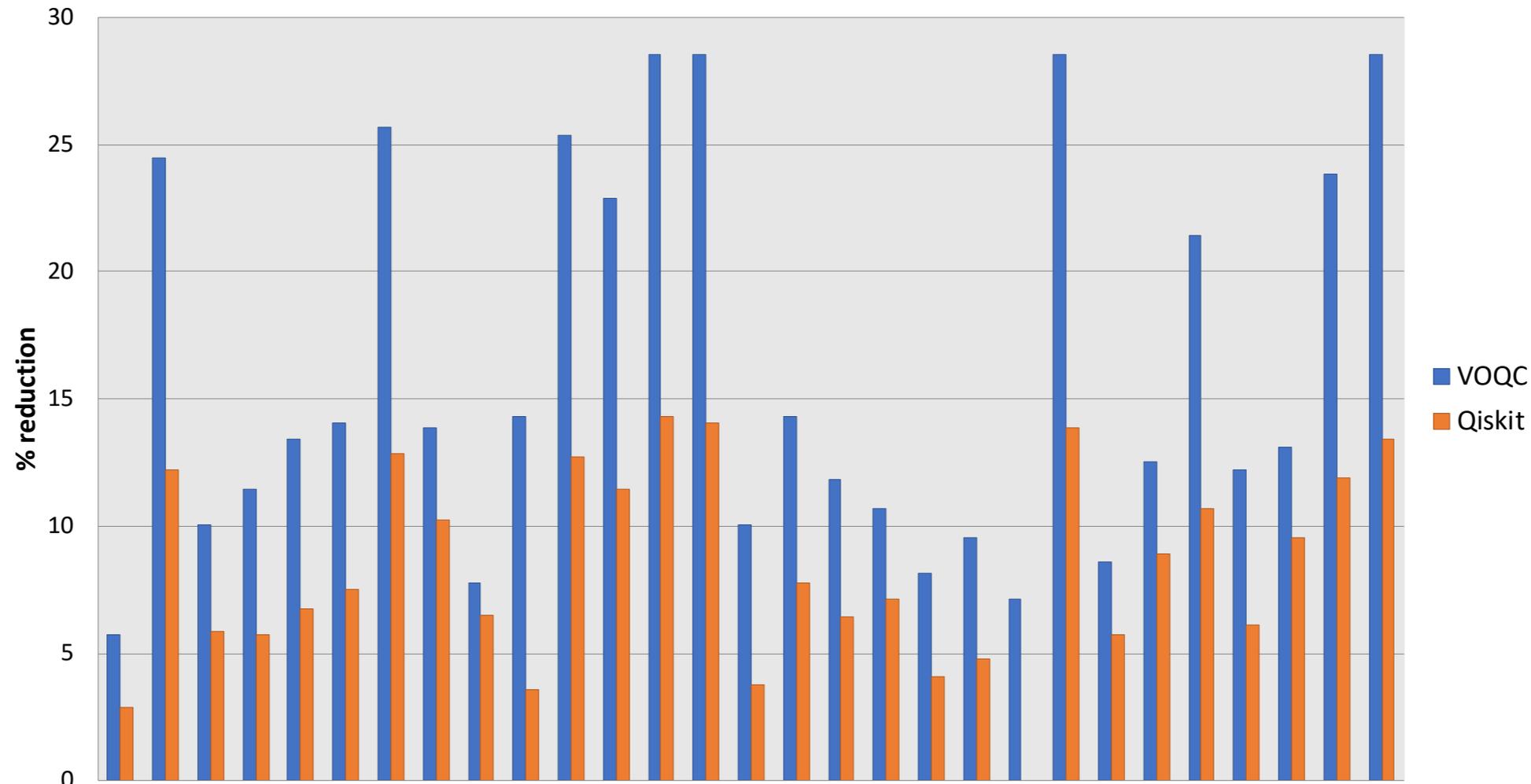
(Verified

OpenQASM

source  
circuit

target  
circuit

Reduction in Rotation Gate Count



Description  
; connectivity  
traits

POPL  
2021  
Distinguished  
Paper

**VOQC:** a first step towards a fully certified quantum compiler.

**SQUIRE:** a simple quantum intermediate-representation embedded in Coq.

Our infrastructure powerful enough:

an end-to-end implementation of **Shor's algorithm** & its correctness proof.

# Example: simple local gate rewrites

- $Rz\ b ; H\ b ; CNOT\ a\ b ; H\ b \equiv H\ b ; CNOT\ a\ b ; H\ b ; Rz\ b$
- $Rz\ b ; CNOT\ a\ b ; Rz'\ b ; CNOT\ a\ b \equiv CNOT\ a\ b ; Rz'\ b ; CNOT\ a\ b ; Rz\ b$
- $Rz\ a ; CNOT\ a\ b \equiv CNOT\ a\ b ; Rz\ a$
- $X\ b ; CNOT\ a\ b \equiv CNOT\ a\ b ; X\ b$
- $CNOT\ a\ c ; CNOT\ b\ c \equiv CNOT\ b\ c ; CNOT\ a\ c$
- $CNOT\ a\ c ; CNOT\ a\ b \equiv CNOT\ a\ b ; CNOT\ a\ c$
- $CNOT\ a\ b ; H\ b ; CNOT\ b\ c ; H\ b \equiv H\ b ; CNOT\ b\ c ; H\ b ; CNOT\ a\ b$

## Implementation (~200 lines)

```
Definition Rz_commute_rule1 {dim} q (l : PI4_ucom_l dim) :=
  match (next_single_qubit_gate l q) with
  | Some (l1, UPI4_H, l2) =>
    match (next_two_qubit_gate l2 q) with
    | Some (l3, UPI4_CNOT, q1, q2, l4) =>
      if q =? q2
      then match (next_single_qubit_gate l4 q) with
        | Some (l5, UPI4_H, l6) => Some (l1 ++ [H q] ++ l3 ++ [CNOT q1
        | _ => None
      end
    else None
  | _ => None
end
| _ => None
end.
```

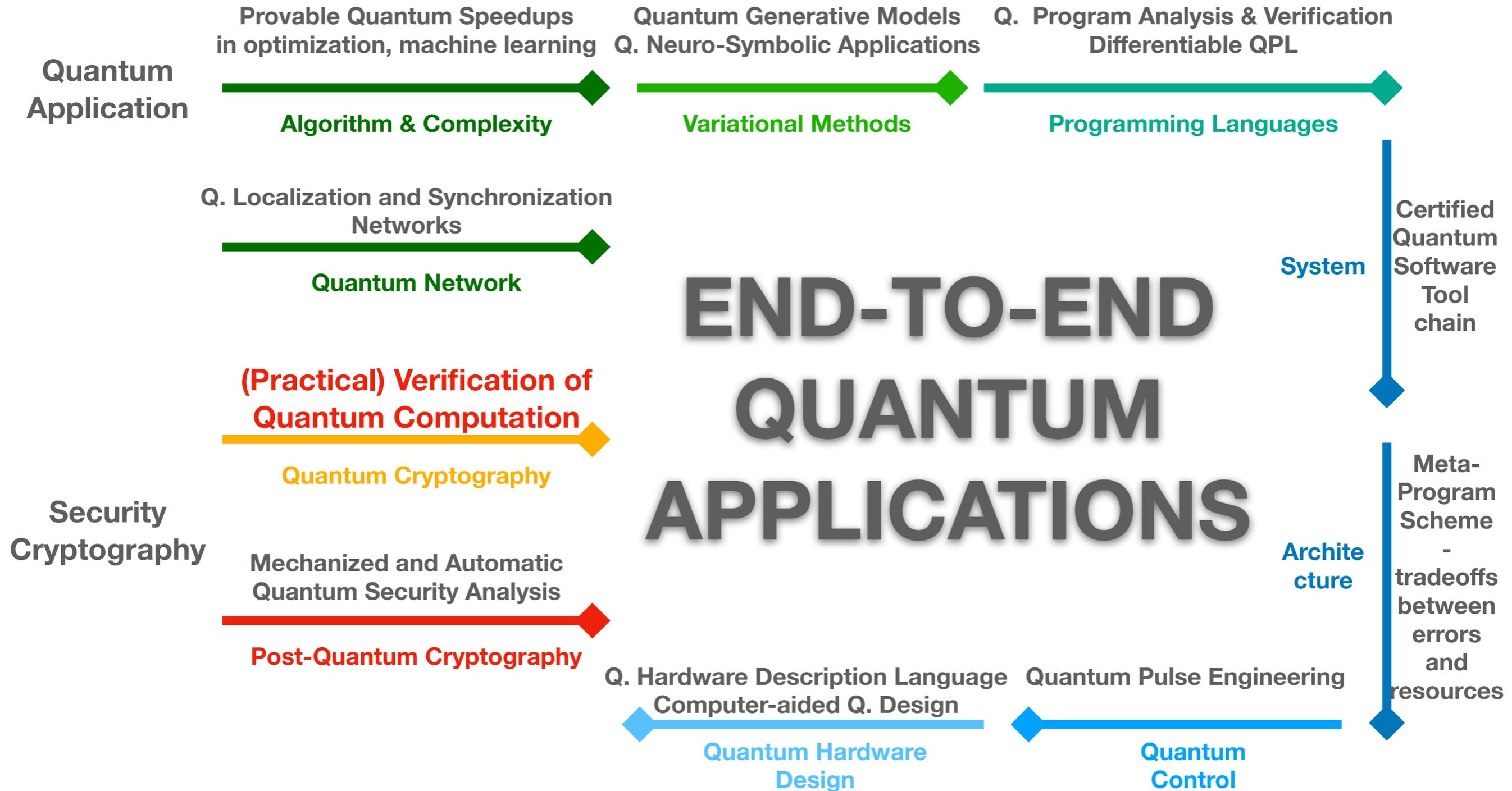
```
Definition Rz_commute_rule2 {dim} q (l : PI4_ucom_l dim) :=
  match (next_two_qubit_gate l q) with
  | Some (l1, UPI4_CNOT, q1, q2, l2) =>
```

## Spec + Proofs (~700 lines)

```
Lemma PI4_PI4_combine : forall {dim} q k k',
  @App1 _ dim (UPI4_PI4 k) q :: App1 (UPI4_PI4 k') q :: [] =l= App1 (UPI4_PI4 (k+k')) q :: [].
Proof.
  intros.
  unfold uc_equiv_l; simpl.
  repeat rewrite SKIP_id_r.
  unfold uc_equiv; simpl.
  autorewrite with eval_db.
  repeat rewrite phase_shift_rotation.
  gridify.
  rewrite phase_mul.
  repeat rewrite <- Rmult_div_assoc.
  rewrite <- Rmult_plus_distr_r.
  rewrite plus_IZR.
  rewrite Rplus_comm.
  reflexivity.
Qed.
```

```
Lemma PI4_PI4_m8_combine : forall {dim} q k k',
  @App1 _ dim (UPI4_PI4 k) q :: App1 (UPI4_PI4 k') q :: [] =l= App1 (UPI4_PI4 (k+k'-8)) q :: [].
Proof.
  intros.
  unfold uc_equiv_l; simpl.
  repeat rewrite SKIP_id_r.
  unfold uc_equiv; simpl.
  autorewrite with eval_db.
  repeat rewrite phase_shift_rotation.
```

# Computational Thinking in Quantum Computing



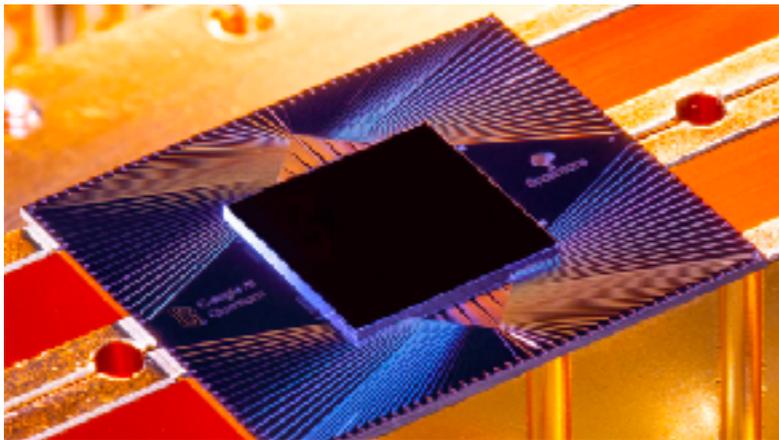
# Quantum Supremacy

- Preskill (2012):** (1) What quantum tasks are feasible? in the near term?  
(2) What quantum tasks are hard to simulate classically?

# Quantum Supremacy

**Preskill (2012):** (1) What quantum tasks are feasible? in the near term?  
(2) What quantum tasks are hard to simulate classically?

Many proposals: Boson Sampling, Random Circuit Sampling (RCS),  
Instantaneous Quantum Computation, ....



**Google Supremacy: RCS (2019)**

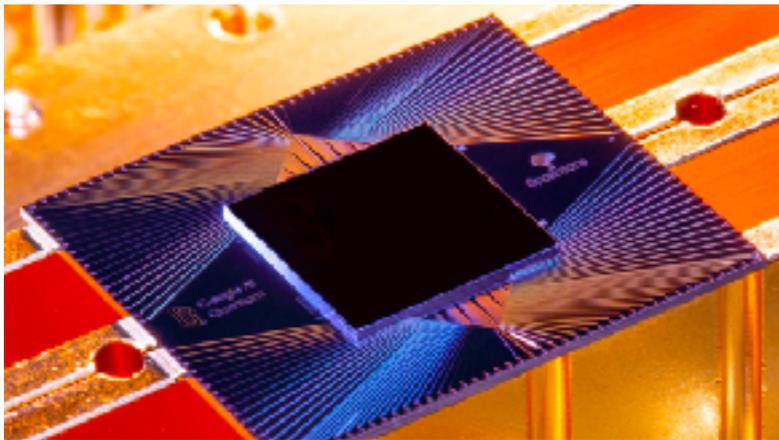


**USTC: Boson Sampling (2020)**

# Quantum Supremacy

**Preskill (2012):** (1) What quantum tasks are feasible? in the near term?  
(2) What quantum tasks are hard to simulate classically?

Many proposals: Boson Sampling, Random Circuit Sampling (RCS),  
Instantaneous Quantum Computation, ....



**Google Supremacy: RCS (2019)**



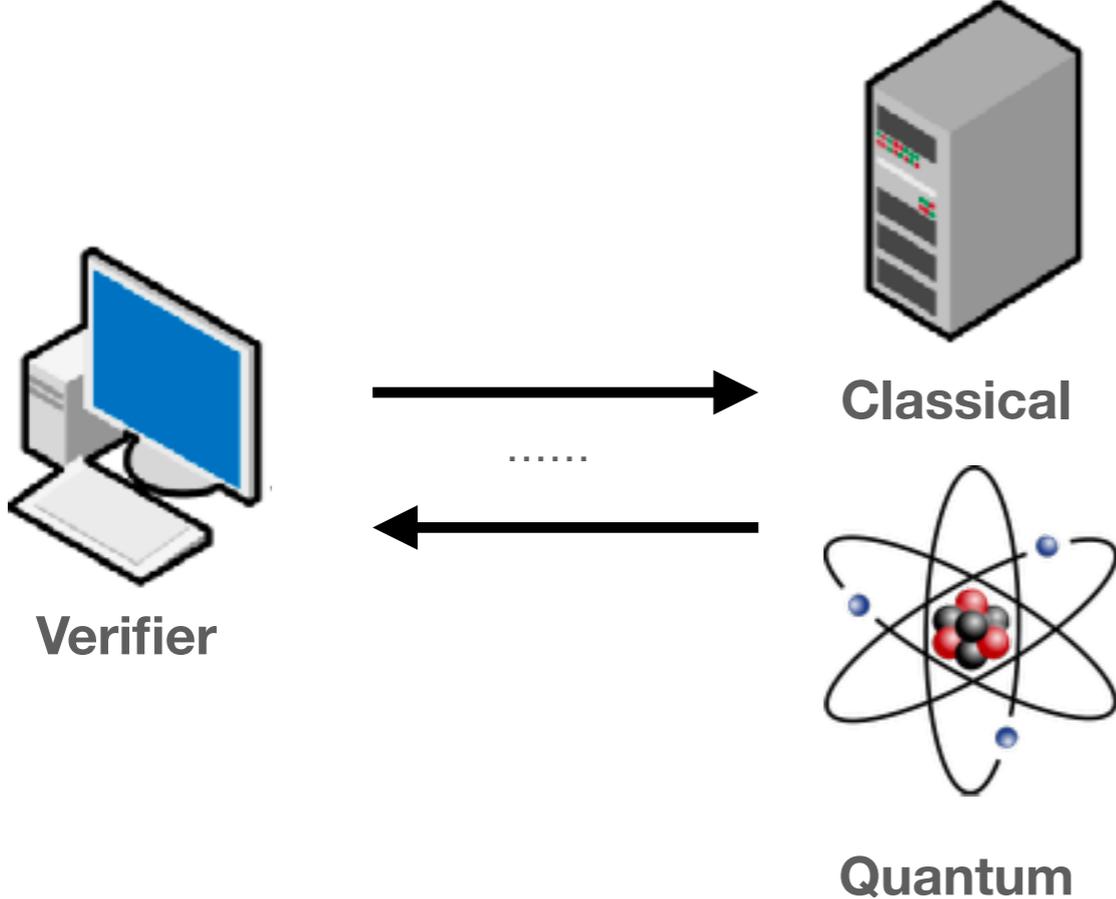
**USTC: Boson Sampling (2020)**

**Theoretical Justification** Hardness of classical simulation of the output distribution of quantum supremacy tasks under complexity-theoretical assumptions

*References: Aaronson & Arkhipov 11, Bremner & Jozsa & Shepherd 11, Aaronson & Chen 17, Boixo et al 18, Bouland & Fefferman & Nirkhe & Vazirani 19, and so on*

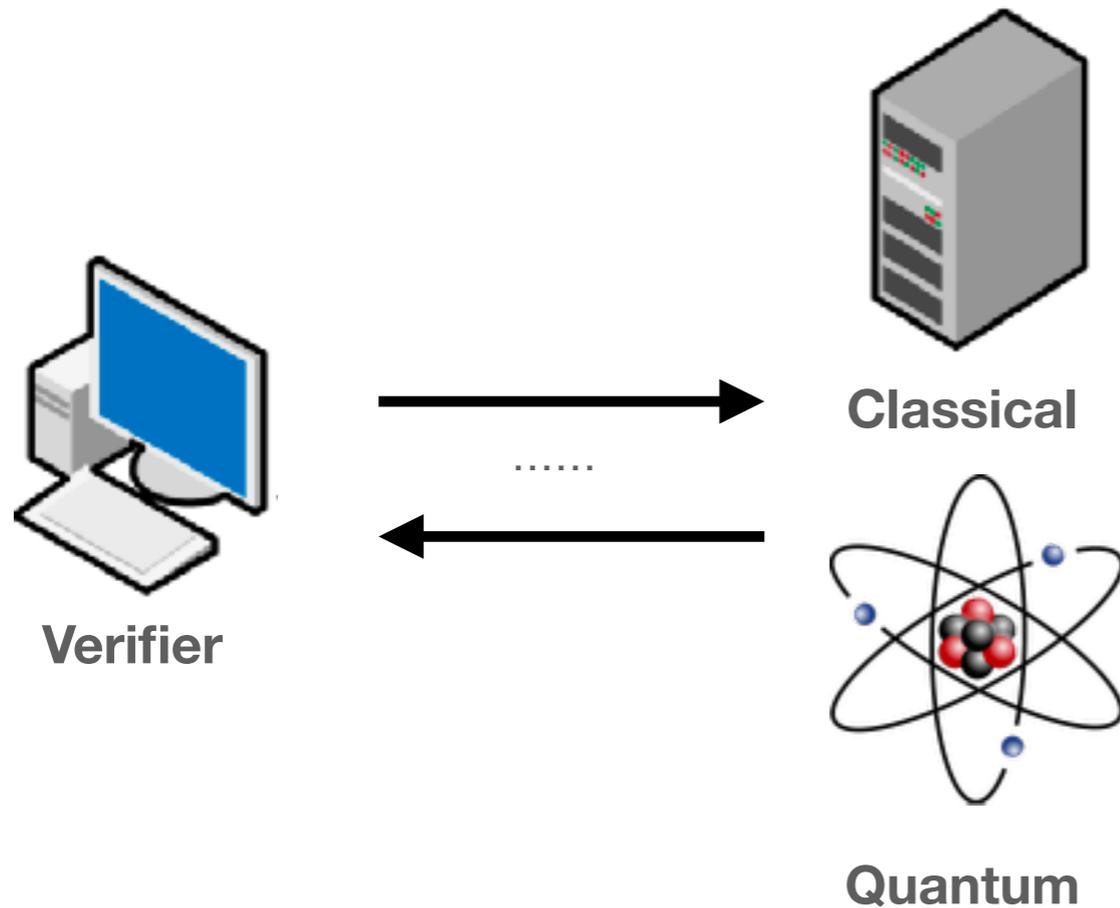
# Verifiable Quantum Supremacy

**GAP** in the implementation: want **verifiability** in the real experiment!



# Verifiable Quantum Supremacy

**GAP** in the implementation: want **verifiability** in the real experiment!

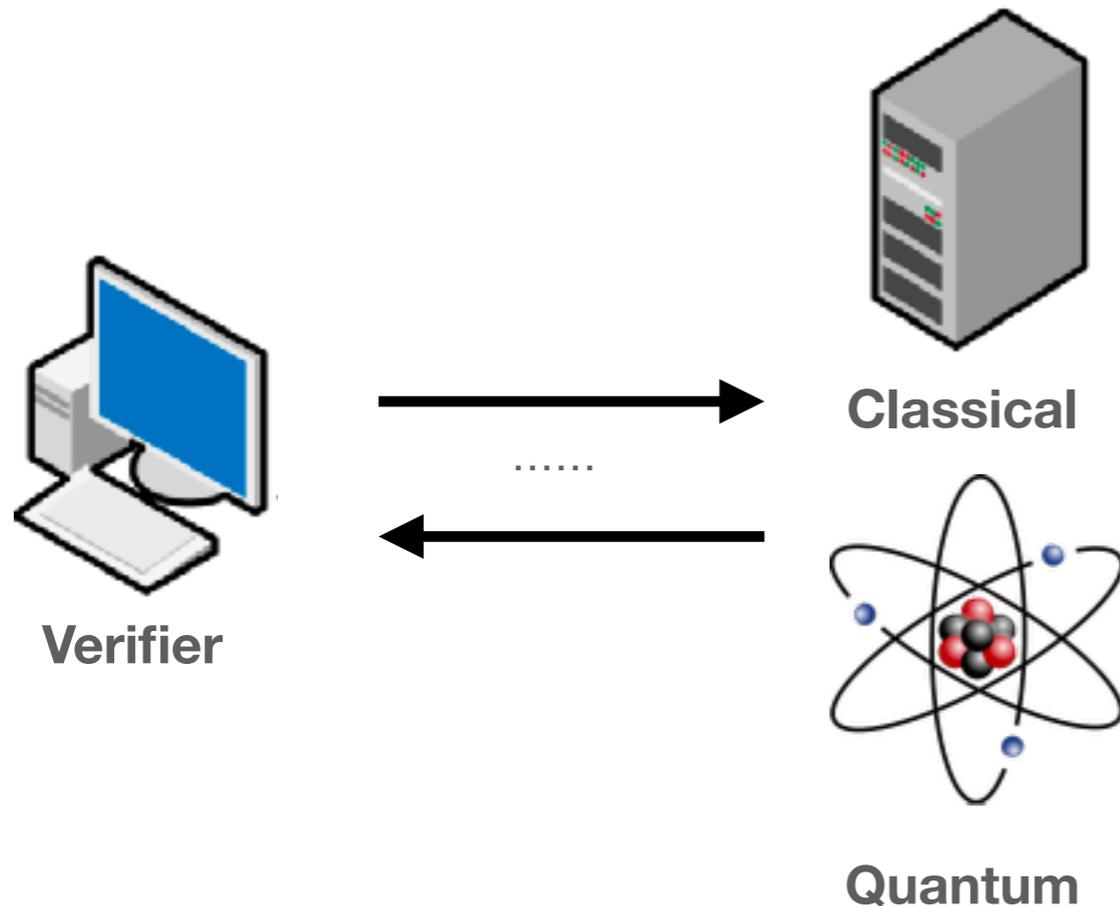


## Infeasible Solutions:

- Factoring (in NP)
- Mahadev's delegation

# Verifiable Quantum Supremacy

**GAP** in the implementation: want **verifiability** in the real experiment!



## Infeasible Solutions:

- Factoring (in NP)
- Mahadev's delegation

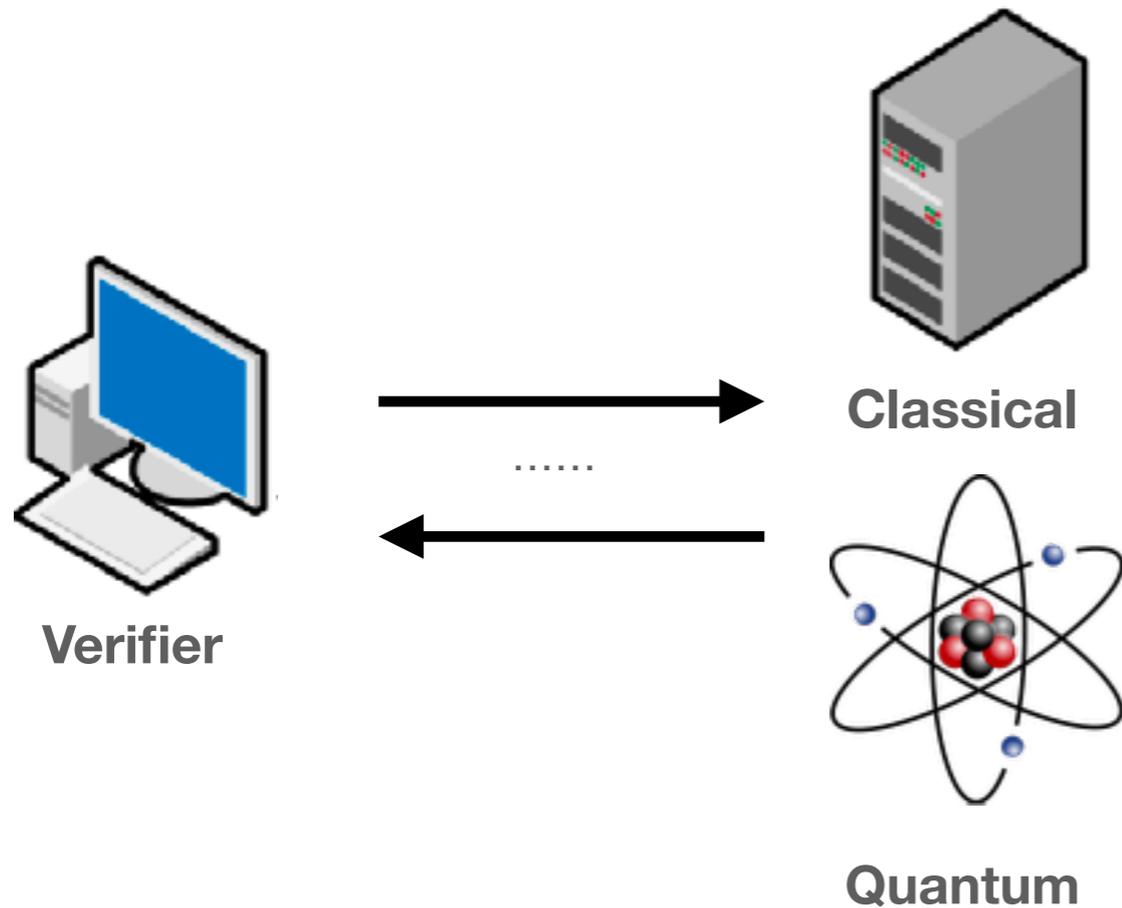
## Hardness of Simulation

$\neq$  **Hardness of Spoofing**

*needs additional assumption against spoofing (Aaronson & Gunn 20)*

# Verifiable Quantum Supremacy

**GAP** in the implementation: want **verifiability** in the real experiment!



## Infeasible Solutions:

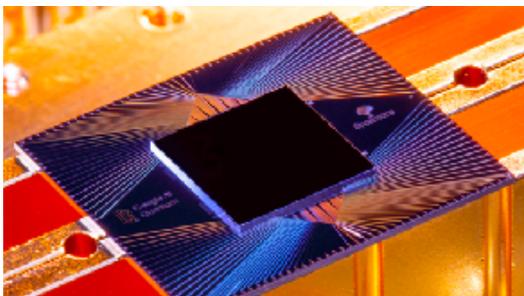
- Factoring (in NP)
- Mahadev's delegation

## Hardness of Simulation

$\neq$  Hardness of Spoofing

*needs additional assumption against spoofing (Aaronson & Gunn 20)*

## Expensive Verification Procedure



*use supercomputers to calculate the outcome distribution of a given circuit for the verification*

Google Supremacy: RCS



*simulate Boson Sampling of small instances and then extrapolate*

USTC: Boson Sampling

# Verifiable Quantum Supremacy: Break the Symmetry

## Why it is HARD?

*“If  $n$  is small enough for verification, it is also small enough for spoofing.”*

*- Scott Aaronson*

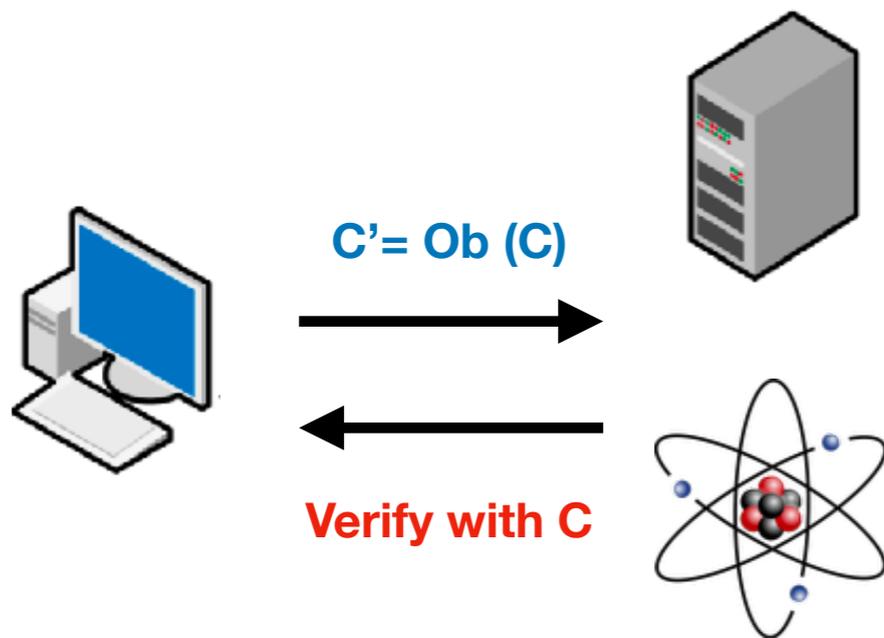
# Verifiable Quantum Supremacy: Break the Symmetry

## Why it is HARD?

*“If  $n$  is small enough for verification, it is also small enough for spoofing.”*

*- Scott Aaronson*

## Break the symmetry



## size-growing circuit obfuscation

**$C' = \text{Ob}(C)$**  :  $C \equiv C'$ , but  $C'$  operates on larger machines, #qbts, #gates

**Verify with C:** do whatever original verification at the cost of the original C

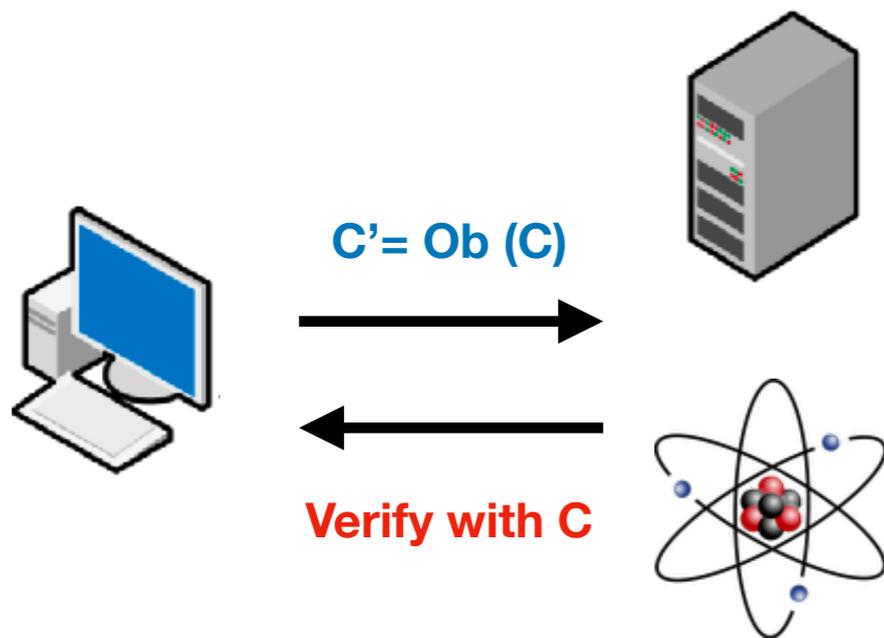
# Verifiable Quantum Supremacy: Break the Symmetry

## Why it is HARD?

*“If  $n$  is small enough for verification, it is also small enough for spoofing.”*

*- Scott Aaronson*

## Break the symmetry



## size-growing circuit obfuscation

$C' = \text{Ob}(C)$  :  $C \equiv C'$ , but  $C'$  operates on larger machines, #qbts, #gates

**Verify with C:** do whatever original verification at the cost of the original C

**Completeness:** quantum machines can run  $C' = \text{ob}(C)$  and return the answer which will pass the original test

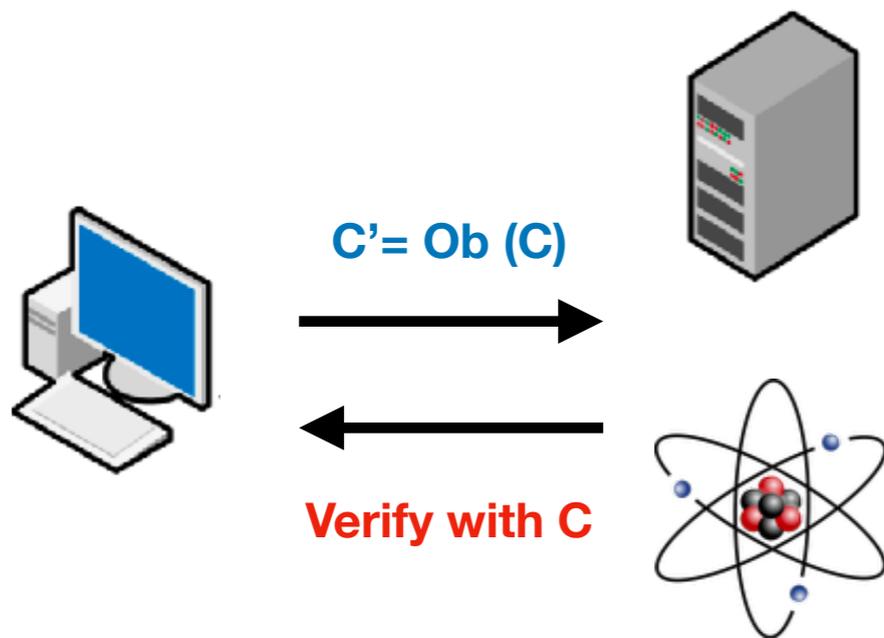
# Verifiable Quantum Supremacy: Break the Symmetry

## Why it is HARD?

*“If  $n$  is small enough for verification, it is also small enough for spoofing.”*

*- Scott Aaronson*

## Break the symmetry



## size-growing circuit obfuscation

$C' = \text{Ob}(C)$  :  $C \equiv C'$ , but  $C'$  operates on larger machines, #qbts, #gates

**Verify with C:** do whatever original verification at the cost of the original C

**Completeness:** quantum machines can run  $C' = \text{ob}(C)$  and return the answer which will pass the original test

**Soundness:** intuitively, hard to find C from  $C'$ , backed by the hardness of Quantum MECP. Need additional assumptions like others.

# Construction of the **Obfuscator**

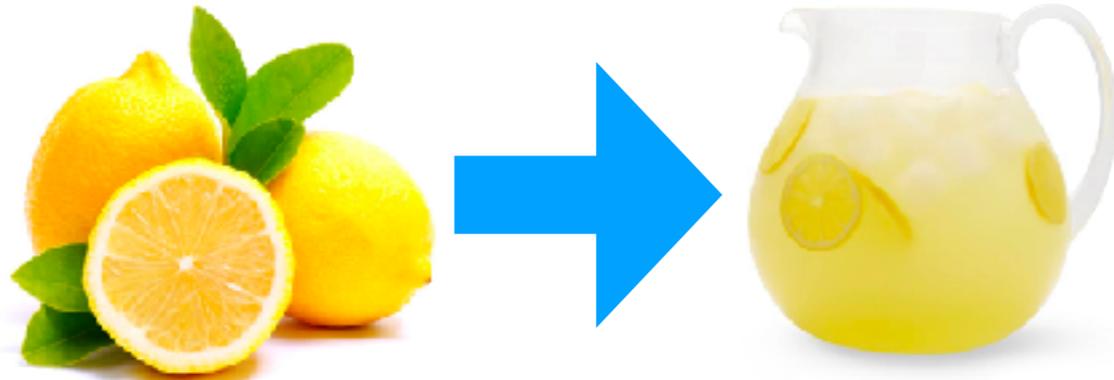
**Why?** \* Need a feasible construction to run!

\* Complexity arguments usually asymptotic! Care about empirical performance for a certain parameter range!

# Construction of the **Obfuscator**

**Why?** \* Need a feasible construction to run!

\* Complexity arguments usually asymptotic! Care about empirical performance for a certain parameter range!



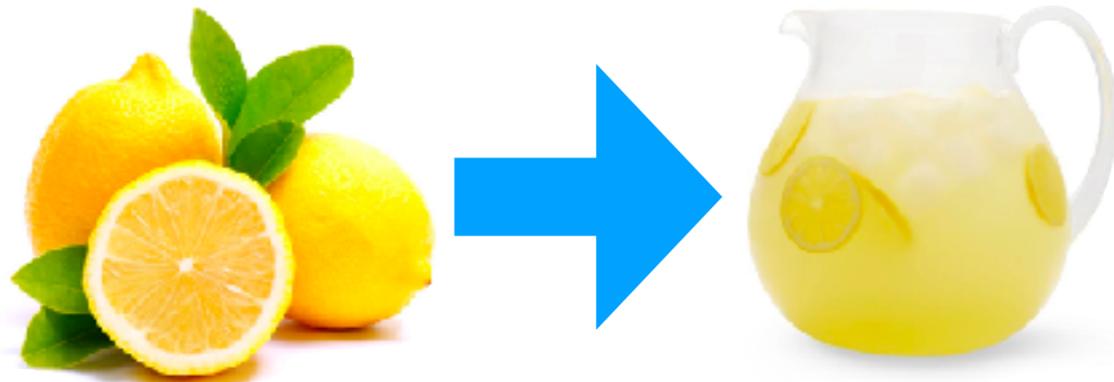
Need to Identify A Problem Where  
Reducing Circuit-Size is HARD!

**Circuit Optimization** as we just see

# Construction of the **Obfuscator**

**Why?** \* Need a feasible construction to run!

\* Complexity arguments usually asymptotic! Care about empirical performance for a certain parameter range!



Need to Identify A Problem Where  
Reducing Circuit-Size is HARD!

**Circuit Optimization** as we just see

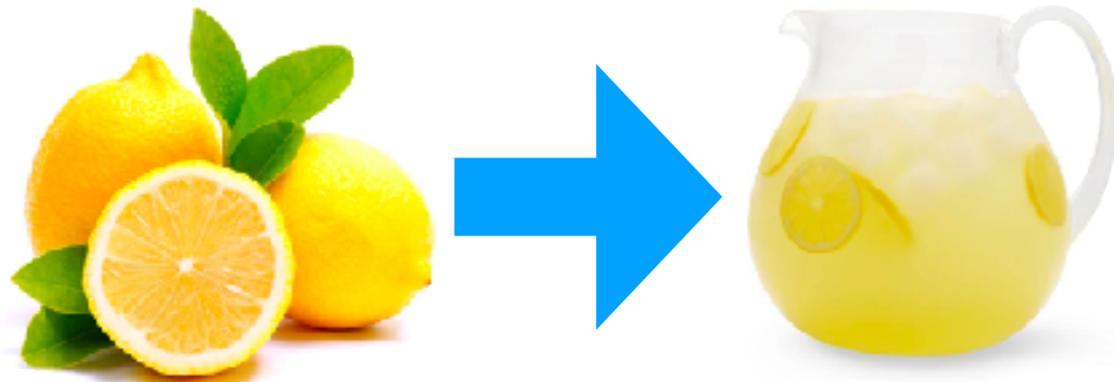
## Reverse the construction of **Circuit Optimizers**

- Reverse the local rewrites used for reducing the circuit size.
- Apply these local rewrites in a **random** order. Identify the order for reducing the size is hard. Identify this random order is harder.
- Also include teleportation + random cancelling pairs to grow the circuit size.

# Construction of the **Obfuscator**

**Why?** \* Need a feasible construction to run!

\* Complexity arguments usually asymptotic! Care about empirical performance for a certain parameter range!



Need to Identify A Problem Where  
Reducing Circuit-Size is HARD!

**Circuit Optimization** as we just see

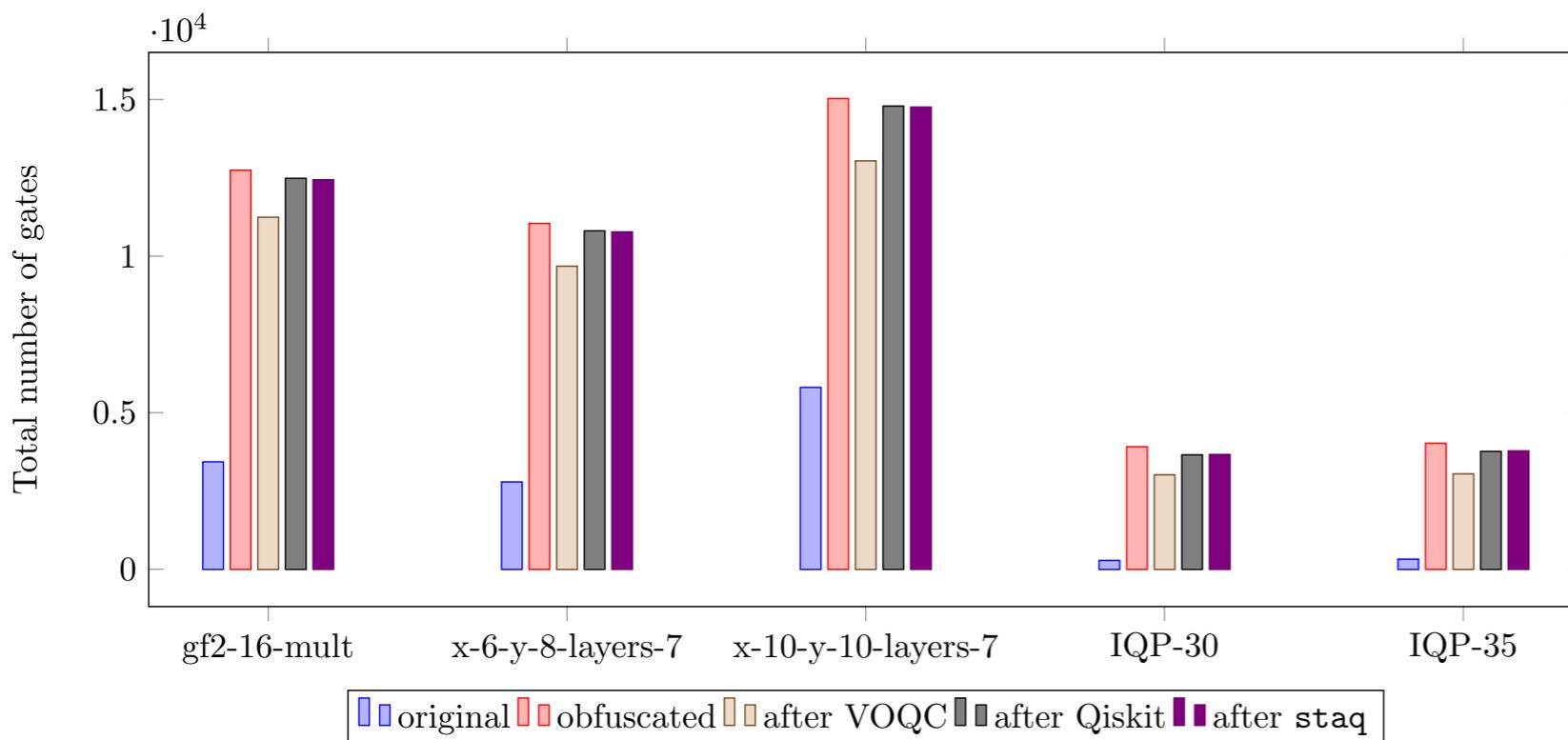
## Reverse the construction of Circuit Optimizers

- Reverse the local rewrites used for reducing the circuit size.
- Apply these local rewrites in a **random** order. Identify the order for reducing the size is hard. Identify this random order is harder.
- Also include teleportation + random cancelling pairs to grow the circuit size.

## Implementation in Coq with the SQIR infrastructure!

Additional **Benefits**: the correctness of the obfuscation is guaranteed by construction!

# Evaluation and Conclusion



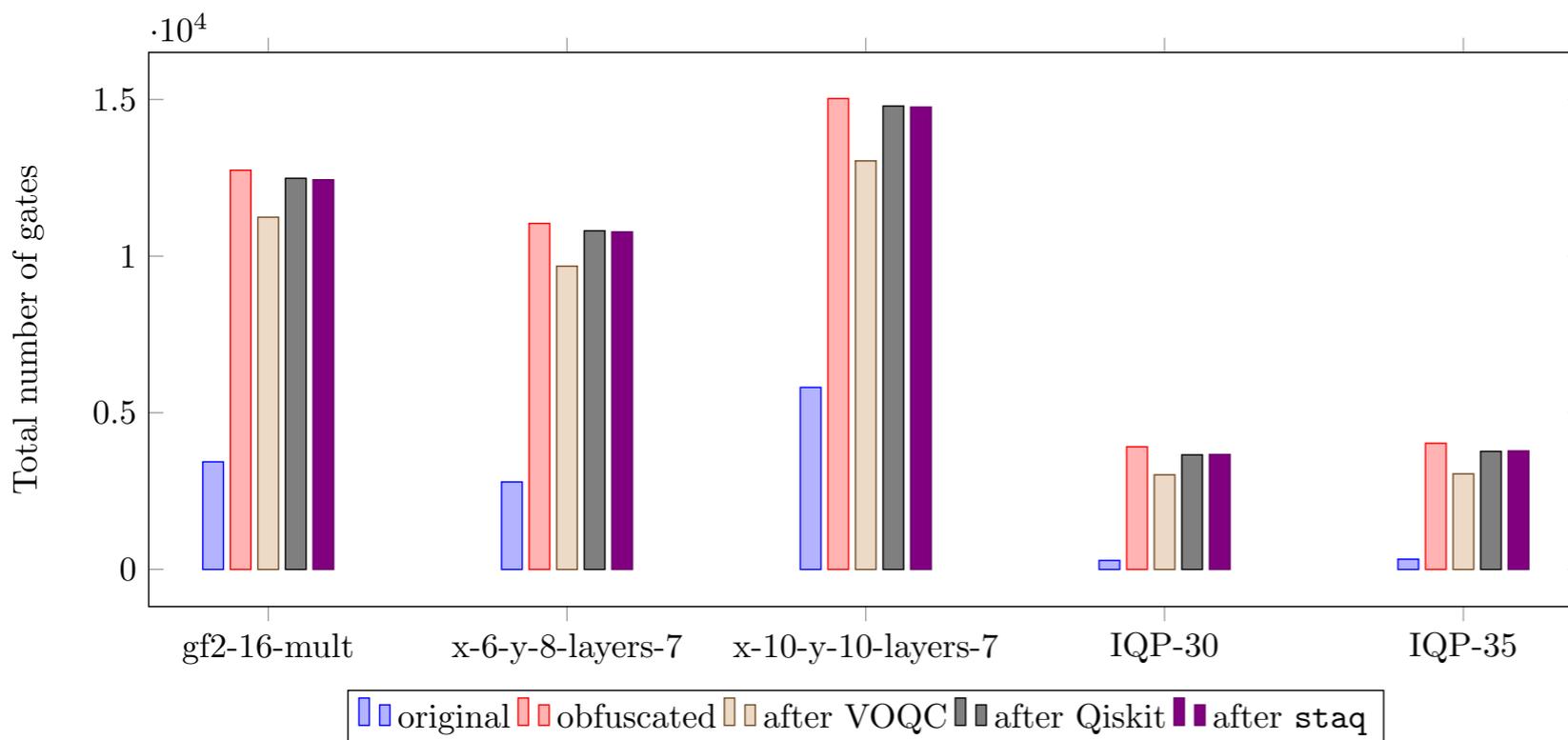
## Reducing the Obfuscation w/

- VOQC
- Qiskit
- STAQ
- ...

Obfuscated circuits maintain

- all qubits will be entangled during execution
- average depth = # gates / # qubits at least the one of the original to avoid simple attacks.

# Evaluation and Conclusion



## Reducing the Obfuscation w/

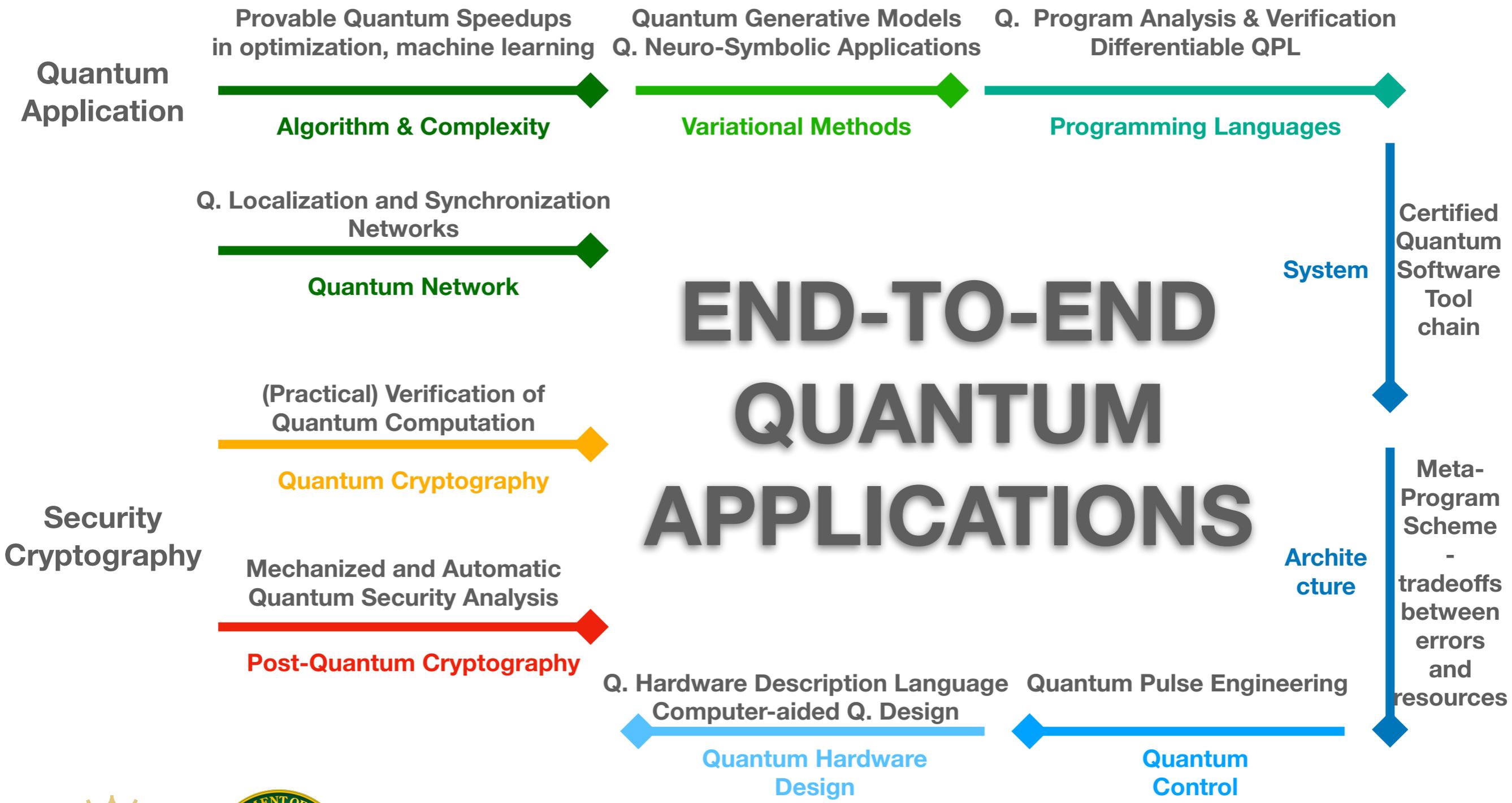
- VOQC
- Qiskit
- STAQ
- ...

Obfuscated circuits maintain

- all qubits will be entangled during execution
- average depth = # gates / # qubits at least the one of the original to avoid simple attacks.

## Highly Extensible Framework

- Demonstrate a framework with **theoretical evidence** and **empirical study**.
- This framework is **feasible** for NISQ machines and passes sanity check for its empirical performance.
- The construction of the obfuscation is highly **extensible**. One can easily adjust the framework for different supremacy tasks and experimental platforms.



**Thank You!**



**VOQC:**  
- [github/InQWIRE/SQIR](https://github.com/InQWIRE/SQIR)

**MQCC:**  
- [github/sqrta/MQCC](https://github.com/sqrta/MQCC)

**Q. Obfuscator:**  
- [github/shouvanikc/Quantum-Obfuscator](https://github.com/shouvanikc/Quantum-Obfuscator)